Rajalakshmi Engineering College

Name: MITHULESH J
Email: 240701313@rajalakshmi.edu.in
Roll no: 240701313
Phone: 8056467713
Branch: REC
Department: I CSE FC
Batch: 2028
Degree: B.E - CSE

Scan to verify results

NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an in-order traversal.

Implement a function to help him delete a node with a given value from a BST.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.

The third line consists of an integer V, which is the value to delete from the BST.

Output Format

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values in-order traversal.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
10 5 15 2 7
15
Output: 2 5 7 10

Answer

```
#include <stdio.h>
#include <stdlib.h>

struct TreeNode {
    int data;
    struct TreeNode* left;
    struct TreeNode* right;
};

struct TreeNode* createNode(int key) {
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct TreeNode));
    newNode->data = key;
    newNode->left = newNode->right = NULL;
    return newNode;
}
// You are using GCC
TreeNode* insert(TreeNode* root, int data) {
    if (root == NULL) return createNode(data);
```

```c
        if (data < root->data)
            root->left = insert(root->left, data);
        else
            root->right = insert(root->right, data);
        return root;
    }
    TreeNode* minValueNode(TreeNode* node) {
        while (node->left != NULL)
            node = node->left;
        return node;
    }
    TreeNode* deleteNode(TreeNode* root, int key) {
        if (root == NULL) return root;
        if (key < root->data)
            root->left = deleteNode(root->left, key);
        else if (key > root->data)
            root->right = deleteNode(root->right, key);
        else {
            if (root->left == NULL) {
                TreeNode* temp = root->right;
                free(root);
                return temp;
            }
            else if (root->right == NULL) {
                TreeNode* temp = root->left;
                free(root);
                return temp;
            }
            TreeNode* temp = minValueNode(root->right);
            root->data = temp->data;
            root->right = deleteNode(root->right, temp->data);
        }
        return root;
    }

    void inorderTraversal(TreeNode* root) {
        if (root != NULL) {
            inorderTraversal(root->left);
            printf("%d ", root->data);
            inorderTraversal(root->right);
        }
    }
```

```c
int main()
{
    int N, rootValue, V;
    scanf("%d", &N);
    struct TreeNode* root = NULL;
    for (int i = 0; i < N; i++) {
        int key;
        scanf("%d", &key);
        if (i == 0) rootValue = key;
        root = insert(root, key);
    }
    scanf("%d", &V);
    root = deleteNode(root, V);
    inorderTraversal(root);
    return 0;
}
```

Status : Correct   *Marks : 10/10*