Due: 21 September 2022, 11:59:59pm ET

- **Typsetting:** You are encouraged to use LATEX to typeset your solutions. You can use the following template.
- Submissions: Solutions should be submitted to Gradescope.
- Reference your sources: If you use material outside the class, please reference your sources (including papers, websites, wikipedia).
- Acknowledge your collaborators: Collaboration is permitted and encouraged in small groups of at most three. You must write up your solutions entirely on your own and acknowledge your collaborators.

## **Problems:**

1. (5 points) Working with negligible functions. Recall that a non-negative function  $\nu: \mathbb{N} \to \mathbb{R}^+$  is negligible if it decreases faster than the inverse of any polynomial (otherwise, we say that  $\nu$  is non-negligible). More precisely, for all c > 0, there exists a constant N > 0 such that for all  $n \geq N$ ,  $\nu(n) < n^{-c}$ .

State whether each of the following functions is negligible or non-negligible, and prove your assertion. For all of the problems below, we take the base of the logarithm to be 2.

- (a)  $\nu(n) = 1/2^{100 \log n}$ .
- (b)  $\nu(n) = 1/2^{100 \log n \cdot \log \log \log n}$ .
- (c)  $\nu(n) = p(n) \cdot \mu(n)$ , where  $p(n) = O(n^k)$  for some constant k, and  $\mu(n)$  is a negligible function. Either prove that  $\nu$  is always negligible, or come up with a counter-example.
- (d)  $\nu(n) = (\mu(n))^{\frac{1}{p(n)}}$ , where p(n) and  $\mu(n)$  are as defined in (c). Either prove that  $\nu$  is always negligible, or come up with a counter-example.
- (e)  $\nu(n) = 1/2^{2^{\log^* n}}$ , where  $\log^* n$  is the number of times the logarithm function must be iteratively applied to n before the result is less than or equal to 1. More concretely,

$$\log^* n := \begin{cases} 0 & \text{if } n \le 1\\ 1 + \log^*(\log n) & \text{if } n > 1. \end{cases}$$

You may use the fact that  $\log^* n \leq n$  without proof. (Hint: How does  $\log^* n$  compare to  $\log \log n$ ?)

2. (11 points) Statistical and computational indistinguishability. We think of distributions X, Y on a (finite) set  $\Omega$  as functions  $X, Y : \Omega \to [0, 1]$  such that for  $\sum_{\omega \in \Omega} X(w) = \sum_{\omega \in \Omega} Y(\omega) = 1$ . The statistical distance (also known as variational or  $L_1$  distance) between X and Y is defined as

$$\Delta(X,Y) := \frac{1}{2} \sum_{\omega \in \Omega} |X(\omega) - Y(\omega)|.$$

(a) (3 points) Show that the following is an equivalent definition:

$$\Delta(X,Y) := \sup_{A \subseteq \Omega} |X(A) - Y(A)| ,$$

where X(A) is shorthand for  $\sum_{\omega \in A} X(\omega)$ .

- (b) (3 points) Let  $D_0$  and  $D_1$  be two distributions over  $\Omega$ . Suppose that we play the following game with an algorithm  $\mathcal{A}$ . First, we pick at random a bit  $b \leftarrow \{0, 1\}$  and then we pick  $x \leftarrow D_b$  and we give x to  $\mathcal{A}$ . Finally,  $\mathcal{A}$  returns a bit. It wins if the bit returned is equal to b. Show that the highest success probability in this game is exactly  $\frac{1}{2} + \frac{1}{2}\Delta(D_0, D_1)$ .
- (c) (1 point) Give the definition of computational indistinguishability using similar language as in the previous question. (This part should not take more than 3-5 sentences.)
- (d) (4 points) For a probability distribution D over  $\Omega$  and positive integer m, let  $D^m$  denote the product distribution over  $\Omega^m$ , obtained by drawing a tuple of m independent samples from D. Let  $\mathcal{X} = \{X_n\}_n$  and  $\mathcal{Y} = \{Y_n\}_n$  be ensembles of distributions that are efficiently sampleable (in PPT), and let m(n) = poly(n) be some fixed polynomial. Prove that if  $\mathcal{X}$  and  $\mathcal{Y}$  are computationally indistinguishable, or, in symbols,  $\mathcal{X} \stackrel{c}{\approx} \mathcal{Y}$ , then  $\{X_n^{m(n)}\} \stackrel{c}{\approx} \{Y_n^{m(n)}\}$ . (Where do you use that  $X_n, Y_n$  are efficiently sampleable?) This shows that if two efficiently sampleable distributions are computationally indistinguishable given one sample, then they are also computationally indistinguishable given polynomially many samples.
- 3. (8 points) **PRG or not?** Let  $G : \{0,1\}^{2n} \to \{0,1\}^{\ell}$  be a pseudorandom generator, where  $\ell \geq 2n+1$ . In each of the following, say whether  $G_c$  is necessarily a pseudorandom generator. If yes, give a proof. Otherwise, show a counterexample. Your counterexamples must rely only on the existence of pseudorandom generators.
  - (a) (2 points) Consider  $G_0: \{0,1\}^{2n} \to \{0,1\}^{\ell}$ , where  $G_0(s):=G(\overline{s})$ . Here,  $\overline{s}$  is the bit-wise complement of s.
  - (b) (3 points) Consider  $G_1: \{0,1\}^n \to \{0,1\}^\ell$ , where  $G_1(s) := G(0^n | | s)$ .
  - (c) (3 points) Consider  $G_2: \{0,1\}^{2n} \to \{0,1\}^{2\ell}$ , where  $G_2(s):=G(s)||G(s+1 \mod 2^{2n})$ .

- 4. (3 points) A PRG from a PRF. Prove that, if F is a length preserving pseudorandom function, then  $G(s) \stackrel{\text{def}}{=} F_s(\langle 1 \rangle) || F_s(\langle 2 \rangle) || \dots || F_s(\langle \ell \rangle)$ , where  $\langle i \rangle$  is the n-bit binary representation of i, is a pseudorandom generator with expands  $\ell$  bits to  $\ell \cdot n$  bits.
- 5. (8 points) Locking schemes.

Veronica claims to Lucy, her classmate in 6.5620, that she can read minds, but Lucy does not believe it one bit, and is willing to bet \$100 that it's all baloney. They decide to play a game where Veronica can prove to Lucy that she is a bonafide mind-reader. If Veronica is lying, she should not be able to win in the game; and if Veronica indeed possesses this supernatural power, Lucy should grant victory (and \$100) to Veronica at the end of the game (no matter how much she hates to lose). They decide to play the following game.

- (a) Veronica (we'll call her V) sends Lucy a string v (of a certain length that they decided on), chosen at random.
- (b) Lucy (we'll call her L) chooses a random bit  $\sigma \in \{0, 1\}$ , and Veronica has to guess what this bit is. To do this, Lucy sends

$$\ell \leftarrow L(\sigma, v; r)$$

to Veronica, where r is Lucy's private random coins that only she knows.

- (c) Now, Veronica reads Lucy's mind and guesses what  $\sigma$  is.
- (d) Finally, Lucy "unlocks" her bit  $\sigma$  by sending  $\sigma$  and r to Veronica. Veronica verifies that  $\ell$  is indeed  $L(\sigma, v; r)$ .

Veronica wins if her guess of  $\sigma$  is correct.

- (a) (1 point) Veronica should not gain any information about Lucy's bit from viewing the lock (i.e. after step 2 of the game). In other words, a malicious (but computationally bounded) Veronica  $V^*$  should not be able to learn anything about the honest L's choice bit  $\sigma$ , no matter what initial message  $v^*$  she sent.
  - Using the notion of indistinguishability, give a formal definition of this *concealing* property of L.
- (b) (1 point) Lucy should not be able to unlock her bit both ways, otherwise she can always get away with not paying Veronica \$100 even if Veronica is a mind-reader (do you see why?) To ensure this, the locking algorithm L has to be "unmodifiable". Give a formal definition of this property.
- (c) (2 points) Let G be any length-tripling function, i.e., one for which |G(x)| = 3|x| for every  $x \in \{0,1\}^*$ . Give an upper bound on the probability, over the choice of a random 3n-bit string v, that there exist two inputs  $x_1, x_2 \in \{0,1\}^n$  such that  $G(x_1) \oplus G(x_2) = v$ .

(d) (4 points) Let G be a length-tripling PRG (which we have seen can be obtained from any PRG). Use G to construct a secure locking scheme (i.e. define the algorithms V and L), and prove that it is both concealing and unmodifiable according to your definitions.