## Combot

6/Aug/90

#RP28

**A**we 15

Сна 11 · Con 23 (IV) **DEX** 15 (III)

Int 17 (III) Mstr 0 Pstr 20 (iv)

Exps

RACE

SIZE (cms) Pop machine WATE (kgs)

64

CLASS/LVL

Robot/2

COMBAT DATA

G. Light offensive combat

	BP	BNP	MR	ĎA
A	175	0	none	20
В	160	0	none	10
C	160	0	none	·O

ROLE-PLAYING INFORMATION

ORIGIN: Corporate cola

wars

PRESENCE: Mistaken for pop machine by expedition

GOAL: Unspecified

DESCRIPTION: Shaped

like a pop dispenser. ROBOT INFORMATION BASE RACE: Human

POWER SOURCE: Solar (23 hours in darkness) SENSORS: Video times 5

LOCOMOTION: Magnetic

ATTACKS:

Ramming: Blunt

Protruberance, d6+d6/3h/u Type A weapon: Morning

star d6 plus d4

Type B weapon: Arrow d6,

20h range

Gun: Variable lazer pistol

**#PD36** 

DEFENCES: Anti-personel: 3d6 pain, save or avoid bot Amrour rating increase +250 PERIPHERALS: Tactics ADAPTIBILITY: -3DD

VALUE: 20,000,000 MUTATIONS None

