Mini-task report: SDC with simulated annealing

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1 Introduction

The task was to implement a simulated annealing approach (SA) for SDC (system of difference constraints). LPsolve is used to get a schedule for a given set of constraints. The SA-algorithm mutates the order of the constraints to reduce the number of clock cycles of the schedule.

2 Resources and Constraints

The constraints consist of data flow - and resource constraints. The data flow constraints determine, that no operation must start, before all predecessors have obtained a result. The resource constraints prevent, that the same resource is used twice at the same time.

2.1 Resources

Each hardware has a certain amount of resources and resource types. There is a fixed list of operations given in the framework:

Operation name (ar)	delay	weight
MEM	2	9.0
ADD	1	1.0
SUB	1	1.4
MUL	4	2.3
DIV	18	4.3
SH	1	2.0
AND	1	2.0
OR	1	2.0
CMP	1	2.1
OTHER	1	1.0
SLACK	1	0.0

Each resource type can support multiple operations. For this project, the resource(types) are assumed to be overlap-free:

$$\neg \exists R_1, R_2 \in Resources; Op_1, Op_2 \in Operations: Op_1 \in R_1 \land Op_1 \in R_2 \land Op_2 \in R_1 \land Op_2 \notin R_2$$

Each resource can handle one operation within a certain time (delay). Multiple resources of the same type may exist.

2.2 Data Flow Constraints

The data flow constraints are fixed and only need to be computed once.

2.3 Resource Constraints

The data flow constraints are fixed and only need to be computed once.

3 Simulated Annealing

The principal structure of any simulated annealing looks like this:

```
S = RandomConfiguration(); \\ T = InitialTemperature(); \\ while (ExitCriterion() == false) { \\ while (InnerLoopCriterion() == false) { } \\ S_{new} = Generate(S); \\ \Delta C = Cost(S_{new}) - Cost(S); \\ r = random(0,1); \\ if (r < e^{-\Delta C/T}) S = S_{new} \\ } \\ T = updateTemperature(); \\ }
```

The implementation is located in scheduler/SASDC.java:schedule. The parameters are:

- Random Configuration ...
- *Initial Temperature* is determined by applying n(nodes) random changes and saving the costs of each change. T is then 20*standardDeviation(costs).
- *Exit Criterion* is the condition, when the simulated annealing should stop. For each temperature, the number of applied changes and the number of accepted changes is counted. When less then 12% of the changes are accepted, the algorithm stops.
- *Update Temperature* decreases T by a factor tu, which depends on the acceptance ratio as well: acceptance ratio (ar) | temperature factor (tu)

0.5
0.9
0.95
0.8

• *Inner Loop Criterion* determines, how many changes are tested for the same temperature. Each change usually moves one node in the ordering of constraint-equations. The larger the number of nodes becomes, the more often each node should be moved, so the number of iterations should depend on the node count. Further more, there is a quality factor $\in [1..10]$ for the algorithm, which can be passed via the third program argument. The formula $n_{inner} = \left\lceil quality * n_{nodes}^{4/3} \right\rceil$ is known to yield a result, thats quality belongs to the given quality.

4 Results

File	File ADPCMn-decode-271-381 ADPCMn-decode-271-381
	ADPCMn-decode-271-381 ADPCMn-decode-271-381
	ADPCMn-decode-271-381 ADPCMn-decode-271-381
	ADPCMn-decode-271-381
ADPCMn-decode-271-381 27 64,8 56,0 31,9 1 20494 29,39	
ADPCMn-decode-271-381 27 64,8 56,0 30,5 5 82216 113,38	
ADPCMn-decode-271-381 27 64,8 56,0 30,5 10 144181 185,55	ADPCMn-decode-271-381
ADPCMn-decode-425-472 12 23,8 23,8 34,2 1 85 0,11	ADPCMn-decode-425-472
ADPCMn-decode-425-472 12 23,8 23,8 21,8 5 7591 6,37	ADPCMn-decode-425-472
ADPCMn-decode-425-472 12 23,8 23,8 21,8 10 11001 9,13	ADPCMn-decode-425-472
ADPCMn-decode-524-553 7 25,4 26,4 25,4 1 15 0,02	ADPCMn-decode-524-553
ADPCMn-decode-524-553 7 25,4 26,4 25,4 5 68 0,07	ADPCMn-decode-524-553
ADPCMn-decode-524-553 7 25,4 26,4 25,4 10 135 0,13	ADPCMn-decode-524-553
ADPCMn-decode-559-599 9 26,1 27,2 28,2 1 20 0,03	ADPCMn-decode-559-599
ADPCMn-decode-559-599 9 26,1 27,2 25,1 5 4137 3,26	ADPCMn-decode-559-599
ADPCMn-decode-559-599 9 26,1 27,2 28,2 10 377 0,35	ADPCMn-decode-559-599
ADPCMn-decode-631-729 23 44,8 40,0 33,3 1 5017 5,81	ADPCMn-decode-631-729
ADPCMn-decode-631-729 23 44,8 40,0 24,3 5 13121 14,65	ADPCMn-decode-631-729
ADPCMn-decode-631-729 23 44,8 40,0 22,9 10 108076 120,56	ADPCMn-decode-631-729
ADPCMn-decode-771-791 5 13,5 13,5 22,5 1 10 0,01 The	ADPCMn-decode-771-791
ADPCMn-decode-771-791 5 13,5 13,5 22,5 5 44 0,04	ADPCMn-decode-771-791
ADPCMn-decode-771-791 5 13,5 13,5 22,5 10 87 0,08	ADPCMn-decode-771-791
ADPCMn-decode-803-832 8 18,8 18,8 20,2 1 1 0,02	ADPCMn-decode-803-832
ADPCMn-decode-803-832 8 18,8 18,8 20,2 5 81 0,08	ADPCMn-decode-803-832
ADPCMn-decode-803-832 8 18,8 18,8 20,2 10 161 0,16	ADPCMn-decode-803-832
AESrkgcyclic 24 24,4 23,4 37,4 1 421 0,61	AESrkgcyclic
AESrkgcyclic 24 24,4 23,4 32,4 5 13881 18,84	AESrkgcyclic
AESrkgcyclic 24 24,4 23,4 30,4 10 28414 38,14	AESrkgcyclic
BLAKE256Digest-processBlock-160-230 21 57,4 58,4 32,4 1 10905 12,11	_AKE256Digest-processBlock-160-230
BLAKE256Digest-processBlock-160-230 21 57,4 58,4 22,4 5 58291 64,11	_AKE256Digest-processBlock-160-230
BLAKE256Digest-processBlock-160-230 21 57,4 58,4 31,4 10 175161 194,06	_AKE256Digest-processBlock-160-230
BLAKE256Digest-processBlock-189-1577 308 414,9 128,7 110,9 1 6244 241,63	AKE256Digest-processBlock-189-1577
BLAKE256Digest-processBlock-189-1577 308 414,9 128,7 97,9 5 31204 1236,87	
ContrastFilter-filter-13-252 47 72,0 67,7 50,8 1 4251 9,49	ContrastFilter-filter-13-252
ContrastFilter-filter-13-252 47 72,0 67,7 37,7 5 24622 54,00	ContrastFilter-filter-13-252
ContrastFilter-filter-13-252 47 72,0 67,7 33,2 10 101821 218,61	ContrastFilter-filter-13-252
ECOH256Digest-AES2RoundsAll-2-666 179 262,3 174,4 58,1 1 175567 2733,60	COH256Digest-AES2RoundsAll-2-666

table above compares the results of simple ASAP / ALAP-Schedules with the results of the implemented simulated annealing algorithm.

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