



## Appendix D: Pre-Rolled Personas

### Joe or Jane Civil (sidewalk civilians)

6/Aug/90 #RP12

<b>AWE</b>	<b>CHA</b>	<b>CON</b>	<b>DEX</b>	<b>INT</b>	<b>MSTR</b>	<b>PSTR</b>
6	6	6	6	6	4	6

<b>RACE</b>	<b>AGE (years)</b>	<b>HTE (cms)</b>	<b>WATE (kgs)</b>	<b>CLASS/LVL</b>	<b>Exps</b>
Any-race	Varies	Varies	Varies	Nothing/0	

#### COMBAT DATA

	BP	BNP	MR	DA
<b>A</b>	0	0	None	0
<b>B</b>	0	0	None	0
<b>C</b>	0	0	None	0

Hit Points	Move: 3 h/u	Unenc:<2.5
Maximum: 9	AR: 500	Enc:<15
Total	REC: Don't	Lift:>25

#### ROLE-PLAYING INFORMATION

**ORIGIN:** Referee needs useless cannon fodder for villages, sidewalks and shopping malls

**PRESENCE:** Getting in expedition's way, screaming in terror, running for cover, fainting, etc.

**GOAL:** To go home and watch the televi

**PERSONALITY:** Stupid and terrified

**POLITICAL:** None

**RELIGIOUS:** None

**PHILOSOPHICAL:** None

**DESCRIPTION:** Civilians

**COMMENTS:** "eeeeek", "isn't that illegal?", "help police", "aaagh"

#### CLASS INFORMATION

##### *Civilian Age Table*

Die Roll	Age of Civilian
01-05	Child
06-15	Adolescent
16-65	Adult
66-90	Older
91-00	Aged

All other information should be determined by rolling Sphinxer dice, as described in chapter 16, Special rolls.

#### MUTATIONS

None

#### PERSONAL EQUIPMENT

None

