

lab program 3

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① #include <stdio.h>
#include <stdlib.h>
#define QSIZE 5
int item, front = 0, rear = -1, q[10],
void insertrear()
{
    if (rear == QSIZE - 1)
    {
        printf("QUEUE OVERFLOW\n");
        return;
    }
    rear++;
    q[rear] = item;
}

int deletefront()
{
    if (front > rear)
    {
        front = 0;
        rear = -1;
        return -1;
    }
    return q[front++];
}

void display Q()
{
    int i;
    if (front > rear)
    {
        printf("QUEUE is empty\n");
        for (i = front; i < rear; i++)
        return;
    }
}
```

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printf("Contents of the queue:\n");
for (i = front; i < rear; i++)
{
    printf("%d\n", q[i]);
}
}

void main()
{
    int choice;
    for(;;)
    {
        printf("\n 1: Insert Rear\n 2: Delete Front\n\n 3: Display Queue\n 4: Exit\n");
        printf("Enter your choice:");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1: printf("\n Enter the Value to be inserted:");
                    scanf("%d", &item);
                    insertRear();
                    break;
            case 2: item = deleteFront();
                    if (item == -1)
                        printf("QUEUE IS EMPTY\n");
                    else
                        printf("Item Deleted = %d\n", item);
                    break;
            case 3: display q();
                    break;
            default: return;
        }
    }
}

```