## Project Milestone 5

Team Number

111-3

**Team Name** 

Team Runner

## **Team Members**

Tristan Hanna Jianbai Lei Manny Navarrete Mitchell Phelps Alexa Rinard Beau Walters

## **UAT Plans:**

- 1. Ability to Sign Up and Log In:
  - 1. User will sign up using the modal on the main page.
  - 2. Verification that user data was stored into the database. Both username and password should have unique values.
  - 3. User will log in using the log in modal on the main page.
  - 4. Application will check username and password to the database.
  - 5. Following a match for both username and password, the application will allow the user to log in and stay logged in until the application is closed.
  - 6. User will be unable to access the log in and sign up modal once they are logged in.
- 2. Ability to Play the Game:
  - 1. A user will click the button that says "Play Runner"
  - 2. This will bring them to the game page and they will be able to begin playing.
  - 3. To verify that the user can play the game we will test with multiple people on multiple different devices.
  - 4. The user should be able to use the up arrow to jump.
  - 5. The user should die when they hit an obstacle.

- 6. The score of the user should be recorded and if it is higher than their previous scores (their highscore) it should be written to the database.
- 7. After a user has hit an obstacle their score is displayed and they have an option to start a new game.
- 3. Ability to See High Score:
  - 1. User will log in with an existing account.
  - 2. The application will verify the login credentials and log the user in.
  - 3. User will click the "Play Runner" button on the main page.
  - 4. User will continue to play until they reach at least 500 in score.
  - 5. Application will log the high score and save it to the user's database entry.
  - 6. User will exit the game to the main page.
  - 7. User will click on the "Scoreboard" button.
  - 8. Application will access the entire database, display the logged in user's high score and a list of the top ten high scores.
  - 9. Alternatively, the user can see their high score in the top right of the game window while playing the game.