

Neural Networks Project 2c – Hopfield network

April 15, 2025

OVERVIEW

Task: Implement a deterministic synchronous Hopfield network (wiki), then examine its ability to store and recall the following 5x7 patterns¹ (letters X, H, O and Z, drawn here with . and # instead of -1 and +1 for legibility)

.#...#.	.#...#.	..###..	.#####.
..#.#..	.#...#.	.#...#.#..
...#...	.#####.	.#...#.	...#...
..#.#..	.#...#.	.#...#.	..#....
.#...#.	.#...#.	..###..	.#####.

Deadline: May 11, 23:59

Late submissions are penalized by -2 points each day. **It is not possible to submit a project more than 5 days after the deadline.**

REPORT

- test the noise-correcting recall ability of the network – for every input pattern:
 - corrupt the input with different amounts of discrete noise $k \in \{0, 7, 14, 21\}$
 - * select k random pixel positions and flip them ($-1 \leftrightarrow +1$)
 - let the network relax until reaching a fixed point or a limit cycle
 - for each step, plot:
 - * the amount of overlap² of the current configuration with each stored pattern
 - * the energy³ of the current configuration

¹do not remove the empty columns to form a 5x5 shape – the recall will not work

²the percentage of neurons sharing its value (± 1) with the corresponding one in a pattern

³for some configuration \mathbf{x} (activations of all the neurons at a specific time), the energy is:

$$E(\mathbf{x}) = -\frac{1}{2} \sum_i \sum_j (W_{i,j} \cdot x_i \cdot x_j)$$

- investigate the dynamics of the network - for ≥ 10000 random input patterns⁴:
 - count the number of inputs leading to:
 - * *true attractors* – stable states identical to input patterns (or negatives)
 - * *false attractors* – stable states not matching any input pattern
 - * *limit cycles* – periodic trajectories
 - plot the 10 most frequent final states or cycles
 - * merge duplicates that differ only in the sign or in the phase of the cycle

EXAMPLES

These examples are from a network trained on a different dataset - letters A, B, X, O

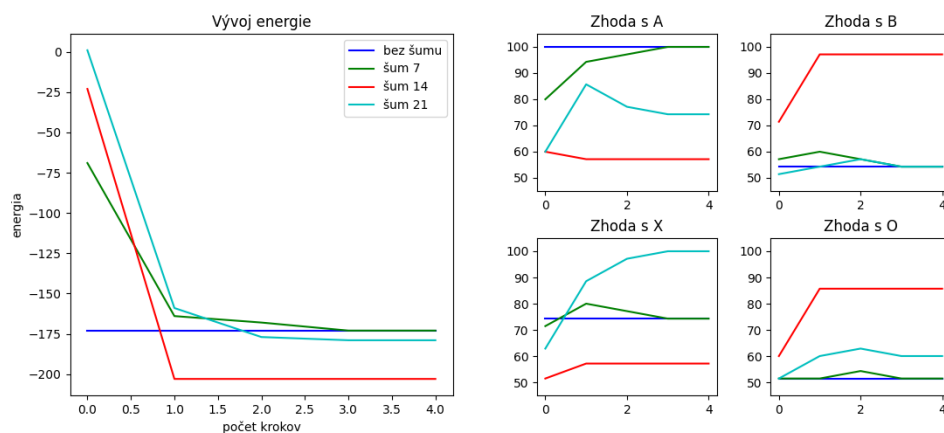
```

...#...   .####.   .#...#.   ..###.
..#.#...   .#...#.   ..#.#...   .#...#.
..#.#...   .####.   ...#...   .#...#.
.#####   .#...#.   ..#.#...   .#...#.
.#...#.   .####.   .#...#.   ..###.

```

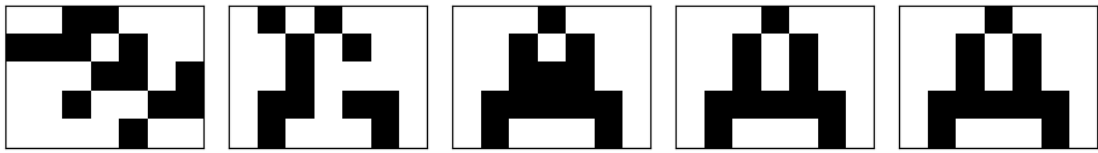
Noise-correcting recall ability:

Písmeno A

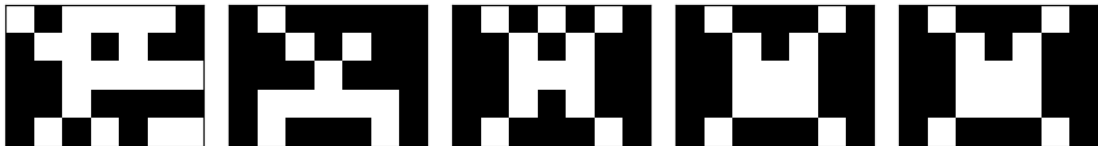


⁴this should not take very long, a few seconds at most

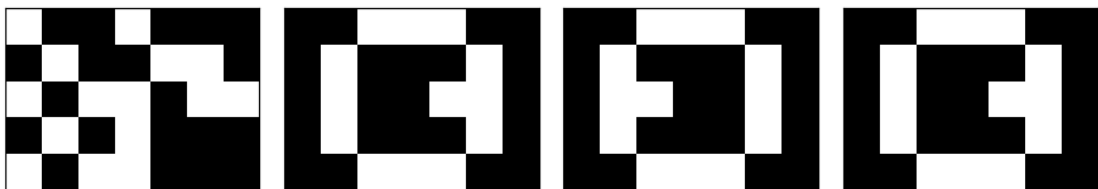
Correct recall - true attractor:



Incorrect recall - false attractor:



Incorrect recall - limit cycle:



BONUS

Examine the effect of storing more 5x7 patterns in the network (choose and draw some letters). Evaluate how the success rate of recall⁵ depends on the number of stored patterns and for different amounts of added noise.

⁵the percentage of attempts, where the network converged to the original pattern (without noise)