

FM Transmitter and Receiver

I. Objective:

In this lab we are targeting the models for demonstrating the features of Frequency Modulation (FM) transmission and reception. This model enables to select

1. Sinusoidal and square message waveforms
2. The FM parameters (Modulation index and carrier frequency)

II. Theory:

A: FM with General Message

To derive the equation for an FM wave, we have 3 starting points:

1. The idea of frequency modulation is that the instantaneous frequency $f_i(t)$ is varied linearly with the baseband signal $m(t)$. Thus for a general message $m(t)$ the idea of FM is:

$$f_i(t) = f_c + k_f m(t) \quad (1)$$

where the constant k_f represents the frequency sensitivity of the modulator, expressed in hertz per volt.

2. Recall that a general signal is written:

$$s(t) = a(t) \cos \theta(t) = a(t) \cos[2\pi f_c t + \phi(t)] \quad (2)$$

where $\theta(t) = 2\pi f_c t + \phi(t)$ has a linear variation at rate f_c and a time varying part $\phi(t)$

3. Recall the instantaneous frequency of a signal is:

$$f_i(t) = \frac{1}{2\pi} \frac{d\theta(t)}{dt} = f_c + \frac{1}{2\pi} \frac{d\phi(t)}{dt} \quad (3)$$

Combining these 3 starting points, we can write:

$$\theta(t) = 2\pi \int_0^t f_i(\alpha) d\alpha = 2\pi \int_0^t [f_c + k_f m(\alpha)] d\alpha = 2\pi f_c t + 2\pi k_f \int_0^t m(\alpha) d\alpha \quad (4)$$

$$s(t) = A_c \cos \left[2\pi f_c t + 2\pi k_f \int_0^t m(\alpha) d\alpha \right] \quad (5)$$

The FM signal $s(t)$ can be written in standard IQ format:

$$s(t) = i(t) \cos 2\pi f_c t - q(t) \sin 2\pi f_c t \quad (6)$$

$$\begin{aligned}
s(t) &= \text{Re}\{a(t)e^{j\phi(t)}e^{j2\pi f_c t}\} = \\
&\text{Re}\{[I(t) + jQ(t)][\cos 2\pi f_c t + j\sin 2\pi f_c t]\} \\
&= I(t)\cos 2\pi f_c t - Q(t)\sin 2\pi f_c t \\
&= a(t)\cos[2\pi f_c t + \phi(t)]
\end{aligned}$$

Thus for FM:

$$\begin{aligned}
a(t) &= A_c \\
\phi(t) &= 2\pi k_f \int_0^t m(\alpha) d\alpha \\
I(t) &= A_c \cos 2\pi k_f \int_0^t m(\alpha) d\alpha \\
Q(t) &= A_c \sin 2\pi k_f \int_0^t m(\alpha) d\alpha
\end{aligned} \tag{7}$$

B: FM with Sinusoidal Message

Now consider a sinusoidal modulating wave defined by

$$m(t) = A_m \cos(2\pi f_m t) \tag{8}$$

We re-derive the equation for the FM wave with the same 3 starting points.

1. The idea of FM is that the instantaneous frequency of the resulting FM wave equals:

$$\begin{aligned}
f_i(t) &= f_c + k_f A_m \cos(2\pi f_m t) \\
&= f_c + \Delta f \cos(2\pi f_m t)
\end{aligned} \tag{9}$$

where $\Delta f = k_f A_m$. Thus the message causes the frequency to vary above and below the carrier frequency f_c . The quantity Δf is called the frequency deviation.

2. A general signal:

$$s(t) = a(t) \cos \theta(t) \tag{10}$$

3. The instantaneous frequency of a signal is:

$$f_i(t) = \frac{1}{2\pi} \frac{d\theta(t)}{dt} \tag{11}$$

Combining these 3 starting points, we can write:

$$\begin{aligned}
\theta(t) &= 2\pi f_c t + \frac{\Delta f}{f_m} \sin(2\pi f_m t) \\
&= 2\pi f_c t + \beta \sin(2\pi f_m t)
\end{aligned} \tag{12}$$

Where $\beta = \frac{k_f A_m}{f_m} = \frac{\Delta f}{f_m}$ is called the modulation index of the FM wave.

Thus the FM wave itself is given In terms of β by:

$$s(t) = A_c \cos[2\pi f_c t + \beta \sin(2\pi f_m t)] \quad (13)$$

If β is small we have narrowband FM (NBFM) and if β is large (compared to one radian) we have wideband FM.

Thus for a sinusoidal modulating wave $m(t) = A_m \cos(2\pi f_m t)$ the FM wave can be written:

$$s(t) = I(t) \cos 2\pi f_c t - Q(t) \sin 2\pi f_c t = a(t) \cos[2\pi f_c t + \phi(t)] \quad (14)$$

where:

$$\begin{aligned} a(t) &= A_c \\ \phi(t) &= \beta \sin 2\pi f_m t \\ i(t) &= A_c \cos \beta \sin 2\pi f_m t \\ q(t) &= A_c \sin \beta \sin 2\pi f_m t \end{aligned} \quad (15)$$

C: Power Spectrum and Bandwidth of an FM Signal

Expanding $s(t)$ in the form of a Fourier series, we get:

$$s(t) = A_c \sum_{n=-\infty}^{\infty} J_n(\beta) \cos[2\pi(f_c + nf_m)t] \quad (16)$$

where $J_n(\beta)$ is the Bessel function of the first kind of order n .

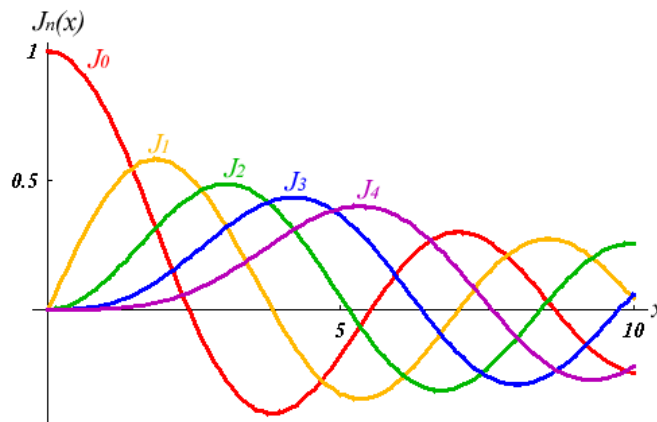
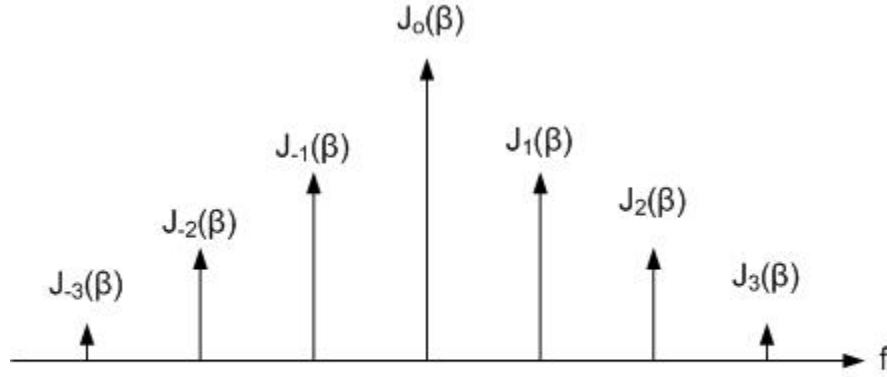


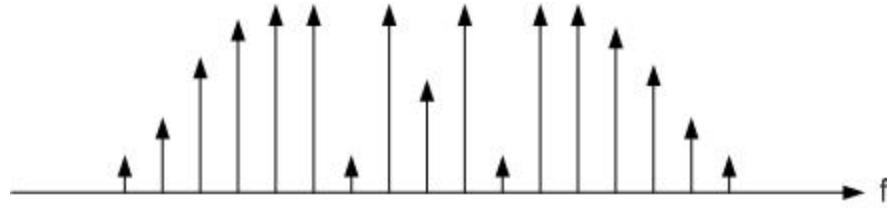
Figure 1 Bessel Functions

The discrete spectrum of the FM wave is obtained as

$$S(f) = \frac{A_c}{2} \sum_{n=-\infty}^{\infty} J_n(\beta) [\delta(f - f_c - nf_m) + \delta(f + f_c + nf_m)] \quad (17)$$



Bessel Function value $[J_n(\beta)]$ defining the FM spectrum depends upon β



Example of FM spectrum with relatively large β

To visualize the spectrum $S(f)$, we note that:

$$J_n \beta = (-1)^n J_{-n}(\beta) \quad (18)$$

and:

$$\sum_{n=-\infty}^{\infty} J_n^2(\beta) = 1 \quad (19)$$

Also, for small values of β , we have:

$$J_0(\beta) \simeq 1, J_1(\beta) \simeq \frac{\beta}{2} \quad (20)$$

and:

$$J_n(\beta) \simeq 0, \quad n > 1 \quad (21)$$

The average power of an FM wave developed across a 1 ohm resistor is given by:

$$P = 1/2 A_c^2 \cdot \sum_{n=-\infty}^{\infty} J_n^2(\beta) \quad (22)$$

For practical purposes, the bandwidth of the FM wave corresponds to the bandwidth containing 98% of the signal power.

The effective bandwidth of the FM signal is approximately given by Carson's formula:

$$B = 2(1 + \beta)f_m \quad (23)$$

D: Frequency Demodulation

Frequency demodulation extracts the original message wave from the frequency-modulated wave. We describe a digital FM demodulator.

A digital FM demodulator starts with the I and Q outputs of a general IQ receiver. Recall for an FM signal:

$$s(t) = A_c \cos \left[2\pi f_c t + 2\pi k_f \int_0^t m(\alpha) d\alpha \right] \quad (24)$$

$$I(t) = A_c \cos 2\pi k_f \int_0^t m(\alpha) d\alpha$$

$$Q(t) = A_c \sin 2\pi k_f \int_0^t m(\alpha) d\alpha \quad (25)$$

To extract $m(t)$ from $I(t), Q(t)$ we now consider $I(t)$ and $Q(t)$ as a complex signal.

$$s(t) = \text{Re} \{ a(t) e^{j\phi(t)} e^{j2\pi f_c t} \} = \text{Re} \{ [I(t) + jQ(t)] e^{j2\pi f_c t} \} = \text{Re} \{ \tilde{s}(t) e^{j2\pi f_c t} \} \quad (26)$$

It can be shown that $m(t)$ is obtained from the following formula:

$$m(t) = \arg[\tilde{s}(t-1)\tilde{s}^*(t)] \quad (27)$$

Where:

$$(t-1) \rightarrow z^{-1} \quad (28)$$

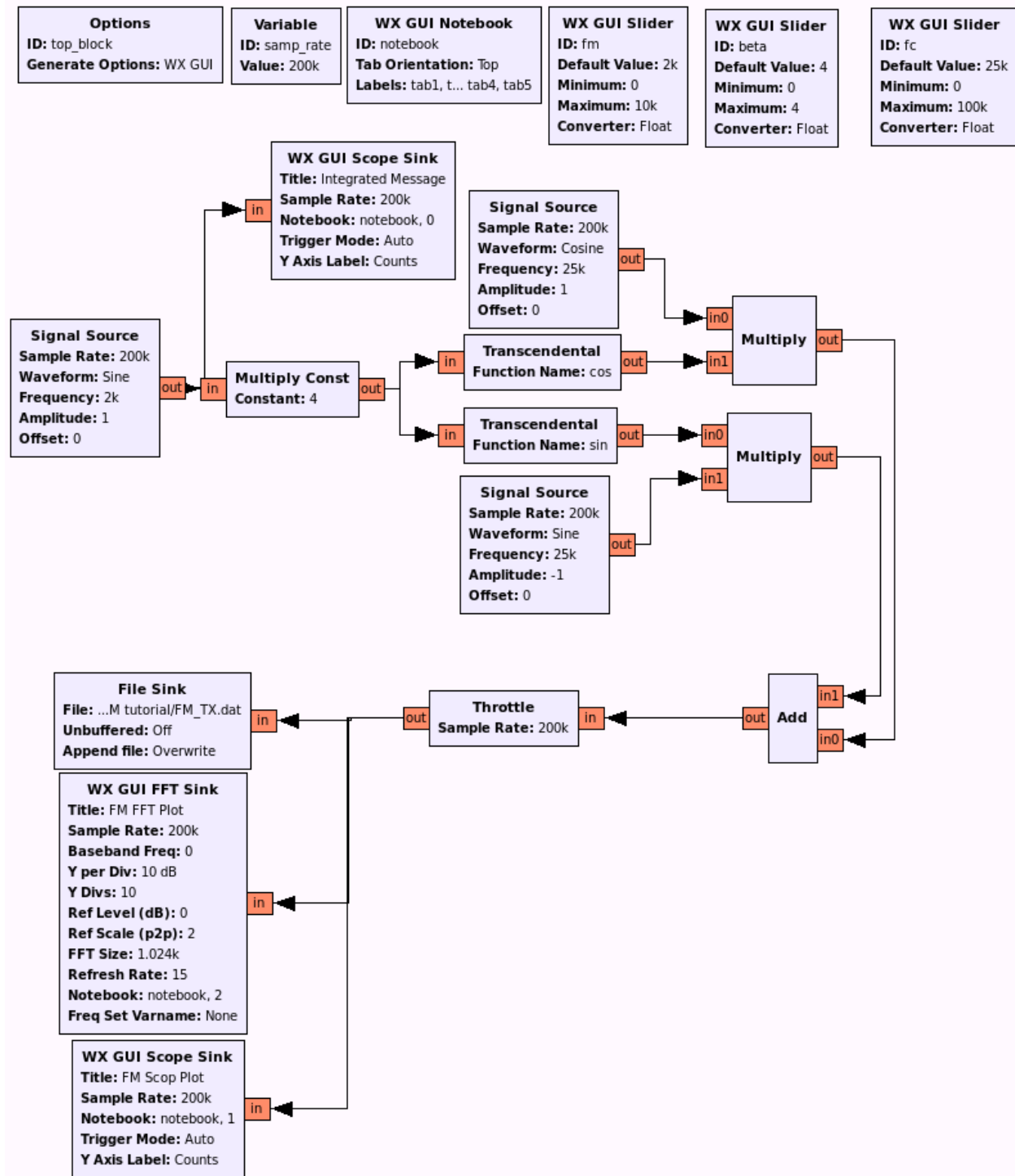
represents one sample delay

Proof:

$$\begin{aligned}\arg[s(t-1)s^*(t)] &= \arg[a(t-1)e^{j\phi(t-1)}a(t)e^{-j\phi(t)}] \\ &= \phi(t-1) - \phi(t) \approx \frac{d\phi}{dt} = 2\pi k_f m(t)\end{aligned}$$

III. FM Implementation with Sinusoidal Message

1- Construct the flow graph shown below which is based on equations (14) and (15).



2- The two first blocks are used for creating the $\phi(t)$ in equation (15). The signal source is $\sin(2\pi f_m t)$ which is parameterized as below:

Properties: Signal Source

Parameters:

ID	analog_sig_source_x_0_1
Output Type	Float
Sample Rate	samp_rate
Waveform	Sine
Frequency	fm
Amplitude	1
Offset	0
Core Affinity	
Min Output Buffer	0
Max Output Buffer	0

Documentation:

--- sig_source_c ---

Cancel OK

2- fm is the message frequency which is controlled by a WX GUI Slider as following

Properties: WX GUI Slider

Parameters:

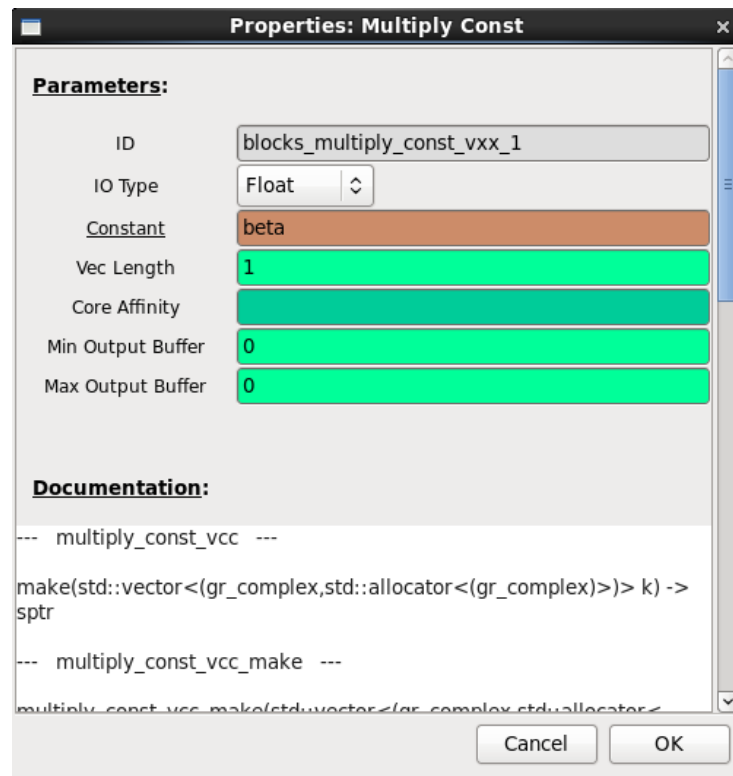
ID	fm
Label	
Default Value	2000
Minimum	0
Maximum	10000
Num Steps	100
Style	Horizontal
Converter	Float
Grid Position	
Notebook	

Documentation:

This block creates a variable with a slider. Leave the label blank to use the variable id as the label. The value must be a real number. The value must be between the minimum and the maximum. The number

Cancel OK

3- Double click on Multiply Const block. This block controls the modulation index β .



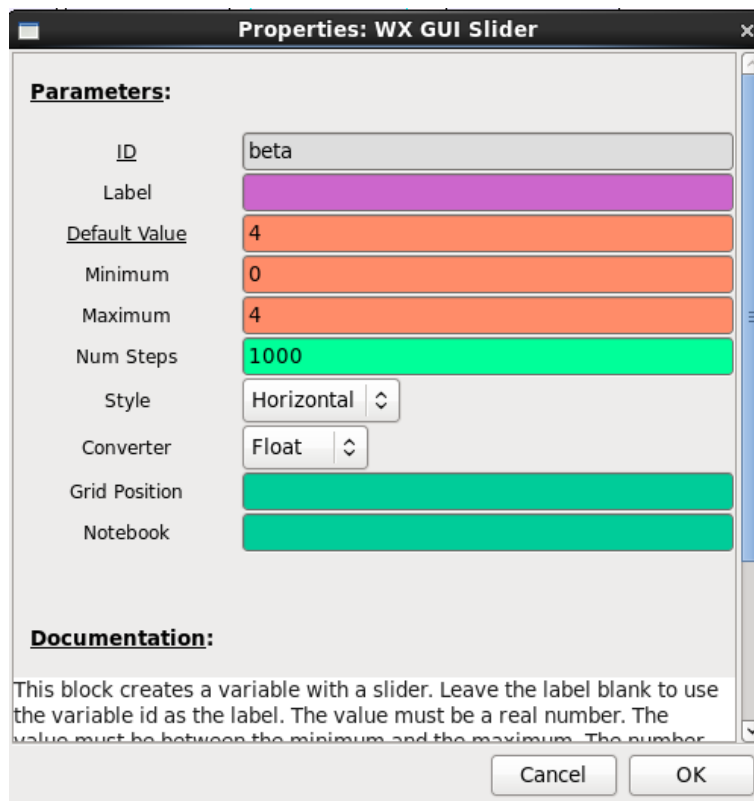
The 'Properties: Multiply Const' dialog box is shown. It has a 'Parameters' section with the following fields: ID (blocks_multiply_const_vxx_1), IO Type (Float), Constant (beta), Vec Length (1), Core Affinity, Min Output Buffer (0), and Max Output Buffer (0). Below this is a 'Documentation' section with a code snippet. At the bottom are 'Cancel' and 'OK' buttons.

Parameter	Value
ID	blocks_multiply_const_vxx_1
IO Type	Float
Constant	beta
Vec Length	1
Core Affinity	
Min Output Buffer	0
Max Output Buffer	0

Documentation:

```
--- multiply_const_vcc ---  
  
make(std::vector<(gr_complex,std::allocator<(gr_complex)>)> k) ->  
sptr  
  
--- multiply_const_vcc_make ---  
  
multiply_const_vcc_make(std::vector<(gr_complex,std::allocator<(gr_complex)>)> k)
```

4- You can change the value of β from zero to four using the following WX GUI Slide block:



The 'Properties: WX GUI Slider' dialog box is shown. It has a 'Parameters' section with the following fields: ID (beta), Label, Default Value (4), Minimum (0), Maximum (4), Num Steps (1000), Style (Horizontal), Converter (Float), Grid Position, and Notebook. Below this is a 'Documentation' section with a text description. At the bottom are 'Cancel' and 'OK' buttons.

Parameter	Value
ID	beta
Label	
Default Value	4
Minimum	0
Maximum	4
Num Steps	1000
Style	Horizontal
Converter	Float
Grid Position	
Notebook	

Documentation:

This block creates a variable with a slider. Leave the label blank to use the variable id as the label. The value must be a real number. The value must be between the minimum and the maximum. The number

5- Transcendental Blocks are used to obtain the sine and cosine of $\phi(t)$ and create $I(t)$ and $Q(t)$ in equation (15). Double click on the Transcendental Blocks and set their parameters as below:

The screenshot shows the 'Properties: Transcendental' dialog box. The 'Parameters' section contains the following fields:

- ID: blocks_transcendental_0
- Type: Float (dropdown menu)
- Function Name: cos (highlighted in purple)
- Core Affinity: (empty green bar)
- Min Output Buffer: 0 (green bar)
- Max Output Buffer: 0 (green bar)

The 'Documentation' section contains the following text:

```
--- transcendental ---  
make(string name, string type = "float") -> sptr  
--- transcendental_make ---  
transcendental_make(string name, string type = "float") -> sptr  
--- transcendental_sptr ---
```

At the bottom right are 'Cancel' and 'OK' buttons.

The screenshot shows the 'Properties: Transcendental' dialog box. The 'Parameters' section contains the following fields:

- ID: blocks_transcendental_1
- Type: Float (dropdown menu)
- Function Name: sin (highlighted in purple)
- Core Affinity: (empty green bar)
- Min Output Buffer: 0 (green bar)
- Max Output Buffer: 0 (green bar)

The 'Documentation' section contains the following text:

```
--- transcendental ---  
make(string name, string type = "float") -> sptr  
--- transcendental_make ---  
transcendental_make(string name, string type = "float") -> sptr  
--- transcendental_sptr ---
```

At the bottom right are 'Cancel' and 'OK' buttons.

5- $I(t)$ and $Q(t)$ are multiplied by $\cos(2\pi f_c t)$ and $-\sin(2\pi f_c t)$ using two signal source blocks. f_c is the carrier frequency and its value is controlled using a WX GUI Slider with following parameters:

Properties: WX GUI Slider

Parameters:

ID	fc
Label	
Default Value	samp_rate/8
Minimum	0
Maximum	samp_rate/2
Num Steps	100
Style	Horizontal
Converter	Float
Grid Position	
Notebook	

Documentation:

This block creates a variable with a slider. Leave the label blank to use the variable id as the label. The value must be a real number. The value must be between the minimum and the maximum. The number...

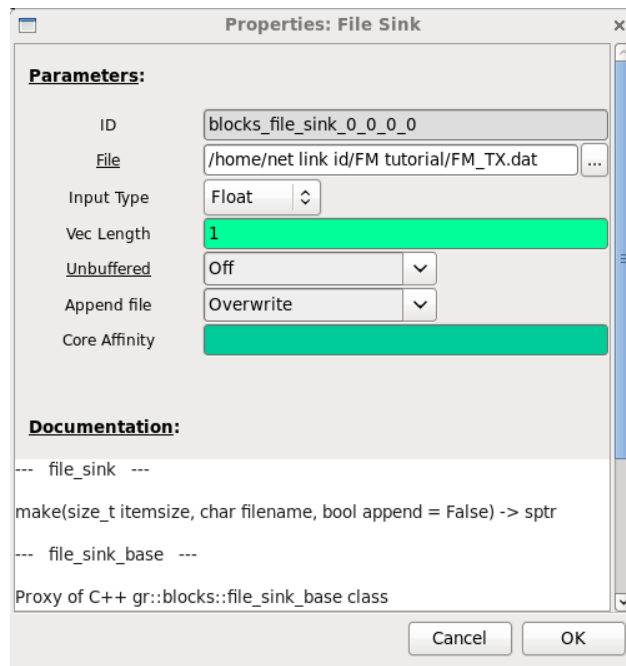
Cancel OK

6- Set samp_rate variable to 200000Hz.

7- Add the result of step 5 using the Add block with two inputs.

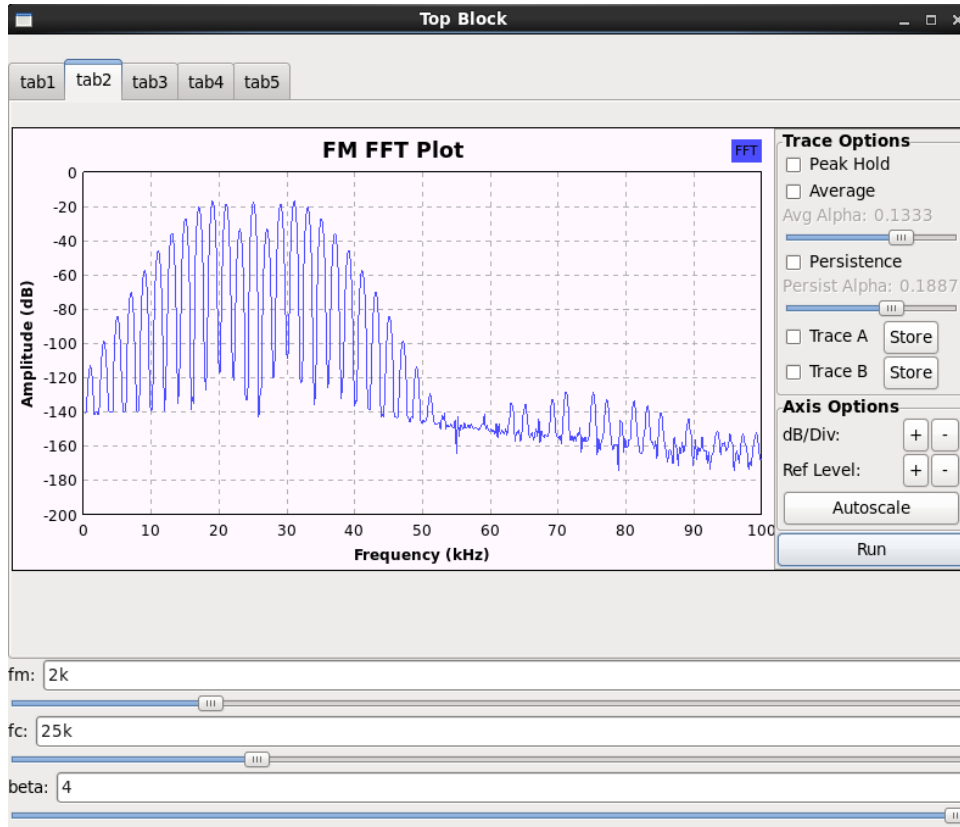
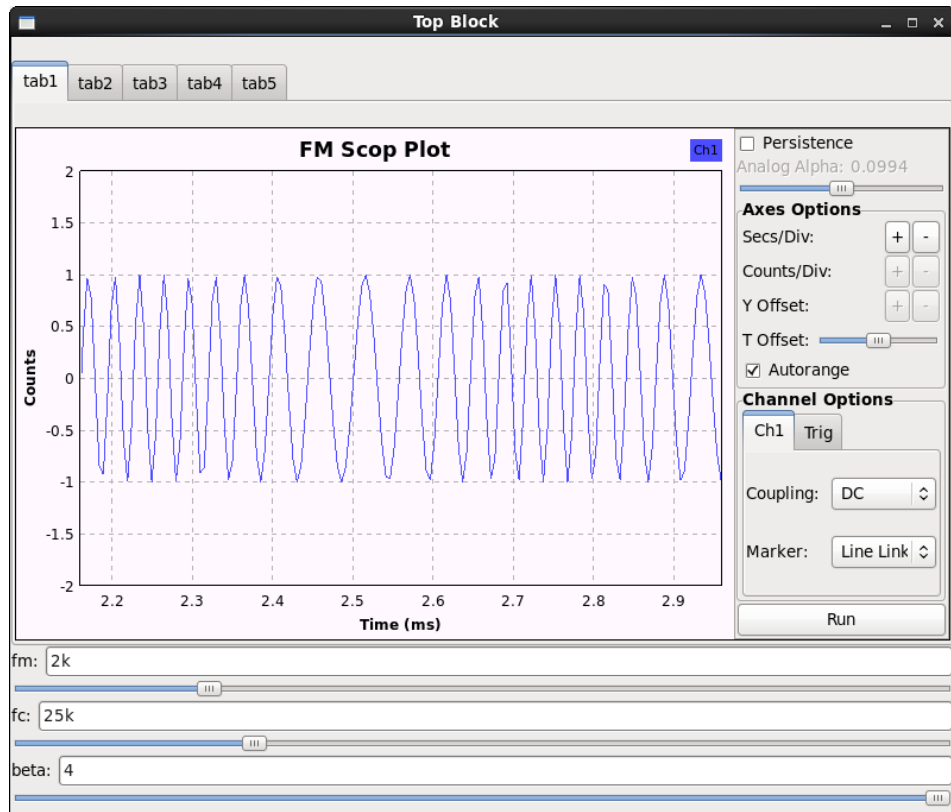
8- Set the Throttle sample rate to samp_rate.

9- You can save the generated waveform using a File Sink. Double click on this block. Click on the ellipsis (...) next to the File parameter and choose the place in which you want to save your file.

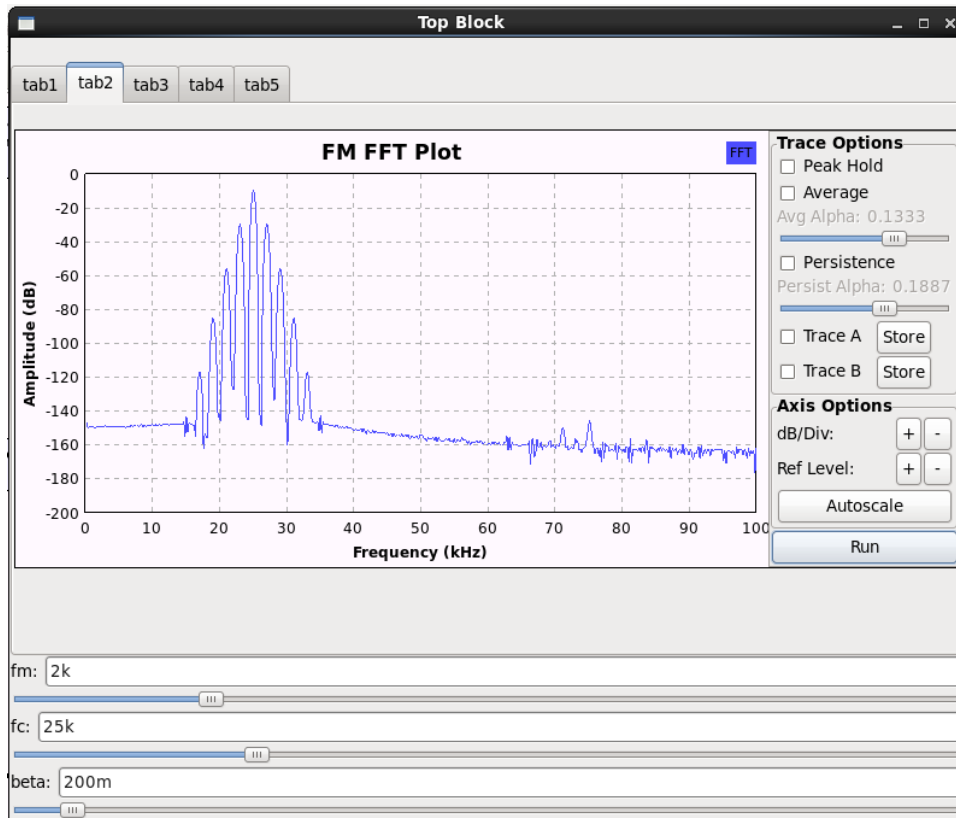
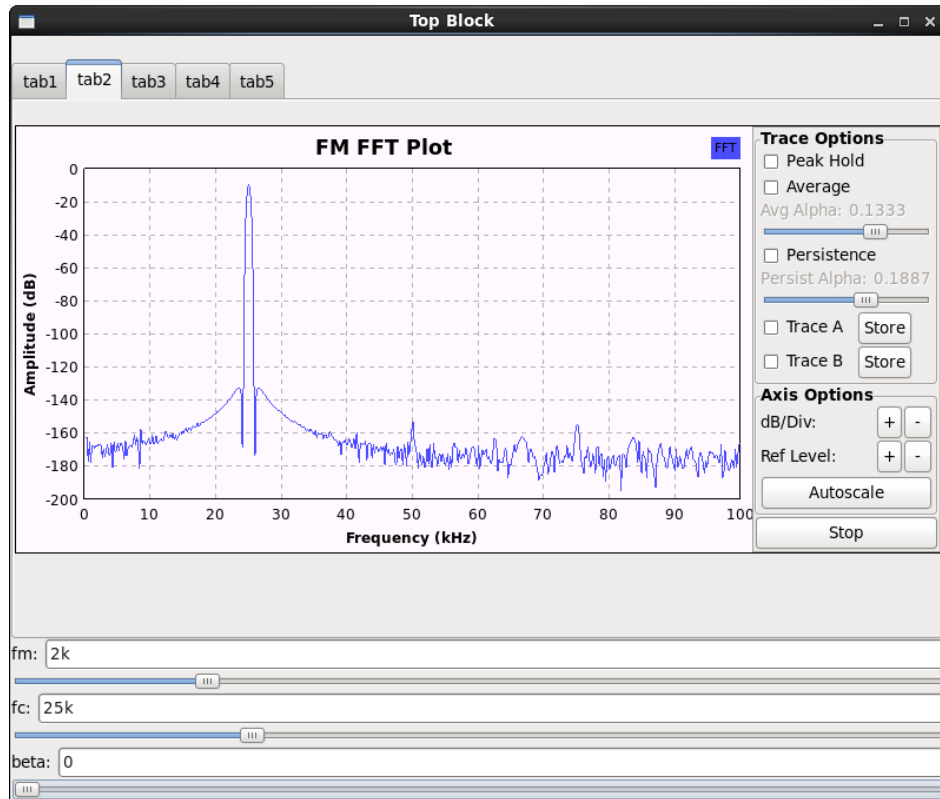


10-Use WX GUI Scope Sink and WX GUI FFT Sink to see the properties of FM signal with Sinusoidal message. You can change the modulation index as well as carrier frequency and message frequency and see the changes both in time domain and frequency domain. Following figures shows the results for the default parameters and also for some other sets of parameters.

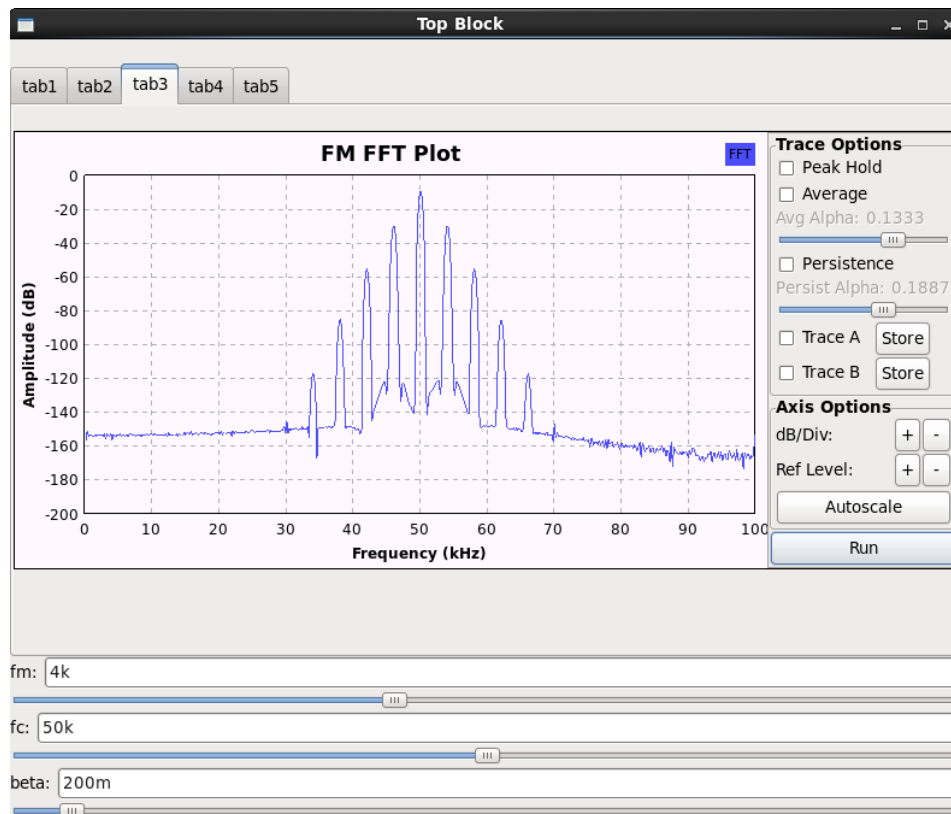
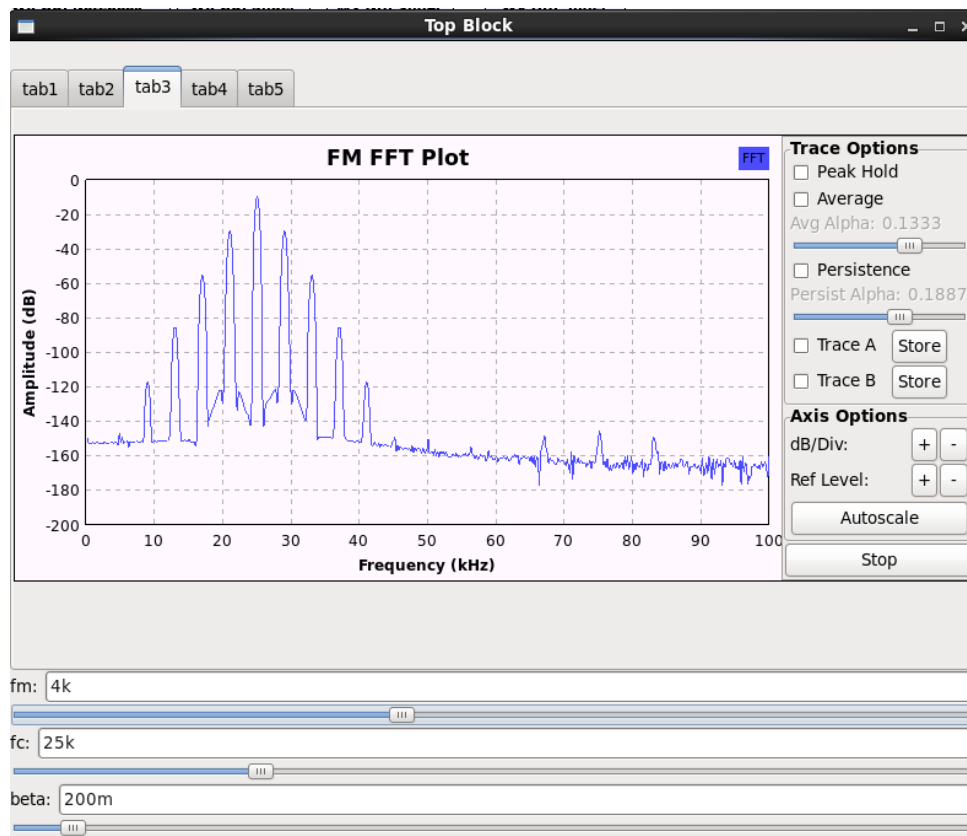
“Default Parameters”



“Increasing Beta”

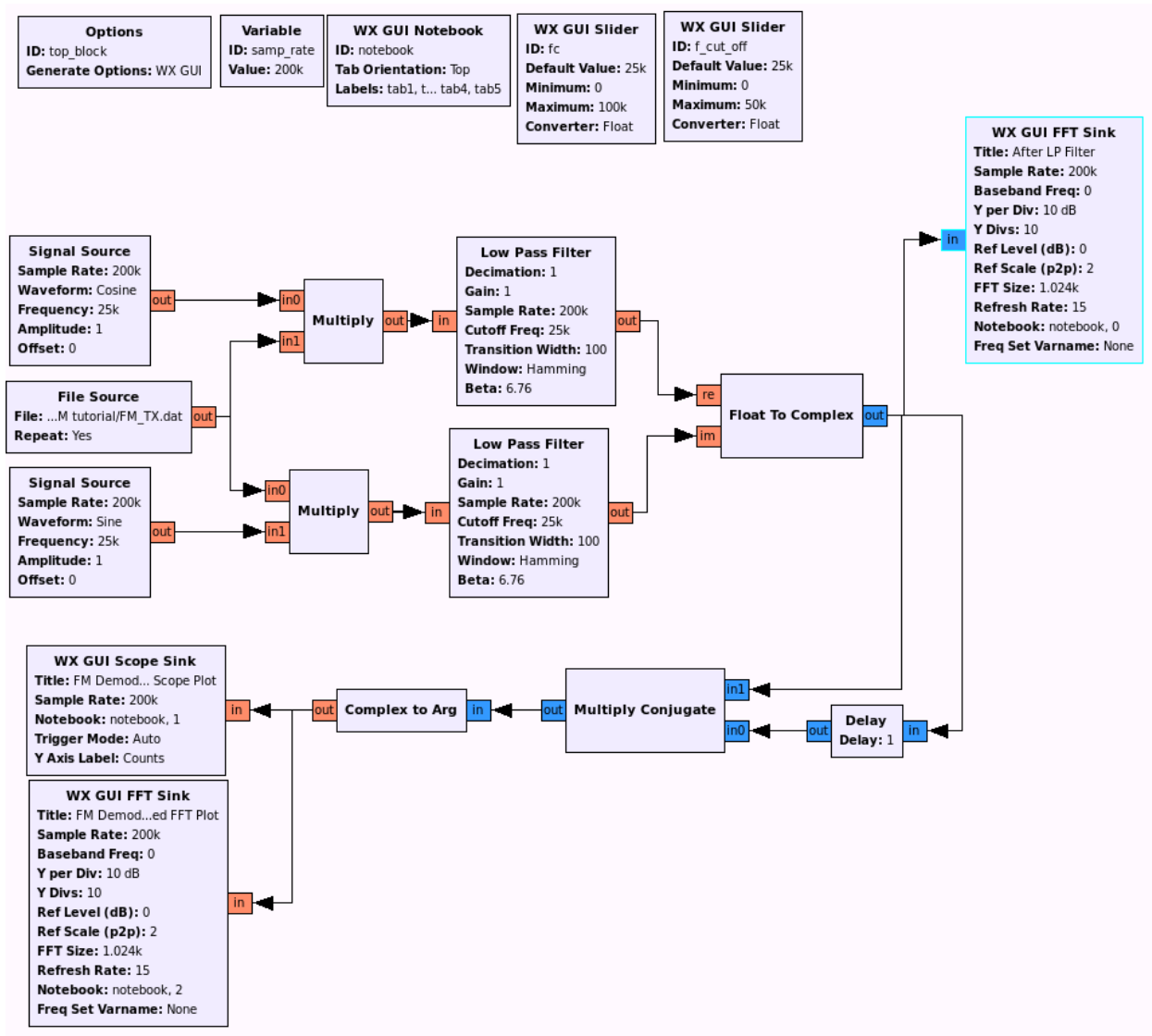


“Changing f_m and f_c ”



VI. Frequency Demodulation

1- The following flow graph is the implementation of frequency demodulator based on equations (24-28).



2- The first part of the graph is for generating the base band signal $\tilde{S}(t) = I(t) + jQ(t)$ from the real band pass source signal $S(t)$.

3- Recall the default FM signal of the previous part using the File Source block. Click on the ellipsis (...) next to the File parameter and choose the place where you saved your FM signal. Set repeat to yes to have continuously playing signal.

4- Multiply the File Source (FM Signal) by the cosine and sine signals with the same carrier frequency as the transmitter. Each multiplication will result in two low and high frequency components.

(Note: $\cos(\alpha)\cos(\beta) = (\cos(\alpha+\beta) + \cos(\alpha-\beta))/2$ & $\sin(\alpha)\cos(\beta) = (\sin(\alpha+\beta) + \sin(\alpha-\beta))/2$)

5- Lowpass filter the result of multiplication to save the baseband signal and omit the higher frequencies.

Set the parameters of the lowpass filter as below.

Properties: Low Pass Filter

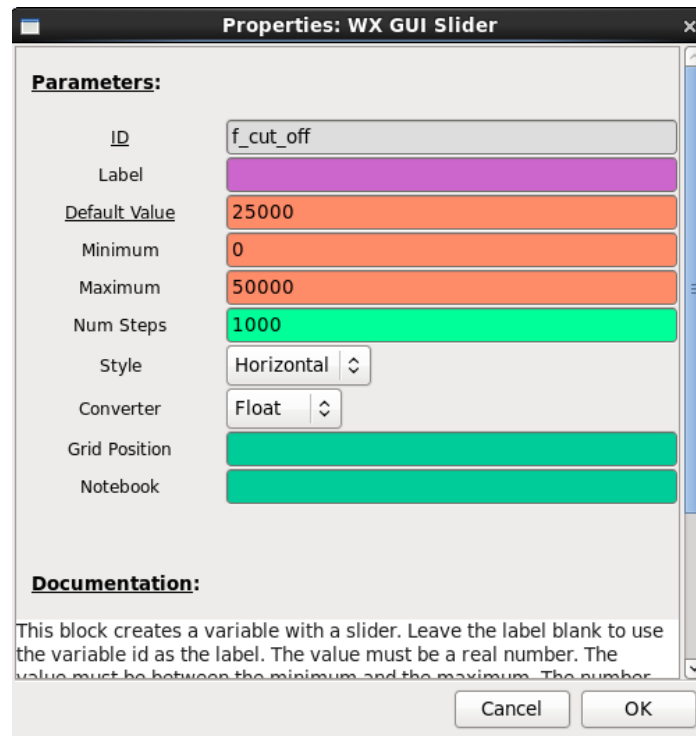
Parameters:

ID	low_pass_filter_1
FIR Type	Float->Float (Decimating)
Decimation	1
Gain	1
Sample Rate	samp_rate
Cutoff Freq	f_cut_off
Transition Width	100
Window	Hamming
Beta	6.76
Core Affinity	
Min Output Buffer	0
Max Output Buffer	0

Documentation:

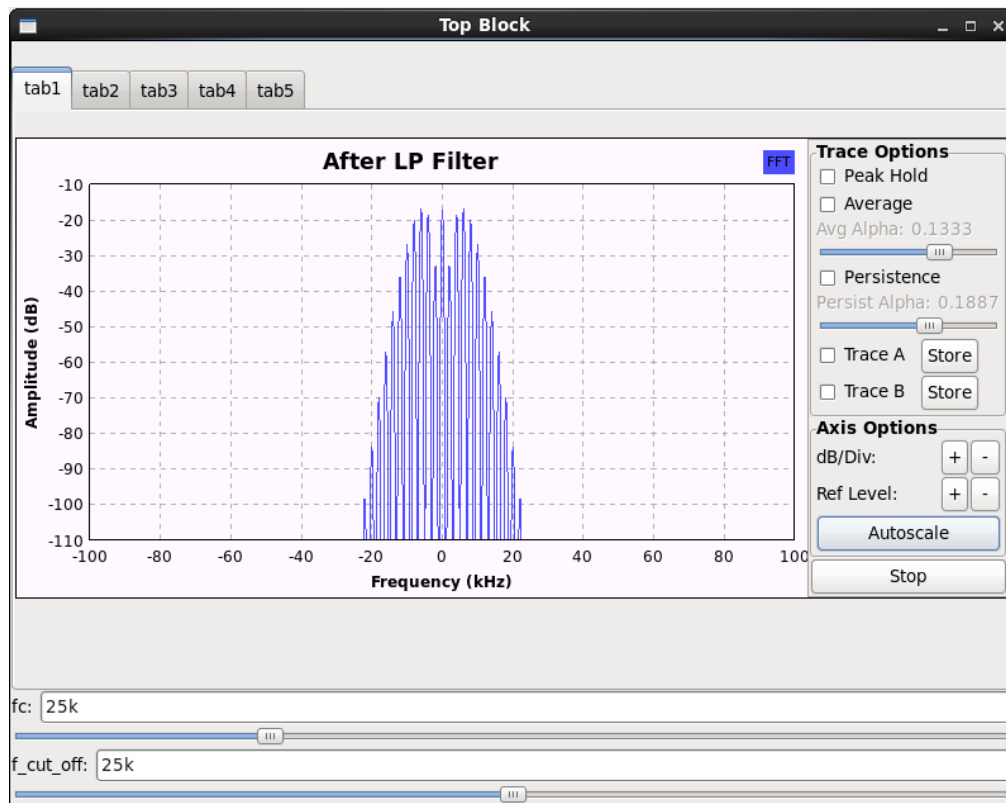
Cancel OK

6- f_cut_off is the cut off frequency of the filter which is controlled by the following WX GUI Slider. The default value of the f_cut_off is set to 25000 based on the bandwidth of the FM signal which is observed in step 10 of previous part (for default parameters). You can also estimate the cut off frequency using equation (23).



7- Use the Float to Complex block to combine $I(t)$ and $Q(t)$ and produce the complex baseband signal $\tilde{S}(t)$.

8- The following figure shows the spectrum of the baseband FM signal after lowpass filtering.



9- Now you should use equation (27) to recover the message signal. For doing that, you need a Delay block with the following properties:

Properties: Delay

Parameters:

ID	blocks_delay_0
Type	Complex
Delay	1
Num Ports	1
Vec Length	1
Core Affinity	
Min Output Buffer	0
Max Output Buffer	0

Documentation:

```

--- delay ---
make(size_t itemsize, int delay) -> sptr
--- delay_make ---

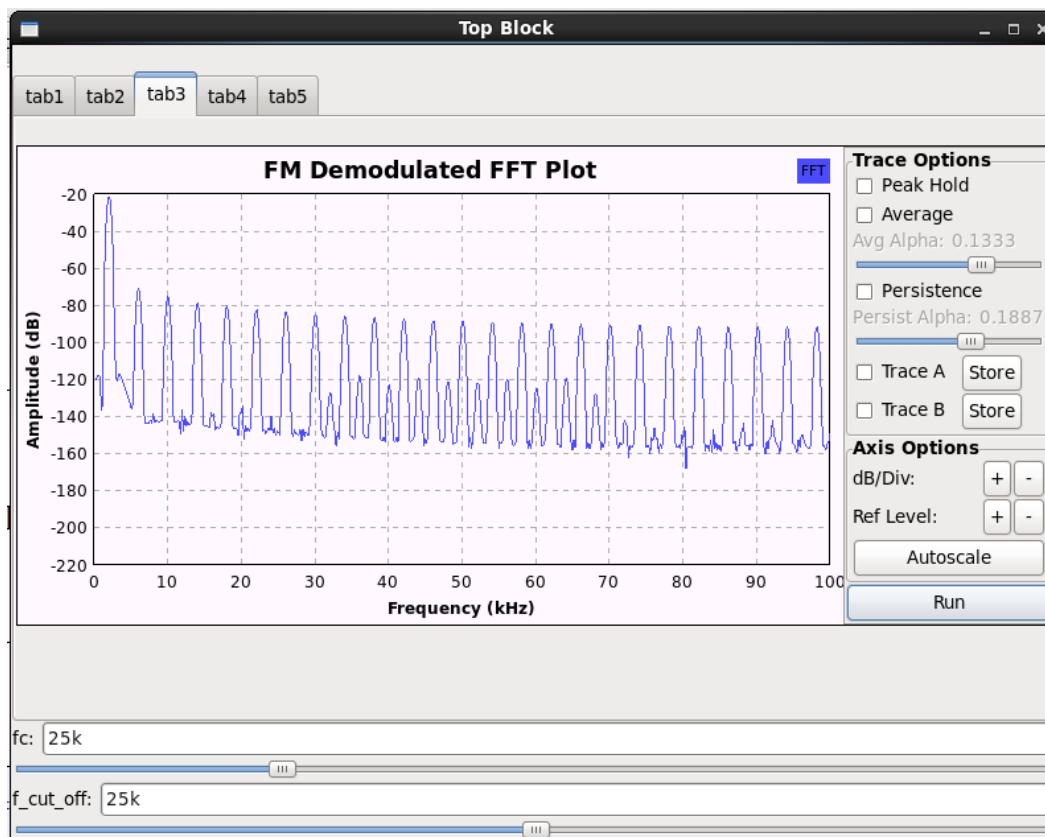
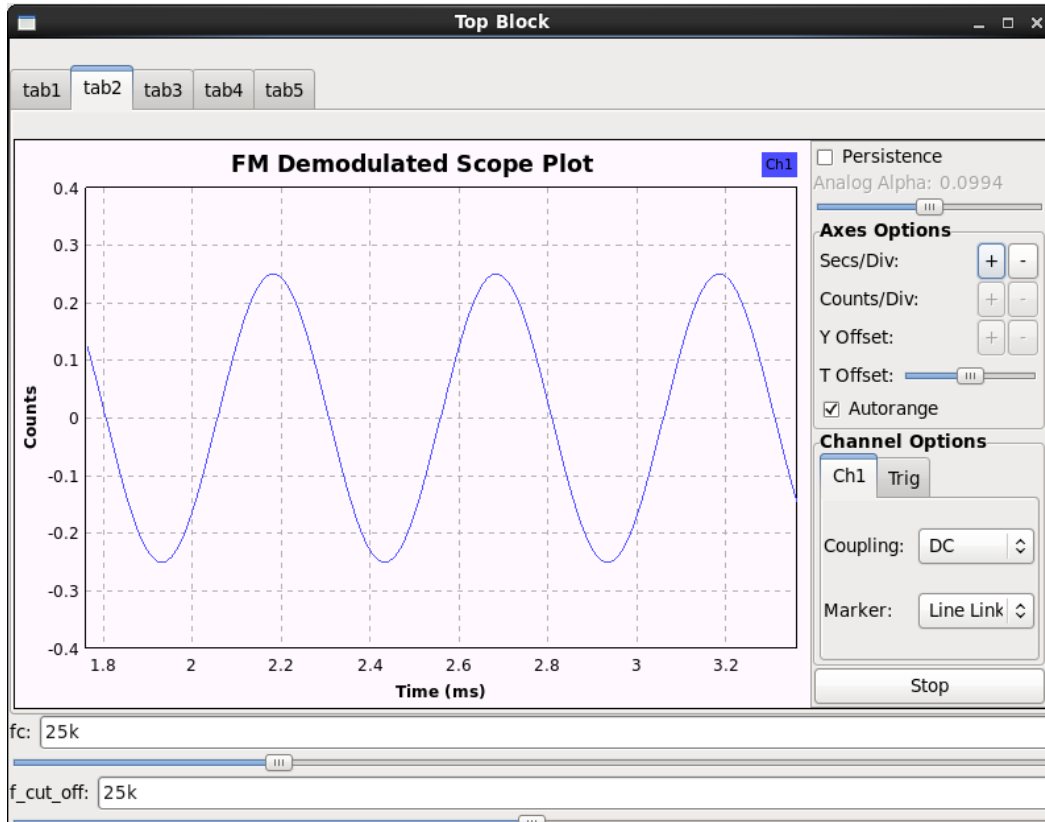
```

Cancel OK

10- Use the Multiply Conjugate Block. This block multiplies $\text{in0}(\tilde{S}(t-1))$ by the complex conjugate of $\text{in1}(\tilde{S}(t))$.

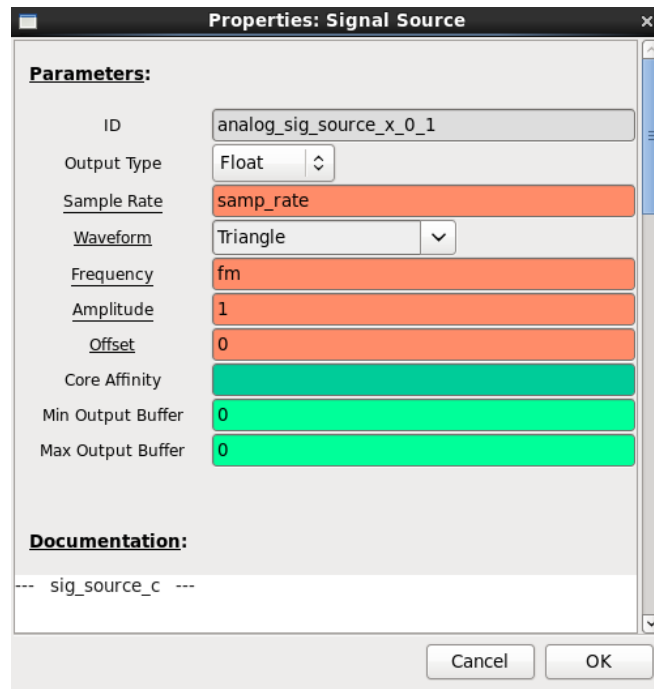
11- Use the Complex to Arg block to recover $m(t)$.

12- The following figures show the demodulated signal in both time and frequency domains. It is clear that the sinusoidal message is recovered successfully.



V. FM Implementation with Square Wave Message

1- In this part, the frequency modulation and demodulation is implemented for square waveform signal. The integral of a square waveform is a triangular waveform with the same frequency as the square waveform. So for frequency modulation, it is enough to replace the sinusoidal signal source in the flowgraph of section III with a triangular signal source with following parameters:

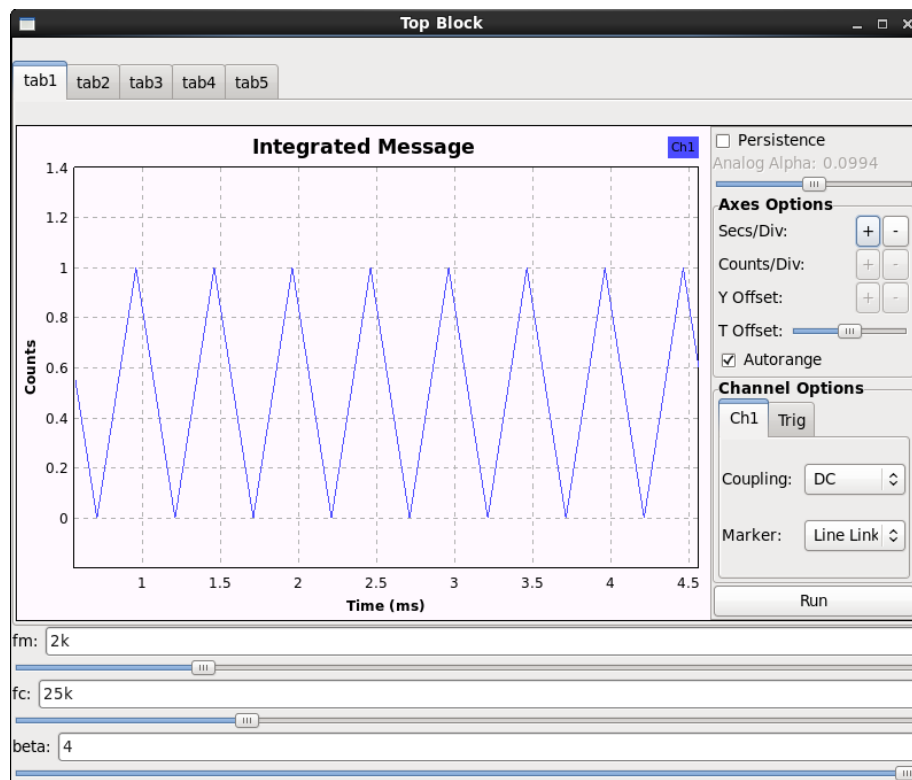


The 'Properties: Signal Source' dialog box shows the following parameters:

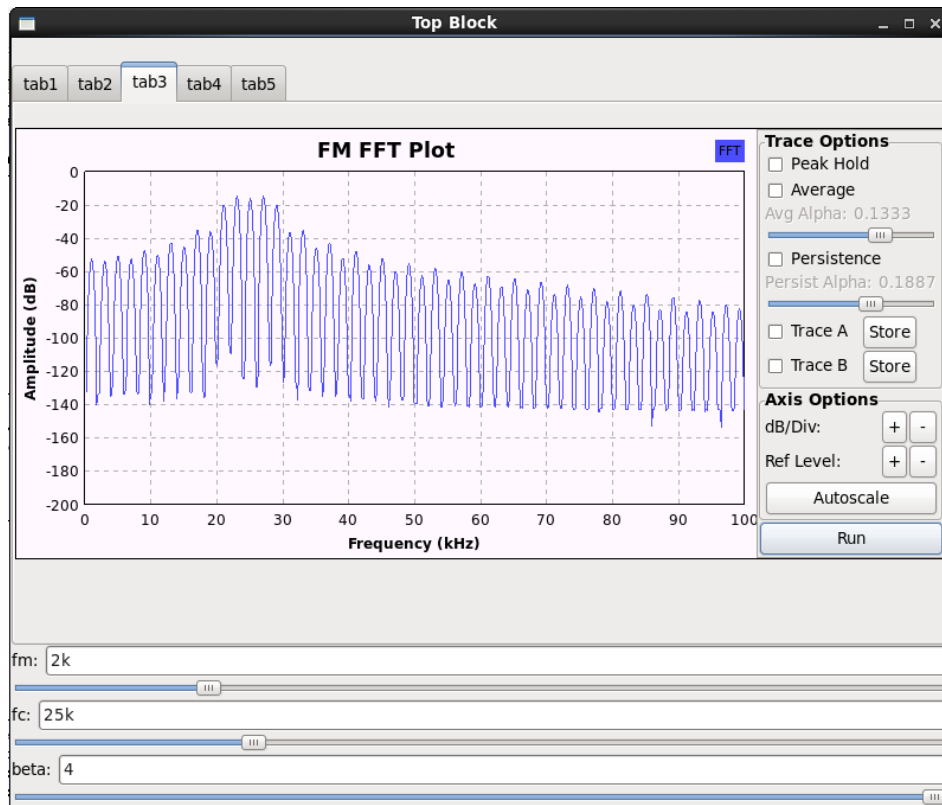
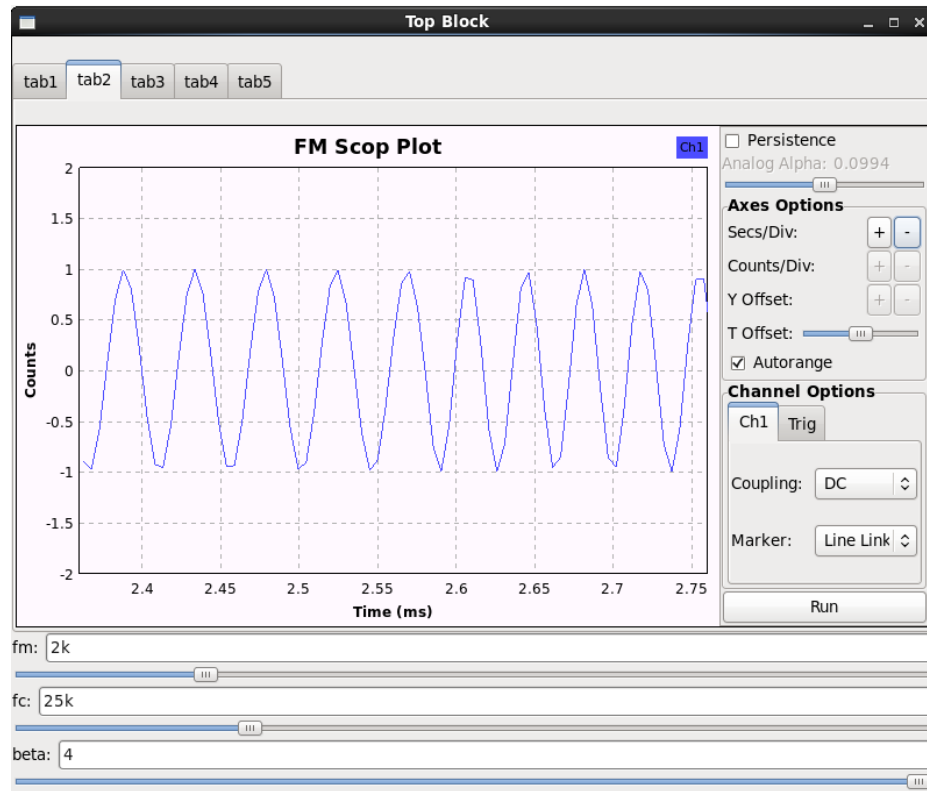
Parameter	Value
ID	analog_sig_source_x_0_1
Output Type	Float
Sample Rate	samp_rate
Waveform	Triangle
Frequency	fm
Amplitude	1
Offset	0
Core Affinity	
Min Output Buffer	0
Max Output Buffer	0

Documentation: sig_source_c

Buttons: Cancel, OK



2- The following figures show the FM signal with square waveform message in time and frequency domains for default parameters:



3- For demodulation we use the same flow graph as in section IV. You can see from the spectrum of the FM signal that the power of side-lobes is less than -60 dB for frequencies greater than 50K Hz. So the FM bandwidth can be considered as $50\text{KHz} - f_c = 25\text{KHz}$ and we can consider the default cut off frequency as before. You can change the cut off frequency and see its effect on the demodulated signal.

4- Following figures show the demodulated signal in time and frequency domain.

