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Problem Set 4

Instructor: Vinod Vaikuntanathan

TAs: Lali Devadas, Aparna Gupte, Sacha Servan-Schreiber

Instructions.

• When: This problem set is due on November 10, 2021 before 11pm ET.

- How: You should use LATEX to type up your solutions (you can use our LATEX template from the course webpage). Solutions should be uploaded on Gradescope as a single pdf file.
- Acknowledge your collaborators: Collaboration is permitted and encouraged in small groups of at most three. You must write up your solutions entirely on your own and acknowledge your collaborators.
- Reference your sources: If you use material from outside the lectures, you must reference your sources (papers, websites, wikipedia, ...).
- When in doubt, ask questions: Use Piazza or the TA office hours for questions about the problem set. See the course webpage for the timings.

Problem 1. Commitment issues!

A commitment scheme $(\langle \mathcal{S}, \mathcal{R} \rangle, \mathsf{Verify})$ for a message space \mathcal{M} and security parameter λ consists of an interactive protocol between a PPT sender \mathcal{S} and a PPT receiver \mathcal{R} as well as an efficient algorithm Verify, satisfying correctness, hiding, and binding defined below. We denote running the interactive protocol between the sender $\overline{\mathcal{S}}$ with input $m \in \mathcal{M}$ and the receiver \mathcal{R} with no input by

$$[(c,d)_{\mathcal{S}}, (c)_{\mathcal{R}}] \leftarrow \langle S(1^{\lambda}, m), R(1^{\lambda}) \rangle$$

where (c, d) is the output of the sender and (c) is the output of the receiver. Verify takes as input m, c, d and returns yes if d is a valid opening of the commitment c for the message m and no otherwise.

Definition 1 (Correctness). A commitment scheme $(\langle S, \mathcal{R} \rangle, \text{Verify})$ with message space \mathcal{M} and security parameter λ satisfies <u>correctness</u> if for all $m \in \mathcal{M}$,

$$\Pr \left[\ \left[(c,d)_{\mathcal{S}}, \ (c)_{\mathcal{R}} \right] \leftarrow \left\langle \mathcal{S}(1^{\lambda},m), \mathcal{R}(1^{\lambda}) \right\rangle \ : \ \mathsf{Verify}(m,c,d) = \mathsf{yes} \ \right] = 1.$$

Definition 2 (Hiding). A commitment scheme $(\langle S, \mathcal{R} \rangle, \text{Verify})$ with message space \mathcal{M} and security parameter λ is said to be <u>perfectly hiding</u> if for all (possibly malicious; possibly unbounded) \mathcal{R}^* and all messages $m_0, m_1 \in \mathcal{M}$:

$$\mathsf{view}_{\mathcal{R}^*}(\langle \mathcal{S}(1^\lambda, m_0), \mathcal{R}^*(1^\lambda) \rangle) \equiv \mathsf{view}_{\mathcal{R}^*}(\langle \mathcal{S}(1^\lambda, m_1), \mathcal{R}^*(1^\lambda) \rangle)$$

where $\mathsf{view}_{\mathcal{R}^*}$ is everything \mathcal{R}^* sees while interacting with \mathcal{S} , i.e. all messages sent between \mathcal{S} and \mathcal{R}^* and \mathcal{R}^* 's internal randomness.

If for all (possibly malicious) PPT recipients \mathcal{R}^* , the two distributions are computationally indistinguishable, then we say the commitment scheme is computationally hiding and denote it as:

$$\mathsf{view}_{\mathcal{R}^*}(\langle \mathcal{S}(1^\lambda, m_0), \mathcal{R}^*(1^\lambda) \rangle) \approx_c \mathsf{view}_{\mathcal{R}^*}(\langle \mathcal{S}(1^\lambda, m_1), \mathcal{R}^*(1^\lambda) \rangle).$$

Definition 3 (Binding). A commitment scheme ($\langle S, \mathcal{R} \rangle$, Verify) with message space \mathcal{M} and security parameter λ is said to be <u>statistically binding</u> if for all (possibly malicious; possibly unbounded) S^* and all messages $m \neq m' \in \mathcal{M}$:

$$\Pr \left[\begin{array}{l} [(c,d,d')_{\mathcal{S}^*},(c)_{\mathcal{R}}] \leftarrow \langle \mathcal{S}^*(1^{\lambda}),\mathcal{R}(1^{\lambda}) \rangle & : \begin{array}{l} \mathsf{Verify}(m,c,d) = \mathsf{yes}; \\ \mathsf{Verify}(m',c,d') = \mathsf{yes} \end{array} \right] \leq \mathsf{negl}(\lambda).$$

If the statement holds for all (possibly malicious) PPT senders S^* , then we say the commitment scheme is computationally binding.

- (a) Prove that a commitment scheme cannot be simultaneously perfectly hiding and statistically binding.
- (b) Construct a computationally hiding and statistically binding commitment scheme with message space \mathcal{M} based on the Decisional Diffie-Hellman (DDH) assumption in \mathbb{Z}_p^* (where p=2q+1 such that q is also prime). (You can assume e.g., $\mathcal{M}=\mathbb{Z}_{p-1}$ or $\mathcal{M}=\mathbb{Z}_p^*$.) Prove your construction is correct, computationally hiding, and statistically binding under the DDH assumption.
- (c) Construct a perfectly hiding and computationally binding commitment scheme based on the hardness of the discrete logarithm problem in \mathbb{Z}_p^* (where p=2q+1 such that q is also prime). (You can assume e.g., $\mathcal{M}=\mathbb{Z}_{p-1}$ or $\mathcal{M}=\mathbb{Z}_p^*$.) Prove your construction is correct, perfectly hiding, and computationally binding under the discrete logarithm assumption.

Problem 2. Back to MACs

Alice and Bob want to design a simple secret-key message authentication code (MAC) using hash functions. They learned in 6.875 that pseudorandom functions can be used to construct MACs, but they want to try something different. They define $\Pi = (\mathsf{Gen}, \mathsf{MAC}, \mathsf{Verify})$ as follows, using a hash function $h : \{0,1\}^{\lambda} \to \{0,1\}^{\ell(\lambda)}$:

- (a) For this part, assume that h is a random oracle. That is, it is a *public random function* that all the algorithms (that is, Gen, MAC and Verify) as well as the adversary have oracle access to. Give a proof in the random oracle model that Π is an EUF-CMA secure MAC for λ -bit messages.
- (b) Alice and Bob like the simplicity of the scheme, but they have philosophical disagreements on what security in the random oracle model

actually means when h is replaced with SHA-3 (a popular but messy hash function you haven't seen in class) in the real world. They start thinking about using collision-resistant hash functions in place of the random oracle, with the goal of coming up with a proof of security that does not resort to the strangeness of random oracles. They consider the following scheme. Let $\mathcal{H}_{\lambda} = \left\{h: \{0,1\}^{\lambda} \to \{0,1\}^{\ell(\lambda)}\right\}$ be a collision-resistant hash function family.

$Gen(1^\lambda)$	$MAC(sk, m \in \{0,1\}^{\lambda})$	$Verify(sk, m, \sigma)$
1: $h \stackrel{R}{\leftarrow} \mathcal{H}_{\lambda}$	$1: \sigma \leftarrow h(sk \oplus m)$	$1: t \leftarrow h(sk \oplus m)$
2: publish h on bulletin board	$_2$: return σ	2: if $\sigma = t$: return 1
$3: sk \xleftarrow{R} \{0,1\}^n$		3: else : return 0
4: return sk		

Either prove that Π is an EUF-CMA secure MAC whenever \mathcal{H} is a CRHF family, or provide a counterexample.

Problem 3. Upgrading Lamport signatures

Recall Lamport's signature scheme from class, based on a OWF $f: \{0,1\}^{\ell_1} \to \{0,1\}^{\ell_2}$, that produces an $(\ell_1 \cdot n)$ -bit signature for an n-bit message:

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\begin{aligned}
&\frac{\mathsf{Gen}(1^{\lambda})}{1: & x_{1,0}, \dots, x_{n,0} \overset{R}{\leftarrow} \{0,1\}^{\ell_1} \\
&2: & x_{1,1}, \dots, x_{n,1} \overset{R}{\leftarrow} \{0,1\}^{\ell_1} \\
&3: & sk := (x_{1,0}, \dots, x_{n,0}, x_{1,1}, \dots, x_{n,1}) \\
&4: & vk := (y_{1,0}, \dots, y_{n,0}, y_{1,1}, \dots, y_{n,1}), \text{ where } y_{i,c} = f(x_{i,c}) \\
&5: & \mathbf{return} \ (sk, vk)
\end{aligned}
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 \frac{\mathsf{Sign}(sk, m \in \{0, 1\}^n)}{1: \ \mathbf{parse} \ sk = (x_{1,0}, \dots, x_{n,0}, x_{1,1}, \dots, x_{n,1})} \quad \frac{\mathsf{Verify}(vk, m \in \{0, 1\}^n, \sigma)}{1: \ \mathbf{parse} \ \sigma := (\sigma_1, \dots, \sigma_n)} \\ 2: \ \mathbf{return} \ \sigma := (x_{1,m_1}, \dots, x_{n,m_n}) \\ 2: \ \mathbf{if} \ \forall i \in [n], f(\sigma_i) \stackrel{?}{=} y_{i,m_i} : \mathbf{return} \ 1 \\ 3: \ \mathbf{else} : \mathbf{return} \ 0
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In this problem, we will look at a stronger definition of one-time unforgeability known as one-time strong unforgeability which states that not only is the adversary unable to produce a signature on a different message, but also that she is unable to produce a different signature σ^* on the same message it requested a signature on.

Definition 4 (One-time strong unforgeability).

Let (Gen, Sign, Verify) be a digital signature scheme with message space \mathcal{M} and key space \mathcal{K} with security parameter λ . This scheme is <u>one-time strongly unforgeable</u> if for all pair of PPT algorithms $(\mathcal{A}_1, \mathcal{A}_2)$, there exists a negligible function negl such that for all λ

$$\Pr \left[\begin{array}{l} (sk,vk) \leftarrow \mathsf{Gen}(1^{\lambda}); \\ (m,\mathsf{state}) \leftarrow \mathcal{A}_1(vk); \\ \sigma \leftarrow \mathsf{Sign}(sk,m); \\ \sigma^* \leftarrow \mathcal{A}_2(\sigma,\mathsf{state}) \end{array} \right] \leq \mathsf{negl}(\lambda).$$

- (a) Show an attack on the one-time strong unforgeability of Lamport's scheme. That is, construct a OWF f such that the Lamport signature scheme using f is not one-time strongly unforgeable.
- (b) What additional property of the one-way function will make Lamport's scheme one-time strongly unforgeable? State the property and prove one-time strong unforgeability. (Keep the additional requirement on the OWF as minimal as you can.)

Problem 4. ZK Proof of 1-out-of-2 QR Recall the quadratic residue problem described in class: Given a composite number N=pq where p and q are two λ -bit primes, determine if a value $a \in \mathbb{Z}_N^*$ is of the form $a=b^2 \mod N$ for some $b \in \mathbb{Z}_N^*$.

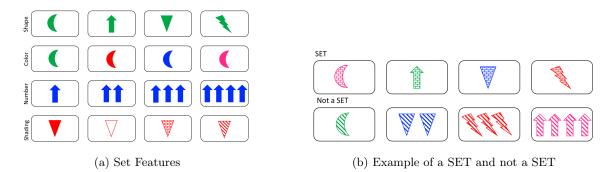
The quadratic residuosity assumption states that determining if $a \in QR_N$ is computationally hard. A simple (but not zero-knowledge) proof that a is a quadratic residue is simply the value b. A verifier can efficiently check that $a = b^2 \mod N$.

We will now explore a more interesting variant of this idea: proving, without leaking information about y_0 or y_1 , that one of two values y_0, y_1 is a quadratic residue mod N.

- (a) As a warmup, provide a honest-verifier 2-message zero-knowledge protocol for proving that exactly one of y_0 and y_1 is a quadratic residue (and the other is not).
- (b) Construct a malicious-verifier zero-knowledge 3-message protocol for proving that at least one of y_0 and y_1 is a quadratic residue mod N. Remember, you need to prove: completeness, soundness, and zero-knowledge.

Problem 5. Zero Knowledge Proof System for Set

Set¹ is a card game. The object of the game is to identify a SET of n cards from n^2 cards. Each card has n features, and each feature has n possible values. A SET consists of n cards with the property that $\lfloor \frac{n}{2} \rfloor$ out of the n features are the same on each card, and $\lceil \frac{n}{2} \rceil$ of the features are different on each card. See an example with n = 4 below.



¹We modify the rules of the original game called Set, so please read the game instructions.

Design an honest-verifier zero-knowledge proof system for Set, i.e., for the language of Set instances (that is, collections of n^2 labeled cards) that contain a SET. Your protocol should have perfect completeness and soundness error $1-\delta(n)$ for a non-negligible function δ .