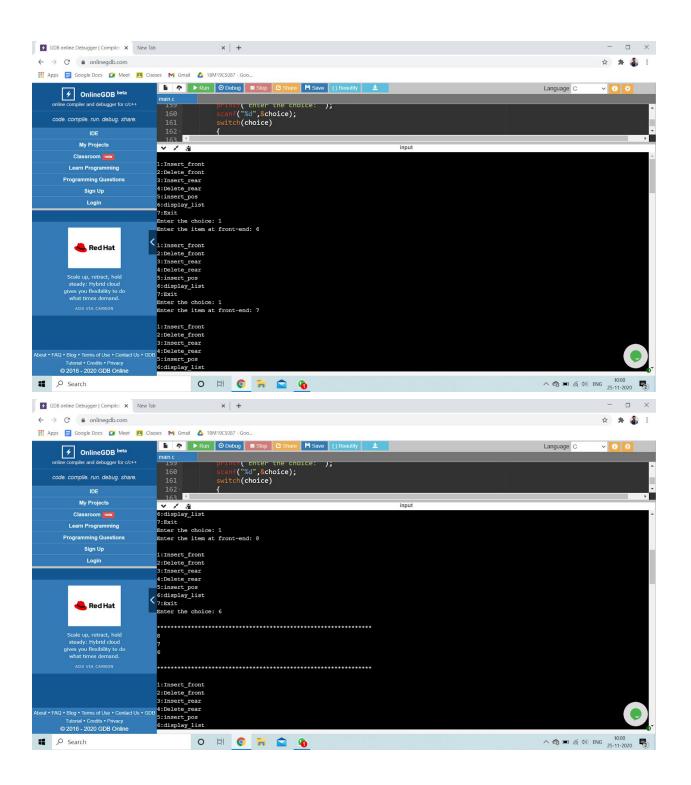
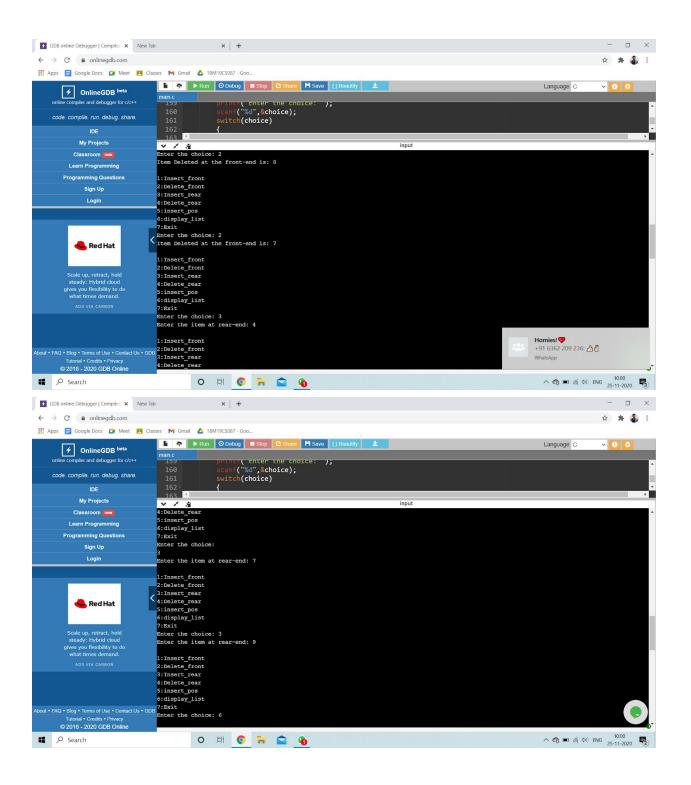
```
DS LAB PROGRAM 5
5.
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
struct node
  int info;
  struct node *link;
};
typedef struct node *NODE;
NODE getnode()
  NODE x;
  x=(NODE)malloc(sizeof(struct node));
  if(x==NULL)
  {
    printf("Memory is full\n");
     exit(0);
  }
  return x;
}
void freenode(NODE x)
{
  free(x);
}
NODE insert_front(NODE first,int item)
{
  NODE temp;
  temp=getnode();
  temp->info=item;
  temp->link=NULL;
  if(first==NULL)
  {
     return temp;
  temp->link=first;
  first=temp;
  return first;
}
```

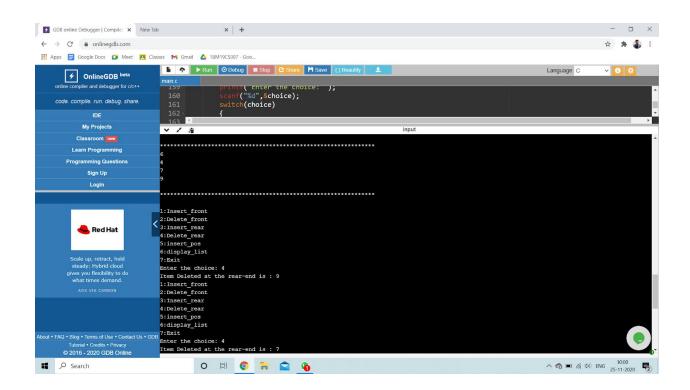
```
NODE delete_front(NODE first)
{
  NODE temp;
  if(first==NULL)
     printf("List is empty, Cannot Delete item\n");
     return first;
  }
  temp=first;
  temp=temp->link;
  printf("Item Deleted at the front-end is: %d\n",first->info);
  free(first);
  return temp;
}
NODE insert_rear(NODE first ,int item)
  NODE temp, cur;
  temp=getnode();
  temp->info=item;
  temp->link=NULL;
  if(first==NULL)
     return temp;
  cur=first;
  while(cur->link!=NULL)
     cur=cur->link;
  cur->link=temp;
  return first;
NODE delete_rear(NODE first)
  NODE cur, prev;
  if(first==NULL)
     printf("The List is Empty, Cannot Delete Item\n");
     return first;
  if(first->link==NULL)
     printf("Item Deleted is: %d",first->info);
     free(first);
     return NULL;
  prev=NULL;
```

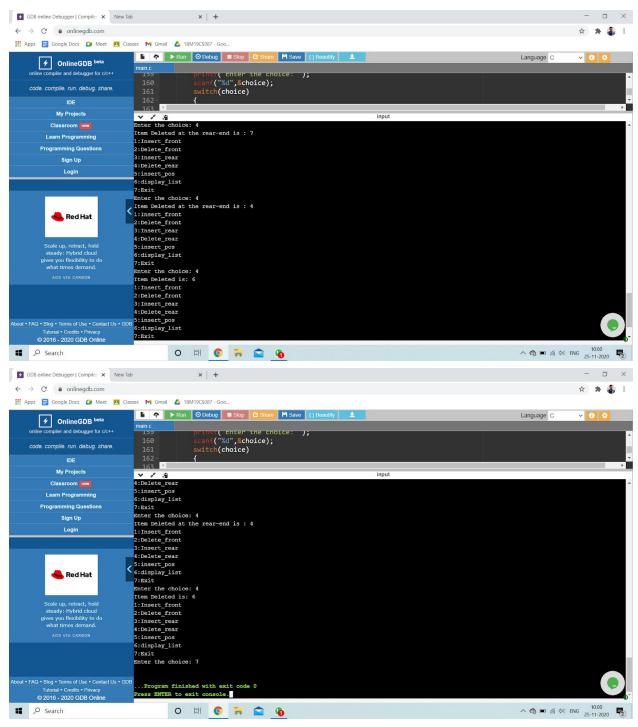
```
cur=first;
  while(cur->link!=NULL)
     prev=cur;
     cur=cur->link;
  printf("Item Deleted at the rear-end is: %d",cur->info);
  free(cur);
  prev->link=NULL;
  return first;
}
NODE insert_pos(int item, int pos ,NODE first)
  NODE temp;
  NODE prev,cur;
  int count;
  temp=getnode();
  temp->info=item;
  temp->link=NULL;
  if(first==NULL && pos==1)
     return temp;
  if(first==NULL)
  {
     printf("Invalid Position\n");
     return first;
  if(pos==1)
     temp->link=first;
     return temp;
  }
  count=1;
  prev=NULL;
  cur=first;
  while(cur!=NULL && count!=pos)
     prev=cur;
     cur=cur->link;
     count++;
  if(count==pos)
     prev->link=temp;
```

```
temp->link=cur;
     return first;
  }
  printf("IP\n");
  return first;
}
void display(NODE first)
{
  NODE temp;
  if(first==NULL)
     printf("List is EMPTY , Cannot Display Items\n");
  for(temp=first;temp!=NULL;temp=temp->link)
  {
     printf("%d\n",temp->info);
  printf("\n************\n");
}
void main()
  int item, choice, pos;
  NODE first=NULL;
  for(;;)
  {
printf("\n1:Insert_front\n2:Delete_front\n3:Insert_rear\n4:Delete_rear\n5:insert_pos\n6:display_li
st\n7:Exit\n");
     printf("Enter the choice: ");
     scanf("%d",&choice);
     switch(choice)
     {
       case 1:printf("Enter the item at front-end: ");
               scanf("%d",&item);
               first=insert_front(first,item);
               break;
       case 2:first=delete_front(first);
               break;
       case 3:printf("Enter the item at rear-end: ");
               scanf("%d",&item);
               first=insert_rear(first,item);
               break;
```









EXECUTION:-

