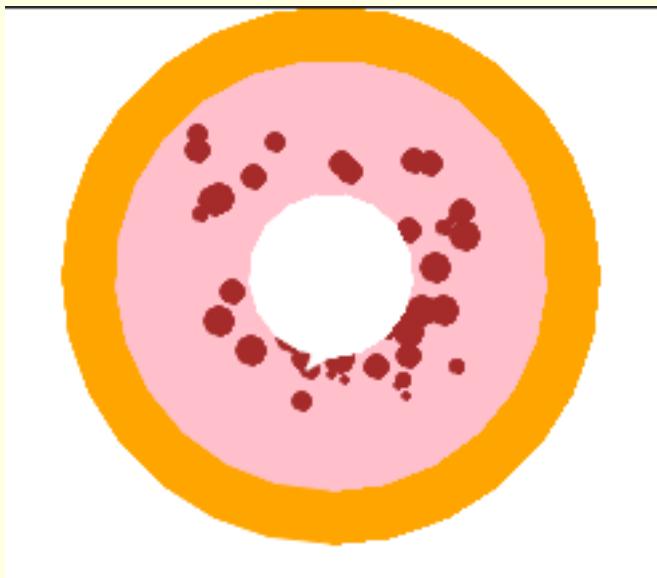


CHALLENGE 2: DRAW A DONUT

SUGGESTED TIME: 15 MINUTES

A student is writing a program to draw a donut with pink frosting and chocolate sprinkles. The program uses turtle graphics to generate a picture like the one below:



Example output from the working code

Using the file

Amend the code to add or complete lines to

- import another module needed by the code on original line 7
`import`
- create an constant called SPRINKLE_COUNT and set it to the integer value fifty on original line 18
`SPRINKLE_COUNT =`
- draw a circle with a radius of 80 at x = 0, y = 20 on original line 49
`draw_circle(, FROSTING_COLOUR,)`
- make the next block of code repeat SPRINKLE_COUNT times on original line 52
`for i in (SPRINKLE_COUNT):`
- draw one circle over the top of the donut to be the hole in the middle on original line 59
`(0, 70, BACKGROUND_COLOUR, 30)`

Do **not** add any additional functionality

Instructions

Download the coding file **DONUT.PY**

Remember to attach the completed code to the Teams assignment.

Watch the youtube video to check your answers

https://youtu.be/9LGI_N0XXg?si=o6eQomxnEjCr58LU

A self marking online version of this challenge can be found here:

<https://create.withcode.uk/python/GiX>