# Show and Segment: Universal Medical Image Segmentation via In-Context Learning Technical Reproduction Guide for Texas Tech HPC

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### 1 Executive Summary

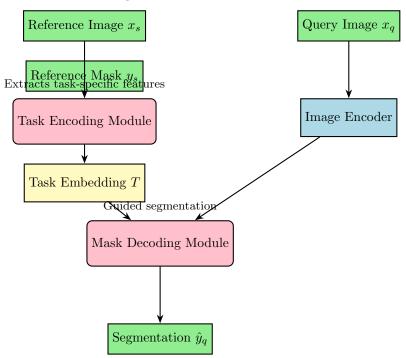
This document provides a comprehensive guide for reproducing the Iris framework proposed by Gao et al. (2025) in "Show and Segment: Universal Medical Image Segmentation via In-Context Learning". The paper introduces a novel approach that enables medical image segmentation on previously unseen tasks without retraining, using reference image-label pairs to guide segmentation.

#### 1.1 Key Contributions

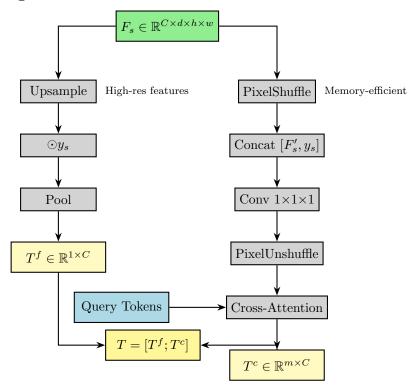
- In-context learning for 3D medical images without fine-tuning
- Lightweight task encoding module that captures task-specific information
- Flexible inference strategies including one-shot, ensemble, and retrieval
- State-of-the-art performance on 19 datasets with superior generalization

### 2 Technical Architecture Overview

### 2.1 High-Level Architecture Diagram



### 2.2 Task Encoding Module Architecture



# 3 Key Technical Terms and Concepts

### 3.1 In-Context Learning (ICL)

- Definition: Ability to perform new tasks using example input-output pairs without updating model parameters
- In Iris: Uses reference image-label pairs to define segmentation tasks dynamically
- Advantage: Eliminates need for task-specific training or fine-tuning

#### 3.2 Task Encoding

- Foreground Feature Encoding: Captures fine boundary details at high resolution
- Contextual Feature Encoding: Extracts global context using learnable query tokens
- Task Embedding: Compact representation  $T \in \mathbb{R}^{(m+1)\times C}$  guiding segmentation

#### 3.3 Inference Strategies

- 1. **One-shot Inference**: Single reference example
- 2. Context Ensemble: Averages embeddings from multiple references
- 3. Object-level Retrieval: Matches individual anatomical structures
- 4. In-context Tuning: Optimizes task embeddings for specific cases

# 4 Implementation Guide for Texas Tech HPC

### 4.1 Environment Setup

Listing 1: SLURM Job Script Template

```
#!/bin/bash
#SBATCH -- job-name=iris_medical_seg
\#SBATCH --output = iris\_\%j.out
#SBATCH --error=iris_%j.err
\#SBATCH --partition = gpu
\#SBATCH --nodes=1
\#SBATCH --ntasks-per-node=1
\#SBATCH --cpus-per-task=8
\#SBATCH --gres = gpu: a100:1
#SBATCH --mem=64GB
\#SBATCH --time = 48:00:00
# Load modules
module load python/3.9
module load cuda/11.7
module load pytorch/2.0
# Setup environment
conda activate iris_env
# Run training
python train_iris.py --config configs/iris_config.yaml
```

### 4.2 Python Environment

Listing 2: Conda Environment Setup

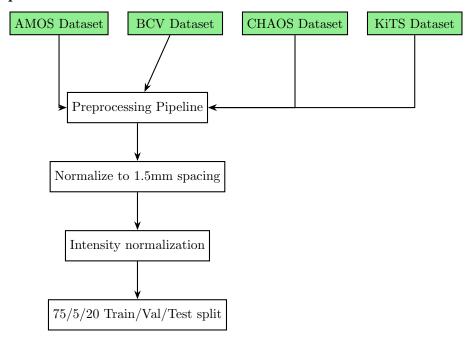
```
# Create environment
conda create -n iris_env python=3.9
conda activate iris_env

# Install PyTorch with CUDA support
conda install pytorch==2.0.0 torchvision==0.15.0 pytorch-cuda=11.7 -c pytorch -c nvidia

# Install medical imaging libraries
pip install SimpleITK==2.2.1
pip install nibabel==5.1.0
pip install monai==1.2.0
pip install medicaltorch==0.2

# Install other dependencies
pip install numpy scipy pandas scikit-learn
pip install tqdm tensorboard wandb
pip install pyyaml hydra-core
```

### 4.3 Data Preparation

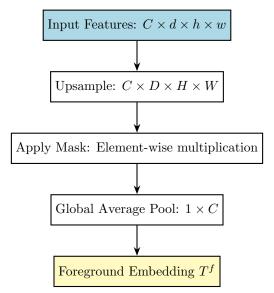


# 5 Model Architecture Details

### 5.1 3D UNet Backbone

- Encoder: 4 downsampling stages, base channels = 32
- Decoder: Symmetric upsampling with skip connections
- Residual blocks: Each stage uses residual connections
- Normalization: Instance normalization throughout

### 5.2 Task Encoding Components



# 6 Training Strategy

### 6.1 Episodic Training Algorithm

### Algorithm 1 Iris Episodic Training

```
1: Input: Dataset D = \bigcup_{k=1}^K D_k
2: Initialize: Model parameters \theta
 3: while not converged do
         for b = 1 to batch_size do
 4:
             Sample dataset k \sim \text{Uniform}(1, K)
 5:
             Sample query pair (x_q, y_q) \sim D_k
 6:
             Sample reference pair (x_s, y_s) \sim D_k
 7:
 8:
             Add to batch B
         end for
 9:
         Extract task embeddings: T = \text{TaskEncode}(x_s, y_s)
10:
         Predict: \hat{y}_q = \text{Decode}(x_q, T)
11:
12:
         Loss: L = L_{\text{dice}}(\hat{y}_q, y_q) + L_{\text{ce}}(\hat{y}_q, y_q)
13:
         Update \theta via gradient descent
14: end while
```

#### 6.2 Loss Functions

• Dice Loss:  $L_{\text{dice}} = 1 - \frac{2 \sum \hat{y} \cdot y}{\sum \hat{y} + \sum y}$ 

• Cross-Entropy Loss:  $L_{\text{ce}} = -\sum y \log(\hat{y})$ 

• Combined:  $L = L_{dice} + L_{ce}$ 

# 7 Comparison with Baseline Methods

Iris (Proposed)

Property	In-Context	3D Support	Multi-class
Iris	<b>✓</b>	✓	<b>√</b>
UniverSeg	✓	×	×
Tyche	✓	×	×
SAM-based	×	Partial	×

UniverSeg

Tyche

SAM-based

### 8 External Resources and Code

### 8.1 Official Implementations

• Iris: Not yet released (as of paper publication)

- UniverSeg: https://github.com/JJGO/UniverSeg
- Tyche: https://github.com/mariannerakic/Tyche
- nnUNet: https://github.com/MIC-DKFZ/nnUNet

#### 8.2 Related Repositories

- MONAI: https://github.com/Project-MONAI/MONAI
- MedicalNet: https://github.com/Tencent/MedicalNet
- 3D-UNet PyTorch: https://github.com/wolny/pytorch-3dunet

#### 8.3 Dataset Access

- AMOS: https://amos22.grand-challenge.org/
- Medical Segmentation Decathlon: http://medicaldecathlon.com/
- KiTS19: https://kits19.grand-challenge.org/

### 9 Reproduction Steps

### 9.1 Step 1: Data Download and Organization

Listing 3: Data Organization Structure

```
iris_reproduction/
|-- data/
| |-- amos/
| | |-- imagesTr/
| | |-- labelsTr/
| | '-- dataset.json
| |-- bcv/
| |-- chaos/
| '-- kits/
|-- src/
| |-- models/
| |-- datasets/
| '-- utils/
'-- configs/
```

### 9.2 Step 2: Implement Core Components

Listing 4: Task Encoding Module Skeleton

```
import torch
import torch.nn as nn
import torch.nn.functional as F

class TaskEncodingModule(nn.Module):
    def __init__(self, in_channels, embed_dim, num_tokens=10):
        super().__init__()
        self.in_channels = in_channels
        self.embed_dim = embed_dim
        self.num_tokens = num_tokens

# Foreground encoding components
        self.upsample = nn.Upsample(scale_factor=2, mode='trilinear')
```

```
# Context encoding components
    self.pixel_shuffle = PixelShuffle3D(2)
    self.conv1x1 = nn.Conv3d(in_channels//8 + 1, in_channels, 1)
    self.pixel_unshuffle = PixelUnshuffle3D(2)
    # Query tokens and attention
    self.query_tokens = nn.Parameter(torch.randn(num_tokens, embed_dim))
    self.cross_attention = nn.MultiheadAttention(embed_dim, num_heads=8)
def forward(self, features, mask):
    # Foreground path
    features_up = self.upsample(features)
    foreground = features_up * mask
    tf = F.adaptive_avg_pool3d(foreground, 1).squeeze()
    # Context path
    features_ps = self.pixel_shuffle(features)
    features_concat = torch.cat([features_ps, mask], dim=1)
    features_conv = self.conv1x1(features_concat)
    features_pus = self.pixel_unshuffle(features_conv)
    # Cross-attention with query tokens
    tc = self.cross_attention(self.query_tokens, features_pus)
    # Combine embeddings
    task_embedding = torch.cat([tf.unsqueeze(0), tc], dim=0)
    return task_embedding
```

### 9.3 Step 3: Training Configuration

Listing 5: Training Configuration YAML

```
# configs/iris_config.yaml
model:
 name: Iris
  encoder:
    channels: [32, 64, 128, 256, 512]
    num_stages: 4
  task_encoder:
    embed_dim: 512
    num_tokens: 10
  decoder:
    num_classes: 1 # Binary segmentation
training:
  batch_size: 4
  num_epochs: 300
  learning_rate: 2e-3
  weight_decay: 1e-5
  optimizer: LAMB
  scheduler:
    name: exponential
    gamma: 0.99
data:
  volume_size: [128, 128, 128]
  spacing: [1.5, 1.5, 1.5]
  augmentation:
    random_crop: true
    random_flip: true
    random_rotate: 10
    intensity_shift: 0.1
```

### 10 Performance Optimization for HPC

### 10.1 Multi-GPU Training

Listing 6: Distributed Training Setup

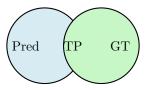
```
import torch.distributed as dist
from torch.nn.parallel import DistributedDataParallel as DDP
def setup_distributed(rank, world_size):
    os.environ['MASTER_ADDR'] = 'localhost'
    os.environ['MASTER_PORT'] = '12355'
    dist.init_process_group("nccl", rank=rank, world_size=world_size)
def train_distributed(rank, world_size):
    setup_distributed(rank, world_size)
    # Create model and move to GPU
    model = Iris().to(rank)
    model = DDP(model, device_ids=[rank])
    # Create distributed sampler
    train_sampler = DistributedSampler(train_dataset)
    train_loader = DataLoader(
        train_dataset,
        batch_size=batch_size // world_size,
        sampler=train_sampler
```

### 10.2 Memory Optimization

- Gradient Checkpointing: Reduce memory usage during backpropagation
- Mixed Precision Training: Use FP16 with automatic mixed precision
- Sliding Window Inference: Process large volumes in patches

### 11 Evaluation Metrics

#### 11.1 Dice Score Calculation



Dice = 
$$\frac{2 \times |Pred \cap GT|}{|Pred| + |GT|}$$

# 12 Troubleshooting Common Issues

#### 12.1 Memory Issues

• Reduce batch size

- Enable gradient checkpointing
- Use smaller volume patches during training

### 12.2 Convergence Problems

- Verify data preprocessing pipeline
- Check learning rate scheduling
- Ensure proper data augmentation

### 13 Expected Results

Based on the paper, you should expect:

- In-distribution Dice: ~89.56% average across 12 datasets
- OOD generalization: 82-86% on held-out datasets
- Novel class adaptation: 28-69% with single reference
- Training time:  $\sim$ 48-72 hours on single A100 GPU

### 14 Conclusion

This guide provides the technical foundation for reproducing the Iris framework. Key advantages over existing methods include:

- 1. True 3D volumetric processing (unlike UniverSeg/Tyche)
- 2. Multi-class segmentation in single forward pass
- 3. Efficient task encoding reusable across queries
- 4. Flexible inference strategies for different use cases

For successful reproduction, focus on:

- Careful implementation of the task encoding module
- Proper episodic training setup
- Comprehensive data preprocessing pipeline
- Utilizing HPC resources for multi-GPU training