JTREE: JAVA SWING COMPONENT

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INTRODUCTION TO JTREE

- JTree is a Swing component for displaying data in a hierarchical, tree-like format.
- Commonly used in:
 - File explorers (e.g., Windows Explorer, IDE project views)
 - Organization charts
 - Category browsers

PURPOSE OF JTREE

- **Displays hierarchical data** where items can have sub-items (nodes and child nodes).
- Allows users to **expand or collapse nodes** to show or hide details.
- Supports **single or multiple selection** of nodes for further actions.
- Useful for navigating complex, nested structures.

COMMON PROPERTIES AND METHODS

KEY PROPERTIES

- TreeModel: The underlying data structure. Default is DefaultTreeModel.
- Root Node: The top-most node, often a DefaultMutableTreeNode.
- **Selection Model:** Controls how nodes are selected (single, contiguous, or discontiguous).
- Editable: Allows users to edit node names directly (setEditable(true)).

KEY METHODS

- getSelectionPath()/getSelectionPaths(): Retur the selected node(s) as TreePath objects.
- setSelectionPath(TreePath path): Selects a specific node.
- expandPath(TreePath path)/
 collapsePath(TreePath path): Expands or collapses a
 node.
- addTreeSelectionListener(TreeSelectionListell): Registers a listener for selection changes.
- setShowsRootHandles (boolean): Shows or hides expand/collapse handles for the root node.

BASIC JTREE EXAMPLE

```
import javax.swing.*;
import javax.swing.tree.*;
public class SimpleJTreeExample {
    public static void main(String[] args) {
        JFrame frame = new JFrame("JTree Example");
        // Create the root node and child nodes
        DefaultMutableTreeNode root = new DefaultMutableTreeNo
        DefaultMutableTreeNode child1 = new DefaultMutableTree
        DefaultMutableTreeNode child2 = new DefaultMutableTree
        DefaultMutableTreeNode grandchild = new DefaultMutable
        child1.add(grandchild);
        root add(child1).
```

LISTENING FOR SELECTION EVENTS

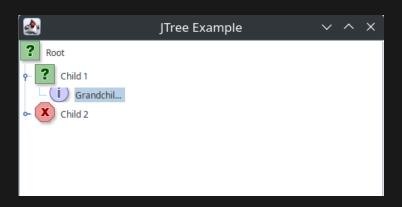


EXPANDING AND COLLAPSING NODES PROGRAMMATICALLY

```
2 import javax.swing.*;
  import javax.swing.tree.*;
   public class SimpleJTreeExample {
       public static void main(String[] args) {
 6
           JFrame frame = new JFrame("JTree Example");
           // Create the root node and child nodes
           DefaultMutableTreeNode root = new DefaultMutableTre
10
           DefaultMutableTreeNode child1 = new DefaultMutable1
           DefaultMutableTreeNode child2 = new DefaultMutable1
12
13
           DefaultMutableTreeNode grandchild = new DefaultMuta
           child1.add(grandchild);
14
           root add(child1).
15
```

CUSTOMIZING NODE ICONS

```
DefaultTreeCellRenderer renderer = (DefaultTreeCellRenderer) t
final Icon openIcon = UIManager.getIcon("OptionPane.questionIc
final Icon closeIcon = UIManager.getIcon("OptionPane.errorIcon
final Icon leafIcon = UIManager.getIcon("OptionPane.informatio
renderer.setLeafIcon(leafIcon);
renderer.setOpenIcon(openIcon);
renderer.setClosedIcon(closeIcon);
```



ALTERNATE USES FOR JTREE

- File system browsers: Display folders and files.
- Organization charts: Show company hierarchy.
- Menu navigation: Represent nested menus or categories.
- Custom data: Any nested data structure (e.g., XML, JSON).

SUMMARY

- JTree is ideal for displaying and interacting with hierarchical data.
- Focus on:
 - Nodes (DefaultMutableTreeNode)
 - TreeModel
 - Selection and event handling
 - Expand/collapse functionality
- Customizable: Change icons, respond to events, and display any nested data.

QUESTIONS?