



# Spectrum Media and Wrapper Formats

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Part Number: 28-0386

Revision D

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## Compressed and Uncompressed Media Formats

Spectrum Systems support the following compressed and uncompressed media formats, depending on the selected MediaPort or ChannelPort module:

- DV
- DVCPRO, DVCPRO 50, DVCPRO HD
- MPEG-2 I-Frame, MPEG-2 IMX, MPEG-2 Long GOP
- VC-3
- AVC-Intra Class 50, AVC-Intra Class 100, AVC (H.264) Long GOP\*
- ProRes
- Audio: 48 kHz PCM (16 or 24 bits); optionally, PCM can contain AC-3 (16 bits) or Dolby E (24 bits)

## VANC and VBI Storage

The following table shows supported VANC and VBI Storage media types.

| Metadata Type           | Video Media Type              | Embedded Video   | Side-Band                                    |
|-------------------------|-------------------------------|------------------|--|
| <b>Uncompressed VBI</b> | Standard Definition<br>MPEG-2 | Omneon user data | Omneon VBI File (QuickTime only)             |
|                         |                               |                  | GXF VBI track                                |
|                         | DV, DVCPRO, DVCPRO 50         | Unavailable      | SMPTE 436M (MXF OP1a only)                   |
|                         |                               |                  | GXF VBI track                                |
| <b>VANC</b>             | High Definition<br>MPEG-2     | SMPTE 328M       | SMPTE 436M (MXF OP1a only)<br>GXF VANC track |
|                         | DVCPRO HD                     | SMPTE 375M       |  |
|                         | AVC-Intra                     | Panasonic Spec   |  |
|                         | Others                        | Unavailable      |  |

\* AVC (H.264) Long GOP is available only when rewrapped from PitchBlue<sup>®</sup> transport streams and is play only.

PitchBlue is a registered trademark of Vigor Systems.

Please note the following:

- Capture and playout of SD VANC information is supported. Contact Harmonic Technical Support for additional information.
- SMPTE 328M: VANC is stored in the MPEG-2 user data.
- SMPTE 436M: HD and SD VANC is stored in MXF SMPTE 436M track.
- Omneon VBI File: VBI data is stored in an Omneon proprietary format in the clip.
- Panasonic Embedded: For AVC-Intra the Panasonic specification describes a technique for storing VANC in the essence.
- DV Embedded: This is stored in the essence according to SMPTE 374/375/376. For SD VANC formats, only audio, timecode, and closed caption data are stored.

## Media Wrapper Formats and Supported Track Types

The following are supported combinations of media wrapper formats and track types.

### QuickTime (Reference and Self-contained)

- DV, DVCPRO, DVCPRO 50, DVCPRO HD
- MPEG-2: I-Frame, IMX, LGOP
- VC-3
- AVC: Intra Class 50, Intra Class 100, AVC (H.264) LGOP
- ProRes
- Audio

### MXF OP1a/OP1a low latency/OP1b

- DV, DVCPRO, DVCPRO 50, DVCPRO HD
- MPEG-2: I-Frame, IMX, LGOP
- VC-3
- AVC: Intra Class 50, Intra Class 100, AVC (H.264) LGOP
- Audio

### MXF OP1a RDD9

- MPEG-2 LGOP
- Audio

### MXF OP1a EVTR

- MPEG-2 IMX
- Audio

**GXF (Play only)**

- DV, DVCPRO, DVCPRO 50, DVCPRO HD
- MPEG-2: I-Frame, IMX, LGOP
- AVC: Intra Class 50, Intra Class 100
- Audio

**Media Wrapper Formats and Audio Track Type Compatibility**

The following table shows supported combinations of audio types and media wrapper formats.

| Wrapper Format                             | AIFF (Big Endian)  | WAV (Little Endian) | AES3   | 8-bit A law |
|--|--|---------------------|--|-------------|
| <b>QuickTime Reference</b>                 | Total of (2, 4, 6, 8, 10, 12, 14, or 16) audio channels recorded with (1, 2, 4, or 8) channels per file or per track with sample size (16 or 24) bits. |                     | No   | No          |
| <b>QuickTime Self-Contained</b>            |  |                     |  |             |
| <b>MXF OP1a (Standard)</b>                 |  |                     |  |             |
| <b>MXF OP1b (External)</b>                 |  |                     |  |             |
| <b>MXF OP1a (eVTR)</b>                     | N/A  |                     | Total 8 audio channels recorded with 8 channels per file with 24-bit samples stored in 32 bits each. | N/A         |
| <b>MXF AS-02 (2009, 2011)</b>              | Total of (2, 4, 6, 8, 10, 12, 14, or 16) audio channels recorded with (1, 2, 4, or 8) channels per file with sample size (16 or 24) bits.              |                     | No   | No          |
| <b>MXF OP1a (Standard and Low Latency)</b> |  |                     |  | Yes         |

| Wrapper Format   | AIFF (Big Endian) | WAV (Little Endian)  | AES3 | 8-bit A law |
|--|-------------------|--|------|-------------|
| MXF OP1a (SMPTE RDD9 and Internal, early Sony style XDCAM-HD RDD9) | No                | Total of (2, 4, 6, or 8) audio channels recorded with 1 channel per file with sample size (16 or 24) bits.<br><br><b>Note:</b> 16 audio channels are supported but such configurations may not work with all software or devices that expect compliant material. | No   | No          |
| GXF (Play only)*   | No                | Total of (1, 2, 4, 8, 10, 12, 14, or 16) audio channels with 1 channel per file with sample size (16 or 24) bits.  | No   | No          |

\*Please note the following about support for GXF:

- GXF is a read-only format. It is a serialization of Grass Valley's native asset. If it is necessary to make any modifications to a GXF clip for use on Spectrum systems, Harmonic suggests rewrapping the clip into either an MXF or QuickTime format.
- GXF-wrapped clips must have a ".gxf" extension.
- Offspeed play and shuttle/jog of GXF clips is not supported.