Duo bots testing

Plan to test game:
-Going to play the game several times and get a feel to see if it is working correctly.
-Test each one of the bots to see if you can play with each one
-Make sure all buttons direct and work as planned

Bug reports-
-Even when I "win", the win counter says I lost. Wins and losses need to add up correctly or users will get frustrated that they never get a win.
-"See all bots" button does not function correctly. Console says botsArr is not defined.

Test Case-
-Checking all buttons.
    -Draw button works
    -Add to Duo button works 2x, but not 3rd, as intended. Alert fires for No. 3.
    -See All Bots button **does not work**
    -Remove from Duo button works
    -Duel Button works