

The Game of Technological Chaos



NAME: Sandy Hed

6/Aug/90 #RP15

AWE	CHA	CON	DEX	INT	MSTR	PSTR
18	17	14	18	14	8	14

RACE	AGE (years)	HITE (cms)	WATE (kgs)	CLASS/LVL	Exps
Avarian-ostrich(female)	120, aged	191	75	Spie/3	

COMBAT DATA

	BP	BNP	MR	DA
A	204	51	829	14
B	182	36	832	7
C	242	56	917	0

Hit Points	Move: 8 h/u	Unenc:<4.8
Maximum: 43	AR: 686	Enc:<28.5
Total	REC: 9	Lift:>47.5

ROLE-PLAYING INFORMATION

ORIGIN: Running away from something tougher than her

PRESENCE: Might be hiding

GOAL: Get someplace safer

PERSONALITY:

Phobophobia (insane personality, fear of fear)

POLITICAL: Ismism (one must be an ist as in part of an ism)

RELIGIOUS: Follows a charismatic leader

PHILOSOPHICAL:

Idealist

DESCRIPTION:

Dishevelled romanesque ostrich.

COMMENTS:

"EEEEEEK!", "sqwuak, ruffle ruffle", "I'm getting out of here", "we're all toast man"

CLASS INFORMATION

Martial arts: AR +120; 2 attacks at d6, one preceding Many other deceptive skills, Sandy likes to hide a lot

SKILLS

Bribery; Cryptography; Interrogation

MUTATIONS

Physical #13, Electric shock: touch or 8h range; +13 on stun PT rolls; d10 +9; every second unit

PERSONAL EQUIPMENT

Combat armour, #PD02

Vet computer, #PD62: gives bonus for poisons and interrogation

Grapple gun, #PD64

