

Andrew T. Walter

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Education

Northeastern University (NEU) Doctor of Philosophy, Computer Science <ul style="list-style-type: none">Advised by Panagiotis Manolios. 4.00 overall GPA.	Boston, Massachusetts (expected) May 2024
Northeastern University Masters of Science, Computer Science <ul style="list-style-type: none">4.00 overall GPA	Boston, Massachusetts June 2021
Worcester Polytechnic Institute (WPI) Bachelor of Science, Computer Science <ul style="list-style-type: none">Minor in Mathematical Sciences3.72/4.00 overall GPA, 3.83/4.00 major GPA	Worcester, Massachusetts May 2018

Selected Publications

Walter, A. T. , Greve, D., & Manolios, P. “Enumerative Data Types with Constraints,” in <i>Proceedings of the 22nd Conference on Formal Methods in Computer-Aided Design – FMCAD 2022</i> , 189-198.	Oct. 2022
Walter, A. T. & Manolios, P. “ACL2s Systems Programming,” in <i>Proceedings of the Seventeenth International Workshop on the ACL2 Theorem Prover and its Applications</i> , ser. EPTCS 359, 2022, 134-150.	May 2022
Walter, A. , Cooper, S., & Manolios, P. “A Reasoning Engine for the Gamification of Loop-Invariant Discovery”. <i>Preprint arXiv:2109.01121</i> .	(preprint) Sept. 2021
Walter, A. T. , Boskin, B., Cooper, S., & Manolios, P. “Gamification of Loop-Invariant Discovery from Code,” in <i>Proceedings of the AAAI Conference on Human Computation and Crowdsourcing</i> (Vol. 7, No. 1, pp. 188-196).	Oct. 2019

Professional Experience

Applied Science Intern, Amazon Explored the feasibility of using code analysis tools to track data across cloud applications.	May 2022 – Sept. 2022
PhD Student, NEU Researching how to make theorem provers more accessible and more usable in a variety of applications. See Projects for PhD work.	Sept. 2018 – Present
StarLogo Nova Research, WPI Bioinformatics Department Developed a debugging tool for use within the StarLogo Nova online agent-based modeling program.	May 2017 – August 2018
Big Data Intern, Rakuten USA Implemented a tool for visualizing data about searches on Rakuten’s U.S. online marketplace.	May 2016 – August 2016
Software Quality Assurance Intern, Brooks Automation Designed and executed a test plan for controller software for automated robotic systems. Interfaced software with an external sensor.	May 2015 – August 2015

Projects

Formal Model of the RISC-V ISA, NEU

Developing a formal model of a subset of the RISC-V ISA in ACL2s.

Nov. 2020 – Present

Witness Generating Data Types, NEU

Developing a data-type framework that enables efficient witness generation, for use in fuzzing and counterexample generation.

June 2020 – Present

CS2800 Proof Checker, NEU

Developed and evaluated a tool designed to check semi-formal proofs produced by students in the CS2800 Logic and Computation course.

Jan. 2020 – Present

Lisp-Z3 Interface, NEU

Developed a low-overhead Lisp interface for the Z3 SMT solver, and used it to implement an efficient fuzzer for a subset of the WiFi protocol.

June 2020 – Present

Model-Based Protocol Fuzzing, NEU

Investigated several different methods for developing automated fuzzers for complex protocols using ACL2s.

Dec. 2018 – Sept. 2020

Crowdsourced & Gamified Loop Invariant Discovery, NEU

Created and evaluated a game intended to allow non-specialists to help a theorem prover discover loop invariants.

Sept. 2018 – Present

Techniques of Programming Language Translation, WPI

Wrote a compiler for Dijkstra, a simple language that targets the JVM. Outside of class, rewrote the compiler in Rust to target LLVM.

Jan. 2017 – May 2017

Teaching

Teaching Assistant, NEU

CS2800 – Logic and Computation

**Sept. 2022 – Dec. 2022,
Jan. 2022 – May 2022,
Jan. 2021 – May 2021,
Jan. 2020 – May 2020**

Student Assistant, WPI

CS2011 – Introduction to Machine Organization and Assembly Language,
CS2303 – Systems Programming Concepts,
CS210X – (experimental) Accelerated Object Oriented Design Concepts
CS2301 – Systems Programming for Non-Majors,
CS1004 – Introduction to Programming for Non-Majors

**Mar. 2018 – May 2018
Jan. 2018 – Mar. 2018
Oct. 2017 – Dec. 2017
Mar. 2017 – May 2017
Jan. 2016 – Mar. 2017,
Oct. 2016 – Dec. 2016**

Selected Coursework

NEU: Special Topics in Formal Methods, Theory of Computation, Computer Architecture

WPI: Techniques of Programming Language Translation, Programming Languages, Data Analytics and Statistical Learning, Software Engineering, Analysis of Algorithms, Operating Systems

Skills

Programming Languages: ACL2, Python + NumPy, R, Java, C/C++, C#, JavaScript + Node.js + AngularJS, TypeScript, Common Lisp, Bash scripting, LaTeX, Scala, Rust, x86 & RISC-V assembly, Coq

Applications/Services: git, emacs, vim, Z3, Amazon EC2, Apache 2, nginx, LLVM, Xtext, Docker, Eclipse

Activities

Front Desk Volunteer at Artisans Asylum

Sept. 2019 – Present

Front Desk Volunteer Lead at Artisans Asylum

Dec. 2021 – Present