

### CHALLENGE 3: COLOUR GAME SUGGESTED TIME: 15 MINUTES

A program asks the user to guess a random colour. The user keeps guessing until they guess correctly. It does not function correctly yet but when it does, it should behave as shown below:

Using the file:

```
Guess a colour of the rainbow blue
Guess a colour of the rainbow red
Guess a colour of the rainbow yellow
Guess a colour of the rainbow green
Guess a colour of the rainbow orange
Correct! Well done. You guessed in 5 attempts
```

Example completed program output

Amend the code to:

- import a library on original line 6 which is required by the code:  
`import`
- add the colour green in to the list on original line 13 between yellow and blue:  
`COLOURS = ["red", "orange", "yellow", "blue", "indigo", "violet"]`
- initialise guess variable on original line 20 to an empty string  
`guess =`
- choose a random colour from the list on original line 28:  
`colour = random.choice()`
- display how many attempts it took to guess the correct answer on original line 35:  
`print("Correct! Well done. You guessed in " + attempts + " attempts")`

Do **not** add any additional functionality

Download the coding file **colour\_game.py**

Remember to attach the completed code to the Teams assignment.

Watch the youtube video to check your answers:

[https://youtu.be/9LGI\\_N0XXq?si=o6eQomxnEjCr58LU](https://youtu.be/9LGI_N0XXq?si=o6eQomxnEjCr58LU)

A self marking online version of this challenge can be found here:

<https://create.withcode.uk/python/Gim>