

Nasal place assimilation and the perceptibility of place contrasts*

Abstract

Typological studies of place assimilation show that nasal consonants are more likely to assimilate in place than oral stops (Cho, 1990; Jun, 1995, 2004; Mohanan, 1993). Jun (1995, 2004) argues that this typological asymmetry derives from a difference in the perceptibility of the place contrasts in nasal consonants and in oral stops. Since the place contrasts in nasals are perceptually weaker than the place contrasts in oral stops, speakers are more willing to neutralize the former. However, the previous phonetic and psycholinguistic experiments do not provide unambiguous evidence for the weaker perceptibility of the place contrasts in nasal consonants (Hura et al., 1992; Mohr & Wang, 1968; Pols, 1983; Winters, 2002). To offer additional experimental findings bearing on this debate, this paper reports two similarity judgment experiments and two identification experiments in noise, which all show the lower perceptibility of the place contrasts in nasal consonants in coda. The results are compatible with—and thus can lend support to—Jun’s (1995, 2004) idea that the asymmetry in place assimilation may result from a difference in the perceptibility of place contrasts.

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1 Introduction

1.1 The issue—why do nasals assimilate in place?

The relationship between phonetic perceptibility and phonological patterns has been often discussed in the literature. One recurring observation is that speakers seem to be more willing to neutralize a contrast that is less perceptible (Huang, 2001; Hura et al., 1992; Kawahara, 2006; Kohler, 1990; Lindblom et al., 1995; Steriade, 1997, 2001, 2008). In other words, speakers tolerate articulatory simplification as long as it is “perceptually inconspicuous”—this type of neutralization is known as “perceptually tolerated articulatory simplification” (Huang, 2001; Johnson, 2003; Kohler, 1990). Speakers on the other hand tend to avoid phonological changes that are perceptually clear.¹

Cross-linguistic typological studies of place assimilation show that nasal consonants are more likely to assimilate in place than oral stops (Cho, 1990; Mohanan, 1993; Jun, 1995, 2004). There are no languages in which only oral stops assimilate in place, but there are languages in which only nasal consonants assimilate. Jun (1995, 2004) lists nine languages that instantiate the latter pattern: Brussels Flemish, Diola Fogny, Hindi, Keley-I, Lithuanian, Malayalam, Nchufie, Toba Batak, and Yoruba. The examples from Malayalam in (1)-(2) illustrate this asymmetry (Mohan 1993: 74). The word-final nasals in (1) assimilate to the following consonant in place; oral stops in (2) on the other hand do not undergo place assimilation.

(1) Malayalam nasal place assimilation

- a. [kamalam] ‘Kamalam (proper name)’
- b. [kamalaŋ-karaññu] ‘Kamalam cried’

¹See Ohala (1990a) (and also ?Blevins 2004, 2006; Yu 2004 among others) for a related view. Although he emphasizes the role of perceptibility in shaping phonological patterns, in his model, the way in which perception affects phonological patterns is through misperception by listeners, rather than deliberate control of speakers. This paper does not address this general alternative. See Hayes & Steriade (2004), Hura et al. (1992), Martin & Peperkamp (2011), Steriade (2001) and Zsiga (2011) for relevant discussion. See also Boersma (2008) for a proposal that derives the effect of neutralization of less perceptible contrasts as an emergent property of a learning algorithm. This paper focuses on investigating the perceptibility difference of the place contrasts between oral stops and nasal consonants; we do not commit ourselves to any particular theoretical implementation of how to incorporate this perceptibility difference into a phonological grammar. Our choice of using a speaker-oriented description—e.g. “speakers possessing knowledge of perceptibility effects”—should thus be taken to be tentative.

- c. [kamala_{n̩}-ta_{n̩}ɕcu] ‘Kamalam became fat’
 - d. [kamala_{n̩}-caati] ‘Kamalam jumped’
- (2) Oral stops do not assimilate in Malayalam
- a. [akɕaram] ‘letter’
 - b. [u_{n̩}karɕam] ‘progress’
 - c. [saptam] ‘eight’

Likewise in Hindi, all nasals within a morpheme must be homorganic to the following stop, as in (3), whereas oral stops do not obey this restriction, as in (4) (Jun, 1995; Ohala, 1975, 1983).

- (3) Hindi nasal-stop clusters
- a. [p^həŋki] ‘handful’
 - b. [gend] ‘ball’
 - c. [tamba] ‘copper’
 - d. [gəŋga] ‘Ganges’
- (4) Non-homorganic stop-stop sequences
- a. [gətka] ‘a type of club’
 - b. [gupta] ‘Gupta (last name)’

In standard phonological feature theories, the asymmetry presents a puzzle because [place] in nasal and [place] in oral stops are the same feature. In fact, these features should not be distinct to the extent that homorganic nasal-stop clusters share the same [place] feature, as assumed in standard Autosegmental Phonology (Goldsmith, 1976). A question therefore arises as to where the difference between nasal consonants and oral stops comes from.

Jun (1995, 2004) argues that the asymmetry between nasals and oral stops comes from the perceptibility of the place contrasts in nasals and oral stops. He argues that the place contrasts in nasals are less perceptible than those in oral stops, and that speakers are thus more willing to neutralize a place contrast in nasals than in oral stops. In other words, nasal place assimilation is

“perceptually more tolerable” than oral consonant place assimilation, because the former involves less of a perceptual change.

This claim has been echoed by several researchers. Boersma (1998) suggests that “[m]easurements of the spectra...agree with confusion experiments (for Dutch: Pols 1983), and with everyday experience, on the fact that [m] and [n] are acoustically very similar, and [p] and [t] are farther apart. Thus, place information is less distinctive for nasals than it is for plosives (p. 206)” (see also Boersma 2008 for a similar view). Ohala & Ohala (1993) likewise maintain that “[nasal consonants’] place cues are less salient than those for comparable obstruents” (pp. 241-242). Beddor & Evans-Romaine (1995) suggest that “[a]n acoustic-perceptual account of nasal place assimilation might argue that place distinctions are perceptually less salient for nasal consonants than for oral stops” (p.147) and conclude that “place of articulation in syllable-final nasals is not perceptually robust” (p. 164). See also Martin & Peperkamp (2011) for general discussion of this view; for studies on general acoustic and perceptual characteristics of nasal place contrasts, see Beddor & Evans-Romaine (1995), Fujimura (1962), Kurowski & Blumstein (1984), Kurowski & Blumstein (1993), Malécot (1956), Narayan (2008), Repp (1986), and references cited therein.

1.2 Previous studies

A question then is whether nasal place contrasts are indeed less perceptible than oral place contrasts. However, the previous phonetic and psycholinguistic studies do not provide unambiguous evidence for the lower perceptibility of the place contrasts in nasal consonants.

A similarity judgment task by Mohr & Wang (1968) showed that English speakers judge nasal minimal pairs as more similar to each other than oral consonant minimal pairs. However, in their stimuli, nasal pairs were placed in coda, whereas oral consonant pairs were placed in onset. Since we know independently that place contrasts are generally more perceptible in prevocalic position than in postvocalic position (Benkí, 2003; Fujimura et al., 1978; Jun, 1995, 2004; Ohala, 1990a; Steriade, 2001), this result should be taken with caution. Kawahara (2009) presented English listeners with two pairs of pseudo-words (i.e. [ma]-[na] vs. [pa]-[ta]), and asked them in a forced-choice format which pair involved more similar sounds. The result shows that the nasal minimal

pair was judged to be more similar than oral consonant minimal pairs. However, this study is based on orthography, although the participants were encouraged to use auditory impression. Moreover, the perceptibility of the place contrasts was tested in onset position, while consonants that undergo assimilation are usually placed in coda position (Beckman, 1998; Jun, 1995, 2004; McCarthy, 2011; Ohala, 1990a).

Pols (1983) showed that Dutch speakers perceive the place contrasts more accurately in oral stops than in nasal consonants under different noise conditions, while controlling for the position within words (including word-final position). Hura et al. (1992) performed an identification experiment of various word-final consonants—nasals, voiceless oral stops, and fricatives—in pre-consonantal position. They found that nasals showed the highest confusion rate in terms of place, stops next, and fricatives least. Statistically speaking, the difference between nasals and obstruents was significant, but the difference between nasals and oral stops did not reach significance.

Indirect evidence for the lower perceptibility of the place contrasts in nasals has also been presented from the analyses of verbal art, such as rhyming and imperfect puns. It has been known that speakers can pair two non-identical sounds in rhyming (a pattern known as half rhymes) and imperfect puns. When they do so, they prefer to pair two similar sounds (Holtman, 1996; Steriade, 2003; Zwicky, 1976; Zwicky & Zwicky, 1986). Studies of Japanese hip hop rhymes (Kawahara, 2007) and imperfect puns (Kawahara & Shinohara, 2009) show that Japanese speakers are more willing to match nasal consonant pairs than oral consonant pairs. These comparisons in the Japanese data, however, are based on the pairing patterns onset position, not in coda position. Nasal pairs are also commonly found in English rock lyrics (Zwicky, 1976) and English imperfect puns (Zwicky & Zwicky, 1986), which appear in coda position (e.g. *mine* vs. *tryin'*). However, no statistical comparisons are made between the frequencies of nasal pairs and those of oral consonant pairs in these studies of English verbal art patterns.

To summarize, the studies reviewed so far provide evidence that place contrasts are less perceptible in nasals than in oral stops, although some of these studies may need to be interpreted with caution, given some complications discussed above.

On the other hand, there are also a few studies that fail to support the claim that nasal place

contrasts are less perceptible than oral stop place contrasts as well. The second similarity judgment experiment reported in Kawahara (2009), which used auditory stimuli, did not show that nasal place contrasts are less perceptible. However, this study presented the stimulus pairs only once, and therefore conclusions based on these results remain speculative.

Winters (2002) points out that the results of Hura et al. (1992) do point to the right direction, but emphasizes that the difference between nasals and oral stops did not reach statistical significance. He furthermore cites other studies (Singh & Black, 1966; Wang & Fillmore, 1961) that failed to support the weaker perceptibility of the place contrasts in nasal consonants. The experiments reported in Winters (2002) were identification experiments in four listening environments: comfortable listening level, in noise (6dB S/N-ratio and -6dB S/N-ratio) and speech reception threshold (at about 40dB). They did not reveal a difference between nasals and oral stops in terms of the saliency of the place contrasts. The results in fact showed evidence for higher saliency of oral stops' place contrasts in the speech reception threshold condition, but also showed the evidence for the opposite pattern in the other three conditions. However, these results should again be interpreted with caution, because the experiment artificially removed bursts from the stimuli, which crucially affects the perceptibility of place contrasts (Kochetov & So, 2007; Malécot, 1956; Smits et al., 1996; Stevens & Blumstein, 1978; Tekieli & Cullinan, 1979; Winitz et al., 1972). This concern is not a trivial one, because in English even pre-consonantal consonants are often accompanied by a burst (Henderson & Repp, 1982).

To summarize, we cannot conclude from the previous experiments that nasal place contrasts are indeed less perceptible than oral consonant place contrasts, especially in coda. This study thus offers new pieces of information bearing on this issue of the lower perceptibility of place contrasts in nasal consonants than in oral stops. To summarize the research questions, they are (i) do we find a perceptibility difference in place contrasts between nasals and oral stops at all? and (ii) if so, in what environments, and under what conditions? To address these questions, this paper reports two similarity judgment experiments and two identification experiments in noise. The first two similarity judgment experiments test the perceptibility of place contrasts in clear listening environments; Experiment I uses tokens with released stops, and Experiment II uses tokens with

significantly weakened releases. The next two experiments are identification experiments in a noisy condition; Experiment III tests the perceptibility of place contrasts in word-final position, and Experiment IV tests it in pre-consonantal position. All of the experiments support the hypothesis that the place contrasts are less perceptible in nasals than in oral stops. Although the current set of experiments may not completely settle the general debate about the perceptibility of place contrasts in nasals and oral stops, the results offer a substantial piece of information bearing on this debate.

2 Experiment I: Similarity judgment experiment

The first experiment was a similarity judgment study, most directly building on an experimental paradigm used by Mohr & Wang (1968). This study builds to a lesser extent on Greenberg & Jenkins (1964) who compared only voiced stops and voiceless stops (see also Babel & Johnson 2010, Fleischhacker 2001, Huang 2004, Huang & Johnson 2010, Kato et al. 1997 among others for studies using this paradigm to investigate knowledge of perceived similarity). In this experiment, native English listeners were presented with pairs of sounds minimally different in place, and were asked to judge the perceived similarity between the two sounds. The experiment used naturally-produced—but acoustically edited—stimuli. The experiment built upon the previous studies reviewed in section 1.2, but controlled factors that may affect similarity ratings: (i) all the stimuli were placed in post-vocalic position, and (ii) amplitude and pitch were made uniform across the stimuli.

2.1 Method

2.1.1 Stimuli

The three conditions were nasals, voiced stops, and voiceless stops. For each condition, all three combinatorial possibilities of different places were included (i.e. labial vs. coronal, labial vs. dorsal, coronal vs. dorsal). All the stimuli were mono-syllabic and had initial vowel [a]. The target consonants were all placed in coda because place assimilation usually occurs in coda position (Beckman, 1998; Jun, 1995, 2004; McCarthy, 2011; Ohala, 1990a). Thus our stimuli consisted

of 9 kinds of pairs: [am-an], [am-aŋ], [an-aŋ], [ab-ad], [ab-aɡ], [ad-aɡ], [ap-at], [ap-ak], and [at-ak].

In this experiment the target consonants were placed word-finally, rather than pre-consonantly, because in Jun's (1995, 2004) proposal, it is general perceptibility differences between nasal stops and oral stops that matters. Moreover, a recent study by Myers & Padgett (to appear) shows that speakers tend to generalize phonetic effects found in utterance-final positions to coda-final positions in general. If the same logic applies, then word-final perceptibility differences should be relevant to the general phonological differences between nasals and oral stops. With this being said, the issue of the perceptibility differences in pre-consonantal position is more directly addressed in Experiment IV, which tests the perceptibility of place in pre-consonantal positions.

2.1.2 Recording and acoustic editing

Two female native speakers of English each produced all the stimuli in a sound attenuated booth. One speaker was the second author of this paper. Their speech was recorded through an AT4040 Cardioid Capacitor microphone with a pop filter and amplified through an ART TubeMP microphone pre-amplifier (JVC RX 554V), digitized at 44K with 16 bit quantization level. The stimuli were placed in a frame sentence: "Please say the word X three times." To avoid flapping and reduction of word-final consonants, both speakers released all the word-final consonants. The speakers repeated each token 10 times. Some illustrative spectrograms are shown in Figure 1.

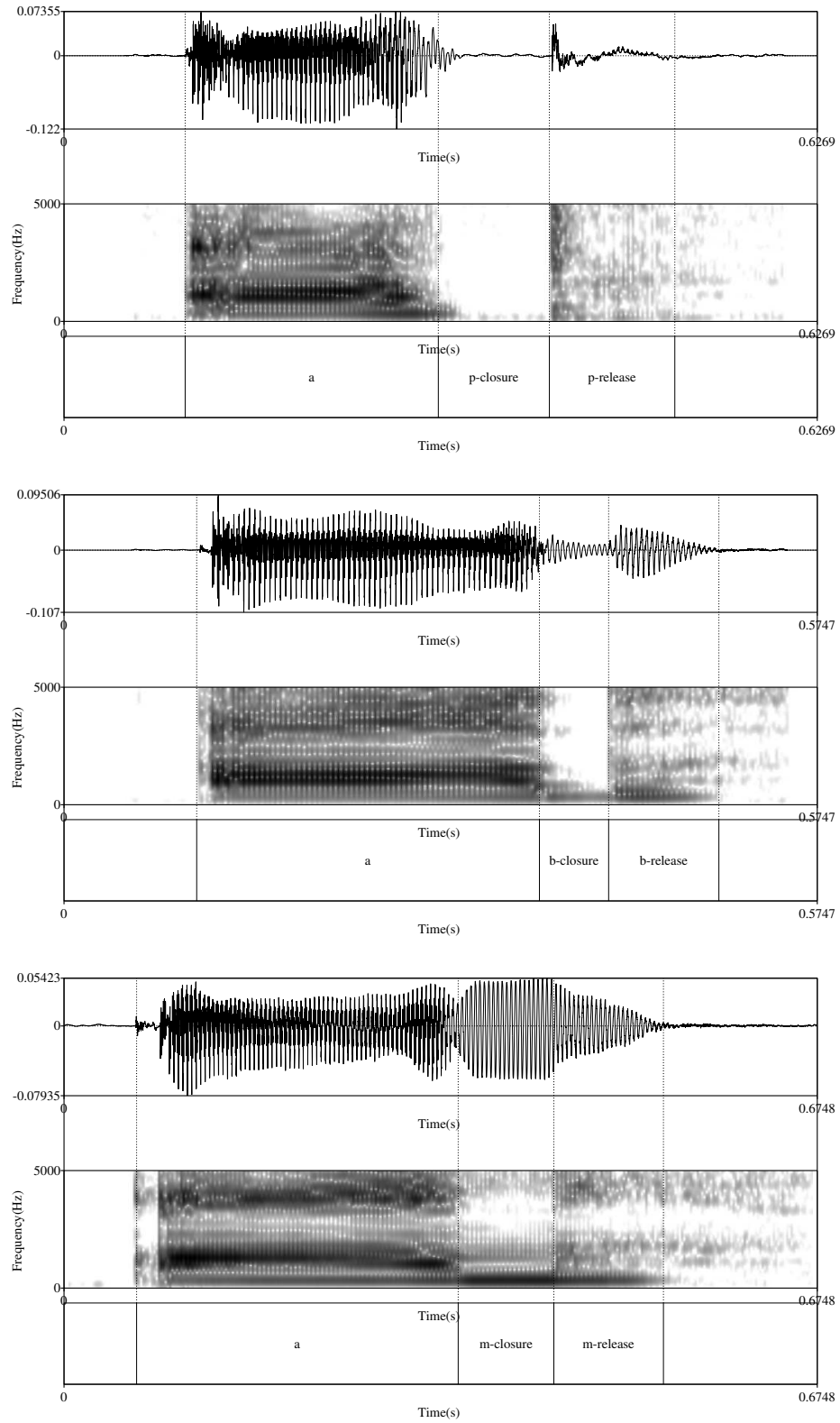


Figure 1: Illustrative waveforms and spectrograms of recorded tokens in Experiment I. Top: [ap]; middle: [ab]; bottom: [am].

The target stimuli were extracted from the frame sentence at zero crossings using Praat (Boersma & Weenink, 1999–2014). To avoid similarity ratings being affected by non-relevant phonetic factors such as differences in amplitude or pitch, the stimuli were re-synthesized with a flat pitch contour at 250Hz and with the peak amplitude of 0.7. Out of 10 repetitions, those that had phonetic distortions (e.g. clipping, heavy creakiness, unintended vowel qualities, nasal bursts) were excluded. After that, four tokens for each target sound (4 tokens * 9 target = 36 sounds) from each speaker were randomly chosen as the stimuli for the listening experiment. Based on these 4 tokens, pairs of sounds were created by concatenating two sounds with 500ms silence interval (= 4 renditions for each pair). Within each pair, the target sound with the consonant with the fronter place always appeared as the first member (e.g. [am]-[an], not [an]-[am]). This ordering was consistent across all the three conditions (nasals, voiced stops, and voiceless stops).

2.1.3 Procedure

In this experiment, one pair of sounds was presented to our listeners per trial without any orthographic representations of the stimuli. The participants were asked to judge the similarity of each pair using a 5-point-scale: 1. “almost identical”, 2. “very similar”, 3. “similar”, 4. “not so similar”, 5. “completely different”. Superlab (Cedrus Corporation, 2010) on Macintosh computers was used to present the visual prompts and sound stimuli and to record responses. All the participants wore high quality headphones (Sennheiser HD 280 Pro), and registered their responses using an RB-730 response box (Cedrus). The experiment took place in a sound attenuated room.

The experiment started with a practice block with 20 pairs in order for the participants to establish their subjective scale of similarity. These stimuli were unique to the practice block. An experimenter stayed in the listening room during the practice session so that the participants could ask questions after the practice session is over. The main session was organized into two blocks, with a break in-between, each block presenting tokens from one speaker. All pairs of sounds were repeated seven times. Hence for each phonological pair, the listeners judged its similarity 56 times (7 repetitions * 4 token pairs * 2 speakers). Since there were 9 target pairs, the experiment consisted of 504 trials in total. The stimuli were blocked by speaker so that the listeners would not

be distracted by individual speech style differences. Superlab randomized the orders of the stimuli within each block.

2.1.4 Participants

Twenty-one undergraduate students completed this experiment, but the data from two speakers were not analyzed because they were not native speakers of English. All others were native speakers of English. All the participants received extra credit for linguistics courses.

One may raise a concern about using English listeners for this experiment, as English has a prefix that exhibits nasal place assimilation (i.e. *in-*) (Zsiga, 2011). This alternation in English may affect the similarity judgment of nasal minimal pairs; i.e., English listeners may judge nasal pairs to be similar, because they alternate with each other in their phonology (see e.g. Hume & Johnson 2003, Huang & Johnson 2010; though see also Steriade 2003). However, using English listeners may not be problematic for three reasons. First, prefixal nasal place assimilation is not without exceptions: *un-* usually does not undergo place assimilation (Zsiga, 2011). Second, the target consonants in the first three experiments are placed in word-final position, and the place contrasts are contrastive in this position for both nasals and oral stops in English. Third, English exhibits assimilation of oral stops across word boundaries as well, as in *ba[g] girl* ‘bad girl’ (Ellis & Hardcastle, 2002; Nolan, 1992). See Beddor & Evans-Romaine (1995) for relevant discussion.²

2.1.5 Statistics

For statistical analyses, a general linear mixed model was run with PLACE (labial vs. coronal, labial vs. dorsal, coronal vs. dorsal) and MANNER (nasals, voiced stops, voiceless stops) as fixed factors (Baayen et al., 2008; Baayen, 2008; Bates, 2005; Jaeger, 2008) using R (R Development

²An anonymous reviewer pointed out that we should still not assume that there were no effects of the native speakers’ phonological knowledge on the current similarity judgment experiments. We agree, while noting that whether and how similarity judgments may be affected by native speakers’ phonology are much debated (see e.g. Babel & Johnson 2010; Hume & Johnson 2003; Steriade 2003). The same reviewer nevertheless pointed out that even if the similarity judgment patterns are partly influenced by the existence of assimilation in nasals in English, the results of Experiments III and IV—the identification in noise—would be hard to explain. We also agree with the anonymous reviewer that if the results of the similarity judgments are entirely to be attributed to the effect of English phonology, that needs to be shown independently.

Core Team, 1993–2014) and the `lme4` package (Bates et al., 2011). (In this paper we use capital letters to represent variable names.) The intercept for a random variable for speakers was included in the model to soak up the variability due to inter-speaker differences. The `lme4` package does not compute p-values because the procedure to calculate degrees of freedom has not been known. Therefore, they were calculated by the Markov chain Monte Carlo method using the `languageR` package (Baayen, 2009).

2.2 Results

Table 1 illustrates the average similarity ratings in Experiment I.

Table 1: The average similarity ratings in Experiment I (margins of errors for 95% confidence intervals). The lower the value, the more similar the pair.

	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	2.69 (0.08)	3.64 (0.06)	3.98 (0.06)
Labial vs. dorsal	2.49 (0.08)	3.67 (0.06)	4.00 (0.06)
Coronal vs. dorsal	2.57 (0.08)	3.60 (0.06)	4.02 (0.06)
Averages	2.59	3.63	4.00

First of all, the comparison between the three manners of articulation shows that nasal pairs were judged to be most similar to each other; voiced stop pairs were judged to be more similar than voiceless pairs. A general linear mixed model shows that MANNER had a significant impact on similarity ratings ($t = 51.06, p < .001$), but PLACE did not ($t = -1.42, n.s.$).

A contrast analysis comparing nasals and voiced stops shows that MANNER significantly impacted similarity ratings ($t = 36.10, p < .001$), and so did PLACE ($t = -2.15, p < .05$). PLACE was perhaps significant because the labial-coronal pair in the nasal condition has a slightly higher rating than the other two place pairs. More importantly, the significant effect of MANNER shows that nasal pairs were rated more similar than voiced stop pairs.

Another contrast analysis compared voiced and voiceless stops, and revealed a difference in MANNER ($t = 14.68, p < .001$), but not in PLACE ($t = -.03, n.s.$). Voiced stop pairs were rated more similar than voiceless stop pairs.

2.3 Discussion

2.3.1 Bearing on the place assimilation asymmetry

The results support the hypothesis that the place contrasts are less salient in nasal pairs than in oral stop pairs. This difference in the perceptibility of the place contrasts may be the reason for the place assimilation asymmetry, as suggested by a number of previous researchers (Beddor & Evans-Romaine, 1995; Boersma, 1998, 2008; Jun, 1995, 2004; Ohala & Ohala, 1993; Steriade, 2001). More generally speaking, this result supports the general principle that speakers are more willing to neutralize less perceptible contrasts (Huang, 2001; Hura et al., 1992; Kawahara, 2006; Kohler, 1990; Lindblom et al., 1995; Steriade, 1997, 2001, 2008).

Winters (2002) raises the hypothesis that “any perceptual differences which exist between nasals and plosives might only emerge under noisy conditions” (p. 12), by comparing previous studies on the perceptibility differences in nasals and oral stops (Hura et al., 1992; Pols, 1983). However, the results above show that the difference between nasals and oral stops does emerge under clear listening environments as well, at least if we use a similarity rating paradigm.

2.3.2 Voiced stops vs. voiceless stops?

In addition to the difference between nasals and oral stops, we also obtained a difference in similarity ratings between voiced and voiceless consonants. This observation replicates previous similarity judgment studies (Greenberg & Jenkins, 1964; Mohr & Wang, 1968). This difference is also observed in the combinability of consonants in Japanese rap rhymes (Kawahara, 2007). Japanese speakers are more willing to pair voiced stops with mismatched place than voiceless stops with mismatched place in creating rap rhymes. (However, this difference did not emerge in a similar study on Japanese imperfect puns: Kawahara & Shinohara 2009.)

However, phonologically speaking, we do not know of a language in which only voiced consonants assimilate but voiceless consonants do not; e.g. /dg/ → [gg], but /tk/ → [tk]. It is possible that further typological research on place assimilation may find a language that instantiates this pattern. Also, as an anonymous reviewer points out, there may not be many languages that allow

clusters of voiced stops in the first place. The same reviewer pointed out that even in languages that admit such clusters, voiced consonant clusters may be less frequent than voiceless consonant clusters, thus posing an acquisition problem: as the reviewer puts it “the low frequency of the voiced obstruent clusters might make it harder for the pattern to be reliably transmitted to other learners”.³ Therefore this “gap” is confounded by other factors, raising the suspicion that it may not even be a true gap.

2.3.3 Place effects

Next, some remarks on the patterns of different place pairs are in order. Phonologically speaking, coronals are more likely to undergo place assimilation than labials and dorsals (Cho, 1990; Jun, 1995, 2004; Kochetov & So, 2007; McCarthy & Taub, 1992; Paradis & Prunet, 1991; Zsiga, 2011). If this asymmetry is due to a difference in perceptibility, then this hypothesis predicts that pairs that involve coronals should be judged to be more similar than the labial-dorsal pair: coronals tend to assimilate because their cues are not highly perceptible (Boersma, 1998, 2008; Byrd, 1992; Jun, 1995, 2004; Kochetov & So, 2007). However, this prediction is not borne out in our experiments: the labial-dorsal pairs were not judged to be particularly more dissimilar than pairs involving coronal consonants.

We should also bear in mind, however, that in asymmetries in place assimilation, the directionality matters; e.g. it is more likely for coronals to become dorsals than for dorsals to become coronals. On the other hand, the similarity judgment task in the current experiment is symmetric. Since the focus of this paper is the differences in the perceptibility of the place contrasts between different manners of consonants, we will set aside the discussion on differences between place of articulation within each manner.

³The reviewer took an extra step to demonstrate this point by searching lexical frequencies using online sources for three different languages. We are very grateful to this reviewer for taking on this task and providing us with the relevant information

3 Experiment II: Similarity judgment experiment 2

The next experiment tested whether the similarity judgment patterns observed in Experiment I would hold without clear release bursts. As observed in Figure 1, the tokens in Experiment I were clearly released. The role of release bursts in the perception of place contrasts has been well known (Kochetov & So, 2007; Malécot, 1956; Smits et al., 1996; Stevens & Blumstein, 1978; Tekieli & Cullinan, 1979; Winitz et al., 1972). Some authors argue that released consonants resist assimilation, because release bursts provide such a strong cue to the perception of place distinctions (Jun, 2003; Kohler, 1990; McCarthy, 2011; Padgett, 1995). Hura et al. (1992) as well as Winters (2002) used non-released voiceless stops in testing the perceptibility difference between nasals and oral stops. A question arises whether the similarity judgment pattern we observed in Experiment I still holds without clear release bursts. This experiment was thus designed to investigate whether the similarity differences observed in Experiment I could be due to the clearly released tokens.

3.1 Method

3.1.1 Stimuli

To test whether the perceptual asymmetry between the nasal place contrasts and the oral place contrasts would be observed without release bursts, original releases of voiced and voiceless stops (from the tokens in Experiment I) were spliced off at zero-crossings. Without any bursts, however, the stimuli sounded as if there were no consonants at all.⁴ Therefore, weak releases of one speaker (the second author) were recorded for [p, t, k, b, d, g] in the context of [a_]. (The other speaker left the lab by the time Experiment was run, so only the tokens from the second author were used.) The average amplitude of the original tokens were adjusted to 70dB and that of releases were adjusted to 40dB. The burst-less tokens and the weak bursts were then concatenated. To be conservative—i.e. to be biased against obtaining the results that the place contrast is less perceptible for nasals—we retained original, clear nasal releases. The average amplitude of nasal tokens were readjusted to 70dB. Waveforms and spectrograms of edited tokens are shown in Figure 2. As shown in Figure

⁴This percept was confirmed by three research assistants, all of whom were native speakers of English.

2, the new releases of the stops are extremely weak—they were there only to signal the presence of word-final consonants.

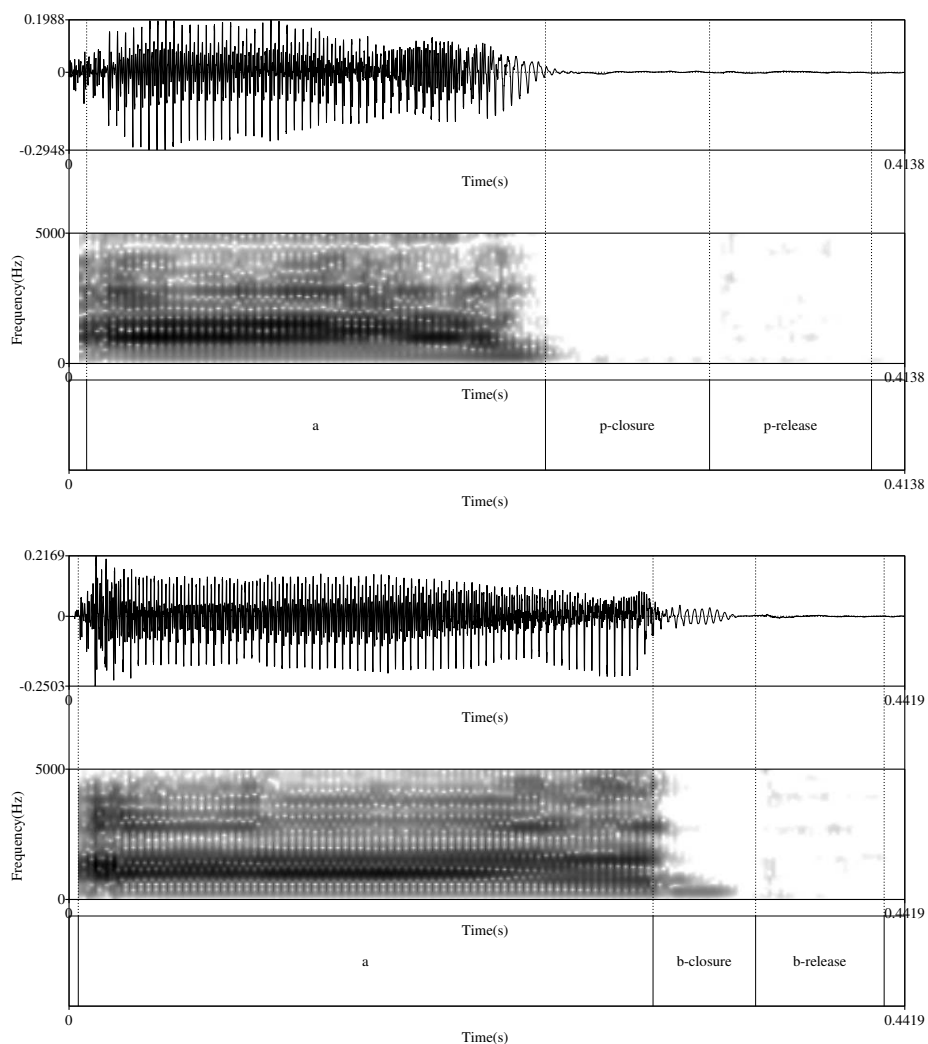


Figure 2: Illustrative waveforms and spectrograms of edited tokens with weak releases (Experiment II). Top: [ap]; bottom: [ab]. Nasal tokens retained clear release, as shown the bottom panel of Figure 1.

3.1.2 Other aspects

The procedure of Experiment II was identical to Experiment I, except for two aspects. One is that Experiment II used speech from only one of the speakers for the reason mentioned above. Second, Experiment II included both orders between the two elements in a pair (e.g. [am]-[an] and [an]-[am]). Each pair was thus repeated 56 times (7 repetition * 4 tokens * 2 orders). Eighteen native speakers of English participated in this study for extra credit for linguistics classes. No participants who participated in Experiment I participated in this experiment.

3.2 Results

Table 2 shows the average similarity ratings in Experiment II.

Table 2: The average similarity ratings in Experiment II (margins of errors for 95% confidence intervals).

	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	3.12 (0.06)	3.52 (0.07)	3.72 (0.06)
Labial vs. dorsal	2.68 (0.07)	3.45 (0.08)	3.79 (0.06)
Coronal vs. dorsal	2.79 (0.07)	3.14 (0.07)	3.78 (0.07)
Averages	2.86	3.37	3.76

A general linear mixed model analysis shows that MANNER had a significant impact ($t = 30.87, p < .001$), but PLACE did not ($t = -0.14, n.s.$). A contrast analysis comparing nasals and voiced stops shows that nasal pairs were judged to be more similar than voiced stop pairs ($t = 13.33, p < .001$). PLACE did not turn out to be significant in this analysis ($t = -1.63, n.s.$). Another contrast analysis compared voiced stops and voiceless stops, and revealed a difference in terms of MANNER ($t = 14.31, p < .001$), but not in terms of PLACE ($t = -0.34, n.s.$).

3.3 Discussion

Compared to Experiment I, the oral consonant pairs were judged to be more similar (voiced stops: 3.63 in Experiment I vs. 3.37 in Experiment II; voiceless stops: 4.00 in Experiment I vs. 3.76 in

Experiment II), which is expected, because Experiment II used oral stops with very weak releases. Nevertheless, these stop pairs without clear releases were judged to be less similar than nasal pairs with clear releases intact.

The results show that even when we replace original clear releases of oral stops with weak ones, the same perceptibility hierarchy of the place contrasts holds: voiceless stops > voiced stops > nasals. Recall that the nasal stimuli retained their original clear releases; i.e. they had an advantage in conveying place contrasts in their releases, but they were nevertheless judged to be most similar. As with Experiment I, the results support the hypothesis that place of articulation is less perceptually salient in nasals than in oral stops (Jun, 1995, 2004). This perceptual difference holds even when nasals retain their clear releases and oral stops have only very weak releases.

4 Experiment III: Identification experiment in noise

The third experiment aimed to verify the perceptibility differences observed in the previous two experiments with an identification task in noise. The two previous similarity judgment experiments involved an off-line task which requires conscious judgments by listeners. While the results support Jun's (1995; 2004) idea that perceptibility differences underlie the differences in the likelihood to undergo assimilation, it would be informative to examine the hypothesis with a task that does not involve conscious judgments.

In this regard, Hura et al. (1992) ran an identification experiment in a clear listening environment and obtained only 5.2% of misidentification. This low percentage of misidentification may be the reason for why they did not obtain a significant difference between nasals and oral stops. The current experiment thus covered the stimuli with noise. As reviewed in the introduction, Winters (2002) failed to find that nasals' place contrasts are less perceptible than oral stops' place contrast, whereas Pols (1983) did. Experiment III differs from that of Winters (2002) in two respects: (i) the current experiment retained bursts of the target consonants, (ii) the current experiment used cocktail party noise (Kawahara, 2006; ?), which emulates realistic listening conditions that language learners face in learning their language, instead of white noise which was used by Winters (2002).

4.1 Method

4.1.1 Target stimuli

The stimulus structure is the same as the previous experiments; all the stimuli were mono-syllabic and had initial vowel [a], consisting of [ap, at, ak, ab, ad, ag, am, an, aŋ]. A female native speaker of English (the second author) pronounced the stimuli in a sound-attenuated booth. She neither hypo- nor hyper- articulated the tokens. Like the previous experiments, her speech was recorded through an AT4040 Cardioid Capacitor microphone with a pop filter in a sound-attenuated recording booth and amplified through an ART Tube MP microphone pre-amplifier (JVC RX 554V), digitized at 44K. She repeated all the stimuli ten times, and the five tokens of each form without any phonetic deviations (e.g. aberrant F0 contour, heavy creakiness, or clipping) were chosen randomly.

4.1.2 Noise and S/N-ratios

The noise used in this experiment was cocktail party noise, taken from the study used in Kawahara (2006). The reason for using this particular type of noise was to emulate real communicative situations most closely. To obtain the cocktail party noise, Kawahara (2006) recorded a party using a SONY TCD-D8 portable DAT recorder. The recorded sound was divided into three-second noise stretches. Six such stretches were superimposed on top of one another.

Building on Binnie et al. (1974), the current experiment used three S/N-ratios: -6dB, -12dB, and -15dB where the signal dB was kept at the average of 60dB. Praat (Boersma & Weenink, 1999–2014) automatically adjusted the duration of the noise file to the duration of each stimulus by the overlap-and-add method, and superimposed the adjusted noise file to each stimulus file.

4.1.3 Procedure

Superlab (Cedrus Corporation, 2010) was used to present the stimuli. For each stimulus, possible responses given were binary. For example, for a sound stimulus [am], in one trial, the two visual prompts were “am” or “an”; in the other trial, the two visual prompts were “am” or “aŋ”. This

format allowed us to calculate the perceptual distance between any two minimal pairs differing in place. For each pair of visual cues, both orders were included in the test (e.g. “am” and “an”; “an” and “am”). The visual cue for [ŋ] was “ng”.

The experiment started with a practice session in which the participants practiced the identification experiment, using a pair that differed in voicing, not in place. The practice session presented 10 items, and an experimenter stayed in the listening room so that the participants could ask questions after the practice run. The main session consisted of three blocks separated by a break sign. Each block contained all the stimuli for each S/N-ratio (9 target stimuli * 5 tokens * 2 visual cue combinations * 2 visual cue orders = 180 tokens). All participants wore Sennheiser HD 280 Pro Headphones and used an RB-730 response button box (Cedrus) to register their responses. The order of the stimuli within each block was randomized by Superlab.

4.1.4 Participants

Twenty-four native speakers of English participated in this study for course credits. No participants who participated in the previous two experiments participated in this study. One speaker failed to respond to more than half of the trials, and hence this participant’s data was excluded.

4.1.5 Analysis

Experiment III used a signal detection analysis to calculate the perceptual distance between each sound pair (Macmillan & Creelman, 2005). For each binary comparison, its d' -value was calculated by using the standard formula: $z(Hit) - z(FalseAlarm)$. This signal detection analysis has an advantage of teasing apart sensitivity, which reflects a perceptual distance, from bias, a listener’s strategic bias to choose one option over the other (Macmillan & Creelman, 2005).⁵ To analyze the d' -values statistically, a linear mixed model was run in which S/N-RATIO, MANNER, and PLACE were fixed factors.

⁵A question was raised whether A' , a non-parametric measure of sensitivity, may have been a better measure. However, since A' is not free of distributional assumptions either (Macmillan & Creelman, 1996), we stick to more standard d' -measures.

4.2 Results

Table 3 illustrates the average d' -values of each pair in Experiment III. The higher the d' -value, the more perceptible the pair was.

Table 3: The average d' -values in Experiment III (margins of errors for 95% confidence intervals).

-6dB	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	0.51 (0.37)	0.43 (0.37)	1.93 (0.27)
Labial vs. dorsal	0.26 (0.25)	1.21 (0.38)	0.91 (0.42)
Coronal vs. dorsal	0.34 (0.17)	1.25 (0.34)	2.37 (0.37)
Averages	0.37	0.96	1.73
-12dB	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	0.11 (0.29)	0.24 (0.32)	2.02 (0.42)
Labial vs. dorsal	0.21 (0.28)	0.76 (0.27)	0.93 (0.38)
Coronal vs. dorsal	0.27 (0.39)	0.77 (0.31)	2.32 (0.36)
Averages	0.20	0.59	1.76
-15dB	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	0.24 (0.25)	0.14 (0.31)	1.68 (0.44)
Labial vs. dorsal	0.04 (0.20)	0.65 (0.36)	0.63 (0.34)
Coronal vs. dorsal	-0.03 (0.36)	0.81 (0.31)	1.98 (0.49)
Averages	0.09	0.53	1.43

A general linear mixed model analysis shows that all three factors had a significant impact on d' -values (S/N-RATIO: $t = -4.11, p < .001$; MANNER: $t = 17.25, p < .001$; PLACE: $t = -2.35, p < .05$). The lower the S/N-ratio (the louder the noise), the lower the d' -values. PLACE showed its effect particularly in voiced stop pairs and voiceless stops pairs; in voiced stop pairs, labial-coronal pairs showed lower d' -values than the other two pairs; in voiceless stop pairs, labial-dorsal pairs showed lower d' -values than the other two pairs.⁶ Most importantly in this context, MANNER is significant, showing the perceptibility hierarchy observed in the previous two similarity judgment experiments: voiceless stops > voiced stops > nasals.

A contrast analysis comparing nasals and voiced stops shows that all three factors were signif-

⁶We do not have a good answer as to why voiced stops and voiceless stops show different patterns in terms of different place pairs. For voiceless pairs, labials and dorsals may have been most often confused because they are both grave consonants with concentration of energy in low frequency ranges (Jakobson et al., 1952). However, it is not clear why this confusion between two grave consonants does not extend to voiced stop pairs.

icant (S/N-RATIO: $t = -4.31, p < .001$; MANNER: $t = 6.42, p < .001$; PLACE: $t = 2.86, p < .01$). Most importantly, nasals showed significantly lower d' -values than voiced stops.

A contrast analysis comparing voiced and voiceless stops also showed that all three factors had a significant impact on d' -values (S/N-RATIO: $t = -3.38, p < .001$; MANNER: $t = 10.97, p < .001$; PLACE: $t = -2.14, p < .001$). As with the two previous similarity judgment experiments, the place contrasts are less salient in voiced stops than in voiceless stops.

4.3 Discussion

To summarize, the identification experiment in noise shows the perceptibility hierarchy expected from the previous two experiments: voiceless stops > voiced stops > nasals, supporting the idea that nasals' place contrasts are weaker than oral stops' place contrasts. In fact, nasal place contrasts seem almost non-perceptible—i.e. d' -values are close to zero—under -12 dB and -15 dB S/N-ratio conditions. Indeed, the lower bounds of the 95% confidence intervals—the average values minus the margins of errors—overlap with zero in these conditions.

The current identification experiment thus yet again revealed a perceptibility difference of the place contrasts between nasal consonants and oral stops, supporting Jun's hypothesis (Jun, 1995, 2004). This result accords well with that of Pols (1983), but not with that of Winters (2002). The difference between Experiment III and that of Winters may have come from three sources. First, the current experiment used naturalistic sounds—both the targets and noise—to replicate the real communicative situations. In particular, noise was similar to those that speakers and listeners face in real communicative situations, while Winters (2002) used white noise. Second, Experiment III retained bursts of the target coda consonants, while Winters (2002) removed them.

Finally, the target consonants in the current experiment were placed in word-final position rather than in pre-consonantal position. The next experiment addressed this difference by testing if the perceptibility differences observed in this experiment still hold in pre-consonantal position where place assimilation occurs in phonology.

5 Experiment IV: Identification experiment in pre-consonantal position

5.1 Introduction

The previous identification experiment shows that nasal place contrasts are less perceptible than oral consonant place contrasts. The final question that is addressed in this paper is whether the same asymmetry holds in preconsonantal position, in which place assimilation actually occurs in phonology.

5.2 Method

5.2.1 Stimuli

To create pre-consonantal environment, we first recorded the same speaker pronouncing [apə, atə, akə, abə, adə, agə] with stress on initial vowels. The initial stressed [a] vowels were then spliced off, and the amplitudes of the remaining portions—the unstressed second syllables—were adjusted to 60dB.

Each stimulus from Experiment III was then concatenated with the syllable that starts with a consonant that is non-homorganic to either of the two visual cues; for example, for the sound [am] whose two visual cues were “am” and “an”, the concatenated CV syllable was [gə]; for the sound [ak] whose two visual cues were “at” and “ak”, the concatenated CV syllable was [pə]. Non-homorganic consonants were chosen in order to prevent the listeners from defaulting to assimilated percept in the listening experiment (Beddor & Evans-Romaine, 1995; Kochetov & So, 2007; Malécot, 1956; Ohala, 1990a). This experiment kept the bursts of original coda consonants, because English consonants, even pre-consonantly, often show release bursts (Henderson & Repp, 1982).

The pilot experiment shows that with a following CV syllable, the task is harder and in the -15dB S/N-ratio condition, listeners would perform almost near chance in all the three conditions. Therefore, Experiment IV tested only -6dB S/N-ratio and -12 dB S/N-ratio conditions. The exper-

iment repeated each token twice, because it tested only two S/N-ratio conditions.

5.2.2 Procedure

The procedure for this experiment is almost identical to that of Experiment III, except that the listeners were asked to identify the quality of initial syllables. The stimulus structure was as follows: for each S/N-ratio condition, there were 9 target stimuli * 5 tokens * 2 visual cues * 2 orders * 2 repetition=360 tokens. The order of the stimuli within each block was randomized by Superlab.

5.2.3 Participants

Twenty-two students, all of whom were native speakers of English, participated in this study for class credits in either linguistics or psychology classes. No participants who participated in the previous three experiments participated in this study.

5.3 Results

Table 4 shows the average d' -values of each consonant pair in Experiment IV.

Table 4: The average d' -values in Experiment IV (margins of errors for 95% confidence intervals).

-6dB	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	0.29 (0.19)	0.12 (0.14)	0.98 (0.41)
Labial vs. dorsal	0.08 (0.20)	0.49 (0.32)	0.78 (0.35)
Coronal vs. dorsal	0.14 (0.17)	0.55 (0.24)	1.68 (0.54)
Averages	0.17	0.39	1.15
-12dB	Nasals	Voiced stops	Voiceless stops
Labial vs. coronal	0.00 (0.21)	0.00 (0.12)	0.73 (0.37)
Labial vs. dorsal	0.15 (0.15)	0.33 (0.23)	0.45 (0.20)
Coronal vs. dorsal	-0.11 (0.23)	0.07 (0.15)	1.63 (0.59)
Averages	0.01	0.13	0.93

A general linear mixed model analysis shows that S/N-RATIO and MANNER had a significant impact on d' -values (S/N-RATIO: $t = -3.05, p < .01$; MANNER $t = 11.28, p < .001$; PLACE: $t = 0.36, n.s.$). The significant effect of S/N-RATIO shows that the louder the noise with respect

to the targets, the lower the d' values. Most importantly, MANNER was significant because again we observe the following hierarchy: voiceless stops > voiced stops > nasals.

A contrast analysis comparing nasals and voiced stops shows that all the factors are significant (S/N-RATIO: $t = -3.72, p < .001$; MANNER: $t = 2.98, p < .01$; PLACE: $t = 2.40, p < .05$). In this analysis, MANNER was significant ($t = 2.98, p < .01$), supporting the difference in the perceptibility of place contrasts between nasals and voiced consonants. The effect of PLACE is particularly visible in the -12dB condition in which the labial-dorsal pairs have high d' -values in both nasal pairs and voiced stop pairs.

A contrast analysis comparing voiced and voiceless stops shows that S/N-RATIO and MANNER had a significant impact on d' -values (S/N-RATIO: $t = -2.61, p < .01$; MANNER: $t = 8.67, p < .001$; PLACE: $t = 0.53, n.s.$). As in the other three previous experiments, the place contrast was better perceived in voiceless consonants than in voiced consonants.

5.4 Discussion

The d' -values are generally lower in this experiment than in the previous experiment in which the target places were placed word-finally. This difference shows that the presence of a following consonant can mask the perception of coda consonants, even when the coda consonants' releases were not masked acoustically (see Beddor & Evans-Romaine 1995 for a similar result). Most importantly, we again observe the perceptibility hierarchy: voiceless stops > voiced stops > nasals, except for one reversal in the labial-coronal pairs between nasals and voiced stops in -6dB SN ratio condition.

6 General discussion

6.1 Summary

To summarize, all four of the experiments show the following perceptibility hierarchy of place contrasts: voiceless stops > voiced stops > nasals. The perceptibility differences were observed

regardless of whether stops were clearly released (Experiment I, III, IV) or not (Experiment II). The differences were also observed in both clear listening environments (Experiments I and II) and in noisy environments (Experiments III and IV). The differences hold both in similarity rating experiments (Experiments I and II) and in identification experiments under noise (Experiments III and IV). The differences were observed both in word-final position (Experiments I-III) and in pre-consonantal position (Experiment IV).

The comparison between the two tasks—similarity judgment tasks and identification experiment in noise—also show that these two tasks reveal comparable results in terms of the perceptibility of contrasts (though see Babel & Johnson 2010) and moreover, that speakers can make conscious judgments about the perceptibility of contrasts (Steriade, 2008).

Overall, the current results are compatible with what is predicted by Jun's (1995, 2004) hypothesis that nasal place contrasts are perceptually weaker than oral stop place contrasts. More generally, the results are also compatible with—and thus can lend support to—the hypothesis that speakers are more willing to neutralize contrasts that are less perceptible (Huang, 2001; Hura et al., 1992; Kawahara, 2006; Kohler, 1990; Lindblom et al., 1995; Steriade, 1997, 2001, 2008).

An anonymous reviewer asked if we can conclude the causality based on the current results—are phonetic differences identified in the current experiment responsible for causing the phonological differences between nasal consonants and oral stops? In the sort of inquiry that is reported in this paper, we can only make a conclusion about correlation, but not causality. Whether phonetic factors directly cause phonological patterns or not should be discussed in the broader theoretical contexts, which is beyond the scope of this paper (in addition to the references cited in the paragraph above, see Archangeli & Pulleyblank 1994; ?, Flemming 2001; Hale & Reiss 2000; Hyman 2001; Ohala 1990b; Zhang 2004 among many others for various positions on this issue). Here we would like to remain conservative and conclude that the current experiment establishes correlation, rather than a causality relationship. Taken together with other pieces of evidence, it is conceivable that there is a causal relationship, but the current experiments alone do not allow us to make that conclusion.

6.2 Comparison with the previous studies

One remaining question is where the disagreement about the perceptibility of place contrasts in the previous literature comes from, in particular the difference between the current results and Winters (2002).⁷ As discussed above, it could come from the difference in the kinds of noise that were used. The current experiment used naturalistic sounds—both the targets and noise—to replicate the real communicative situations. In particular, noise was similar to those that speakers and listeners face in real communicative situations. We do not grow up by listening to white noise; instead we acquire linguistic knowledge—including the knowledge of similarity—against speech-like noise. It seems likely to us, therefore, that the current experiments would reveal the more realistic picture of our knowledge of similarity.

Another point to be noted is that Winters (2002) has used non-released consonants. However, English stops are actually very often released, even when preceded by another stop consonant (Henderson & Repp, 1982). The artificial elimination of release bursts, therefore, may be responsible for the weak perceptibility of oral stop consonants in Winters (2002).

All in all, we conclude that Jun's hypothesis may be on the right track, to the extent that speakers perceive nasal place contrasts less well than oral stop place contrasts in a realistic speech setting, as the current experiments show.

6.3 Remaining questions

One remaining question is why the nasal place contrasts are judged to be less distinct than the oral consonant place contrasts, and why the place contrasts were judged to be less distinct in voiced stops than in voiceless stops. For the first difference, Jun (1995; 2004) hypothesizes, following Malécot (1956), that coarticulatory nasalization in adjacent vowels may blur the formant transition information, making the place contrasts in nasals less distinct. See also Fujimura (1962) for related observations about the acoustics of nasals, and Beddor & Evans-Romaine (1995) for more general discussion. Our experiment was not designed to test this hypothesis directly, and a future

⁷Comments from two anonymous reviewers were extremely helpful in shaping the discussion in this section.

experiment is necessary.

For the second difference, it may be that since the pressure build-up behind the closure is stronger for voiceless consonants than for voiced consonants, bursts are stronger for voiceless consonants than for voiced consonants. Since bursts play an important role in cueing place distinctions (Kochetov & So, 2007; Malécot, 1956; Smits et al., 1996; Stevens & Blumstein, 1978; Tekieli & Cullinan, 1979; Winitz et al., 1972), stronger bursts of voiceless consonants may result in more distinct percepts. However, recall that in Experiment II, the difference in perceptual similarity still holds when we controlled for the amplitudes of releases. Alternatively, Chen (1970) suggests that voiceless stops' closure is made with greater articulatory force and higher acceleration than voiced stops' closure, which may result in stronger formant transition cues. Admittedly, this hypothesis is speculative, and pursuing it further is beyond the scope of this paper.

Besides these unsettled issues, one limitation of this study is the fact that the participants of the current experiments are limited to the native speakers of English. Thus, there remains a question of whether the current results hold for speakers of other languages. We hope that our experimental results are replicated with speakers of other languages to test the generality of the current results. Especially testing speakers of languages without any phonological place assimilation would completely eliminate the potential concern discussed in section 2.1.4—the influence of English phonology on similarity judgments.

Finally, while the overall results support Jun's hypothesis at least under noise conditions that mimics realistic speech setting, we also find a perceptual asymmetry, for which we have as yet found a clear phonological reflection: we consistently found that voiceless stop place contrasts are more salient than voiced stop place contrasts, but as far as we know, this difference is not reflected in phonology. We reiterate however that it is possible that further investigation of place assimilation typology will reveal a language in which only nasals and voiced consonants assimilate. As noted above and as pointed out by an anonymous reviewer, this “gap” may also be confounded: there may not be many languages that have consonantal clusters with voiced stops in the first place and even in languages that allow voiced consonant clusters, such clusters are often rare and may cause an acquisition problem. Therefore, we should not conclude at this point that this “gap” is true,

until it can be more firmly established.

6.4 Conclusion

The current experiments were admittedly not designed to address all of these questions, and the current paper indeed opens up many more research questions than it answers. However, it is not realistic to address all of these questions in one paper—we hope that more perception experiments will be conducted to address these issues. Nevertheless, we hope to have offered one substantial step bearing on the issue of the perceptibility differences of place contrasts in nasals and oral stops, and its possible implication for phonological patterns of place assimilation. At the very least, the current experiments have shown that the prediction made by Jun (1995; 2004) can be confirmed in some experimental settings.

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