

Persona Name

Player:

Description

Attributes

AWE

awareness

CHA

charisma

CON

constitution

DEX

dexterity

INT

intelligence

MND

mind

STR

strength

SOC

privilege

HPM

toughness

Combat Info

ALIEN ATTACK TABLE

Type	Skilled	Raw	Max	Force
Strike	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>
Fling	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>
Shoot	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div></div>

DEF

MOVE

land

air

water

HPS

ATTACK SENTENCE: (frequency, types, damage)

Biologic Info

Family:

Head:

Size Cat:

Age Cat:

Stages

Child:

Biome:

Reproduction:

Aroma:

EVOLUTATIONS:

Genus:

Torso:

Hite:

Age:

Adol:

Adult:

Energy:

Dwelling:

Sounds:

Species:

Arms:

Wate:

Life Span:

Elder:

Aged:

Procurement:

Grouping:

Legs:

Society Info

Flora/Fauna :  (tools none, lang none)

Tools

None:

Simple:

Tech:

Comp:

Creator:

Stratum

Lang:

Culture:

Educ:

Vocat:

Ideologies

Religion:

Politics:

Philosophy:

Persona Name

Player:

Reserved for Aliens with a VOCATION

## Combat Info

## ATTACK TABLE

Type	Skilled			Raw			Max			Force		
Strike												
Fling												
Shoot												

# DEF


# MOVE


land

air

water

# HPS

10/10

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**Strike:** self powered melee, **Fling:** self powered ranged, **Shoot:** powered attacks

**Skilled:** add to skilled attack rolls, **Raw:** add to unskilled attack roll, **Max:** maximum attack roll, **Force:** add to damage roll

**DEF:** defence, **Move:** hexes per unit **HPS:**hit points total

### Task Info

**Vocation:**

**Level:**

## Gifts

## Interests

## Skills

**Vocation:** what the persons does. **Level:** how experienced the persona is

**Gifts:** natural actions. **Interests:** broad Knowledge (+1), **Skills:** specific knowledge, ability (+2)

Wate Allowance	
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**WA:**

## SPRINT:

**CARRY:**

**LIFT:**

**WA:** STR wate allowance, **Sprint:**  $WA/4$  **Carry:**  $WA*1.5$ , **Lift:**  $WA*2.5$

TOYS

**ITEM**

WT(kg)	TTL(kg)	INFO
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**ITEM**

WT(kg)	TTL(kg)	INFO
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Persona info only. Please use campaign sheets for campaign info.