

# **Simulation Project Analysis**

## **CSCI-4210**

### **Operating Systems**

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- 1 Best Algorithm for CPU-bound vs I/O-bound Processes
- 2 RR Algorithm With  $rr_{add}$  set to BEGINNING vs END
- 3 Comparison Between SJF and SRT
- 4 Limitations of Our Simulation
- 5 Priority Scheduling Algorithm of Our Own Design
- 6 Appendix

### Program Arguments

[executable] [n] [seed] [ $\lambda$ ] [limit] [ $t_{cs}$ ] [ $\alpha$ ] [ $t_{slice}$ ] [ $rr_{add}$ : BEGINNING or END, default: END]

### Program Execution Data

Table 1: I/O bound [n:1] [seed:2] [ $\lambda$ :0.01] [limit:256] [ $t_{cs}$ :4] [ $\alpha$ :0.5] [ $t_{slice}$ :128]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	286.957	82.3043	373.261	23	0	39.3185
<i>SJF</i>	286.957	87.5217	378.478	23	0	38.5514
<i>SRT</i>	286.957	87.5217	378.478	23	0	38.5514
<i>RR</i>	286.957	95.6522	388.87	36	13	38.1856

Table 2: I/O bound [n:16] [seed:2] [ $\lambda$ :0.01] [limit:256] [ $t_{cs}$ :4] [ $\alpha$ :0.75] [ $t_{slice}$ :64]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	286.957	82.3043	373.261	23	0	39.3185
<i>SJF</i>	286.957	87.5217	378.478	23	0	38.5514
<i>SRT</i>	286.957	87.5217	378.478	23	0	38.5514
<i>RR</i>	286.957	93.6957	389.174	49	26	38.1062

Table 3: I/O bound [n:8] [seed:64] [ $\lambda$ :0.001] [limit:4096] [ $t_{cs}$ :4] [ $\alpha$ :0.5] [ $t_{slice}$ :2048]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	286.957	82.3043	373.261	23	0	39.3185
<i>SJF</i>	286.957	87.5217	378.478	23	0	38.5514
<i>SRT</i>	286.957	113.522	405.174	27	4	38.5424
<i>RR</i>	286.957	82.3043	373.261	23	0	39.3185

Table 4: I/O bound [ $n:8$ ] [seed:64] [ $\lambda:0.001$ ] [limit:4096] [ $t_{cs}:4$ ] [ $\alpha:0.5$ ] [ $t_{slice}:2048$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	286.957	82.3043	373.261	23	0	39.3185
<i>SJF</i>	286.957	87.5217	378.478	23	0	38.5514
<i>SRT</i>	286.957	113.522	405.174	27	4	38.5424
<i>RR</i>	286.957	156.217	447.174	23	0	38.6281

Table 5: I/O bound [ $n:8$ ] [seed:64] [ $\lambda:0.001$ ] [limit:4096] [ $t_{cs}:20$ ] [ $\alpha:0.5$ ] [ $t_{slice}:2048$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	286.957	88.4783	395.435	23	0	38.9841
<i>SJF</i>	286.957	95.8696	402.826	23	0	38.1944
<i>SRT</i>	286.957	106.522	416.087	26	3	38.1503
<i>RR</i>	286.957	163.87	470.826	23	0	38.3053

Table 6: CPU bound [ $n:1$ ] [seed:2] [ $\lambda:0.01$ ] [limit:256] [ $t_{cs}:4$ ] [ $\alpha:0.5$ ] [ $t_{slice}:128$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	1629.22	3216.87	4850.09	23	0	98.0326
<i>SJF</i>	1629.22	2596.35	4229.57	23	0	94.7603
<i>SRT</i>	1629.22	2543.57	4178.17	31	8	94.6836
<i>RR</i>	1629.22	2249.39	3913.57	201	178	92.0236

Table 7: CPU bound [ $n:16$ ] [seed:2] [ $\lambda:0.01$ ] [limit:256] [ $t_{cs}:4$ ] [ $\alpha:0.75$ ] [ $t_{slice}:64$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	1629.22	3216.87	4850.09	23	0	98.0326
<i>SJF</i>	1629.22	2596.35	4229.57	23	0	94.7603
<i>SRT</i>	1629.22	2543.57	4178.17	31	8	94.6836
<i>RR</i>	1629.22	2327.13	4024.17	390	367	90.0683

Table 8: CPU bound [ $n:8$ ] [seed:64] [ $\lambda:0.001$ ] [limit:4096] [ $t_{cs}:4$ ] [ $\alpha:0.5$ ] [ $t_{slice}:2048$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	1629.22	3216.87	4850.09	23	0	98.0326
<i>SJF</i>	1629.22	2730.65	4363.87	23	0	95.3146
<i>SRT</i>	1629.22	2017.39	3652.35	33	10	94.6645
<i>RR</i>	1629.22	2829.35	4463.78	30	7	95.2468

Table 9: CPU bound [ $n:8$ ] [seed:64] [ $\lambda:0.001$ ] [limit:4096] [ $t_{cs}:4$ ] [ $\alpha:0.5$ ] [ $t_{slice}:2048$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	1629.22	3216.87	4850.09	23	0	98.0326
<i>SJF</i>	1629.22	2730.65	4363.87	23	0	95.3146
<i>SRT</i>	1629.22	2017.39	3652.35	33	10	94.6645
<i>RR</i>	1629.22	1743.61	3378.04	30	7	95.6162

Table 10: CPU bound [ $n: 8$ ] [seed: 64] [ $\lambda: 0.001$ ] [limit: 4096] [ $t_{cs}: 20$ ] [ $\alpha: 0.5$ ] [ $t_{slice}: 2048$ ]

Algorithm	Average CPU Burst Time (ms)	Average Wait Time (ms)	Average Turnaround Time (ms)	Total Number of Context Switches	Total Number of Preemptions	CPU Utilization (%)
<i>FCFS</i>	1629.22	3255.13	4904.35	23	0	97.0978
<i>SJF</i>	1629.22	2761.26	4410.48	23	0	94.4307
<i>SRT</i>	1629.22	2057.74	3715.65	33	10	93.4184
<i>RR</i>	1629.22	2876.65	4531.96	30	7	94.0987