

# 25. Notification System

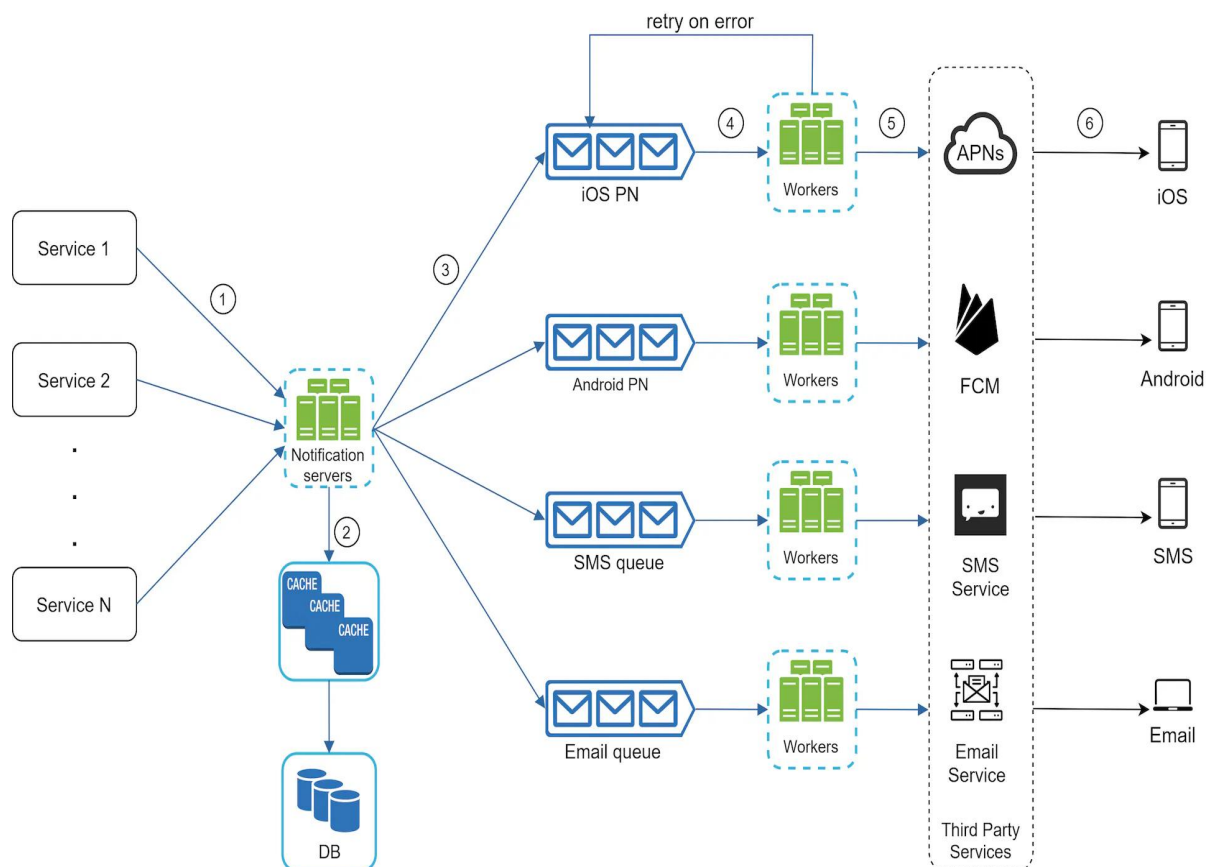
## Requirements clarification

### Functional requirements

- System can send push notifications, SMS messages and emails.
- Notifications can be triggered by server-side and client-side.

### Non-functional requirements

### High-level design



### Service 1 to N

- Different services that send notifications via APIs provided by notification servers.

### Notification servers

- Provides APIs for services to send notifications.
- Queries the database or cache to fetch data needed to render a notification.

- Carries out basic validations to verify emails, phone numbers.
- Puts notification data to message queues for parallel processing.

### Cache

- Caches user info, device info, notification templates.

### DB

- Stores user info, device info, notification templates.

### Message queues

- Buffers notifications need to be sent out for different types.

### Workers

- A list of servers that pull notification events from message queues and send them to the corresponding third-party services.

### Third-party services

- APNs (Apple Push Notification Service)
  - For iOS push notifications.
- FCM (Firebase Cloud Messaging)
  - For Android push notifications.
  - Examples for China: Jpush, PushY.
- SMS Service
  - Examples: Twilio, Nexmo, AWS SNS.
- Email Service
  - Examples: Sendgrid, Mailchimp, AWS SES.

## Detailed Design

Updated design for considering other factors

