## LING439/539 - Statistical NLP Chapter 6. Statistical inference: n-gram models over sparse data (continued)

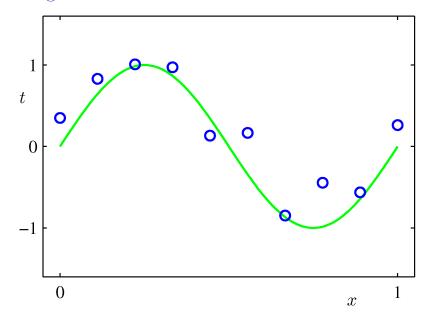
Thursday, September 8 2016

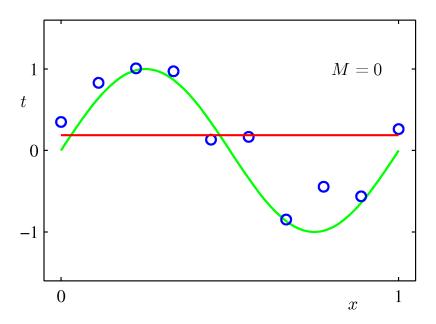
#### Training and test sets

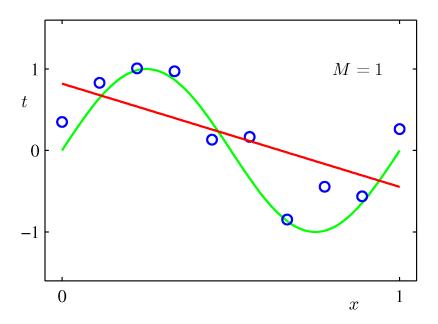


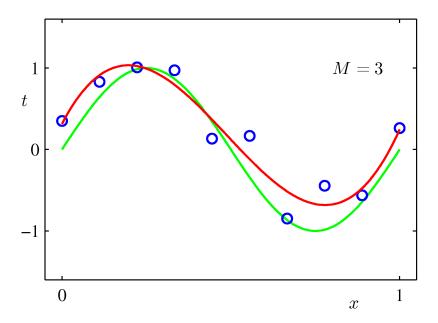
Training and test sets

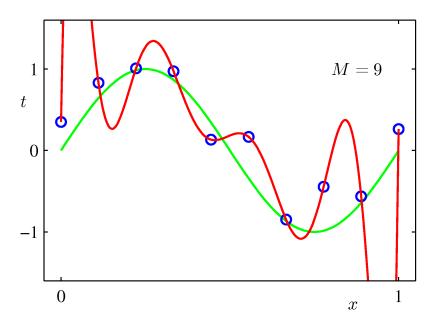
# Training



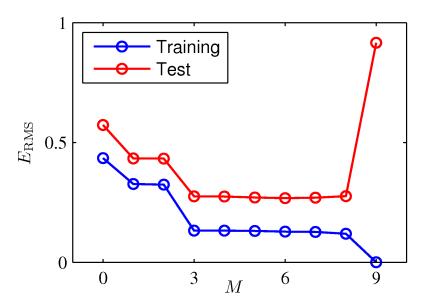








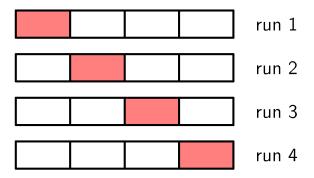
## Overfitting





Training, development and test sets

#### Cross-validation



The technique of S-fold cross-validation, illustrated here for the case of S=4,

## Out of vocabulary: OOV

No OOV in the closed vocabulary In an open vocabulary system, we add a pseudo-word <unk>.

- 1. Choose a vocabulary (word list) that is fixed in advance.
- 2. Covert in the training set any word that is not in this list to <unk>.
- 3. Estimate the probabilities for <unk> from its counts.

or

- 1. Covert in the training set any word that **occurs once** to <unk> (hapax legomenon).
- 2. Estimate the probabilities for **<unk>** from its counts.

#### Evaluating N-grams

How to evaluate the performance of a language model:

# extrinsic evaluation \* in vivo evaluation \* embed the language model in an application and measure the total performance of the application expensive

Note that an improvement in perplexity **does not guarantee** an extrinsic improvement such as speech recognition performance.

## Perplexity

$$W = w_1 w_2 \dots w_N$$

$$P(W) = P(w_1 w_2 \dots w_N)^{-\frac{1}{N}}$$

$$P(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= \prod_{i=1}^{N} P(w_i | w_1 w_2 ... w_{i-1})^{-\frac{1}{N}} \qquad \text{# chain rule}$$

$$= \prod_{i=1}^{N} P(w_i | w_{i-1})^{-\frac{1}{N}} \qquad \text{# bigram language model}$$

#### Berkeley Restaurant Project (Recap)

A dialogue system that answered questions about a database of restaurants in Berkeley, California. It contains 9,332 sentences.

```
okay let's see i want to go to a thai restaurant .
33_1_0001
          [uh] with less than ten dollars per person
33_1_0002 <i> i> <to> <eat> [uh] i like to eat at lunch
          time . so that would be eleven a_m to one p_m
33 1 0003 i don't want to walk for more than five minutes
33_1_0004 tell me more about the [uh] na- nakapan [uh]
          restaurant on martin luther king
33 1 0005
          i like to go to a hamburger restaurant
33_1_0006
          let's start again
33_1_0007 i like to get a hamburger at an american restaurant
33_1_0008
          i'd like to eat dinner . and i don't mind walking
           [uh] . for half an hour
```

	i	want	$\mathbf{to}$	eat	chinese	$\mathbf{foot}$	lunch	$\mathbf{spend}$
i	5	827	0	9	0	0	0	2
want	2	0	608	1	6	6	5	1
$\mathbf{to}$	2	0	4	686	2	0	6	211
eat	0	0	2	0	16	2	42	0
chinese	1	0	0	0	0	82	1	0
$\mathbf{food}$	15	0	15	0	1	4	0	0
lunch	2	0	0	0	0	1	0	0
$\mathbf{spend}$	1	0	1	0	0	0	0	0

**Bigram counts** for eight of the words (out of V=1446) in the Berkeley Restaurant Project corpus of 9332 sentences.

(unigram)	i	$\mathbf{want}$	$\mathbf{to}$	$\mathbf{eat}$	chinese	$\mathbf{foot}$	lunch	$\mathbf{spend}$
	2533	927	2417	746	158	1093	341	278

	i	want	to	eat	chinese	foot	lunch	spend
i	.002	.33	0	.0036	0	0	0	.00079
$\mathbf{want}$	.0022	0	.66	0.0011	.0065	.0065	.0054	.0011
$\mathbf{to}$	.00083	0	.0017	.28	.00083	0	.0025	.087
eat	0	0	.0027	0	.021	.0027	.0056	0
$_{ m chinese}$	.0063	0	0	0	0	.52	.0063	0
$\mathbf{food}$	.014	0	.014	0	.00092	.0037	0	0
lunch	.0059	0	0	0	0	.0029	0	0
$\mathbf{spend}$	.0036	0	.0036	0	0	0	0	0

Bigram probabilities for eight of the words in the Berkeley Restaurant Project corpus of 9332 sentences.

The probability of the sentence *I want English food*:

 $P(\langle s \rangle \text{ I want English food } \langle /s \rangle)$ 

= P(i|s>) P(want|i) P(english|want) P(food|english) P(s/s>|food)

#### Smoothing

#### Sparse data because any corpus is limited

- $\rightarrow$  never observed in training
- $\rightarrow$ zero probability N-grams

Furthermore, the MLE method also produces poor estimates when the counts are non-zero but still small

 $\rightarrow$  modify the MLE for computing N-gram probabilities.

#### Smoothing

Shaving a little bit of probability mass from the higher counts and piling it instead on the zero counts.

## Laplace smoothing

Unigram probabilities:

$$P(w_i) = \frac{C(w_i)}{N}$$
  $\Rightarrow$   $P_{\text{Laplace}}(w_i) = \frac{C(w_i) + 1}{N + V}$ 

- $\triangleright$  N: the total number of word tokens
- $\triangleright$  V: # of types

#### Bigram probabilities:

$$P(w_n|w_{n-1}) = \frac{C(w_{n-1}w_n)}{C(w_{n-1})}$$

$$\Rightarrow P_{\text{Laplace}}(w_n|w_{n-1}) = \frac{C(w_{n-1}w_n) + 1}{C(w_{n-1}) + V}$$

- $\triangleright$  N: the total number of word tokens
- $\triangleright$  V: # of types

	i	want	to	eat	chinese	$\mathbf{foot}$	lunch	spend
i	6	828	1	10	1	1	1	3
want	3	1	609	2	7	7	6	2
to	3	1	5	687	3	1	7	212
eat	1	1	3	1	17	3	43	1
$_{ m chinese}$	2	1	1	1	1	83	2	1
$\mathbf{food}$	16	1	16	1	2	5	1	1
lunch	3	1	1	1	1	2	1	1
$\mathbf{spend}$	2	1	2	1	1	1	1	1

 ${\bf Add\text{-}one} \mbox{ smoothed bigram counts for eight of the words (out of $V=1446$) in the Berkeley Restaurant Project corpus of 9332 sentences.$ 

	i	want	to	eat	chinese	foot	lunch	spend
i	.0015	.21	.00025	.0025	.00025	.00025	.00025	.00075
want	.0013	.00042	.26	.00084	.0029	.0029	.0025	.00084
to	.00078	.00026	.0013	.18	.00078	.00026	.0018	.055
eat	.00046	.00046	.0014	.00046	.0078	.0014	.02	.00046
chinese	.0012	.00062	.00062	.00062	.00062	.052	.0012	.00062
food	.0063	.00039	.0063	.00039	.00079	.002	.00039	.00039
lunch	.0017	.00056	.00056	.00056	.00056	.0011	.00056	.00056
$_{ m spend}$	.0012	.00058	2	.00058	.00058	.00058	.00058	.00058

**Add-one** smoothed bigram probabilities for eight of the words (out of V=1446) in the Berkeley Restaurant Project corpus of 9332 sentences.

## Adjusted count $c^*$

$$c_i^* = (c_i + 1) \frac{N}{N + V}$$

bigram
$$c^*(w_{n-1}w_n) = (C(w_{n-1}w_n) + 1)\frac{C(w_{n-1})}{C(w_{n-1}) + V}$$

	i	want	to	eat	chinese	foot	lunch	spend
i	5	827	0	9	0	0	0	2
	$\rightarrow 3.8$	$\rightarrow$ 527	$\rightarrow$ .64	$\rightarrow$ 6.4	$\rightarrow$ .64	$\rightarrow$ .64	$\rightarrow$ .64	$\rightarrow 1.9$
want	2	0	608	1	6	6	5	1
	$\rightarrow 1.2$	$\rightarrow$ .39	$\rightarrow 238$	$\rightarrow$ .78	$\rightarrow 2.7$	$\rightarrow 2.7$	$\rightarrow 2.3$	$\rightarrow$ .78
$\mathbf{to}$	2	0	4	686	2	0	6	211
	$\rightarrow 1.9$	$\rightarrow$ .63	$\rightarrow 3.1$	$\rightarrow$ 430	$\rightarrow 1.9$	$\rightarrow$ .63	$\rightarrow$ 4.4	$\rightarrow$ 133
$\mathbf{eat}$	0	0	2	0	16	2	42	0
	$\rightarrow$ .34	$\rightarrow$ .34	$\rightarrow 1$	$\rightarrow$ .34	$\rightarrow 5.8$	$\rightarrow 1$	$\rightarrow 15$	$\rightarrow$ .34
$_{ m chinese}$	1	0	0	0	0	82	1	0
	$\rightarrow$ .2	$\rightarrow$ .098	$\rightarrow$ .098	$\rightarrow$ .098	$\rightarrow$ .098	$\rightarrow$ 8.2	$\rightarrow$ .2	$\rightarrow$ .098
$\mathbf{food}$	15	0	15	0	1	4	0	0
	$\rightarrow$ 6.9	$\rightarrow$ .43	$\rightarrow$ 6.9	$\rightarrow$ .43	$\rightarrow$ .86	$\rightarrow 2.2$	$\rightarrow$ .43	$\rightarrow$ .43
lunch	2	0	0	0	0	1	0	0
	$\rightarrow$ .57	$\rightarrow$ .19	$\rightarrow$ .19	$\rightarrow$ .19	$\rightarrow$ .19	$\rightarrow$ .38	$\rightarrow$ .19	$\rightarrow$ .19
$\mathbf{spend}$	1	0	1	0	0	0	0	0
	$\rightarrow$ .32	$\rightarrow$ .16	$\rightarrow$ .32	$\rightarrow$ .16	$\rightarrow$ .16	$\rightarrow$ .16	$\rightarrow$ .16	$\rightarrow$ .16

**Adjusted bigram counts** for eight of the words (out of V = 1446) in the Berkeley Restaurant Project corpus of 9332 sentences.

#### Other discounting algorithms

A basic idea of other discounting algorithms such as

- ► Good-Turing
- ▶ Witten-Bell
- ► Kneser-Ney

is to use the count of things you've seen *once* (a singleton or a hapax legomenon) to help estimate the count of things you've never seen.

For Good-Turing smoothing, we use the frequency of hapax as a re-estimate of the frequency of zero-count bigrams.

#### Good-Turing discounting

 $N_c$  = the number of N-grams that occur c times  $\rightarrow$  frequency of frequency c.

- ▶  $N_0$ : the number of bigrams with count 0.
- $\triangleright$   $N_1$ : the number of bigrams with count 1 (hapax).
- **.**..

The Good-Turing intuition is to estimate the probability of things that occur c times in the training corpus by the MLE probability of things that occur c+1 times in the corpus.

Smoothed (or adjusted) count 
$$c^* = (c+1)\frac{N_{c+1}}{N_c}$$

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The probability estimate in Good-Turing estimation is of the form

$$P_{GT} = \frac{c^*}{N}$$
  $(c > 0)$  or  $P_{GT} = \frac{N_1}{N}$   $(c = 0)$ 

 $\triangleright$  N: the total number of word tokens

- $N_1 = 3$
- $N_2 = 1$
- N = 18

If 
$$C(w_1...w_n) = 1$$
:

c 1  
MLE 
$$P = \frac{1}{N} = \frac{1}{18}$$
  
 $c^*$   $c^*(w_1...w_n) = ?$   
GT  $P_{GT}(w_1...w_n) = ?$ 

- $N_1 = 3$
- $N_2 = 1$
- N = 18

If 
$$C(w_1...w_n) = 1$$
:

$$\begin{array}{ll} c & 1 \\ \text{MLE} & P = \frac{1}{N} = \frac{1}{18} \\ c^* & c^*(w_1...w_n) = (c+1) \times \frac{N_2}{N_1} = (1+1) \times \frac{1}{3} = \frac{2}{3} \\ \text{GT} & P_{GT}(w_1...w_n) = ? \end{array}$$

- $N_1 = 3$
- $N_2 = 1$
- N = 18

If 
$$C(w_1...w_n) = 1$$
:

$$c & 1 \\ \text{MLE} & P = \frac{1}{N} = \frac{1}{18} \\ c^* & c^*(w_1...w_n) = (c+1) \times \frac{N_2}{N_1} = (1+1) \times \frac{1}{3} = \frac{2}{3} \\ \text{GT} & P_{GT}(w_1...w_n) = \frac{c^*}{N} = \frac{\frac{2}{3}}{18} = \frac{1}{27}$$

- ►  $N_1 = 3$
- $N_2 = 1$
- N = 18

If 
$$C(w_1...w_n) = 0$$
:

$$\begin{array}{ll} c & 0 \\ \text{MLE} & P = \frac{0}{N} = 0 \\ c^* & \text{-} \\ \text{GT} & P_{GT}(w_1...w_n) = \frac{N_1}{N} = \frac{3}{18} \end{array}$$