

# Geometry II

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### §0.1 Gauss map and Weingarten map

The strange definition of those curvatures don't come from nothing, in this section we'll cover this topic and give a geometric interpretation.

**Definition 0.1** (Gauss map). Let  $\Sigma$  be a regular surface in  $\mathbb{E}^3$ , denote its normal vector at  $x$  by  $\vec{n}(x)$ . Then this map  $\mathcal{G} : \Sigma \rightarrow \mathbb{S}^2$  by  $x \mapsto \vec{n}(x)$  is called the **Gaussian map**.

In terms of a parametrized surface  $\phi : U \rightarrow \mathbb{E}^3$ , we can compute that

$$\mathcal{G} : U \rightarrow \mathbb{S}^2 : \quad \vec{n}(u) = \frac{\phi_s \times \phi_t}{\|\phi_s \times \phi_t\|}$$

But each vector has a normal plane, namely  $\vec{n}^\perp$ , and this derives the **Weingarten map**:

**Definition 0.2** (Weingarten map). For all  $u \in U$ , define  $W : \vec{n}(u)^\perp \rightarrow \vec{n}(u)^\perp : \vec{v} \mapsto W(\vec{v})$ , where

$$W(\vec{v}) = - \frac{d(\mathcal{G} \circ \gamma)}{du} \Big|_{u=0}, \quad \gamma := \phi(u(r)) \text{ is a curve on the surface.}$$

**Remark 0.3** — In the language of modern differential manifolds, Weingarten map is just the tangent map of Gauss map with a negative sign.

Since  $\vec{n}^\perp$  has a basis  $\phi_s, \phi_t$ , we can compute the matrix of Weingarten map:

$$(\phi_s, \phi_t)W = (-\vec{n}_s, -\vec{n}_t).$$

Note that  $-\vec{n}_s \cdot \phi_s = \vec{n} \cdot \phi_{ss} = L$ , so if we take the inner product of  $(\phi_s, \phi_t)$  on both sides, we get

$$\begin{pmatrix} E & F \\ F & G \end{pmatrix} W = \begin{pmatrix} L & M \\ M & N \end{pmatrix} \implies W = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} L & M \\ M & N \end{pmatrix}.$$

Since  $W$  is clearly a geometric quantity, so its trace and determinant are also geometric:

$$\text{tr } W = \frac{GL - 2FM + EN}{EG - F^2} = 2H, \quad \det W = \frac{LN - M^2}{EG - F^2} = K,$$

which gives the average curvature and Gauss curvature.

Moreover, the principal curvatures are the eigenvalues of  $W$ , and principal directions are just the eigenspaces of  $W$ .

Let  $\vec{v} = (\phi_s, \phi_t)X$ , then its normal section has curvature

$$\kappa_n = \frac{X^T \begin{pmatrix} L & M \\ M & N \end{pmatrix} X}{X^T \begin{pmatrix} E & F \\ F & G \end{pmatrix} X}.$$

When  $\|\vec{v}\| = 1$ , we can change a parameter s.t.  $\begin{pmatrix} E & F \\ F & G \end{pmatrix} = I_2$ , in this case we can observe that when  $\kappa_n$  attains its extremum,  $\vec{v}$  is precisely the eigenvector of  $W$ , i.e. lies on the principal directions.

**Definition 0.4** (Curvature line). A curve is called a **curvature line** if its tangent vector is the same as principal directions everywhere.

**Example 0.5**

Every curve on a sphere is curvature line.

Around a point where the principal curvatures are different, there exists a orthogonal grid of curvature lines.

**Example 0.6**

monkey saddle surface, “prong singularity”

In the case when the  $s$ -curve and  $t$ -curve are precisely the curvature lines, then we say this is a **curvature grid parameter**, and here we have  $g = E ds^2 + G dt^2$  and  $h = L ds^2 + N dt^2$ .

**Remark 0.7** — The geometric interpretation of Gauss curvature: For  $u \in D \subset U$ ,

$$|K(u)| = \lim_{D \rightarrow u} \frac{\text{Area}_{\mathbb{S}^2}(\mathcal{G}(D))}{\text{Area}_{\mathbb{E}^3}(\phi(D))}$$

while  $\text{sgn}(K(u))$  is the orientation of  $\mathcal{G}$  at point  $u$ .

**Example 0.8**

Consider the Gauss map of a torus, the “outer” part and the “inner” part of the torus maps to  $\mathbb{S}^2$  bijectively. If we compute

$$\int_{T^2} K \, d\text{Area}_E = \int_{\mathbb{S}^2} (1 + (-1)) \, d\text{Area}_S = 0 = 2\pi\chi(T^2),$$

as Gauss-Bonnet formula implies.

## §0.2 Fundamental equation of surfaces

Like the Fundamental theorem and Frenet frame in curve theory, we want to develop a theorem for describing surfaces using only fundamental forms.

Given a parameter on a surface, there's a natural frame  $(\phi_s, \phi_t, \vec{n})$ . If we take the derivative of the frame, we'll get

$$(\phi_s, \phi_t, \vec{n})_{st} = (\phi_s, \phi_t, \vec{n})_{ts}.$$

Taking the inner product with  $(\phi_s, \phi_t, \vec{n})^T$  and apply the product rule:

$$\left( \begin{pmatrix} \phi_s \\ \phi_t \\ \vec{n} \end{pmatrix} (\phi_s, \phi_t, \vec{n})_s \right)_t - \left( \begin{pmatrix} \phi_s \\ \phi_t \\ \vec{n} \end{pmatrix} (\phi_s, \phi_t, \vec{n})_t \right)_s = \left( \begin{pmatrix} \phi_s \\ \phi_t \\ \vec{n} \end{pmatrix} (\phi_s, \phi_t, \vec{n})_t \right)_s - \left( \begin{pmatrix} \phi_s \\ \phi_t \\ \vec{n} \end{pmatrix} (\phi_s, \phi_t, \vec{n})_s \right)_t$$

This equation will give us some relations between the fundamental quantities. In literature these relations are known as Gauss equation and Codazzi equations.

Gauss equation can be written as:

$$(\phi_s \cdot \phi_{ts})_t - (\phi_s \cdot \phi_{tt})_s = \phi_{st} \cdot \phi_{st} - \phi_{ss} \cdot \phi_{tt}.$$

Codazzi equations are related to  $\vec{n}$  and more complicated.

From Gauss equation we can deduce a famous theorem:

**Theorem 0.9** (Gauss' Theorema Egregium)

The Gauss curvature  $K$  is determined by the first fundamental form.

*Proof.* Note that  $(\phi_s \cdot \phi_{ts})_t = \frac{1}{2}E_{tt}$ , and  $(\phi_s \cdot \phi_{tt})_s = (F_t - \frac{1}{2}G_s)_s = F_{ts} - \frac{1}{2}G_{ss}$ .

Suppose  $\phi_{ss} = x\phi_s + y\phi_t + L\vec{n}$ , then

$$\frac{1}{2}E_s = \phi_s \cdot \phi_{ss} = Ex + Fy, \quad F_s - \frac{1}{2}G_t = \phi_t \cdot \phi_{ss} = Fx + Gy$$

So  $x, y$  is determined by  $E, F, G$ .

Similarly, we get

$$\begin{aligned} \phi_{ss} &= * \phi_s + * \phi_t + L\vec{n} \\ \phi_{st} &= * \phi_s + * \phi_t + M\vec{n} \\ \phi_{tt} &= * \phi_s + * \phi_t + N\vec{n} \end{aligned}$$

where  $*$  are determined by  $E, F, G$ .

By Gauss equation, we get  $* = -(LN - M^2) + *$ , and  $*$  is determined by  $E, F, G$  and their partial derivatives.  $\square$

**Remark 0.10** — The computation looks messy, but in modern mathematics, we have a systematic notation which is more simplified.

**Definition 0.11** (Isometries). Let  $\phi : U \rightarrow \mathbb{E}^3, \tilde{\phi} : \tilde{U} \rightarrow \mathbb{E}^3$  be two surfaces. If a map  $\psi : \tilde{U} \rightarrow U$  satisfies  $\psi^*(g) = \tilde{g}$ , then it's called an **isometry**.

Let  $\mathcal{F} = (\phi_s, \phi_t, \vec{n})$ . Suppose  $\mathcal{F}_s = \mathcal{F}A$ , and  $\mathcal{F}_t = \mathcal{F}B$ . Taking the second derivative we get  $\mathcal{F}_{st} = \mathcal{F}(BA + A_t)$ ,  $\mathcal{F}_{ts} = \mathcal{F}(AB + B_s)$ . Thus we have

$$A_t - B_s = AB - BA.$$

But we want to express things in terms of  $E, F, G$ , so we can compute the dot product of  $\mathcal{F}^T$  :

$$P := \mathcal{F}^T \cdot \mathcal{F} = \begin{pmatrix} E & F & 0 \\ F & G & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad P^{-1} = \frac{1}{EG - F^2} \begin{pmatrix} G & -F & 0 \\ -F & E & 0 \\ 0 & 0 & EG - F^2 \end{pmatrix}$$

Substituting into  $\mathcal{F}_s = \mathcal{F}A$  we get

$$PA = \begin{pmatrix} \frac{E_s}{2} & \frac{E_t}{2} & -L \\ F_s - \frac{E_t}{2} & \frac{G_s}{2} & -M \\ L & M & 0 \end{pmatrix}$$

$$\mathcal{F}^T \mathcal{F}_{st} = (\mathcal{F}^T \mathcal{F}_s)_t - \mathcal{F}_t^T \mathcal{F}_s = (PA)_t - B^T PA.$$

$$\implies (PA)_t - (PB)_s = (PB)^T P^{-1}(PA) - (PA)^T P^{-1}(PB).$$

Gauss equation corresponds to the  $(1, 2)$  entry of the matrix equation:

$$\frac{1}{2}(E_{tt} - 2F_{st} + G_{ss}) = -(LN - M^2) + \frac{p}{4(EG - F^2)},$$

where  $p$  is a polynomial in fundamental quantities and their derivatives.

These equations still looks complicated, so we'll "package" them:

$$-(LN - M^2) = R_{1212}.$$

Let

$$A = \begin{pmatrix} \Gamma_{11}^1 & \Gamma_{12}^1 & h_{11}^1 \\ \Gamma_{11}^2 & \Gamma_{12}^2 & h_{11}^2 \\ h_{11} & h_{21} & 0 \end{pmatrix}, \quad B = \begin{pmatrix} \Gamma_{12}^1 & \Gamma_{22}^1 & h_{12}^1 \\ \Gamma_{12}^2 & \Gamma_{22}^2 & h_{12}^2 \\ h_{12} & h_{22} & 0 \end{pmatrix}$$

Here the  $\Gamma$ 's are called Christoffel notations.

Codazzi equations correspond to the  $(1, 3), (2, 3)$  enties:

$$\begin{aligned} L_t - M_s &= L\Gamma_{12}^1 + M(\Gamma_{12}^2 - \Gamma_{11}^1) - N\Gamma_{11}^2 \\ M_t - N_s &= L\Gamma_{22}^1 + M(\Gamma_{22}^2 - \Gamma_{21}^1) - N\Gamma_{21}^2. \end{aligned}$$

**Remark 0.12** — The index notations for computation can be defined as

$$\begin{pmatrix} E & F \\ F & G \end{pmatrix} = (g_{ij}), \quad \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} = (g^{ij}),$$

and  $h$  is defined similarly. If we use Einstein summation notation, we can write  $g_{ij}g^{jk} = \delta_i^k$ .

Let  $\vec{v}_1 := \phi_s, \vec{v}_2 = \phi_t$ , and

$$\frac{\partial \vec{v}_\alpha}{\partial \vec{u}^\beta} = \sum_\gamma \Gamma_{\alpha\beta}^\gamma \vec{v}_\gamma + h_{\alpha\beta} \vec{n}, \quad \frac{\partial \vec{n}}{\partial \vec{u}^\beta} = - \sum_\gamma h_{-\beta}^\gamma \vec{v}_\gamma.$$

Here the upper index is defined as:

$$h_{-\beta}^\gamma := \sum_\delta g^{\gamma\delta} h_{\delta\beta}.$$

From this we can write  $\Gamma$  out explicitly:

$$\Gamma_{\alpha\beta}^\gamma = \sum_\delta \frac{g^{\gamma\delta}}{2} \left( \frac{\partial g_{\alpha\delta}}{\partial u^\beta} + \frac{\partial g_{\delta\beta}}{\partial u^\alpha} - \frac{\partial g_{\alpha\beta}}{\partial u^\delta} \right)$$

This is called *Christoffel notations*.

$$R_{\alpha\beta\gamma}^{\delta} := \frac{\partial \Gamma_{\alpha\beta}^{\delta}}{\partial u^{\gamma}} - \frac{\partial \Gamma_{\alpha\gamma}^{\delta}}{\partial u^{\beta}} + \sum_{\eta} (\Gamma_{\alpha\beta}^{\eta} \Gamma_{\eta\gamma}^{\delta} - \Gamma_{\alpha\gamma}^{\eta} \Gamma_{\eta\beta}^{\delta}).$$

This is called *Riemann symbols*. Another type is defined as:

$$R_{\delta\alpha\beta\gamma} = \sum_{\eta} g_{\delta\eta} R_{\alpha\beta\gamma}^{\eta}.$$

In surface theory, only  $R_{1212}$  is nontrivial.

Using these notations, we can write the equations as:

- Gauss:

$$R_{\delta\alpha\beta\gamma} = -(h_{\delta\beta} h_{\alpha\gamma} - h_{\delta\gamma} h_{\alpha\beta}).$$

- Codazzi:

$$\frac{\partial h_{\alpha\beta}}{\partial u^{\gamma}} - \frac{\partial h_{\alpha\gamma}}{\partial u^{\beta}} = \sum_{\delta} (h_{\beta\delta} \Gamma_{\alpha\gamma}^{\delta} - h_{\gamma\delta} \Gamma_{\alpha\beta}^{\delta}).$$

Here we explain the above computation a little.

The vector

$$\sum_{\gamma} \Gamma_{\alpha\beta}^{\gamma} v_{\gamma} =: \nabla_{\beta} \vec{v}_{\alpha}$$

is called the covariant derivative of  $\vec{v}_{\alpha}$ . It's projection of the derivative of  $\vec{v}_{\alpha}$  onto the tangent space.

$$\begin{aligned} \frac{\partial}{\partial u^{\beta}} \frac{\partial}{\partial u^{\gamma}} (v_{\alpha}) &= \frac{\partial}{\partial u^{\gamma}} \frac{\partial}{\partial u^{\beta}} (v_{\alpha}) \\ \implies -\nabla_{\beta} \nabla_{\gamma} v_{\alpha} + \nabla_{\gamma} \nabla_{\beta} v_{\alpha} &= h_{\alpha\beta} \nabla_{\gamma} \vec{n} - h_{\alpha\gamma} \nabla_{\beta} \vec{n}. \end{aligned}$$

So the covariant derivative is not commutative, and the “curvature” or the second fundamental form basically measures this discommutation.

Now if we look at

$$\frac{\partial g_{\delta\alpha}}{\partial u^{\beta}} = \frac{\partial v_{\delta} \cdot v_{\alpha}}{\partial u^{\beta}} = \frac{\partial v_{\delta}}{\partial u^{\beta}} \cdot v_{\alpha} + v_{\delta} \frac{\partial v_{\alpha}}{\partial u^{\beta}} = \sum_{\gamma} g_{\alpha\gamma} \Gamma_{\delta\beta}^{\gamma} + \sum_{\gamma} g_{\delta\gamma} \Gamma_{\alpha\beta}^{\gamma},$$

similarly, by symmetry, computing

$$\frac{\partial g_{\alpha\beta}}{\partial u^{\delta}}, \quad \frac{\partial g_{\delta\beta}}{\partial u^{\alpha}},$$

will yield

$$\Gamma_{\alpha\beta}^{\gamma} = \sum_{\delta} \frac{g^{\gamma\delta}}{2} \left( \frac{\partial g_{\alpha\delta}}{\partial u^{\beta}} + \frac{\partial g_{\delta\beta}}{\partial u^{\alpha}} - \frac{\partial g_{\alpha\beta}}{\partial u^{\delta}} \right).$$

In fact this is more intuitive in Einstein summation notation.

### §0.3 Fundamental theorem of surface theory

**Theorem 0.13** (Fundamental theorem of surface theory)

Let  $D \subset \mathbb{R}^2$ ,  $u = (u^1, u^2)$  is the coordinate. Let  $g_{\alpha\beta}, h_{\alpha\beta} : D \rightarrow \mathbb{R}$  be  $C^3$  functions, and the matrix  $(g_{\alpha\beta})$  is symmetrical and positive definite,  $(h_{\alpha\beta})$  is symmetrical.

Let  $g^{\alpha\beta}$  be the inverse matrix of  $g_{\alpha\beta}$ , and  $R_{\delta\alpha\beta\gamma}$  is as above. If these functions satisfies Gauss equation and Codazzi equation, then:

For all  $p \in D$ , exists a neighborhood  $U = U(p) \subset D$  and a regular surface  $\phi : U \rightarrow \mathbb{E}^3$ , such that  $g_{\alpha\beta}, h_{\alpha\beta}$  are the first and second fundamental quantities of  $\phi$ .

Furthermore, if  $\tilde{\phi} : U \rightarrow \mathbb{E}^3$  also satisfies above conditions, then  $\tilde{\phi} = \sigma \circ \phi$ , where  $\sigma$  is an isometry of  $\mathbb{E}^3$ .

Basically we need to solve a partial differential equation, and we need to consider how to construct this equation.

*Proof.* Let  $\phi : U \rightarrow \mathbb{E}^3$ ,  $v_\alpha, \vec{n} : D \rightarrow V(\mathbb{E}^3)$  be unknown functions satisfying

$$\begin{cases} v_\alpha = \frac{\partial \phi}{\partial u^\alpha} \\ \frac{\partial v_\alpha}{\partial u^\beta} = \sum_\gamma \Gamma_{\alpha\beta}^\gamma v_\gamma + h_{\alpha\beta} \vec{n} \\ \frac{\partial \vec{n}}{\partial u^\beta} = - \sum_\gamma h_{\alpha\beta}^\gamma v_\gamma \end{cases}$$

This is a linear homogeneous PDE of degree 1, and it actually has a unique solution.

Consider the initial-value problem in the neighborhood of a given point  $p \in D$ .

We hope to prove that

- The above PDE initial-value problem has a unique solution under the Gauss-Codazzi equations;
- If initially (i.e. at  $p$ ) we have

$$\vec{n} = \frac{v_1 \times v_2}{\|v_1 \times v_2\|},$$

then it holds for all  $p' \in U(p)$ .

For the second statement, we can compute  $\frac{\partial}{\partial u^\beta}(\vec{n} \cdot v_\alpha) = 0$ , so they are constant.  $\square$