KNAPSACK PROGRAM:-

PROHRAM:-

```
#include<stdio.h>
int max(int,int);
int m,i,j,n,p[10],w[10],v[10][10], x[10],op_soln;
int knapsack();
void object selected();
void main()
printf("Enter the number of objects\n");
scanf("%d", &n);
printf("Enter the weights of N objects\n");
for(i=1;i<=n;i++)
scanf("%d", &w[i]);
printf("Enter the profits of N objects\n");
for(i=1;i<=n;i++)
scanf("%d", &p[i]);
printf("Enter the capacity of Knapsack\n");
scanf("%d", &m);
op soln=knapsack(n,w,m,v,p);
printf("The output is\n");
for(i=0;i<=n;i++)
for(j=0;j<=m;j++)</pre>
printf("%d\t", v[i][j]);
printf("\n");
printf("Optimal Solution=%d\n",op_soln);
object_selected();
```

```
int max(int a, int b)
return(a>b?a:b);
int knapsack()
int i,j;
for(i=0;i<=n;i++)
for(j=0;j<=m;j++)</pre>
if(i==0||j==0)
v[i][j]=0;
if(w[i]>j)
v[i][j]=v[i-1][j];
else
v[i][j]=max(v[i-1][j],v[i-1][j-w[i]]+p[i]);
return v[n][m];
void object_selected()
i=n;
```

```
j=m;
while(i!=0 && j!=0)
{
   if(v[i][j]!=v[i-1][j])
{
    x[i]=1;
    j=j-w[i];
}
   i--;
}
printf("Objects Selected\n");
for(i=1;i<=n;i++)
{
   if( x[i]==1)
   printf("%d\t",i);
}
}</pre>
```

OUTPUT:-

```
Enter the number of objects
Enter the weights of N objects
Enter the profits of N objects
12
10
20
15
Enter the capacity of Knapsack
The output is
0
        0
                0
                        0
                                0
                                        0
0
        0
               12
                                12
                        12
                                        12
0
                12
                        22
        10
                                22
                                        22
       10
               12
                        22
                                30
                                        32
       10
               15
                                        37
                        25
                                30
Optimal Solution=37
Objects Selected
        2
                4
...Program finished with exit code 0
Press ENTER to exit console.
```