

Slothful Bully

Each Demon Phase,
Return 1 Book from your
Bookshelf to your hand.

v2.7

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Prideful Bully

Whenever you Transfer, or when
anyone Transfers to you,
Corrupt.

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Whenever you Transfer, or when
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Corrupt.

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Angry Bully

Each Demon phase,
Discard 1 Book.

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Each Demon phase,
Discard 1 Book.

v2.7

Angry Bully

Each Demon phase,
Discard 1 Book.

v2.7

Gluttonous Bully

Each Demon phase,
Draw 2 cards, then Discard 3
from your hand.

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Gluttonous Bully

Each Demon phase,
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Greedy Bully

Each Demon phase,
reveal an extra Sin card.

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Greedy Bully

Each Demon phase,
reveal an extra Sin card.

v2.7

Lusty Bully

Each Demon phase,
Shuffle 3 Sin cards into the Virtue
Deck

Don't bore me...

v2.7

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Envious Bully

Each Demon phase,
Corrupt

v2.7

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Corrupt

v2.7

Envious Bully

Each Demon phase,
Corrupt

v2.7

Corruption of Sloth

Corrupt 2

Why bother?

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Corruption of Pride

Corrupt 2

I don't need anyone.

v2.7

Corruption of Anger

Corrupt 2

Anger...rising....

v2.7

Corruption of Gluttony

Corrupt 2

*Sad? Eat a cookie.
And another... And another...*

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Corruption of Greed

Corrupt 2

This is all mine!

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Corruption of Lust

Corrupt 2

You only exist to entertain me.

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Corruption of Envy

Corrupt 2


Joy in another's sorrow

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Diligence

 Study, then Draw 1


 Purify

 All players Draw a card, then may Study




v2.7

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v2.7

Humility

 Reveal a random card from the Soul Deck. If it's a Sin, Discard it

 You and another player each Study

 Draw 2, then Study 2, then Transfer 2



v2.7

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You and another player each Study



Draw 2, then Study 2, then Transfer 2



v2.7

Patience



Ignore any Bully this turn



Purify



Discard all Bullies attached to you



v2.7

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v2.7

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v2.7

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 Purify

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v2.7

Generosity

 Draw 2, then Transfer


 Purify

 All players may Transfer




v2.7

Generosity

 Draw 2, then Transfer


 Purify

 All players may Transfer



v2.7

Generosity

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v2.7

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v2.7

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v2.7

Generosity

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 Purify


 All players may Transfer




v2.7

Moderation

 Discard 1, then any player Draws 2


 Place a Discarded Virtue into another player's Bookshelf


 Reveal 3 random cards from the Soul Deck, and Discard the Sins




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v2.7

Chastity

 Return a discarded Virtue to another player's hand


 Purify, then Draw 1


 Shuffle all Discarded Virtues into the Virtue Deck




v2.7

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v2.7

Kindness

 Another player gains 1 Action this turn. Draw 1


 Shuffle 4 Virtues from anywhere into the Sin Deck

 Purify 2



v2.7

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v2.7

Encounter the Poor

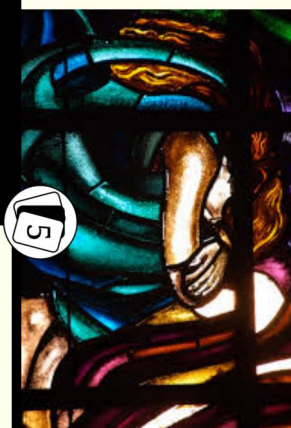


One player Discards a Book

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Trauma

Remove 1 card from the Soul Deck from the game without looking at it.



Shuffle 2 cards from the Sin Deck into the Virtue Deck for each player.

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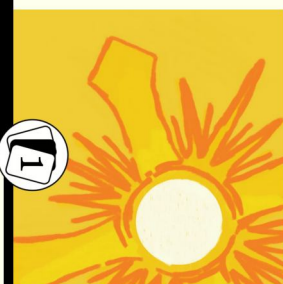
Cooperation

One player returns a Discarded Virtue to their hand



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Encounter the Sacraments



One Player Draws 1 card.

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Corrupt and Discard 1 Bully.

Bear Witness



1

v2.7

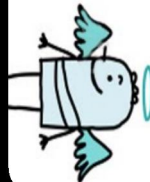
FINAL JUDGEMENT

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Sin Deck



Soul Deck



Virtue Deck

Event Deck

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Gameplay

1. Each player draws 1 card.
2. Each player takes 2 actions.
3. Bully effects.
4. Each player reveals 1 card from the Sin deck.
5. Reveal the top Event card.

Actions:

Study - 1 Card from Hand to your Bookshelf.

Homework - Do the work in 1 section of a Book.

-Can't choose work that requires more books than are in your Bookshelf for that Virtue.

-Can't choose same Virtue again this turn.

Terms:

Corrupt - 1 Card from Sin Deck to Soul Deck.

Purify - 1 Card from your Hand to Soul Deck.

Transfer - Give a card from your Hand to another player, or give a Book from your Bookshelf to another player.

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ANGEL ACADEMY

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EVENTS

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