Thank you for buying Art Gallery Essentials!

Elevate your Unity projects with **Art Gallery Essentials**, the definitive asset pack for creating professional and immersive art gallery environments. This versatile and high-quality collection is designed to make your galleries truly stand out.
What's Included:

- **Display Cases**: Elegant showcases to highlight artwork or objects.
- **Picture Frames**: Nine unique frame styles for diverse displays.
- **Spotlights & Ceiling Lights**: Precision lighting to emphasize key features.
- **Stanchions & Velvet Ropes**: Stylish barriers to guide visitor flow.
- **Information Pedestals**: Perfect for showcasing descriptions or details.
- **Statues**: Seven breathtaking sculptures to enhance your gallery.
- **Modular Assets**: Flexible components for creating custom layouts.
- **Wall & Floor Mouldings**: Add refined details and finish to your space.
- **Columns & Beams**: Provide structural and aesthetic depth.
- **Doors & Ventilation**: Functional elements, including double doors and air vents.
- **Furniture**: Benches and ottomans for visitor comfort.
- **Switches & Outlets**: Realistic details to enhance authenticity.
- **Fire Extinguishers**: Essential safety elements for a realistic touch.
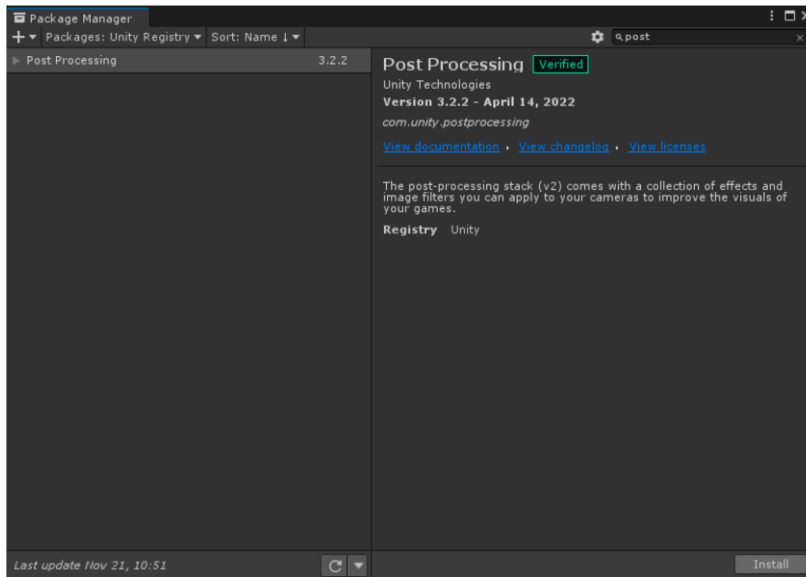
Perfect For:

- Designing realistic and virtual art galleries.
- Creating museum exhibitions and cultural displays.
- Educational projects and architectural visualizations.
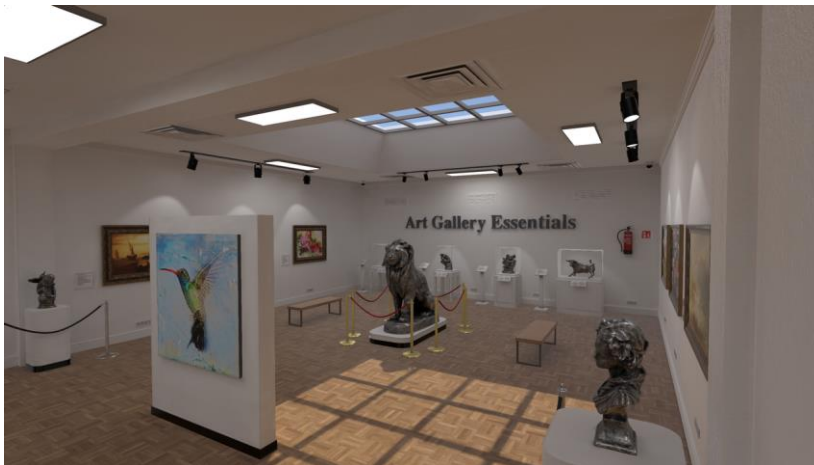- Exploration, simulation, or storytelling games.

Built-in render pipeline:
To begin, we need to install the post-processing package. Let's click on Window > Package Manager. The Package Manager window will pop up.

Without post-processing:

With post-processing: