

Contact

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Top Skills

Video Production

Presentations

Interaction Design

Mitchell Hart

Director of Product Design at Dorsia
Greater Seattle Area

Summary

Digital Product Designer with 15 years experience creating innovative software and engaging storytelling for brands and organizations.

Experience

Dorsia

Director of Product Design

May 2023 - Present (1 year 3 months)

Welcome: A Smart City Guide

Product Design Lead

June 2020 - May 2023 (3 years)

United States

Superfort.tv

Director

January 2020 - May 2020 (5 months)

Los Angeles, California, United States

UNITED STATES COALITION FOR SUSTAINABILITY

Consulting Editor

2020 - 2020 (less than a year)

Los Angeles, California, United States

Editing and animation for PSA brand video and United Nations presentation.

frog

Interaction Designer

February 2019 - May 2019 (4 months)

Beyond

Director Of Experience Design

April 2018 - December 2018 (9 months)

NYC

Managed NYC Design studio including 7 designers. Clients: Samsung, Carmax, Google, Novartis

Huge

3 years 1 month

Product Design Lead

June 2017 - November 2018 (1 year 6 months)

Brooklyn, NY

In addition to client work, I led Huge XD School for two years, which provides 0-1 training for individuals seeking a career in User Experience Design. In the second year I arranged partnerships with local organizations to incorporate real-world situation the learning experience while providing a service to the community.

I managed two designers which included capturing and tracking their goals in the organization as well as guiding their overall career pathway.

Clients: Wizarding World of Harry Potter, TIAA, Google for Work

Senior Product Designer

November 2015 - June 2017 (1 year 8 months)

I worked on a variety of client projects including Google.org, Android Pay & Project Ara. Within these projects I worked on research, UX, user testing, prototyping, and UI design.

I led several internal projects including development and content creation for our office display system, HugeTV. This included several localized displays in Brooklyn, NY, London and Atlanta offices. I also developed a text-to-screen system for quickly displaying ad-hoc content.

SuperFort Productions

Director

January 2012 - October 2015 (3 years 10 months)

NYC

Hightower Inc.

Marketing Engineer

2015 - 2015 (less than a year)

Homestead Films

Visual Effects Artist

2011 - 2015 (4 years)

Cameo

Director and Designer

August 2012 - February 2014 (1 year 7 months)

New York City

Chop Wood Carry Water

Director of Animation

2010 - 2011 (1 year)

Harvard University

Contractor

2009 - 2009 (less than a year)

Modernista!

Designer

2009 - 2009 (less than a year)

Boston

Contract work on various broadcast and web campaigns.

Hunt & Gather

Interactive Producer

2007 - 2008 (1 year)

Education

University of Colorado Boulder

Bachelor of Science (BS), Broadcast Journalism

Flatiron School

Full Stack Web Development · (2015 - 2015)

Eden Prairie High School

New York University

N/A ITP – Summer Program, Prototyping and Physical Computing · (June 2017 - August 2017)