

**2. Demonstrate how to avoid the "zombie" state by properly waiting for child processes to exit in a parent process.**

```
nano avoid_zombie.c
```

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

int main() {
    pid_t pid = fork();

    if (pid < 0) {
        perror("Fork failed");
        return 1;
    }
    else if (pid == 0) {
        // Child process
        printf("Child: My PID is %d\n", getpid());
        sleep(2);
        printf("Child: Exiting...\n");
        exit(0);
    }
    else {
        // Parent process
        printf("Parent: My PID is %d, waiting for child...\n", getpid());
        int status;
        waitpid(pid, &status, 0); // Properly wait for the child
        printf("Parent: Child exited. No zombie created.\n");
    }

    return 0;
}
```

```
gcc avoid_zombie.c -o avoid_zombie
```

```
./avoid_zombie
```

**9. Create an LKM that prints information about a specific process, including its PID, resident set size (RSS), virtual memory size (VSZ), and command name.**

```
sudo apt update
sudo apt install build-essential linux-headers-$(uname -r)
```

```
mkdir ~/lkm_process_info
cd ~/lkm_process_info
```

nano process\_info.c

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>
#include <linux/sched/signal.h>
#include <linux/mm.h>
#include <linux/pid.h>

static int pid = -1;
module_param(pid, int, 0);
MODULE_PARM_DESC(pid, "Process ID");

static int __init process_info_init(void)
{
    struct task_struct *task;
    struct mm_struct *mm;

    if (pid == -1) {
        printk(KERN_INFO "No PID provided.\n");
        return -1;
    }

    task = pid_task(find_vpid(pid), PIDTYPE_PID);
    if (!task) {
        printk(KERN_INFO "Process with PID %d not found.\n", pid);
        return -1;
    }

    mm = task->mm;

    if (mm) {
        unsigned long rss = get_mm_rss(mm) << PAGE_SHIFT;
        unsigned long vsz = mm->total_vm << PAGE_SHIFT;

        printk(KERN_INFO "=== Process Info ===\n");
        printk(KERN_INFO "PID: %d\n", pid);
        printk(KERN_INFO "Comm: %s\n", task->comm);
        printk(KERN_INFO "RSS: %lu KB\n", rss / 1024);
        printk(KERN_INFO "VSZ: %lu KB\n", vsz / 1024);
    } else {
        printk(KERN_INFO "Process has no memory descriptor (kernel thread?)\n");
    }

    return 0;
}

static void __exit process_info_exit(void)
{
    printk(KERN_INFO "Process info module unloaded.\n");
}
```

```
MODULE_LICENSE("GPL");
MODULE_AUTHOR("YourName");
MODULE_DESCRIPTION("LKM to print process info by PID");
```

```
module_init(process_info_init);
module_exit(process_info_exit);
```

nano Makefile

```
obj-m += process_info.o
```

all:

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

clean:

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

ps aux | head

sudo insmod process\_info.ko pid=1234

dmesg | tail -20

## **10. Create an LKM using kmalloc for allocating memory for the struct process\_info objects that initializes, tracks, and prints information about running processes.**

sudo apt install build-essential linux-headers-\$(uname -r)

mkdir ~/lkm\_kmalloc\_process

cd ~/lkm\_kmalloc\_process

nano kmalloc\_process.c

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>
#include <linux/sched/signal.h> // for task_struct
#include <linux/slab.h>         // for kmalloc/kfree
```

```
#define MAX_PROCESSES 1024
```

```
struct process_info {
    pid_t pid;
    char comm[TASK_COMM_LEN];
    long state;
};
```

```

static struct process_info *proc_info_array = NULL;

static int __init kmalloc_process_init(void) {
    struct task_struct *task;
    int count = 0;

    printk(KERN_INFO "[kmalloc_process] Module loading...\n");

    // Allocate memory for MAX_PROCESSES
    proc_info_array = kmalloc_array(MAX_PROCESSES, sizeof(struct process_info),
GFP_KERNEL);
    if (!proc_info_array) {
        printk(KERN_ERR "[kmalloc_process] Memory allocation failed!\n");
        return -ENOMEM;
    }

    for_each_process(task) {
        if (count >= MAX_PROCESSES)
            break;

        proc_info_array[count].pid = task->pid;
        proc_info_array[count].state = task->state;
        strncpy(proc_info_array[count].comm, task->comm, TASK_COMM_LEN);
        count++;
    }

    printk(KERN_INFO "[kmalloc_process] Process list:\n");
    for (int i = 0; i < count; i++) {
        printk(KERN_INFO "[PID: %d] [Name: %s] [State: %ld]\n",
            proc_info_array[i].pid,
            proc_info_array[i].comm,
            proc_info_array[i].state);
    }

    printk(KERN_INFO "[kmalloc_process] Loaded successfully with %d processes tracked.\n",
count);
    return 0;
}

static void __exit kmalloc_process_exit(void) {
    printk(KERN_INFO "[kmalloc_process] Module unloading...\n");

    if (proc_info_array) {
        kfree(proc_info_array);
        printk(KERN_INFO "[kmalloc_process] Memory freed.\n");
    }

    printk(KERN_INFO "[kmalloc_process] Unloaded successfully.\n");
}

module_init(kmalloc_process_init);
module_exit(kmalloc_process_exit);

```

```
MODULE_LICENSE("GPL");
MODULE_AUTHOR("YourName");
MODULE_DESCRIPTION("LKM using kmalloc to track process info");
```

nano Makefile

```
obj-m += kmalloc_process.o
```

all:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

clean:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

```
sudo insmod kmalloc_process.ko
```

```
dmesg | tail -n 50
```

## **11.Create an LKM that allocates memory using both kmalloc and vmalloc, and then compare their characteristics.**

```
sudo apt-get install linux-headers-$(uname -r) build-essential
```

```
mkdir ~/lkm_mem_compare
```

```
cd ~/lkm_mem_compare
```

```
nano mem_compare.c
```

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>
#include <linux/slab.h>    // For kmalloc and kfree
#include <linux/vmalloc.h> // For vmalloc and vfree
```

```
#define ALLOC_SIZE (1024 * 1024) // 1 MB
```

```
static char *kmalloc_ptr;
static char *vmalloc_ptr;
```

```
static int __init mem_compare_init(void)
{
    printk(KERN_INFO "mem_compare: Module init\n");

    // Allocate memory using kmalloc
    kmalloc_ptr = kmalloc(ALLOC_SIZE, GFP_KERNEL);
    if (!kmalloc_ptr) {
        printk(KERN_ERR "mem_compare: kmalloc failed\n");
    }
}
```

```

    return -ENOMEM;
}
printk(KERN_INFO "mem_compare: kmalloc allocated at %p\n", kmalloc_ptr);

// Allocate memory using vmalloc
vmalloc_ptr = vmalloc(ALLOC_SIZE);
if (!vmalloc_ptr) {
    printk(KERN_ERR "mem_compare: vmalloc failed\n");
    kfree(kmalloc_ptr);
    return -ENOMEM;
}
printk(KERN_INFO "mem_compare: vmalloc allocated at %p\n", vmalloc_ptr);

return 0;
}

static void __exit mem_compare_exit(void)
{
    printk(KERN_INFO "mem_compare: Module exit\n");

    if (kmalloc_ptr) {
        kfree(kmalloc_ptr);
        printk(KERN_INFO "mem_compare: kmalloc memory freed\n");
    }

    if (vmalloc_ptr) {
        vfree(vmalloc_ptr);
        printk(KERN_INFO "mem_compare: vmalloc memory freed\n");
    }
}

module_init(mem_compare_init);
module_exit(mem_compare_exit);

MODULE_LICENSE("GPL");
MODULE_AUTHOR("ChatGPT");
MODULE_DESCRIPTION("LKM that compares kmalloc and vmalloc");

```

nano Makefile

```
obj-m += mem_compare.o
```

all:

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

clean:

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

```
make
```

```
sudo insmod mem_compare.ko
```

```
dmesg | tail -20
```

## **12. Load the LKM into the Linux kernel, observe two threads running concurrently and using a mutex for synchronization.**

```
mkdir ~/lkm_thread_mutex
```

```
cd ~/lkm_thread_mutex
```

```
nano thread_mutex.c
```

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>
#include <linux/kthread.h> // For kthreads
#include <linux/delay.h>   // For msleep
#include <linux/mutex.h>   // For mutex

MODULE_LICENSE("GPL");
MODULE_AUTHOR("ChatGPT");
MODULE_DESCRIPTION("Two concurrent kernel threads synchronized by a mutex");

static struct task_struct *thread1;
static struct task_struct *thread2;

static DEFINE_MUTEX(my_mutex);
static int run_threads = 1;

// Thread function 1
static int thread_fn1(void *data)
{
    int count = 0;
    while (!kthread_should_stop() && run_threads) {
        mutex_lock(&my_mutex);
        printk(KERN_INFO "Thread 1 acquired mutex, count=%d\n", count++);
        msleep(500); // simulate work while holding the mutex
        mutex_unlock(&my_mutex);
        msleep(500); // simulate work outside mutex
    }
    printk(KERN_INFO "Thread 1 stopping\n");
    return 0;
}

// Thread function 2
static int thread_fn2(void *data)
{
```

```

int count = 0;
while (!kthread_should_stop() && run_threads) {
    mutex_lock(&my_mutex);
    printk(KERN_INFO "Thread 2 acquired mutex, count=%d\n", count++);
    msleep(700); // simulate work while holding the mutex
    mutex_unlock(&my_mutex);
    msleep(700); // simulate work outside mutex
}
printk(KERN_INFO "Thread 2 stopping\n");
return 0;
}

```

```

static int __init thread_mutex_init(void)
{
    printk(KERN_INFO "thread_mutex: Module init\n");

    // Start thread1
    thread1 = kthread_run(thread_fn1, NULL, "thread1");
    if (IS_ERR(thread1)) {
        printk(KERN_ERR "Failed to create thread1\n");
        return PTR_ERR(thread1);
    }

    // Start thread2
    thread2 = kthread_run(thread_fn2, NULL, "thread2");
    if (IS_ERR(thread2)) {
        printk(KERN_ERR "Failed to create thread2\n");
        kthread_stop(thread1);
        return PTR_ERR(thread2);
    }

    return 0;
}

```

```

static void __exit thread_mutex_exit(void)
{
    printk(KERN_INFO "thread_mutex: Module exit\n");

    run_threads = 0;

    if (thread1) {
        kthread_stop(thread1);
        printk(KERN_INFO "thread1 stopped\n");
    }

    if (thread2) {
        kthread_stop(thread2);
        printk(KERN_INFO "thread2 stopped\n");
    }
}

```

```

module_init(thread_mutex_init);

```



```
module_exit(thread_mutex_exit);
```

nano Makefile

```
obj-m += thread_mutex.o
```

all:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

clean:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

```
sudo insmod thread_mutex.ko
```

```
dmesg -follow
```

3. Create and load a basic LKM into the Linux kernel, which prints a message when loaded and unloaded.

```
sudo apt update
```

```
sudo apt install build-essential linux-headers-$(uname -r)
```

```
mkdir ~/basic_lkm
```

```
cd ~/basic_lkm
```

```
gedit hello_lkm.c
```

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```
#include <linux/kernel.h>
```

```
MODULE_LICENSE("GPL");
```

```
MODULE_AUTHOR("YourName");
```

```
MODULE_DESCRIPTION("A simple Hello World LKM");
```

```
MODULE_VERSION("1.0");
```

```
static int __init hello_lkm_init(void) {
```

```
    printk(KERN_INFO "Hello: LKM loaded into the kernel\n");
```

```
    return 0;
```

```
}
```

```
static void __exit hello_lkm_exit(void) {
```

```
    printk(KERN_INFO "Goodbye: LKM unloaded from the kernel\n");
```

```
}
```

```
module_init(hello_lkm_init);
```

```
module_exit(hello_lkm_exit);
```

gedit Makefile

obj-m += hello\_lkm.o

all:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) modules

clean:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) clean

make

sudo insmod hello\_lkm.ko

dmesg | tail -n 10

Hello: LKM loaded into the kernel

sudo rmmod hello\_lkm

dmesg | tail -n 10

Goodbye: LKM unloaded from the kernel

make clean

4 . Create and load an LKM that accepts parameters into the Linux kernel, and observe how parameter values affect the LKM's behavior

```
sudo apt update
```

```
sudo apt install build-essential linux-headers-$(uname -r)
```

```
mkdir ~/my_lkm
```

```
cd ~/my_lkm
```

```
gedit param_lkm.c
```

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```
#include <linux/kernel.h>
```

```
#include <linux/moduleparam.h>
```

```
MODULE_LICENSE("GPL");
```

```
MODULE_AUTHOR("YourName");
```

```
MODULE_DESCRIPTION("A simple Linux driver with parameters");
```

```
MODULE_VERSION("1.0");
```

```
// Declare module parameters
```

```
static int myint = 0;
```

```
module_param(myint, int, 0660);
```

```
MODULE_PARM_DESC(myint, "An integer");
```

```
static char *mystring = "default";
```

```
module_param(mystring, charp, 0660);
```

```
MODULE_PARM_DESC(mystring, "A string");
```

```
// Init and Exit functions
```

```
static int __init param_lkm_init(void) {
```

```
    printk(KERN_INFO "param_lkm: Module loaded\n");
```

```
    printk(KERN_INFO "param_lkm: myint = %d, mystring = %s\n", myint, mystring);
```

```
    return 0;
```

```
}
```

```
static void __exit param_lkm_exit(void) {
```

```
    printk(KERN_INFO "param_lkm: Module unloaded\n");
```

```
}
```

```
module_init(param_lkm_init);
```

```
module_exit(param_lkm_exit);
```

```
gedit Makefile
```

```
obj-m += param_lkm.o
```

```
all:
```

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

```
clean:
```

```
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

```
make
```

```
sudo insmod param_lkm.ko myint=42 mystring="hello_kernel"
```

```
dmesg | tail -n 20
```

5. Create an LKM that generates a /proc file containing the PIDs and names of all running processes

```
sudo apt update
```

```
sudo apt install build-essential linux-headers-$(uname -r)
```

```
mkdir ~/proc_lkm
```

```
cd ~/proc_lkm
```

```
gedit proc_lkm.c
```

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```
#include <linux/kernel.h>
```

```
#include <linux/proc_fs.h>
```

```
#include <linux/seq_file.h>
```

```
#include <linux/sched/signal.h>
```

```
MODULE_LICENSE("GPL");
```

```

MODULE_AUTHOR("YourName");

MODULE_DESCRIPTION("LKM that lists all process names and PIDs in /proc/process_list");

MODULE_VERSION("1.0");


#define PROC_NAME "process_list"


static int show_processes(struct seq_file *m, void *v) {

    struct task_struct *task;


    seq_printf(m, "PID\tProcess Name\n");

    for_each_process(task) {

        seq_printf(m, "%d\t%s\n", task->pid, task->comm);

    }


    return 0;

}


static int proc_open(struct inode *inode, struct file *file) {

    return single_open(file, show_processes, NULL);

}


static const struct proc_ops proc_file_ops = {

    .proc_open    = proc_open,

    .proc_read    = seq_read,

    .proc_lseek   = seq_lseek,

    .proc_release = single_release,

};

```

```
static int __init proc_lkm_init(void) {  
    proc_create(PROC_NAME, 0, NULL, &proc_file_ops);  
    printk(KERN_INFO "/proc/%s created\n", PROC_NAME);  
    return 0;  
}
```

```
static void __exit proc_lkm_exit(void) {  
    remove_proc_entry(PROC_NAME, NULL);  
    printk(KERN_INFO "/proc/%s removed\n", PROC_NAME);  
}
```

```
module_init(proc_lkm_init);  
module_exit(proc_lkm_exit);
```

gedit Makefile

```
obj-m += proc_lkm.o
```

```
all:  
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

```
clean:  
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

```
sudo insmod proc_lkm.ko
```



```
dmesg | tail -n 5
```

```
cat /proc/process_list
```

```
sudo rmmod proc_lkm
```

```
dmesg | tail -n 5
```

```
ls /proc/process_list
```

```
ls /proc/process_list
```

```
make clean
```

Create an LKM that changes the priority of a specific process identified by its PID

```
sudo apt update
```

```
sudo apt install build-essential linux-headers-$(uname -r)
```

```
mkdir ~/priority_lkm
```

```
cd ~/priority_lkm
```

```
gedit priority_lkm.c
```

```
#include <linux/module.h>
```

```
#include <linux/kernel.h>
```

```
#include <linux/init.h>
```

```
#include <linux/sched/signal.h>
```

```

#include <linux/moduleparam.h>

MODULE_LICENSE("GPL");

MODULE_AUTHOR("YourName");

MODULE_DESCRIPTION("LKM to change process priority by PID");

MODULE_VERSION("1.0");

static int pid = -1;

static int new_nice = 0;

module_param(pid, int, 0644);

MODULE_PARM_DESC(pid, "PID of the process to modify");

module_param(new_nice, int, 0644);

MODULE_PARM_DESC(new_nice, "New nice value (priority) for the process");

static int __init priority_lkm_init(void) {
    struct task_struct *task;

    if (pid <= 0 || new_nice < -20 || new_nice > 19) {
        printk(KERN_ERR "Invalid PID or nice value (must be between -20 and 19)\n");
        return -EINVAL;
    }

    for_each_process(task) {
        if (task->pid == pid) {
            printk(KERN_INFO "Found process: %s (PID: %d), current nice: %d\n",
                task->comm, task->pid, task_nice(task));

```

```

    set_user_nice(task, new_nice);

    printk(KERN_INFO "Priority changed: new nice value = %d\n", task_nice(task));

    return 0;
}

}

printk(KERN_ERR "Process with PID %d not found\n", pid);

return -ESRCH;

}

static void __exit priority_lkm_exit(void) {

    printk(KERN_INFO "priority_lkm: Module unloaded\n");

}

module_init(priority_lkm_init);

module_exit(priority_lkm_exit);

```

gedit Makefile

```
obj-m += priority_lkm.o
```

```
all:

    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

```
clean:

    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

sudo insmod priority\_lkm.ko pid=1234 new\_nice=5

dmesg | tail -n 10

Found process: bash (PID: 1234), current nice: 0

Priority changed: new nice value = 5

Process with PID 1234 not found

sudo rmmod priority\_lkm

make clean

8. Create an LKM that that will display a list of only those tasks which are 'kernel threads'? (i.e., task->mm == 0).  
How many 'kernel threads' on your list?

sudo apt update

sudo apt install build-essential linux-headers-\$(uname -r)

mkdir ~/kernel\_threads\_lkm

cd ~/kernel\_threads\_lkm

gedit kernel\_threads\_lkm.c

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```

#include <linux/kernel.h>

#include <linux/sched/signal.h>

MODULE_LICENSE("GPL");

MODULE_AUTHOR("YourName");

MODULE_DESCRIPTION("LKM to list kernel threads (task->mm == NULL)");

MODULE_VERSION("1.0");


static int __init kernel_threads_init(void) {

    struct task_struct *task;

    int count = 0;


    printk(KERN_INFO "Listing all kernel threads (task->mm == NULL):\n");

    for_each_process(task) {

        if (task->mm == NULL) {

            printk(KERN_INFO "PID: %d\tName: %s\n", task->pid, task->comm);

            count++;

        }

    }

    printk(KERN_INFO "Total kernel threads: %d\n", count);

    return 0;

}


static void __exit kernel_threads_exit(void) {

    printk(KERN_INFO "Kernel thread lister unloaded.\n");

}

```

```
module_init(kernel_threads_init);  
module_exit(kernel_threads_exit);
```

gedit Makefile

```
obj-m += kernel_threads_lkm.o
```

all:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
```

clean:

```
make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

make

```
sudo insmod kernel_threads_lkm.ko
```

```
dmesg | tail -n 30
```

1. Configure the Linux kernel according to specific hardware and software requirements

```
sudo apt update
```

```
sudo apt install git build-essential libncurses-dev bison flex libssl-dev libelf-dev
```

```
mkdir ~/kernel_config
```

```
cd ~/kernel_config
```

```
git clone https://github.com/torvalds/linux.git
```

```
cd linux
```

git checkout v6.1

make defconfig

make menuconfig

make -j\$(nproc)

sudo make modules\_install

sudo make install

sudo update-initramfs -c -k \$(make kernelrelease)

sudo update-grub

sudo reboot

make clean

make mrproper