# Mini-task report: SDC with simulated annealing

**Ludwig Meysel, Mitja Stachowiak** 



## 1 Introduction

The task was to implement a simulated annealing approach (SA) for SDC (system of difference constraints). LPsolve is used to get a schedule for a given set of constraints. The SA-algorithm mutates the order of the constraints to reduce the number of clock cycles of the schedule.

### 2 Resources and Constraints

The constraints consist of data flow - and resource constraints. The data flow constraints determine, that no operation must start, before all predecessors have obtained a result. The resource constraints prevent, that the same resource is used twice at the same time.

### 2.1 Resources

Each hardware has a certain amount of resources and resource types. There is a fixed list of operations given in the framework:

delay	weight
2	9.0
1	1.0
1	1.4
4	2.3
18	4.3
1	2.0
1	2.0
1	2.0
1	2.1
1	1.0
1	0.0
	2 1 1 4 18 1 1 1 1

Each resource type can support multiple operations. For this project, the resource(types) are assumed to be overlap-free:

$$\neg \exists R_1, R_2 \in Resources; Op_1, Op_2 \in Operations: Op_1 \in R_1 \land Op_1 \in R_2 \land Op_2 \in R_1 \land Op_2 \notin R_2$$

Each resource can handle one operation within a certain time (delay). Multiple resources of the same type may exist.

### 2.2 Data Flow Constraints

The data flow constraints are fixed and only need to be computed once.

### 2.3 Resource Constraints

The data flow constraints are fixed and only need to be computed once.

### 3 Simulated Annealing

The principal structure of any simulated annealing looks like this:

```
S = RandomConfiguration();
T = InitialTemperature();
while (ExitCriterion() == false) \{
while (InnerLoopCriterion() == false) \{
S_{new} = Generate(S);
\Delta C = Cost(S_{new}) - Cost(S);
r = random(0,1);
if (r < e^{-\Delta C/T}) S = S_{new}
\}
T = updateTemperature();
```

The implementation is located in scheduler/SASDC.java:schedule. The parameters are:

- Random Configuration ...
- *Initial Temperature* is determined by applying n(nodes) random changes and saving the costs of each change. T is then 20\*standardDeviation(costs).
- *Exit Criterion* is the condition, when the simulated annealing should stop. For each temperature, the number of applied changes and the number of accepted changes is counted. When less then 12% of the changes are accepted, the algorithm stops.
- *Update Temperature* decreases T by a factor tu, which depends on the acceptance ratio as well: acceptance ratio (ar) | temperature factor (tu)

acceptance ratio (ar)	temperature factor (tu)
> 96%	0.5
96 80%	0.9
80 15%	0.95
< 15%	0.8

• *Inner Loop Criterion* determines, how many changes are tested for the same temperature. Each change usually moves one node in the ordering of constraint-equations. The larger the number of nodes becomes, the more often each node should be moved, so the number of iterations should depend on the node count. Further more, there is a quality factor  $\in [1..10]$  for the algorithm, which can be passed via the third program argument. The formula  $n_{inner} = \left\lceil quality * n_{nodes}^{4/3} \right\rceil$  is known to yield a result, thats quality belongs to the given quality.

# 4 Evaluation

		sp <sub>C</sub>	, E	\$	S	VS JO 10 10 10 10 10 10 10 10 10 10 10 10 10	rations	
			S. S.	£	\$\frac{1}{2}\tag{1}		Runtine S	
			25	35	/g//.			
File	\$	8	8	8	o o	<b>₹</b>	₹	
				31.9	1	20494	29.39	
ADPCMn-decode-271-381	27	64.8	56.0	30.5	5	82216	113.38	
				30.5	10	144181	185.55	
				34.2	1	85	0.11	
ADPCMn-decode-425-472	12	23.8	23.8	21.8	5	7591	6.37	
				21.8	10	11001	9.13	
				25.4	1	15	0.02	
ADPCMn-decode-524-553	7	25.4	26.4	25.4	5	68	0.07	
				25.4	10	135	0.13	
				28.2	1	20	0.03	
ADPCMn-decode-559-599	9	26.1	27.2	25.1	5	4137	3.26	
				28.2	10	377	0.35	
				33.3	1	5017	5.81	
ADPCMn-decode-631-729	23	44.8	40.0	24.3	5	13121	14.65	
				22.9	10	108076	120.56	
				22.5	1	10	0.01	
ADPCMn-decode-771-791	5	13.5	13.5	22.5	5	44	0.04	
				22.5	10	87	0.08	
				20.2	1	17	0.02	
ADPCMn-decode-803-832	8	18.8	18.8	20.2	5	81	0.08	
				20.2	10	161	0.16	
				37.4	1	421	0.61	
AESrkgcyclic	24	24	24.4	23.4	32.4	5	13881	18.84
				30.4	10	28414	38.14	
				32.4	1	10905	12.11	
BLAKE256Digest-processBlock-160-230	21	57.4	58.4	22.4	5	58291	64.11	
				31.4	10	175161	194.06	
BLAKE256Digest-processBlock-189-1577	308	414.9	128.7	110.9	1	6244	241.63	
Dir ital 200Digest processblock-107-13//	500	717.7	120./	97.9	5	31204	1236.87	
				50.8	1	4251	9.49	
ContrastFilter-filter-13-252	47	72.0	67.7	37.7	5	24622	54.00	
				33.2	10	101821	218.61	
ECOH256Digest-AES2RoundsAll-2-666	179	262.3	174.4	58.1	1	175567	2733.60	

The table above compares the results of simple ASAP / ALAP-Schedules with the results of the implemented simulated annealing algorithm.

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