

Persona Name

Player:

Description

Attributes

AWE

awareness

CHA

charisma

CON

constitution

DEX

dexterity

INT

intelligence

MND

mind

STR

strength

SOC

privilege

HPM

toughness

Combat Info

ATTACK TABLE

Type	Skilled	Raw	Max	Force
Strike	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>
Fling	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>
Shoot	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>

DEF

MOVE

land

air

water

HPS

**Strike:** self powered melee, **Fling:** self powered ranged, **Shoot:** powered attacks

**Skilled:** add to skilled attack rolls, **Raw:** add to unskilled attack roll, **Max:** maximum attack roll, **Force:** add to damage roll

**DEF:** defence, **Move:** hexes per unit **HPS:**hit points total

Task Info

Vocation:

Gifts

Interests

Level:

Skills

Biologic Info

Family:

Genus:

Species:

Age:

Hite:

Wate:

MUTATIONS:

Persona Info

Persona info only. Please use campaign sheets for campaign info.

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Wate Allowance

WA: SPRINT: CARRY: LIFT:

WA: STR wate allowance, Sprint: WA/4 Carry:WA\*1.5, Lift: WA\*2.5

TOYs

ITEM WT(kg) TTL(kg) INFO

ITEM WT(kg) TTL(kg) INFO

ITEM WT(kg) TTL(kg) INFO

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