

QT1

6/Aug/90 #RP27

AWE	CHA	CON	DEX	INT	MSTR	PSTR
11	15	13 (II)	2 (I)	24 (IV)	0	12 (II)

RACE	SIZE (cms)	WATE (kgs)	CLASS/LVL	EXPS
A. Analog bot	100 x100 x 100	79	Robot/2	

COMBAT DATA

	BP	BNP	MR	DA
A	70	0	none	12
B	76	0	none	6
C	130	0	none	0

Hit Points:	AR:	WA:	Move:	CF:
39	700	34 kg	2 h/u	26

ROLE-PLAYING INFORMATION

ORIGIN:

PRESENCE:

GOAL:

DESCRIPTION: Flattened cube with skis and 3 propellers. Reaching from it is an articulation. QT1 is quite hot tempered.

ROBOT INFORMATION

BASE RACE: Human

POWER SOURCE: Basic liquid plant; 13 months

SENSORS: Video; Alternate, IR; Other, eyes; Video

LOCOMOTION: propellers, 3 pushing skis

ATTACKS: make CF roll to ram

DEFENCES: Run away

PERIPHERALS: Damage analysis; Articulation

ADAPTIBILITY: +15

VALUE: 60000

MUTATIONS

Mental #17 Heightened Brain Talent: Robot can figure anything out by simply putting its mind to it.

