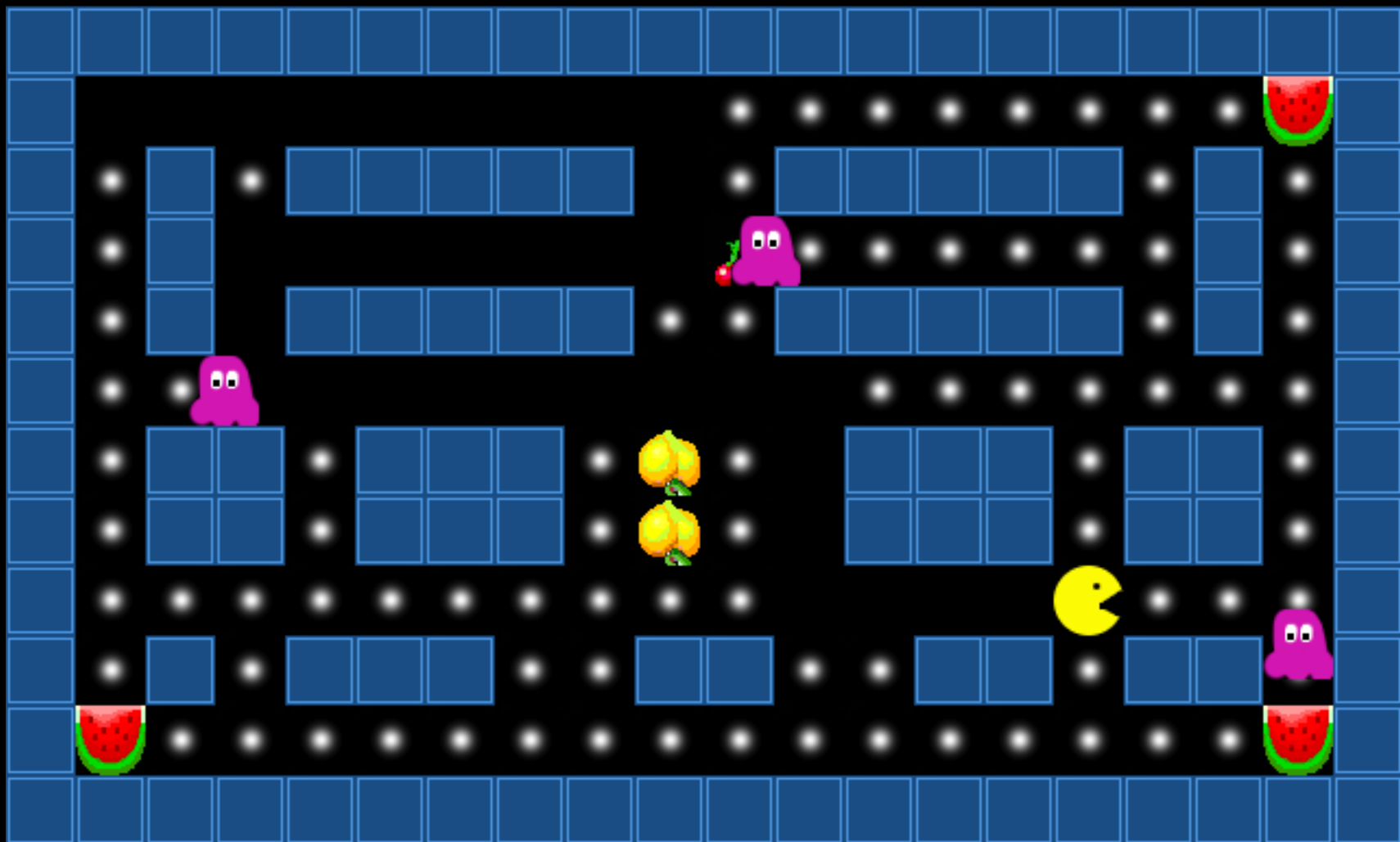


Python Best Practices

Dr. Kristian Rother



*If Exceptions were a fire in the building,
this is what `except :pass` looks like.*



Source: www.youtube.com/watch?v=CayMeza487M



Source: ilesj.files.wordpress.com/2011/02/c64-and-easyflash.jpg

Merging two images

```
from pygame import image, Rect

maze = image.load('maze.png')
player = image.load('player.png')

maze.blit(player, Rect((32, 32, 64, 64)),
           Rect((0, 0, 32, 32)))
image.save(maze, 'merged.png')
```

github.com/krother/maze_run

Python Best Practices

pdb

py.test

virtualenv

**code
reviews**

TDD

Sphinx

git

**continuous
integration**

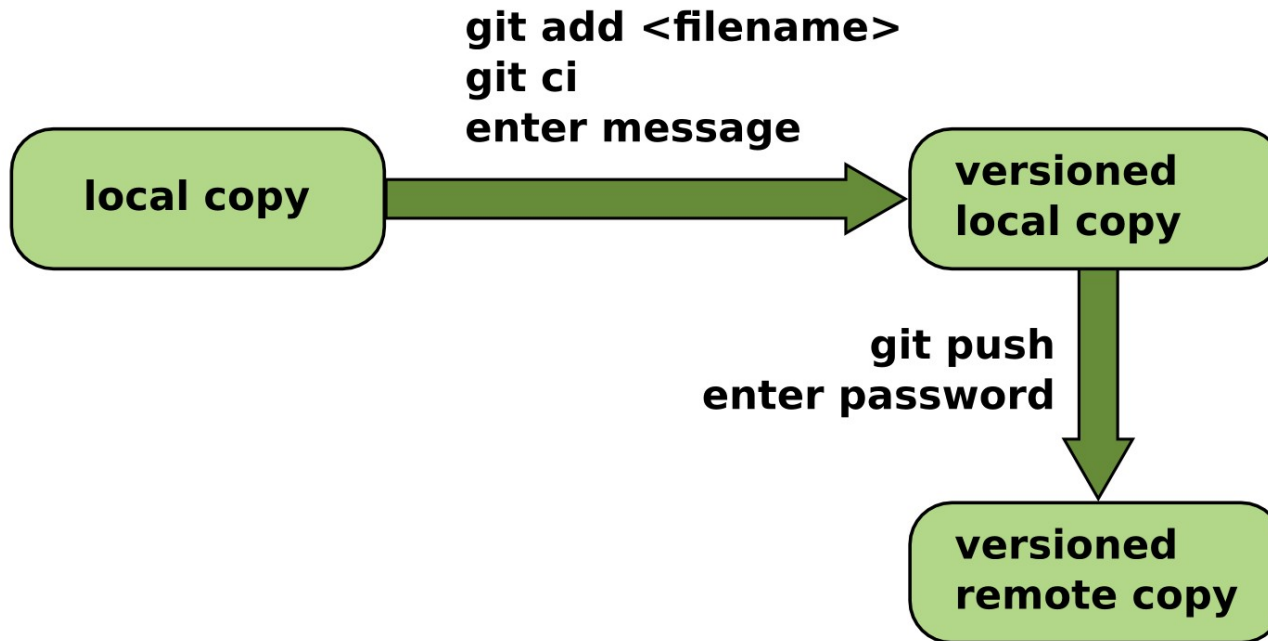
setuptools

pylint

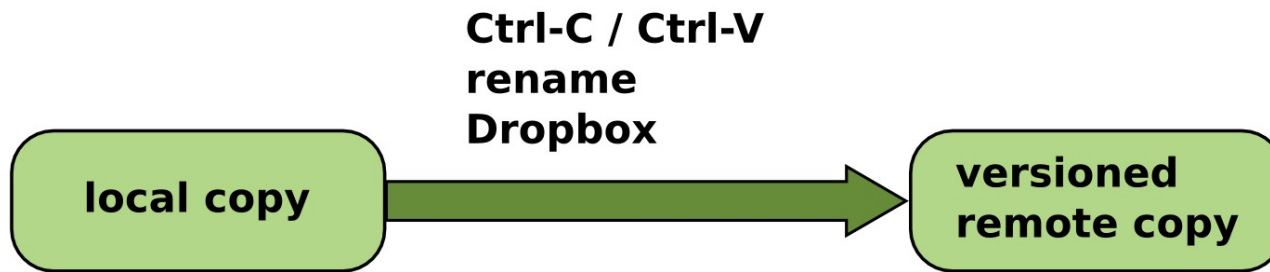
pyscaffold

?

Version Control: Best Practice



Version Control: Expect resistance!



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py.test

```
from maze_run.moves import move, UP

LEVEL = """
#####
#...#
#.*.#
#####"""

def test_move():
    level = parse_grid(request.param)
    move(level, UP)
    assert level[1][2] == '*'
```

py.test fixtures

```
from fixtures import level

LV_EMPTY = LEVEL.replace(".", " ")

@pytest.fixture(params=[LEVEL, LV_EMPTY])
def level(request):
    return parse_grid(request.param)

def test_move(level):
    move(level, UP)
    assert level[1][2] == '*'
```

github.com/krother/maze_run

Parameterized tests

```
PATHS = [  
    (UP, 1, 2),  
    (LEFT, 2, 1),  
    pytest.mark.xfail(DOWN, 2, 3),  
]  
  
@pytest.mark.parametrize('direction, ex, ey', PATHS)  
def test_move(level, direction, ex, ey):  
    move(level, direction)  
    assert level[ey][ex] == '*'
```

github.com/krother/maze_run



Oppan Klingon Style

Source: www.youtube.com/watch?v=CayMeza487M

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A decorative border at the top of the slide consisting of overlapping green triangles of various shades and orientations.

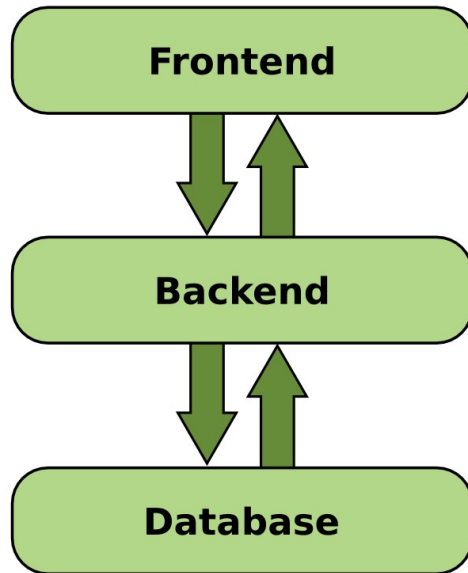
Conway's Law

Any organization that designs a system
(defined broadly) will produce a design
whose structure is a copy
of the organization's communication structure.

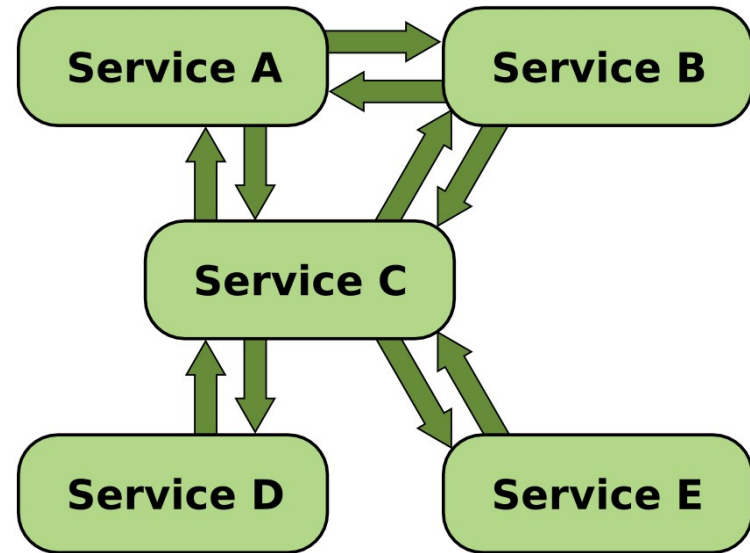
www.melconway.com/Home/Conways_Law.html

A decorative border at the bottom of the slide consisting of overlapping green triangles of various shades and orientations.

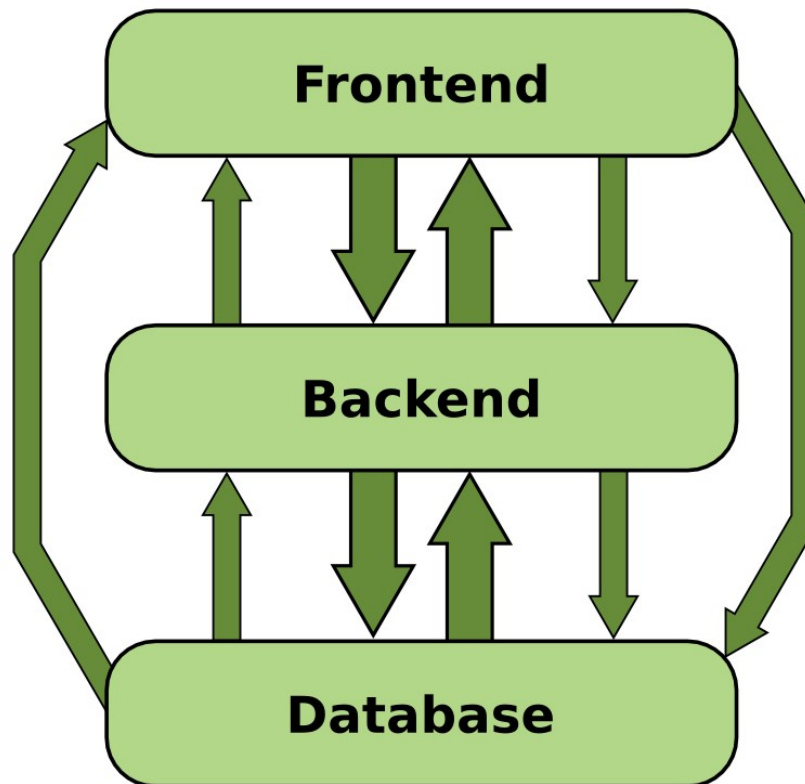
Layered teams



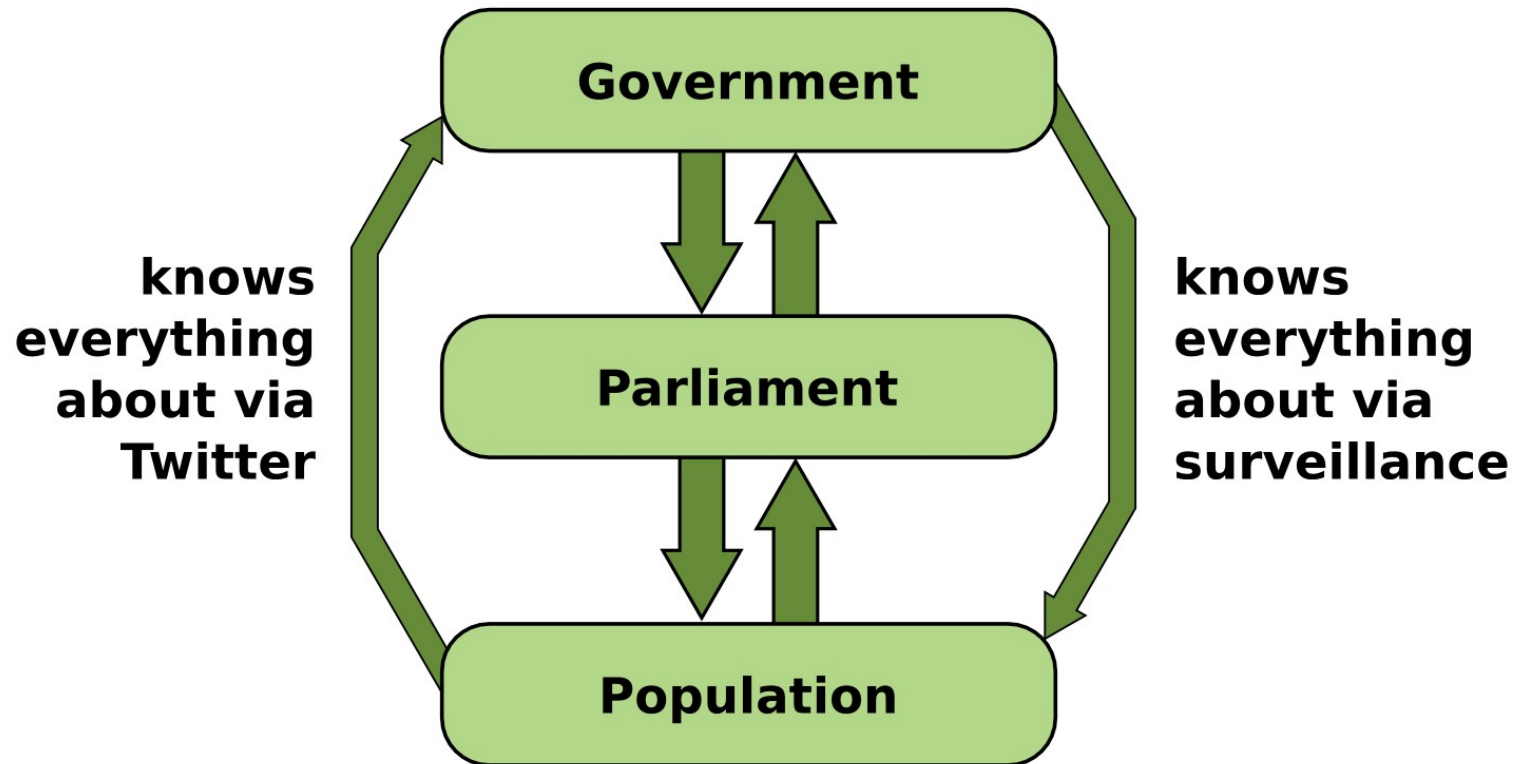
Small multifunctional teams



Colocalization without refactoring ..

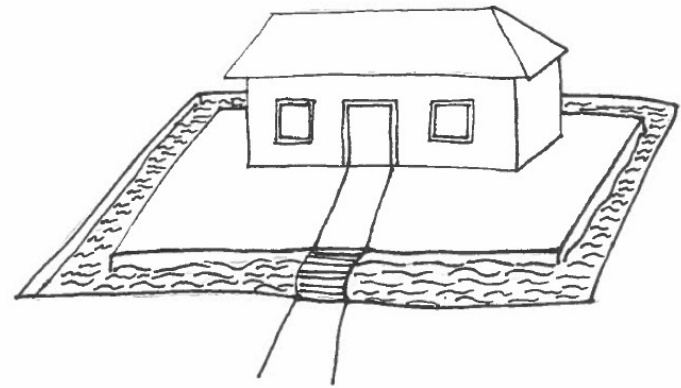


.. breaks the architecture..



Best Practices

- an “invisible skill”.
- expect resistance
- advise one path to beginners.
- improve your toolset.



*virtualenv creates a moat
around your software.*

Python Best Practices

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