

Prey

6/Aug/90 #RP23

AWE 10 CHA 12 CON 7 (wimpy) DEX 5 (slow) INT 3 (dumb) MSTR 24 PSTR 3 (weak)

RACE Alien SIZE (cms) Small WATE (kgs) 22 CLASS/LVL Alien/1 EXPS

COMBAT DATA

	BP	BNP	MR	DA
A	30	0	730	0
B	30	0	780	0
C	50	0	850	0

Hit Points: Attacks: Move: (h/u)
(7d6) 2 per unit AR: 726 Land: 3
24 Type A Air: 3
1d6 damage Water: 1

ROLE-PLAYING INFORMATION

ORIGIN: Running from predators

PRESENCE: Found by expedition

GOAL: Not get eaten

DESCRIPTION

HEAD: Duck (l, a, w)

TORSO: Pterosaur (a)

ARMS: Grasshopper (l, a)

LEGS: Conifer (n-l)

ALIEN INFORMATION

Life span 40 years

Child 0-0.4

Adolescent 0.5-2.8

Adult 2.9-17

Older 18-38

Aged 39-40

ALIEN BIOME: Thin

atmosphere desert

PROCUREMENT OF:

None specified

ENERGY SOURCE: None specified

REPRODUCTION:

Vivaporous

HABITATION: Hollow

AROMA: Cinnamon and oats

NOISE: Sounds like an orchestra warming up

TOOL USER/EDUCAT.: No/No

MUTATIONS: Mental #64, Time stop: Uses time stop for 24 units to make for an excellent escape. Eats during time stop.

