

**UnB**

MIT Digital Currency Initiative and the University of Brasilia presents

# Cryptocurrency Design and Engineering

Lecture 6: State Models

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# State Models

- A cryptocurrency from a log
- Bitcoin - UTXOs
- Ethereum – Contracts and accounts

# A cryptocurrency from a log

- Everything that came before was just about agreeing on a log...
- How do we get a cryptocurrency from a log?
  - Operations, initial state, state transition function, validation

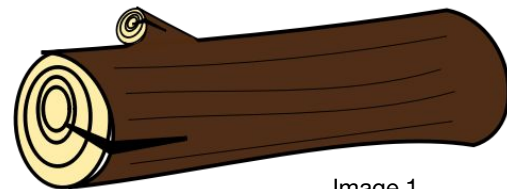
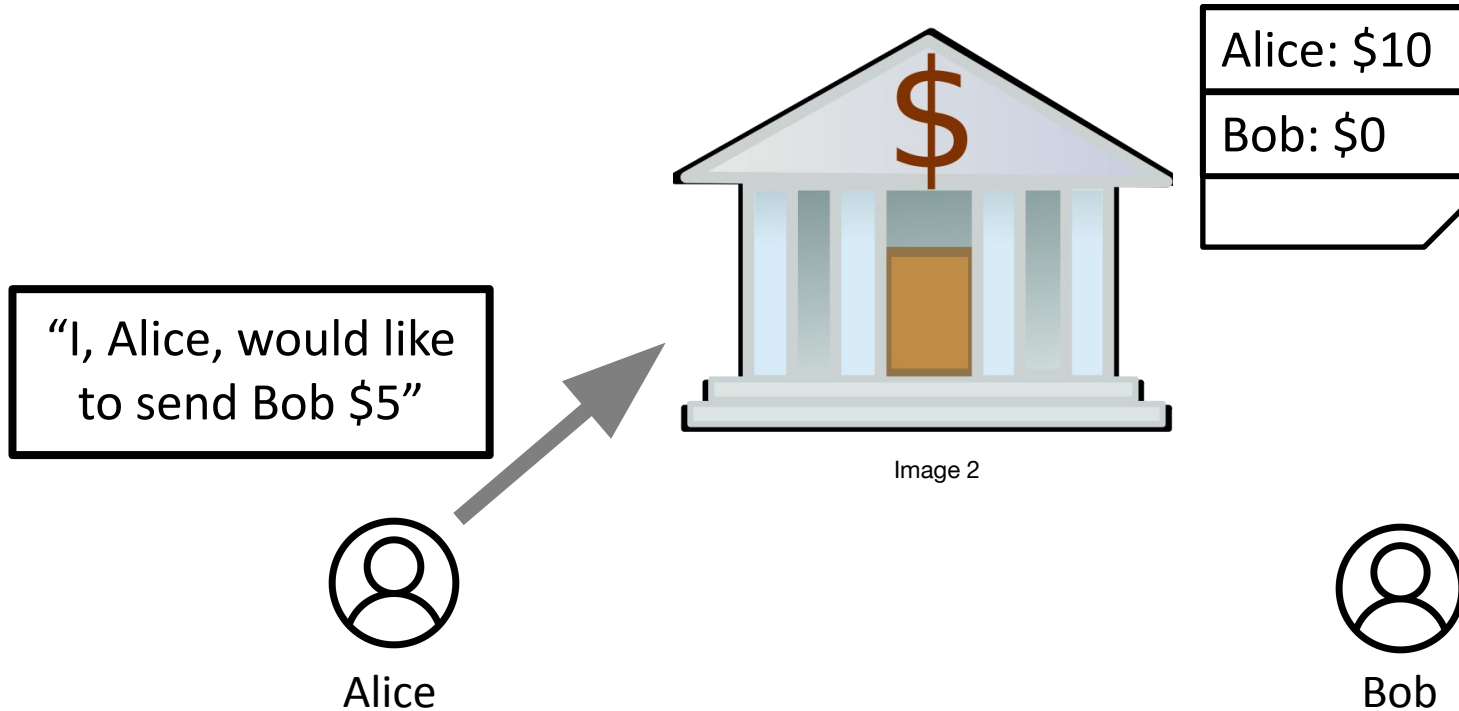


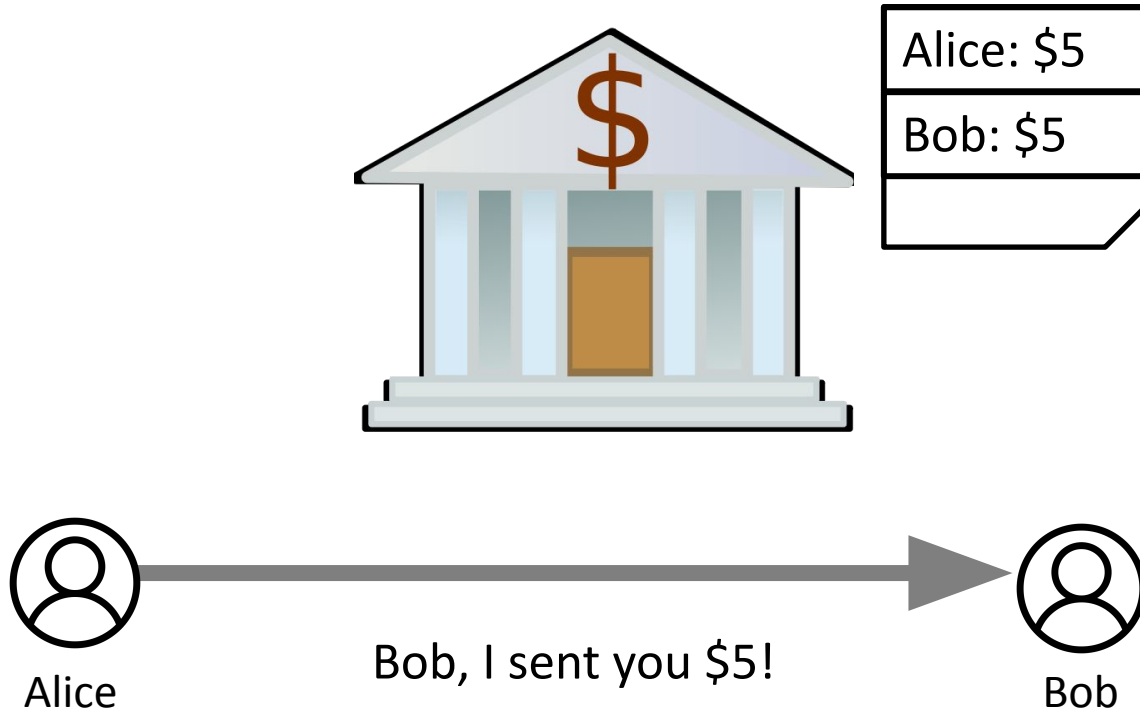
Image 1

# What do we need in a transaction?

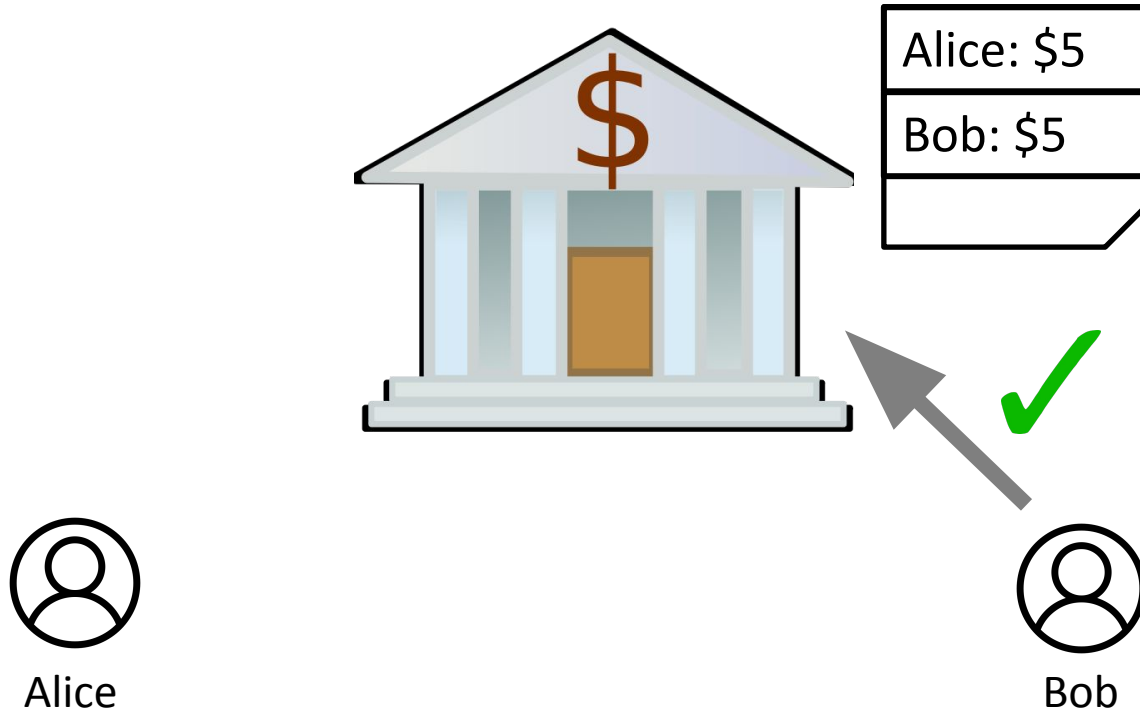
# Traditional digital payments



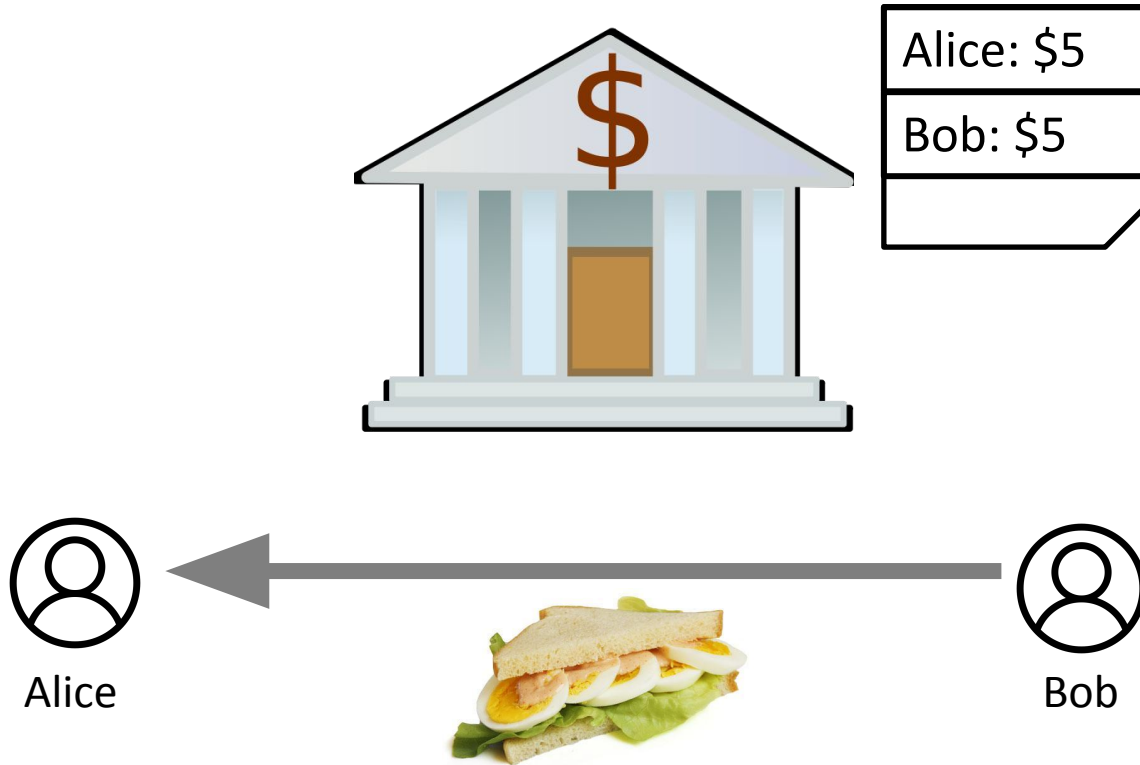
# Traditional digital payments



# Traditional digital payments



# Traditional digital payments





# What do we need in a transaction?

- Amount
- User, authorization
- Who you're paying

```
Who: Alice  
Amount: $5  
Payee: Bob  
Auth: SigAlice(??)
```

# What do we need in a transaction?

- Amount
- User, authorization
- Who you're paying

```
Who: Alice  
Amount: $5  
Payee: Bob  
Auth: SigAlice(TXN)
```

# What do we need in a transaction?

- Amount
- User, authorization
- Who you're paying

Who: Alice

Amount: \$5

Payee: Bob

Auth:  $\text{Sig}_{\text{Alice}}(\text{TXN-sig})$

# What do we need in a transaction?

- Amount
- User, authorization
- Who you're paying

Who: Alice

Amount: \$5

Payee: Bob

Auth:  $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$

# Account based model

|             |
|-------------|
| Alice: \$10 |
| Bob: \$0    |
|             |

# Account based model

|             |
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|             |

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Amount: \$5  
Payee: Bob  
Auth:  $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$

# Account based model

|                        |
|------------------------|
| <del>Alice: \$10</del> |
| <del>Bob: \$0</del>    |
| Alice: \$5             |
| Bob: \$5               |
|                        |

Who: Alice

Amount: \$5

Payee: Bob

Auth:  $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$

# Account based model

- Store list of accounts and balances (S)
- A transaction is valid if there is enough balance in the account
- Sender debited, receiver credited



# Replay attacks

|                        |
|------------------------|
| <del>Alice: \$10</del> |
| <del>Bob: \$0</del>    |
| Alice: \$5             |
| Bob: \$5               |
|                        |

Who: Alice  
Amount: \$5  
Payee: Bob  
Auth:  $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$

# Replay attacks

|                        |
|------------------------|
| <del>Alice: \$10</del> |
| <del>Bob: \$0</del>    |
| Alice: \$5             |
| Bob: \$5               |
|                        |



Image 4

|   |
|---|
| o: Alice  |
| Who: Alice  |
| Amount: \$5   |
| Payee: Bob  |
| Auth: $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$ |

# Replay attacks

|                        |
|------------------------|
| <del>Alice: \$10</del> |
| <del>Bob: \$0</del>    |
| <del>Alice: \$5</del>  |
| <del>Bob: \$5</del>    |
| Alice: \$0             |
| Bob: \$10              |



|   |
|---|
| Who: Alice  |
| Amount: \$5   |
| Payee: Bob  |
| Auth: $\text{Sig}_{\text{Alice}}(\text{H}(\text{TXN-sig}))$ |

# State Models

- A cryptocurrency from a log
- Bitcoin - UTXOs
- Ethereum – Contracts and accounts

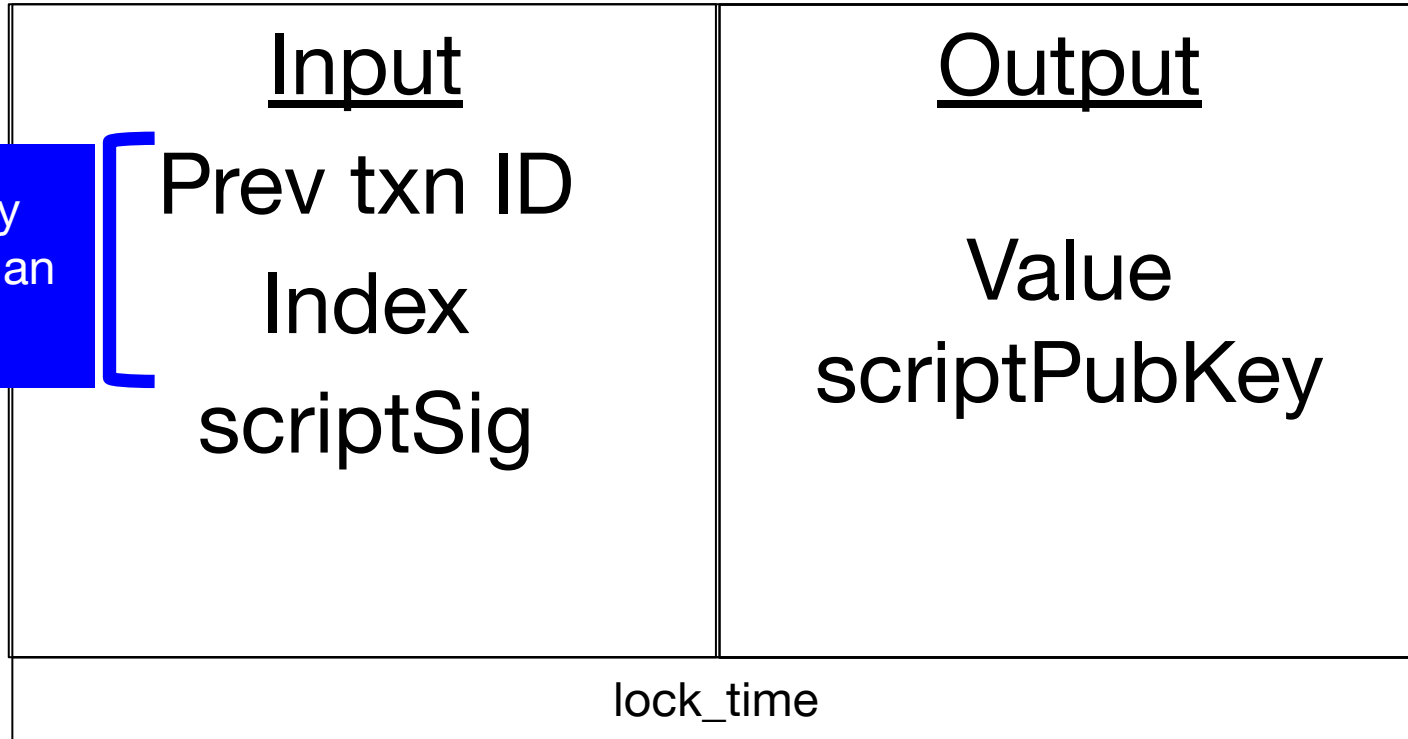
# Unspent Transaction Outputs

- All coins are not the same
- Refer to specific coins when spending
- Coins are consumed; create new ones
- A coin can only be spent once

# Transaction format

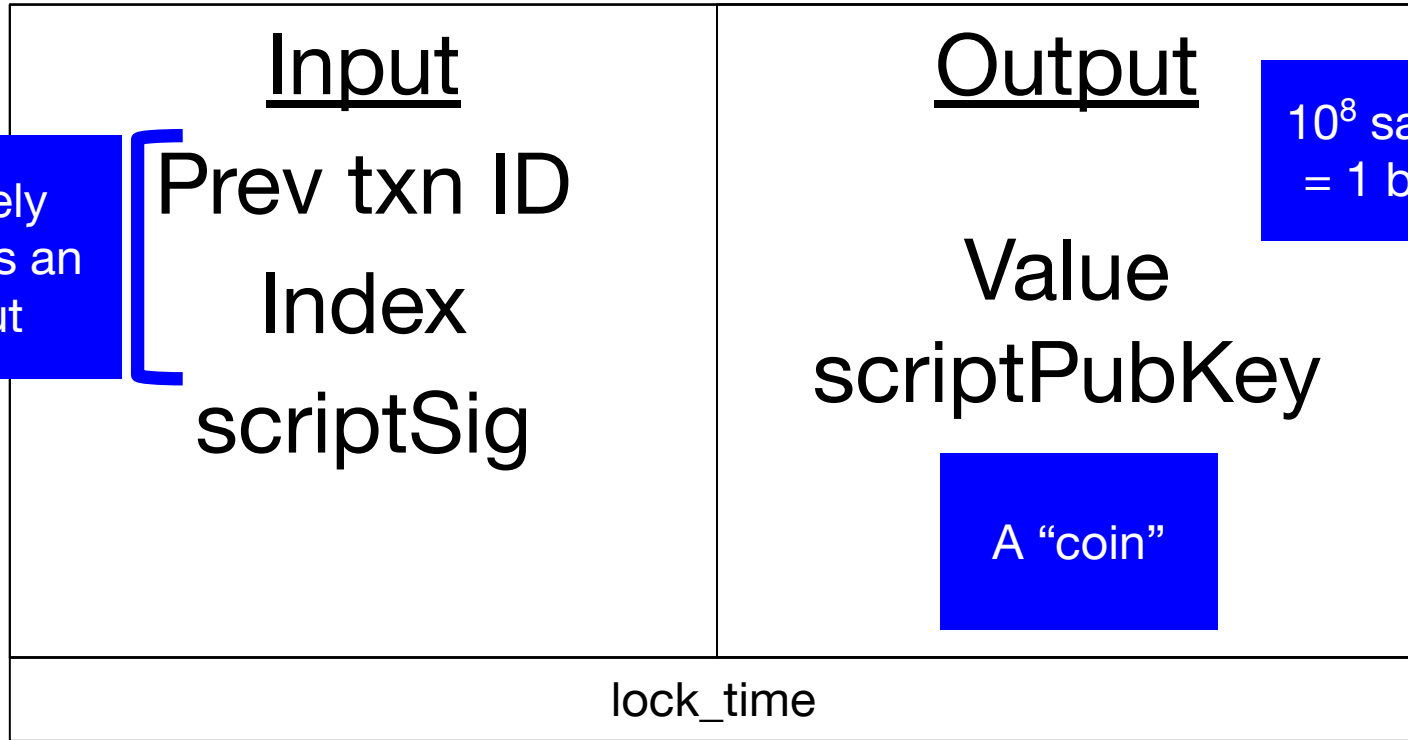
| <u>Input</u> | <u>Output</u> |
|--------------|---------------|
| Prev txn ID  |               |
| Index        | Value         |
| scriptSig    | scriptPubKey  |
| lock_time    |               |

# Transaction format



Uniquely  
identifies an  
output

# Transaction format





# ScriptSigs and scriptPubkeys

- ScriptPubkeys are predicates
- ScriptSigs help satisfy the predicates
- When can you spend a coin? You know how to produce a satisfying scriptSig

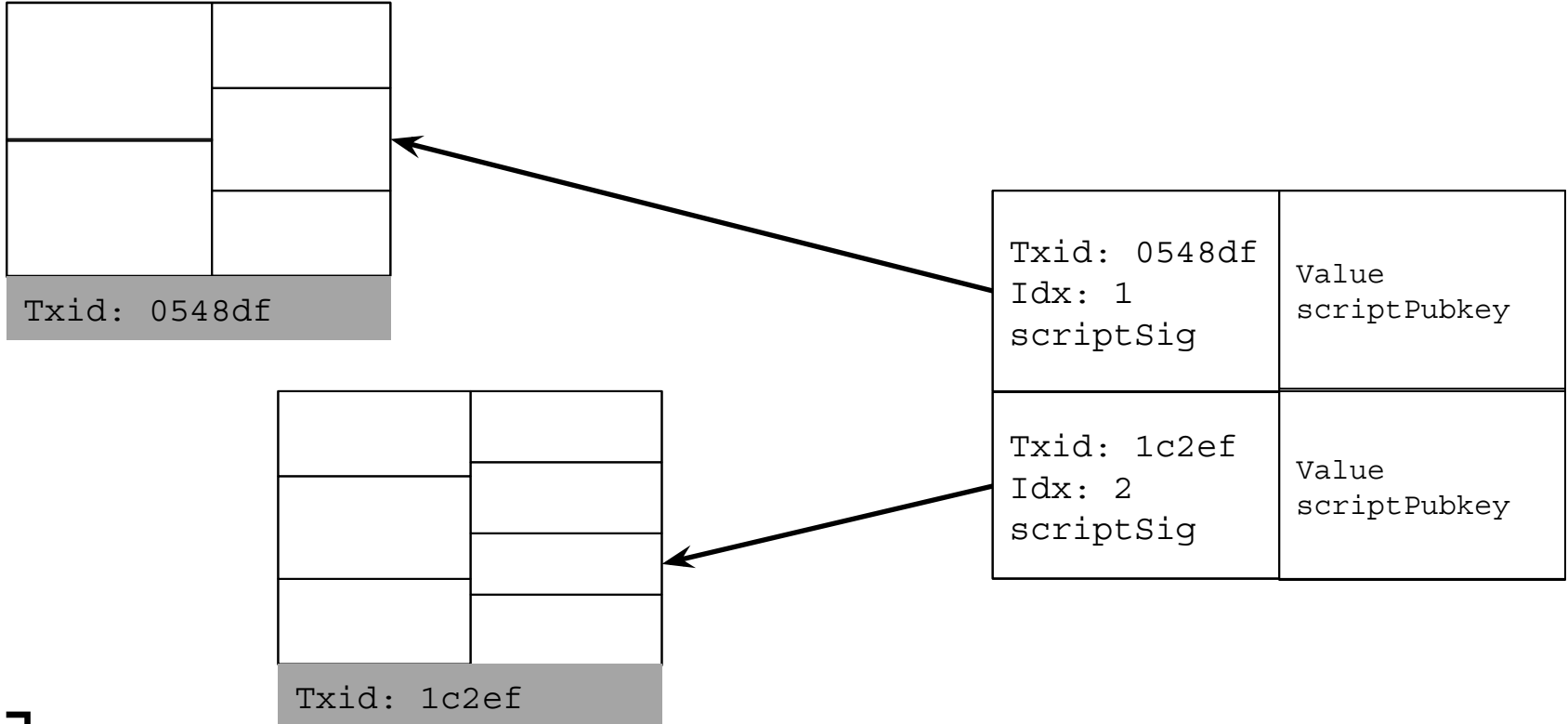
# Multiple inputs and outputs

|   |  |
|---|--|
| <u>Input</u><br>Prev txn ID<br>Index<br>scriptSig | <u>Output</u><br>Value<br>scriptPubKey |
|   |  |
|   | <u>Output</u><br>Value<br>scriptPubKey |
| <u>Input</u><br>Prev txn ID<br>Index<br>scriptSig |  |
|   | <u>Output</u><br>Value<br>scriptPubKey |
| lock_time   |  |

# Inputs and outputs are independent

|                   |   |  |
|-------------------|---|--|
| Alice's<br>output | <u>Input</u><br>Prev txn ID<br>Index<br>scriptSig | <u>Output</u><br>Value<br>scriptPubKey |
|                   |   | <u>Output</u><br>Value<br>scriptPubKey |
|                   |   | <u>Output</u><br>Value<br>scriptPubKey |
| Carol's<br>output | <u>Input</u><br>Prev txn ID<br>Index<br>scriptSig |  |
|                   |   |  |
|                   |   |  |
| lock_time         |   |  |

# Transactions



```

"txid" : "c80b343d2ce2b5d829c2de9854c7c8d423c0e33bda264c40138d834aab4c0638",
"hash" : "c80b343d2ce2b5d829c2de9854c7c8d423c0e33bda264c40138d834aab4c0638",
"size" : 85,
"vsize" : 85,
"version" : 1,
"locktime" : 0,
"vin" : [
  {
    "txid" : "3f4fa19803dec4d6a84fae3821da7ac7577080ef75451294e71f9b20e0ab1e7b",
    "vout" : 0,
    "scriptSig" : {
      "asm" : "",
      "hex" : ""
    },
    "sequence" : 4294967295
  }
],
"vout" : [
  {
    "value" : 49.99990000,
    "n" : 0,
    "scriptPubKey" : {
      "asm" : "OP_DUP OP_HASH160 cbc20a7664f2f69e5355aa427045bc15e7c6c772 OP_EQUALVERIFY OP_CHECKSIG",
      "hex" : "76a914cbc20a7664f2f69e5355aa427045bc15e7c6c77288ac",
      "reqSigs" : 1,
      "type" : "pubkeyhash",
      "addresses" : [ "mz6KvC4aoUeo6wSxtiVQTo7FDwPnkp6URG" ]
    }
  }
]

```

# Transaction validity rules

- $\text{Sum}(\text{inputs}) \geq \text{Sum}(\text{outputs})$ 
  - One exception: coinbase transactions
  - Why not equal? Fees!
- For every input,  $\text{Eval}(\text{scriptSig} + \text{scriptPubKey}) == \text{true}$
- Output has not already been spent
- `lock_time`

Reject ANY BLOCKCHAIN that  
contains transactions that don't  
follow these rules!

# Pay to Pubkey Hash (P2PKH)

- Idea: Send money to a pubkey
- Pubkeys are big, a hash of a pubkey is only 32 bytes (+1 byte for prefix)
- scriptPubkey: instructions on how to verify a signature of a pubkey that is hashed
- scriptSig: signature, pubkey

Will see details in  
programmability  
lecture

# The state: the UTXO set

- Every transaction destroys its inputs and creates its outputs
- Every Bitcoin node applies all transactions and computes the set of Unspent Transaction Outputs (UTXO set) from the blockchain
- Represents valid set of unspent coins
- Currently:
  - ~170M UTXOs
  - ~11GB



# Benefits of UTXOs

- Storage
  - State is  $O(\text{unspent coins})$ , not  $O(\text{accounts})$
- Less linkage between transactions
  - Can generate new pubkeys
- Scalability
  - Except for existence, transactions can be validated independently

# Downsides of UTXOs

- Complex!
- No global state; can't do more complex programming

# State Models

- A cryptocurrency from a log
- Bitcoin - UTXOs
- Ethereum – Contracts and accounts

# Ethereum's state model

- Much richer than Bitcoin: transactions can execute a whole program
- Global shared state: set of accounts
  - Externally owned accounts (EOA)
  - Contract accounts

# Ethereum accounts

- Every account has the following fields:
  - Address
  - Code
  - Storage root
  - Balance  $10^{18} \text{ Wei} = 1 \text{ ETH}$
  - Nonce
- Account storage: storage array  $S[]$  in a Merkle Patricia Tree

# Ethereum transaction format

To: 32 byte address

If To == 0: Create new contract with [code]

Else: [data]

Function call  
and  
arguments

From: address,

Value

Tx fees

Nonce

Prevents  
replay  
attacks

# Benefits of Ethereum's model

- “Turing complete” programmability
  - Composability
  - Much easier to write complex applications
- Fees: you pay for what you use
- Intuitive account balance data model

# Downsides of Ethereum's model

- Valid transactions always execute: You pay fees even if it doesn't do what you want
- Complexity breeds the ability to shoot yourself in the foot (later: DAO hack and re-entry bugs)
- Synchronizing on global state affects performance
- Wasteful? Every node executes every line of every program



## Ethereum Chain Full Sync Data Size (l:ECFSDS)

1405.84 GB for Sep 21 2025

[Overview](#)[Interactive Chart](#)

Level Chart

[VIEW FULL CHART](#)

1M 3M 6M YTD 1Y 3Y 5Y 10Y MAX

Select area  
to zoom

1405.84

1300.00

1200.00

OCT '24

JAN '25

APR '25

JUL '25

Image 5

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