SettlementRiskCorrect

October 14, 2024

0.1 Main Notebook: Strategies Investigation for Settlement Risk

0.1.1 Overview

This notebook analyses the exposure and performance of the strategies for settlement risk

0.2 #### Step 1: Import Modules

```
[1]: import numpy as np
import random
import matplotlib.pyplot as plt
import math
import ipywidgets as widgets
from ipywidgets import interact, interactive, fixed, interact_manual
```

0.2.1 Dataset Generation for Settlement Risk Analysis

This section outlines the methodology used to generate the dataset for evaluating different strategies related to settlement risk. The dataset consists of two primary components: the **baseline** positions and the incoming trades.

- 1. Baseline Positions The baseline positions represent the initial state of exposure in various currencies. The dataset is created as follows:
 - Number of Currencies: The analysis involves five currencies: USD, GBP, EUR, AUD, and JPY, represented as columns in the dataset.
 - Randomized Values:
 - Each currency's baseline position is randomly generated within a specified range defined by baseline min and baseline max.
 - A separate random value is generated for each currency, ensuring a varied initial exposure across the different currencies.

The resulting baseline is a one-dimensional array, where each entry corresponds to the position in a specific currency.

- **2. Incoming Trades** The incoming trades are generated to simulate the transactional activity that impacts the baseline positions. The trades are constructed as follows:
 - Number of Trades: The total number of trades is specified by the user (parameter n).

• Currency Selection:

- For each trade, a random currency is selected as the primary currency for the trade (from the available five currencies).
- A counter currency is also randomly selected from the remaining currencies.

• Trade Type:

- Each trade can be either a buy or a sell.
- If it is a buy transaction, a random value between 5 and 10 is generated, and the corresponding value in the counter currency is calculated based on predetermined exchange rates
- Conversely, for a sell transaction, a random value between -10 and -5 is generated, with the counter currency value also determined using the exchange rates.

The trades are structured in a two-dimensional array (n x 5), where each row corresponds to a specific trade's impact on the respective currencies.

3. Exchange Rates To accurately reflect the relationships between different currencies, a predefined set of exchange rates is established: - The exchange rates are defined for unique currency pairs, ensuring that the rate for converting between two currencies is symmetric (i.e., if rate(A to B) is known, rate(B to A) can be derived).

This structure allows the simulation of various scenarios, providing insight into the effectiveness of different strategies for managing settlement risk.

0.3 #### Step 2: Build the Baseline and Transactions (Impacts) that we will use

```
[2]: # Columns correspond to CURRENCIES
     # Column 1: USD
     # Column 2: GBP
     # Column 3: EUR
     # Column 4: AUD
     # Column 5: JPY
     def get_baseline_positions(n, baseline_min, baseline_max):
         baseline = np.zeros((1,5))
         baseline[0][0] = random.randint(baseline_min, baseline_max)
         baseline[0][1] = random.randint(baseline min, baseline max)
         baseline[0][2] = random.randint(baseline min, baseline max)
         baseline[0][3] = random.randint(baseline_min, baseline_max)
         baseline[0][4] = random.randint(baseline min, baseline max)
         ,,,
         baseline[0][0] = random.randint(-100,100)
         baseline[0][1] = -baseline[0][0]
```

```
baseline[0][2] = random.randint(-100,100)
  baseline[0][3] = -baseline[0][2]
  baseline[0][4] = random.randint(-100,100)
  #print("Initial Baseline", baseline)
  # there are C(5,2) = 5!/(5-2)!(2!) = 10 unique pairs for the exchange rates
  exchange_rate_1_2 = 2
  exchange_rate_1_3 = 0.5
  exchange_rate_1_4 = 1.5
  exchange_rate_1_5 = 3
  exchange_rate_2_3 = 0.5
  exchange_rate_2_4 = 1.25
  exchange_rate_2_5 = 0.75
  exchange_rate_3_4 = 2
  exchange_rate_3_5 = 0.5
  exchange_rate_4_5 = 1.5
  exchange_rates = np.zeros((5,5))
  for i in range(exchange_rates.shape[0]):
      for j in range(exchange_rates.shape[1]):
          if i == j:
              exchange_rates[i][j] = 1  # Set diagonal to 1 (since the_
⇔exchange rate to itself is 1)
          else:
              # Assign the exchange rates based on (i,j) index
              if i == 0 and j == 1:
                   exchange_rates[i][j] = exchange_rate_1_2
               elif i == 0 and j == 2:
                   exchange_rates[i][j] = exchange_rate_1_3
               elif i == 0 and j == 3:
                   exchange_rates[i][j] = exchange_rate_1_4
               elif i == 0 and j == 4:
                   exchange_rates[i][j] = exchange_rate_1_5
               elif i == 1 and j == 2:
                   exchange_rates[i][j] = exchange_rate_2_3
               elif i == 1 and j == 3:
                   exchange_rates[i][j] = exchange_rate_2_4
```

```
elif i == 1 and j == 4:
                   exchange_rates[i][j] = exchange_rate_2_5
              elif i == 2 and j == 3:
                   exchange_rates[i][j] = exchange_rate_3_4
              elif i == 2 and j == 4:
                   exchange_rates[i][j] = exchange_rate_3_5
              elif i == 3 and j == 4:
                   exchange_rates[i][j] = exchange_rate_4_5
              else:
                   # For reverse exchange rates (j to i), set as reciprocal
                   exchange_rates[i][j] = 1 / exchange_rates[j][i]
  transactions = np.zeros((n,5))
  for i in range(n):
      currency = random.randint(0,4)
      remaining_numbers = [x for x in range(5) if x!= currency]
      counter_currency = random.choice(remaining_numbers)
      buy_or_sell = random.randint(0,1)
      # buy_or_sell = 1 <=> we buy the currency
      # buy or sell = 0 <=> we sell the currency
      if buy_or_sell == 0:
          transactions[i,currency] = random.randint(5,10)
          transactions[i, counter_currency] = ___
--transactions[i,currency]*exchange_rates[currency][counter_currency]
      elif buy_or_sell == 1:
          transactions[i,currency] = random.randint(-10,-5)
          transactions[i, counter_currency] = ___
-transactions[i,currency]*exchange_rates[currency][counter_currency]*(-1)
  positions = np.vstack([baseline, transactions])
  #print(positions)
  return positions
```

0.4 #### Step 3: Define Settlement Risk function

```
[3]: def SettlementRisk(position): return np.sum(np.maximum(0,position))
```

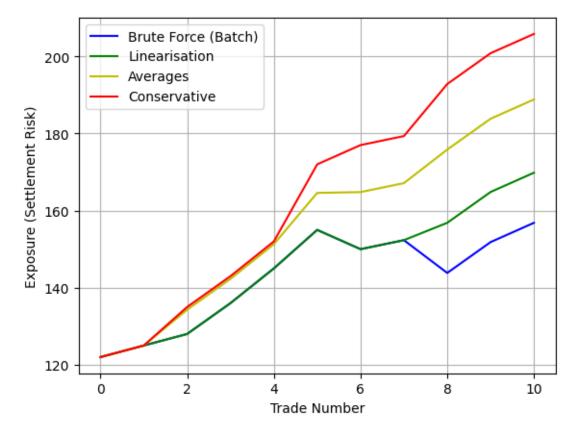
0.5 #### Step 4: Define our strategies

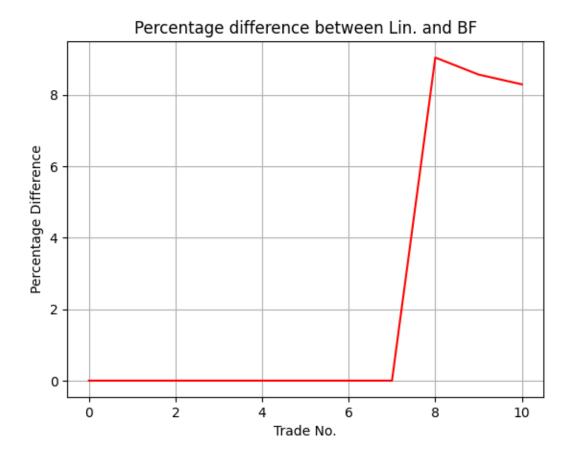
```
[4]: def BruteForce(positions):
         bf list = []
         total_position = np.zeros((1,5))
         total_position = np.vstack([total_position, positions[0,:]])
         total = SettlementRisk(total_position)
         bf_list.append(total)
         for i in range(positions.shape[0]-1):
             total_position = np.vstack([total_position, positions[i+1,:]])
             temp = np.sum(total_position, axis=0)
             total = SettlementRisk(temp)
             bf_list.append(total)
         #total_position = np.sum(positions, axis=0)
         return [SettlementRisk(total), bf_list]
     def Linearisation(positions):
         lin_list = []
         baseline = positions[0,:]
         baseline_exposure = SettlementRisk(baseline)
         total = baseline_exposure
         lin_list.append(total)
         for i in range(positions.shape[0]-1):
             decoupled = np.vstack([baseline, positions[i+1,:]])
             decoupled = np.sum(decoupled, axis=0)
             decoupled_exposure = SettlementRisk(decoupled)
             total += decoupled_exposure - baseline_exposure
             lin_list.append(total)
         return [total, lin_list]
     def Conservative(positions):
         total = 0
```

```
cons_list = []
    for i in range(positions.shape[0]):
        total += SettlementRisk(positions[i,:])
        cons_list.append(total)
    return [total, cons_list]
def Averages(positions):
    avg_list = []
    baseline = positions[0,:]
    n = positions.shape[0]-1
    baseline_exposure = SettlementRisk(baseline)
    total = baseline_exposure
    avg_list.append(total)
    for i in range(positions.shape[0]-1):
        decoupled = np.vstack([baseline, positions[i+1,:]])
        decoupled[1] *= n
        decoupled = np.sum(decoupled, axis=0)
        decoupled_exposure = SettlementRisk(decoupled)
        total += 1/n*(decoupled_exposure - baseline_exposure)
        avg_list.append(total)
    return [total, avg_list]
```

0.6 #### Step 5: Define the simulation function

```
[6]: def sim(m, baseline_min, baseline_max):
         data = get_baseline_positions(m, baseline_min, baseline_max)
         [total BF, bf list] = BruteForce(data)
         [total_Linearisation, lin_list] = Linearisation(data)
         [total_Conservative, cons_list] = Conservative(data)
         [total_Averages, avg_list] = Averages(data)
         print("Brute Force: ", total_BF)
         print("\n")
         print("Linearisation: ", total_Linearisation)
         print("\n")
         print("Conservative: ", total_Conservative)
         print("\n")
         print("Averages: ", total_Averages)
         x = np.linspace(0,m,m+1)
         plt.figure()
         plt.plot(x,bf_list, label="Brute Force (Batch)", color= "b")
         plt.plot(x,lin_list, label="Linearisation", color= "g")
         plt.plot(x,avg_list, label="Averages", color= "y")
         plt.plot(x,cons_list, label="Conservative", color= "r")
         plt.legend()
         plt.grid(True)
         plt.xlabel("Trade Number")
         plt.ylabel("Exposure (Settlement Risk)")
         plt.show()
         diff_lin_bf = [(lin_list[i] - bf_list[i])/bf_list[i]*100 for i in_
      →range(len(lin_list))]
         min = np.min(diff_lin_bf)
         max = np.max(diff_lin_bf)
        plt.figure()
         plt.plot(x, diff_lin_bf, color="r")
         plt.xlabel("Trade No.")
         plt.ylabel("Percentage Difference")
         plt.title("Percentage difference between Lin. and BF")
```





Range of values for percentage difference: [0.0, 9.038238702201644]

NOTE: Positive percentage implies linearisation is working correctly (overestimating)

Negative percentage implies linearisation is optimistic (underestimating exposure)

0.7 #### Step 6: INTERACTIVE GRAPH

```
baseline\_max = widgets.
      \neg IntSlider(min=20, max=200, step=1, value=50, description="Max. range of baseline_{\square}
      ⇔position"),
              , , ,
[7]: '\nwidgets.interact(sim,\n
                                          m =
     widgets.IntSlider(min=0, max=100, step=1, value=20, description="Total No.
     Trades"),\n
                         baseline_min =
     widgets.IntSlider(min=-200,max=-20,step=1,value=-50,description="Min. range of
     Baseline position"),\n
                                    baseline max =
     widgets.IntSlider(min=20,max=200,step=1,value=50,description="Max. range of
    baseline position"),\n
                                    )\n
[8]: # Define the sliders
     m_slider = widgets.IntSlider(min=0, max=100, step=1, value=20,

description="Total No. Trades")
     baseline_min_slider = widgets.IntSlider(min=-200, max=200, step=1, value=-50,

description="Min. range of Baseline position")
     baseline_max_slider = widgets.IntSlider(min=-200, max=200, step=1, value=50, __

¬description="Max. range of Baseline position")
     # Preset button functionality
     def set_preset_1(b):
         m slider.value = 50
         baseline_min_slider.value = -100
         baseline_max_slider.value = -50
     def set_preset_2(b):
         m_slider.value = 50
         baseline_min_slider.value = 100
         baseline_max_slider.value = 150
     def set_preset_3(b):
         m_slider.value = 50
         baseline min slider.value = -100
         baseline_max_slider.value = 100
     # Create preset buttons
     preset_button_1 = widgets.Button(description="Negative Baseline")
     preset_button_2 = widgets.Button(description="Positive Baseline")
     preset_button_3 = widgets.Button(description="Mixed Baseline")
     # Attach the button click events to the preset functions
     preset_button_1.on_click(set_preset_1)
     preset_button_2.on_click(set_preset_2)
```

preset_button_3.on_click(set_preset_3)

```
# Set the size of the buttons
preset_button_1.layout = widgets.Layout(width='200px', height='40px')
preset_button_2.layout = widgets.Layout(width='200px', height='40px')
preset_button_3.layout = widgets.Layout(width='200px', height='40px')
# Layout for sliders and buttons
grid_layout = widgets.GridBox(
    children=[m_slider, baseline_min_slider, baseline_max_slider],
   layout=widgets.Layout(grid_template_columns="repeat(4, 300px)",__
⇔grid_gap="10px")
button_layout = widgets.HBox([preset_button_1, preset_button_2,__
 ⇔preset_button_3])
# Create interactive output
ui = widgets.VBox([grid_layout, button_layout])
out = widgets.interactive_output(sim, {
    'm': m_slider,
    'baseline_min': baseline_min_slider,
    'baseline_max': baseline_max_slider
})
# Display the widgets
display(ui, out)
```

VBox(children=(GridBox(children=(IntSlider(value=20, description='Total No.

→Trades'), IntSlider(value=-50, des...

Output()