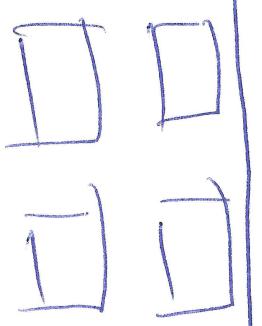
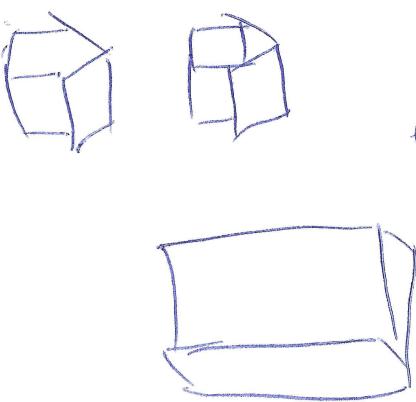


Idiocracy -

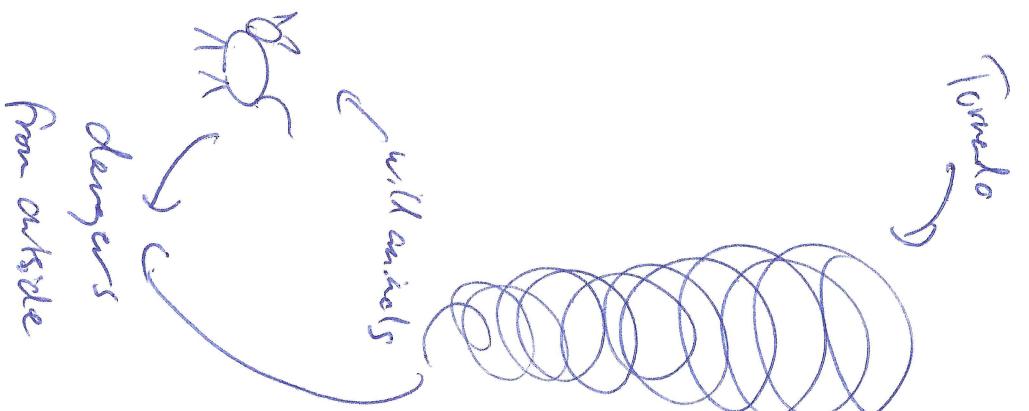


↳ Men to build stuff



Village

Torpedo

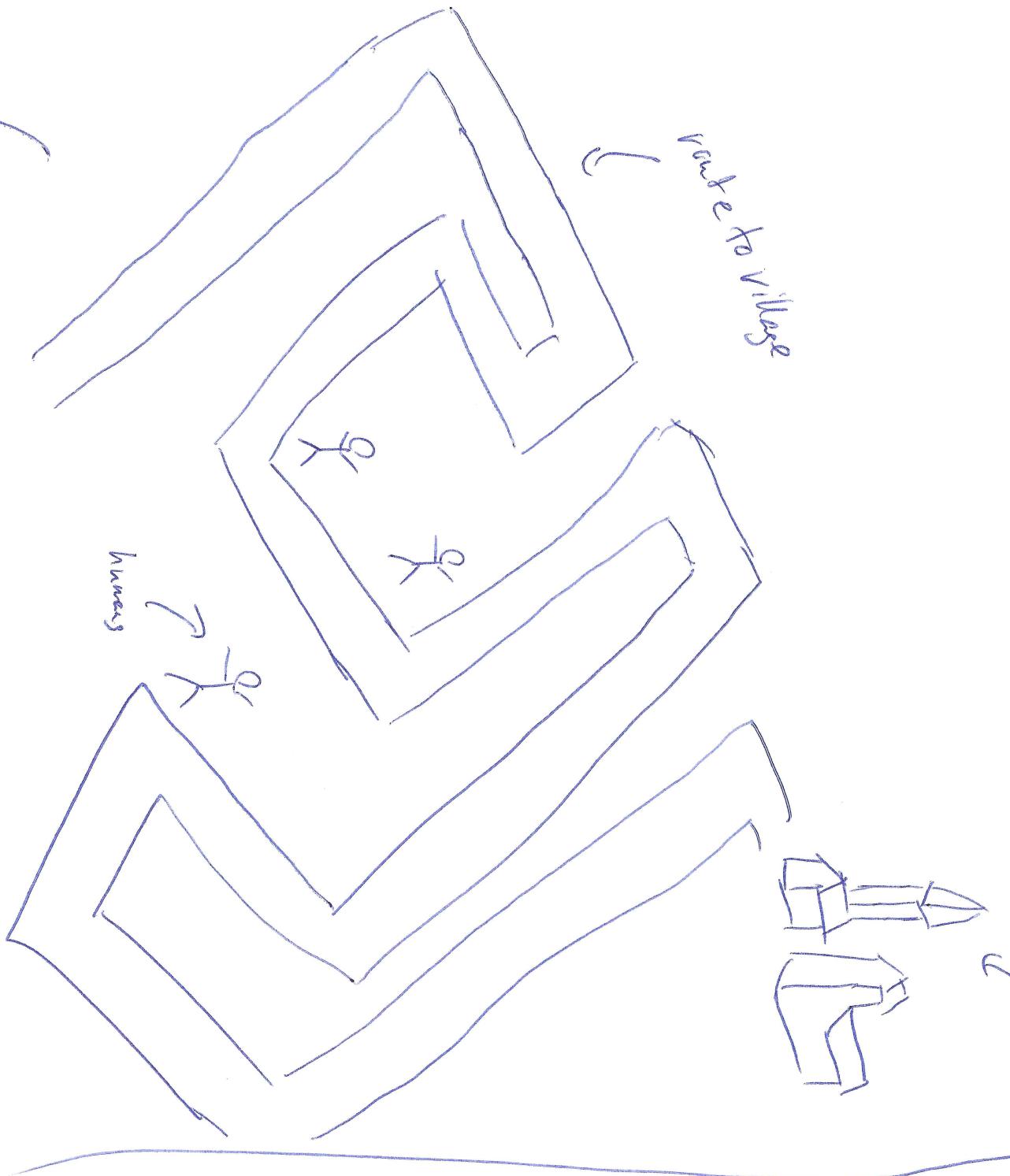


↳ wild animals

- Strategy
- build schools, libraries, etc to make people intelligent
- intelligence weakens people
- dangers from outside
- Goal is to reach average of ~~populatio~~ intelligence
- (not too intelligent → weak  
(not too stupid → kill each other)

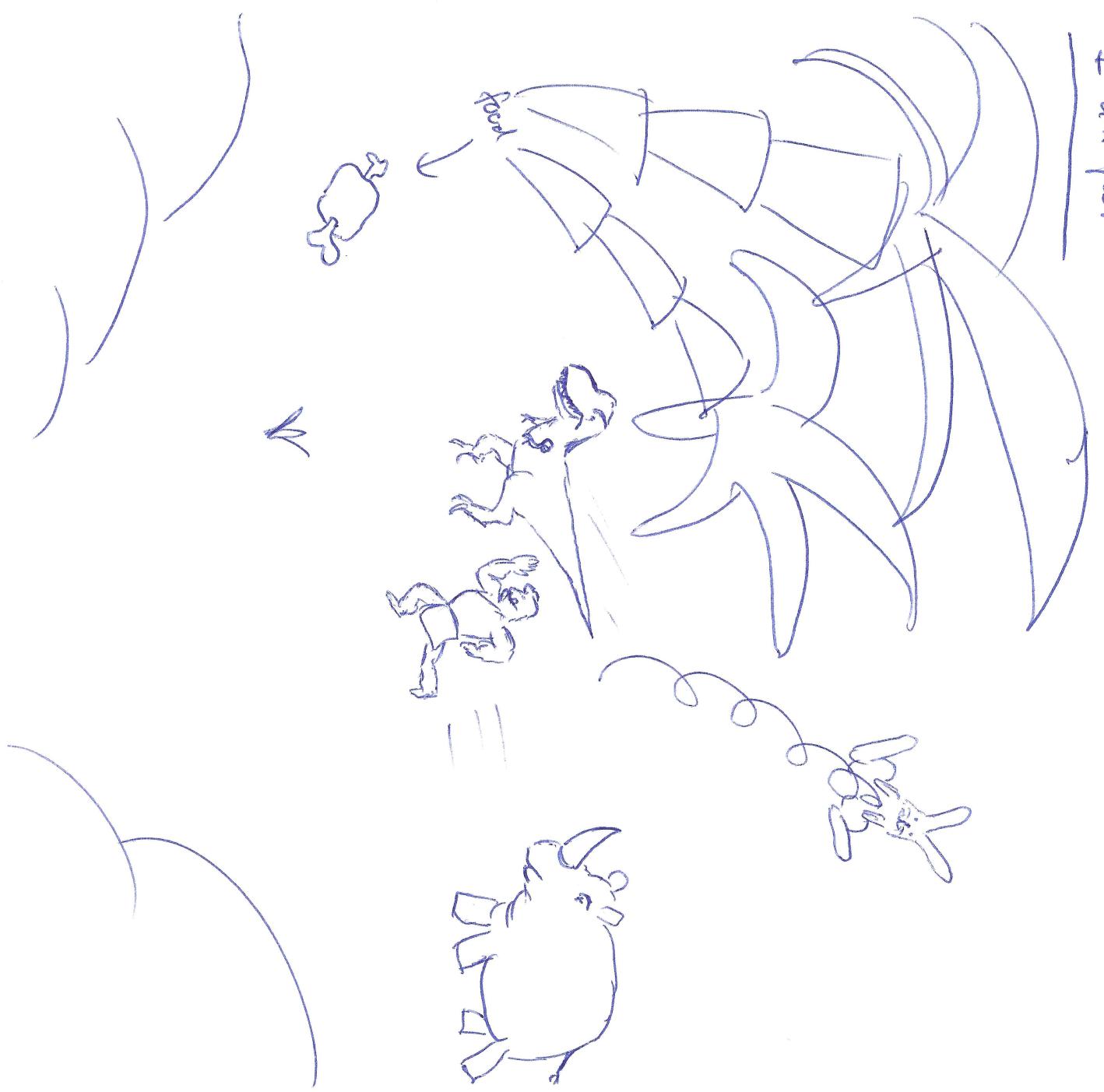
## Han Test-Tube Evolution

C  
Nature "base"



- Strategy
- Tower Defense?
- Protect
- each level, nature comes with new opponents
- goal is to save village
- position humans or road to stop nature reaching the village
- humans of different kinds interact and evolve
- buy special objects like clothes for humans

I am fat



- Multiplayer Game

- "Snake" style → so far food to grow and evolve
- characters can hit
- stronger when fat/evolved
- slower when fat/evolved
- power ups
- different characters to start from
- goal is to reach highest evolution
- a lot of action
- physics + effects

## Evolution Shooter



- FPS

- start in stone age  
→ future with huge variety  
of weapons

- each level is new age

- evolving over levels

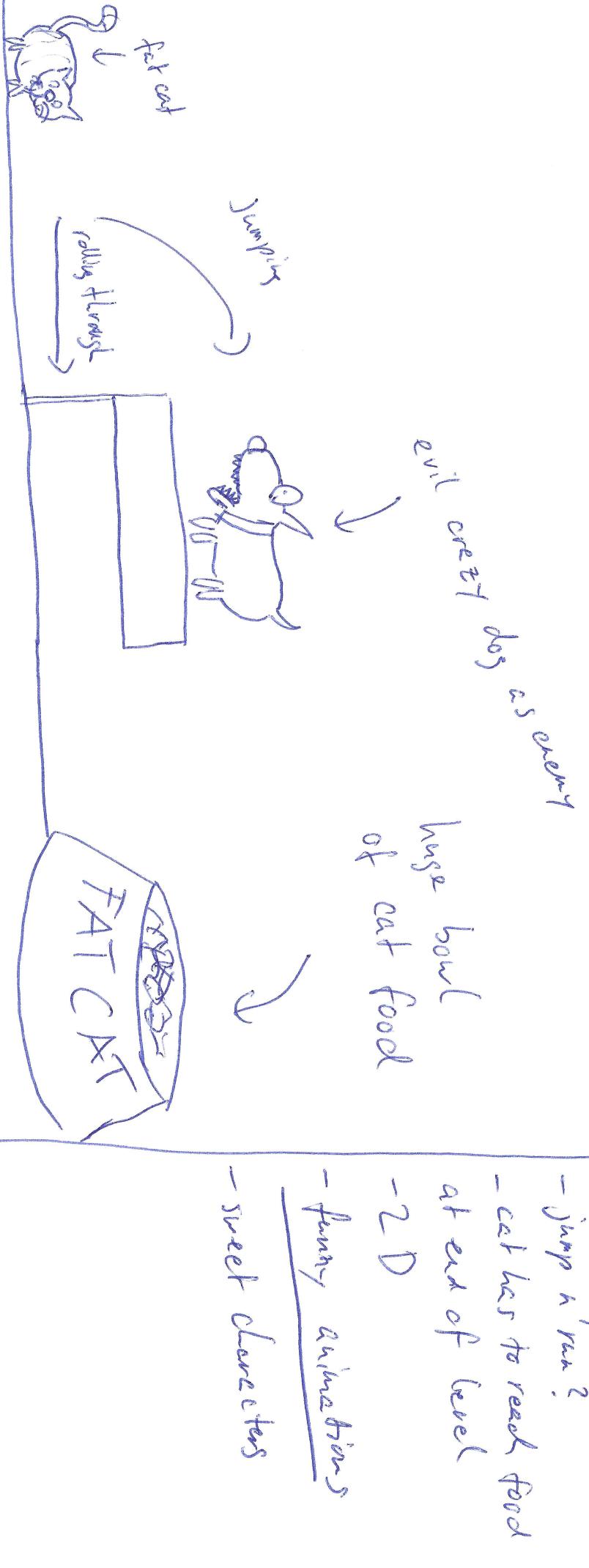
- Goal is to reach time  
machine to new epoch

- special skills in every

level → always something  
different → never the same

game play

# Evolution (Puzzle) Jump n Run



- fat cat He can do nothing at beginning

- by solving puzzle cat gets skills like jumping, Spriting, rolling

- jump n' run?  
- cat has to reach food  
at end of level

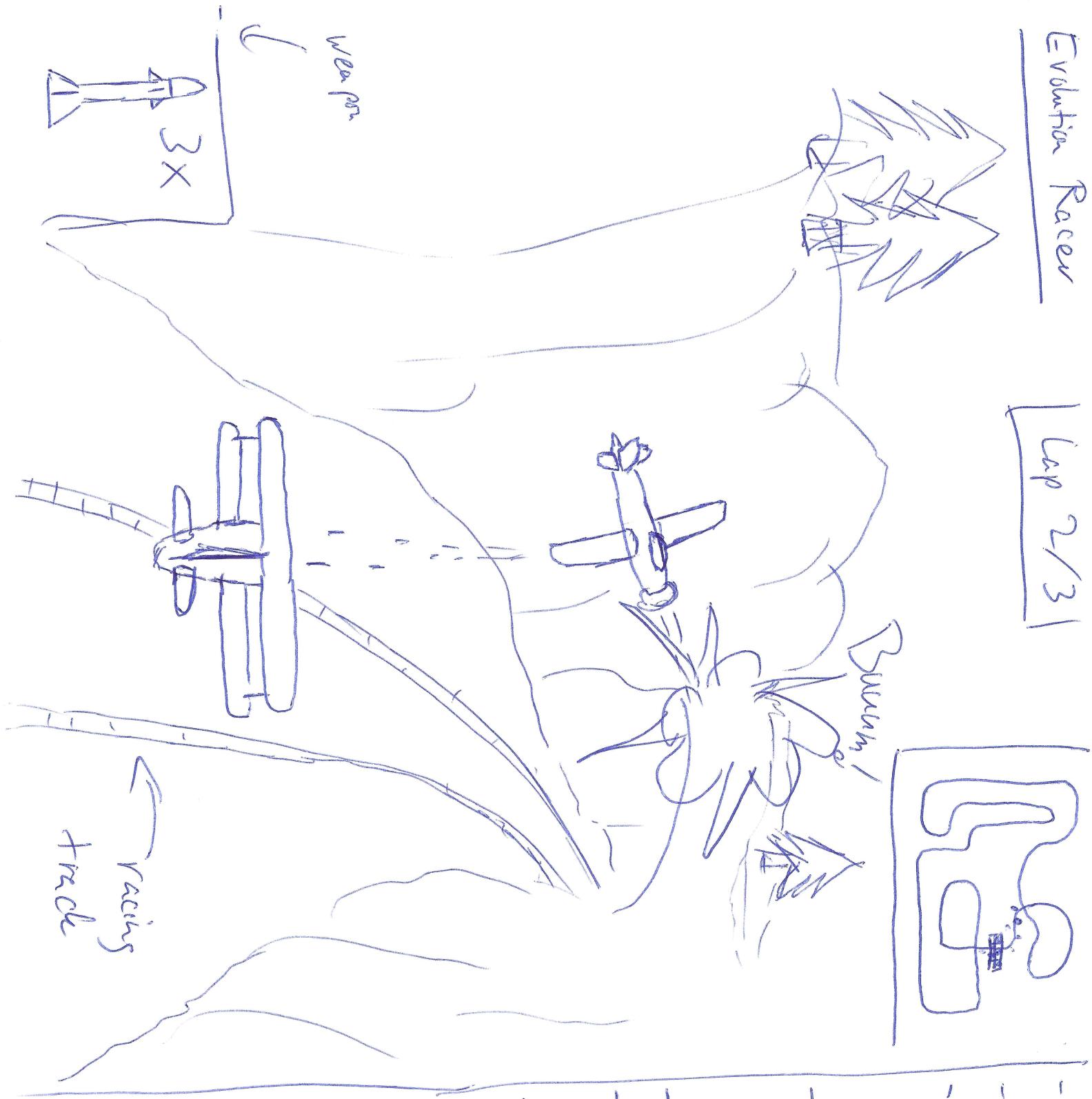
- 2D

- funny animations

- sweet characters

# Evolution Racer

Lap 2/3



- Racing Game

- In air and on ground

- shooting at funny stuff (Marked)

G Normal Gun

G extra (bombs not tfp)

- Only one ground and one air vehicle → upgrading

(evolution)

- different epochs?

- each level for air & ground

Racing

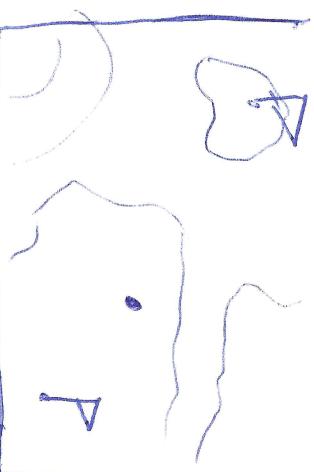
- many explosions and

fun sound

Racing  
track

## Creationists vs Darwinists

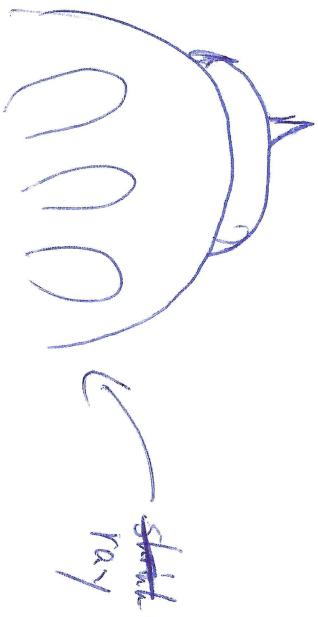
Timeline



Jesus

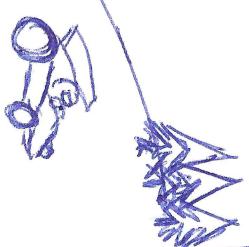


freeze Ray



shock freeze  
ray

Darwin



- Shooter (FPS) or third person
- choose between Creationists or Darwinists
- Call of Duty style:
- continuous level up
  - ↳ new weapons
  - ↳ more skills
- Multiplayer?
- Vehicles
  - ↳ for Darwinists or Creationists only
- no deadly weapons, but funny
  - ↳ Darwinists use technology
  - ↳ shock ray
  - ↳ freeze ray
  - ↳ Creationists use "power of god"
  - ↳ prayer
  - ↳ "noes" power
  - ↳ "7 player" weapon
- Goal is to capture opponents' leader and bring him back to home base where he starts to change his beliefs