

# **What to Obfuscate When You're Obfuscating**

Lecture 24

# What is Obfuscation?

- **Program obfuscation** is a way to make a program unintelligible while *preserving functionality*.

# What is Obfuscation?

- **Program obfuscation** is a way to make a program unintelligible while *preserving functionality*.

---

```
pi pi pi pi pi pi pi pi pika pipi pi pi pi pi pi pi pipi pi pi  
pi pi pi pi pi pi pipi pi pi pipi pi pichu pichu pichu pichu ka  
chu pipi pi pi pikachu pipi pi pikachu pi pi pi pi pi pi pikachu  
pikachu pi pi pi pikachu pipi pi pi pikachu pichu pichu pi pi pi pi  
pi pi pi pi pi pi pikachu pipi pikachu pi pi pi pikachu ka  
ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka  
pikachu pipi pi pikachu pipi pikachu pi pi pi pikachu ka  
pipi pikachu
```



# What is Obfuscation?

- **Program obfuscation** is a way to make a program unintelligible while *preserving functionality*.

## Hello, world! program

```
pi pi pi pi pi pi pi pi pika pipi pi pi pi pi pi pi pipi pi pi  
pi pi pi pi pi pi pipi pi pi pipi pi pichu pichu pichu pichu ka  
chu pipi pi pi pikachu pipi pi pikachu pi pi pi pi pi pi pikachu  
pikachu pi pi pi pikachu pipi pi pi pikachu pichu pichu pi pi pi pi  
pi pi pi pi pi pi pikachu pipi pikachu pi pi pi pikachu ka  
ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka ka  
pipi pikachu
```



```
#include<stdio.h> #include<string.h>
main(){char*0,l[999]=""'acgo\177~|xp .
-\0R^8)NJ6%K40+A2M(*0ID57$3G1FBL";
while(0=fgets(l+45,954,stdin)){*l=0[
strlen(0)[0-1]=0,strspn(0,l+11)];
while(*0)switch((*l&&isalnum(*0))-!*l)
{case-1:{char*I=(0+=strspn(0,l+12)
+1)-2,0=34;while(*I&3&&(0=(0-16<<1)+*
I---'-'<80);putchar(0&93?*I
&8||!( I=memchr( l , 0 , 44 ) ) ?'?' :
I-l+47:32); break; case 1: ;}*l=
(*0&31)[l-15+(*0>61)*32];while(putchar
(45+*1%2),(*l=*l+32>>1)>35); case 0:
putchar((++0 ,32));}putchar(10);}}
```

Figure 1: The winning entry of the 1998 *International Obfuscated C Code Contest*, an ASCII/Morse code translator by Frans van Dorsselaer [vD] (adapted for this paper).

```

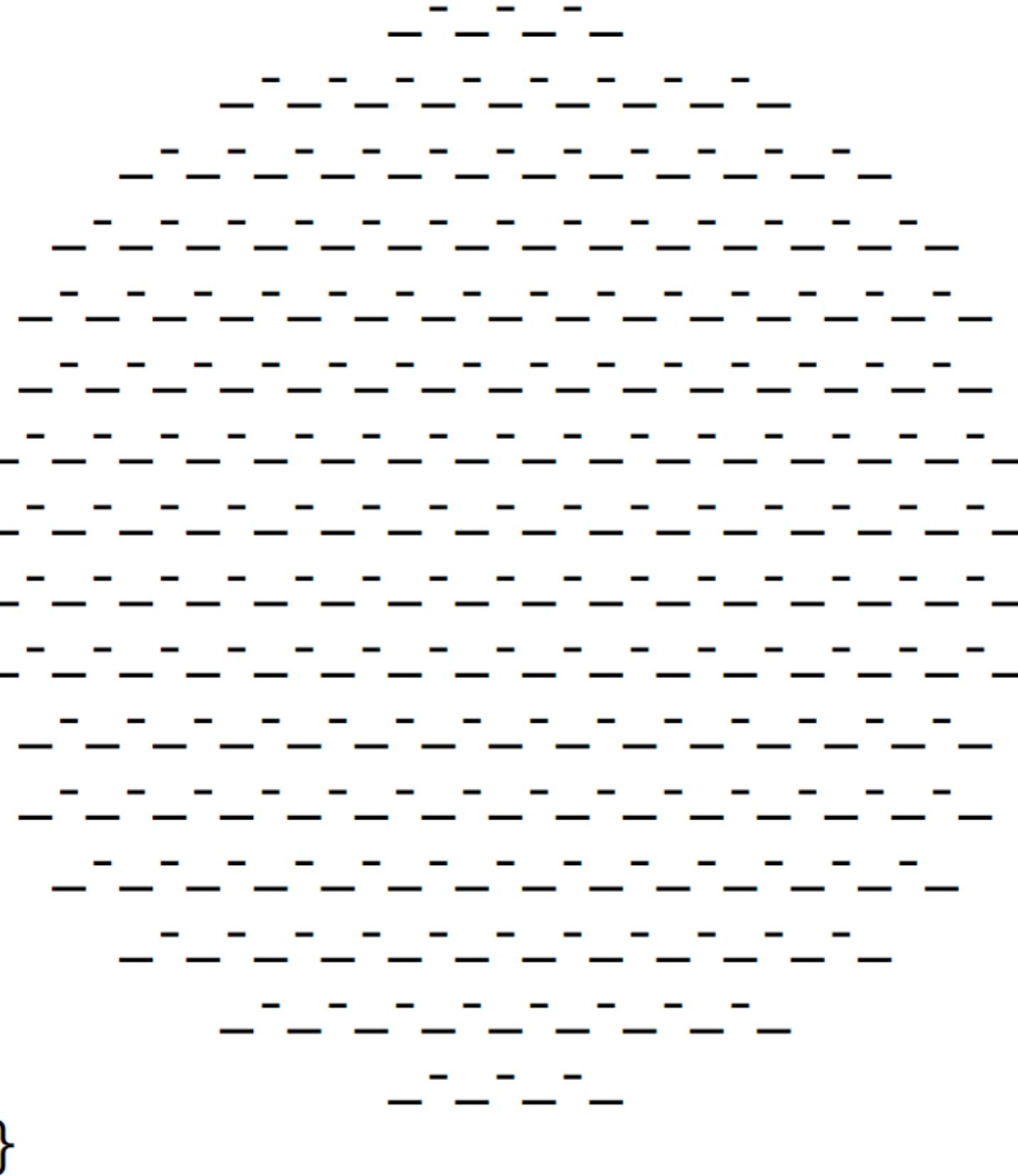
#include <math.h>
#include <sys/time.h>
#include <X11/Xlib.h>
#include <X11/keysym.h>
double L ,o ,P
,_=dt,T,Z,D=1,d,
s[999],E,h= 8,I,
J,K,w[999],M,m,O
,n[999],j=33e-3,i=
1E3,r,t, u,v ,W,S=
74.5,l=221,X=7.26,
a,B,A=32.2,c, F,H;
int N,q, C, y,p,U;
Window z; char f[52]
; GC k; main(){ Display*e=
XOpenDisplay( 0); z=RootWindow(e,0); for (XSetForeground(e,k=XCreateGC ( e,z,0,0),BlackPixel(e,0))
; scanf("%lf%lf%lf",y +n,w+y, y+s)+1; y ++); XSelectInput(e,z= XCreateSimpleWindow(e,z,0,0,400,400,
0,0,WhitePixel(e,0) ),KeyPressMask); for(XMapWindow(e,z); ; T=sin(0)){ struct timeval G={ 0,dt*1e6}
; K= cos(j); N=1e4; M+= H*_; Z=D*K; F+=_*P; r=E*K; W=cos( O); m=K*W; H=K*T; O+=D*_*F/ K+d/K*E*_;
B= sin(j); a=B*T*D-E*W; XClearWindow(e,z); t=T*E+ D*B*W; j+=d*_*D-*F*E; P=W*E*B-T*D; for (o+=(I=D*W+E
*T*B,E*d/K *B+v+B/K*F*D)*_; p<y; ){ T=p[s]+i; E=c-p[w]; D=n[p]-L; K=D*m-B*T-H*E; if(p [n]+w[ p]+p[s
]== 0|K <fabs(W=T*r-I*E +D*P) |fabs(D=t *D+z *T-a *E)> K)N=1e4; else{ q=W/K *4E2+2e2; C= 2E2+4e2/ K
*D; N-1E4&& XDrawLine(e ,z,k,N ,U,q,C); N=a; U=C; } ++p; } L+=_* (X*t +p*M+m*1); T=X*X+ 1*l+M *M;
XDrawString(e,z,k ,20,380,f,17); D=v/l*15; i+=(B *1-M*r -X*Z)*_; for(; XPending(e); u *=CS!=N){
XEvent z; XNextEvent(e ,&z);
++*((N=XLookupKeysym
(&z.xkey,0))-IT?
N-LT? UP-N?& E:&
J:& u: &h); --*((
DN -N? N-DT ?N===
RT?&u: & W:&h:&J
); } m=15*F/1;
c+=(I=M/ 1,l*H
+I*M+a*X)*_; H
=A*r+v*X-F*1+
E=.1+X*4.9/1,t
=T*m/32-I*T/24
)/S; K=F*M+(
h* 1e4/l-(T+
E*5*T*E)/3e2
)/S-X*d-B*A;
a=2.63 /l*d;
X+=( d*l-T/S
*(.19*E +a
*.64+J/1e3
)-M* v +A*
Z)*_; l +=
K *_; W=d;
sprintf(f,
"%5d %3d"
"%7d",p =1
/1.7,(C=9E3+
0*57.3)%0550,(int)i); d+=T*(.45-14/1*
X-a*130-J* .14)*_/125e2+F*_*v; P=(T*(47
*I-m* 52+E*94 *D-t*. 38+u*.21*E) /1e2+W*
179*v)/2312; select(p=0,0,0,0,&G); v-=(
W*F-T*(.63*m-I*. 086+m*E*19-D*25-.11*u
)/107e2)*_; D=cos(o); E=sin(o); } }

```

```

#define _ F-->00 || F-00--;
long F=00,00=00;
main(){F_00();printf("%1.3f\n", 4.*-F/00/00);}F_00()
{

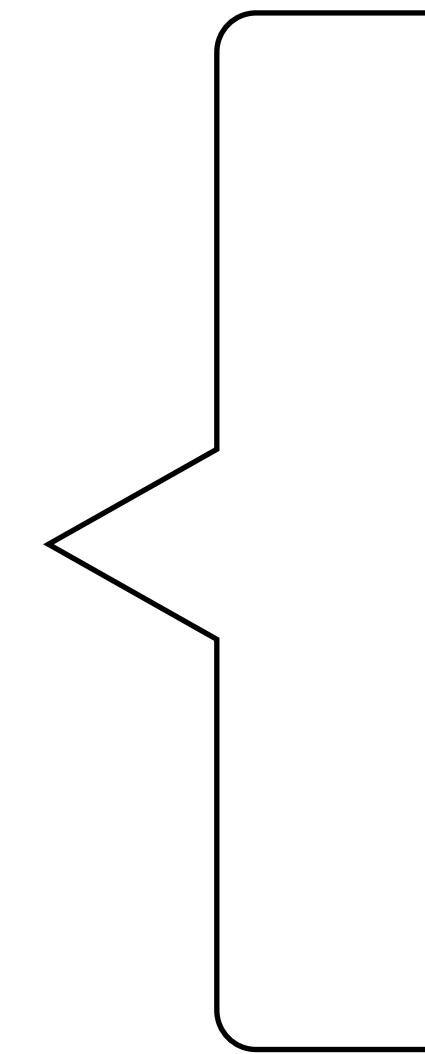
```



**ANSWER: Run me!**

# Program Obfuscation

**Programs that contain secrets:**



# Program Obfuscation

**Programs that contain secrets:**

- Cryptographic keys

# Program Obfuscation

**Programs that contain secrets:**

- Cryptographic keys
- Watermarks

# Program Obfuscation

**Programs that contain secrets:**

- Cryptographic keys
- Watermarks
- Trapdoors

# Program Obfuscation

**Programs that contain secrets:**

- Cryptographic keys
- Watermarks
- Trapdoors
- The Algorithm itself

# Hiding secrets

# Hiding secrets



# Hiding secrets

Hmm... I am going out of town  
but would like to delegate all  
6.875 emails to my TAs.



# Hiding secrets



Hmm... I am going out of town  
but would like to delegate all  
6.875 emails to my TAs.

```
def DecryptEmail(EncryptedEmail):  
    • sk = "786fe0974effa30621"  
    • m = Decrypt(EncryptedEmail, sk)  
    • if m.find("6.875"), return m  
    • Else, return "Sorry, this e-mail is private"
```

# Hiding secrets



Hmm... I am going out of town  
but would like to delegate all  
6.875 emails to my TAs.

```
def DecryptEmail(EncryptedEmail):  
    138805012AA98B7920FC10385089012408A292E0  
    0FF00165900901659AA1606B692650F3893EE390  
    30957BE927A6789C10846DD10AA92DEADBEEF  
    • if m.find("6.875"), return m  
    • Else, return "Sorry, this e-mail is private"
```



# Hiding secrets

Hmm... I am going out of town  
but would like to delegate all  
6.875 emails to my TAs.



```
def DecryptEmail(EncryptedEmail):  
    138805012AA98B7920FC10385089012408A292E0  
    0FF00165900901659AA1606B692650F3893EE390  
    30957BE927A6789C10846DD10AA92DEADBEEF  
    09179578134  
    • if m.find("6.875"), return m  
    • Else, return "Sorry, this e-mail is private"
```



# Watermarking

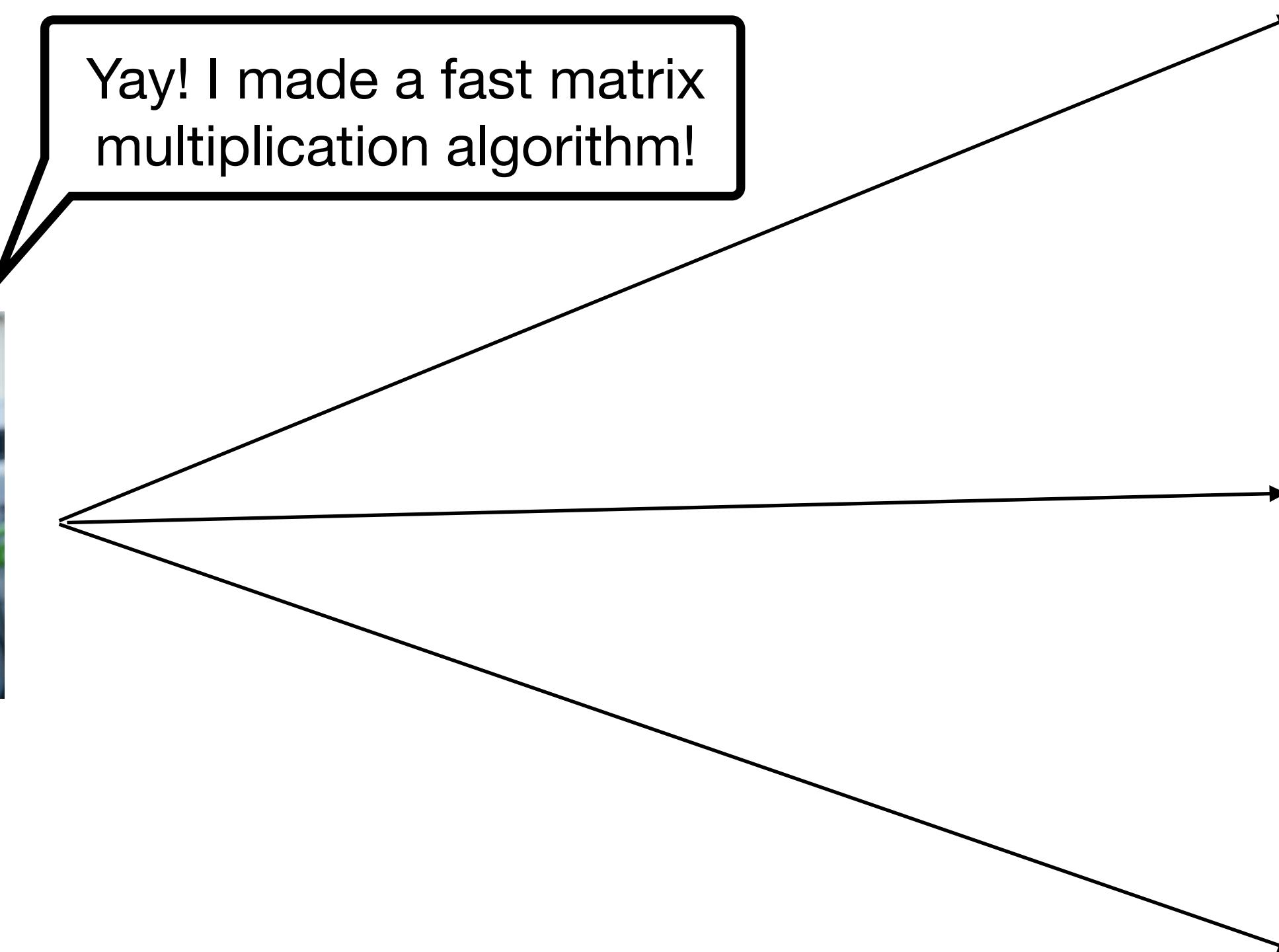
Yay! I made a fast matrix multiplication algorithm!



# Watermarking



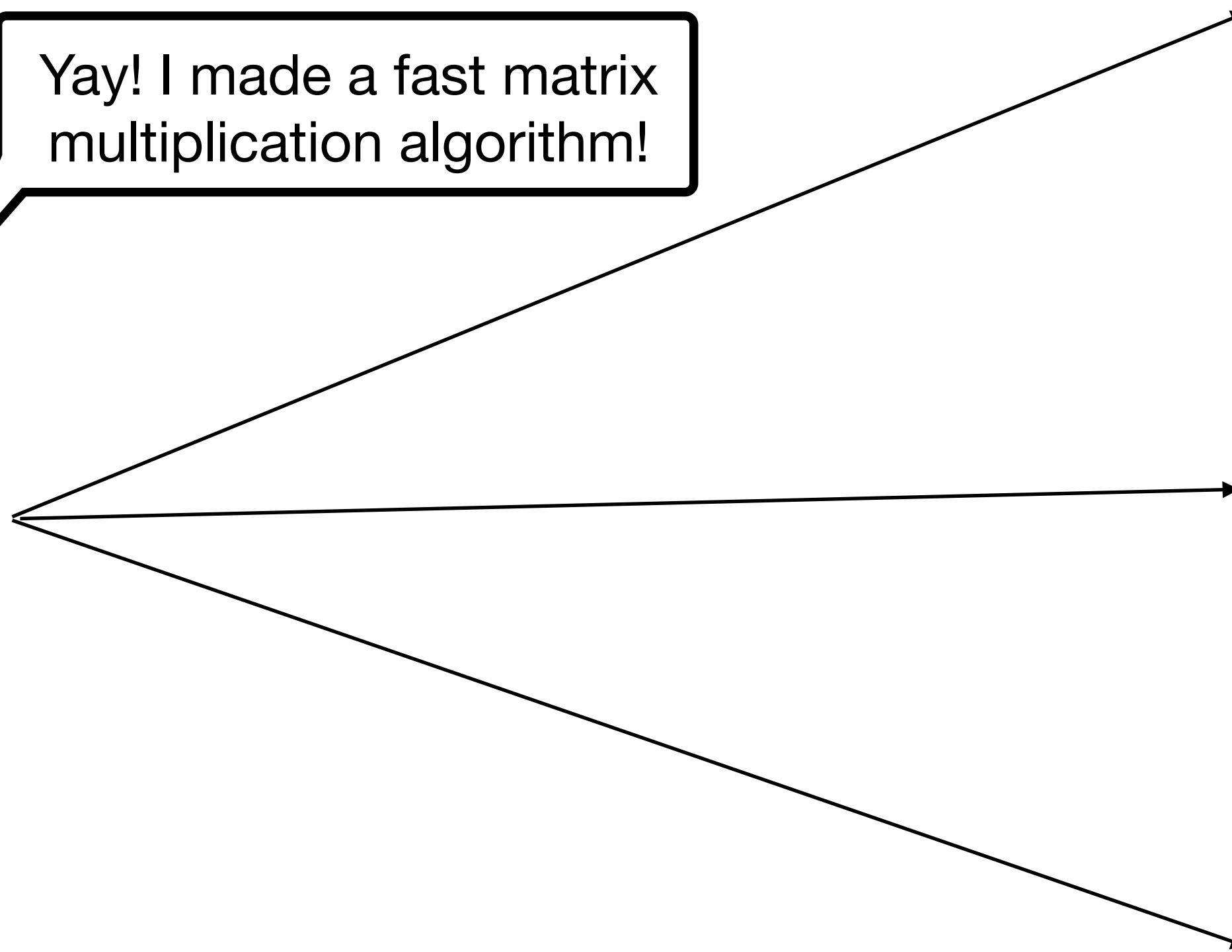
Yay! I made a fast matrix multiplication algorithm!



# Watermarking



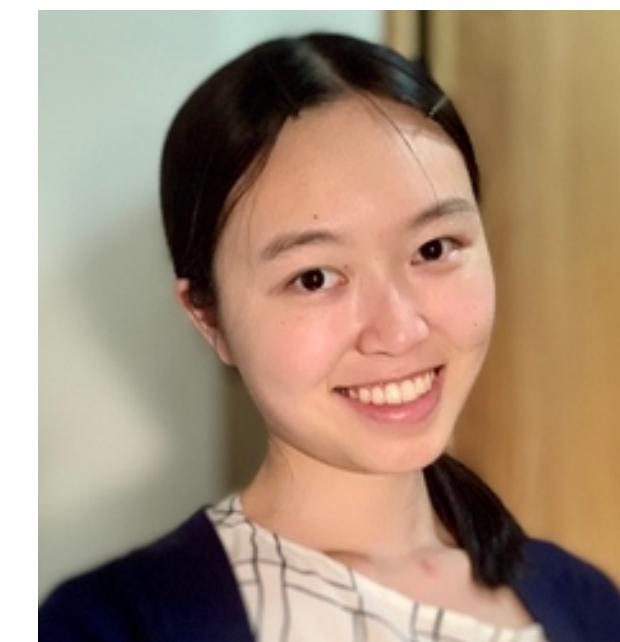
Yay! I made a fast matrix multiplication algorithm!



FMM  
Author: Surya  
Customer: Vinod



FMM  
Author: Surya  
Customer: Tina



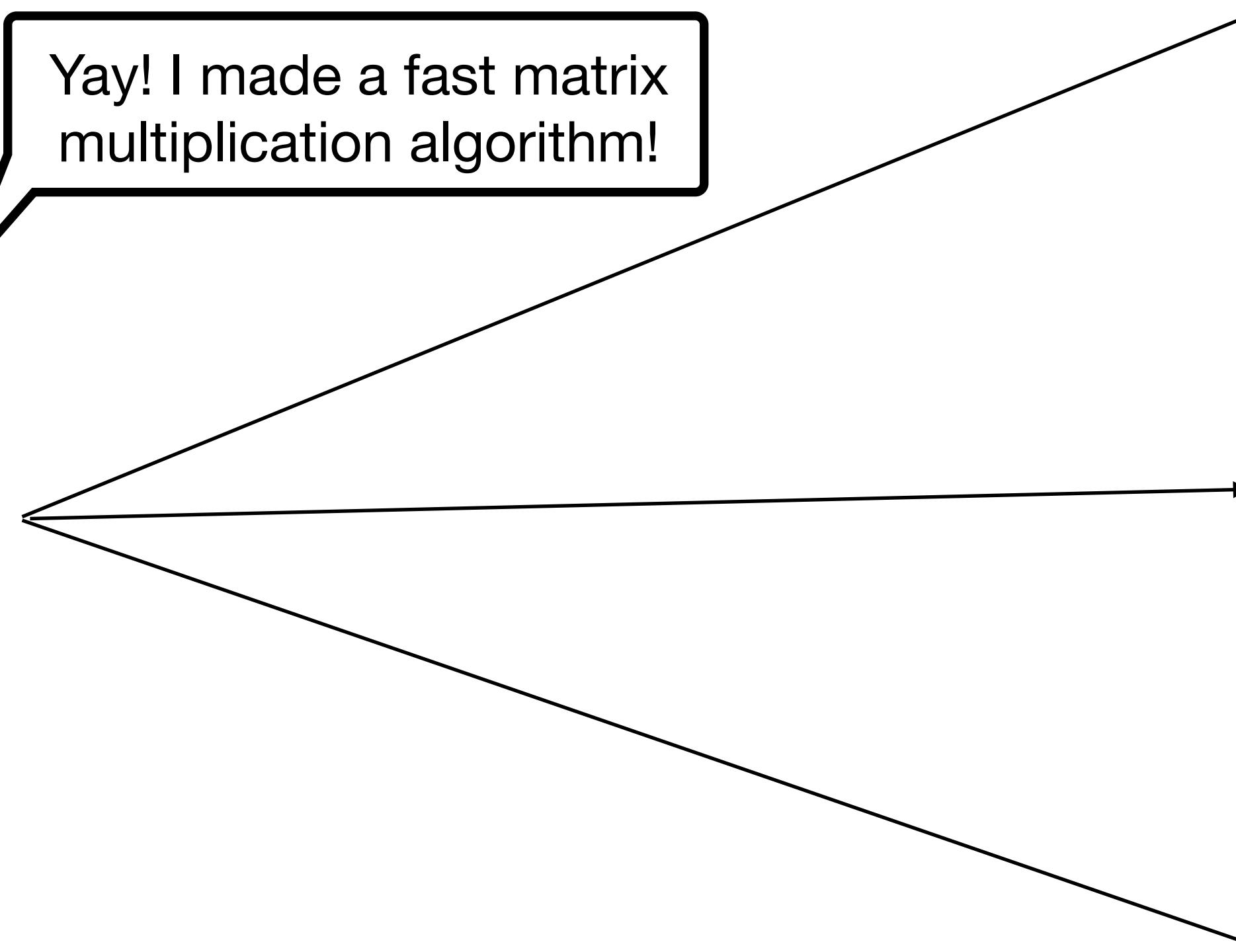
FMM  
Author: Surya  
Customer: Matt



# Watermarking



Yay! I made a fast matrix multiplication algorithm!



3bcc4baa285258a4  
242c4bd5092108fa  
8ac7460be9a97706

6bf31c3e5aa0e434  
46f98ceb880d6750  
0a7be5d9807d11cf

527031f92ffae4286  
87521850702de15  
da843c27062ee79c

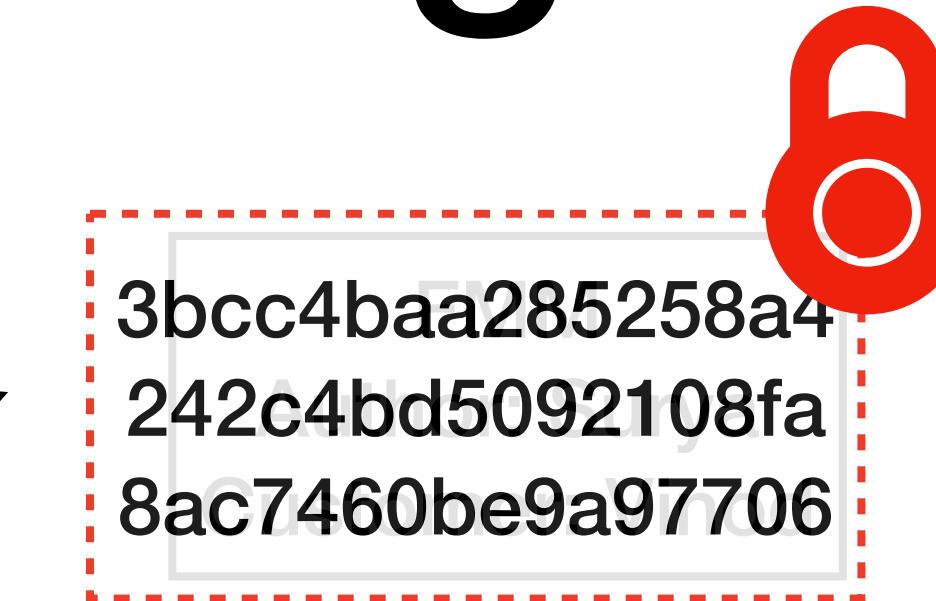
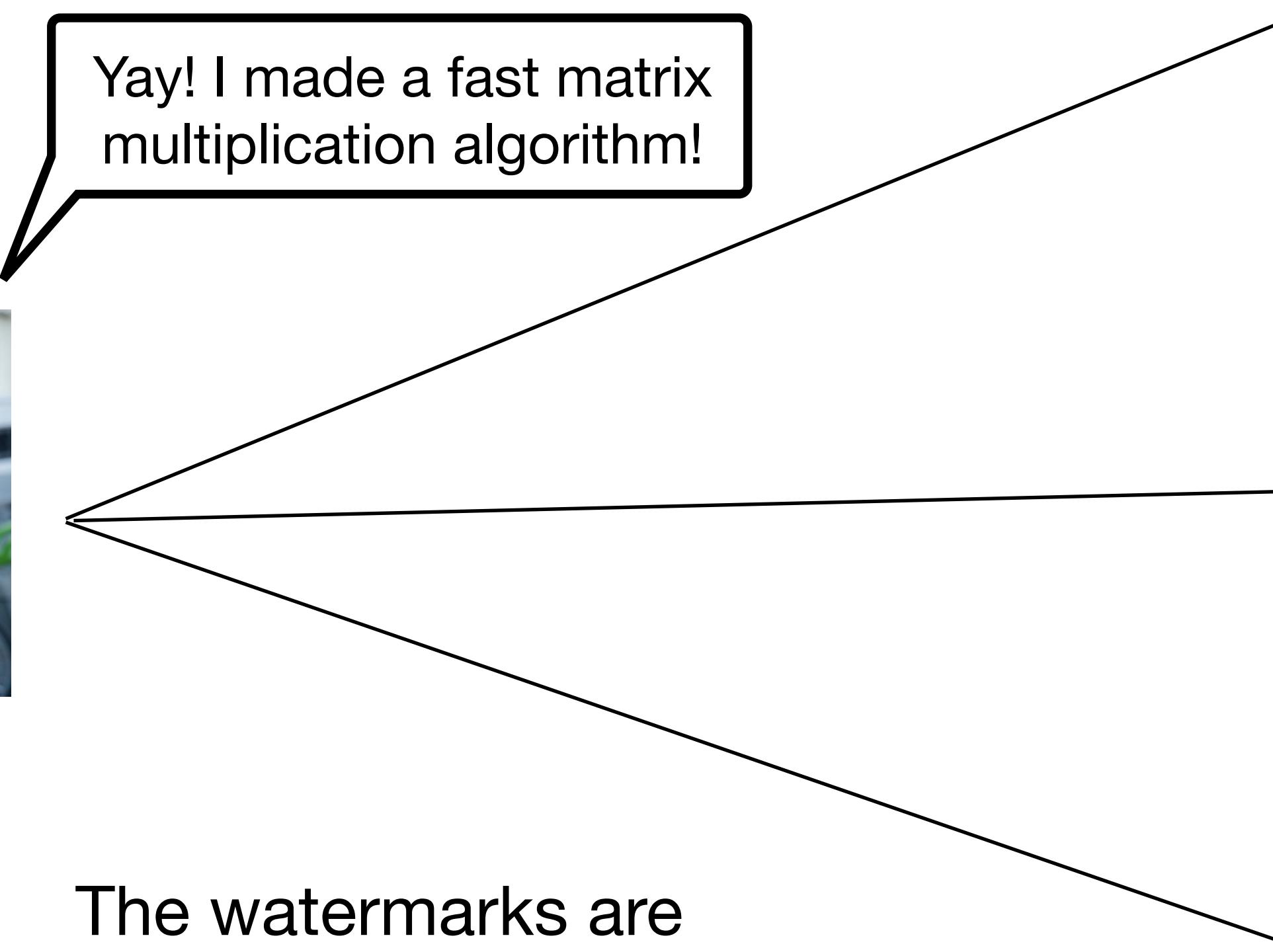


# Watermarking



Yay! I made a fast matrix multiplication algorithm!

The watermarks are now difficult to remove!

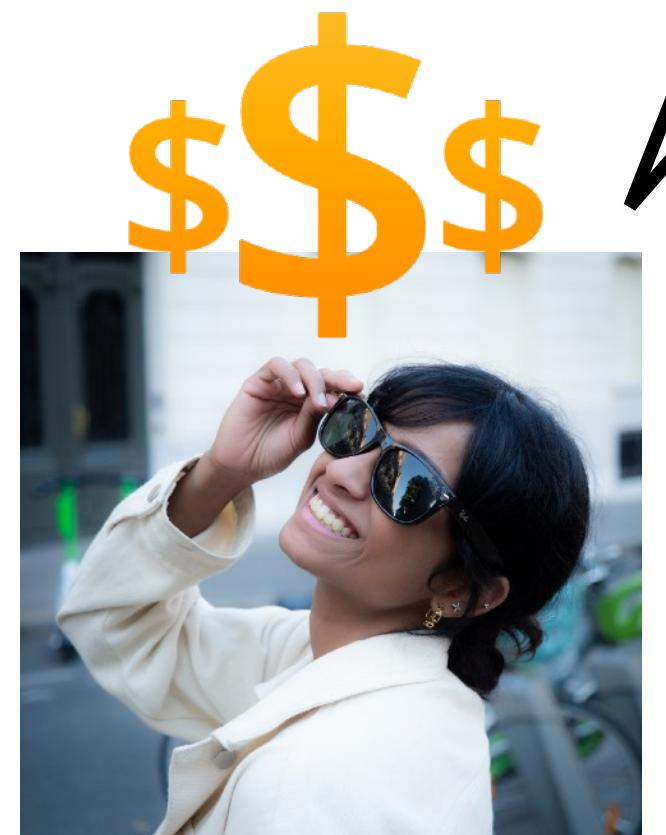


# The algorithm itself!



Yay! I made a fast matrix multiplication algorithm!

# The algorithm itself!



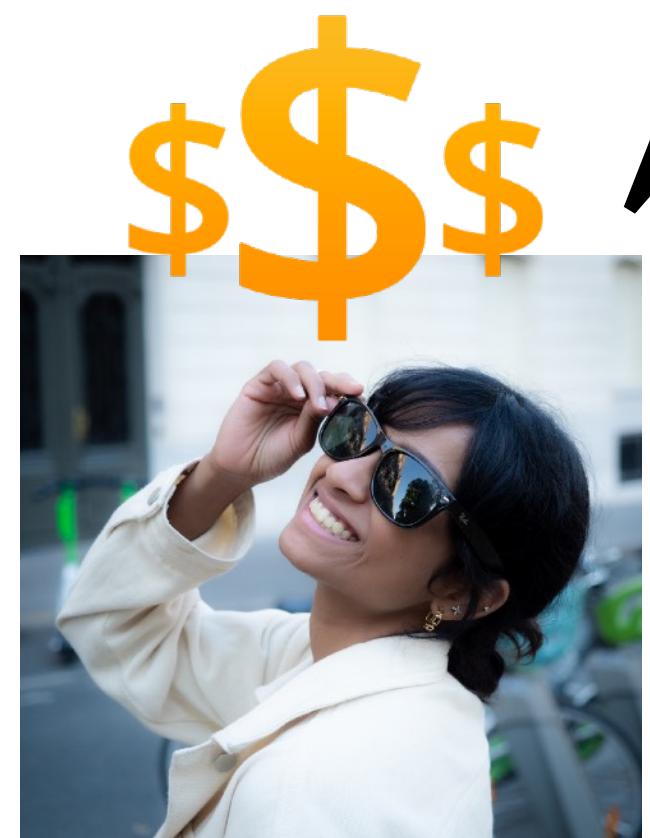
Yay! I made a fast matrix multiplication algorithm!

\$1 million

FMM  
Runtime:  $O(n^2)$



# The algorithm itself!



Yay! I made a fast matrix multiplication algorithm!

Algorithm with  $O(n^{2.5})$  dummy steps

\$1 million

FMM  
Runtime:  $O(n^2)$

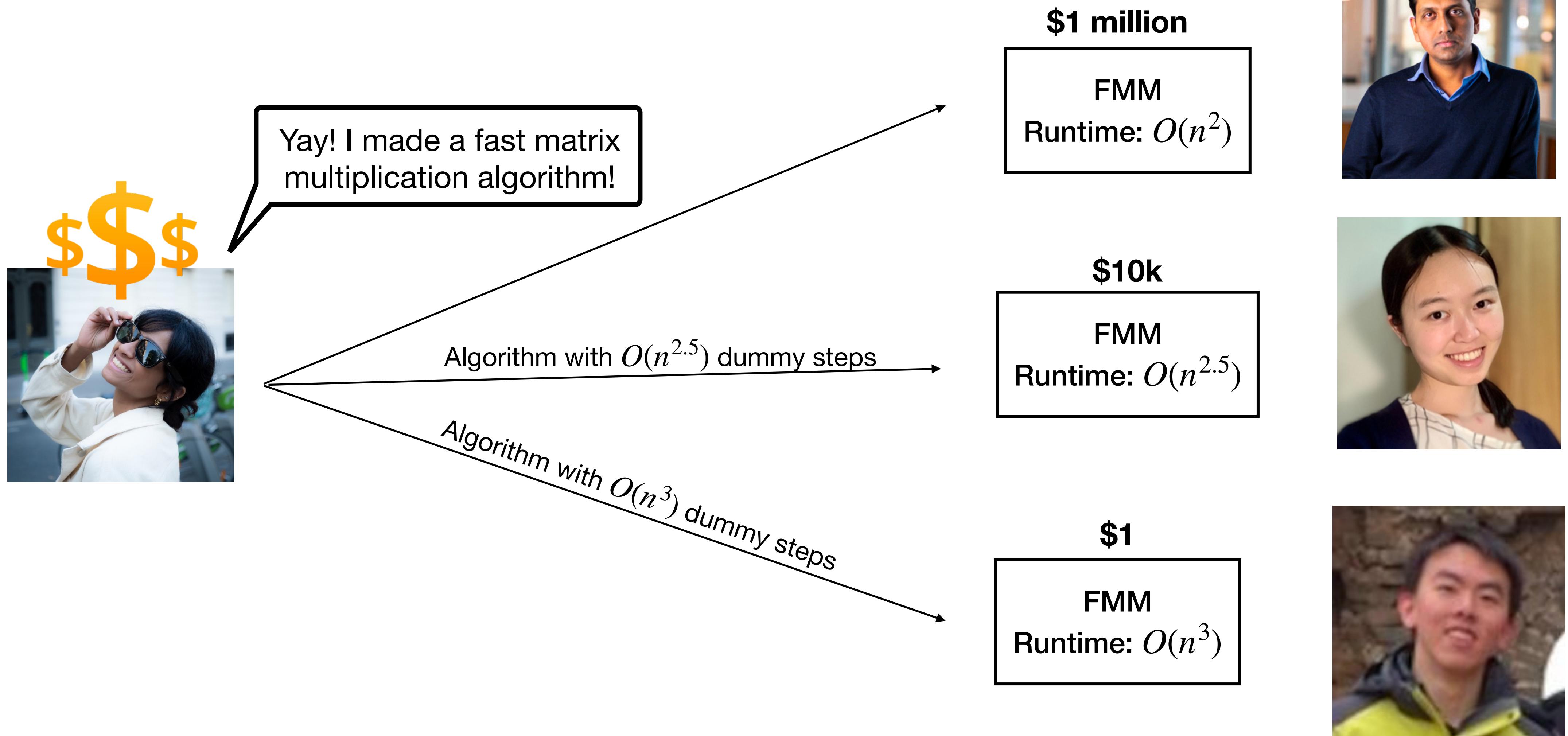


\$10k

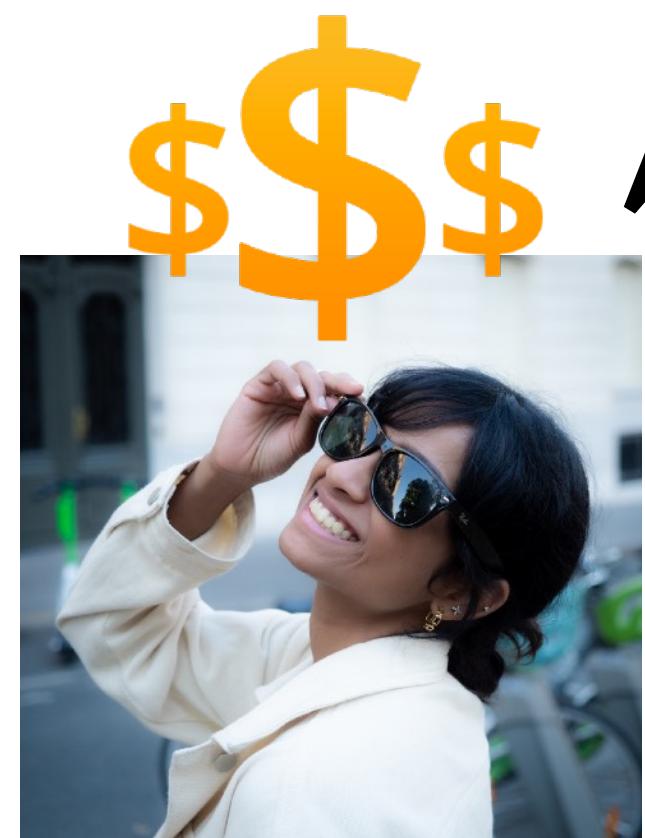
FMM  
Runtime:  $O(n^{2.5})$



# The algorithm itself!



# The algorithm itself!



Yay! I made a fast matrix multiplication algorithm!

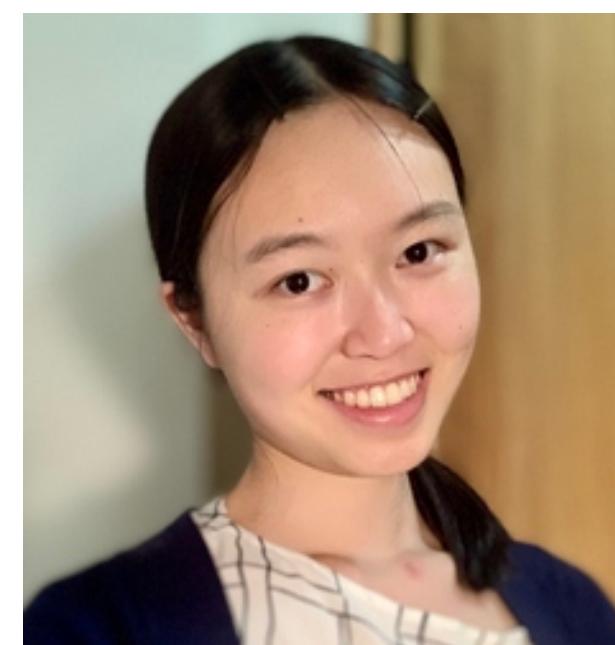
Algorithm with  $O(n^{2.5})$  dummy steps

Algorithm with  $O(n^3)$  dummy steps

\$1 million  
cdb443b0a41f518a  
9ae55ae65a3c9c8d  
ac37e34f63ad52f7a

\$10k  
088c2493182b421f  
1b376c46909148cb  
6a732c75ac75b989

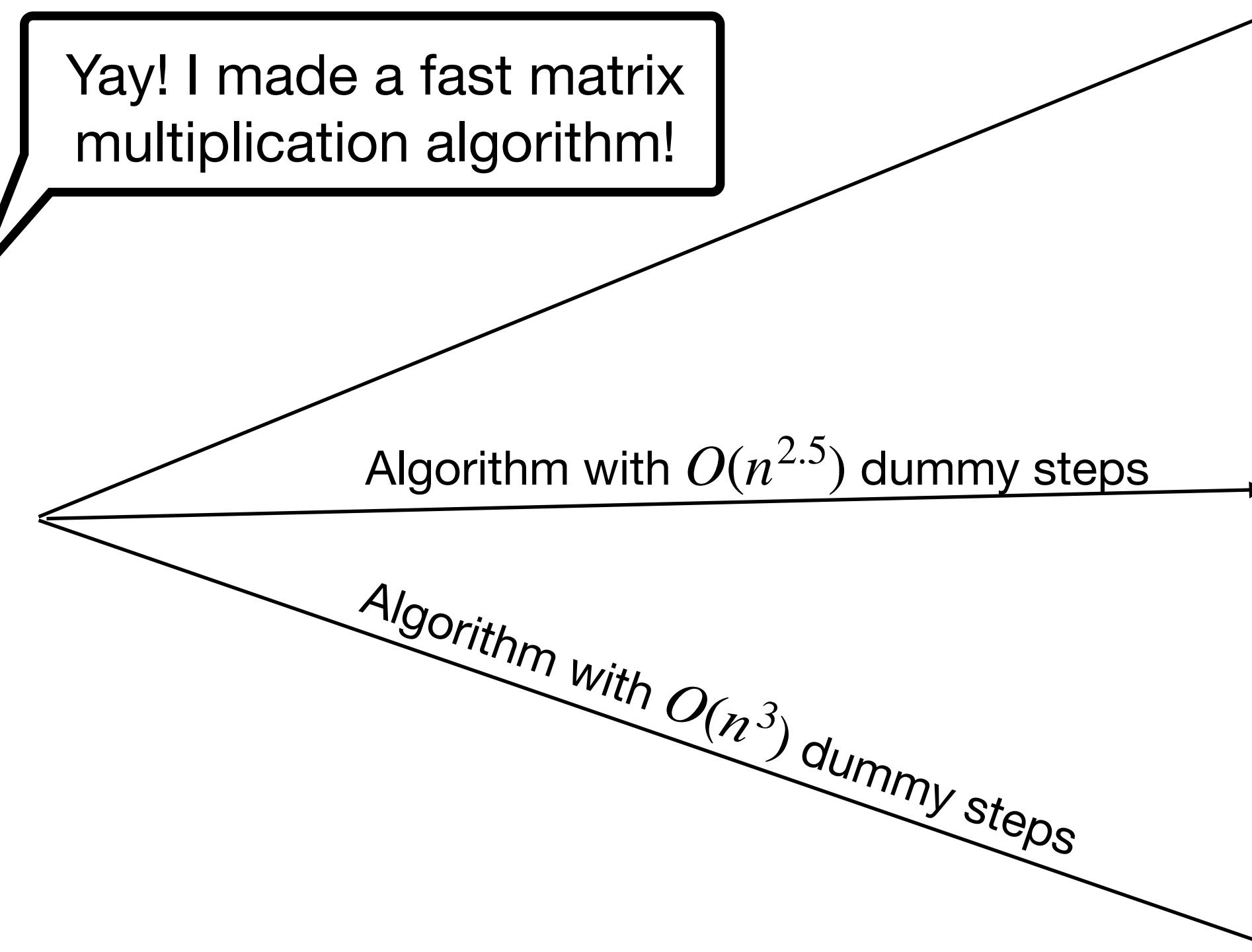
\$1  
4ebaf73b13cd4d8a  
c89bc0141b21d5c2  
e9081ec6ff8a68f0d



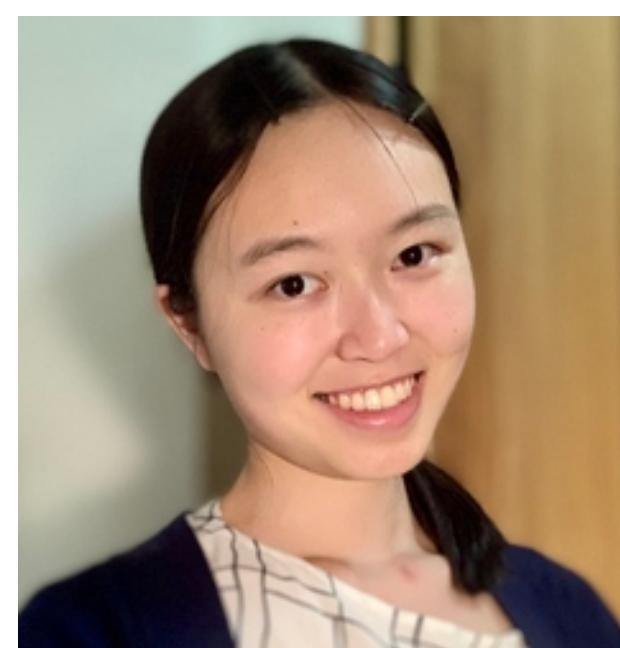
# The algorithm itself!



Yay! I made a fast matrix multiplication algorithm!



This makes the fast algorithm hard to extract!



**So... How do we  
define obfuscation?**

# **Virtual Black-Box**

# Virtual Black-Box

A ppt algorithm  $\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

# Virtual Black-Box

A ppt algorithm  $\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[\mathcal{O}(C; r) = C] = 1$ .

# Virtual Black-Box

A ppt algorithm  $\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $\mathcal{O}(C)$  of is  $\text{poly}(|C|)$ .

# Virtual Black-Box

A ppt algorithm  $\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $\mathcal{O}(C)$  of is  $\text{poly}(|C|)$ .
- **(VBB property)**  $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !

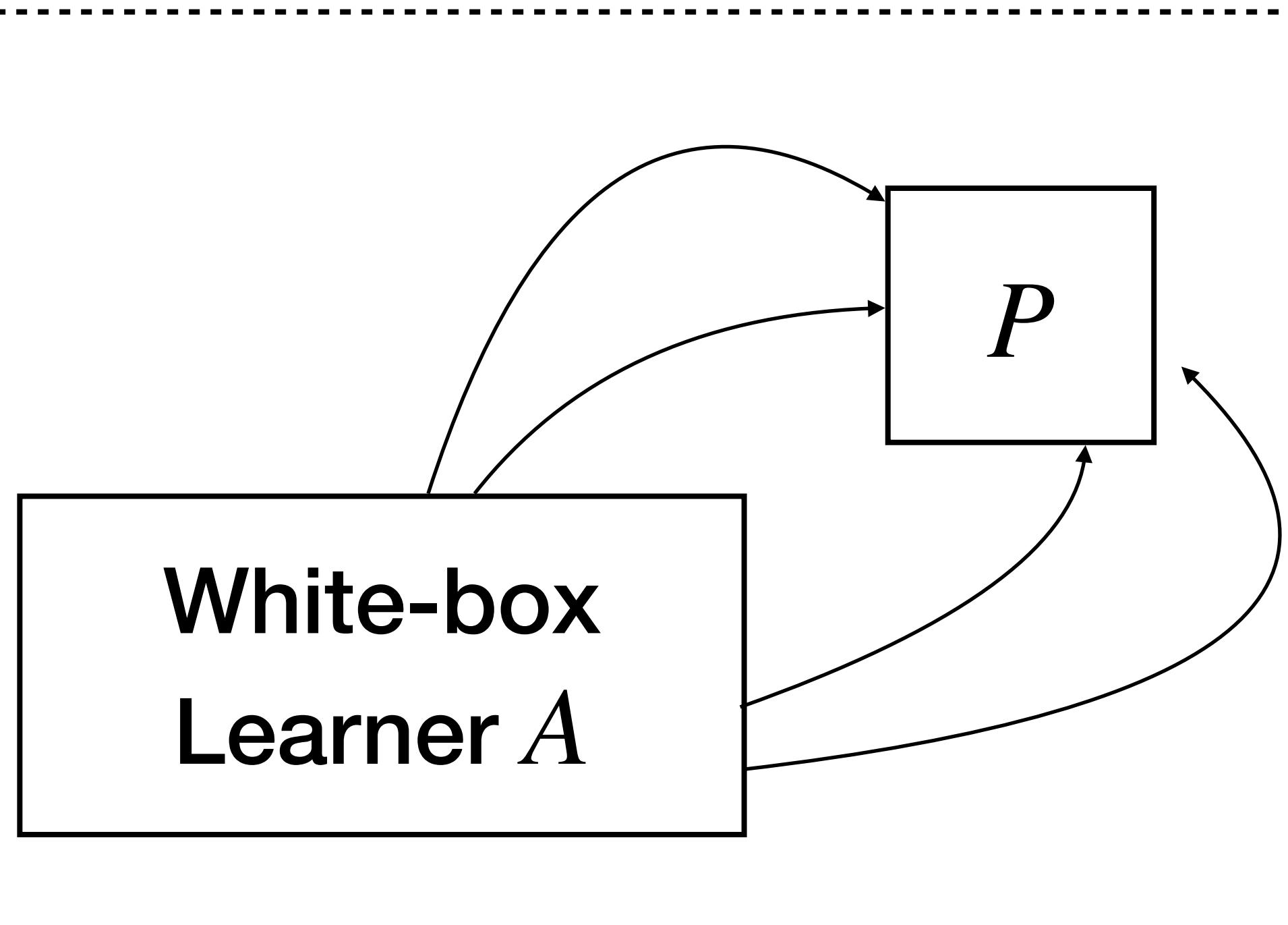
# Virtual Black-Box

- $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !



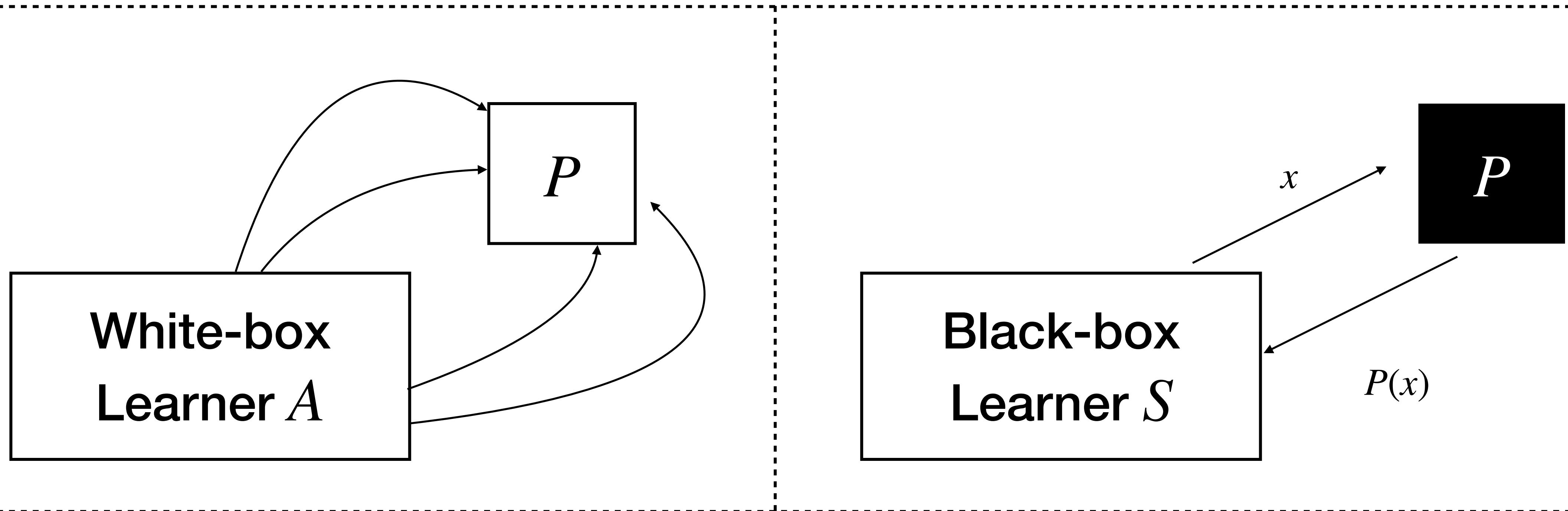
# Virtual Black-Box

- $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !



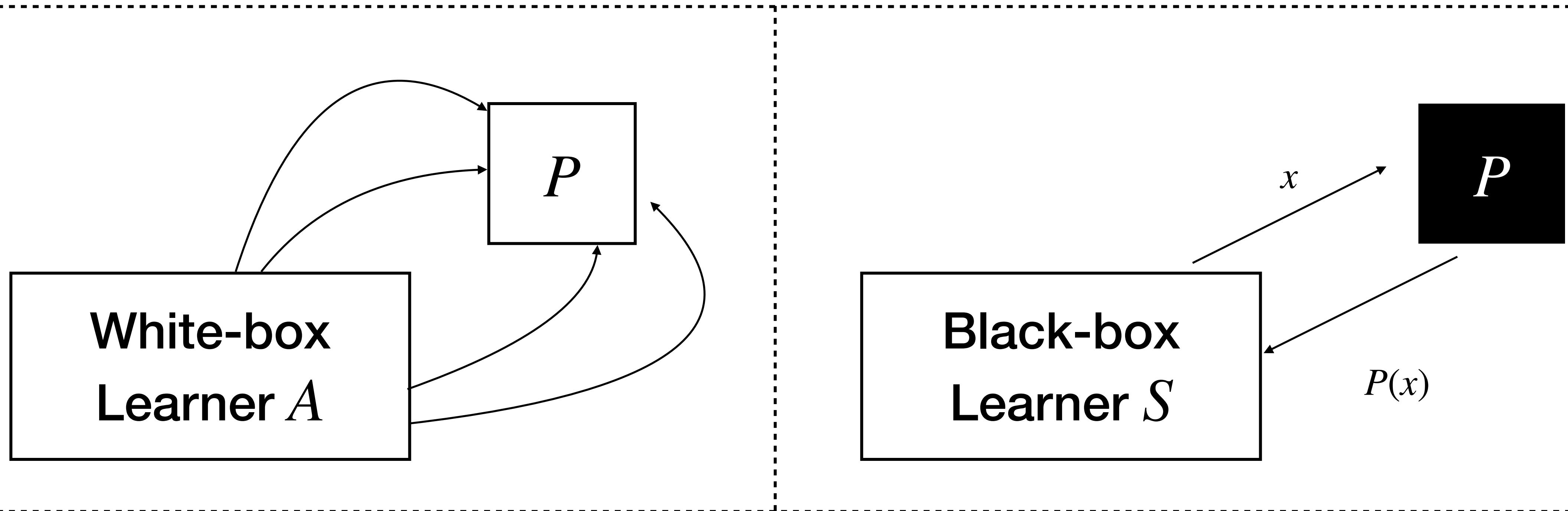
# Virtual Black-Box

- $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !



# Virtual Black-Box

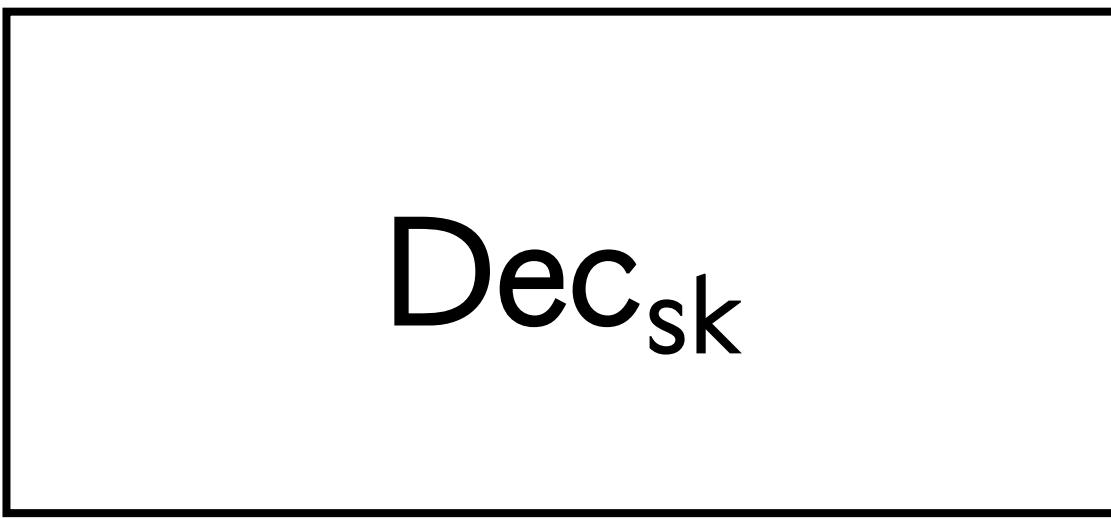
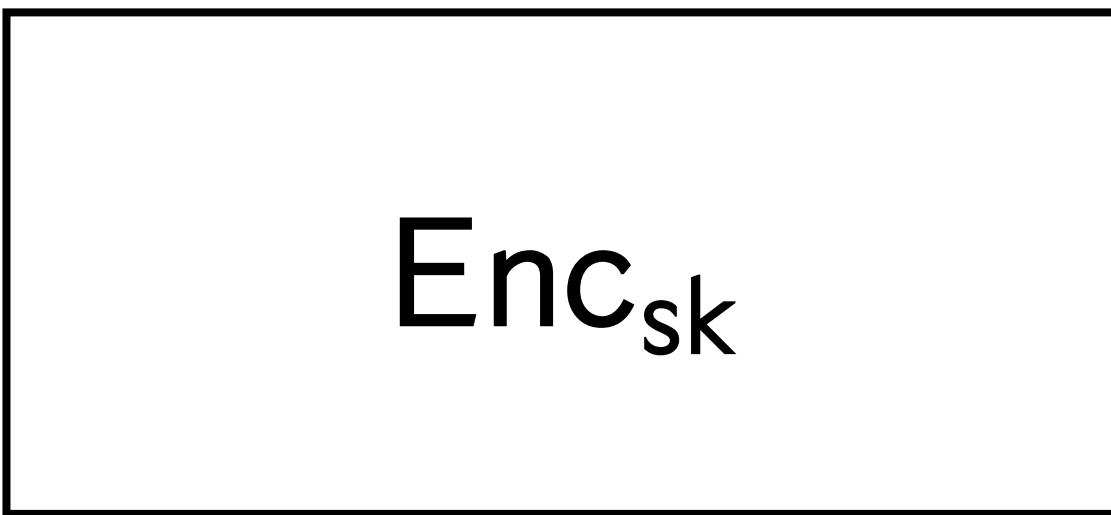
- $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !



For all white-box learners  $A$ , there exists a simulator  $S$  such that  
 $|\Pr[A(\mathcal{O}(C)) = 1] - \Pr[S^C(1^{|C|}) = 1]| \leq \text{negl}(|C|)$

# PKE from SKE!

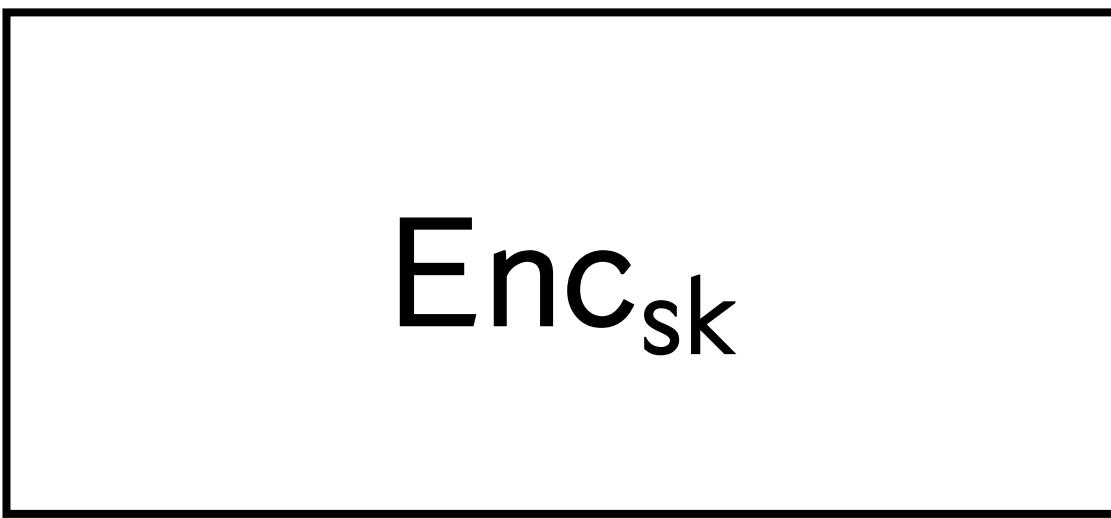
**Secret-Key Encryption**



**Public-Key Encryption!**

# PKE from SKE!

**Secret-Key Encryption**

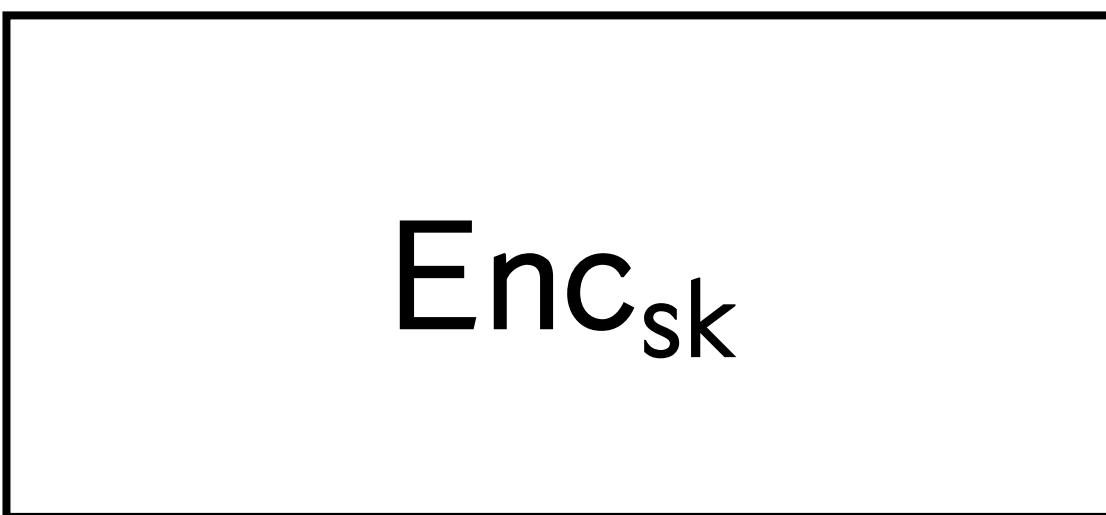


**Public-Key Encryption!**



# PKE from SKE!

**Secret-Key Encryption**

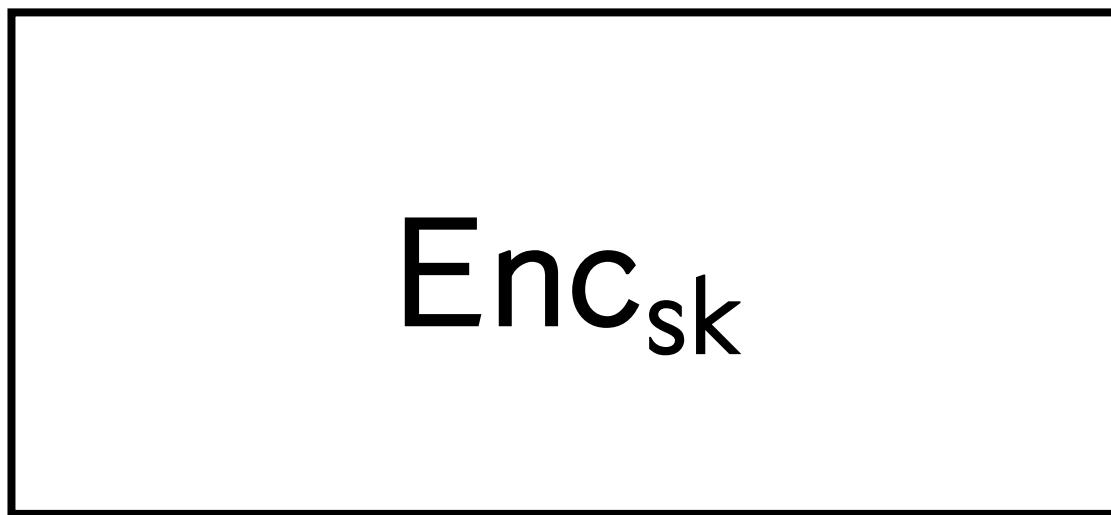


**Public-Key Encryption!**



# PKE from SKE!

**Secret-Key Encryption**



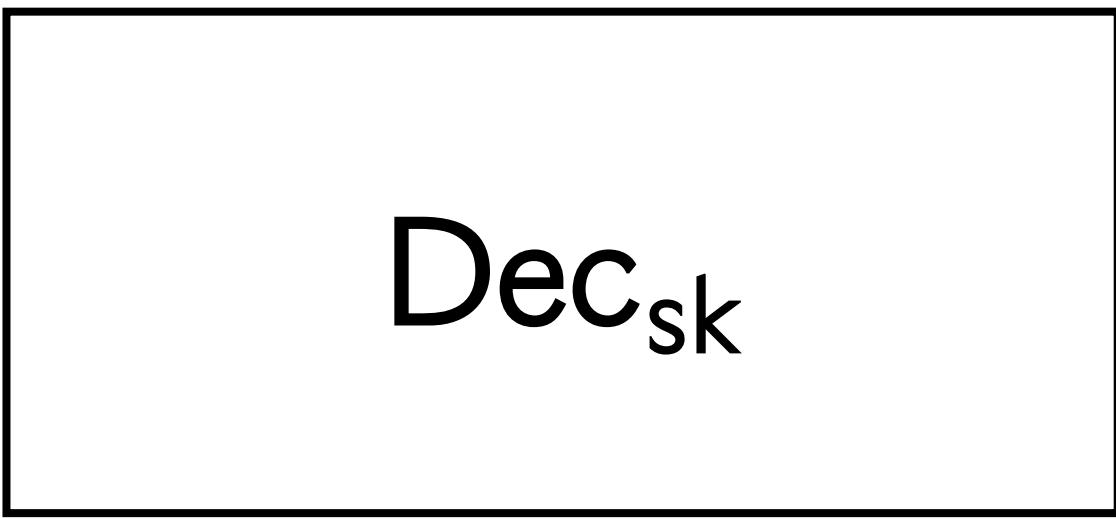
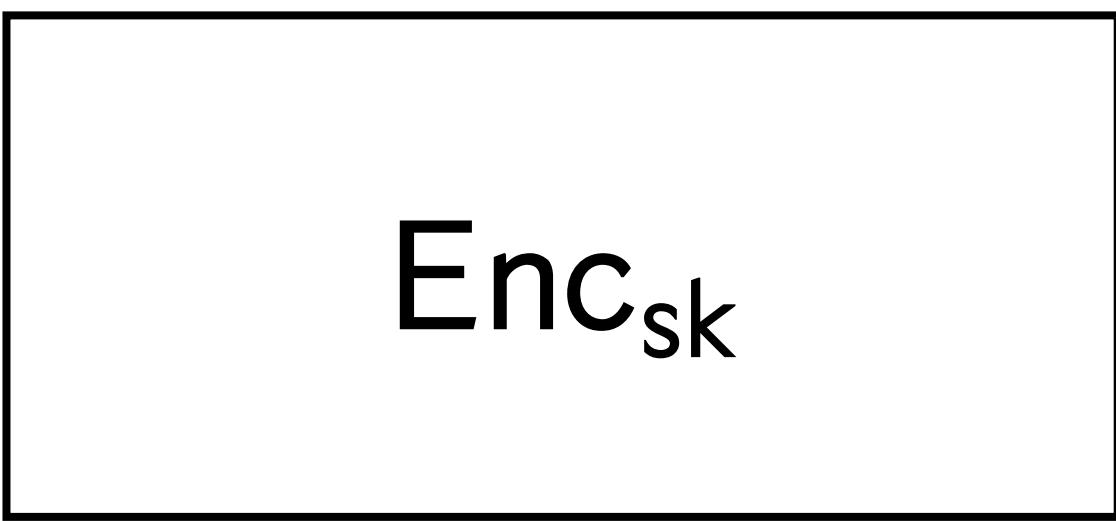
**Public-Key Encryption!**

$\text{pk} =$



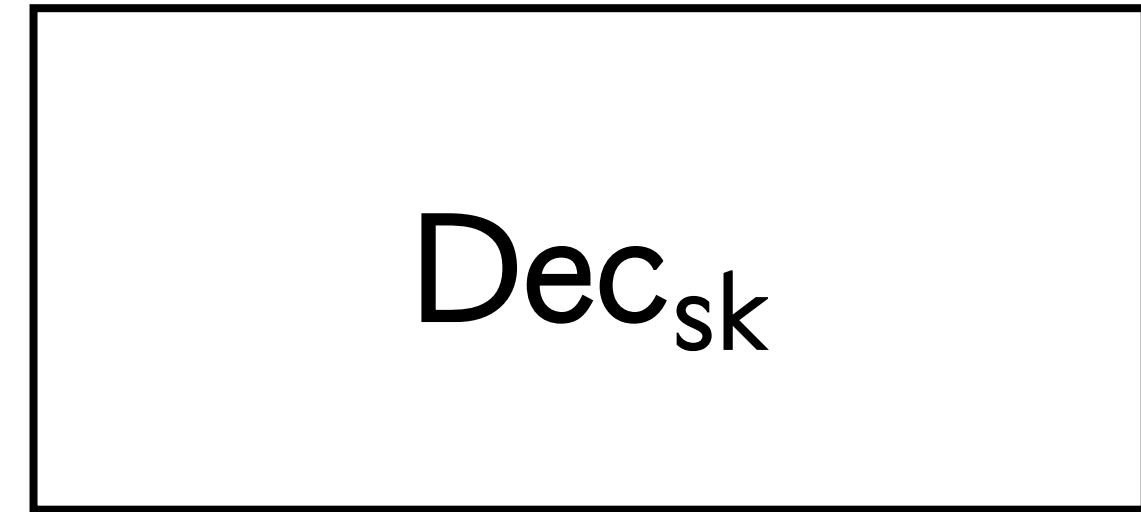
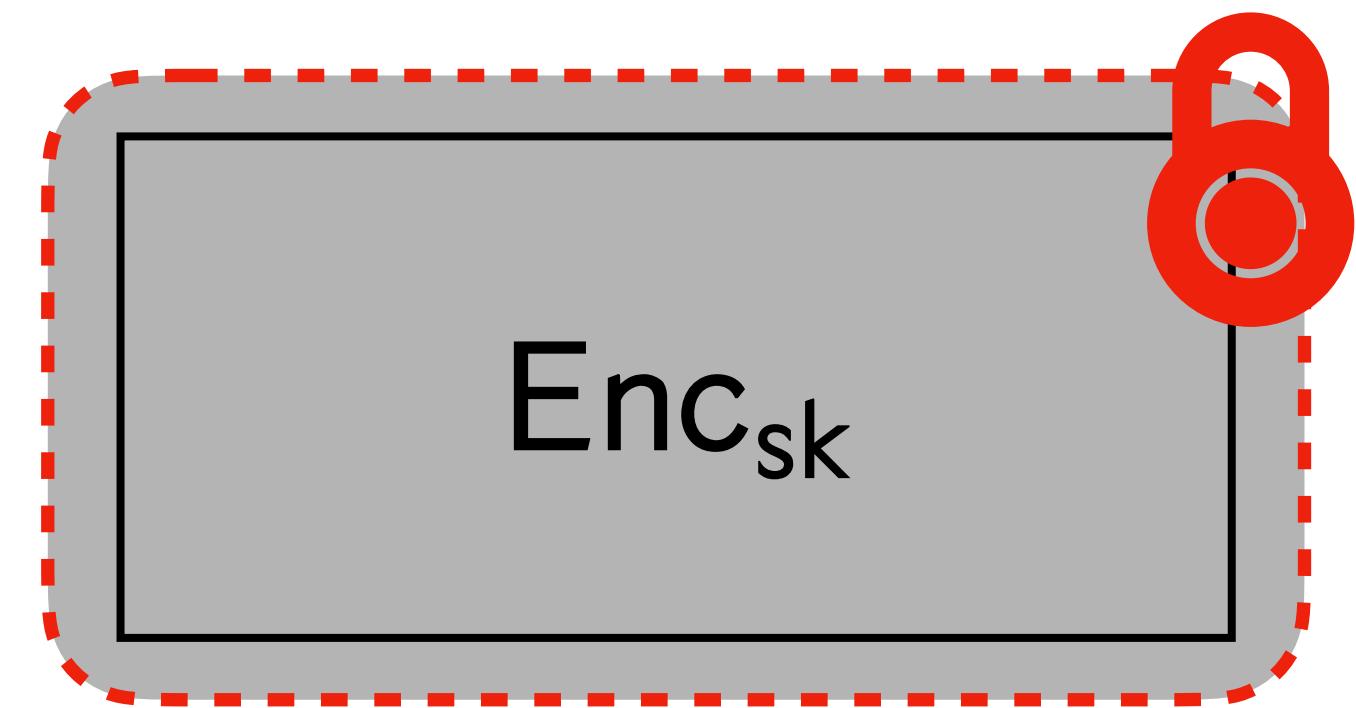
# PKE from SKE!

**Secret-Key Encryption**



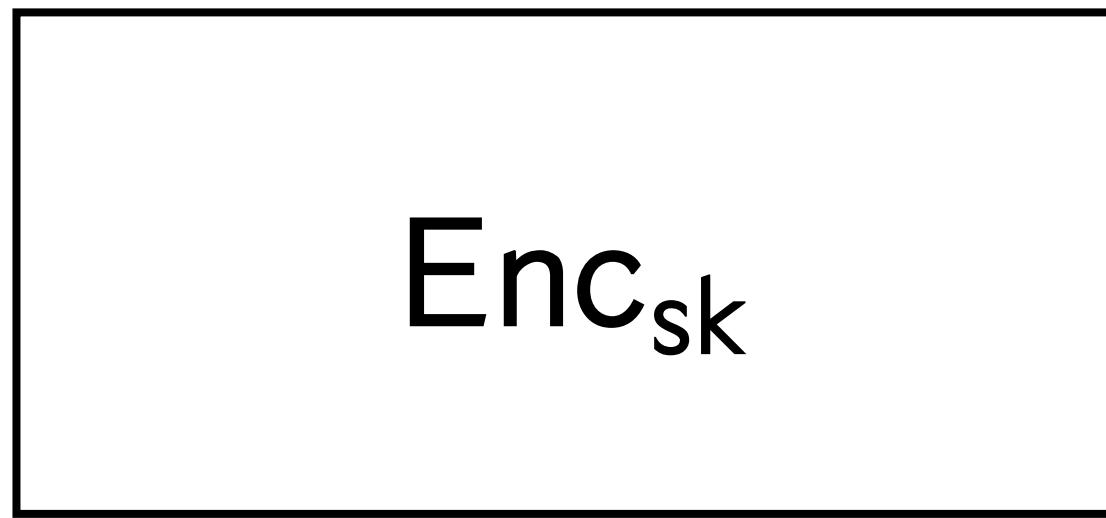
**Public-Key Encryption!**

$\text{pk} =$



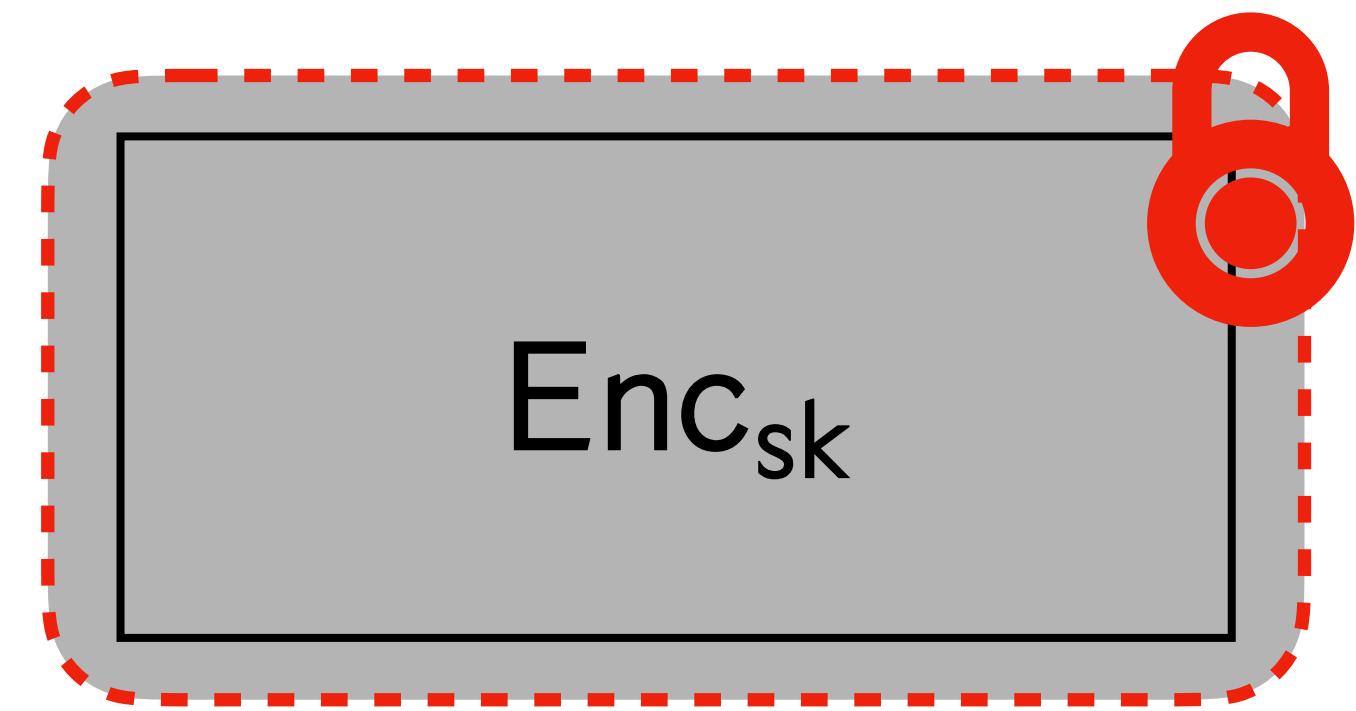
# PKE from SKE!

**Secret-Key Encryption**



**Public-Key Encryption!**

$\text{pk} =$



OWF + VBB gives public key encryption!!

Note that we previously used LWE, DDH, RSA, QR etc. to obtain PKE from SKE.

## **Diffie-Hellman (1976)**

Essentially what is required is a one-way compiler: one which takes an easily understood program written in a high level language and translates it into an incomprehensible program in some machine language. The compiler is one-way because it must be feasible to do the compilation, but infeasible to reverse the process. Since efficiency in size of program and run time are not crucial in this application, such compilers may be possible if the structure of the machine language can be optimized to assist in the confusion.

# Fully-Homomorphic Encryption

OWF + VBB also gives you FHE!!

# Fully-Homomorphic Encryption

OWF + VBB also gives you FHE!!

$\text{HomEval}(c_1, c_2, \text{op})$

- $m_1 = \text{Dec}_{\text{sk}}(c_1)$  and  $m_2 = \text{Dec}_{\text{sk}}(c_2)$
- $m_3 = m_1 \text{ op } m_2$
- Return  $\text{Enc}_{\text{sk}}(m_3)$ .

# Fully-Homomorphic Encryption

OWF + VBB also gives you FHE!!

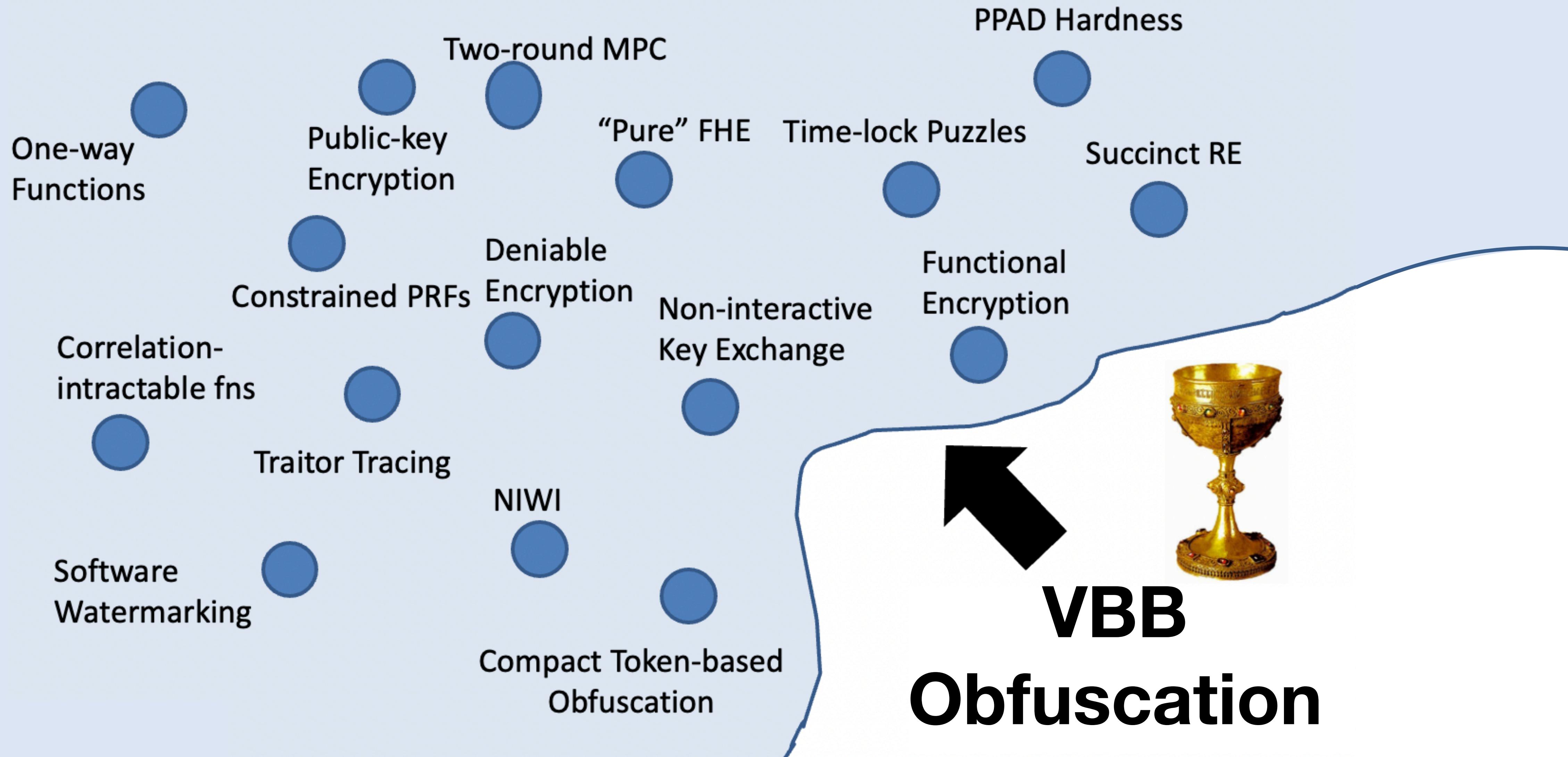
$\text{HomEval}(c_1, c_2, \text{op})$

- $m_1 = \text{Dec}_{\text{sk}}(c_1)$  and  $m_2 = \text{Dec}_{\text{sk}}(c_2)$
- $m_3 = m_1 \text{ op } m_2$
- Return  $\text{Enc}_{\text{sk}}(m_3)$ .



# “CRYPTO-COMPLETE”:

Nearly all crypto is an easy corollary of VBB!



# **Bad news...**

# Bad news...

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

# Bad news...

---

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

---

**Proof:** “Programs that eat themselves”.

# Bad news...

---

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

---

**Proof:** “Programs that eat themselves”.

# Bad news...

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

**Proof: “Programs that eat themselves”.**

Define a family of programs  $\mathcal{P} = \{P_{x,y}\}$  where  $x$  and  $y$  are  $n$ -bit strings as follows:

# Bad news...

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

**Proof: “Programs that eat themselves”.**

Define a family of programs  $\mathcal{P} = \{P_{x,y}\}$  where  $x$  and  $y$  are  $n$ -bit strings as follows:

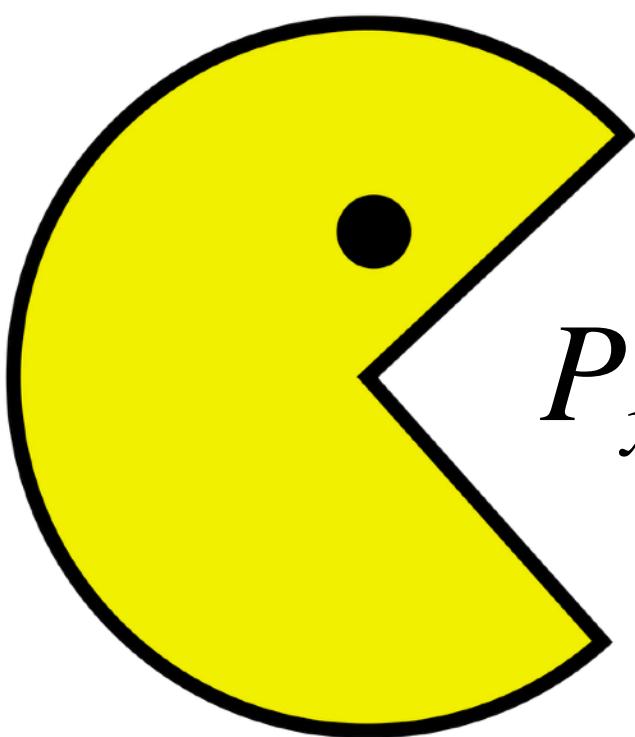
$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

# Bad news...

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

**Proof: “Programs that eat themselves”.**

Define a family of programs  $\mathcal{P} = \{P_{x,y}\}$  where  $x$  and  $y$  are  $n$ -bit strings as follows:



$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

### 1. Black-Box access to $P_{x,y}$ :

Useless! For random  $x, y$ , an algorithm cannot distinguish  $P_{x,y}$  from zero function.

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

**1. Black-Box access to  $P_{x,y}$ :**

Useless! For random  $x, y$ , an algorithm cannot distinguish  $P_{x,y}$  from zero function.

**2. Can recover  $x, y$  given obfuscated code!**

Given  $P' = \mathcal{O}(P)$ , run  $P'(1, P')$ .

**Theorem [BGIRSVY '01].**  $\forall \mathcal{O}, \exists P$  such that  $\mathcal{O}$  fails to VBB obfuscate  $P$ .

$$P_{x,y}(b, \Pi) = \begin{cases} y & \text{if } b = 0, \Pi = x \\ x, y & \text{if } b = 1 \text{ and } \Pi(0, x) = y \\ 0 & \text{otherwise.} \end{cases}$$

**1. Black-Box access to  $P_{x,y}$ :**

Useless! For random  $x, y$ , an algorithm cannot distinguish  $P_{x,y}$  from zero function.

**2. Can recover  $x, y$  given obfuscated code!**

Given  $P' = \mathcal{O}(P)$ , run  $P'(1, P')$ . □

# Remarks

- **One interpretation:** Black-box security cannot be obtained if we give “physical code”
- Even inefficient VBB is impossible!
- Can be extended to construct unobfuscatable encryption/signature schemes.

**Q: Uhm... What now?**

**Q: Uhm... What now?**

**A: Weaken the definition!!**

# Indistinguishability Obfuscation

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[i\mathcal{O}(C; r) = C] = 1$ .

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[i\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $i\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[i\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $i\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .
- **(Indistinguishability)** For all pairs  $C_0$  and  $C_1$  of the same size that compute the **same function**:

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[i\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $i\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .
- **(Indistinguishability)** For all pairs  $C_0$  and  $C_1$  of the same size that compute the **same function**:

$$i\mathcal{O}(C_0; r) \approx_c i\mathcal{O}(C_1; r)$$

# Indistinguishability Obfuscation

A ppt algorithm  $i\mathcal{O}$  is an obfuscation for a collection  $\mathcal{C}$  of circuits if:

- **(Perfect functionality)**  $\Pr_r[i\mathcal{O}(C; r) = C] = 1$ .
- **(Polynomial slowdown)** The size of  $i\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .
- **(Indistinguishability)** For all pairs  $C_0$  and  $C_1$  of the same size that compute the **same function**:

$$i\mathcal{O}(C_0; r) \approx_c i\mathcal{O}(C_1; r)$$

# Compare iO vs VBB

## Virtual Black-Box Obfuscation

- **(Perfect functionality)**  
 $\Pr_r[\mathcal{O}(C; r) = C] = 1.$
- **(Polynomial slowdown)**  
The size of  $\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .
- **(VBB property)**  
 $\mathcal{O}(C)$  reveals no more information than black-box access to  $C$ !

## Indistinguishability Obfuscation

- **(Perfect functionality)**  
 $\Pr_r[i\mathcal{O}(C; r) = C] = 1.$
- **(Polynomial slowdown)**  
The size of  $i\mathcal{O}(C)$  is  $\text{poly}(|C|)$ .
- **(Indistinguishability)**  
For all pairs  $C_0$  and  $C_1$  computing the same function:  
$$i\mathcal{O}(C_0; r) \approx_c i\mathcal{O}(C_1; r)$$

**If  $P = NP$ , iO exists!**

**If  $P = NP$ , iO exists!**

**Proof:**

# If $P = NP$ , iO exists!

**Proof:**

For any circuit  $C$ , let  $i\mathcal{O}$  of  $C$  be the **lexicographically first circuit**  $C'$  that computes the same function as  $C$ . Then, we have found a **canonical** representation of each  $C$ .

# If $P = NP$ , iO exists!

## Proof:

For any circuit  $C$ , let  $i\mathcal{O}$  of  $C$  be the **lexicographically first circuit**  $C'$  that computes the same function as  $C$ . Then, we have found a **canonical** representation of each  $C$ .

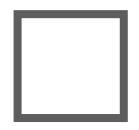
This can be done in P if  $P = NP$ .

# If $P = NP$ , $iO$ exists!

**Proof:**

For any circuit  $C$ , let  $i\mathcal{O}$  of  $C$  be the **lexicographically first circuit**  $C'$  that computes the same function as  $C$ . Then, we have found a **canonical** representation of each  $C$ .

This can be done in  $P$  if  $P = NP$ .

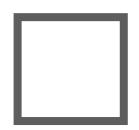


# If $P = NP$ , $iO$ exists!

**Proof:**

For any circuit  $C$ , let  $i\mathcal{O}$  of  $C$  be the **lexicographically first circuit**  $C'$  that computes the same function as  $C$ . Then, we have found a **canonical** representation of each  $C$ .

This can be done in  $P$  if  $P = NP$ .



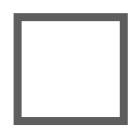
---

# If $P = NP$ , iO exists!

**Proof:**

For any circuit  $C$ , let  $i\mathcal{O}$  of  $C$  be the **lexicographically first circuit**  $C'$  that computes the same function as  $C$ . Then, we have found a **canonical** representation of each  $C$ .

This can be done in P if  $P = NP$ .



---

**Remark 1:** In fact, one can think of iO as a “pseudo-canonicaliser”.

**Remark 2:** This fact means that it is hard to show iO implies OWF (if it did,  $P \neq NP$ ).

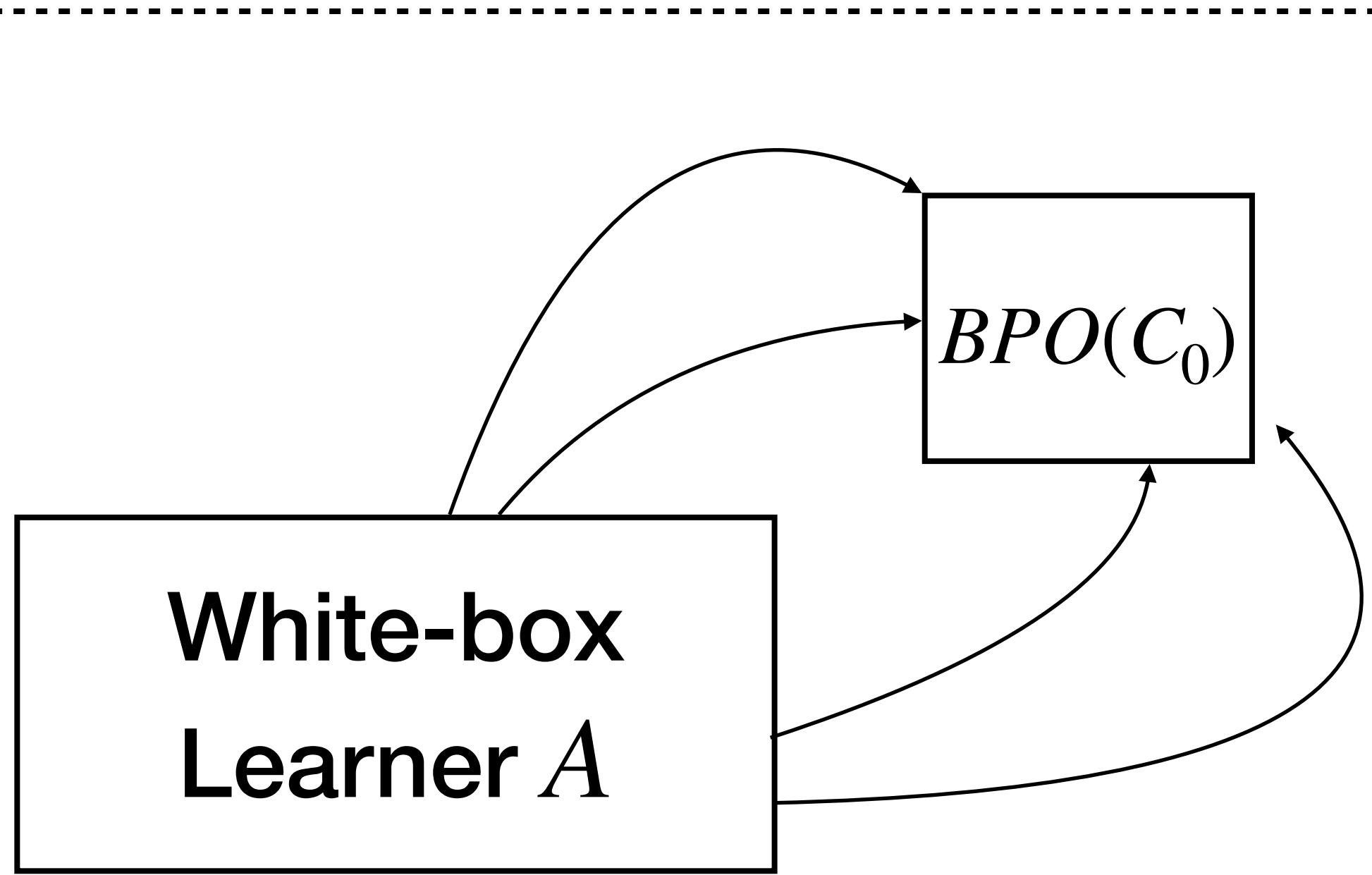
# Best possible obfuscation

Anything you can learn from a *BPO* of  $C_0$  can be learned from any circuit  $C_1$  computing an identical function.



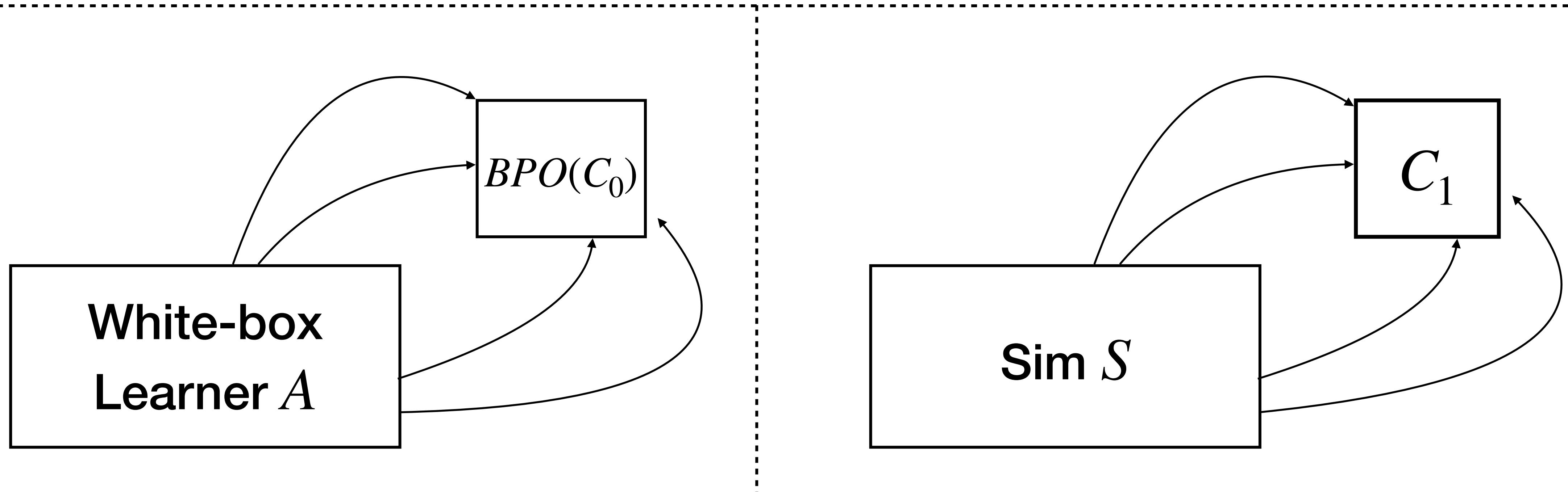
# Best possible obfuscation

Anything you can learn from a  $BPO$  of  $C_0$  can be learned from any circuit  $C_1$  computing an identical function.



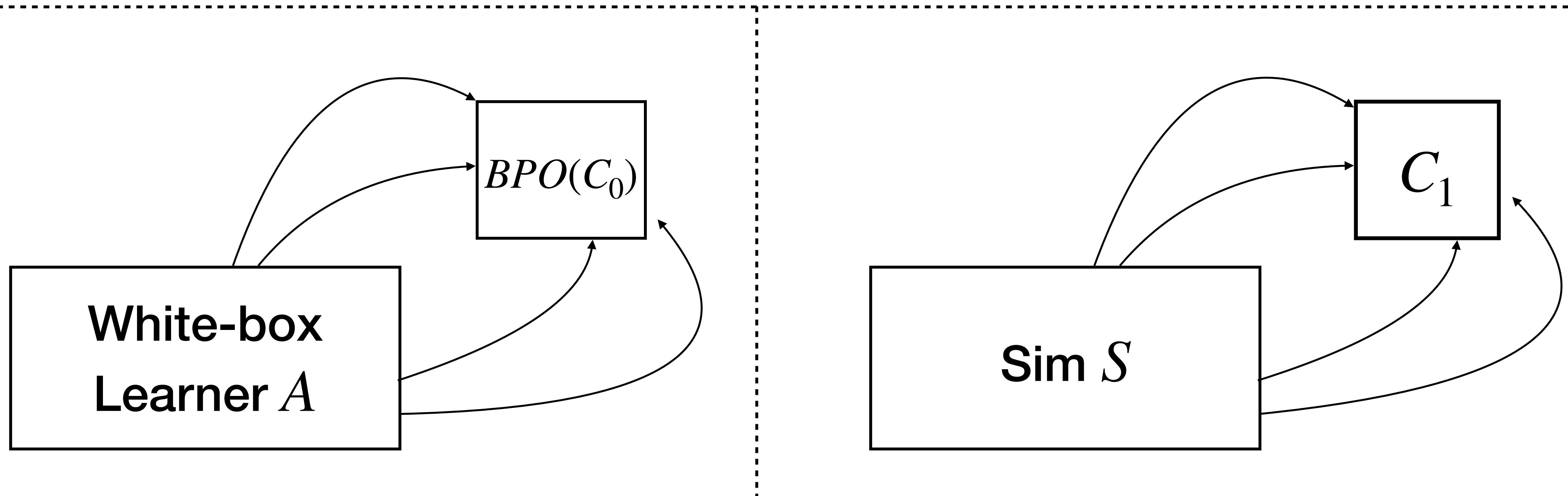
# Best possible obfuscation

Anything you can learn from a  $BPO$  of  $C_0$  can be learned from any circuit  $C_1$  computing an identical function.



# Best possible obfuscation

Anything you can learn from a  $BPO$  of  $C_0$  can be learned from any circuit  $C_1$  computing an identical function.



For all white-box learners  $A$ , there exists a simulator  $S$  such that  
 $|\Pr[A(BPO(C_0)) = 1] - \Pr[S(C_1) = 1]| \leq \text{negl}(|C|)$

**iO is “as good as it gets”**

# iO is “as good as it gets”

---

**Theorem [GR07].** iO is a *best possible obfuscation*.

---

# iO is “as good as it gets”

---

**Theorem [GR07].** iO is a *best possible obfuscation*.

---

**Proof:** Let  $BPO = i\mathcal{O}$ . For any learner  $A$ , let the simulator  $S$  be the algorithm that first computes the  $i\mathcal{O}$  of the input, and then runs  $A$ .

# iO is “as good as it gets”

---

**Theorem [GR07].** iO is a *best possible obfuscation*.

---

**Proof:** Let  $BPO = i\mathcal{O}$ . For any learner  $A$ , let the simulator  $S$  be the algorithm that first computes the  $i\mathcal{O}$  of the input, and then runs  $A$ .

$$\begin{aligned} & |\Pr[A(BPO(C_0)) = 1] - \Pr[S(C_1) = 1]| \\ & \leq |\Pr[A(i\mathcal{O}(C_0)) = 1] - \Pr[A(i\mathcal{O}(C_1)) = 1]| = \text{negl}(|C|) \end{aligned}$$

# iO is “as good as it gets”

**Theorem [GR07].** iO is a *best possible obfuscation*.

**Proof:** Let  $BPO = i\mathcal{O}$ . For any learner  $A$ , let the simulator  $S$  be the algorithm that first computes the  $i\mathcal{O}$  of the input, and then runs  $A$ .

$$\begin{aligned} & |\Pr[A(BPO(C_0)) = 1] - \Pr[S(C_1) = 1]| \\ & \leq |\Pr[A(i\mathcal{O}(C_0)) = 1] - \Pr[A(i\mathcal{O}(C_1)) = 1]| = \text{negl}(|C|) \end{aligned}$$

By indistinguishability!

# iO is “as good as it gets”

---

**Theorem [GR07].** iO is a *best possible obfuscation*.

---

**Proof:** Let  $BPO = i\mathcal{O}$ . For any learner  $A$ , let the simulator  $S$  be the algorithm that first computes the  $i\mathcal{O}$  of the input, and then runs  $A$ .

$$\begin{aligned} & |\Pr[A(BPO(C_0)) = 1] - \Pr[S(C_1) = 1]| \\ & \leq |\Pr[A(i\mathcal{O}(C_0)) = 1] - \Pr[A(i\mathcal{O}(C_1)) = 1]| = \text{negl}(|C|) \quad \square \end{aligned}$$

# iO is “as good as it gets”

---

**Theorem [GR07].** iO is a *best possible obfuscation*.

---

**Proof:** Let  $BPO = i\mathcal{O}$ . For any learner  $A$ , let the simulator  $S$  be the algorithm that first computes the  $i\mathcal{O}$  of the input, and then runs  $A$ .

$$\begin{aligned} & |\Pr[A(BPO(C_0)) = 1] - \Pr[S(C_1) = 1]| \\ & \leq |\Pr[A(i\mathcal{O}(C_0)) = 1] - \Pr[A(i\mathcal{O}(C_1)) = 1]| = \text{negl}(|C|) \quad \square \end{aligned}$$

**Corollary.** If a circuit family has VBB obfuscation, then iO is a VBB obfuscation for this family.

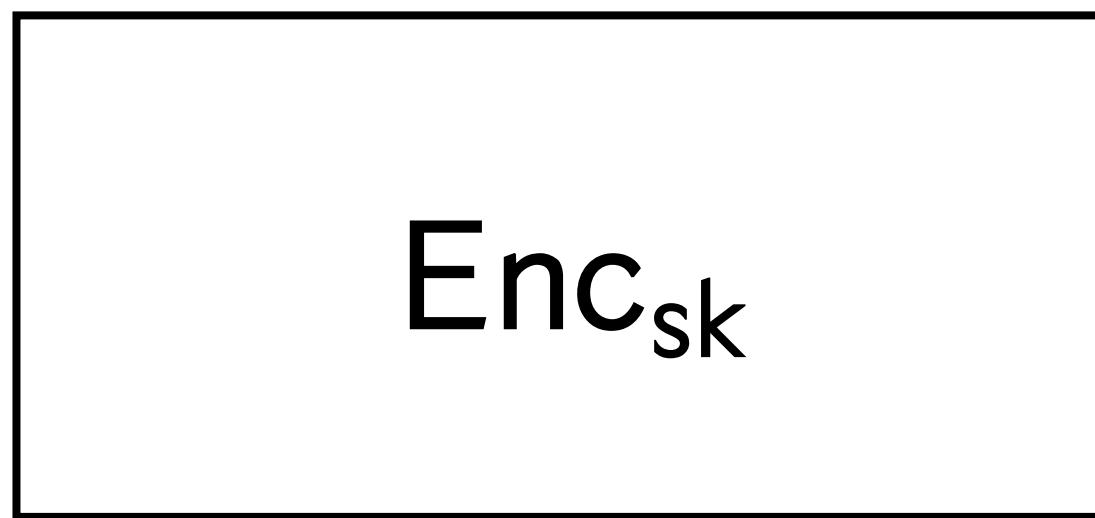
**Ok... But what can  
you do with iO?**

# iO Gymnastics



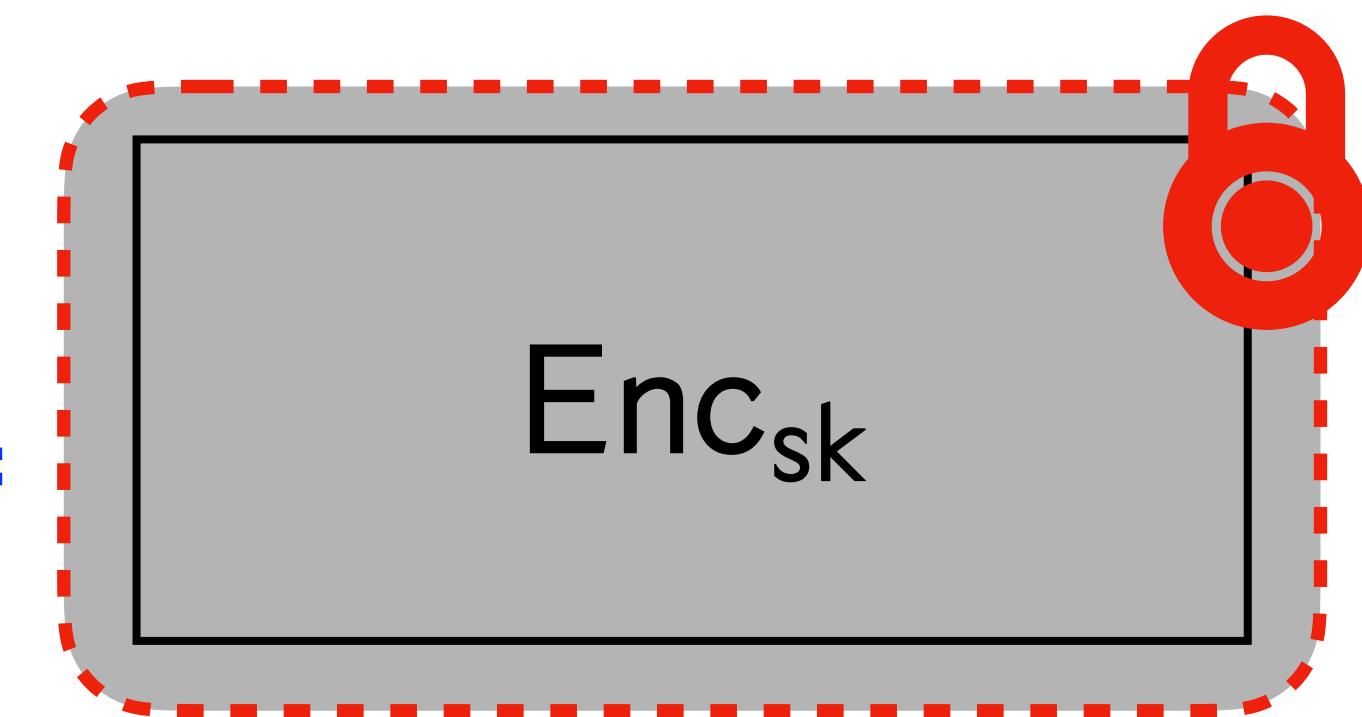
# Recall: PKE from SKE!

**Secret-Key Encryption**



**Public-Key Encryption!**

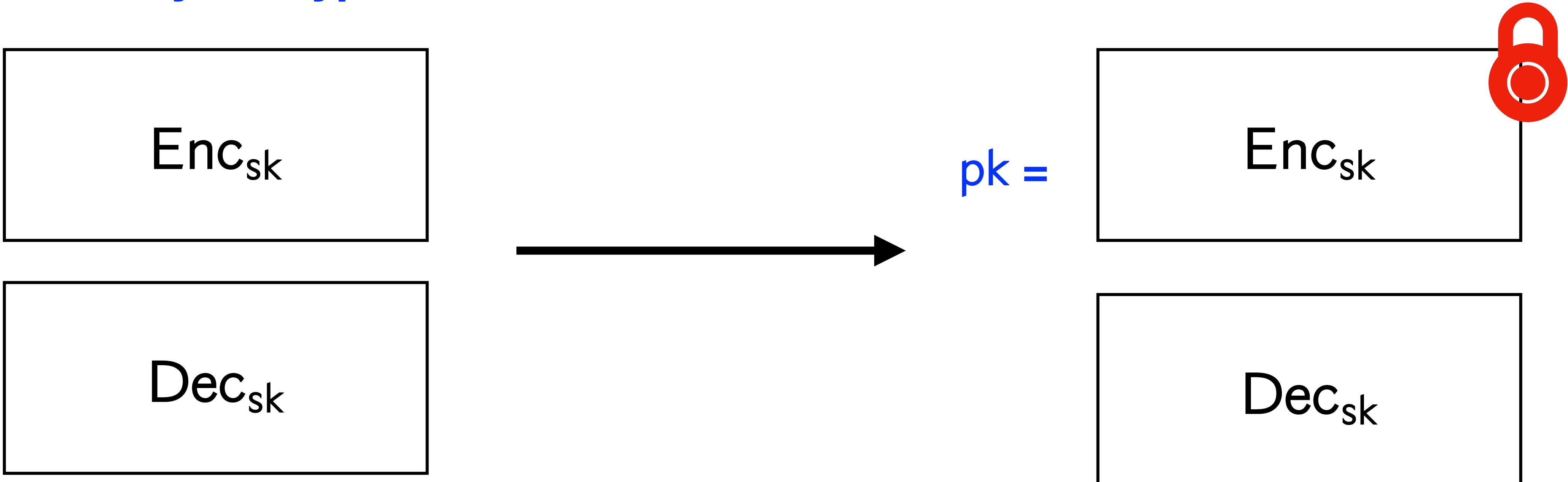
$\text{pk} =$



OWF + VBB gives public key encryption!!

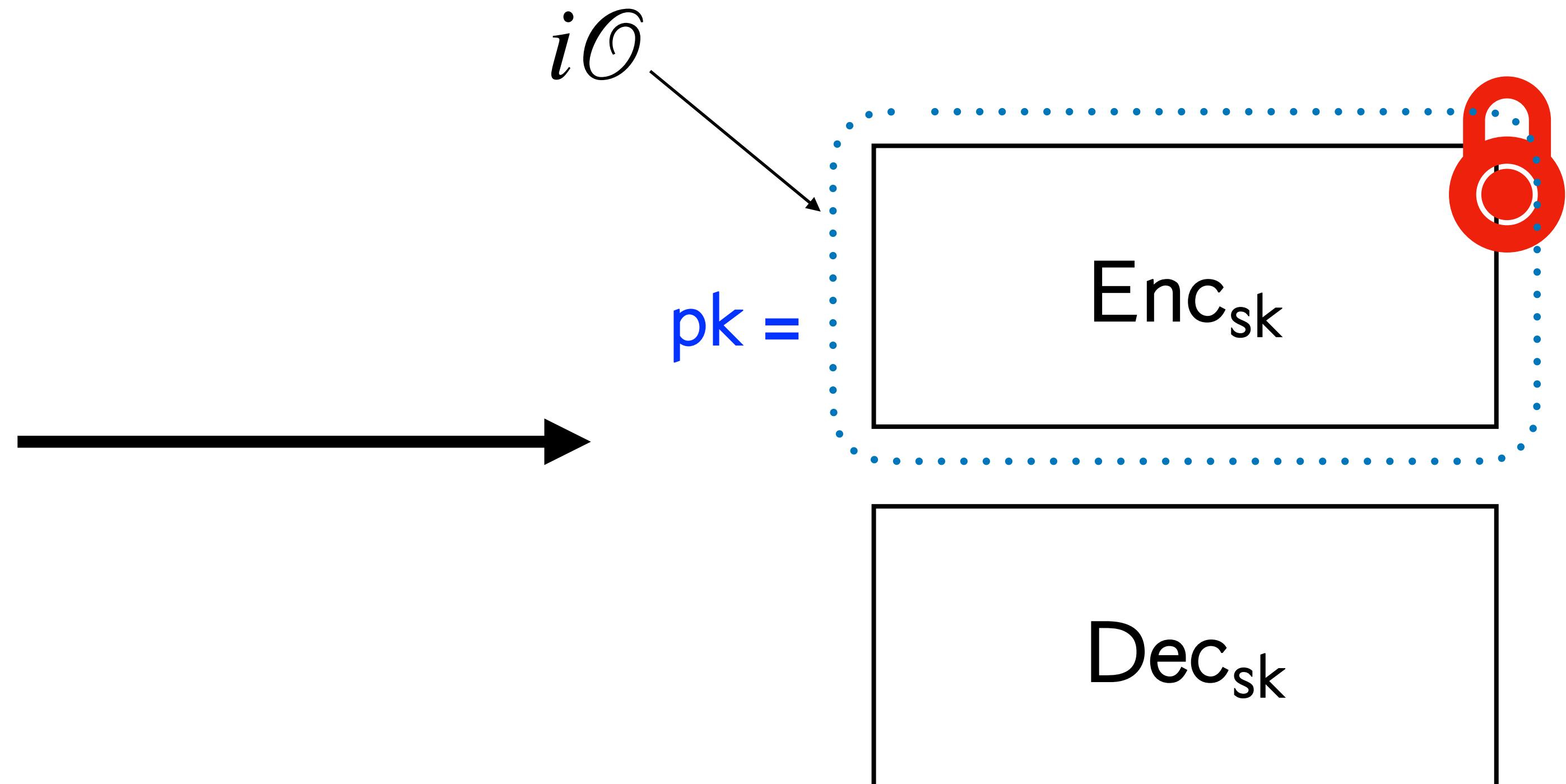
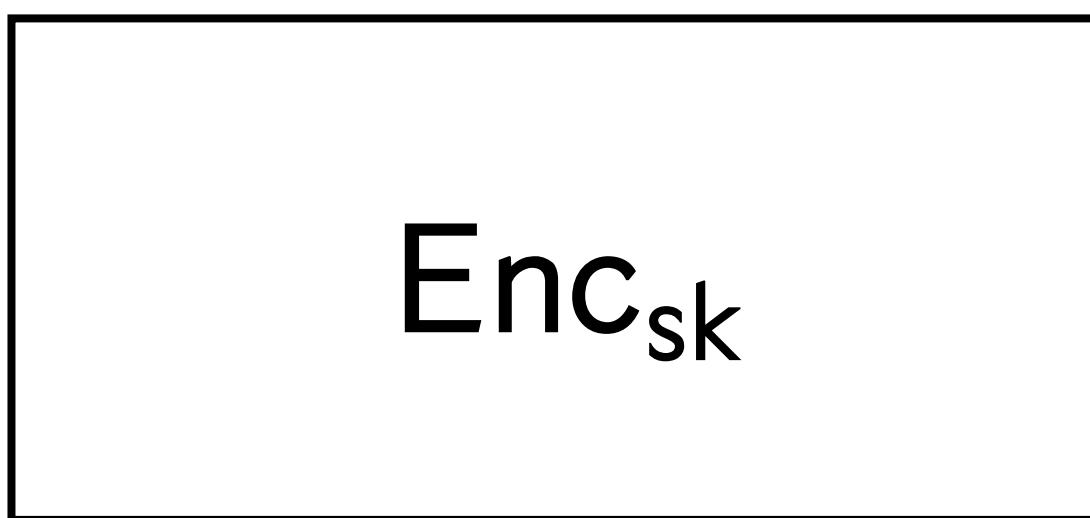
# Recall: PKE from SKE!

## Secret-Key Encryption



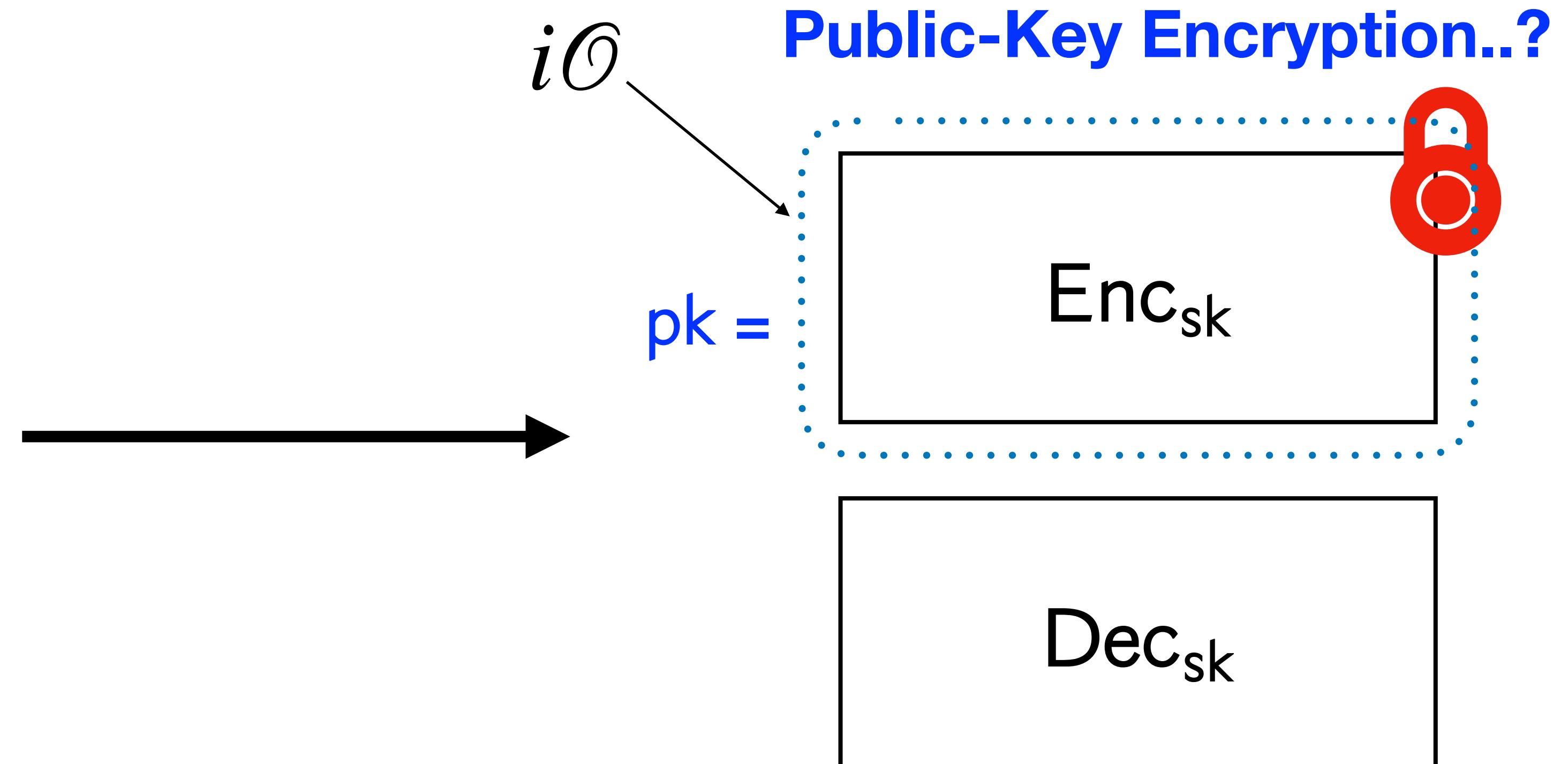
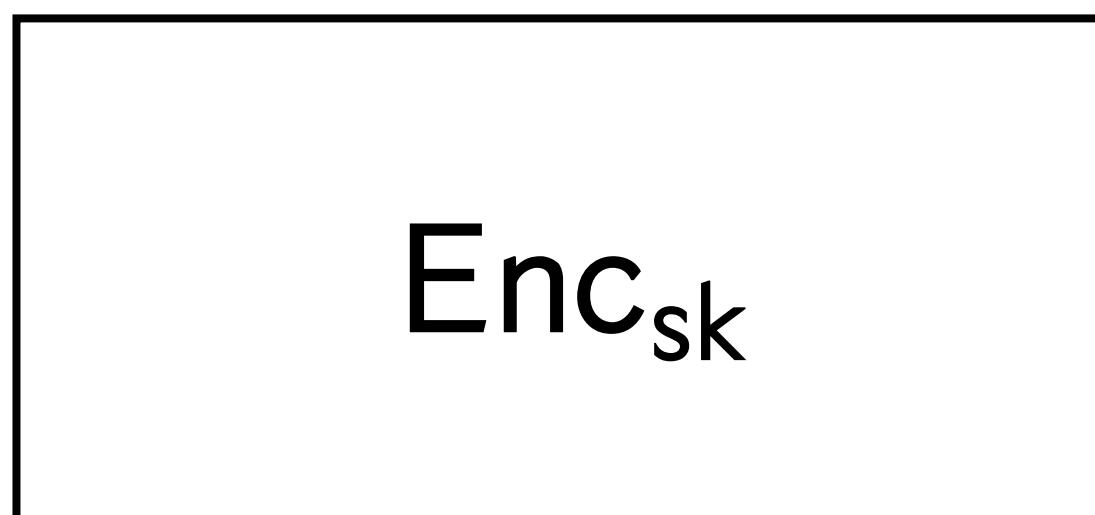
# Recall: PKE from SKE!

## Secret-Key Encryption



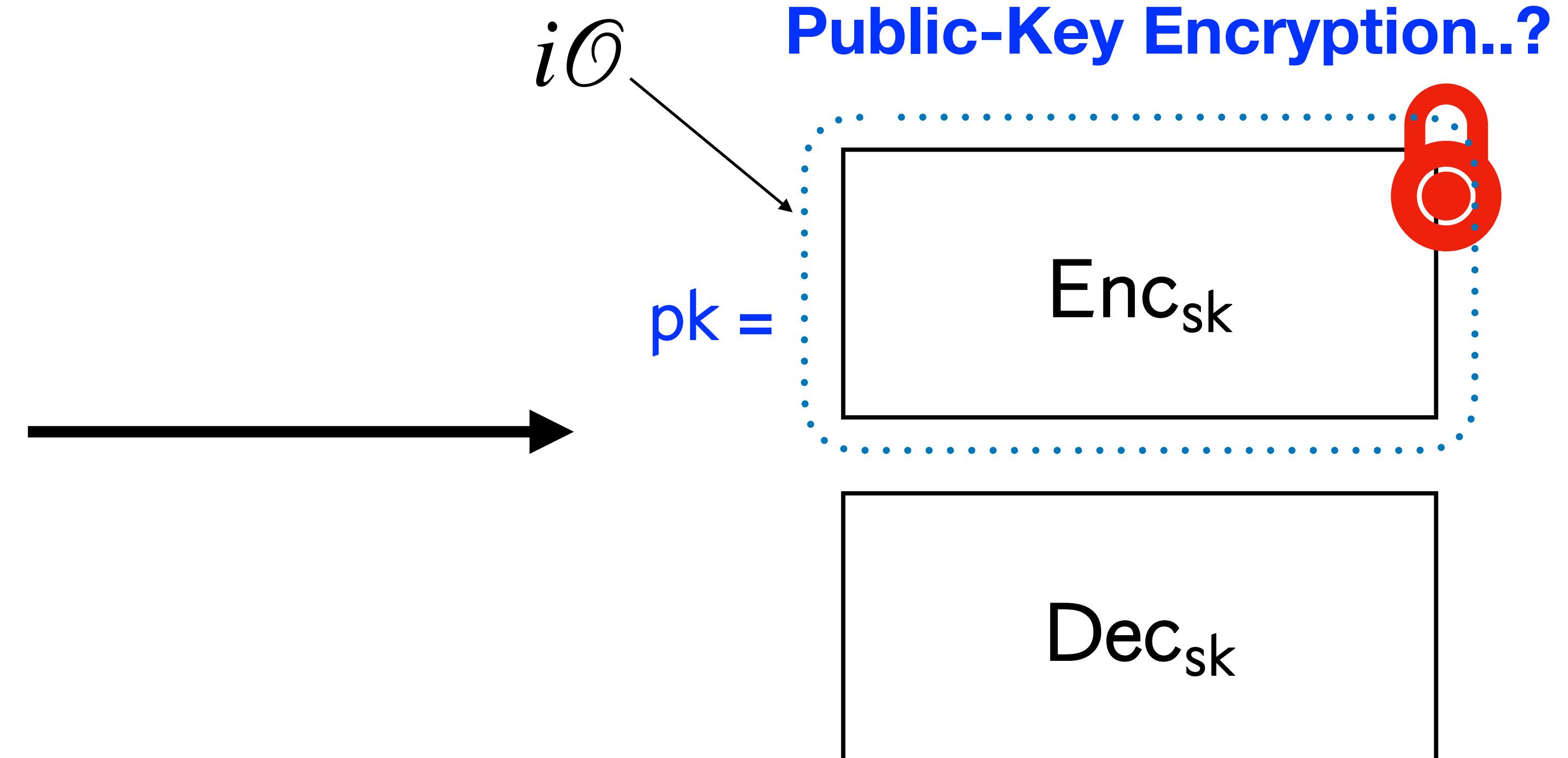
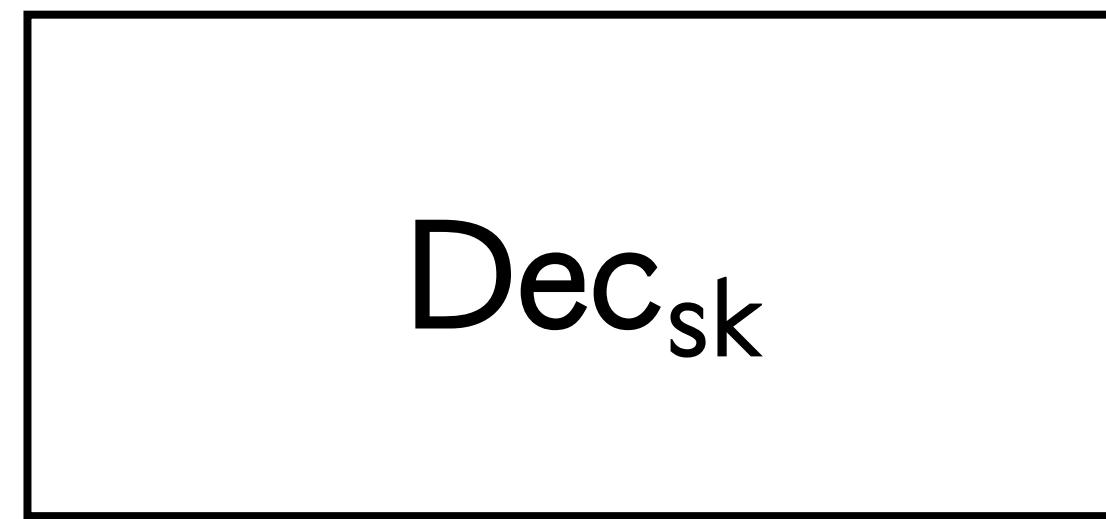
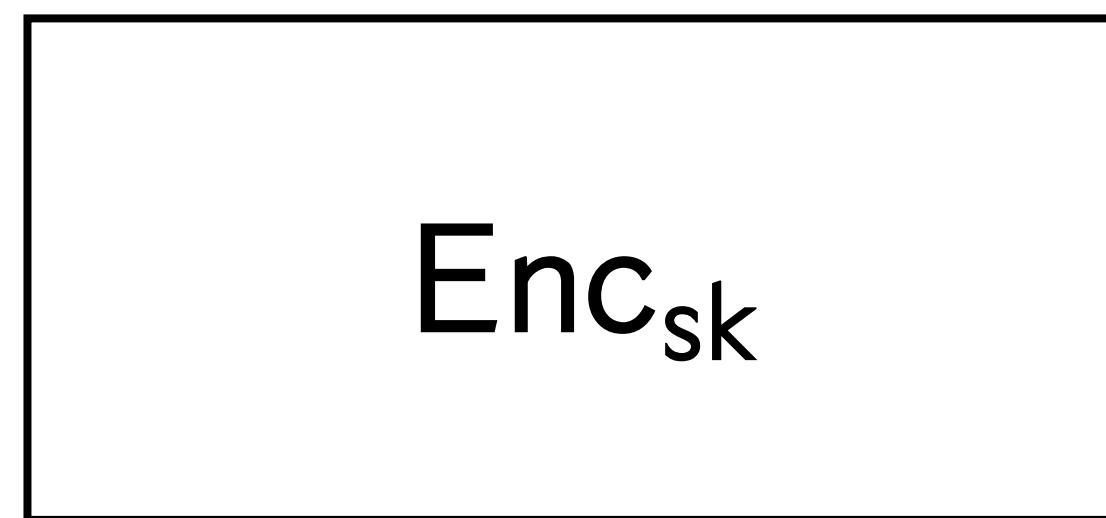
# Recall: PKE from SKE!

**Secret-Key Encryption**



# Recall: PKE from SKE!

**Secret-Key Encryption**



But... iO doesn't really give us much to work with in this picture...



**Theorem.** iO + OWF gives us PKE :)

**Theorem.** iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.

**Theorem.** iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.
- Gen( $1^n$ ): Sample  $s \leftarrow \{0,1\}^n$ . Output the key-pair  $\text{sk} = s$  and  $\text{pk} = G(s)$ .

**Theorem.** iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.
- $\text{Gen}(1^n)$ : Sample  $s \leftarrow \{0,1\}^n$ . Output the key-pair  $\text{sk} = s$  and  $\text{pk} = G(s)$ .
- $\text{Enc}(\text{pk}, m)$ : Let  $P = P_{\text{pk},m}$  be the following program. Output  $\widehat{P}_{\text{pk},m} = i\mathcal{O}(P_{\text{pk},m})$ .

**Theorem.** iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.
- $\text{Gen}(1^n)$ : Sample  $s \leftarrow \{0,1\}^n$ . Output the key-pair  $\text{sk} = s$  and  $\text{pk} = G(s)$ .
- $\text{Enc}(\text{pk}, m)$ : Let  $P = P_{\text{pk},m}$  be the following program. Output  $\widehat{P}_{\text{pk},m} = i\mathcal{O}(P_{\text{pk},m})$ .

**Program  $P_{\text{pk},m}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m$ .
- Otherwise, output  $\perp$ .

## Theorem. iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.
- $\text{Gen}(1^n)$ : Sample  $s \leftarrow \{0,1\}^n$ . Output the key-pair  $\text{sk} = s$  and  $\text{pk} = G(s)$ .
- $\text{Enc}(\text{pk}, m)$ : Let  $P = P_{\text{pk},m}$  be the following program. Output  $\widehat{P}_{\text{pk},m} = i\mathcal{O}(P_{\text{pk},m})$ .

**Program  $P_{\text{pk},m}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m$ .
- Otherwise, output  $\perp$ .

**Theorem.** iO + OWF gives us PKE :)

- Let  $G : \{0,1\}^n \rightarrow \{0,1\}^{2n}$  be a PRG.
- $\text{Gen}(1^n)$ : Sample  $s \leftarrow \{0,1\}^n$ . Output the key-pair  $\text{sk} = s$  and  $\text{pk} = G(s)$ .
- $\text{Enc}(\text{pk}, m)$ : Let  $P = P_{\text{pk},m}$  be the following program. Output  $\widehat{P}_{\text{pk},m} = i\mathcal{O}(P_{\text{pk},m})$ .

**Program  $P_{\text{pk},m}(x)$ :**

  - If  $G(x) = \text{pk}$ , output  $m$ .
  - Otherwise, output  $\perp$ .
- $\text{Dec}(\text{sk}, c)$ : Interpret  $c$  as a program, run it on input  $\text{sk} = s$ , and output the result.



**Theorem.** iO + OWF gives us PKE :)

**Theorem.** iO + OWF gives us PKE :)

**Proof:** Want to show that  $(\text{pk}, \text{Enc}_{\text{pk}}(m_0)) \approx_c (\text{pk}, \text{Enc}_{\text{pk}}(m_1))$ .

**Theorem.** iO + OWF gives us PKE :)

**Proof:** Want to show that  $(\text{pk}, \text{Enc}_{\text{pk}}(m_0)) \approx_c (\text{pk}, \text{Enc}_{\text{pk}}(m_1))$ .

World 0: Encryption of  $m_0$

$\text{pk},$

**Program  $P_{\text{pk}, m_0}(x)$ :**

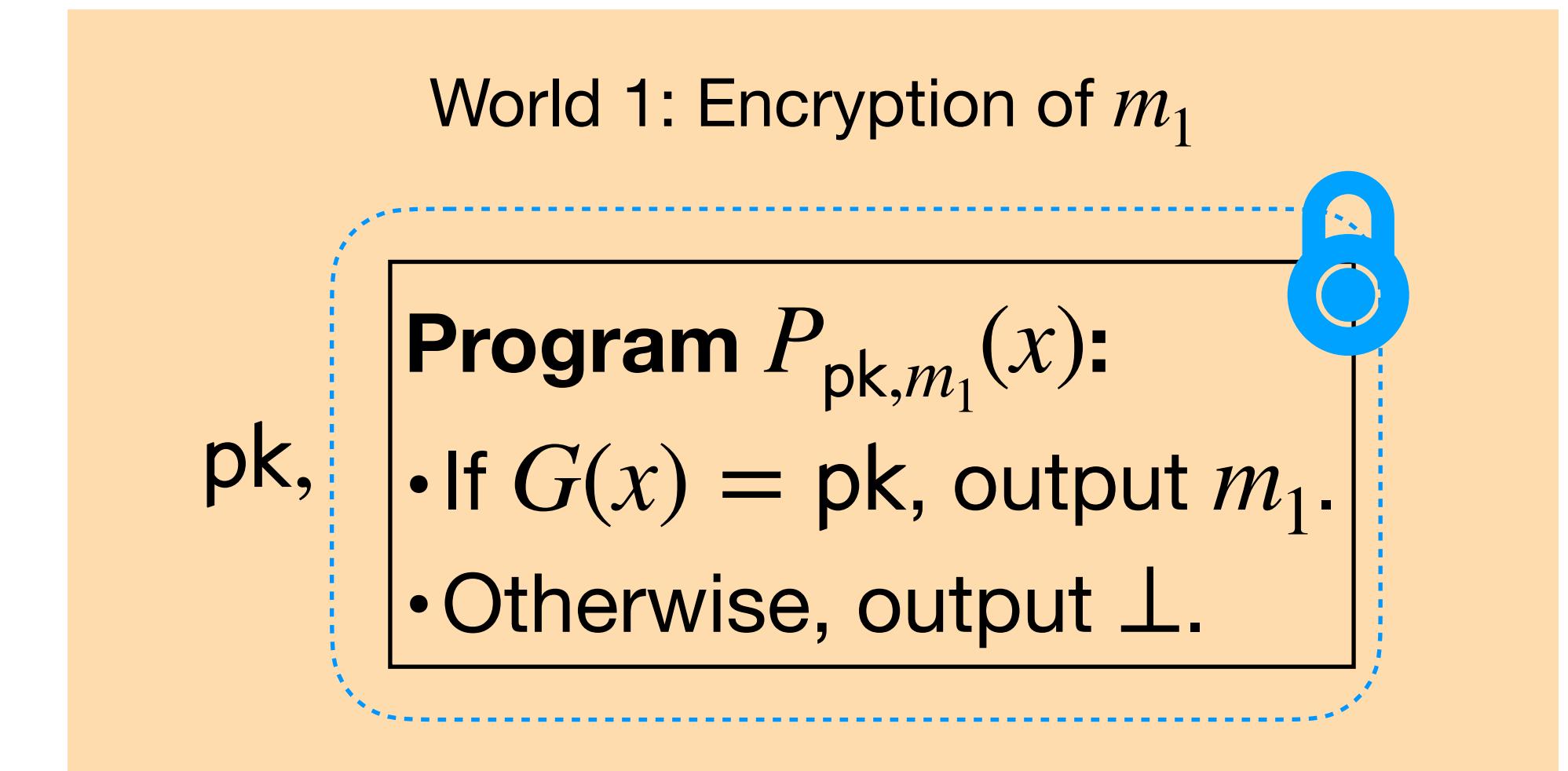
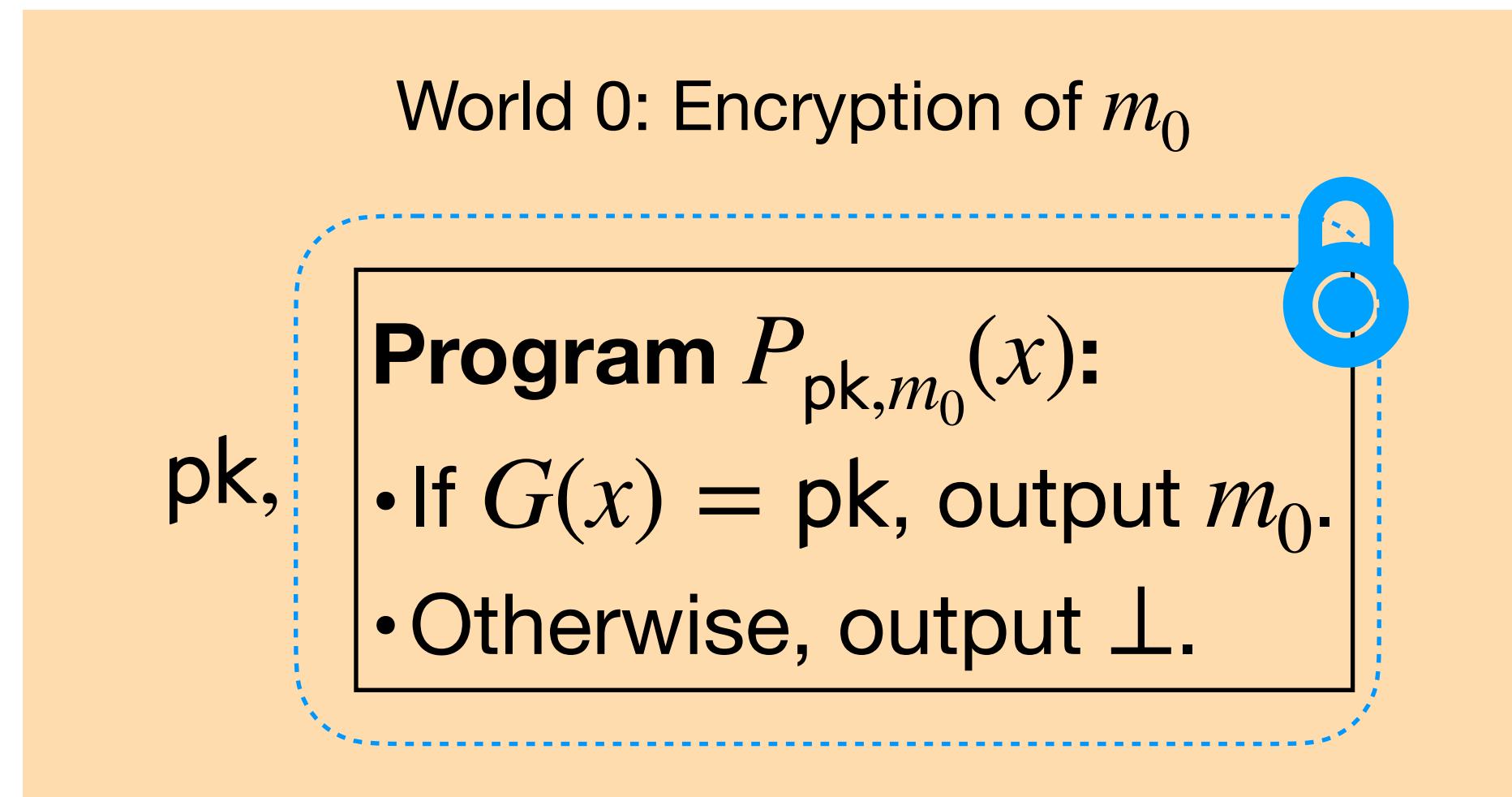
• If  $G(x) = \text{pk}$ , output  $m_0$ .

• Otherwise, output  $\perp$ .



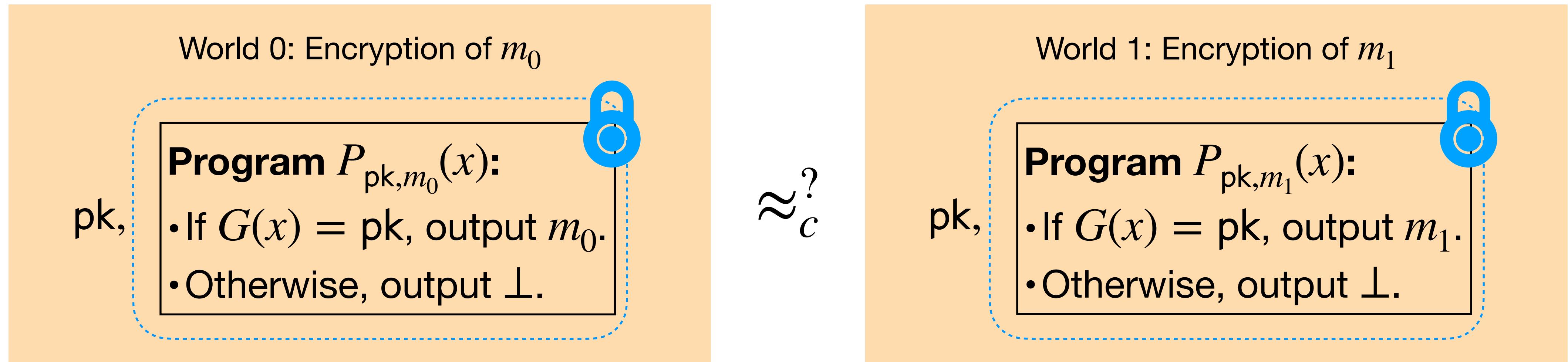
**Theorem.** iO + OWF gives us PKE :)

**Proof:** Want to show that  $(\text{pk}, \text{Enc}_{\text{pk}}(m_0)) \approx_c (\text{pk}, \text{Enc}_{\text{pk}}(m_1))$ .



**Theorem.** iO + OWF gives us PKE :)

**Proof:** Want to show that  $(\text{pk}, \text{Enc}_{\text{pk}}(m_0)) \approx_c (\text{pk}, \text{Enc}_{\text{pk}}(m_1))$ .

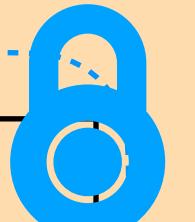


## World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

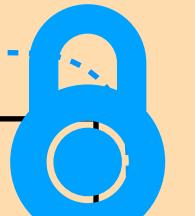


## World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



World 0: Encryption of  $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



**Claim.** World 0  $\approx_c$  Hybrid 1.

↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



World 0: Encryption of  $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



**Claim.**  $\text{World 0} \approx_c \text{Hybrid 1}.$

If an adversary can distinguish these hybrids, then he breaks PRG security!

↓ Replace  $\text{pk}$  with uniformly random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



### World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



### World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

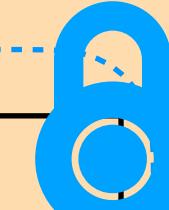


### World 0: Encryption of $m_0$

$\text{pk},$

#### **Program $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

#### **Program $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

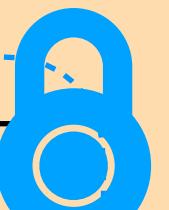


### Hybrid 2: Replace $m_0$ with $m_1$ .

$y,$

#### **Program $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .



World 0: Encryption of  $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

**Claim.** Hybrid 1  $\approx_c$  Hybrid 2.

↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

Hybrid 2: Replace  $m_0$  with  $m_1$ .

**Program  $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

World 0: Encryption of  $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



**Claim.** Hybrid 1  $\approx_c$  Hybrid 2.

**Recall:**  $G$  is a length-doubling PRG.

↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



Hybrid 2: Replace  $m_0$  with  $m_1$ .

$y,$

**Program  $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

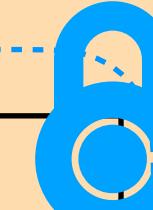


World 0: Encryption of  $m_0$

$\text{pk}$ ,

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



**Claim.** Hybrid 1  $\approx_c$  Hybrid 2.

**Recall:**  $G$  is a length-doubling PRG.

With probability  $1 - 1/2^n$ ,  $P_{y,m_0}$  and  $P_{y,m_1}$  are both identically  $\perp$ !

↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y$ ,

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



Hybrid 2: Replace  $m_0$  with  $m_1$ .

$y$ ,

**Program  $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

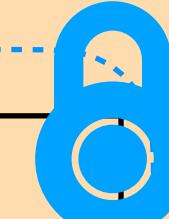


World 0: Encryption of  $m_0$

$\text{pk}$ ,

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

Hybrid 1: Replace public key with random.

$y$ ,

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



**Claim.** Hybrid 1  $\approx_c$  Hybrid 2.

**Recall:**  $G$  is a length-doubling PRG.

With probability  $1 - 1/2^n$ ,  $P_{y,m_0}$  and  $P_{y,m_1}$  are both identically  $\perp$ !

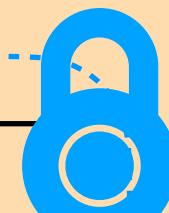
By  $i\mathcal{O}$  security,  $\widehat{P_{y,m_0}} \approx \widehat{P_{y,m_1}}$ .

Hybrid 2: Replace  $m_0$  with  $m_1$ .

$y$ ,

**Program  $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

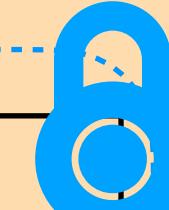


### World 0: Encryption of $m_0$

$\text{pk},$

#### **Program $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

#### **Program $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .

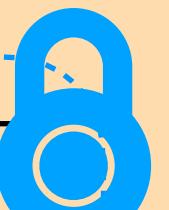


### Hybrid 2: Replace $m_0$ with $m_1$ .

$y,$

#### **Program $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

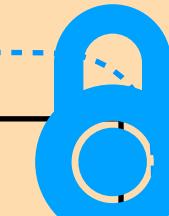


### World 0: Encryption of $m_0$

$\text{pk},$

**Program  $P_{\text{pk},m_0}(x)$ :**

- If  $G(x) = \text{pk}$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



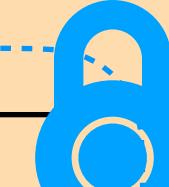
↓ Replace  $\text{pk}$  with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

### Hybrid 1: Replace public key with random.

$y,$

**Program  $P_{y,m_0}(x)$ :**

- If  $G(x) = y$ , output  $m_0$ .
- Otherwise, output  $\perp$ .



### Hybrid 2: Replace $m_0$ with $m_1$ .

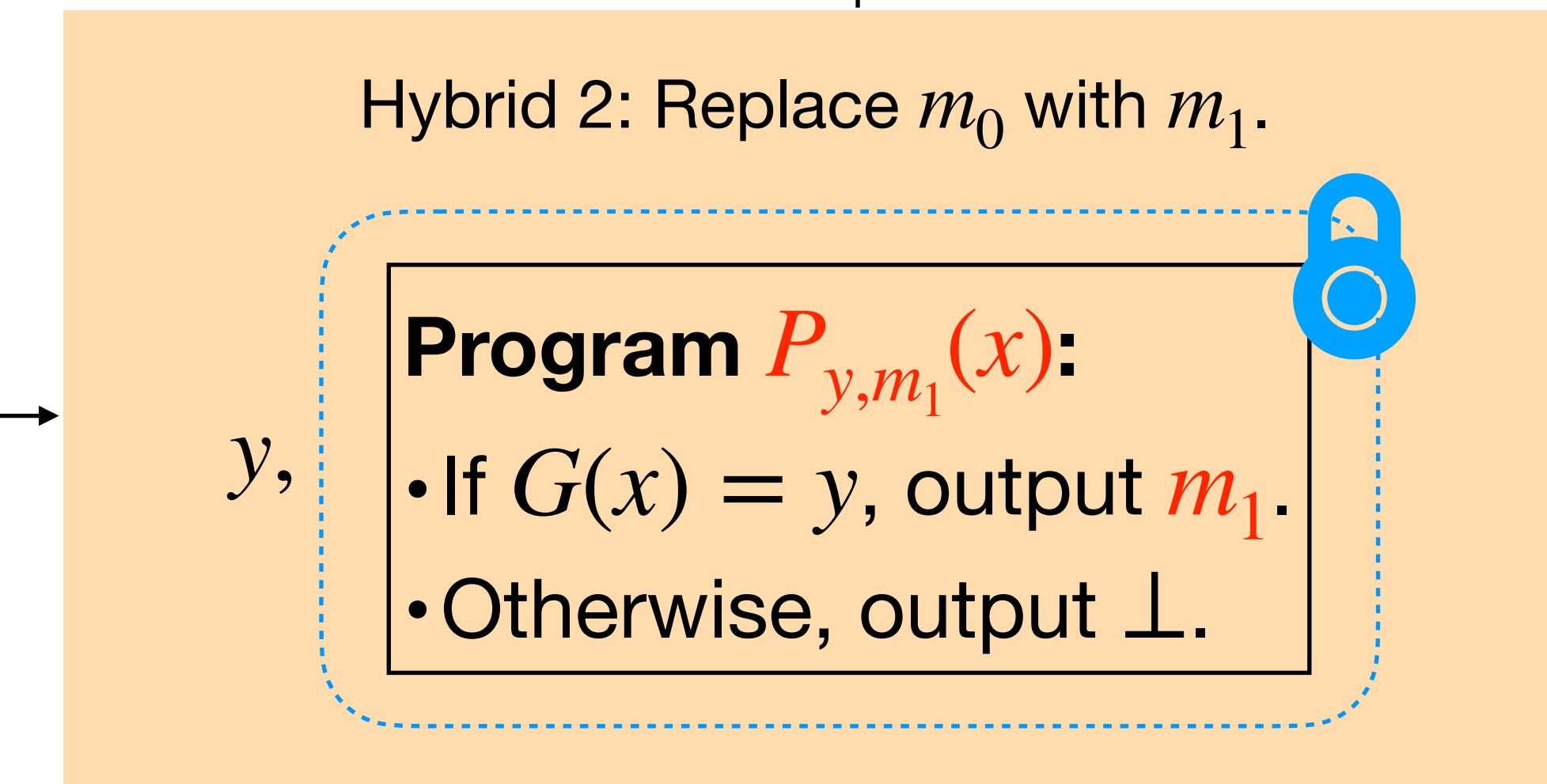
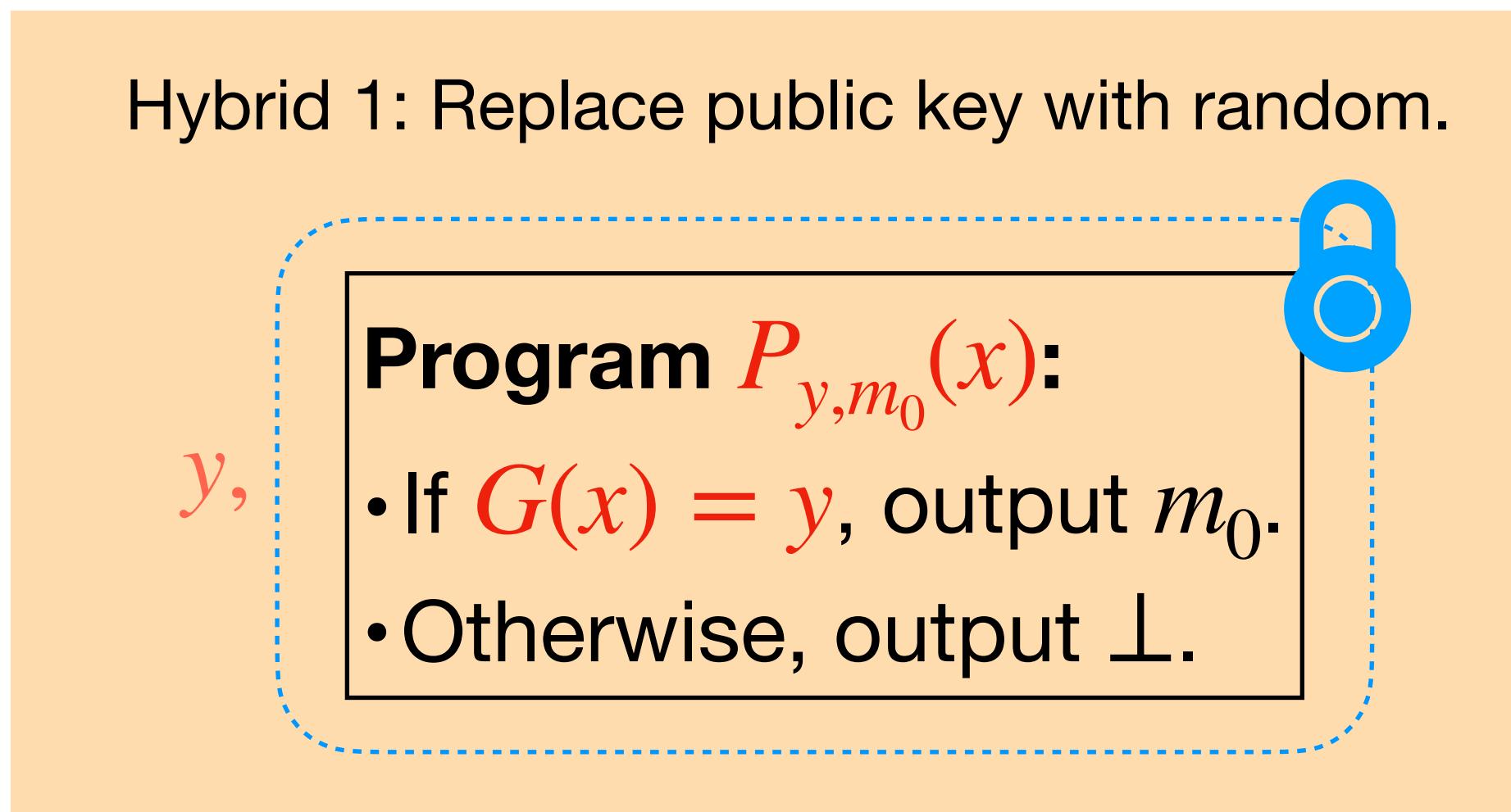
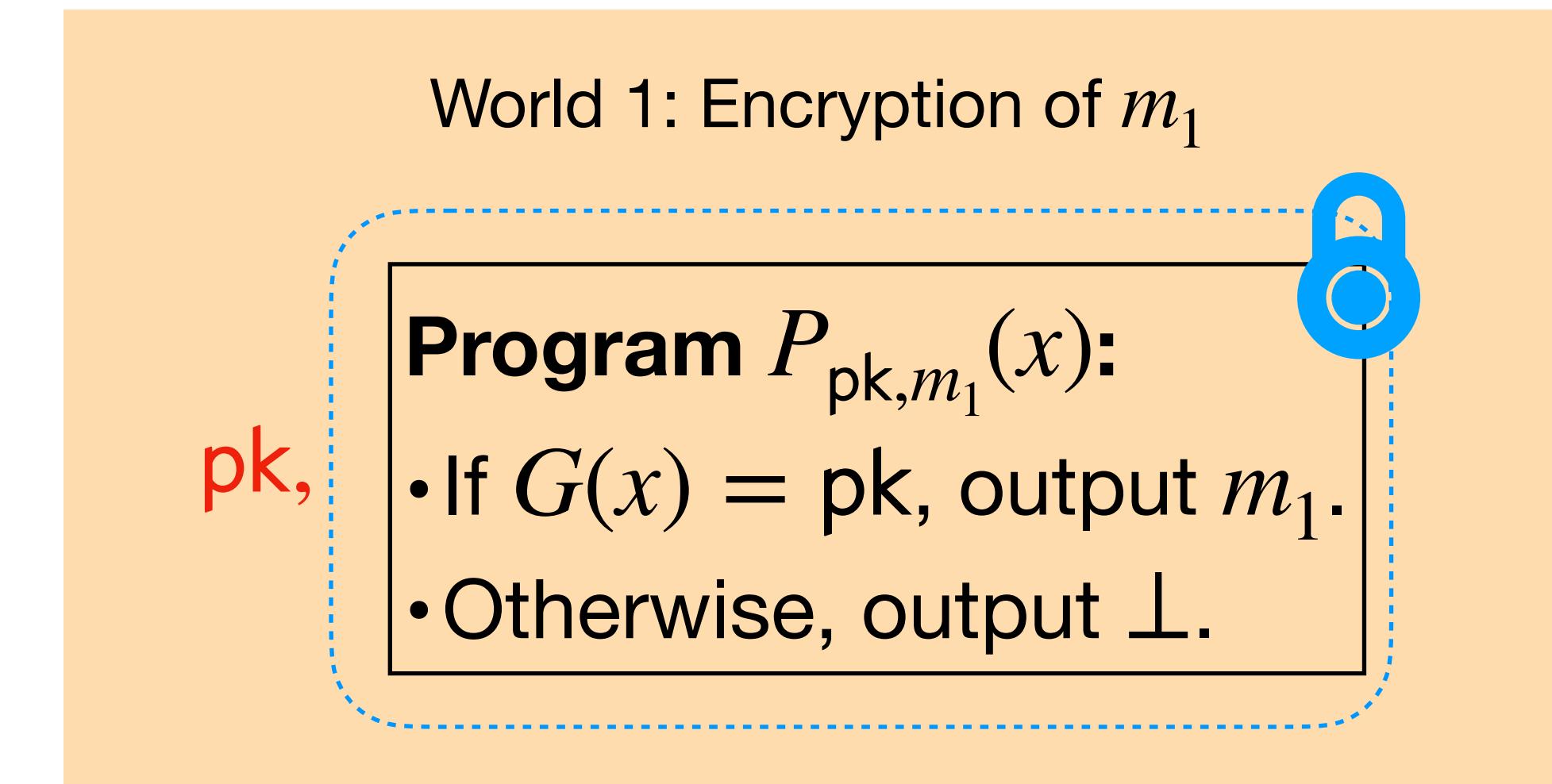
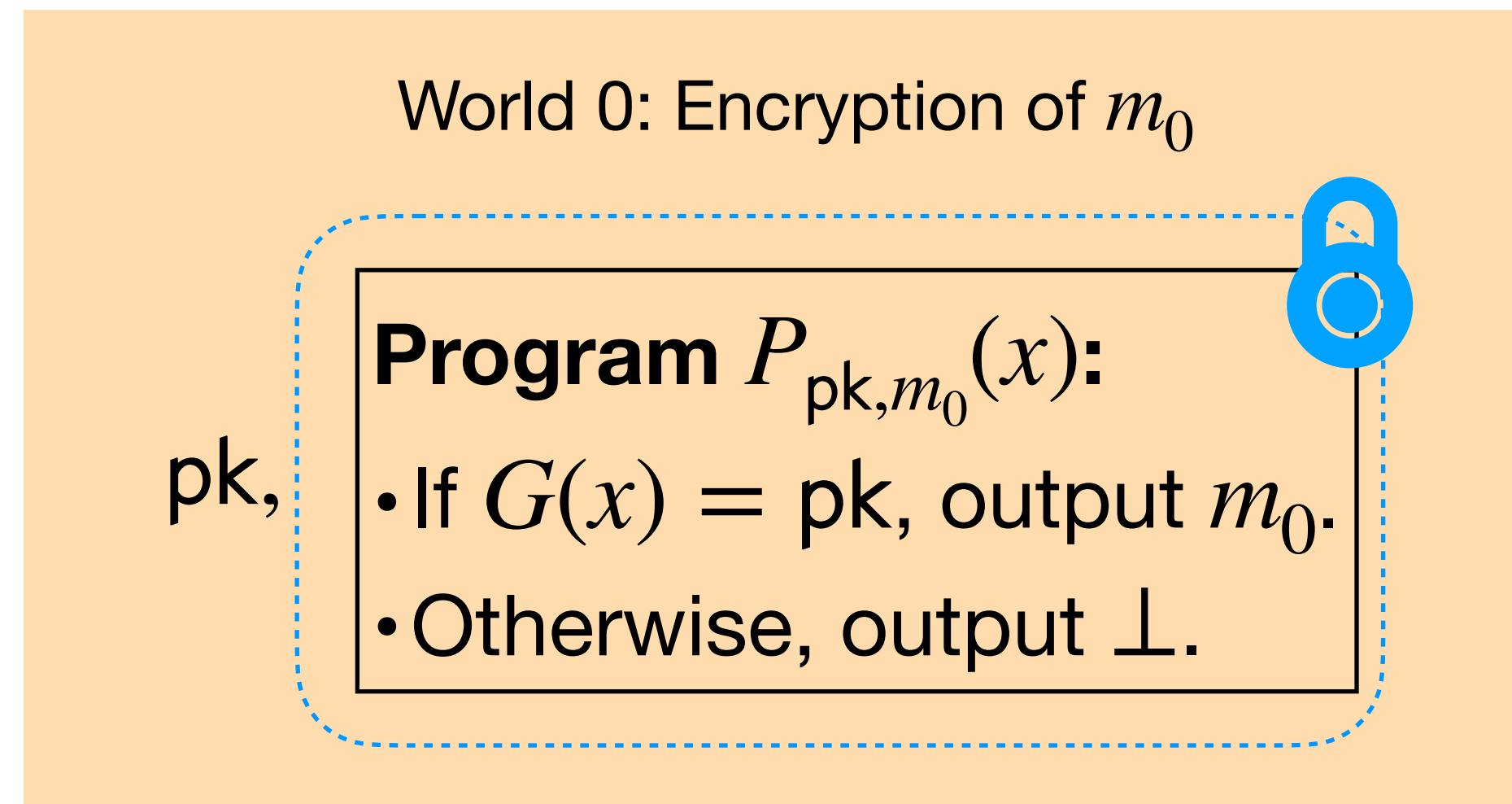
$y,$

**Program  $P_{y,m_1}(x)$ :**

- If  $G(x) = y$ , output  $m_1$ .
- Otherwise, output  $\perp$ .

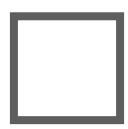
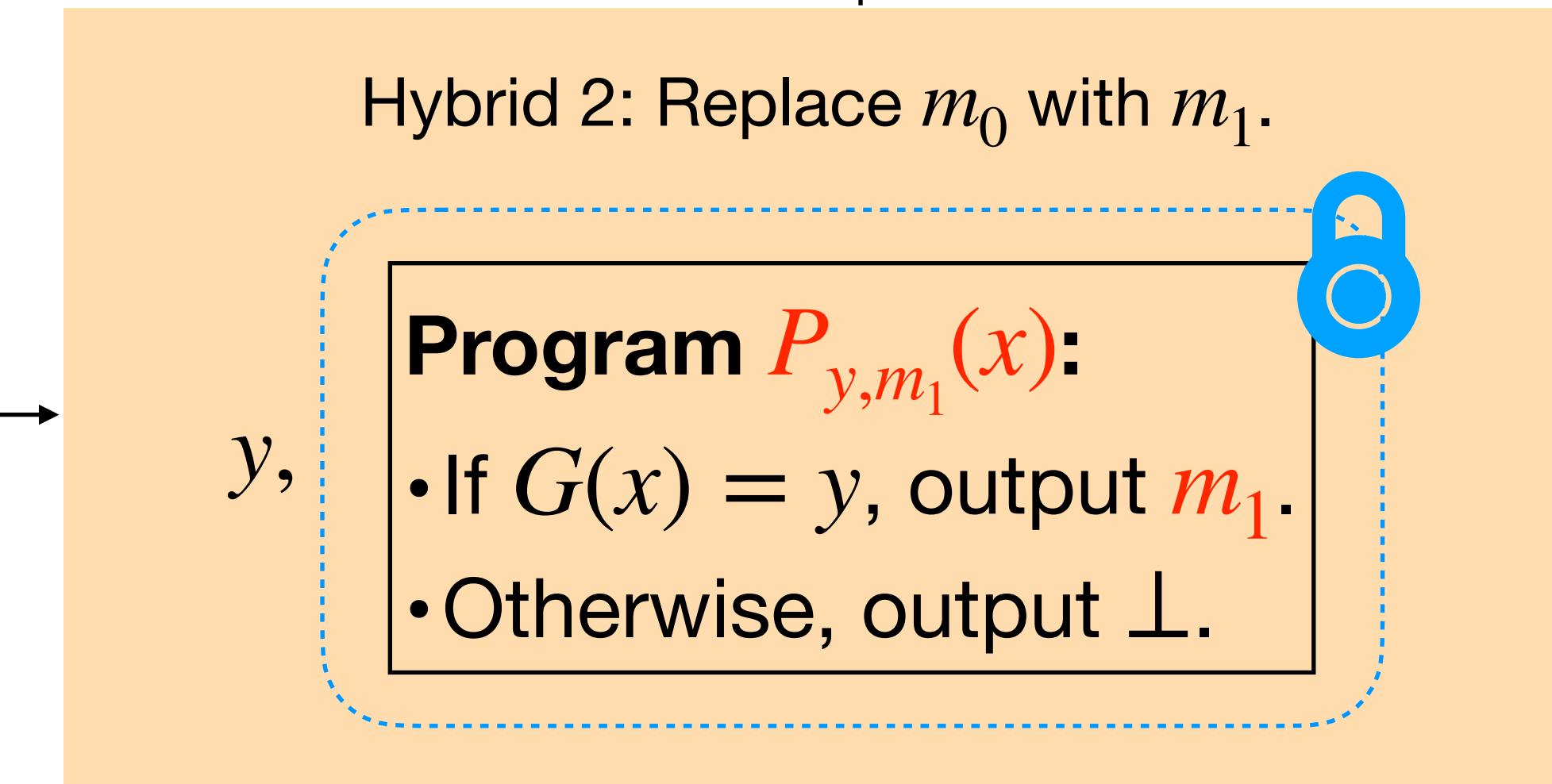
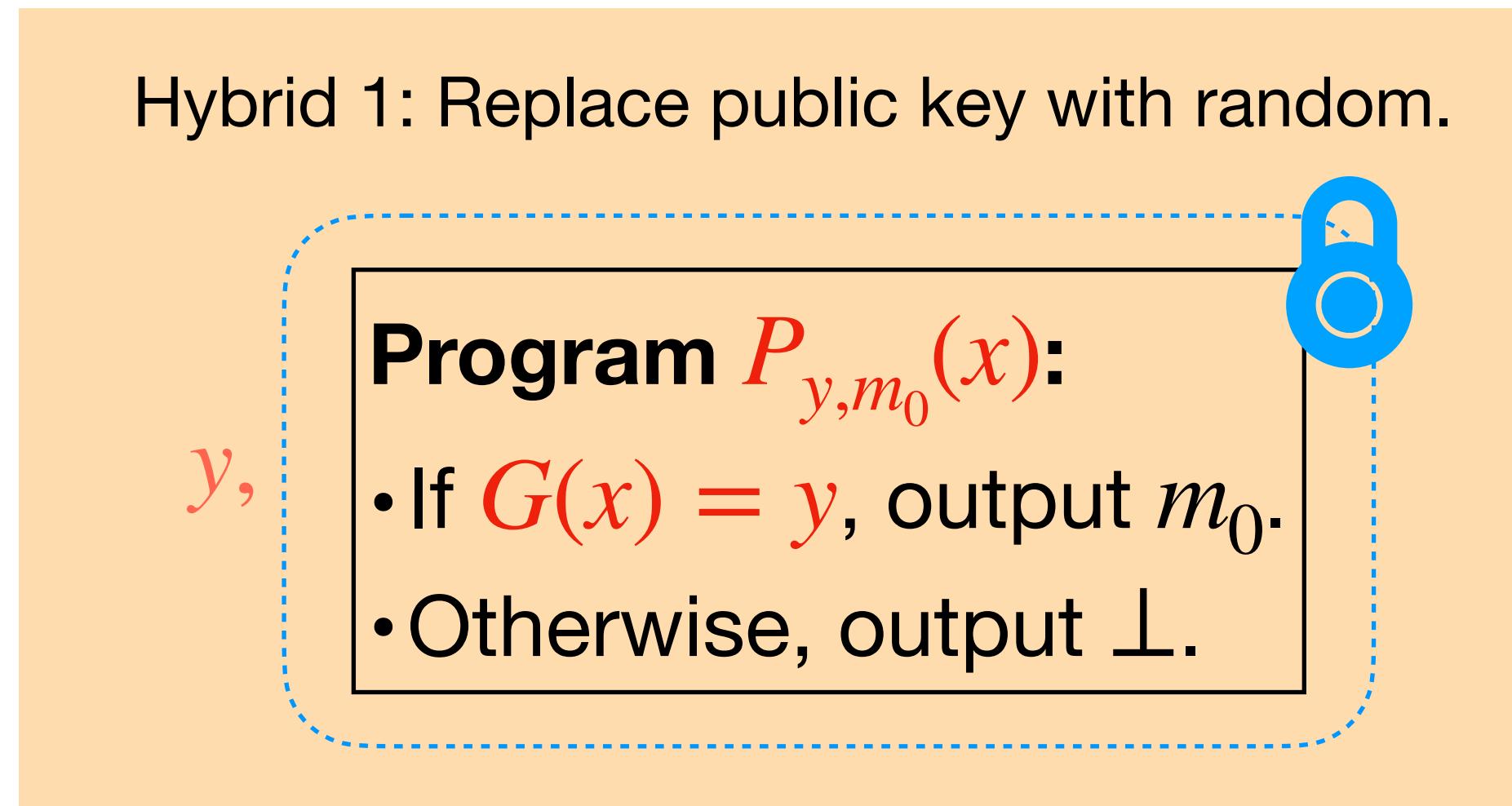
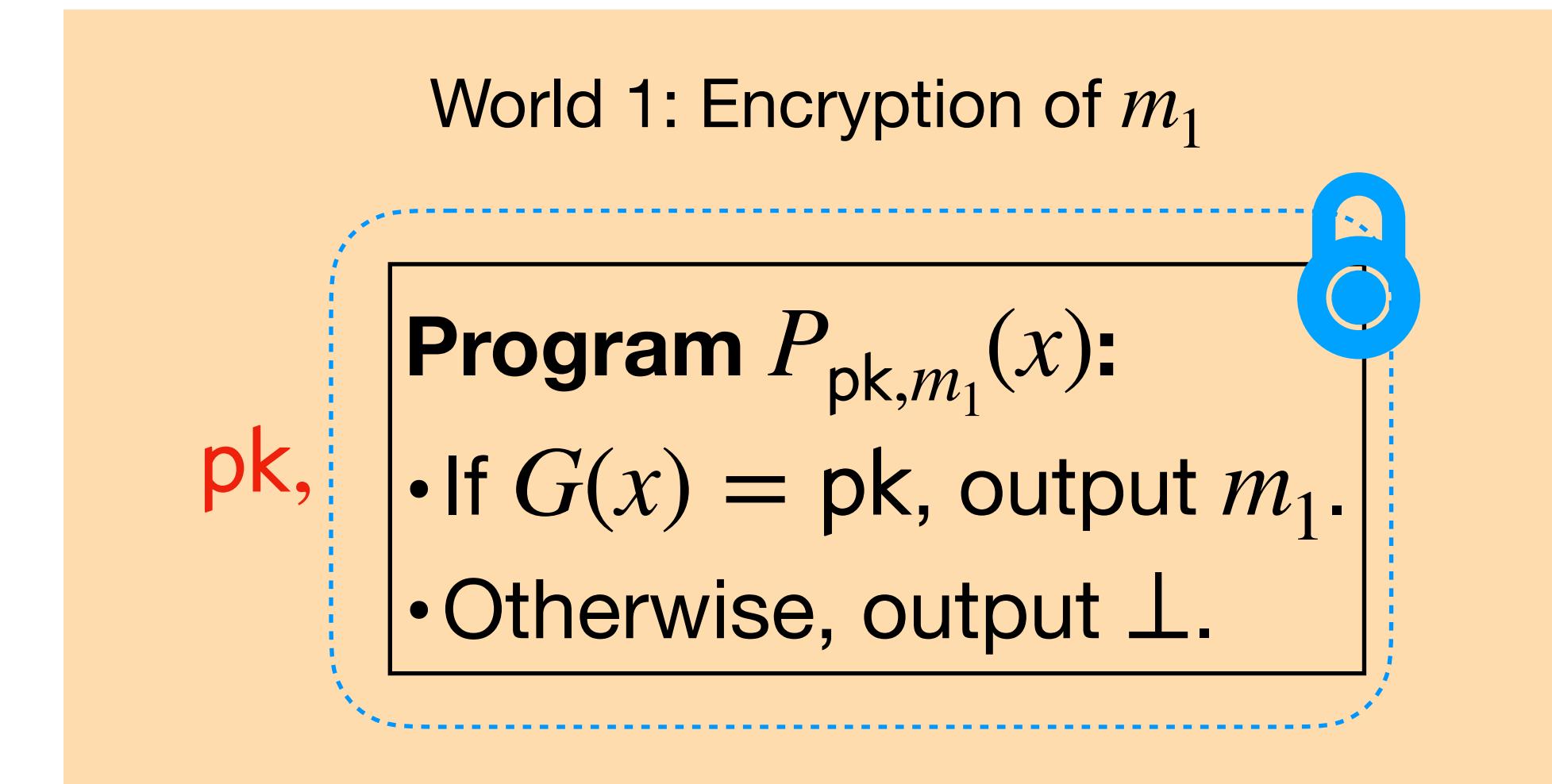
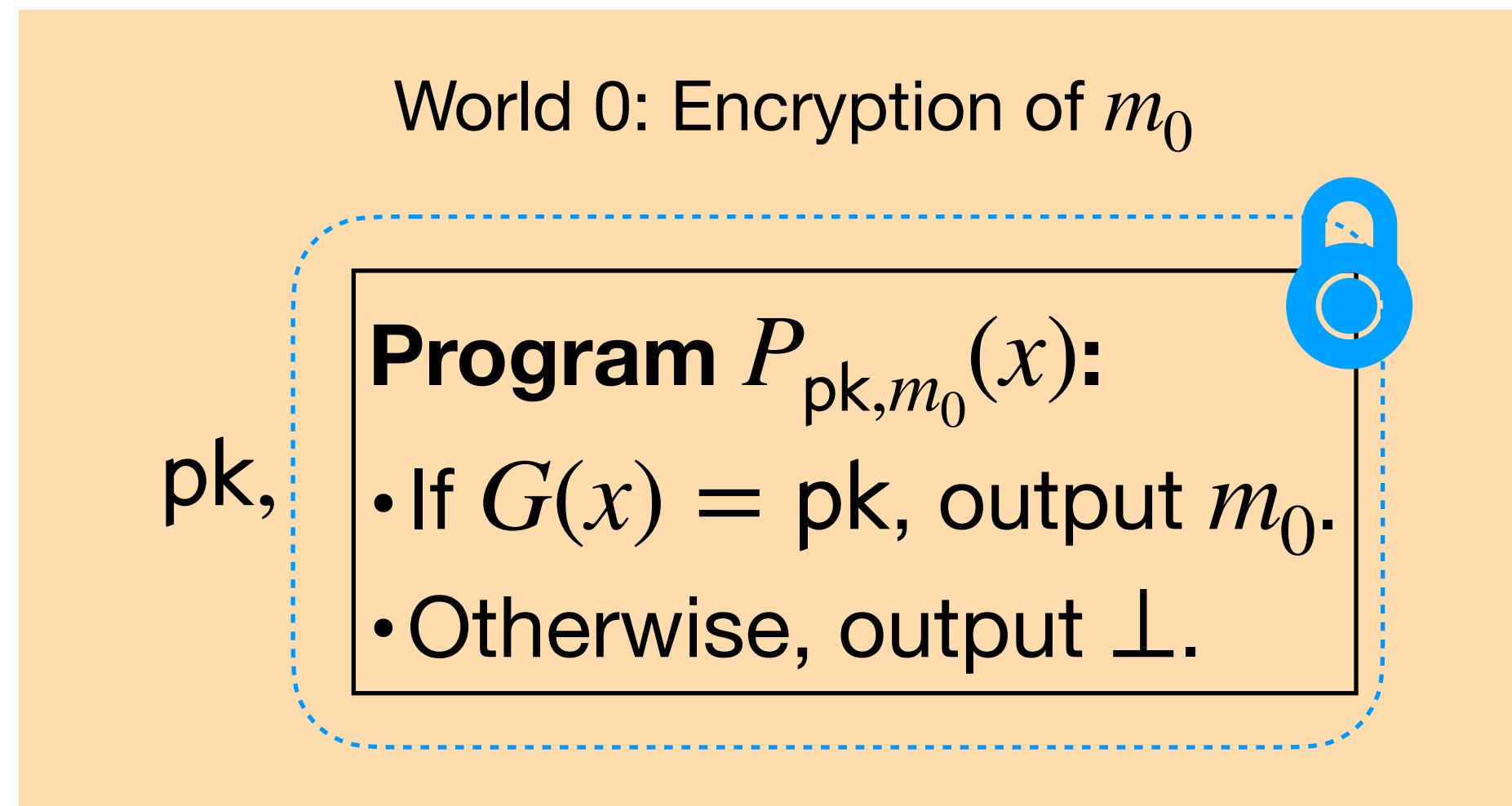


↑ Replace  $y$  with  
original  $\text{pk} = G(s)$



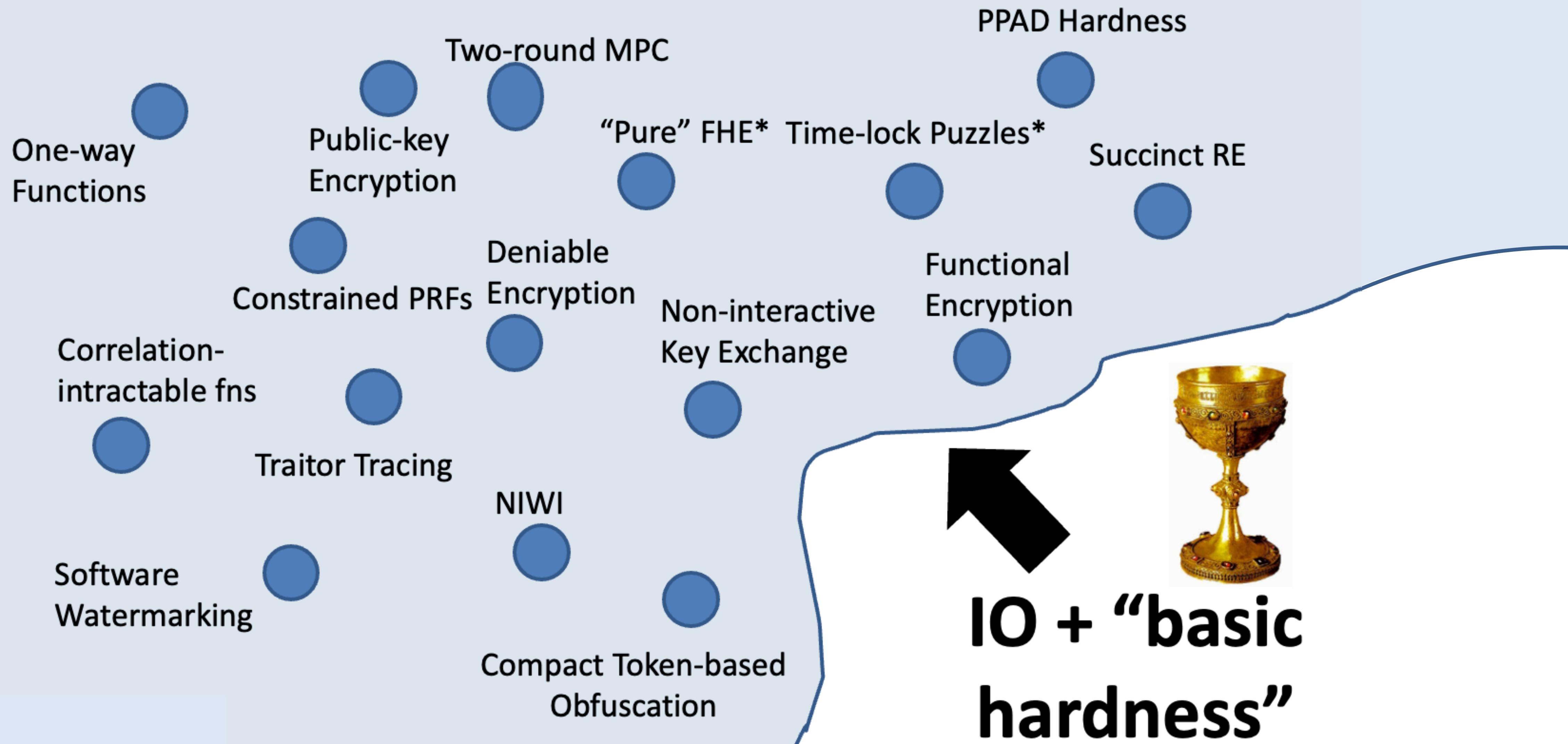
↓ Replace pk with uniformly  
random  $y \leftarrow \{0,1\}^{2n}$

↑ Replace y with  
original pk =  $G(s)$



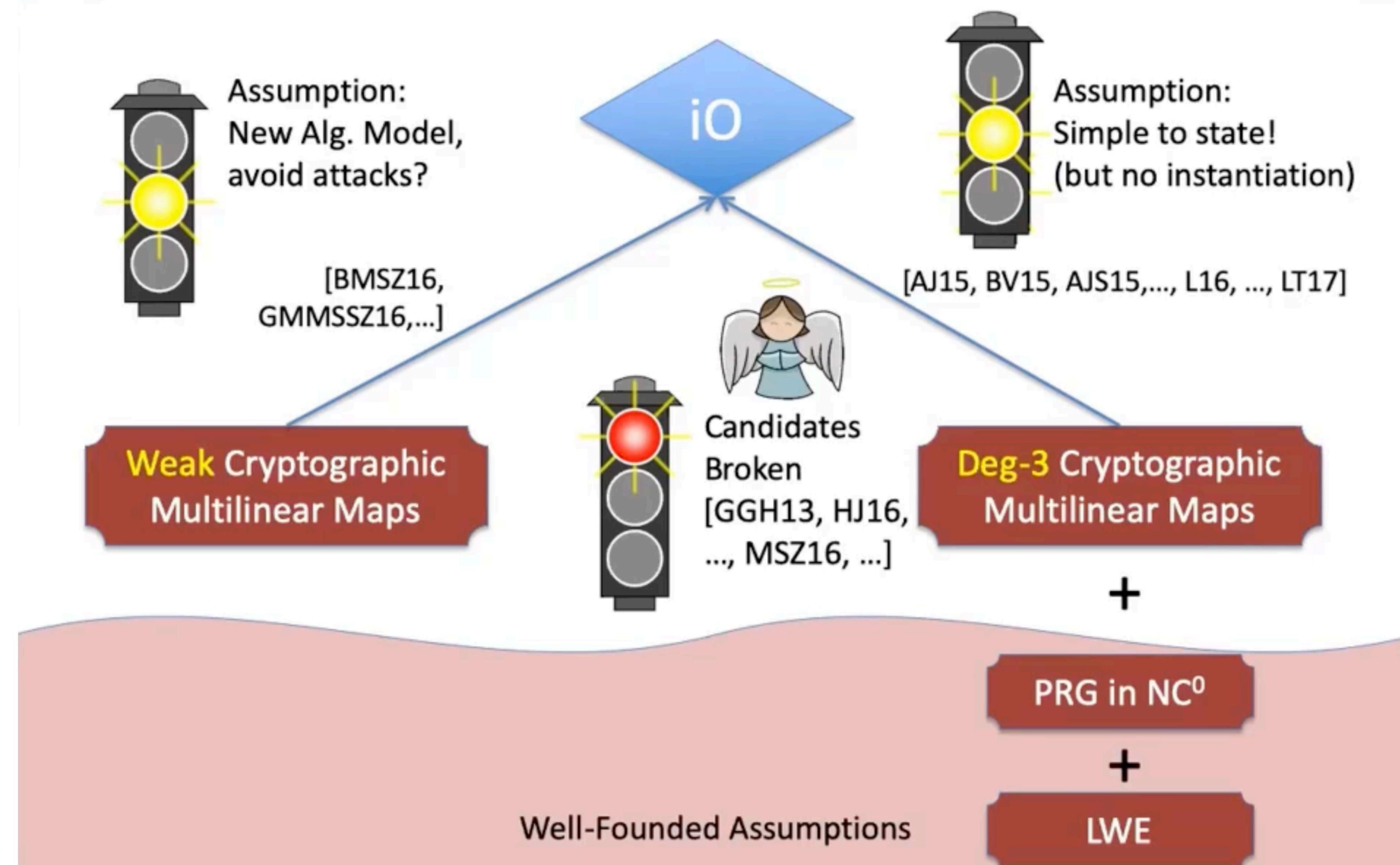
# **“CRYPTO-COMPLETE”:**

**IO + Basic Hardness + Hard Work  $\Rightarrow$  Nearly all crypto.**

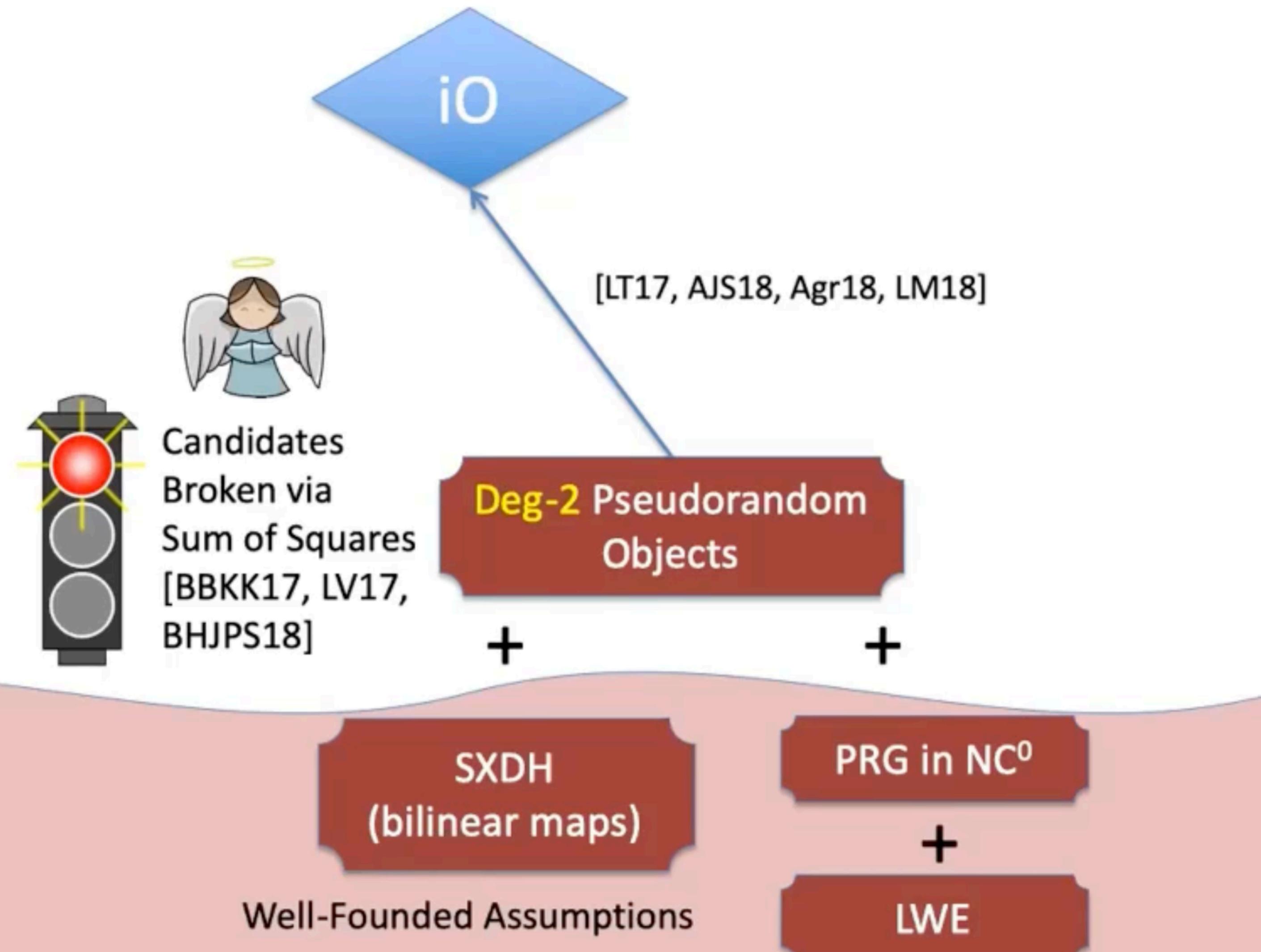


**What is the state of iO  
constructions?**

# Constructing iO: 2013-2017 Era



# Constructing iO: 2017-2018 Era



From [Amit Sahai's talk](#)



# Indistinguishability Obfuscation from Well-Founded Assumptions

Aayush Jain\*

Huijia Lin<sup>†</sup>

Amit Sahai<sup>‡</sup>

November 12, 2020

## Abstract

Indistinguishability obfuscation, introduced by [Barak et. al. Crypto'2001], aims to compile programs into unintelligible ones while preserving functionality. It is a fascinating and powerful object that has been shown to enable a host of new cryptographic goals and beyond. However, constructions of indistinguishability obfuscation have remained elusive, with all other proposals relying on heuristics or newly conjectured hardness assumptions.

In this work, we show how to construct indistinguishability obfuscation from subexponential hardness of four well-founded assumptions. We prove:

# Indistinguishability Obfuscation from Well-Founded Assumptions

Aayush Jain\*

Huijia Lin<sup>†</sup>

Amit Sahai<sup>‡</sup>

November 12, 2020

**What next?**

## Abstract

Indistinguishability obfuscation, introduced by [Barak et. al. Crypto'2001], aims to compile programs into unintelligible ones while preserving functionality. It is a fascinating and powerful object that has been shown to enable a host of new cryptographic goals and beyond. However, constructions of indistinguishability obfuscation have remained elusive, with all other proposals relying on heuristics or newly conjectured hardness assumptions.

In this work, we show how to construct indistinguishability obfuscation from subexponential hardness of four well-founded assumptions. We prove:

# Vinod's Bounty

The construction of Jain, Lin and Sahai is not post-quantum secure.

# Vinod's Bounty

The construction of Jain, Lin and Sahai is not post-quantum secure.



# Vinod's Bounty

The construction of Jain, Lin and Sahai is not post-quantum secure.



Can we get iO from just LWE?

# Vinod's Bounty

The construction of Jain, Lin and Sahai is not post-quantum secure.



Can we get iO from just LWE?

Witness Encryption and Null-IO from Evasive LWE

Vinod Vaikuntanathan\*  
MIT

Hoeteck Wee†  
NTT Research

Daniel Wichs‡  
Northeastern U. and NTT Research

August 31, 2022

# Vinod's Bounty

The construction of Jain, Lin and Sahai is not post-quantum secure.



Can we get iO from just LWE?

