

## DS LAB PROGRAM 4

```
4.# include<stdio.h>
```

```
# define MAX 5
```

```
int cqueue_arr[MAX];
```

```
int front = -1;
```

```
int rear = -1;
```

```
void insert(int item)
```

```
{
    if((front == 0 && rear == MAX-1) || (front == rear+1))
    {
        printf("Queue Overflow \n");
        return;
    }
    if (front == -1)
    {
        front = 0;
        rear = 0;
    }
    else
    {
        if(rear == MAX-1)
            rear = 0;
        else
            rear = rear+1;
    }
    cqueue_arr[rear] = item ;
}
```

```
void del()
```

```
{
    if (front == -1)
    {
        printf("Queue Underflow\n");
        return ;
    }
    printf("Element deleted from queue is : %d\n",cqueue_arr[front]);
    if(front == rear)
    {
        front = -1;
        rear=-1;
    }
    else
    {
        if(front == MAX-1)
            front = 0;
    }
}
```

```

        else
            front = front+1;
    }
}
void display()
{
    int front_pos = front, rear_pos = rear;
    if(front == -1)
    {
        printf("Queue is empty\n");
        return;
    }
    printf("Queue elements :\n");
    if( front_pos <= rear_pos )
        while(front_pos <= rear_pos)
        {
            printf("%d ",cqueue_arr[front_pos]);
            front_pos++;
        }
    else
    {
        while(front_pos <= MAX-1)
        {
            printf("%d ",cqueue_arr[front_pos]);
            front_pos++;
        }
        front_pos = 0;
        while(front_pos <= rear_pos)
        {
            printf("%d ",cqueue_arr[front_pos]);
            front_pos++;
        }
    }
    printf("\n");
}
int main()
{
    int choice,item;
    do
    {
        printf("1.Insert\n");
        printf("2.Delete\n");
        printf("3.Display\n");
        printf("4.Quit\n");

```

```
printf("Enter your choice : ");
scanf("%d",&choice);

switch(choice)
{
    case 1 :
        printf("Input the element for insertion in queue : ");
        scanf("%d", &item);

        insert(item);
        break;
    case 2 :
        del();
        break;
    case 3:
        display();
        break;
    case 4:
        break;
    default:
        printf("Wrong choice\n");
}
}while(choice!=4);

return 0;
}
```

OUTPUT:-

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main.c  
95 print("Input the element for insertion in queue : ");  
96 scanf("%d", &item);  
97  
98 insert(item);  
99 break;

Language C

Input  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 10  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 20  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 30  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 40  
1.Insert  
2.Delete  
3.Display

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main.c  
95 print("Input the element for insertion in queue : ");  
96 scanf("%d", &item);  
97  
98 insert(item);  
99 break;

Language C

Input  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 50  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 1  
Input the element for insertion in queue : 60  
Queue Overflow  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 2  
Element deleted from queue is : 10  
1.Insert  
2.Delete  
3.Display  
4.Quit  
Enter your choice : 2  
Element deleted from queue is : 20  
1.Insert  
2.Delete  
3.Display  
4.Quit

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Language C

main.c

95 print("Input the element for insertion in queue : ");

96 scanf("%d", &item);

97

98 insert(item);

99 break;

Input

Enter your choice : 2

Element deleted from queue is : 30

1.Insert

2.Delete

3.Display

4.Quit

Enter your choice : 2

Element deleted from queue is : 40

1.Insert

2.Delete

3.Display

4.Quit

Enter your choice : 2

Element deleted from queue is : 50

1.Insert

2.Delete

3.Display

4.Quit

Enter your choice : 2

Queue Underflow

1.Insert

2.Delete

3.Display

4.Quit

Enter your choice : 3

Queue is empty

1.Insert

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```
main.c
95      printf("Input the element for insertion in queue : ");
96      scanf("%d", &item);
97
98      insert(item);
99      break;
```

Input

```
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 11
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 12
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 13
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 14
1.Insert
2.Delete
3.Display
4.Quit
```

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```
main.c
95      printf("Input the element for insertion in queue : ");
96      scanf("%d", &item);
97
98      insert(item);
99      break;
```

Input

```
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 14
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 1
Input the element for insertion in queue : 15
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 3
Queue elements :
11 12 13 14 15
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice : 4
```

...Program finished with exit code 0  
Press ENTER to exit console.

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