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GitHub Link: https://github.com/mishu11/OS PROJECT

Submitted To:

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QUE.8 Sudesh Sharma is a Linux expert who wants to have an online system where he can handle student queries. Since there can be multiple requests at any time he wishes to dedicate a fixed amount of time to every request so that everyone gets a fair share of his time. He will log into the system from 10am to 12am only. He wants to have separate requests queues for students and faculty. Implement a strategy for the same. The summary at the end of the session should include the total time he spent on handling queries and average query time.

CODE

```
#include<stdio.h>
                    #include<string.h>
                    struct process_Struct {
                        char process name[20];
                        int arrival_time, burst_time, completion_time, remaining;
                    }temp_Struct;
                    void faculty_Queue(int no_of_process) {
                        int count, arrival_Time, burst_Time, quantum_time;
                        struct process_Struct faculty_Process[no_of_process];
                        for(count = 0; count < no_of_process; count++) {</pre>
                            printf("Enter the details of Process[%d]", count+1);
                            puts("");
                            printf("Process Name : ");
                            scanf("%s ", faculty_Process[count].process_name);
                            printf("Arrival Time : ");
                            scanf("%d", &faculty_Process[count].arrival_time);
                            printf("Burst Time : ");
                            scanf("%d ", &faculty_Process[count].burst_time);
                            puts("");
                        }
                        printf("Now, enter the quantum time for FACULTY queue : ");
                        scanf("%d", &quantum_time);
```

```
for(count = 0; count < no_of_process; count++) {</pre>
        for(int x = count +1; x < count; x++){
            if(faculty_Process[count].arrival_time >
faculty_Process[x].arrival_time) {
                temp_Struct = faculty_Process[count];
                faculty_Process[count] = faculty_Process[x];
                faculty_Process[x] = temp_Struct;
            }
        }
    }
   for(count = 0; count < no_of_process; count++) {</pre>
        faculty_Process[count].remaining =
faculty_Process[count].burst_time;
        faculty_Process[count].completion_time = 0;
    }
   int total_time, queue, round_robin[20];
   total_time = 0;
   queue = 0;
    round_robin[queue] = 0;
    int flag, x, n, z, waiting_time = 0;
    do {
        for(count = 0; count < no_of_process; count++){</pre>
            if(total_time >= faculty_Process[count].arrival_time){
                z = 0;
                for(x = 0; x \leftarrow queue; x++) {
                    if(round_robin[x] == count) {
                         Z++;
                    }
                }
                if(z == 0) {
                    queue++;
                    round_robin[queue] == count;
                }
            }
        }
        if(queue == 0) {
            n = 0;
        if(faculty_Process[n].remaining == 0) {
            n++ ;
        }
```

```
if(n > queue) {
            n = (n - 1) \% queue;
        if(n <= queue) {</pre>
            if(faculty_Process[n].remaining > 0) {
                if(faculty_Process[n].remaining < quantum_time){</pre>
                    total_time += faculty_Process[n].remaining;
                    faculty_Process[n].remaining = 0;
                }else {
                    total_time += quantum_time;
                    faculty_Process[n].remaining -= quantum_time;
                faculty_Process[n].completion_time = total_time;
            }
            n++;
        }
        flag = 0;
        for(count = 0; count < no_of_process; count++) {</pre>
            if(faculty_Process[count].remaining > 0) {
                flag++;
            }
    }while(flag != 0);
    puts("\n\t\t\t****");
    puts("\t\t ROUND ROBIN ALGORITHM OUTPUT ");
    puts("\t\t\t****\n");
    printf("\n|\tProcess Name\t |\tArrival Time\t |\tBurst Time\t
|\tCompletion Time \t|\n");
    for(count = 0; count < no_of_process; count++){</pre>
        waiting_time = faculty_Process[count].completion_time -
faculty_Process[count].burst_time -
faculty_Process[count].arrival_time;
        printf("\n|\t %s\t
                               \t %d\t
                                           \t %d\t
                                                       \t %d\t
|\n", faculty_Process[count].process_name,
faculty_Process[count].arrival_time,
faculty_Process[count].burst_time,
faculty_Process[count].completion_time);
}
```

```
void student_Queue(int no_of_process) {
    int count, arrival_Time, burst_Time, quantum_time;
    struct process_Struct student_Process[no_of_process];
    for(count = 0; count < no_of_process; count++) {</pre>
        printf("Enter the details of Process[%d]", count+1);
        puts("");
        printf("Process Name : ");
        scanf("%s", student_Process[count].process_name);
        printf("Arrival Time : ");
        scanf("%d", &student_Process[count].arrival_time);
        printf("Burst Time : ");
        scanf("%d", &student_Process[count].burst_time);
    printf("Now, enter the quantum time for STUDENT queue : ");
    scanf("%d", &quantum_time);
    // if the ARRIVAL time is same then scheduling is based on FCFS.
    for(count = 0; count < no_of_process; count++) {</pre>
        for(int x = count +1; x < count; x++){
            if(student Process[count].arrival time >
student_Process[x].arrival_time) {
                temp_Struct = student_Process[count];
                student_Process[count] = student_Process[x];
                student_Process[x] = temp_Struct;
        }
    }
    for(count = 0; count < no_of_process; count++) {</pre>
        student_Process[count].remaining =
student_Process[count].burst_time;
        student_Process[count].completion_time = 0;
    }
    int total_time, queue, round_robin[20];
    total_time = 0;
    queue = 0;
    round_robin[queue] = 0;
}
```

```
int main(int argc, char const *argv[]) {
    int select_queue, no_of_process;
    puts("Please choose a queue to post your query : ");
    puts("1. FACULTY queue.");
    puts("2. STUDENT queue.");
    printf("> ");
    scanf("%d", &select_queue);
    switch(select_queue) {
        case 1 :
                printf("Enter number of process for FACULTY queue :
");
                scanf("%d", &no_of_process);
                faculty_Queue(no_of_process);
                break;
        case 2:
                printf("Enter number of process for STUDENT queue :
");
                scanf("%d", &no_of_process);
                student_Queue(no_of_process);
                break;
        default :
                printf("Please selet the correct option by running
the program again.");
    }
    return 0;
}
```

Algorithm:

• **Round Robin** is a CPU scheduling algorithm where each process is assigned a fixed time slot in a cyclic way. ... One of the most commonly used **technique** in CPU scheduling as a core. It is preemptive as processes are assigned CPU only for a fixed slice of time at most.

COMPLEXITY

• The time **complexity** of **round-robin** scheduling algorithms is O(1). It is easy to realize and is suitable to use in high-speed.

Activity on github:

- I have uploaded the project on the GitHub. And I have also done the revisions of the project on the GitHub as my project is going on.
- I have made more than 5 revisions on that project and also uploaded the documented description file with it.

SCREENSHOTS

INPUT:

```
Please choose a queue to post your query:

1. FACULTY queue.

2. SIDDENT queue.

3. SIDDENT queue.

6. The number of process for FACULTY queue:

9. The number of process for FACULTY queue:

1. Enter number of process[]

Process Name: p1

Arrival Time: 0

Burst Time: 7

Enter the details of Process[2]

Process Name: p2

Arrival Time: 3

Burst Time: 5

Now, enter the quantum time for FACULTY queue: 6
```

OUTPUT:

