Escape Home

Team members:

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Similar products & Relevant Links(>=3)

Name: Hello Neighbor

<u>Url</u>: https://store.steampowered.com/app/521890/Hello_Neighbor/

Relevant Features

- escape room

- npc mechanics

- puzzles

Name: Goat Simulator

<u>Url</u>: https://store.steampowered.com/app/265930/Goat Simulator/

Relevant Features

- "real life" simulator

- "goofy' interactions with objects

- one item space inventory

Name: Small Kitty, Big City and Stray

<u>Url</u>: https://store.steampowered.com/app/1177980/Little_Kitty_Big_City/

https://store.steampowered.com/app/1332010/Stray/

Relevant Features

- cat POV and interactions

Main Features

- 1. Players will be able to explore a house and interact with objects from a cat POV
- 2. Paws interactions: crawling and claws interactions
- 3. 1 item space invent => different movement depending on what object the player is caring
- 4. Multiple interactions with objects and owner (various and goofy)
- 5. Owner NPC. Similar to Hello Neighbor keeps player away from escaping the house.

User Journey

You wake up as a cat desperately trying to get out of the home. You have multiple solutions: unlocking a window, making your owner leave the door open, hiding in his backpack and leaving with you or even contacting aliens to save you.

Moodboard

https://www.instagram.com/p/C-s2qHjqeZu/

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Technologies, Libraries, Assets (>=5)

Game Engine: Unity

Modelling/Animation: Blender