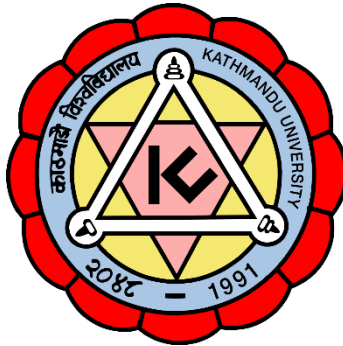


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Algorithms and Complexity (COMP 314)

Lab III

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## Implementation and testing of binary search tree.

1. Create a class called BinarySearchTree and Implement the following operations in this class :

### I. size():

```
1 class BinarySearchTree:
2
3     def __init__(self, key=0, value=0):
4         self.root = None
5         self._size = 0
6
7     class BSTNode:
8         def __init__(self, key, value):
9             self.key = key
10            self.value = value
11            self.right = None
12            self.left = None
13
14    # Return the number of nodes in the BST
15
16    def size(self):
17        return self._size
```

## II. add() :

```
1  # Add a node to the BST
2
3  def add(self, key, value):
4      z = self.BSTNode(key, value)
5      y = None
6      x = self.root
7
8      while (x != None):
9          y = x
10         if (z.key < x.key):
11             x = x.left
12         else:
13             x = x.right
14
15     if (y == None):
16         self.root = z
17     elif (z.key < y.key):
18         y.left = z
19     else:
20         y.right = z
21
22     self._size += 1
```


### III. search():

```
1  # Search the BST for the given key. Return False if the key is not
2  def search(self, key):
3      x = self.root
4      while x != None:
5          if key == x.key:
6              return x.value
7          elif key < x.key:
8              x = x.left
9          else:
10             x = x.right
11     return False
```

### IV. smallest():

```
1  # Find the smallest key and return the corresponding key-value pair
2
3  def smallest(self):
4      x = self.root
5      while x.left != None:
6          x = x.left
7
8      return (x.key, x.value)
9
```

## V. largest():



```
1 # Find the largest key and return the corresponding key-value pair/tuple
2
3     def largest(self):
4         x = self.root
5         while x.right != None:
6             x = x.right
7
8         return (x.key, x.value)
9
```

## VI. remove():

```
1 # Remove a key from the BST. Return False if the key is not present in the BST.
2 def remove(self, key):
3     x = self.search(key)
4     if not x:
5         return -1
6
7     to_delete = self.root
8     parent = None
9     while (to_delete.key != key):
10        parent = to_delete
11        if (key < to_delete.key):
12            to_delete = to_delete.left
13        else:
14            to_delete = to_delete.right
15
16    # leaf node case
17    if (to_delete.right == None and to_delete.left == None):
18        if parent.left == to_delete:
19            parent.left = None
20        else:
21            parent.right = None
22        self._size -= 1
23
24    # one child case
25    if (to_delete.left == None and to_delete.right != None) or (to_delete.right == None and to_delete.left != None):
26        if (to_delete.left == None):
27            to_replace = to_delete.right
28            to_delete.right = None
29        else:
30            to_replace = to_delete.left
31            to_delete.left = None
32
33        to_delete.key = to_replace.key
34        to_delete.value = to_replace.value
35        self._size -= 1
36
37    # two children case
38    if (to_delete.right != None and to_delete.left != None):
39        to_replace = to_delete.left
40        to_replace_parent = None
41
42        if to_replace.right == None:
43            to_delete.key = to_replace.key
44            to_delete.value = to_replace.value
45            to_delete.left = None
46            self._size -= 1
47        else:
48            while (to_replace.right != None):
49                to_replace_parent = to_replace
50                to_replace = to_replace.right
51            to_replace_parent.right = None
52            to_delete.key = to_replace.key
53            to_delete.value = to_replace.value
54            self._size -= 1
55
56
```

## VII. `inorder walk()`:



```
1  # Perform inorder traversal. Must return a list of keys visited in inord
2
3  def inorder_walk(self):
4      stack = []
5      list = []
6      x = self.root
7
8      while stack or x:
9          if x:
10             stack.append(x)
11             x = x.left
12          else:
13             x = stack.pop()
14             list.append(x.key)
15             x = x.right
16
17     return list
18
```

## VIII. `preorder walk()`:



```
1  # Perform preorder traversal. Must return a list of keys visited in i
2  def preorder_walk(self):
3      x = self.root
4
5      stack = []
6      stack.append(x)
7
8      list = []
9      while stack:
10         x = stack.pop()
11         list.append(x.key)
12         if x.right:
13             stack.append(x.right)
14         if x.left:
15             stack.append(x.left)
16
17     return list
```

## IX. postorder walk():

*# Perform postorder traversal. Must return a list of keys visited in inorder way, e.g. [1, 4, 3, 2].*

```
def postorder_walk(self):
    x = self.root
    stack = []
    stack.append(x)
    list = []

    while stack:
        x = stack.pop()
        list.append(x.key)


        if x.left:
            stack.append(x.left)

        if x.right:
            stack.append(x.right)

    list = list[::-1]

    return list
```





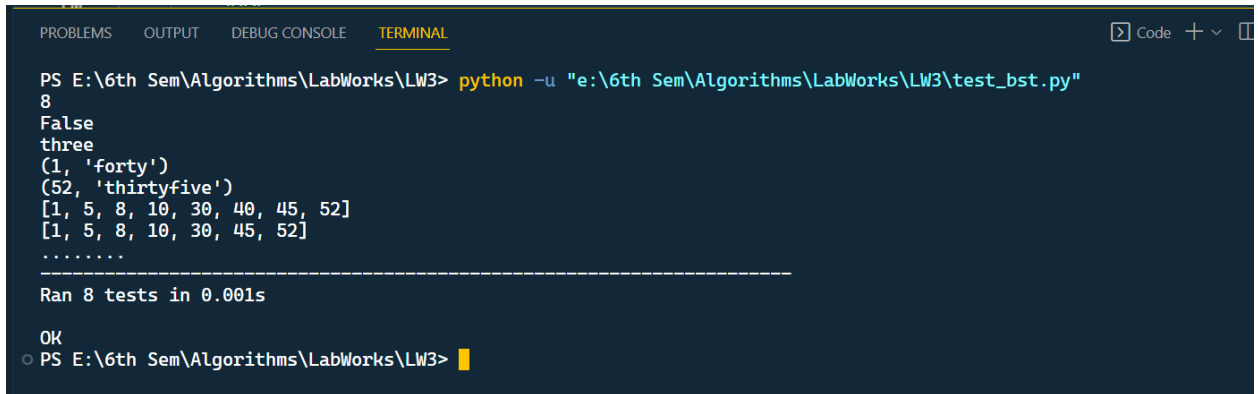
```
1
2 tree = BinarySearchTree()
3
4
5 tree.add(10, "ten")
6 tree.add(52, 'thirtyfive')
7 tree.add(5, "five")
8 tree.add(8, "twenty")
9 tree.add(1, "forty")
10 tree.add(40, "three")
11 tree.add(30, "six")
12 tree.add(45, "fifteen")
13
14
15 print(tree.size())
16 print(tree.search(13))
17 print(tree.search(40))
18 print(tree.smallest())
19 print(tree.largest())
20
21
22 # print(tree.preorder_walk())
23 # tree.remove(40)
24 # print(tree.preorder_walk())
25
26 print(tree.inorder_walk())
27 tree.remove(40)
28 print(tree.inorder_walk())
29
30 # print(tree.postorder_walk())
31 # tree.remove(40)
32 # print(tree.postorder_walk())
33
```

```
PS E:\6th Sem\Algorithms\LabWorks\LW3> python -u "e:\6th Sem\Algorithms\LabWorks\LW3\bst.py"
8
False
three
(1, 'forty')
(52, 'thirtyfive')
[1, 5, 8, 10, 30, 40, 45, 52]
[1, 5, 8, 10, 30, 45, 52]
PS E:\6th Sem\Algorithms\LabWorks\LW3> █
```

## 2. Test cases to test your program.

```
1 import unittest
2 from bst import BinarySearchTree
3
4 class BSTTestCase(unittest.TestCase):
5
6     def setUp(self):
7         """
8         Executed before each test method.
9         Before each test method, create a BST with some fixed key-values.
10         """
11         self.bst = BinarySearchTree()
12         self.bst.add(10, "Value for 10")
13         self.bst.add(50, "Value for 50")
14         self.bst.add(5, "Value for 5")
15         self.bst.add(9, "Value for 9")
16         self.bst.add(1, "Value for 1")
17         self.bst.add(40, "Value for 40")
18         self.bst.add(30, "Value for 30")
19         self.bst.add(45, "Value for 45")
20
21     def test_add(self):
22         """
23         tests for add
24         """
25         # Create an instance of BinarySearchTree
26         bstree = BinarySearchTree()
27
28         # bstree must be empty
29         self.assertEqual(bstree.size(), 0)
30
31         # Add a key-value pair
32         bstree.add(10, "Value for 15")
33         # Size of bstree must be 1
34         self.assertEqual(bstree.size(), 1)
35
36         # Add another key-value pair
37         bstree.add(10, "Value for 10")
38         # Size of bstree must be 2
39         self.assertEqual(bstree.size(), 2)
40
41         # The added keys must exist
42         self.assertEqual(bstree.search(10), "Value for 10")
43         self.assertEqual(bstree.search(10), "Value for 15")
44
45     def test_inorder(self):
46         """
47         tests for inorder walk
48         """
49         actual_output = self.bst.inorder_walk()
50         expected_output = [1, 5, 9, 10, 30, 40, 45, 50]
51
52         self.assertListEqual(actual_output, expected_output)
53
54         # Add one node
55         self.bst.add(25, "Value for 25")
56         # Inorder traversal must return a different sequence
57         self.assertListEqual(self.bst.inorder_walk(), [1, 5, 9, 10, 25, 30, 40, 45, 50])
58
59     def test_postorder(self):
60         """
61         tests for postorder walk
62         """
63         actual_output = self.bst.postorder_walk()
64         expected_output = [1, 5, 9, 30, 45, 40, 50, 10]
65
66         self.assertListEqual(actual_output, expected_output)
67
68         # Add one node
69         self.bst.add(25, "Value for 25")
70         # Postorder traversal must return a different sequence
71         self.assertListEqual(self.bst.postorder_walk(), [1, 5, 5, 25, 30, 45, 40, 50, 10])
72
73     def test_preorder(self):
74         """
75         tests for preorder walk
76         """
77         self.assertListEqual(self.bst.preorder_walk(), [10, 5, 1, 9, 50, 30, 45])
78
79         # Add one node
80         self.bst.add(25, "Value for 25")
81         # Preorder traversal must return a different sequence
82         self.assertListEqual(self.bst.preorder_walk(), [10, 5, 1, 9, 50, 30, 25, 45])
83
84     def test_search(self):
85         """
86         tests for search
87         """
88         actual_output = self.bst.search(40)
89         expected_output = "Value for 40"
90         self.assertEqual(actual_output, expected_output)
91
92         self.assertFalse(self.bst.search(90))
93
94         self.bst.add(90, "Value for 90")
95         self.assertEqual(self.bst.search(90), "Value for 90")
96
97     def test_remove(self):
98         """
99         tests for remove
100         """
101         self.bst.remove(40)
102
103         self.assertEqual(self.bst.size(), 7)
104         self.assertListEqual(self.bst.inorder_walk(), [1, 5, 9, 10, 30, 45, 50])
105         self.assertListEqual(self.bst.preorder_walk(), [10, 5, 1, 9, 50, 30, 45])
106
107     def test_smallest(self):
108         """
109         tests for smallest
110         """
111         self.assertTupleEqual(self.bst.smallest(), (1, "Value for 1"))
112
113         # Add some nodes
114         self.bst.add(6, "Value for 6")
115         self.bst.add(4, "Value for 4")
116         self.bst.add(8, "Value for 8")
117         self.bst.add(32, "Value for 32")
118
119         # Now the smallest key is 0
120         self.assertTupleEqual(self.bst.smallest(), (0, "Value for 0"))
121
122     def test_largest(self):
123         """
124         tests for largest
125         """
126         self.assertTupleEqual(self.bst.largest(), (50, "Value for 50"))
127
128         # Add some nodes
129         self.bst.add(6, "Value for 6")
130         self.bst.add(50, "Value for 50")
131         self.bst.add(0, "Value for 0")
132         self.bst.add(32, "Value for 32")
133
134         # Now the largest key is 50
135         self.assertTupleEqual(self.bst.largest(), (50, "Value for 50"))
136
137 if __name__ == "__main__":
138     unittest.main()
139
```

When test cases were run:



```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS E:\6th Sem\Algorithms\LabWorks\LW3> python -u "e:\6th Sem\Algorithms\LabWorks\LW3\test_bst.py"
8
False
three
(1, 'forty')
(52, 'thirtyfive')
[1, 5, 8, 10, 30, 40, 45, 52]
[1, 5, 8, 10, 30, 45, 52]
.....
-----
Ran 8 tests in 0.001s
OK
PS E:\6th Sem\Algorithms\LabWorks\LW3>
```

## Conclusion:

The Binary search tree with eight different functions were implemented. The program was tested using test cases. The implemented binary search tree passed all of the given test cases.