Eredis

Using Redis from Erlang



What is Redis?

- Open source (BSD licence)
- NoSQL database (key-value storage)
- Stores data in RAM → it's fast!
- Used mainly for caching
- All operations on datatypes are atomic



Where to use it

- Cache
- Storing data that can be lost
- Expiring data persistance

Where rather not to use it?

- Big data storage
- Crucial information persistance

Eredis

- Non-blocking Redis client
- Open-source: github.com/wooga/eredis
- Focused on performance and robustness
- Supporting:
 - Any command to redis server
 - Transactions
 - Pipelining
 - Pubsub

Usage

with rebar

```
<u>--misqos@Acer-ubuntu</u> ~/workspace/erlang/eredis_intro <<del>ruby-2.1.3> <master*></del>
  -$ cat rebar.config
{deps,
    {eredis, ".*", {git, "https://github.com/wooga/eredis.git", "HEAD"}}
 -misqos@Acer-ubuntu ~/workspace/erlang/eredis_intro <<mark>ruby-2.1.3> <master*></mark>
  -$ rebar get-deps
==> eredis (get-deps)
==> eredis_intro (get-deps)
```

Usage

without rebar

Running

SET and GET

```
{ok, <<"OK">>} = eredis:q(C, ["SET", "foo", "bar"]).
{ok, <<"bar">>} = eredis:q(C, ["GET", "foo"]).
```

MSET, MGET

```
KeyValuePairs = ["key1", "value1", "key2", "value2", "key3", "value3"].
{ok, <<"OK">>>} = eredis:q(C, ["MSET" | KeyValuePairs]).
{ok, Values} = eredis:q(C, ["MGET" | ["key1", "key2", "key3"]]).
```

Transactions

```
{ok, <<"OK">>} = eredis:q(C, ["MULTI"]).
{ok, <<"QUEUED">>} = eredis:q(C, ["SET", "foo", "bar"]).
{ok, <<"QUEUED">>} = eredis:q(C, ["SET", "bar", "baz"]).
{ok, [<<"OK">>, <<"OK">>)]} = eredis:q(C, ["EXEC"]).
```

Examples

- GET/SET example example.erl
- Simple logging system logger.erl
- PubSub subscribe.erl