

Pseudo-2D Arrays vs. Variable-Length Arrays

Use “gcc -S <srcfile>” to generate the assembly language listing.

pseudo.c

```
typedef unsigned char uint8_t;
typedef int int32_t;

extern void *matalloc(int32_t nrows, int32_t ncols,
                      int32_t firstRowCoord,
                      int32_t firstColCoord,
                      int elementSize);

void foo(int32_t nrows, int32_t ncols, int32_t r, int32_t c)
{
    uint8_t **x;

    x = (uint8_t **)matalloc(nrows, ncols, 0, 0, sizeof(uint8_t));

A:
    x[r][c] = 1;

B:
    x[r][c] = 2;
}
```

vla.c

```
typedef unsigned char uint8_t;
typedef int int32_t;

void foo(int32_t nrows, int32_t ncols, int32_t r, int32_t c)
{
    uint8_t x[nrows][ncols];

A:
    x[r][c] = 1;

B:
    x[r][c] = 2;
}
```

Assembly Language Listing for Pseudo-2D Test (pseudo.s)

```
. . .
.L2:
    movl 32(%rbp), %eax
    cltq
    leaq 0(,%rax,8), %rdx
    movq -8(%rbp), %rax
    addq %rdx, %rax
    movq (%rax), %rdx
    movl 40(%rbp), %eax
    cltq
    addq %rdx, %rax
    movb $1, (%rax)
.L3:
    . . .
```

Assembly Language Listing for VLA Test (vla.s)

```
. . .
.L2:
    movq -88(%rbp), %rcx
    movl 40(%rbp), %eax
    movslq %eax, %rdx
    movl 32(%rbp), %eax
    cltq
    imulq %r9, %rax          ← Note the multiply instruction
    addq %rcx, %rdx
    addq %rdx, %rax
    movb $1, (%rax)
.L3:
    . . .
```