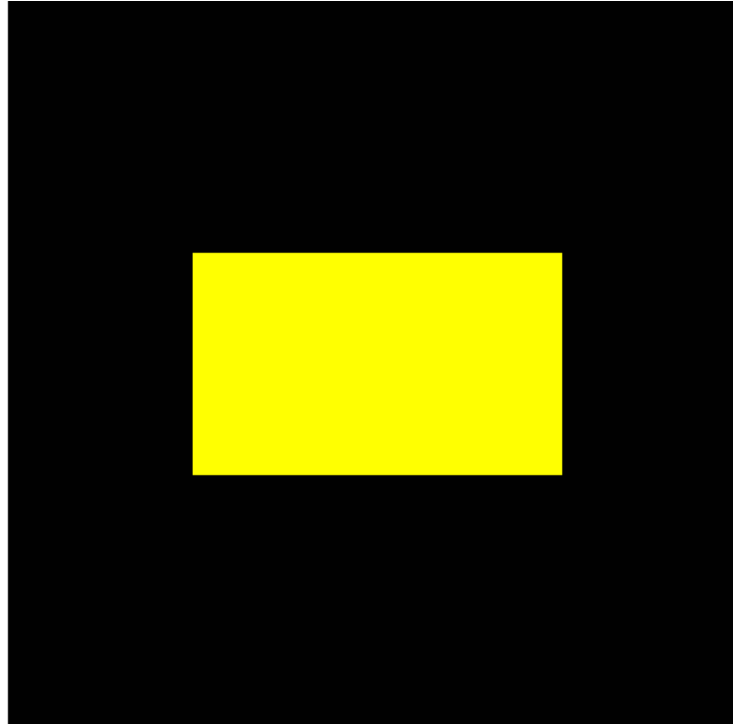


CSE4204 | Section C1 | Computer Graphics Lab | Assignment – 1

[1] Create a WebGL application to draw a rectangle. The size of the rectangle can be arbitrary. But the color needs to be the same as the picture shown below.



Hints:

- Your mesh must have 6 vertices in total
- You need 2 triangles to create this rectangle. Each triangle has 3 vertices.

Submission Process: You have to follow the coding skeleton provided during the sessional class.
Rename your file like this: **180104001_A1.html**