Gravesite Plain	Abyssal Woods
 1. Scorched Ruins 2/3. Church of Consolidation 4. Three Path Cross 5. Main Gate Cross 6. Cliffroad Terminus 	 37. Recluse's River Upstream 38. First River Downstream Hippo 39. Second Downstream Hippo 40/41. Abandoned Church 42. Abyssal Woods North
7. Belurat, Tower Settlement	Ancient Duine of Doub
 8. Castle Front 9. Castle Ensis Checkpoint 10. Pillar Path Cross 	Ancient Ruins of Rauh 43. Viaduct Minor Tower Hippo 44. Ancient Ruins First Cave
Cerulean Coast	45. Ancient Ruins East Cross46. Ancient Ruins West Statue
☐ 11. Cerulean Coast West Cave☐ 12. Cerulean Coast Cross	Enir Ilim
13. Fissure Cross14. Charo's Hidden Grave15. Jagged Peak	47. Spiral Rise Cross48. Belurat Tower Secret Room49. Spiral Rise Outer Tower
Scadu Altus	☐ 50. Cleansing Chamber Anteroom
 ☐ 16. Scaduview Cross ☐ 17. Moorth Ruins Cross ☐ 18. Moorth Ruins Encampment ☐ 19. Moorth Ruins South ☐ 20. Moorth Ruins North Cave ☐ 21. Temple Town Ruins ☐ 22. Highroad Cross ☐ 23. Main Gate Encampment ☐ 24/25. Church of the Crusade 	
Shadow Keep	
 □ 26/27. Golden Hippo Boss □ 28. Church District □ 29. Back Gate □ 30. Storehouse Fourth Floor □ 31. Dark Chamber Entrance □ 32. First Scadutree Chalice □ 33. Second Scadutree Chalice □ 34. Third Scadutree Chalice □ 35. Fourth Scadutree Chalice □ 36. Fifth Scadutree Chalice 	