



# EXCEPTIONS

- ❖ Exception is an error event which happens during the execution of a program. It disrupts the normal flow of program.
- ❖ Database server down, hardware failure, network connection failure

## Exception Handling

- ❖ Overcoming problems during run-time or exceptions.
- ❖ Java being OOP language wherever an error occurs while executing a statement, creates an exception object and then the normal flow of program halts and JRE tries to find someone who can handle the raised exception
- ❖ Exception object contains a lot of debugging information such as method hierarchy, line number where the exception occurred, type of exception etc

```
package com.dev.exception;

public class ExceptionExample {

    public static void main(String[] args) {
        t();
    }
    public static void p() {
        StringBuffer sb = new StringBuffer(-1);
    }

    public static void t() {
        p();
    }
}
```

Exception in thread "main" java.lang.NegativeArraySizeException  
at java.lang.AbstractStringBuilder.<init>(AbstractStringBuilder.java:68)  
at java.lang.StringBuffer.<init>(StringBuffer.java:128)  
at com.dev.exception.ExceptionExample.p(ExceptionExample.java:21)  
at com.dev.exception.ExceptionExample.t(ExceptionExample.java:25)  
at com.dev.exception.ExceptionExample.main(ExceptionExample.java:14)

} **Method Hierarchy**

- When the exception occurs in a method, the process of creating an exception object and handling it to run-time environment is called throwing an exception.
- Once runtime receives the exception object, it tries to find the handler for the exception. Exception handler is a block of code that can process the exception object.
- Logic :Starting the search in the method where error occurred. If not found then it is passed to calling method and so on.
- If any exception is found, exception object is passed to handler to process it. The handler is said to be exception handler.
- Exception cannot solve compile time errors.
- Differentiate exceptions and errors:

Errors are solved using programming skills, errors occur during compile time

Exceptions are solved using exception handler, occurs during run-time

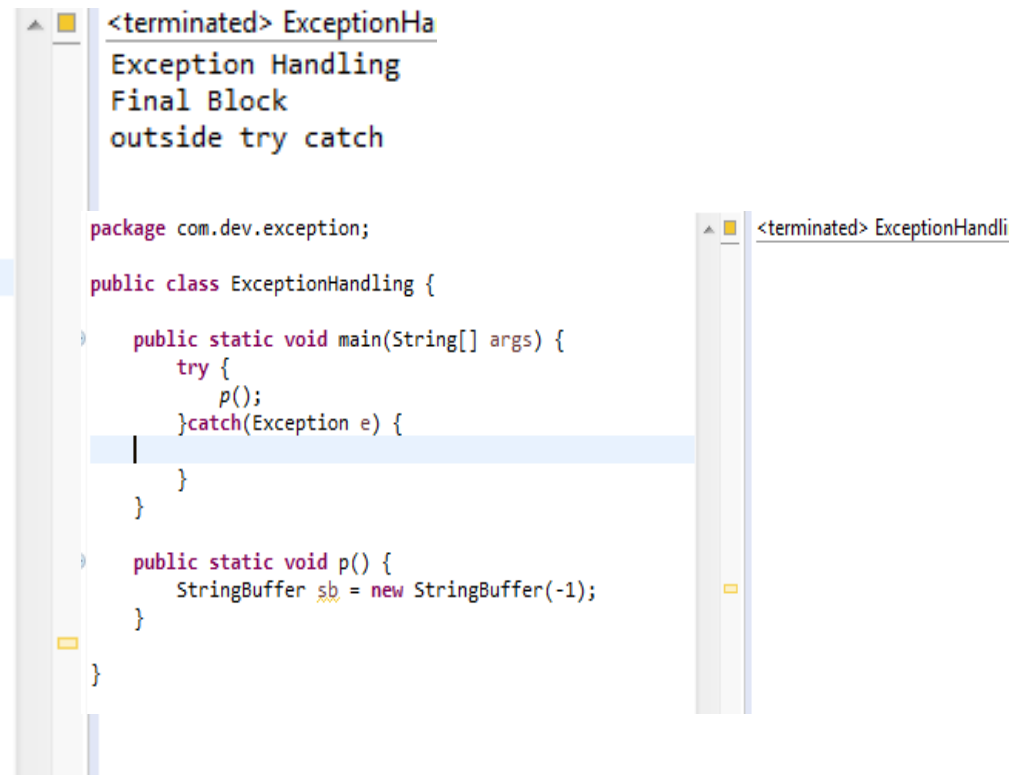
**try-catch** – used for exception handling our code. Try can have multiple catch block and we can have nested try-catch. Catch block should take parameter that should be of type exception. If exception parameter need to be included in catch, then should be written in last catch block. **[Try can have arguments.(resources from JDBC)]**

```
package com.dev.exception;

public class ExceptionHandling {

    public static void main(String[] args) {
        try {
            p();
        } catch (Exception e) {
            System.out.println("Exception Handling");
        }
        finally {
            System.out.println("Final Block");
        }
        System.out.println("outside try catch");
    }

    public static void p() {
        StringBuffer sb = new StringBuffer(-1);
    }
}
```



```
<terminated> ExceptionHa
Exception Handling
Final Block
outside try catch

package com.dev.exception;

public class ExceptionHandling {

    public static void main(String[] args) {
        try {
            p();
        } catch (Exception e) {
            System.out.println("Exception Handling");
        }
        finally {
            System.out.println("Final Block");
        }
        System.out.println("outside try catch");
    }

    public static void p() {
        StringBuffer sb = new StringBuffer(-1);
    }
}
```

**finally** → Code written here will be executed even if there is try-catch or any exceptions. Finally can have try catch

```
package com.dev.exception;

public class ExceptionHandling {

    public static void main(String[] args) {
        try {
            p();
        } /*catch(Exception e) {
            System.out.println("Exception Handling");
        } */
        finally {
            System.out.println("Final Block");
        }
        System.out.println("outside try catch");
    }

    public static void p() {
        StringBuffer sb = new StringBuffer(-1);
    }
}
```

<terminated> Except  
Final Block  
Exception in thr  
at java.  
at java.  
at com.c  
at com.c

## throw – Exception defined or thrown by developer

```
package com.dev.exception;

public class CustomException extends Exception {
    public CustomException() {
        System.out.println("Custom Exception");
    }

    public CustomException(int i) {
        System.out.println("Custom Exception for integer");
    }

    public CustomException(String i) {
        System.out.println("Custom Exception for String");
    }
}
```

```
package com.dev.exception;

public class ExceptionHandling extends CustomException{

    public static void main(String[] args) throws CustomException {

        s();
        try {
            divide(10,0);
        } catch (Exception e) {
            throw new CustomException();
        }

        public static int divide(int i,int j) {
            int res =i/j;
            System.out.println(res);
            return 1;

        }

        public static void s() {
            try {
                StringBuffer sb = new StringBuffer(-1);
            } catch (Exception e) {
                new CustomException().printStackTrace();
            }
        }
    }
}
```

Custom Exception

[com.dev.exception.CustomException](#)

at com.dev.exception.ExceptionHandling.s([ExceptionHandling.java:26](#))

at com.dev.exception.ExceptionHandling.main([ExceptionHandling.java:7](#))

Custom Exception

Exception in thread "main" [com.dev.exception.CustomException](#)

at com.dev.exception.ExceptionHandling.main([ExceptionHandling.java:11](#))

- ❑ **throws** –where exception is pre-defined. It is used when calling method is throwing an exception. It tells that a method might throw an exception
- ❑ When a method is declared as throws then the method which calls this method should also be declared as throws.
- ❑ Can provide more than one exception at once.

```
package com.dev.exception;  
  
public class ExceptionHandling {  
    public static void main(String[] args) throws Exception {  
        p();  
        System.out.println("code after execuion");  
    }  
  
    public static void p() throws Exception {  
        StringBuffer sb = new StringBuffer(-1);  
    }  
}
```

```
<terminated> ExceptionHa  
Exception in thread  
    at java.lang  
    at java.lang  
    at com.dev.e  
    at com.dev.e
```



- Java exceptions are hierarchical and inheritance is used to categorize different types of exception.
- **throwable** is a parent class of java exceptions hierarchy and it has two child objects – Error and Exceptions.
- Errors : Errors are exceptional scenarios that are out of scope of application and its not possible to anticipate and recover from them.
- Ex: Hardware failure,JVM crash or out of memory error.

CHECKED EXCEPTIONS	UNCHECKED EXCEPTIONS
Exception scenarios which can be anticipated are <b>checked</b> Exception.	
Provide errors at compilation time	warnings and errors during run-time.
Should be caught and provide useful information to user(will be written in catch).	
Try and catch for catch exceptions	try and finally in <b>unchecked</b> Exception.