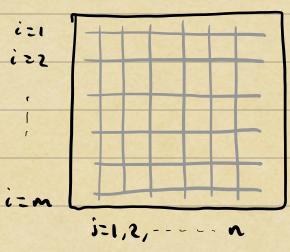
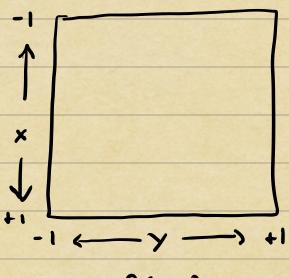
how-Rank Methods

Many functions that appear in applied meth have a hidden property. They are appears. low-renk.



Δ



f(x,y)

Mahrix

Function

 $A = CV^{T} = \sum_{i=1}^{T} C_{i}V_{i}^{T}$ $A = CV^{T} = \sum_{i=1}^{T} C_{i}V_{i}^{T}$

 $f(x,y) = \sum_{j \geq 1} c(x) r(y)$

"Low-rank" mens that recanin(m,n).

For functions we can think of (m,n) as the ODFs used to discretice in x and y, resp.

Storage Costs for low-renk metrix/function are reduced from O(mn) to O((mrn)r)!

Matrix-vector products

X -> Ax usually with o (mn)

=> m dot products of benyth n

But if we use the bourrenk structure:

$$x \mapsto A_{x} = \mathcal{U}(V_{x}^{7})$$

$$x \to V_{x=y}^{7} \qquad y \to \mathcal{U}_{x} = A_{x}$$

=> r dot products of length n => m dot products of length r

Cost is reduced to O((mon)r) Plops.

What about functions?

Consider
$$u(x) \mapsto [fu](x)$$
, where $[fu](x) = \int_{-1}^{1} f(x,y) u(y) dy$.

If we discretize with an n-pt quedrature rule and sample [Fu](x) at an interpolation points, this costs O(mn) flops be execute.

If f has a bow-rank" Kernel, then $[fu](x) = \sum_{i \ge 1} C_i(x) \int_{-i}^{H} C_i(y) u(y) dy$

=> i inner products w/a n-pt. qued rule. => m length r sums to evaluate [fu] (x) at m interpolation points.

The cost is reduced to O((mrn)r) flops.

Most of the functions we will anomher are not exactly by-renk, but can be approximated accurately by a bor-rank function.

 $f(x,y) \approx \sum_{s=1}^{r} c_{s}(x)r_{s}(x) + e(x,y)$ "Smell"

Approximately bou-rank functions cun appear in many settings ! for many reasons:

=> Smoothness (multi-variete Tylor Approx)

=) Scale Separation (milh-scale expansions)

=) Separability, axis-alignment, and other symmetries

z) What else?

We will consider a few ways to construct ber-renk approximetions to functions.

