**CHIRAG MISHRA**

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**CAREER OBJECTIVE**

To become a successful professional in the field of Information Technology by utilizing my skills and enable further personal and professional development and work towards the prosperity of the organization.

**EDUCATIONAL QUALIFICATIONS**

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| **Course/Examination** | **Institute/University/Board** | **Year Of Passing** |
| S.S.C | Maharashtra Board | March 2015 |
| H.S.C | Maharashtra Board | February 2017 |
| Bsc. Computer Science Graduation | Mumbai University | November 2020 |

**SOFTWARE & LANGUAGE KNOWLEDGE:**

* Programming language-PYTHON, JAVA, MYSQL and PLSQL.
* Windows 7 and above OS.
* Linux OS.

**PROJECT WORK EXPERIENCE:**

* 1st year project (semester-2) - Music player in PYTHON.

The music player is created using python tkinter gui. The user can add,remove song in the playlist from the local directory.

The gui allowed the user to play, pause and change the song from the song playlist.

* 2nd year project (semester-4) -library management system in JAVA.

The system allowed the admin to store the data about different books with its attribute in the database. The user can

refer the database to view, issue and return the book with date and time registered in the database.

* 2nd year project (semester-4) -cargo management system in ASP.NET.

The cargo management system provides the user to book a cargo from source to destination with date and time getting

stored in the database. The user can view the status of the cargo in a table.

* 2nd year project (semester-4) -food ordering app in ANDROID.

The user can order multiple food at a time which gets stored in a database with total price calculated. The user can view

the order in order view page.

* 3rd year project (semester-5) -Submitted research paper in BVICAM conference

Titled: BotCY-Information system Chatbot for cyber-attacks and countermeasures.

The research paper provides information about ten broad category of cyber attacks and their counter measures. The paper

presents a design, data training, architecture and implementation of custom design BotCY chatbot.

* 3rd year project (semester-6) – Music Player in java with song suggestion based on mood detection from face

The music player is created using Java Swing. The user can add,remove song in the playlist from the local directory.

The GUI allow the user to play, pause,stop, resume and change the song from the song playlist. The Mood Detection

From face is detected using python and then data is transferred in java.

**ACHIEVEMENTS:**

* Secured 5th rank in python in CEC Code Execution Championship 2017.
* Chess Co-ordinator of VIBES FEST 2018.
* Chess Co-ordinator of VIBES FEST 2019.
* Captain of College volleyball team.
* Represented college in Mumbai University 60kg category boxing tournament.

**PERSONAL PARTICULARS**

* Father’s Name : Santaram Mishra
* Date of Birth : August 07,1999
* Marital Status : Single
* Hobbies : Boxing, Volleyball, Cricket.
* Language known : English, Hindi.

**Date :**

**Place : (CHIRAG SANTARAM MISHRA)**