

# — @:annotations

```
mean.default <- function(x, trim = 0, na.rm = FALSE, ...) {
    if (!is.numeric(x) &&!is.complex(x) &&!is.logical(x)) {
      warning("...not numeric...")
      return (NA)
    if (na.rm) \times \langle - \times [!is.na(x)]
    if (!is.numeric(trim)||length(trim)!=1L)
      stop("'...numeric...length 1")
    n < - length(x)
    if(trim > 0 && n) {
      if (is.complex(x))
         stop ("...not defined for complex data")
    .Internal (mean (x))
```

```
mean.default <- function(???) {
    if (na.rm) x <- x[!is.na(x)]
    n <- length(x)
    if(trim > 0 && n) {
        ...
    }
    .Internal(mean(x))
}
```

```
mean.default <- function(@:numeric[]|logical[]|complex[] x,</pre>
                             @:!numeric trim = 0,
                             @:logical na.rm = FALSE,
                              . . . )
    @:numeric {
    if (na.rm) x \leftarrow x[!is.na(x)]
    n \leftarrow length(x)
    if (trim > 0 \&\& n) {
     .Internal(mean(x))
```

#### **Use-case: Expressions**

```
# type annotation for assignment
@:integer x <- max(10, y)
# this should add profiling instructions to f
@:profile f()
# check that x is an integer vector of dim 3x3 convert if not
12 + @:integer(Warn,Conv)[3,3] x
}</pre>
```

#### **Use-case: Documentation and ...**

```
add_to_database <-
    @:creator("John", "Gee", "jg@r.com")
    @:description("Adds an entry to the database.")
    @:version(1.1)
    @:export
    @:suppressMessage("*log*")
    @:logErrors
    @:authenticate
    function(@:character id, @:numeric salary) { ... }</pre>
```

#### https://github.com/aviralg/r-3.4.0

Supports annotations on function, function formals and function body.

Annotations are arbitrary R expressions.

Annotations are just the expression AST.

Attached as attributes by the parser to the function's body.

A minimal API to get and set annotations.

179	src/main/gram.y
67	src/main/eval.c
2	src/include/names.c
1	src/main/Defn.h

```
> adder <-
   @:export
   function(@:integer|double i,
            @:integer|double j)
   @:integer|double {
     i + j
> annotations(adder, "header")
[[1]]
export
```

```
> adder <-
   @:export
   function(@:integer|double i,
             @:integer|double j)
   @:integer|double {
     i + j
> annotations(adder, "formals")
$i
$i[[1]]
integer | double
$ j
$ [[1]]
integer | double
```

```
> adder <-
   @:export
   function(@:integer|double i,
            @:integer|double j)
   @:integer|double {
     i + j
> annotations(adder, "body")
[[1]]
integer | double
```

#### **Proof-of-concept: contractR**

```
a_fun <- function(@:any v) @:any { v }
i_fun <- function(@:integer v) @:integer { v+1L }
n_fun <- function(@:numeric v) @:numeric { v/2L }
nv_fun <- function(@:numeric[] v) @:numeric[] { v/2L }
lv_fun <- function(@:logical[2,] v)@:logical[2,] { !v }
cv_fun <- function(@:character[] v)@:character[] {paste0("!", v)}</pre>
```

## **Proof-of-concept: contractR implementation**

```
.onAttach <- function(libname, pkgname) {
   register_annotation_handler(
        "formals",
        create_handler("arg", match_datatype, add_arg_contract))

   register_annotation_handler(
        "body",
        create_handler("ret", match_datatype, add_ret_contract))
}</pre>
```

## **Proof-of-concept: contractR implementation**

```
match atomic <- function(t) {</pre>
  switch (as.character(t),
          logical = list(contract = is.logical, expected = t),
          ..., FALSE)
match dimensions <- function(dimensions) { ... }</pre>
match array <- function(t) { ... }</pre>
match datatype <- function(t) { if (is.symbol(t)) match atomic(t)</pre>
                                    else match array(t) }
```

## **Proof-of-concept: contractR implementation**

```
insert arg contract <- function(match, funname, fun, formal) {</pre>
  match$funbody <- delimit exprs(body(fun))</pre>
  match$formal <- formal
  match$funname <- funname
  body(fun) <- substitute({</pre>
    msg <- contractr:::argument_message(funname,</pre>
                                            formal,
                                            expected)
    contractr:::failwith((contract)(formal), msq)
    funbody
  },
  match)
  fun
```

#### To see it in action

```
$ git clone https://github.com/aviralg/r-3.4.0.git
$ cd r-3.4.0
$ git checkout annotation
$ ./configure --with-recommended-packages
$ make -j
$ bin/R

> install.packages("devtools")
> library(devtools)
> devtools::install_github("aviralg/annotatr")
> devtools::install_github("aviralg/contractr")
> library(contractr)
```

# Why not a library?

```
With annotations → cSqrt <- function (@:+numeric | x) sqrt(x))
cSqrt <- function(x) sqrt(x)</pre>
typeInfo(cSqrt) <-</pre>
  SimultaneousTypeSpecification(
                                                          With typeinfo
    TypedSignature(
      x = quote(is(x, "numeric") && all(x > 0)))
```

# Why not a library?

```
With annotations → cSqrt <- function (@:+numeric x) sqrt(x)
cSqrt <- function(x) sqrt(x)</pre>
cSqrt <- function(x)
                                                      With checkmate
   assertNumeric(x, lower = 0)
    sqrt(x)
```

# Why not a library?

```
With annotations → cSqrt <- function (@:+numeric x) sqrt(x))
cSqrt <- function(x) sqrt(x)</pre>
cSqrt <- function(x)</pre>
                                                           With assertive
    assert all are greater than (x, 0)
    sqrt(x)
```

#### **Related Work**

**Annotations** 

Java, Scala, Kotlin, Groovy

Attributes

C#, F#, Swift

Decorators

Python, Javascript

#### **Related Work - Annotations**

Annotations in **Java** can be applied to declarations and use of types.

Annotations in **Scala** attach metadata with definitions.

```
object AnnotationDemo extends App {
    @deprecated
    def addtwo(x: Int): Int = x + 2
    addtwo
}
```

#### **Related Work - Attributes**

Attributes In **Swift** provide information about declaration and types.

```
@available(macOS 10.12, iOS 2.0, *)
class Animal {
    // class definition
}
```

This specifies platform availability of Animal class.

Attributes In **C#** are either predefined or user-defined custom information attached to language elements that can be examined at run-time.

```
[Obsolete("Please use CreatePost")]
public Post NewPost()
{
}
```

#### **Related Work - Decorators**

Decorators in **Python** are functions that take a function or method as an argument and return a callable. Their execution semantics is baked into the language.

```
@dec1
@dec2
@dec3
def my_function(arg) ...
is equivalent to

my_function = dec1(dec2(dec3(my_function)))
```

#### **Annotations** ...

... modify syntax to attach arbitrary metadata to language objects

... are available through reflection

... do not impose any execution semantics

... are optional

... do not affect existing code

@:thanks