

# Hello. I'm Mitch Treece.

I'm an innovative software engineer & leader, with a knack for UI/X design. I specialize in building consumer-facing mobile applications, as-well-as the SDK's & libraries that support them. With 10+ years of experience, I can turn things on their heads, think outside the box, and above all else - put usability and simplicity at the center of my development process.

## Education

2013 | BS

**COMPUTER SCIENCE**

Central Washington University

2011 | AA

**NATURAL SCIENCE**

Green River Community College

## Skills & Highlights

- Swift, Objective-C, C++, C#, Node.js, Vapor, & Go
- iOS, iPadOS, watchOS, tvOS, & Android platform knowledge
- Modern architecture using MVVM, DI, & reactive (Combine / Rx) frameworks
- Modern dependency management using SPM & Cocoapods
- CI automation (Github Actions, Xcode Server, Fastlane, & Jenkins)
- Experience leading & scaling engineering teams
- Startup, B2B, & M&A experience
- Coffee snob - **Yes**, this is a skill ☕☕

## Experience

2023 - PRESENT

**MOBILE LEAD | CO-FOUNDER**

WING | LOS ANGELES, CA

Architect & build out the Wing iOS application & support libraries. Work with Product on brand, design, investment, & marketing efforts.

2019 - 2023

**MOBILE LEAD**

AIRVET | LOS ANGELES, CA | APP STORE | PLAY STORE

Lead a team of 7 mobile engineers across both iOS & Android platforms. Architected & built out the Airvet parent & doctor iOS applications & support libraries. Worked closely with Product, Design, & SL teams for roadmap & product planning.

2018 - 2019

**SR. IOS ENGINEER**

AUTOGRAVITY | IRVINE, CA

Developed & maintained core & white-label applications, libraries, & tools. Managed iOS release automation & CI pipeline.

2016 - 2018

**SR. IOS ENGINEER**

TV TIME / WHIPCLIP | SANTA MONICA, CA | APP STORE | PLAY STORE

Developed & maintained the Whipclip iOS application, as well as the project's transition into TV Time; via company acquisition. Led the migration effort from Objective-C → 100% Swift. Worked alongside Product & Design teams for a complete re-branding & UI/X overhaul.

2015 - 2016

**LEAD IOS ENGINEER**

FUSION OF IDEAS | LAKE FOREST, CA

Lead a team of 5 mobile engineers across both iOS & Android platforms. Developed & maintained iOS B2B applications and underlying frameworks for several high-profile clients

2011 - 2015

**IOS ENGINEER**

SBCODERS | INDEPENDENT | SEATTLE, WA | LOS ANGELES, CA

DECK | AERO | DASH | PAGES+ | FANCY | TOUCHY

Created, developed, & maintained jailbroken iOS applications, packages, & libraries. Distributed via Cydia.



E mitchtreece@me.com P 253.906.0972

Made with ❤️ in Los Angeles, CA 🌞