

Computational EM Overview

Steven G. Johnson

MIT course 18.369/8.315

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first, some perspective...

Development of Classical EM Computations

1 Analytical solutions

vacuum, single/double interfaces
various electrostatic problems, ...



James Clark Maxwell.



Lord Rayleigh

scattering from small particles,
periodic multilayers (Bragg mirrors), ...

... & other problems with
very high symmetry
and/or separability
and/or small parameters

Development of Classical EM Computations

1 Analytical solutions

2 Semi-analytical solutions: series expansions



Gustav Mie
(1908)

e.g. Mie scattering of light by a sphere

Also called *spectral methods*:

Expand solution in *rapidly converging Fourier-like basis*

- *spectral integral-equation methods:*

exactly solve homogeneous regions (Green's func.),
& match boundary conditions via spectral basis
(e.g. Fourier series, spherical harmonics)

- *spectral PDE methods:*

spectral basis for unknowns in inhomogeneous space
(e.g. Fourier series, Chebyshev polynomials, ...)
& plug into PDE and solve for coefficients

Development of Classical EM Computations

1 Analytical solutions

2 Semi-analytical solutions & spectral methods



Gustav Mie
(1908)

Expand solution in *rapidly converging Fourier-like basis*
e.g. Mie scattering of light by a sphere

Strength: can converge *exponentially fast*

- fast enough for hand calculation
- analytical insights, asymptotics, ...

Limitation: fast (“spectral”) convergence requires
basis to be redesigned for each geometry
(to account for any discontinuities/singularities
... complicated for complex geometries!)

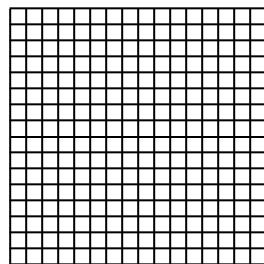
(*Or:* brute-force Fourier series, polynomial convergence)

Development of Classical EM Computations

- 1 Analytical solutions
- 2 Semi-analytical solutions & spectral methods
- 3 Brute force: generic grid/mesh (or generic spectral)

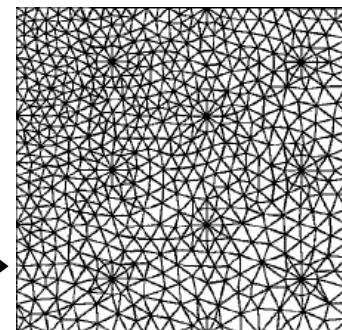
PDEs: discretize **space** into grid/mesh

- **simple** (low-degree polynomial) approximations in each pixel/**element**



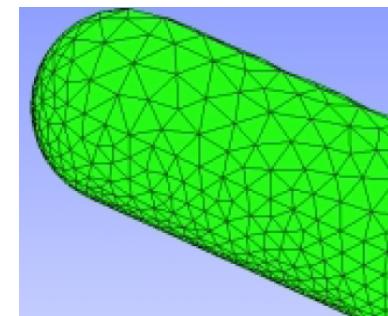
← finite differences
(or Fourier series)

& finite elements →



integral equations:

- **boundary elements** mesh **surface** unknowns coupled by Green's functions



lose orders of magnitude in performance ... *but* re-usable code
€ computer time << €€€€ programmer time

Computational EM: Three Axes of Comparison

- What *problem* is solved?
 - eigenproblems: harmonic modes $\sim e^{-i\omega t}$ ($\mathbf{J} = 0$)
 - frequency-domain response: \mathbf{E}, \mathbf{H} from $\mathbf{J}(\mathbf{x})e^{-i\omega t}$
 - time-domain response: \mathbf{E}, \mathbf{H} from $\mathbf{J}(\mathbf{x}, t)$
 - PDE or integral equation?
- What *discretization*?
 - infinitely many unknowns
 - \Rightarrow finitely many unknowns
 - finite differences (FD)
 - finite elements (FEM) / boundary elements (BEM)
 - spectral / Fourier
 - ...
- What *solution method*?
 - dense linear solvers (LAPACK)
 - sparse-direct methods
 - iterative methods

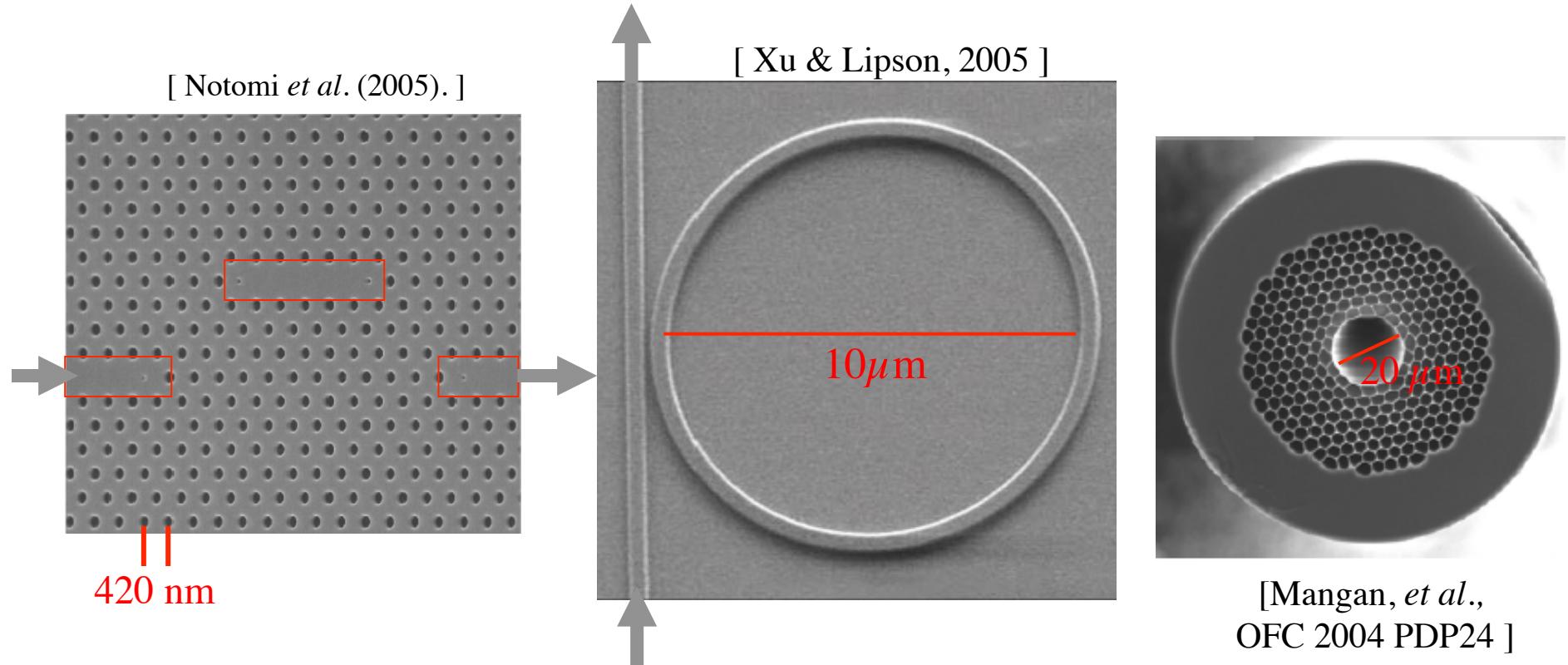
A few lessons of history

- All approaches still in widespread use
 - brute force methods in 90%+ of papers, typically the first resort to see what happens in a new geometry
 - geometry-specific spectral methods still popular, especially when particular geometry of special interest
 - analytical techniques used less to solve new geometries than to prove theorems, treat small perturbations, etc.
- No single numerical method has “won” in general
 - each has strengths and weaknesses, e.g. tradeoff between simplicity/generalizability and performance/scalability
 - very mature/standardized problems (e.g. capacitance extraction) use increasingly sophisticated methods (e.g. BEM), research fields (e.g. nanophotonics) tend to use simpler methods that are easier to modify (e.g. FDTD)

Computing & Interpreting Band Structures & Dispersion Relations

Steven G. Johnson
MIT Applied Mathematics

Understanding Photonic Devices



Model the whole thing at once? Too hard to understand & **design**.

Break it up into pieces first: **periodic** regions, **waveguides**, **cavities**

Building Blocks: “Eigenfunctions”

- Want to know **what solutions exist** in different regions and **how they can interact**: look for time-harmonic modes $\sim e^{-i\omega t}$

$$\vec{\nabla} \times \vec{E} = -\cancel{\mu} \frac{1}{\cancel{\partial t}} \vec{H} \rightarrow i\omega \vec{H}$$

First task:
get rid of this mess

$$\vec{\nabla} \times \vec{H} = \epsilon \frac{\partial}{\partial t} \vec{E} + \cancel{\vec{J}^0} \rightarrow -i\omega \epsilon \vec{E}$$

$$\frac{\nabla \times -\nabla \times \vec{H}}{\epsilon} = \omega^2 \vec{H}$$

+ constraint
 $\nabla \cdot \vec{H} = 0$

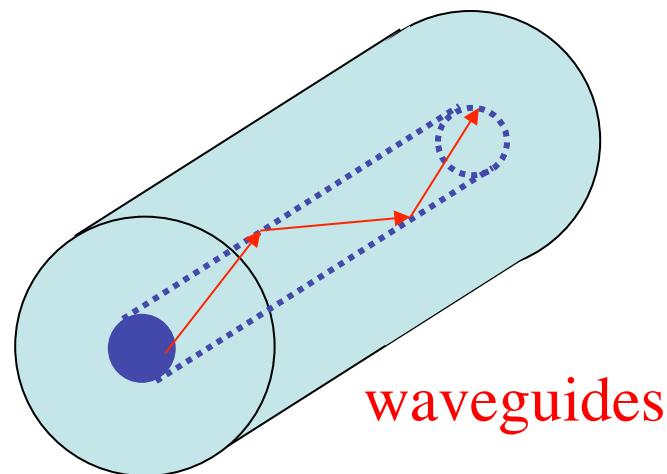
eigen-operator
(Hermitian for lossless/real ϵ !)

eigen-value

“eigen-field”

Building Blocks: Periodic Media

homogeneous
media

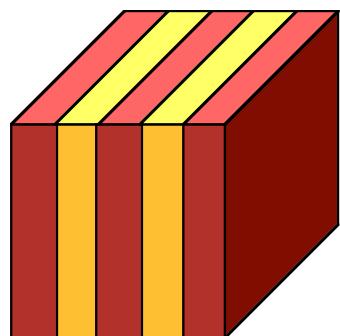


common thread:

translational
symmetry

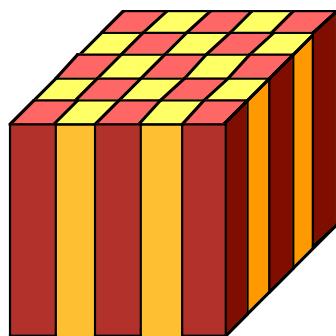
discrete periodicity: photonic crystals

1-D



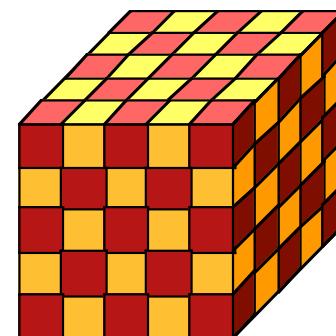
periodic in
one direction

2-D



periodic in
two directions

3-D



periodic in
three directions

Periodic Hermitian Eigenproblems

[G. Floquet, "Sur les équations différentielles linéaires à coefficients périodiques," *Ann. École Norm. Sup.* **12**, 47–88 (1883).]
 [F. Bloch, "Über die quantenmechanik der electronen in kristallgittern," *Z. Physik* **52**, 555–600 (1928).]

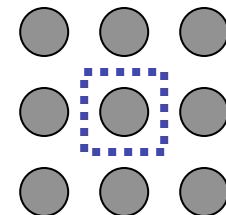
if eigen-operator is periodic, then **Bloch-Floquet solutions**:

can choose: $\vec{H}(\vec{x}, t) = e^{i(\vec{k} \cdot \vec{x} - \omega t)} \vec{H}_{\vec{k}}(\vec{x})$

The diagram shows the expression $\vec{H}(\vec{x}, t) = e^{i(\vec{k} \cdot \vec{x} - \omega t)} \vec{H}_{\vec{k}}(\vec{x})$. A diagonal line from the left points to the term $e^{i(\vec{k} \cdot \vec{x} - \omega t)}$, which is labeled "planewave". Another diagonal line from the right points to the term $\vec{H}_{\vec{k}}(\vec{x})$, which is labeled "periodic ‘envelope’".

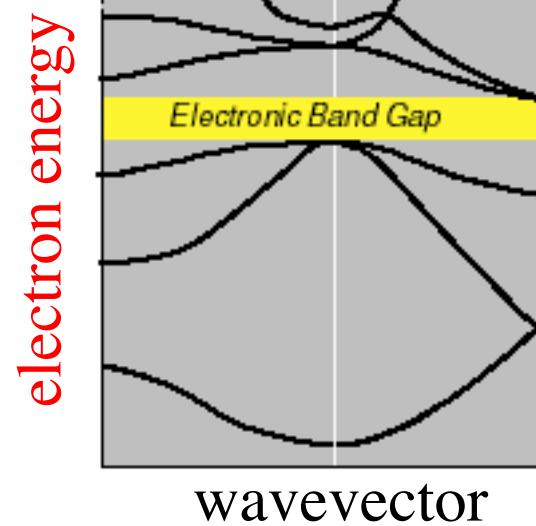
Corollary 1: \mathbf{k} is conserved, i.e. no scattering of Bloch wave

Corollary 2: $\vec{H}_{\vec{k}}$ given by finite unit cell,
so w are discrete $\omega_n(\mathbf{k})$



Periodic Medium

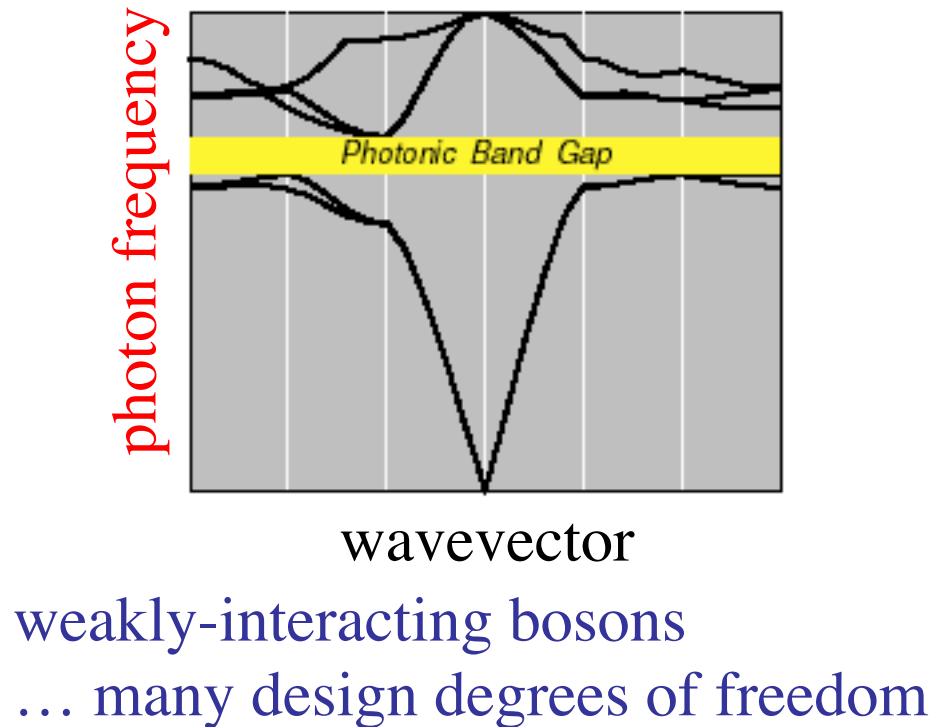
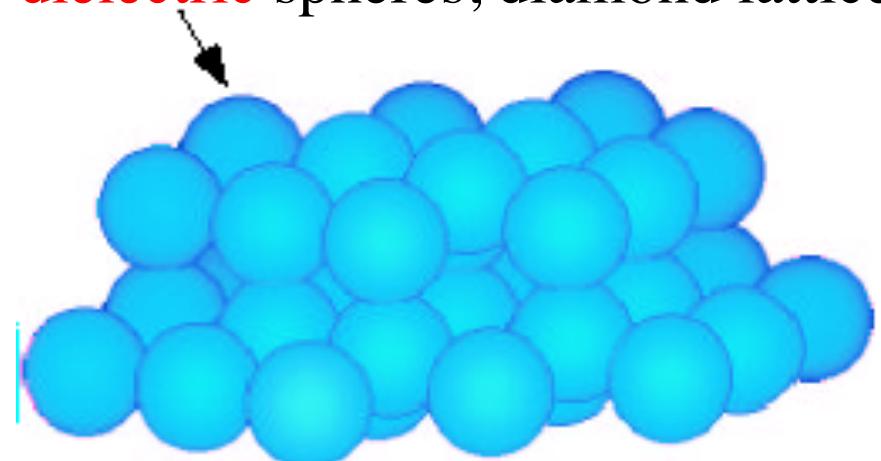
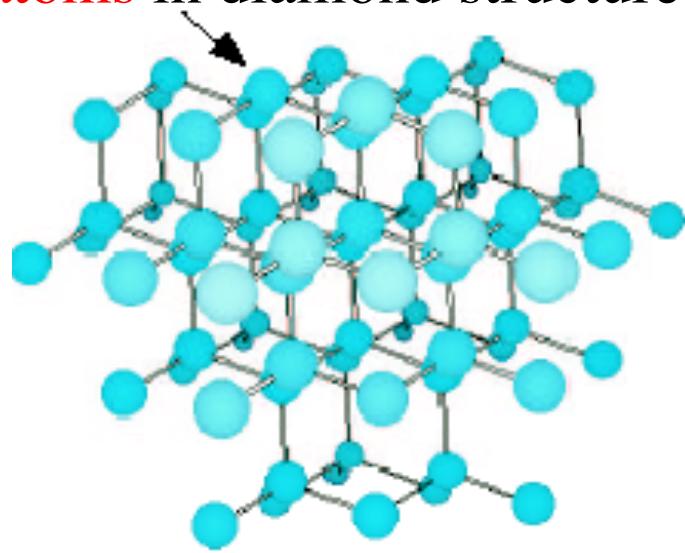
Bloch waves: Band Diagram



strongly interacting fermions

Electronic and Photonic Crystals

atoms in diamond structure
dielectric spheres, diamond lattice

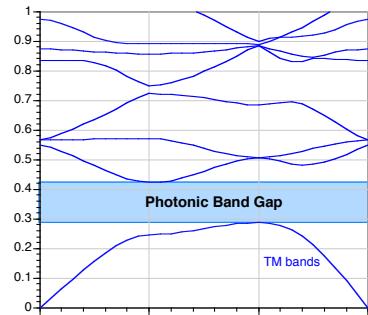


weakly-interacting bosons
... many design degrees of freedom

Solving the Maxwell Eigenproblem

Finite cell → discrete eigenvalues ω_n

Want to solve for $\omega_n(\mathbf{k})$,
& plot vs. “all” \mathbf{k} for “all” n ,



$$(\nabla + i\mathbf{k}) \times \frac{1}{\epsilon} (\nabla + i\mathbf{k}) \times \mathbf{H}_n = \frac{\omega_n^2}{c^2} \mathbf{H}_n$$

$$\text{constraint: } (\nabla + i\mathbf{k}) \cdot \mathbf{H}_n = 0$$

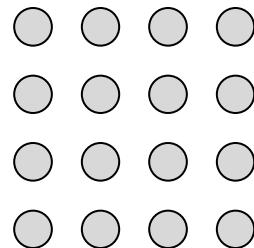
where field = $\mathbf{H}_n(\mathbf{x}) e^{i(\mathbf{k} \cdot \mathbf{x} - \omega t)}$

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis
- 3 Efficiently solve eigenproblem: iterative methods

Solving the Maxwell Eigenproblem: 1

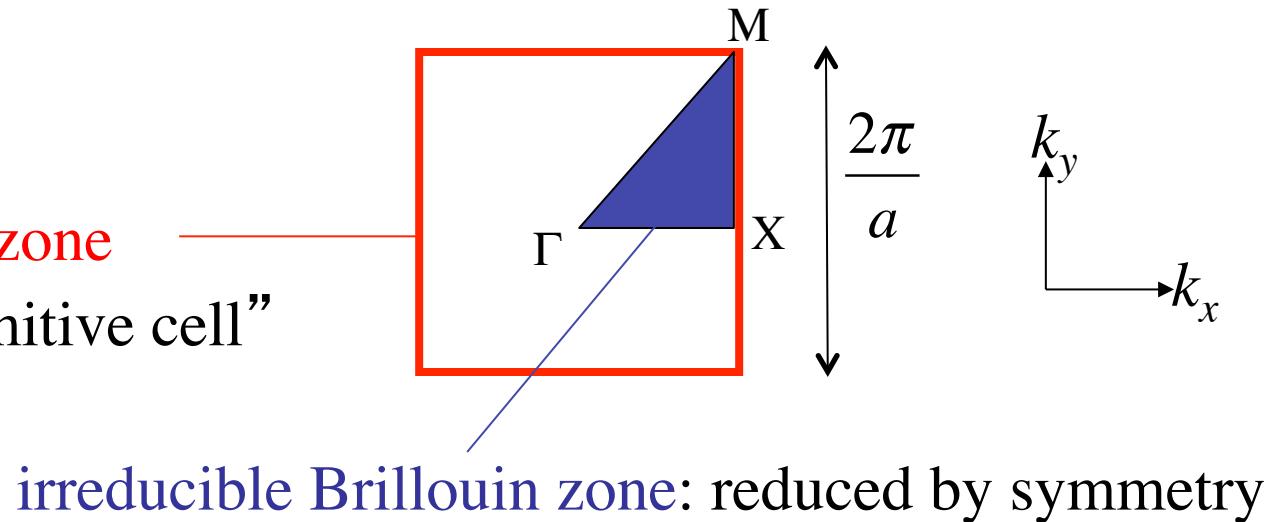
1

Limit range of \mathbf{k} : irreducible Brillouin zone



— Bloch's theorem: solutions are **periodic in \mathbf{k}**

first Brillouin zone
= minimum $|\mathbf{k}|$ “primitive cell”



irreducible Brillouin zone: reduced by symmetry

2

Limit degrees of freedom: expand \mathbf{H} in finite basis

3

Efficiently solve eigenproblem: iterative methods

Solving the Maxwell Eigenproblem: 2a

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis (N)

$$|\mathbf{H}\rangle = \mathbf{H}(\mathbf{x}_t) = \sum_{m=1}^N h_m \mathbf{b}_m(\mathbf{x}_t) \quad \text{solve: } \hat{A}|\mathbf{H}\rangle = \omega^2 |\mathbf{H}\rangle$$

finite matrix problem: $Ah = \omega^2 Bh$

inner product:

$$\langle \mathbf{f} | \mathbf{g} \rangle = \int \mathbf{f}^* \cdot \mathbf{g}$$

Galerkin method:

$$A_{ml} = \langle \mathbf{b}_m | \hat{A} | \mathbf{b}_l \rangle \quad B_{ml} = \langle \mathbf{b}_m | \mathbf{b}_l \rangle$$

- 3 Efficiently solve eigenproblem: iterative methods

Solving the Maxwell Eigenproblem: 2b

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis
 - must satisfy constraint: $(\nabla + i\mathbf{k}) \cdot \mathbf{H} = 0$

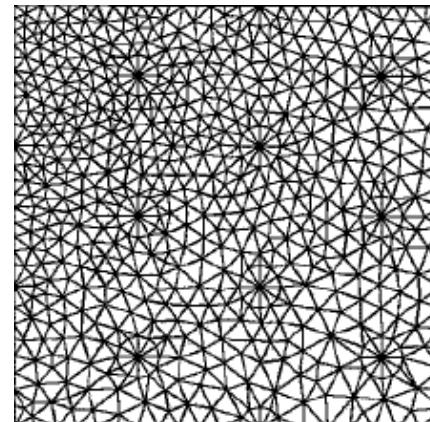
Planewave (FFT) basis

$$\mathbf{H}(\mathbf{x}_t) = \sum_{\mathbf{G}} \mathbf{H}_{\mathbf{G}} e^{i\mathbf{G} \cdot \mathbf{x}_t}$$

constraint: $\mathbf{H}_{\mathbf{G}} \cdot (\mathbf{G} + \mathbf{k}) = 0$

uniform “grid,” periodic boundaries,
simple code, $O(N \log N)$

Finite-element basis



[figure: Peyrilloux et al.,
J. Lightwave Tech.
21, 536 (2003)]

constraint, boundary conditions:

Nédélec elements

[Nédélec, *Numerische Math.*
35, 315 (1980)]

nonuniform mesh,
more arbitrary boundaries,
complex code & mesh, $O(N)$

- 3 Efficiently solve eigenproblem: iterative methods

Solving the Maxwell Eigenproblem: 3a

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis
- 3 Efficiently solve eigenproblem: **iterative methods**

$$Ah = \omega^2 Bh$$

Slow way: compute A & B , ask LAPACK for eigenvalues
— requires $O(N^2)$ storage, $O(N^3)$ time

Faster way:

- start with *initial guess* eigenvector h_0
- *iteratively* improve
- $O(Np)$ storage, $\sim O(Np^2)$ time for p eigenvectors
(p **smallest** eigenvalues)

Solving the Maxwell Eigenproblem: 3b

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis
- 3 Efficiently solve eigenproblem: iterative methods

$$Ah = \omega^2 Bh$$

Many iterative methods:

- Arnoldi, Lanczos, Davidson, Jacobi-Davidson, ..., Rayleigh-quotient minimization

Solving the Maxwell Eigenproblem: 3c

- 1 Limit range of \mathbf{k} : irreducible Brillouin zone
- 2 Limit degrees of freedom: expand \mathbf{H} in finite basis
- 3 Efficiently solve eigenproblem: iterative methods

$$Ah = \omega^2 Bh$$

Many iterative methods:

- Arnoldi, Lanczos, Davidson, Jacobi-Davidson, ...,
Rayleigh-quotient minimization

for Hermitian matrices, smallest eigenvalue ω_0 minimizes:

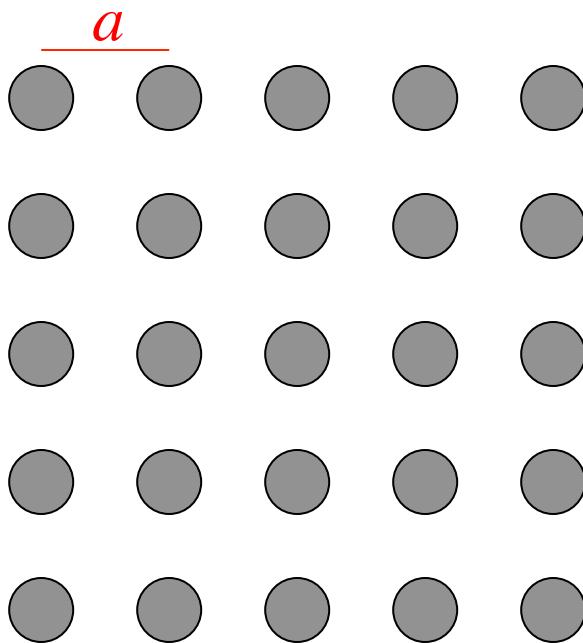
variational
/ min–max
theorem

$$\omega_0^2 = \min_h \frac{h^* Ah}{h^* Bh}$$

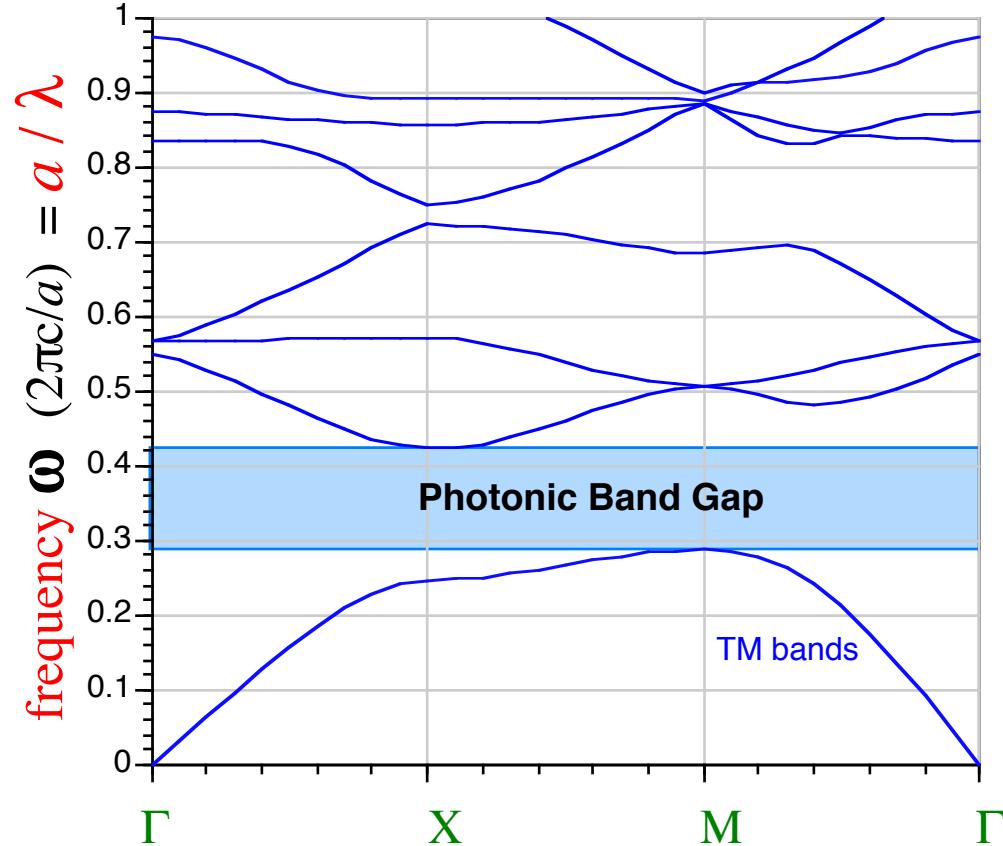
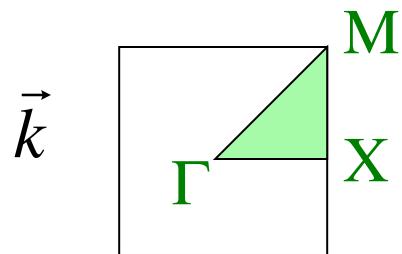
minimize by preconditioned
conjugate-gradient (or...)

Band Diagram of 2d Model System

(radius $0.2a$ rods, $\epsilon=12$)



irreducible Brillouin zone



\vec{k}

TM E
 H

gap for
 $n > \sim 1.75:1$

The Iteration Scheme is *Important*

(minimizing function of 10^4 – 10^8 + variables!)

$$\omega_0^2 = \min_h \frac{h^* Ah}{h^* Bh} = f(h)$$

Steepest-descent: minimize $(h + \alpha \nabla f)$ over α ... repeat

Conjugate-gradient: minimize $(h + \alpha d)$

- d is $\nabla f + (\text{stuff})$: *conjugate* to previous search dirs

Preconditioned steepest descent: minimize $(h + \alpha d)$

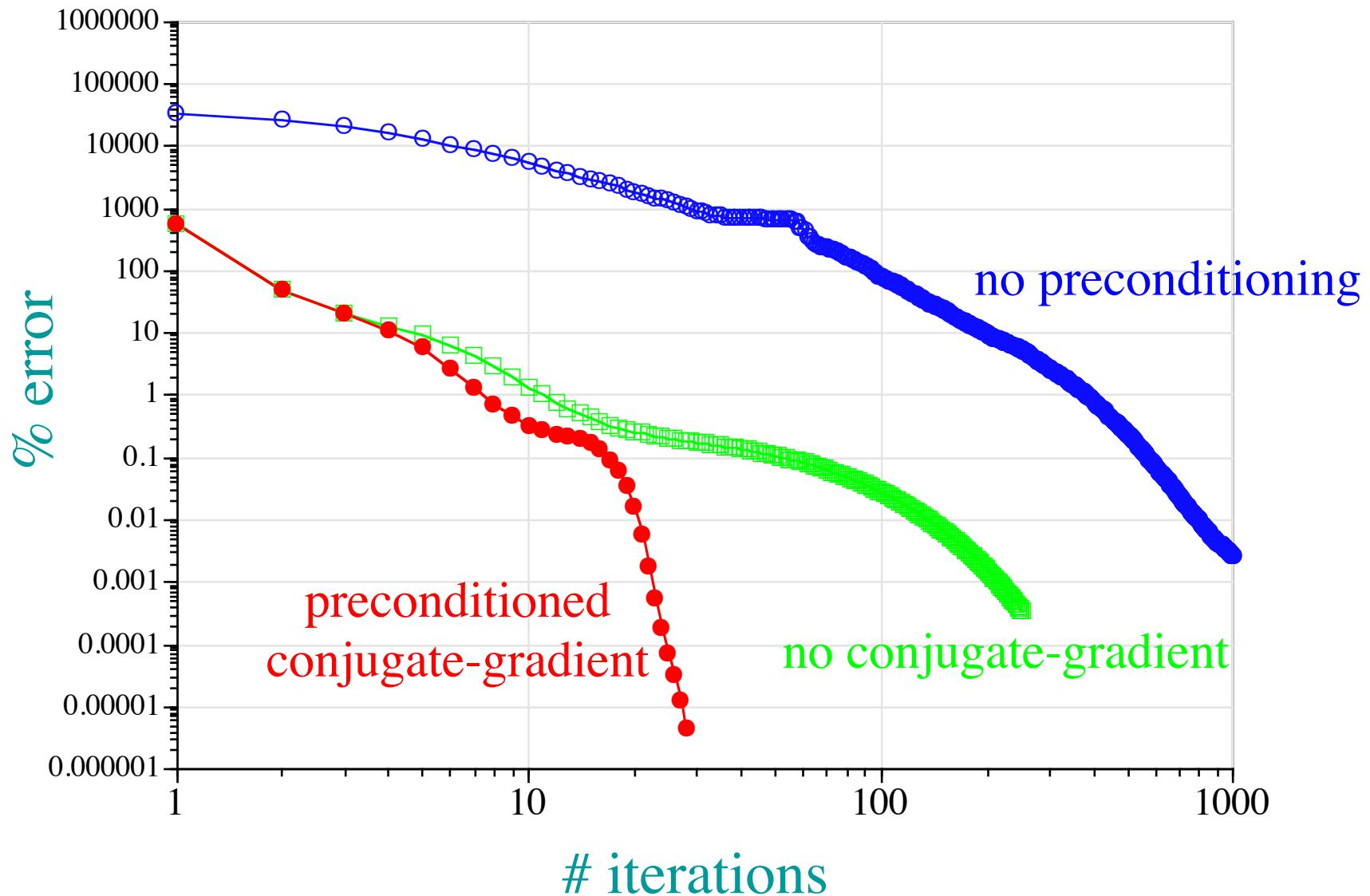
- $d = (\text{approximate } A^{-1}) \nabla f \sim \text{Newton's method}$

Preconditioned conjugate-gradient: minimize $(h + \alpha d)$

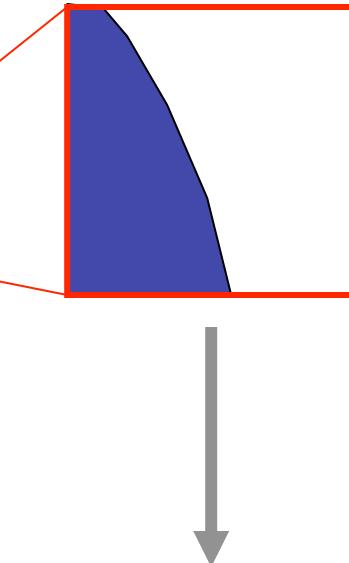
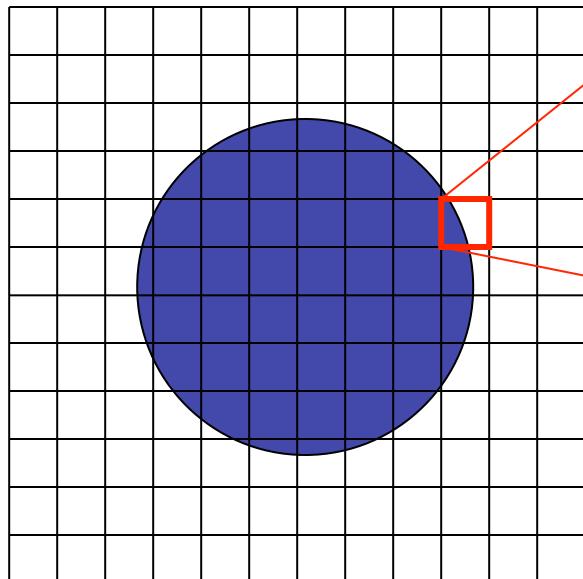
- d is $(\text{approximate } A^{-1}) [\nabla f + (\text{stuff})]$

The Iteration Scheme is *Important*

(minimizing function of $\sim 40,000$ variables)



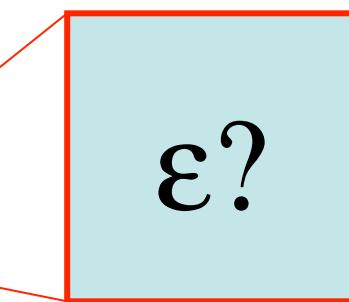
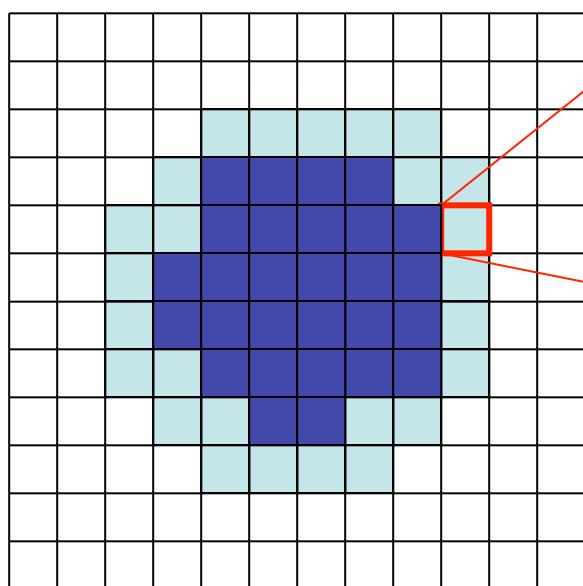
The Boundary Conditions are Tricky



\mathbf{E}_{\parallel} is continuous

\mathbf{E}_{\perp} is discontinuous

($\mathbf{D}_{\perp} = \epsilon \mathbf{E}_{\perp}$ is continuous)

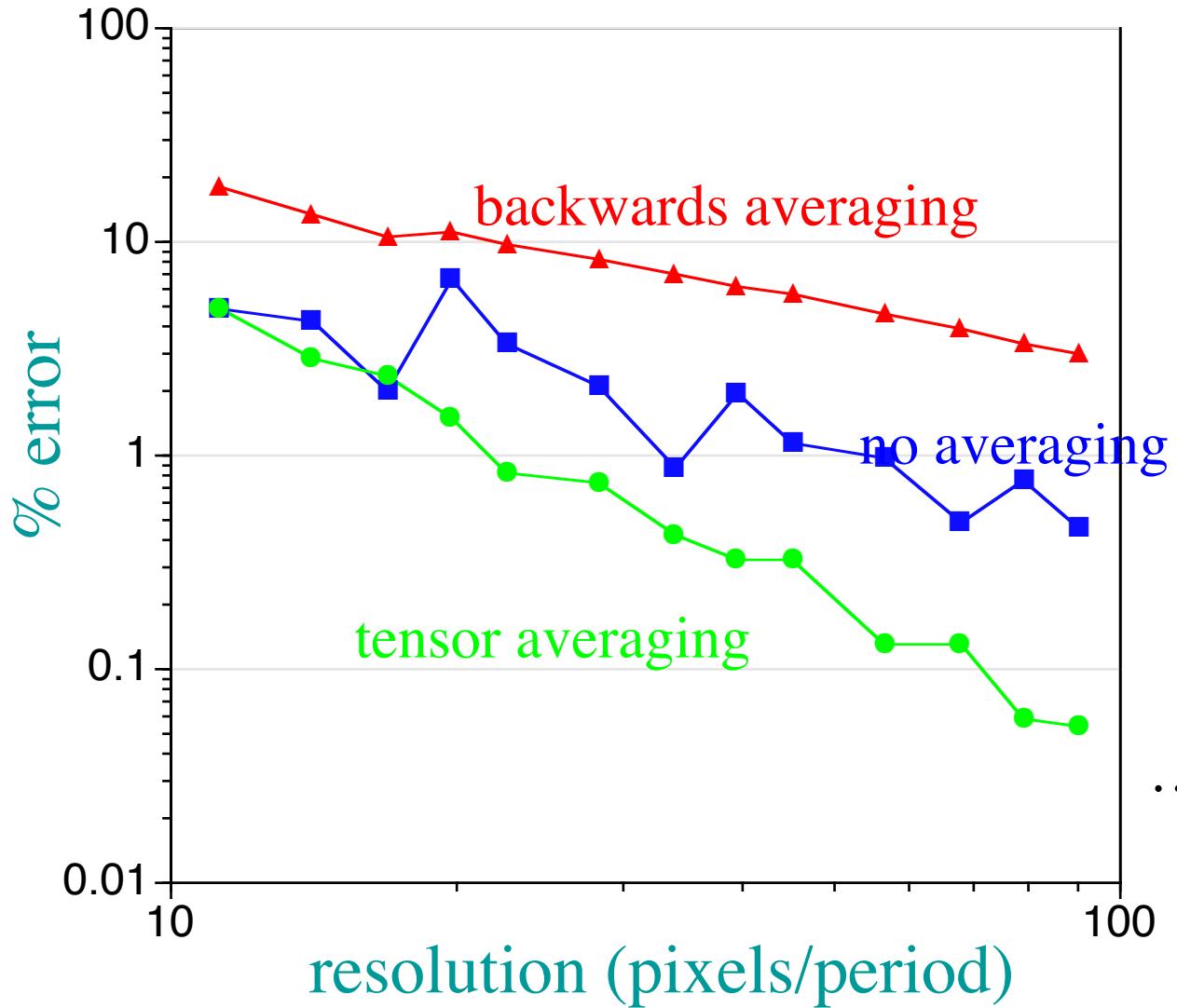


Use a tensor ϵ :

$$\begin{pmatrix} \langle \epsilon \rangle & & \\ & \langle \epsilon \rangle & \\ & & \langle \epsilon^{-1} \rangle^{-1} \end{pmatrix} \begin{matrix} \mathbf{E}_{\parallel} \\ \\ \mathbf{E}_{\perp} \end{matrix}$$

[Meade et al. (1993)]

The ε -averaging is *Important*

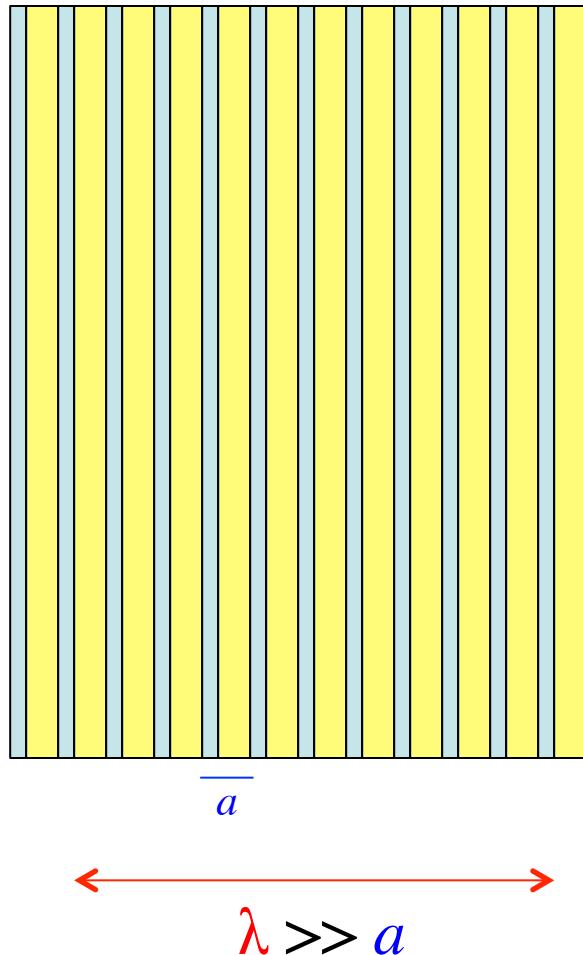


correct averaging
changes *order*
of convergence
from Δx to Δx^2

reason in a nutshell:
averaging
= smoothing ε
= changing structure
... must pick smoothing
with zero 1st-order
perturbation

[Farjadpour et al. (2006)]

Closely related to anisotropic metamaterial, e.g. multilayer film in large- λ limit



$$\varepsilon_{ij}^{\text{eff}} = \frac{\langle D_i \rangle}{\langle E_j \rangle} = \frac{\langle \varepsilon E_i \rangle}{\langle E_j \rangle} = \frac{\langle D_i \rangle}{\langle \varepsilon^{-1} D_j \rangle}$$

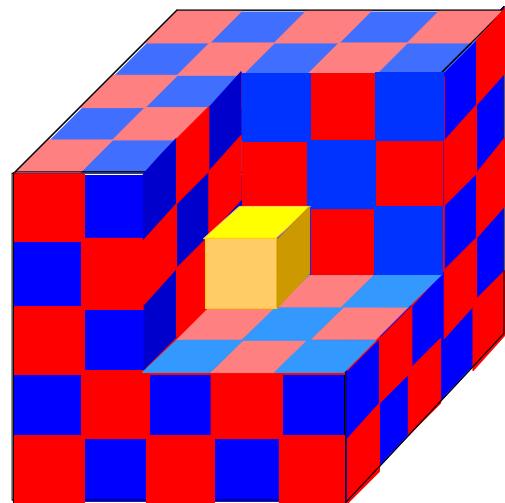
key to anisotropy is differing continuity conditions on \mathbf{E} :

↑ $E_{||}$ continuous $\Rightarrow \varepsilon_{||} = \langle \varepsilon \rangle$

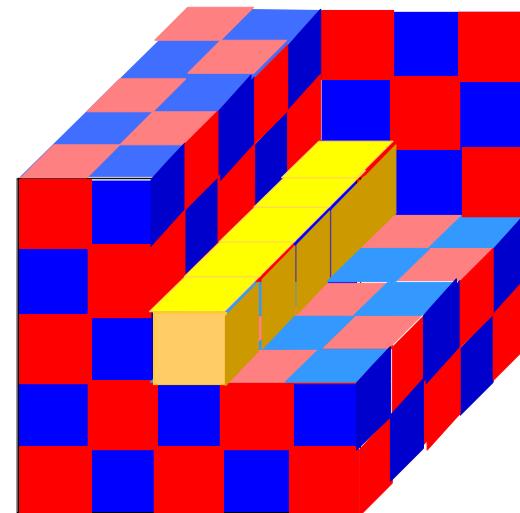
→ $D_{\perp} = \varepsilon E_{\perp}$ continuous $\Rightarrow \varepsilon_{\perp} = \langle \varepsilon^{-1} \rangle^{-1}$

Intentional “defects” are good

microcavities



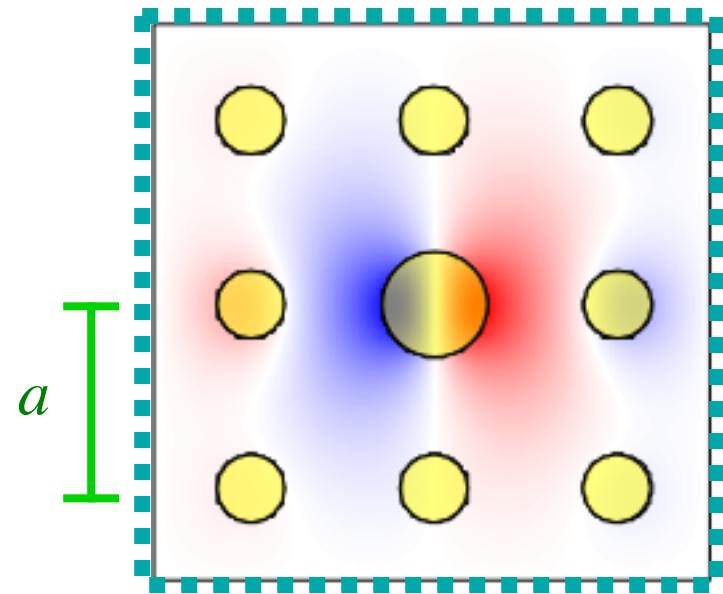
waveguides (“wires”)



Intentional “defects” in 2d

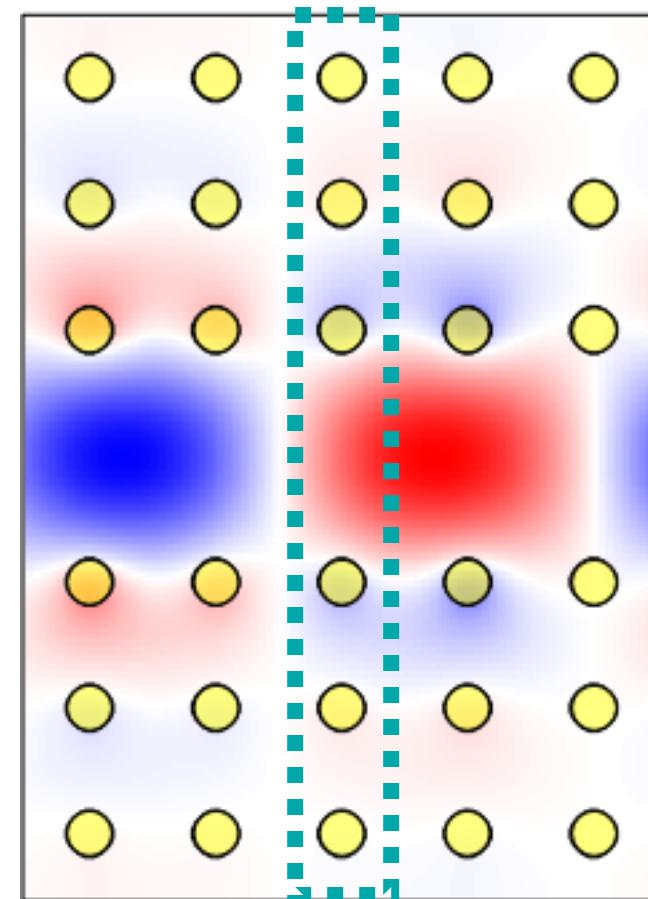
(Same computation, with supercell = many primitive cells)

microcavities

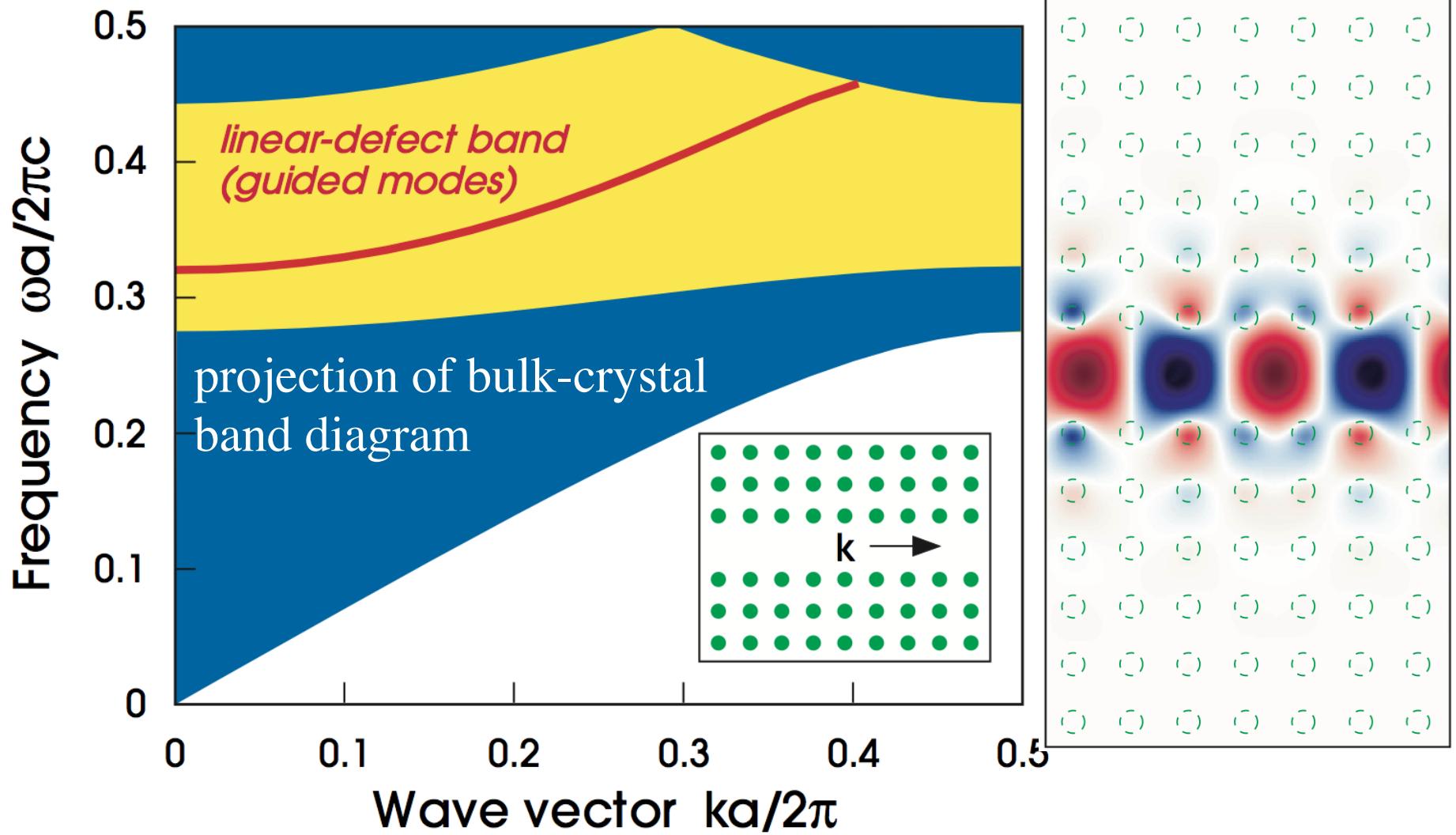


(boundary conditions \sim irrelevant
for exponentially localized modes)

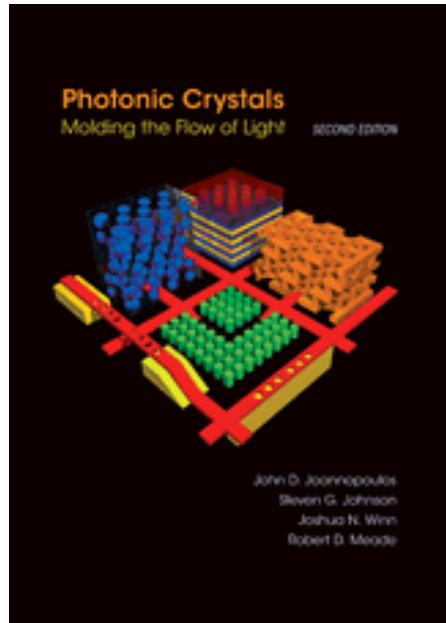
waveguides



Air-waveguide Band Diagram



to be continued...



Further reading:

Photonic Crystals book: <http://jdj.mit.edu/book>

Bloch-mode eigensolver: <http://jdj.mit.edu/mpb>

Computational Nanophotonics: Cavities and Resonant Devices

Steven G. Johnson
MIT Applied Mathematics

Resonance

an **oscillating mode** trapped for a long time in some volume
 (of light, sound, ...)

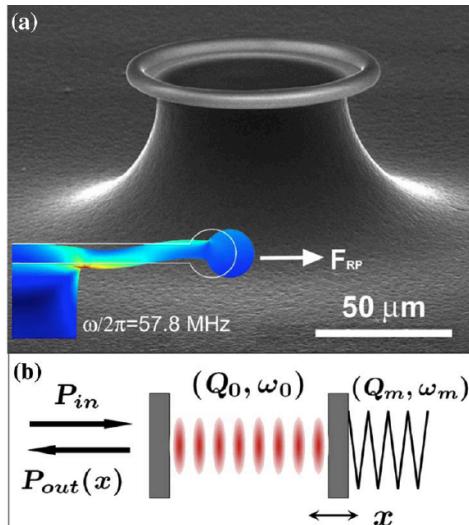
frequency ω_0

lifetime $\tau \gg 2\pi/\omega_0$

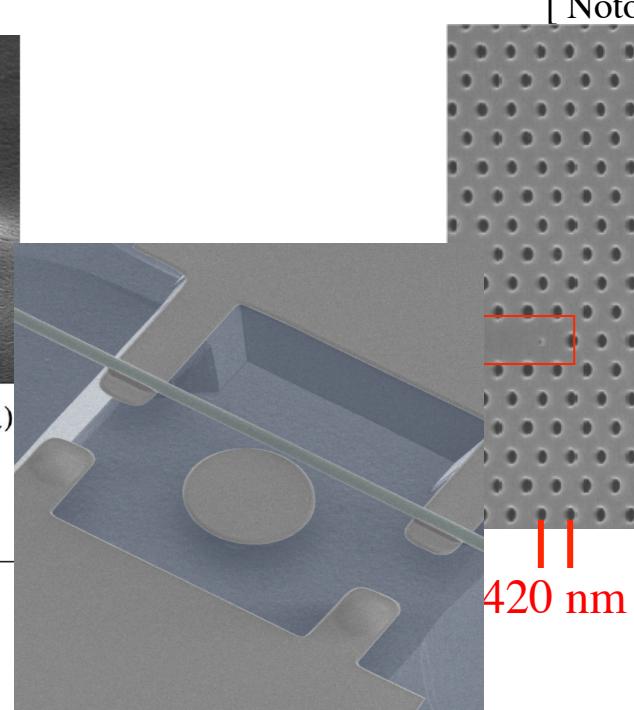
quality factor $Q = \omega_0 \tau / 2$

energy in cavity $\sim e^{-\omega_0 t/Q}$

modal
volume V



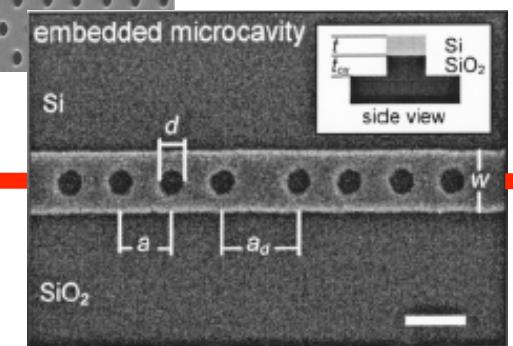
[Schliesser et al.,
PRL **97**, 243905 (2006)]



[Eichenfield et al. *Nature Photonics* **1**, 416 (2007)]

[Notomi et al. (2005).]

[C.-W. Wong,
APL **84**, 1242 (2004).]



Resonance = Pole in Green's Function

an **oscillating mode** trapped for a long time in some volume

(of light, sound, ...)

frequency ω_0

lifetime $\tau \gg 2\pi/\omega_0$

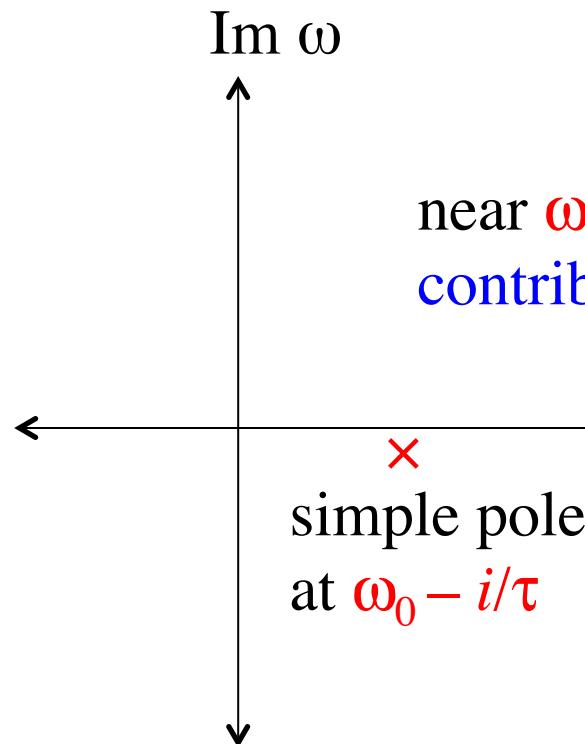
quality factor $Q = \omega_0\tau/2$

energy in cavity $\sim e^{-\omega_0 t/Q}$

modal

volume V

\sim volume where
residue is large

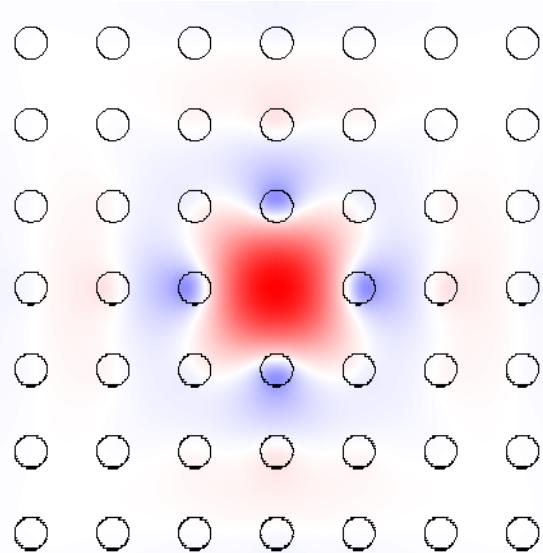


near ω_0 , Green's function is dominated by
contribution of the pole \sim a “resonant mode” profile

\rightarrow $\text{Re } \omega$

response to a narrowband pulse
 \sim exponential decay in time
(in vicinity of the cavity)

Microcavity Blues

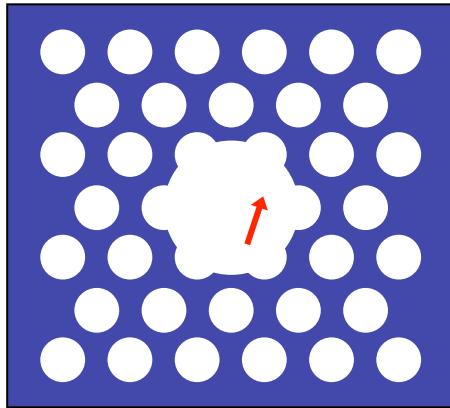


For cavities (*point defects*)
frequency-domain has its drawbacks:

- Best methods compute lowest- ω eigenvals,
but N^d supercells have N^d modes
below the cavity mode – *expensive*
- Best methods are for Hermitian operators,
but **losses** requires non-Hermitian

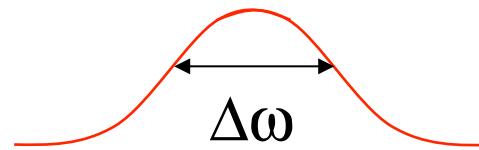
Time-Domain Eigensolvers

(finite-difference time-domain = FDTD)



Simulate Maxwell's equations on a **discrete grid**,
+ absorbing boundaries (leakage loss)

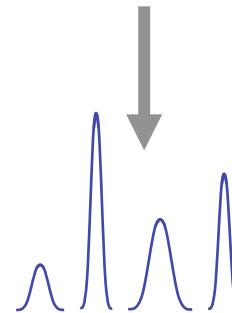
- Excite with broad-spectrum **dipole (1)** source



complex ω_n

*tricky
signal processing*

[Mandelsham,
J. Chem. Phys. **107**, 6756 (1997)]



Response is many
sharp peaks,
one peak per mode

decay rate in time gives loss

FDTD: finite difference time domain

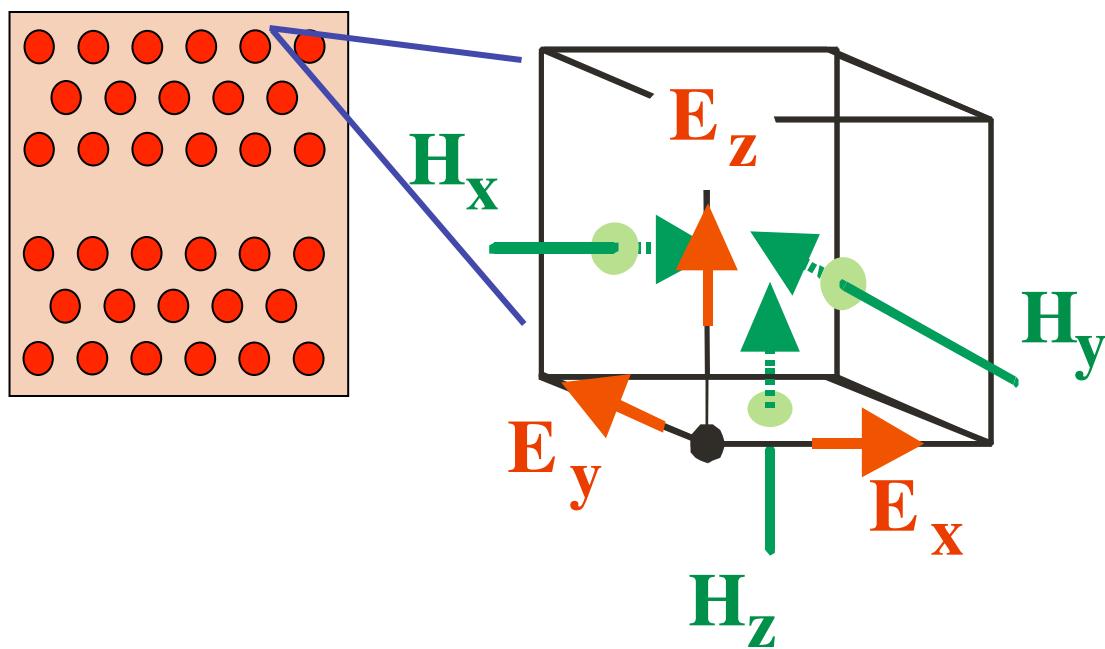
Finite-difference-time-domain (FDTD) is a method to model Maxwell's equations on a **discrete time & space grid** using finite centered differences

$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$

$$\nabla \times \mathbf{H} = \frac{\partial \mathbf{D}}{\partial t} + \mathbf{J}$$

$$\mathbf{D} = \epsilon \mathbf{E}$$

$$\mathbf{B} = \mu \mathbf{H}$$



K.S. Yee 1966

A. Taflove & S.C. Hagness 2005

FDTD: Yee leapfrog algorithm

2d example:

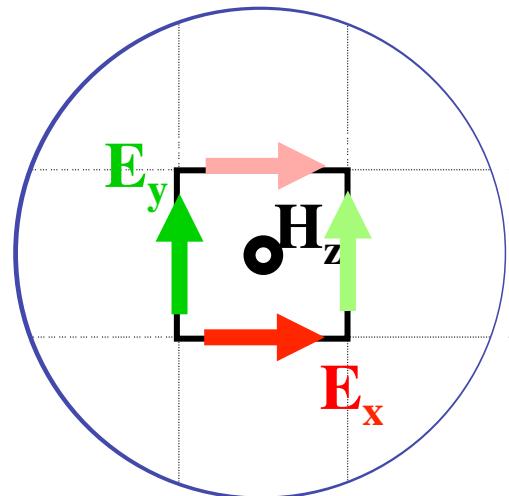
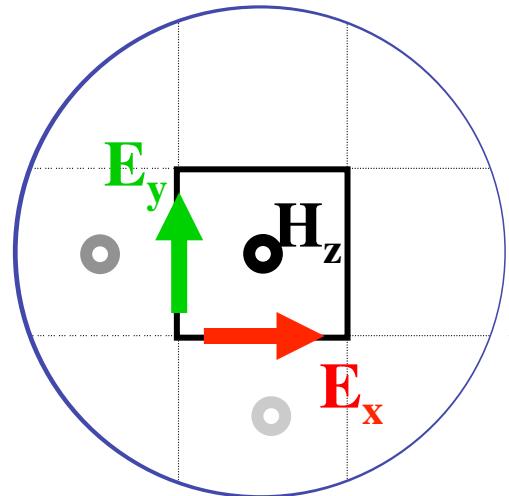
- 1) at time t : Update \mathbf{D} fields everywhere using spatial derivatives of \mathbf{H} , then find $\mathbf{E} = \epsilon^{-1}\mathbf{D}$

$$\mathbf{E}_x += \frac{\Delta t}{\epsilon \Delta y} (H_z^{j+0.5} - H_z^{j-0.5})$$

$$\mathbf{E}_y -= \frac{\Delta t}{\epsilon \Delta x} (H_z^{i+0.5} - H_z^{i-0.5})$$

- 2) at time $t+0.5$: Update \mathbf{H} fields everywhere using spatial derivatives of \mathbf{E}

$$H_z += \frac{\Delta t}{\mu} \left(\frac{E_x^{j+1} - E_x^j}{\Delta y} + \frac{E_y^i - E_y^{i+1}}{\Delta x} \right)$$

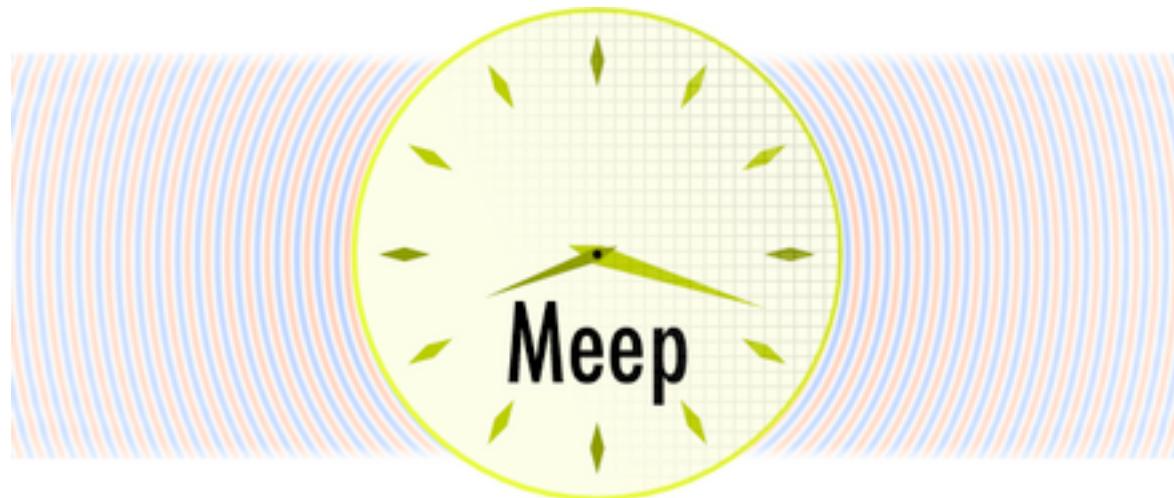


CFL/Von Neumann stability: $c\Delta t < 1 / \sqrt{\Delta x^{-2} + \Delta y^{-2}}$

Free software: MEEP

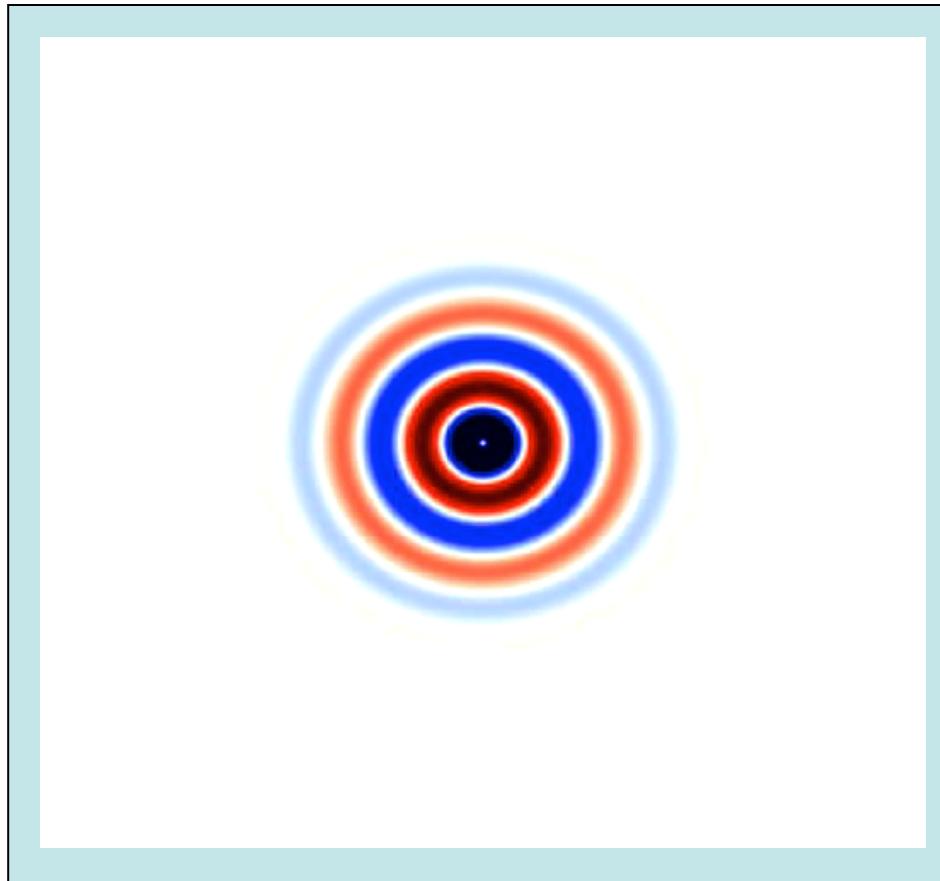
<http://ab-initio.mit.edu/meep>

- FDTD Maxwell solver: 1d/2d/3d/cylindrical
- Parallel, scriptable, integrated optimization, signal processing
- Arbitrary geometries, anisotropy, dispersion, nonlinearity
- Bloch-periodic boundaries, symmetry boundary conditions,
+ PML absorbing boundary layers...



Absorbing boundaries?

Finite-difference/finite-element **volume discretizations**
need to **artificially truncate space** for a computer simulation.



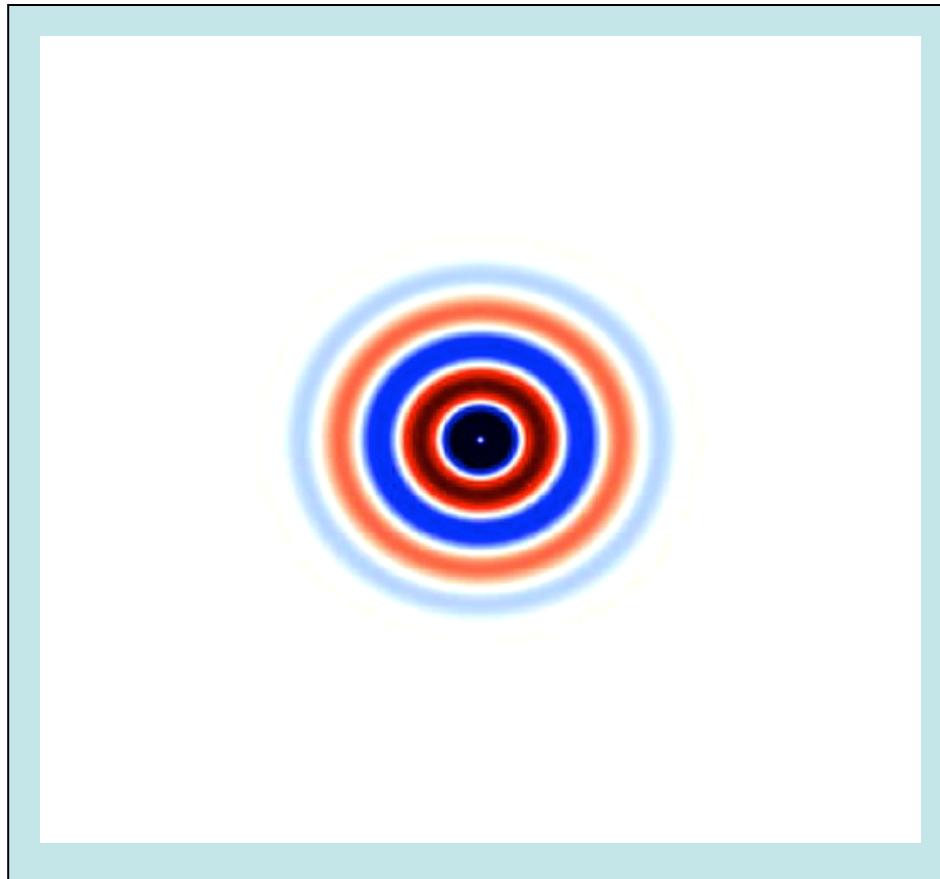
In a wave equation,
a hard-wall **truncation**
gives reflection artifacts.

An old goal: “**absorbing
boundary condition**” (ABC)
that absorbs outgoing
waves.

Problem: good ABCs are
hard to find in $> 1d$.

Perfectly Matched Layers (PMLs)

Bérenger, 1994: design an *artificial* absorbing layer
that is *analytically reflectionless*



Works *remarkably well*.

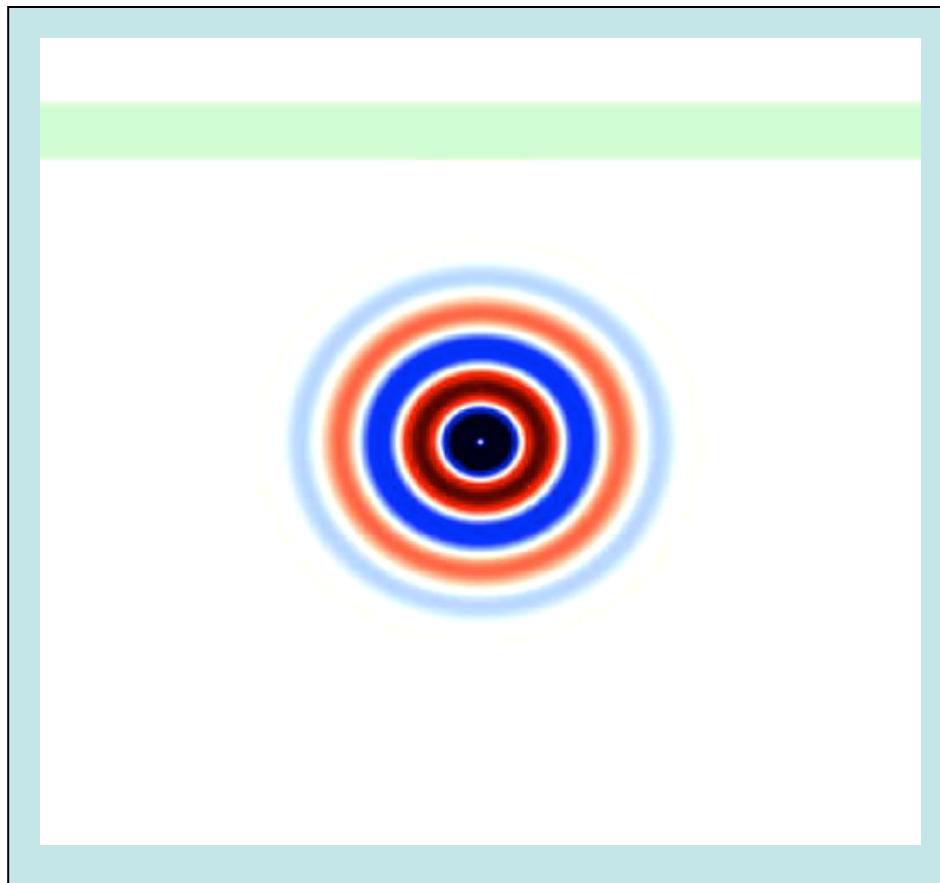
Now **ubiquitous** in FD/FEM
wave-equation solvers.

Several derivations, cleanest
& most general via “**complex
coordinate stretching**”

[Chew & Weedon (1994)]

Perfectly Matched Layers (PMLs)

Bérenger, 1994: design an *artificial* absorbing layer
that is *analytically reflectionless*

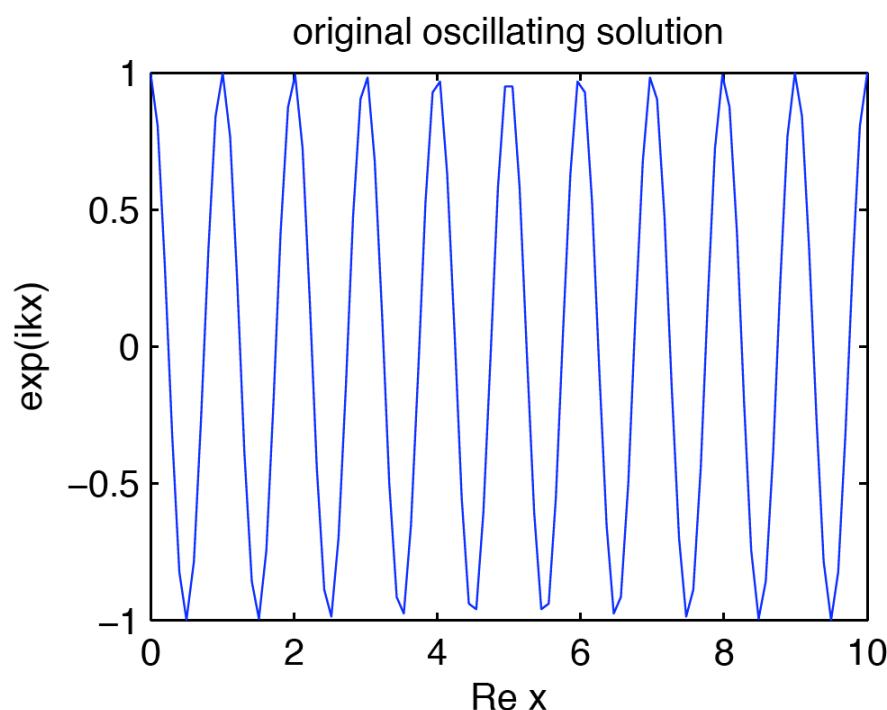


Even works **in inhomogeneous media** (e.g. waveguides).

PML Starting point: propagating wave

- Say we want to absorb wave traveling in $+x$ direction in an **x -invariant medium** at a frequency $\omega > 0$.

fields $\sim f(y, z) e^{i(kx - \omega t)}$ *(usually, $k > 0$)*

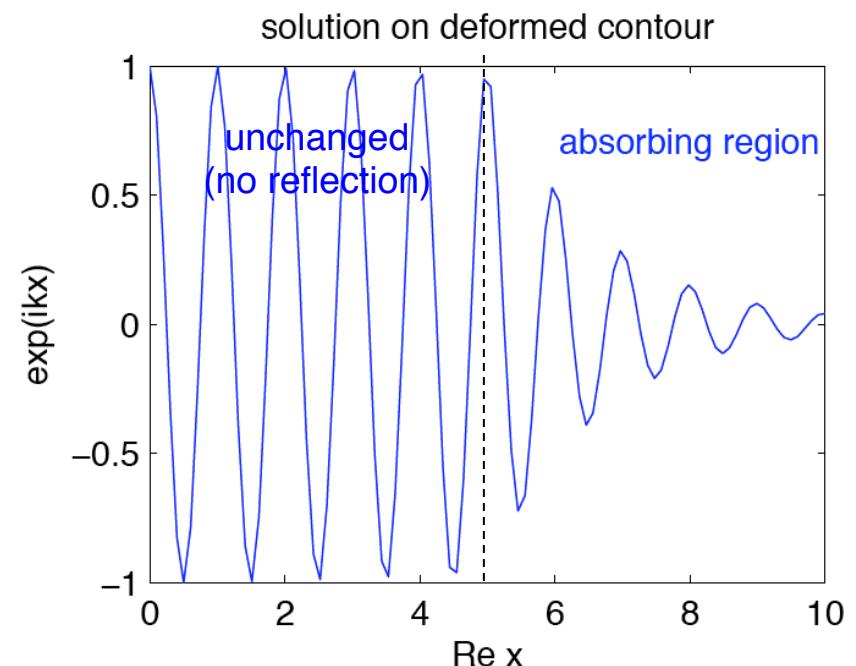
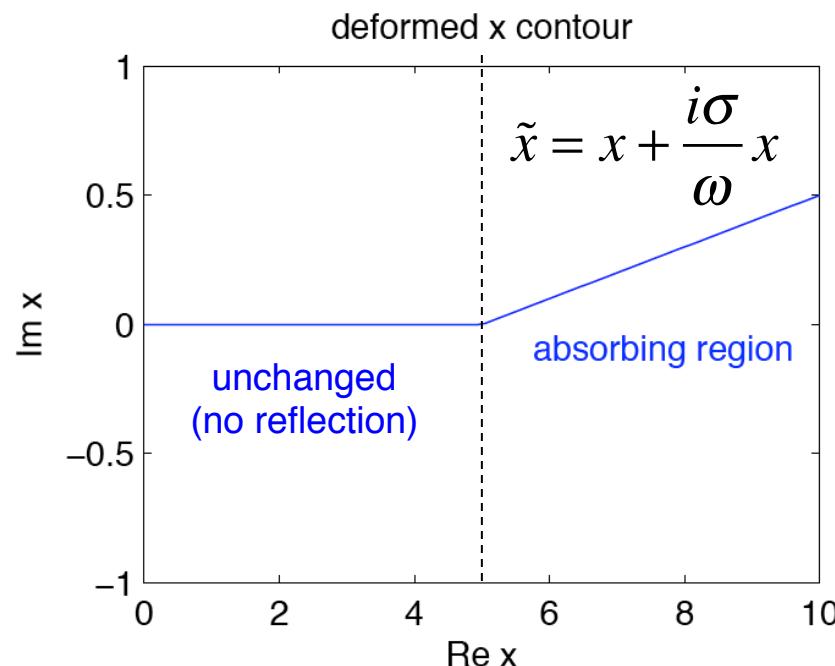


[rare “backward-wave”
cases defeat PML
(Loh, 2009)]

(only x in wave
equation is via
 $\partial / \partial x$
terms.)

PML step 1: Analytically continue

Electromagnetic fields & equations are *analytic* in x ,
so we can **evaluate at complex x** & still solve same equations



fields $\sim f(y, z) e^{i(kx - \omega t)} \rightarrow f(y, z) e^{i(kx - \omega t) - \frac{k}{\omega} \sigma x}$

PML step 2: Coordinate transformation

Weird to solve equations for complex coordinates \tilde{x} ,
so do **coordinate transformation back to real x .**

$$\tilde{x}(x) = x + \int^x \frac{i\sigma(x')}{\omega} dx'$$

(allow x -dependent
PML strength s)

$$\frac{\partial}{\partial x} \xrightarrow{1} \frac{\partial}{\partial \tilde{x}} \xrightarrow{2} \left[\frac{1}{1 + \frac{i\sigma(x)}{\omega}} \right] \frac{\partial}{\partial x}$$

$$\text{fields } \sim f(y, z) e^{i(kx - \omega t)} \rightarrow f(y, z) e^{i(kx - \omega t) - \frac{k}{\omega} \int^x \sigma(x') dx'}$$

nondispersive materials: $k/\omega \sim \text{constant}$
so decay rate independent of ω
(at a given incidence angle)

PML Step 3: Effective materials

In Maxwell's equations, $\nabla \times \mathbf{E} = i\omega\mu\mathbf{H}$, $\nabla \times \mathbf{H} = -i\omega\epsilon\mathbf{E} + \mathbf{J}$, coordinate transformations are *equivalent* to transformed *materials*
 (Ward & Pendry, 1996: “transformational optics”)

$$\{\epsilon, \mu\} \rightarrow \frac{J\{\epsilon, \mu\}J^T}{\det J}$$

x PML Jacobian

$$J = \begin{pmatrix} (1+i\sigma/\omega)^{-1} & & \\ & 1 & \\ & & 1 \end{pmatrix}$$

$$\left(\frac{\partial x}{\partial \tilde{x}} \right)$$

for isotropic starting materials:

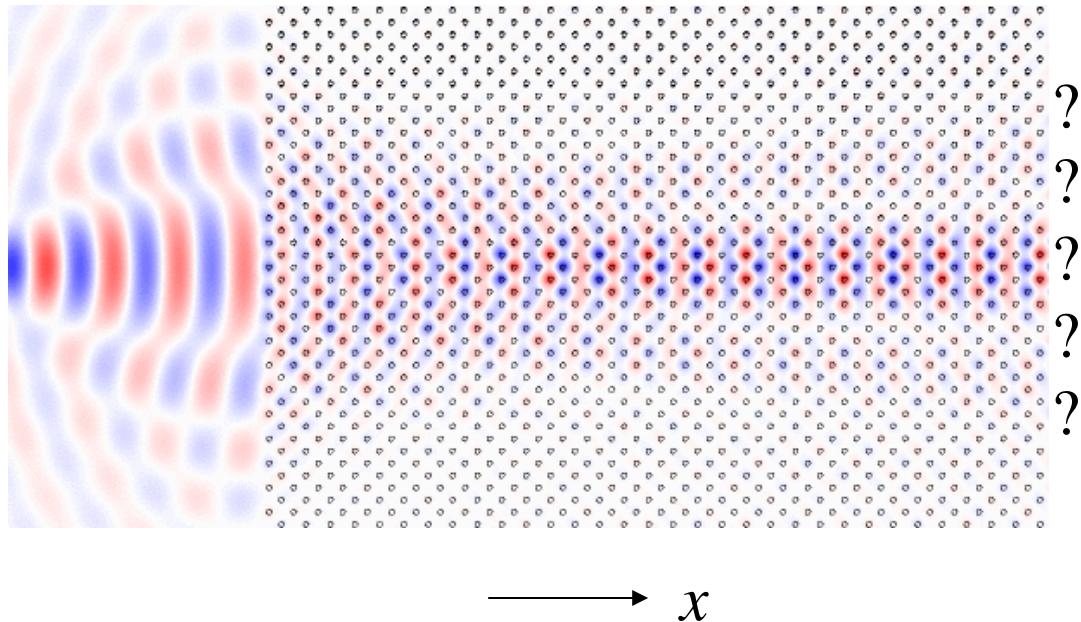
$$\{\epsilon, \mu\} \rightarrow \{\epsilon, \mu\} \begin{pmatrix} (1+i\sigma/\omega)^{-1} & & \\ & 1+i\sigma/\omega & \\ & & 1+i\sigma/\omega \end{pmatrix}$$

effective conductivity

PML = effective anisotropic “absorbing” ϵ, μ

Photonic-crystal PML?

FDTD (Meep) simulation:

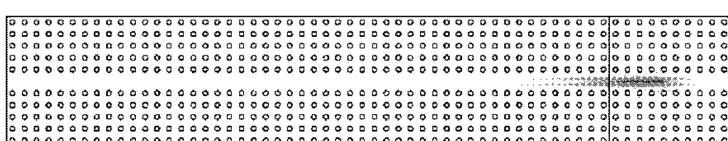
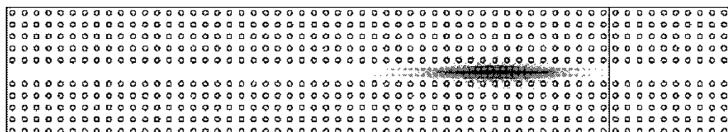
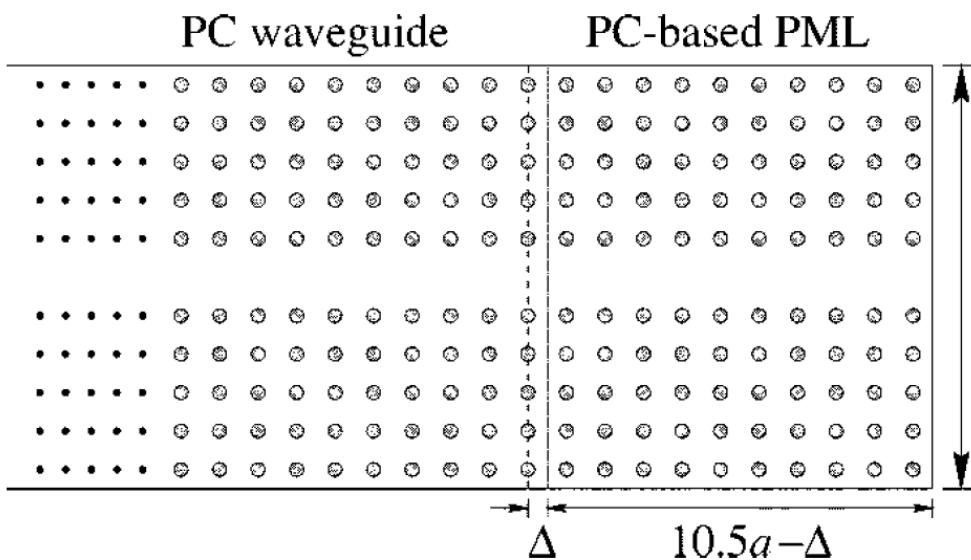


ϵ not even *continuous*
in x direction,
much less analytic!

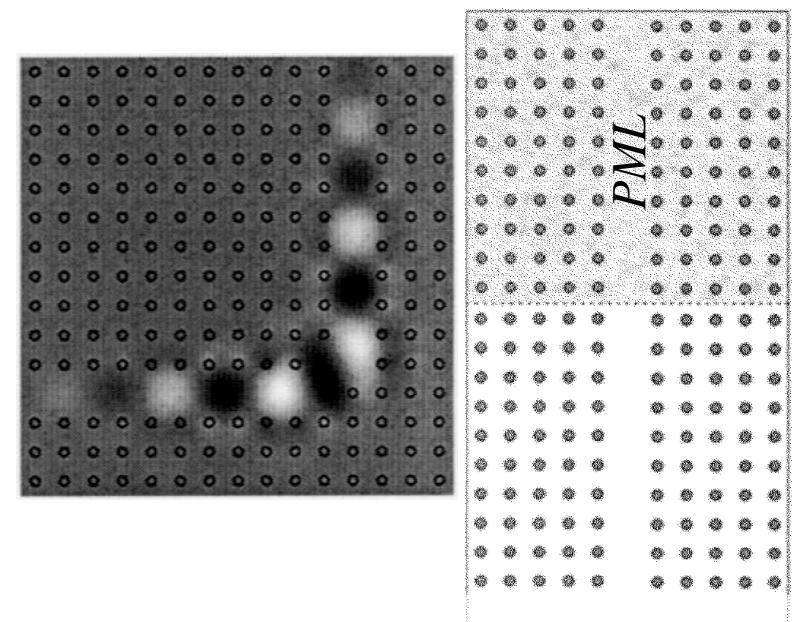
Analytic continuation of Maxwell's equations is hopeless
— no reason to think that PML technique should work

Photonic-crystal PMLs: Magic?

[Koshiba, Tsuji, & Sasaki (2001)]



[Kosmidou *et al* (2003)]



... & several other authors ...

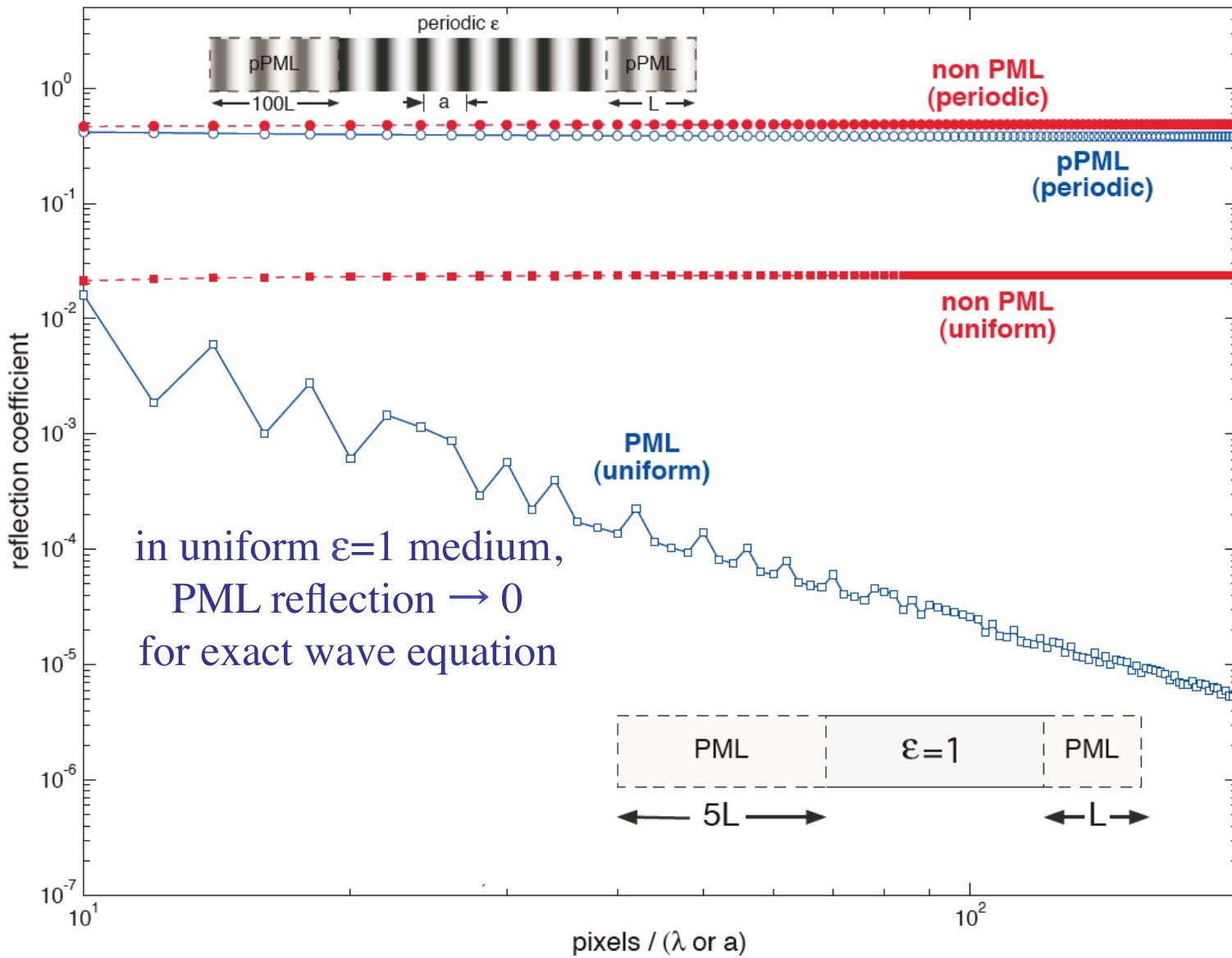
Low reflections claimed

— is PML working?

Something suspicious:
very thick absorbers.

Failure of Photonic-crystal “pseudo-PML”

[Oskooi *et al*, *Optics Express* **16**, 11376 (2008)]



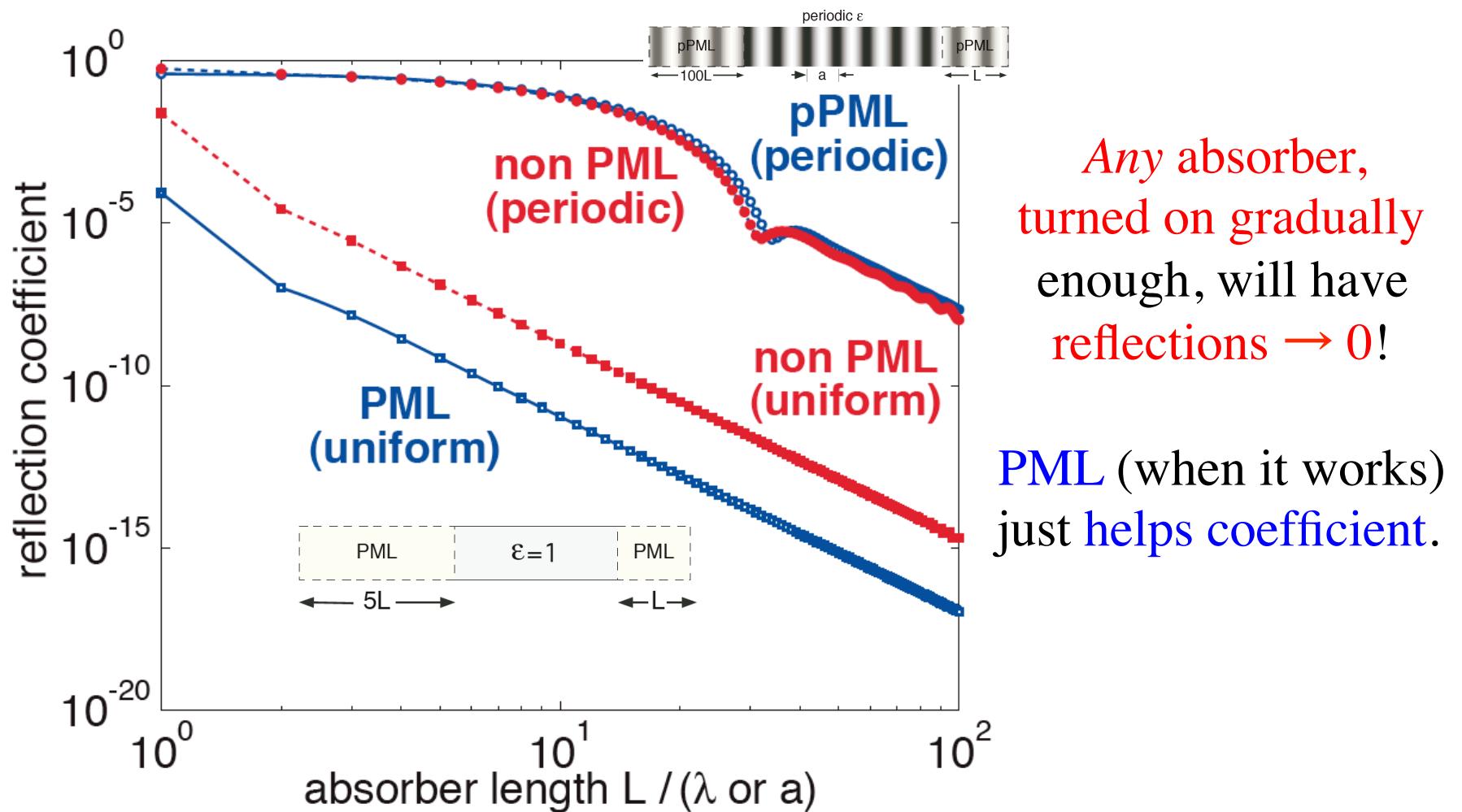
1d test case:

(pseudo-)
PML in
periodic ϵ
reflection
doesn't $\rightarrow 0$
as $\Delta x \rightarrow 0$

... similar
to non-PML
scalar σ

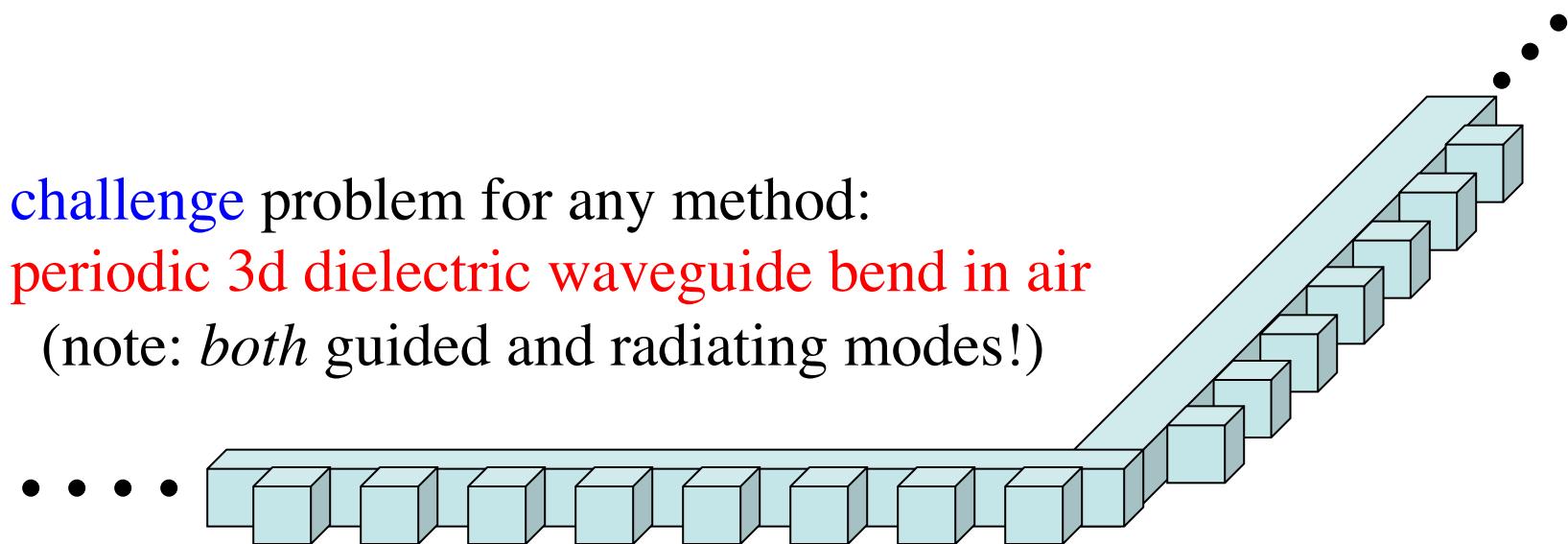
Redemption of the pseudo-PML: *slow (“adiabatic”) absorption turn-on*

[Oskooi *et al*, Optics Express **16**, 11376 (2008)]



What about DtN / RCWA / Bloch-mode-expansion / SIE methods?

- useful, nice methods that can impose outgoing boundary conditions exactly, once the Green's function / Bloch modes computed



challenge problem for any method:
periodic 3d dielectric waveguide bend in air

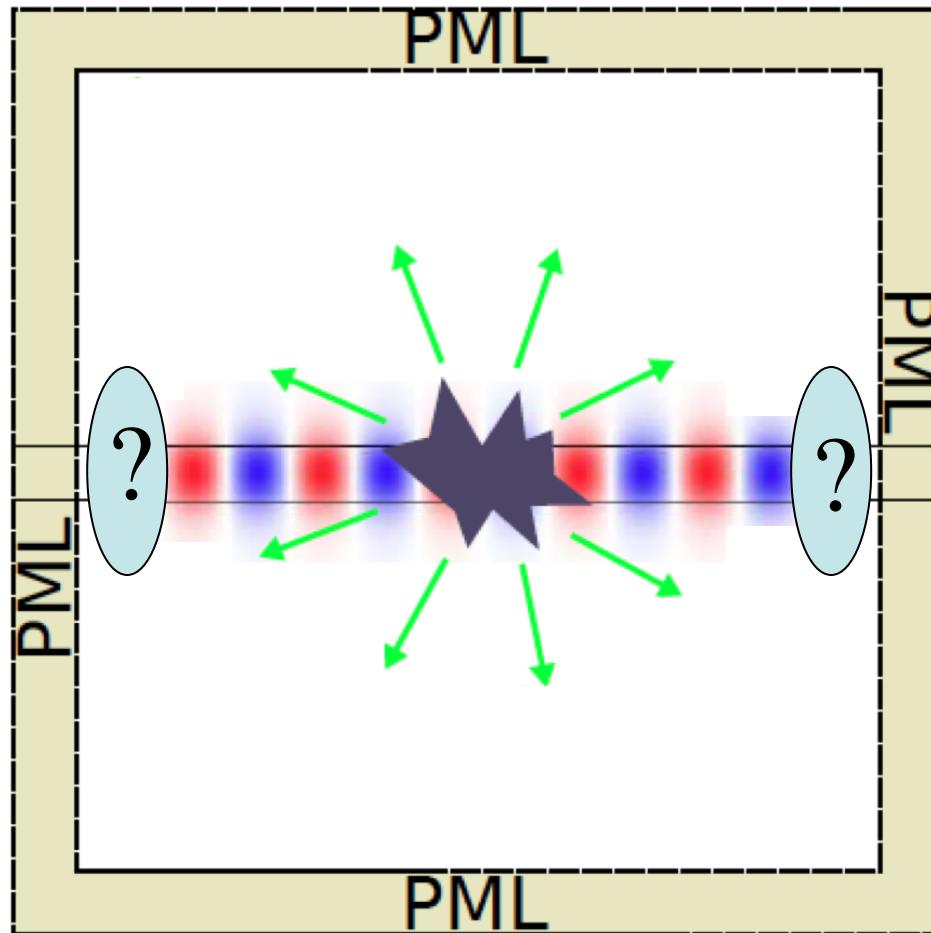
(note: *both* guided and radiating modes!)

... DtN / Green's function / Bloch modes (incl. radiation!) expensive

Computational Nanophotonics: Sources & Integral Equations

Steven G. Johnson
MIT Applied Mathematics

How can we excite a desired incident wave?



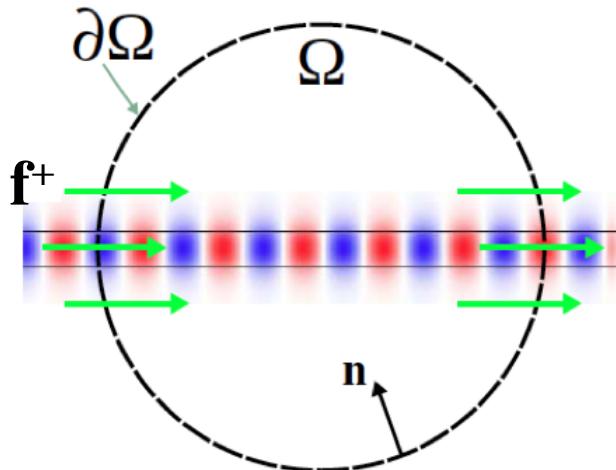
Want some **current source** to excite incident waveguide mode, planewave, etc...

- also called **transparent** source since waves do not scatter from it (thanks to linearity)
- vs. **hard source** = Dirichlet field condition

Equivalent currents

(“total-field/scattered-field” approach)

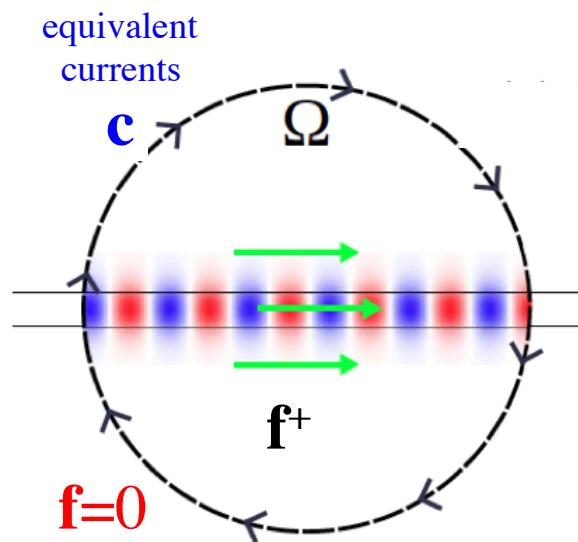
[review article: arXiv:1301.5366]



known incident fields

$$\mathbf{f}^+ = \begin{pmatrix} \mathbf{E} \\ \mathbf{H} \end{pmatrix}$$

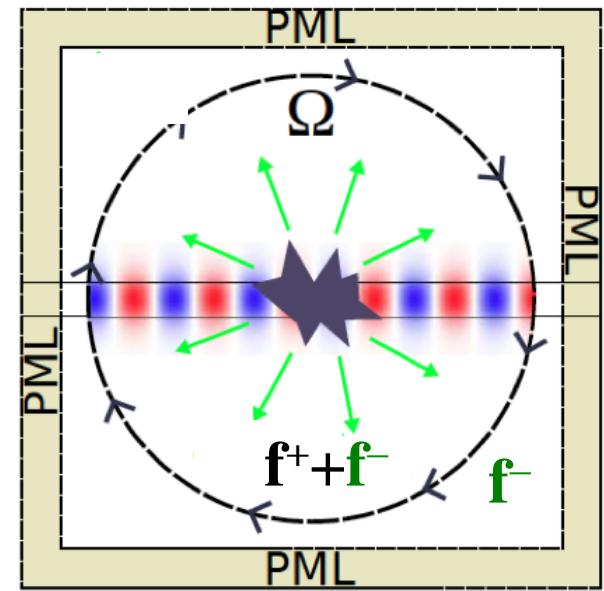
in ambient medium
(possibly inhomogeneous,
e.g. waveguide or photonic crystal)



want to construct
surface currents

$$\mathbf{c} = \begin{pmatrix} \mathbf{J} \\ \mathbf{K} \end{pmatrix}$$

giving same \mathbf{f}^+ in Ω



do simulations
in finite domain
+ inhomogeneities
/ interactions
= scattered field \mathbf{f}^-

The *Principle of Equivalence* in classical EM

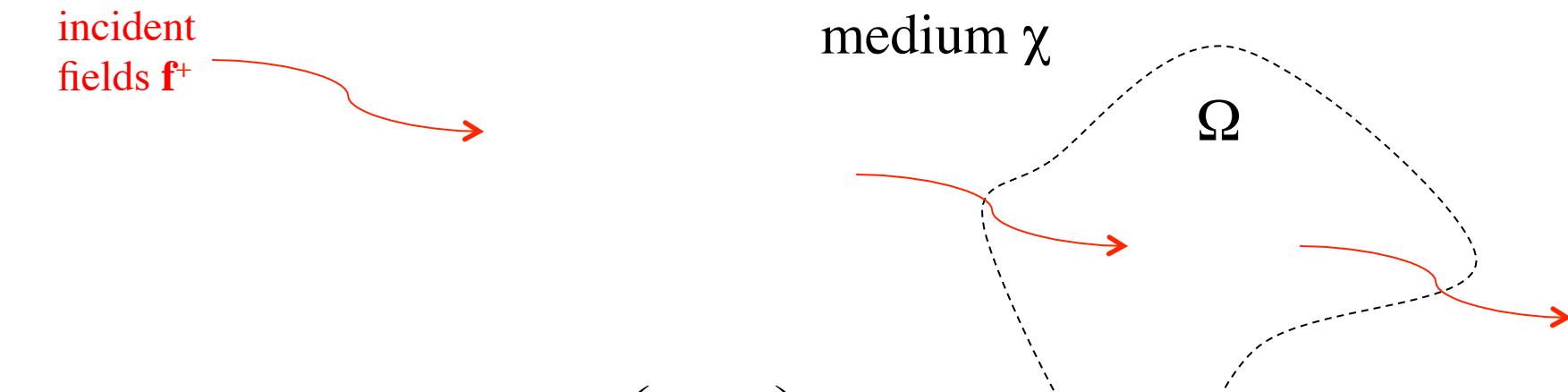
(or Stratton–Chu equivalence principle)
(formalizes Huygens’ Principle)
(or total-field/scattered-field, TFSF)

(close connection to Schur complement [Kuchment])

[see e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

[review article: arXiv:1301.5366]

starting point: solution in all space



6-component
fields:

$$\mathbf{f}^+ = \begin{pmatrix} \mathbf{E} \\ \mathbf{H} \end{pmatrix}$$

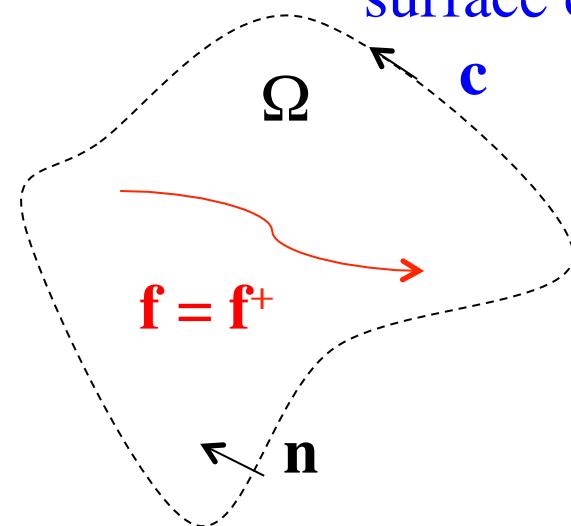
solve (source-free) Maxwell PDE (in frequency domain):

$$\begin{pmatrix} & \nabla \times \\ -\nabla \times & \end{pmatrix} \mathbf{f}^+ = -i\omega\chi\mathbf{f}^+$$

constructing solution in Ω

*equivalent
“6”-component
surface currents*

$$\mathbf{f} = 0$$



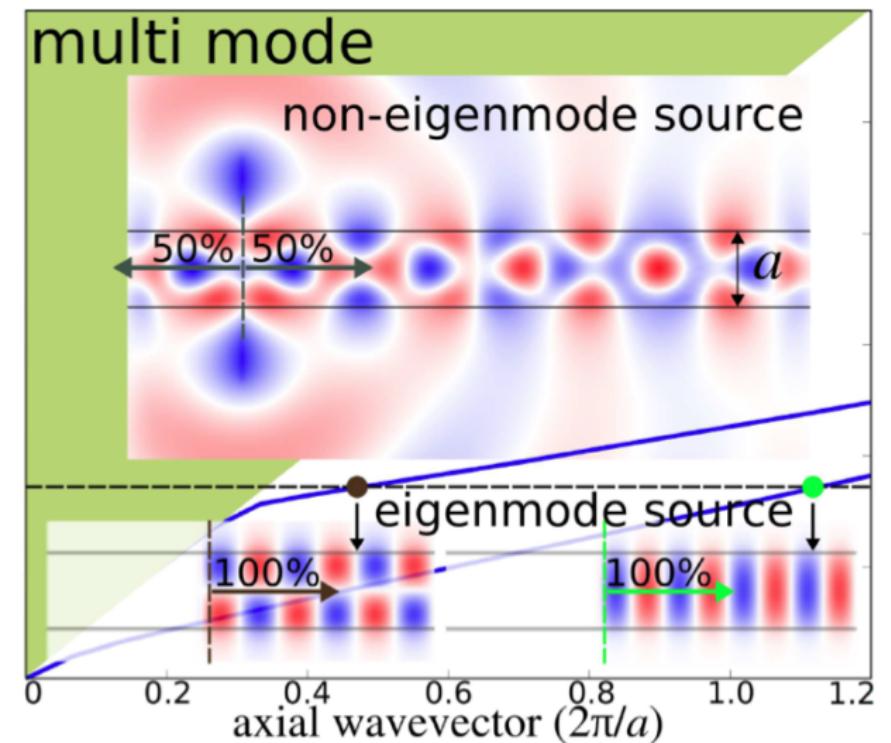
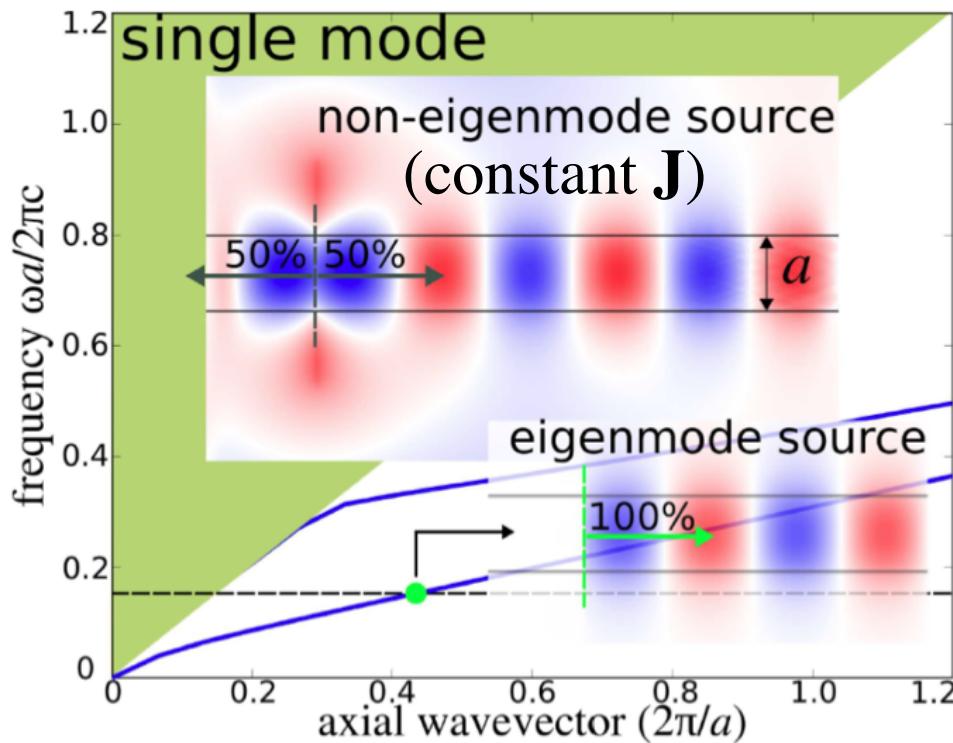
construct \mathbf{c} so that \mathbf{f} is a new solution:

$$\begin{pmatrix} \nabla \times \\ -\nabla \times \end{pmatrix} \mathbf{f} = -i\omega\chi\mathbf{f} + \delta(\partial\Omega) \begin{pmatrix} -\mathbf{n} \times \mathbf{H} \\ \mathbf{n} \times \mathbf{E} \end{pmatrix}$$

$$= -i\omega\chi\mathbf{f} + \mathbf{c}$$

Exciting a waveguide mode in FDTD

— compute mode in MPB, then use as source in MEEP



[review article: arXiv:1301.5366]

Problems with equivalent sources

(if not solved, undesired excitation of other waves)

[review article: arXiv:1301.5366]

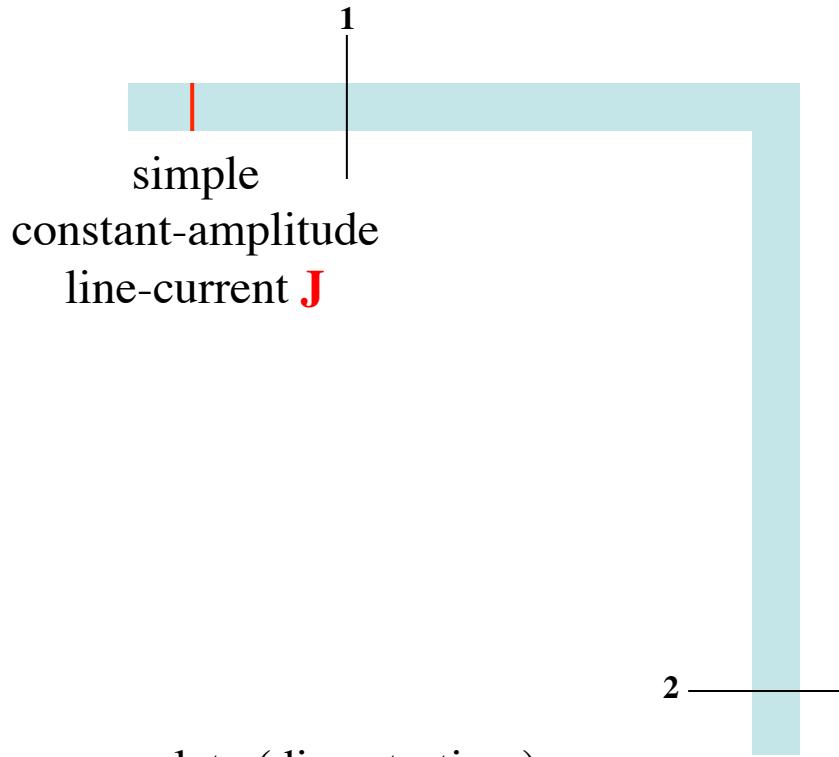
- **Discretization mismatch:** at finite resolution, solutions from one technique (MPB) don't exactly match discrete modes in another technique (Meep) — leads to small imperfections — solvable by using the same discretization to find modes
- **Dispersion:** mode profile varies with ω , so injecting a pulse $p(t)$ requires a convolution with $\hat{\mathbf{c}}(\mathbf{x},\omega) \leftrightarrow \mathbf{c}(\mathbf{x},t)$

$$\text{currents}(\mathbf{x},t) = p(t) * \mathbf{c}(\mathbf{x},t) \approx p(t) \hat{\mathbf{c}}(\mathbf{x},\omega)_{\text{narrow-bandwidth}}$$

- convolutions expensive, can be approximated by finite-time (FIR/IIR) calculations using DSP techniques
- specialized methods are known for planewave sources (have numerical dispersion!)

Shortcut: Subtract two simulations

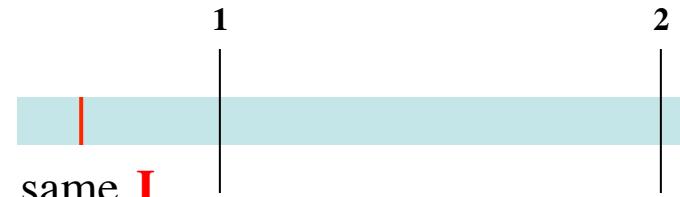
example: 90° bend of single-mode dielectric waveguide



accumulate (discrete-time)
Fourier transforms of fields:

$$\hat{\mathbf{f}}_{\text{bend,straight}}^{1,2}(\mathbf{x}, \omega) = \sum_n \mathbf{f}(\mathbf{x}, n\Delta t) e^{i\omega n\Delta t}$$

at desired frequencies ω



want incident, transmitted,
and reflected energy-flux spectra:

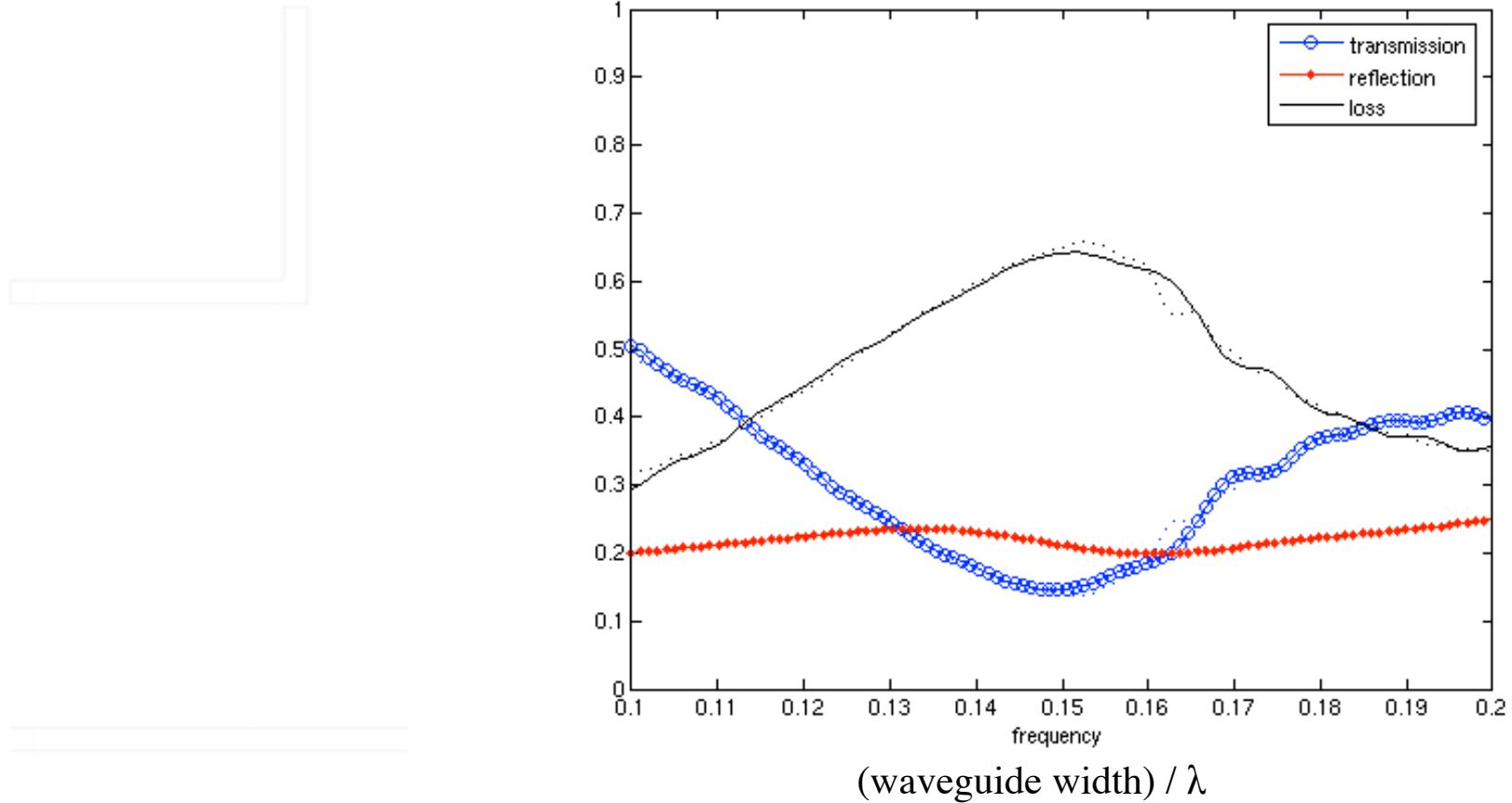
incident: Poynting flux of $\hat{\mathbf{f}}_{\text{straight}}^2$

transmitted: flux of $\hat{\mathbf{f}}_{\text{bend}}^2$

reflected: flux of $\hat{\mathbf{f}}_{\text{bend}}^1 - \hat{\mathbf{f}}_{\text{straight}}^1$

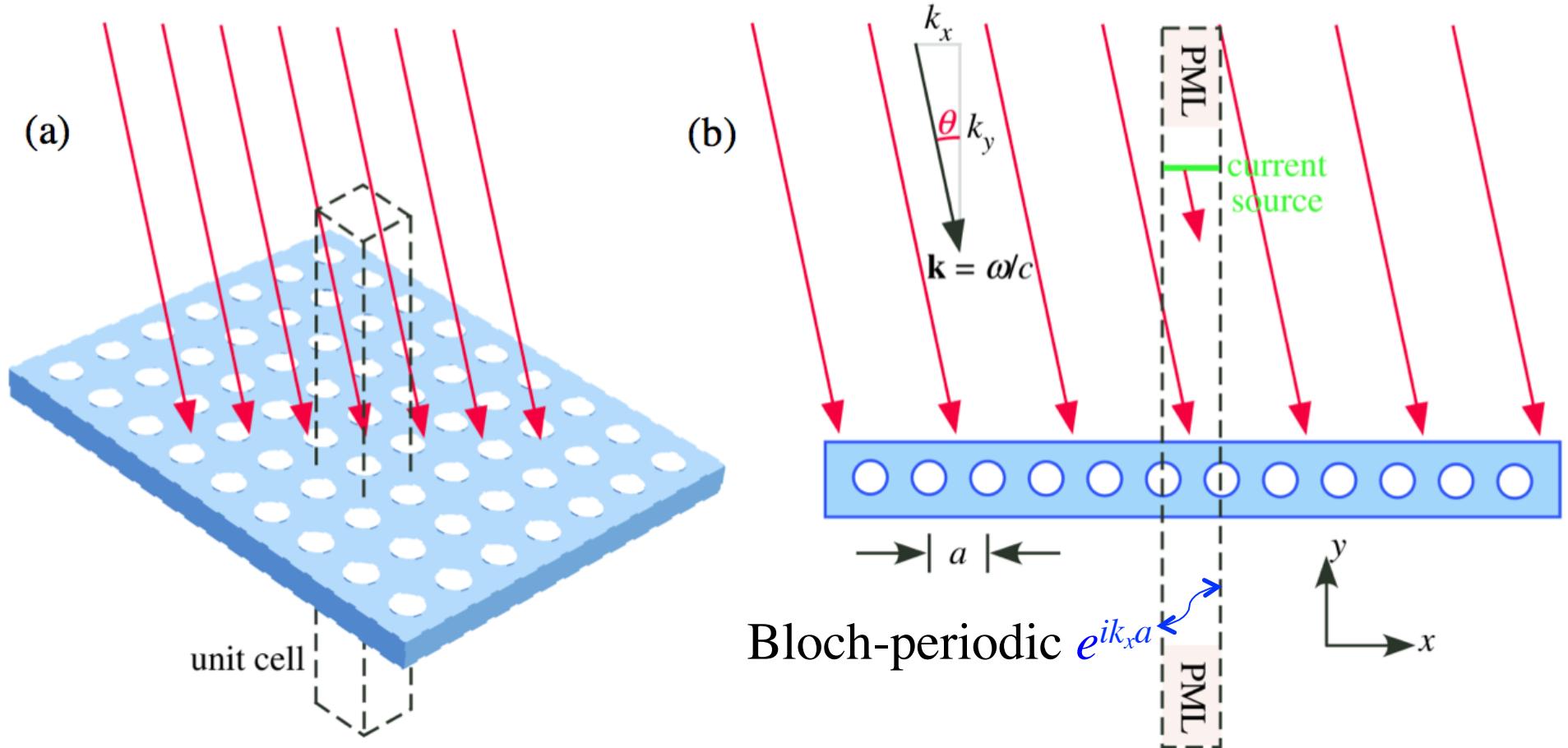
Shortcut: Subtract two simulations

example: 90° bend of single-mode dielectric waveguide



Shortcut: Planewave sources for periodic media

[review article:
arXiv:1301.5366]

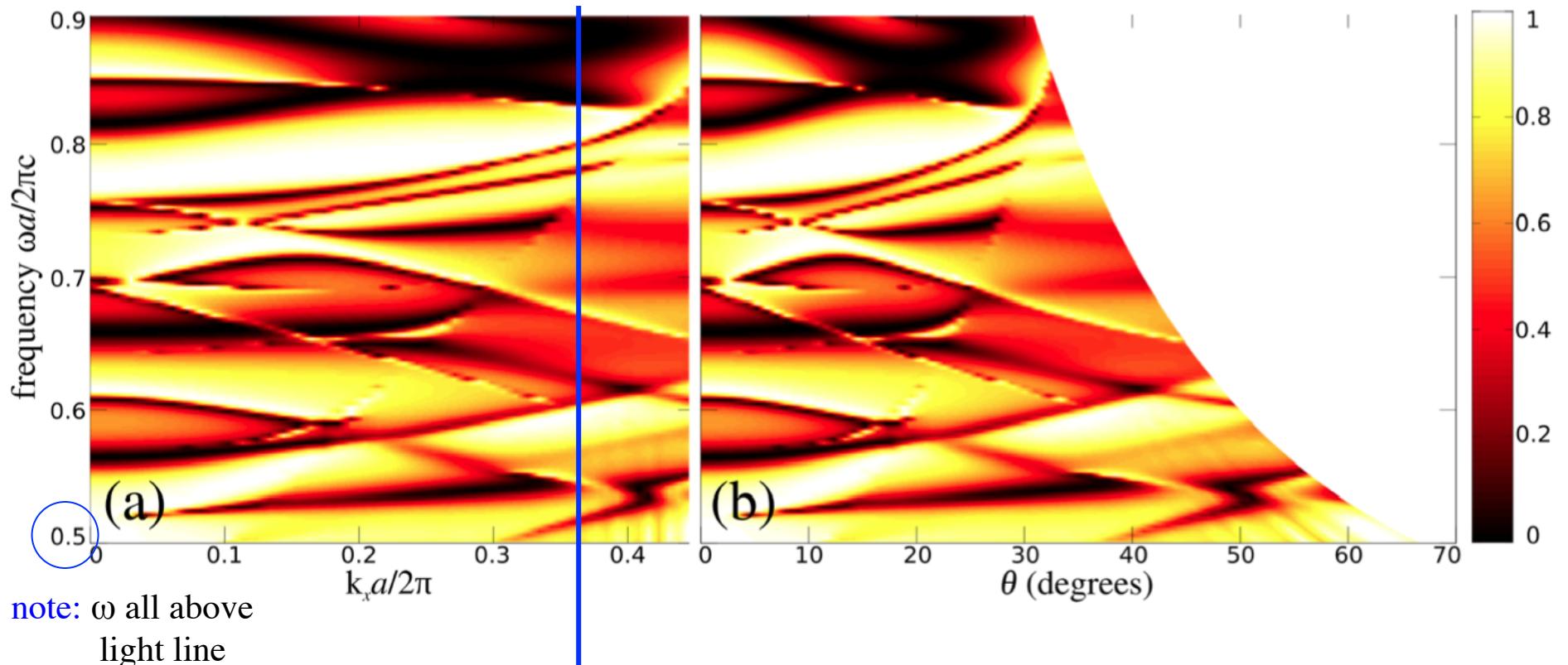


trick #1: incident & scattered fields
are Bloch-periodic/quasiperiodic

trick #2: $e^{ik_x x}$ current source
produces planewave

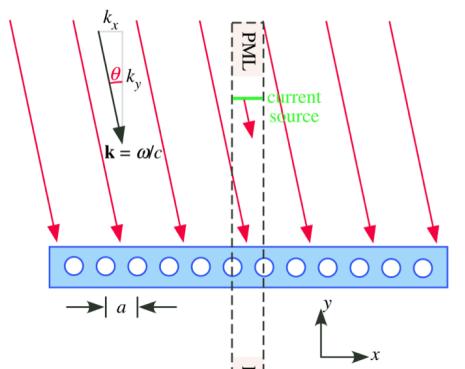
Reflection spectra example for periodic media

(Fano resonance lineshapes)

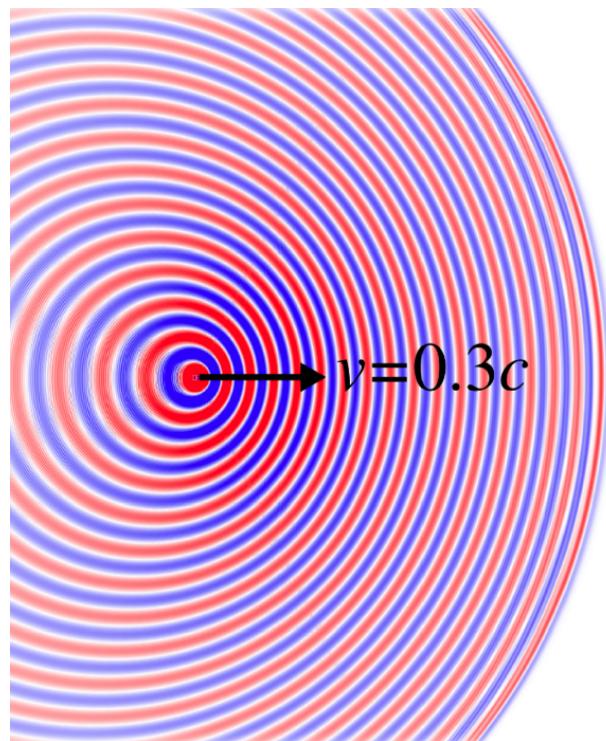


entire spectrum at fixed k_x
from single FDTD simulation
(Fourier transform of pulse)

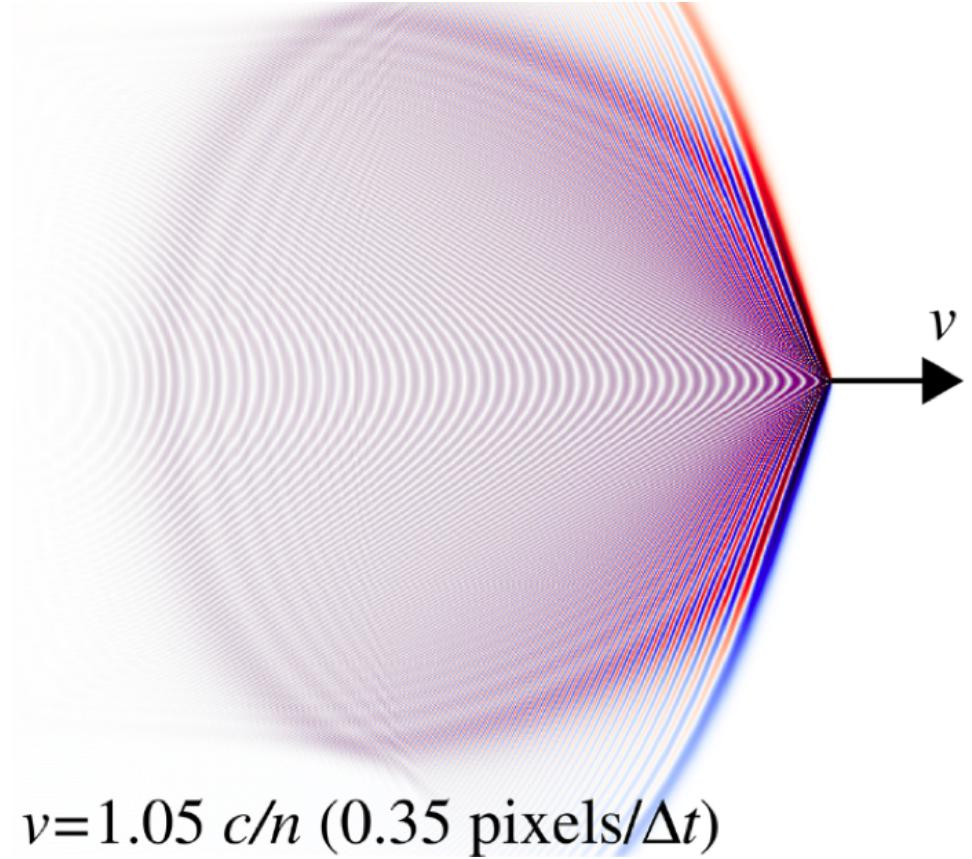
\Leftrightarrow curved line
 $\theta = \text{asec}(ck_x/\omega)$
in (ω, θ) plot



Fun possibilities in FDTD: moving sources [= just some currents $J(x,t)$]



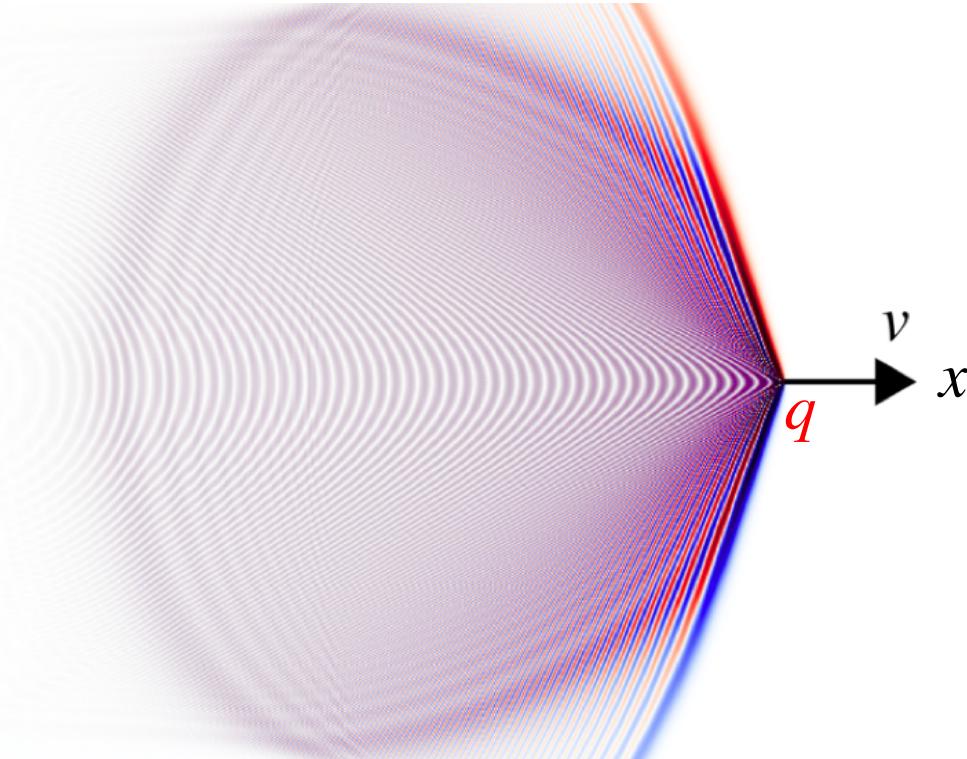
Doppler shift from
moving oscillating dipole



$v=1.05 c/n$ (0.35 pixels/ Δt)

Cerenkov radiation from moving
point charge in dielectric medium

Cerenkov radiation



$$v = 1.05 c/n \text{ (0.35 pixels}/\Delta t)$$

$$\text{charge density } \rho = q\delta(x - vt)$$

\Rightarrow current density

$$J_x = qv\delta(x - vt)$$

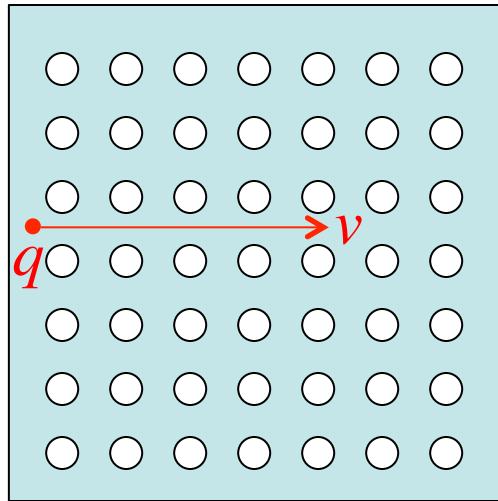
$$= \frac{qv}{2\pi} \int_{-\infty}^{+\infty} e^{ik(x-vt)} dk$$

$$= e^{i(kx-\omega t)}$$

$$\text{if } \omega(k) = kv$$

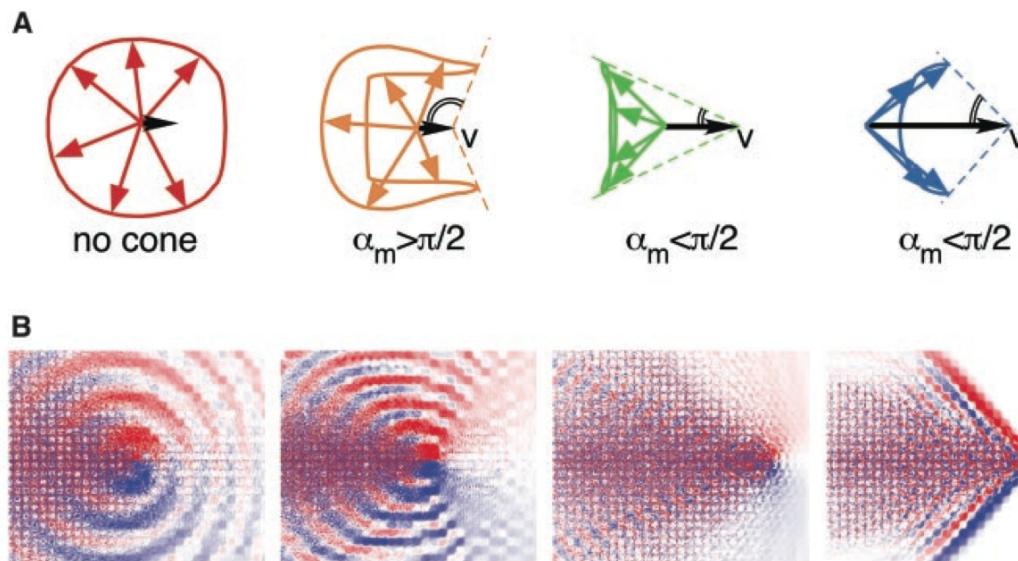
excites radiating mode $\omega(k_x, k_y)$
if $v = \omega(k_x, k_y)/k_x$
 $=$ phase velocity in x direction
 $\geq c/n$ in index- n medium

Cerenkov radiation in photonic crystal



excites radiating mode $\omega(k_x, k_y)$
if $v = \omega(k_x, k_y)/(k_x + 2\pi m/a)$
for any integer m

⇒ no minimum v
[Smith–Purcell effect]



very different radiation
patterns & directions
depending on v ,
due to interactions with
2d PhC dispersion curves

[Luo, Ibanescu, Johnson,
& Joannopoulos (Science, 2002)]

Surface-integral equations (SIEs) and boundary-element methods (BEMs)

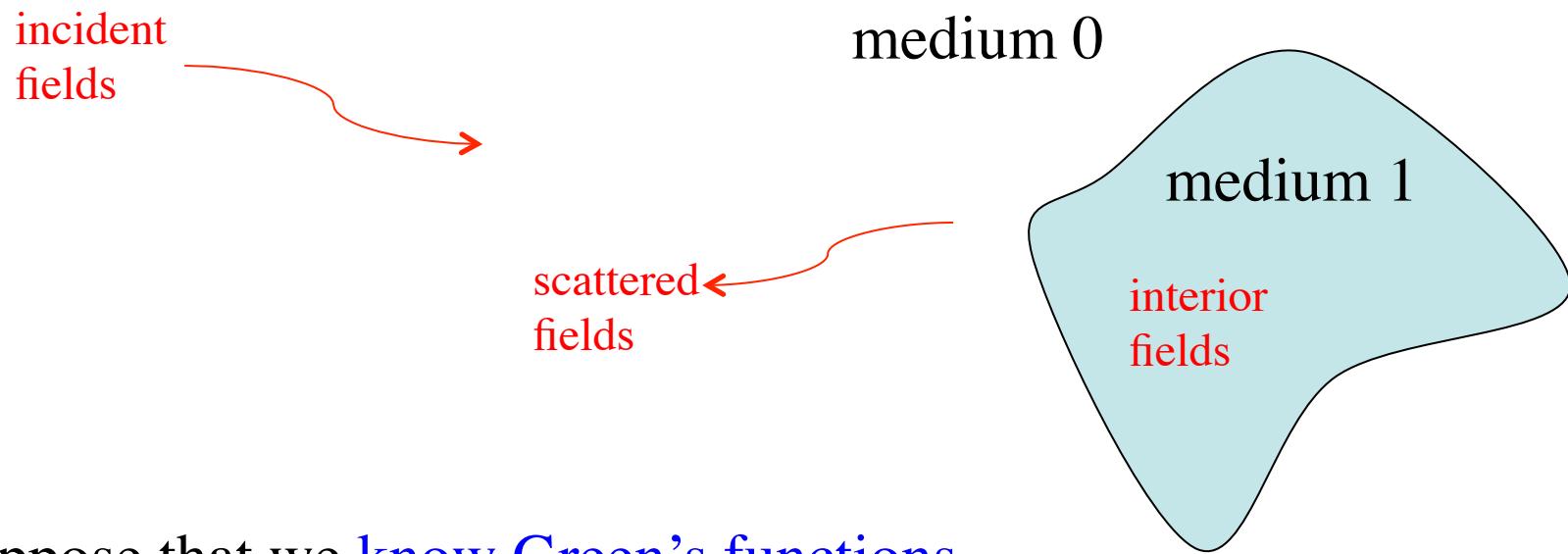
[see e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

Harrington, “Boundary integral formulations for homogeneous material bodies,” *J. Electromagnetic Waves Appl.* **3**, 1–15 (1989)

Chew *et al.*, *Fast and Efficient Algorithms in Computational Electromagnetics* (2001)].

Exploiting partial knowledge of Green's functions

a typical scattering problem:



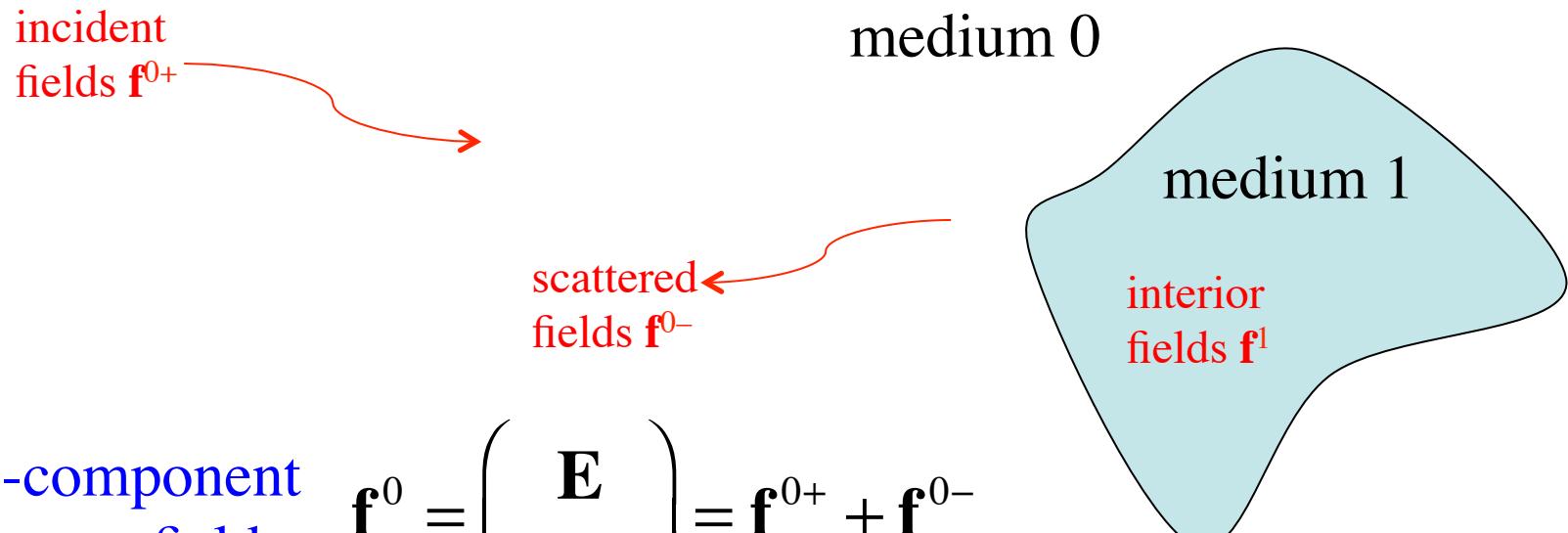
suppose that we know Green's functions
in infinite medium 0 or medium 1

- known analytically for homogeneous media
- computable by *much smaller* calculation in periodic medium

Can exploit this to derive *integral equation* for *surface unknowns* only.

The *Principle of Equivalence* in classical EM

[see e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]



Maxwell PDE:

$$\begin{pmatrix} & \nabla \times \\ -\nabla \times & \end{pmatrix} \mathbf{f} = -i\omega\chi^{(0,1)}\mathbf{f}$$

*... we want to partition
into separate medium 0/1
problems & enforce continuity...*

Constructing a medium-0 solution

“*equivalent*”
6-component
surface currents

medium 0

medium 0
 $f=0$ (!!)

\mathbf{n}

\mathbf{c}

same incident fields \mathbf{f}^{0+}

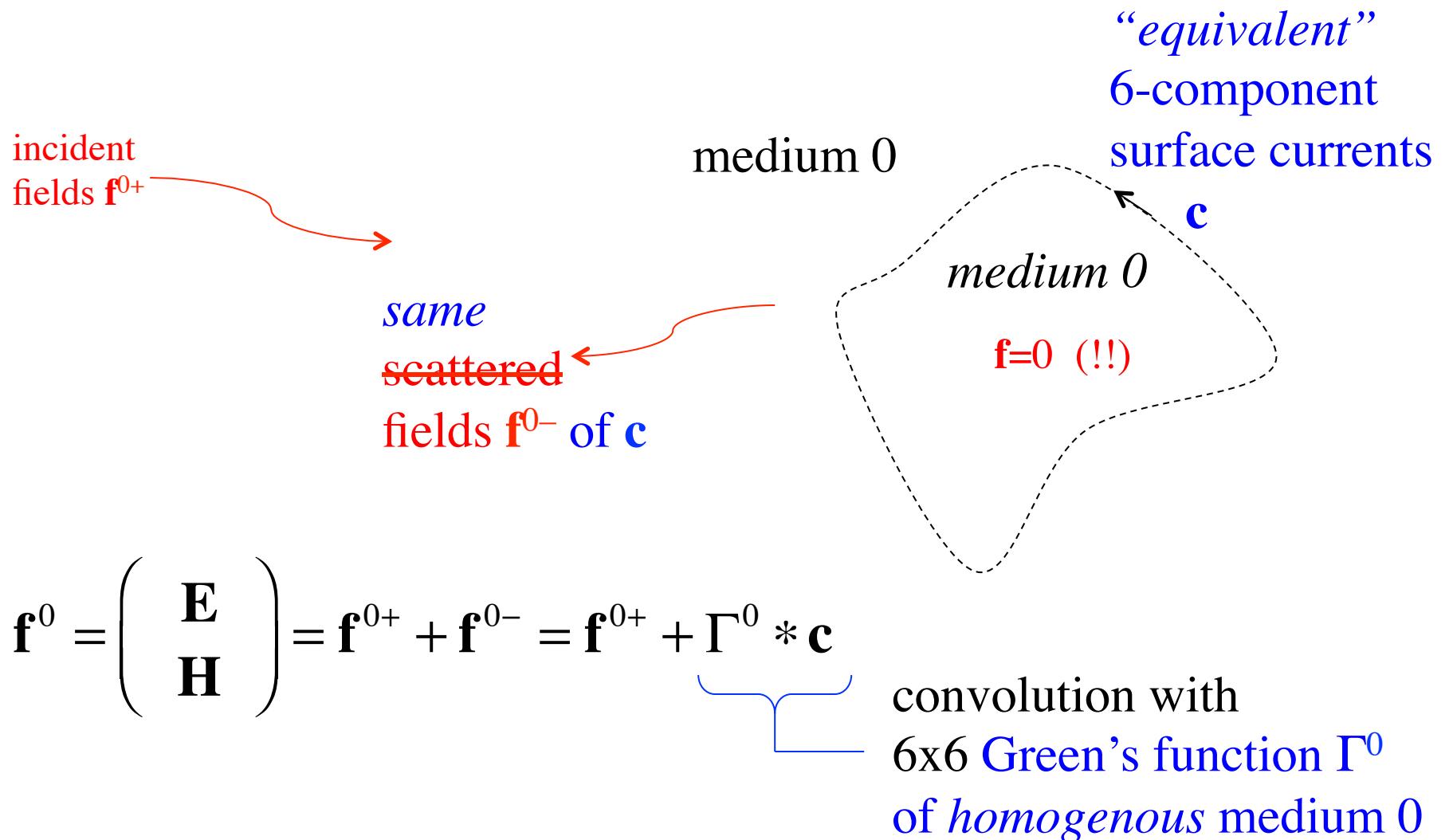
same fields \mathbf{f}^{0-}

modified Maxwell PDE:

$$\left(\begin{array}{c} \nabla \times \\ -\nabla \times \end{array} \right) \mathbf{f} = -i\omega\chi^0 \mathbf{f} + \delta(\text{surface}) \left(\begin{array}{c} -\mathbf{n} \times \mathbf{H} \\ \mathbf{n} \times \mathbf{E} \end{array} \right)$$

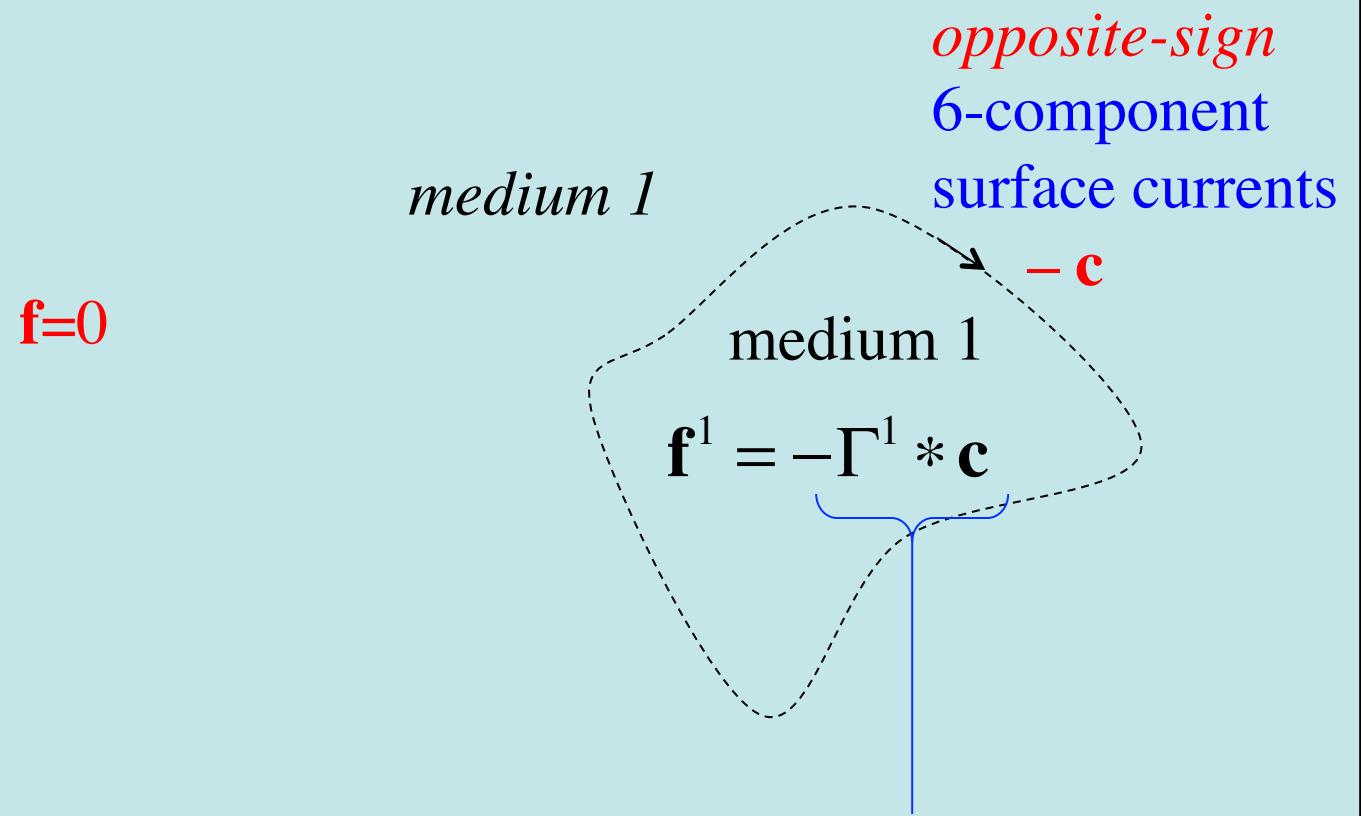
$$= -i\omega\chi^0 \mathbf{f} + \mathbf{c}$$

The *Principle of Equivalence* I



[e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

The Principle of Equivalence II



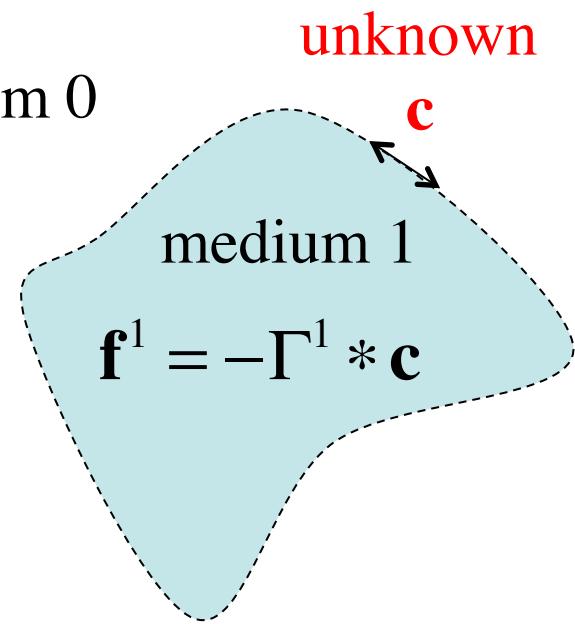
convolution with
6x6 Green's function Γ^1
of *homogenous* medium 1

[e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

Surface-Integral Equations (SIE)

\mathbf{c} determined by
continuity of tangential fields
at 0/1 interface:

$$\mathbf{f}^0 = \mathbf{f}^{0+} + \Gamma^0 * \mathbf{c}$$



$$\left(\Gamma^0 + \Gamma^1 \right) * \mathbf{c} \Big|_{\text{tangential}} = -\mathbf{f}^{0+} \Big|_{\text{tangential}}$$

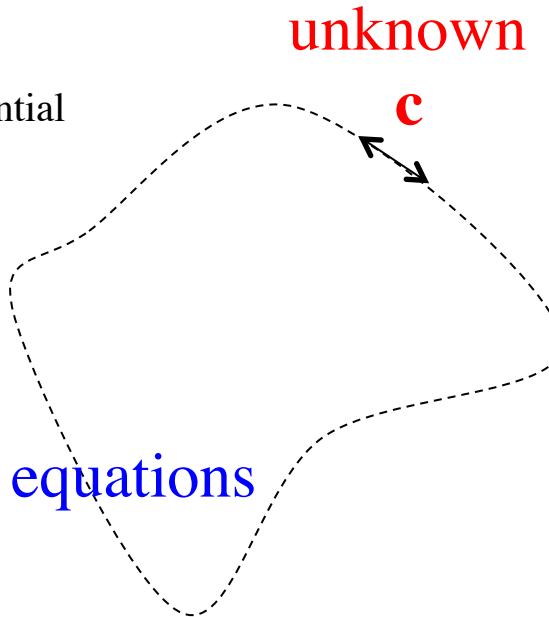
[e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

Discretizing the Maxwell SIE

$$(\Gamma^0 + \Gamma^1) * \mathbf{c} \Big|_{\text{tangential}} = -\mathbf{f}^{0+} \Big|_{\text{tangential}}$$

pick some **basis** \mathbf{b}_n ($n=1, \dots, N \rightarrow \infty$)
for surface-tangential vector fields

$$\mathbf{c} = \sum_n x_n \mathbf{b}_n \quad \begin{matrix} N \text{ discrete} \\ \text{unknowns } x_n \end{matrix} \Rightarrow N \text{ equations}$$



[e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

Discretizing the Maxwell SIE

Galerkin method — require error \perp basis:

$$\left\langle \mathbf{b}_m \left| (\Gamma^0 + \Gamma^1) * \left(\sum_n x_n \mathbf{b}_n \right) \right. \right\rangle = \left\langle \mathbf{b}_m \left| -\mathbf{f}^{0+} \right. \right\rangle$$

unknown
 \mathbf{c}

pick some **basis** \mathbf{b}_n ($n=1, \dots, N \rightarrow \infty$)
for surface-tangential vector fields

$$\mathbf{c} = \sum_n x_n \mathbf{b}_n \quad \begin{matrix} N \text{ discrete} \\ \text{unknowns } x_n \end{matrix} \Rightarrow N \text{ equations } \mathbf{M}\mathbf{x} = \mathbf{s}$$

$$M_{mn} = \left\langle \mathbf{b}_m \left| (\Gamma^0 + \Gamma^1) * \mathbf{b}_n \right. \right\rangle = G_{mn}^0 + G_{mn}^1$$

$$s_m = \left\langle \mathbf{b}_m \left| -\mathbf{f}^{0+} \right. \right\rangle$$

[e.g. Harrington, *Time-Harmonic Electromagnetic Fields*]

Discretized SIE: Two Objects

$$\mathbf{c}^2 = \sum_n x_n^2 \mathbf{b}_n^2$$
$$\mathbf{c}^1 = \sum_n x_n^1 \mathbf{b}_n^1$$

medium 2

medium 0

medium 1

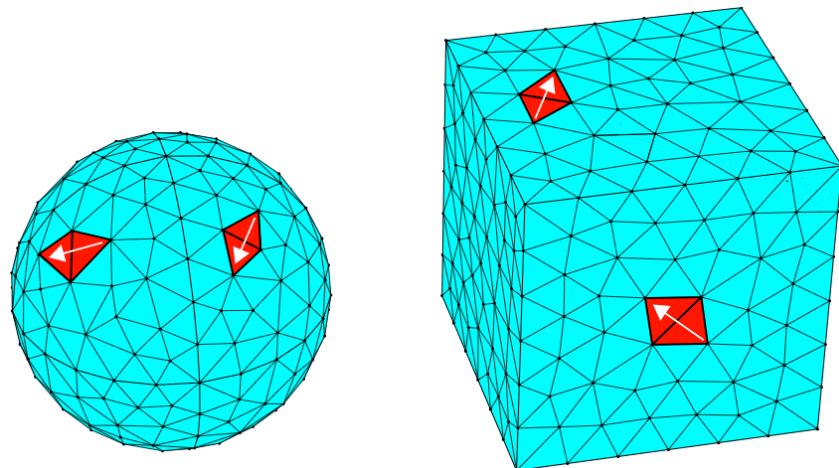
⇒ linear equations $Mx = s$

$$M = G^0 + \begin{pmatrix} G^1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ G^2 \end{pmatrix}$$

... + straightforward generalizations to more objects,
nested objects, etcetera

SIE basis choices

- Can use *any* basis for \mathbf{c} = **any basis of surface functions**
 - ... basis is *not* incoming/outgoing waves & need *not* satisfy *any wave equation*
- Spectral bases: spherical harmonics, Fourier series, ...
 - ... nice for high symmetry
~ uniform spatial resolution
- **Boundary Element Methods (BEM):**
localized basis functions defined on **irregular** mesh



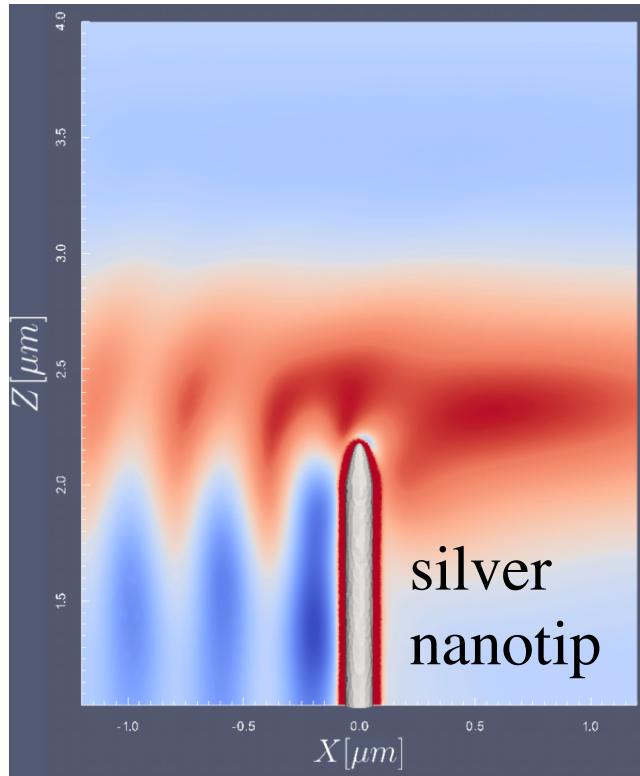
“RWG” basis (1982):

vector-valued \mathbf{b}_n defined
on *pairs* of adjacent triangles
via degree-1 polynomials

BEM strengths

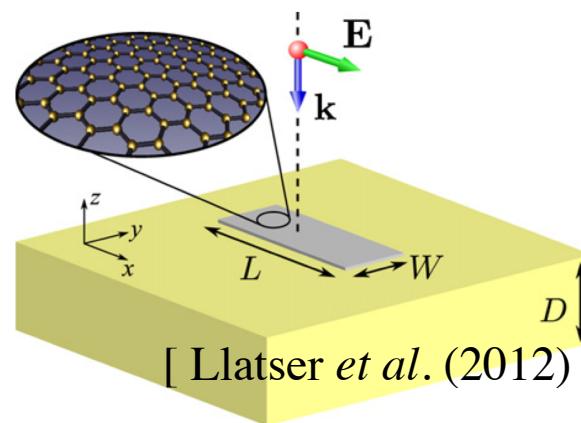
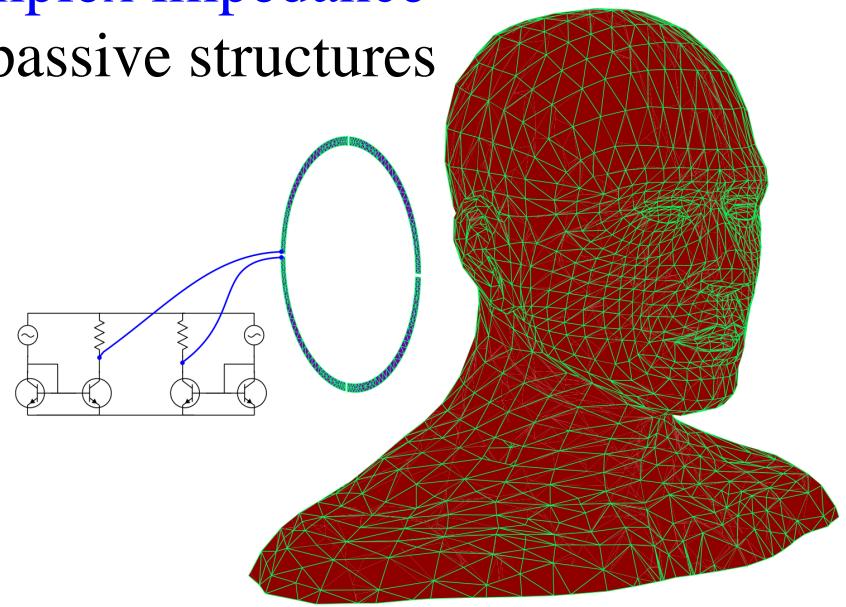
especially small surface areas in a large (many- λ) volume, e.g.:

surface plasmons (metals):
extremely sub- λ fields



[Johannes Feist, Harvard]

complex impedance
of passive structures



Graphene
~ delta-function
surface conductivity
= jump discontinuity
($\sim E$) in \mathbf{H} field

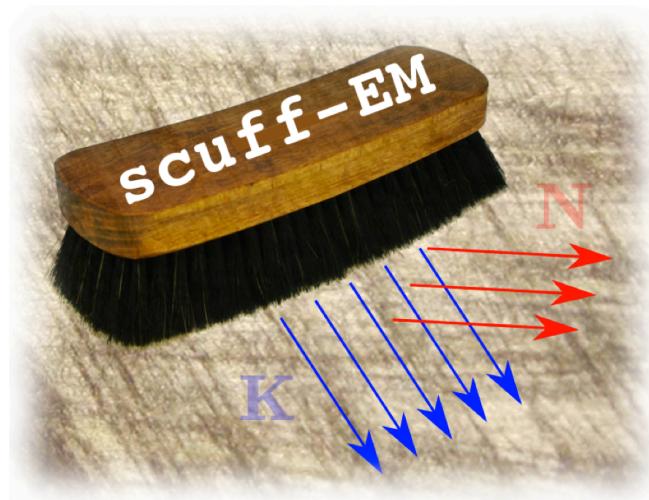
The bad news of BEM

- Not well-suited for nonlinear, time-varying, or non-piecewise-constant media
- BEM system matrix $M_{mn} = \left\langle \mathbf{b}_m \left| (\Gamma^0 + \Gamma^1) * \mathbf{b}_n \right. \right\rangle = G_{mn}^0 + G_{mn}^1$
 - *singular integrals* for overlapping $\mathbf{b}_m, \mathbf{b}_n$
...special numerical integration techniques
 - M is *not sparse*, but:
 - often *small enough for dense solvers* ($\lesssim 10^4 \times 10^4$)
 - + “fast solvers:” approximate sparse factorizations
(fast multipole method, etc.)
 - *lots of work every time you change Γ*
(e.g. 3d vs. 2d, periodic boundaries, anisotropic, ...)
... *but independent of geometry*

The good news of BEM: You don't have to write it yourself



Free software developed by Dr. Homer Reid
(collaboration with Prof. Jacob White @ MIT)



SCUFF-EM

[<http://homerreid.ath.cx/scuff-EM>]

Surface- Current / Field Formulation | of Electro- Magnetism

SCUFF-EM is a free, open-source software implementation of the boundary-element method of electromagnetic scattering.

SCUFF-EM supports a wide range of geometries, including compact scatterers, infinitely extended scatterers, and multi-material junctions.

The SCUFF-EM suite includes 8 standalone application codes for specialized problems in EM scattering, fluctuation physics, and RF engineering.

The SCUFF-EM suite also includes a core library with C++ and PYTHON APIs for designing homemade applications.

<http://homerreid.com/scuff-EM>

* to be released by end of October-ish

SCUFF usage outline

The steps involved in solving any BEM scattering problem:

1. Mesh object surfaces into triangles.

Not done by SCUFF-EM; high-quality free meshing packages exist (e.g. GMSH).

2. Assemble the BEM matrix \mathbf{M} and RHS vector \mathbf{v} .

SCUFF-EM does this.

3. Solve the linear system $\mathbf{M}\mathbf{k} = \mathbf{v}$ for the surface currents \mathbf{k} .

SCUFF-EM uses LAPACK for this.

4. Post-process to compute scattered fields $\{\mathbf{E}, \mathbf{H}\}^{\text{scat}}$ from \mathbf{k} .

SCUFF-EM does this.

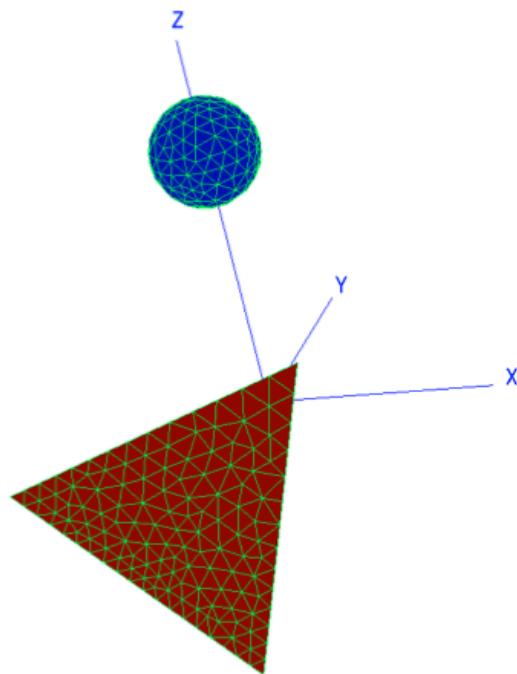
Innovations unique to SCUFF-EM:

- Bypass step 4: Compute scattered/absorbed power, force, and torque directly from \mathbf{k}
- Bypass steps 3 and 4: Compute Casimir forces and heat transfer directly from \mathbf{M}

Geometries in SCUFF

A gold sphere and a displaced and rotated SiO₂ tetrahedron:

The geometry:



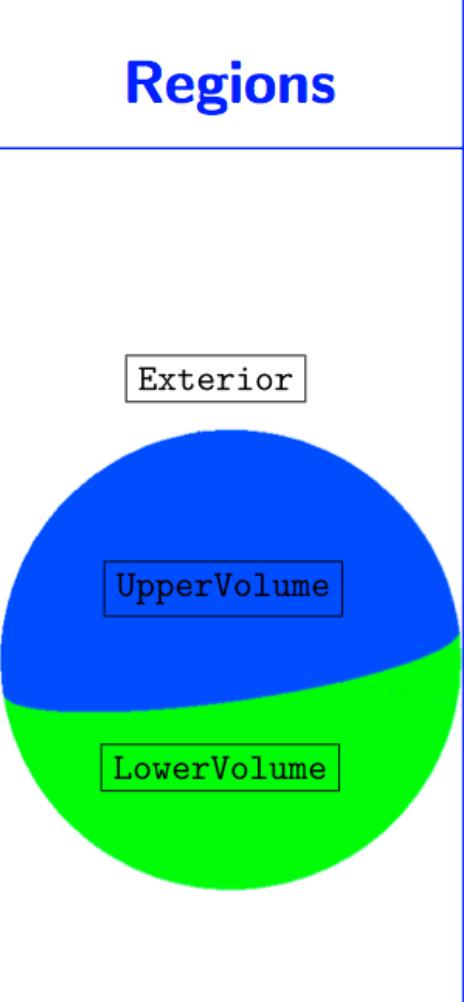
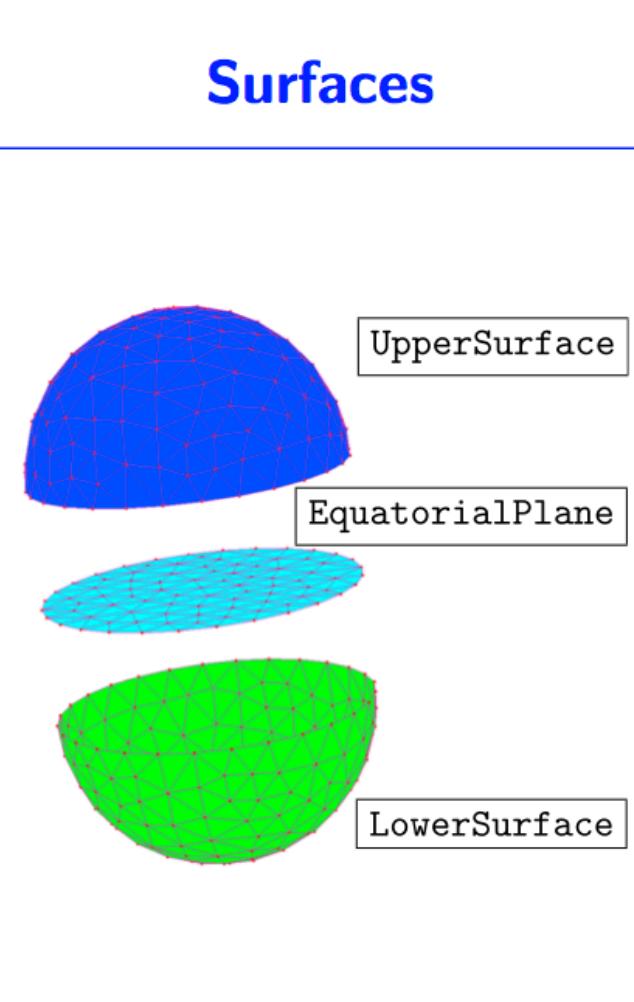
The .scuffgeo file:

```
OBJECT TheSphere
  MESHFILE Sphere.msh
  MATERIAL Gold
ENDOBJECT

OBJECT ThePyramid
  MESHFILE Pyramid.msh
  MATERIAL SiO2
  DISPLACED 0 0 -1
  ROTATED 45 ABOUT 0 1 0
ENDOBJECT
```

⇒ Handle displacements and rotations without re-meshing.

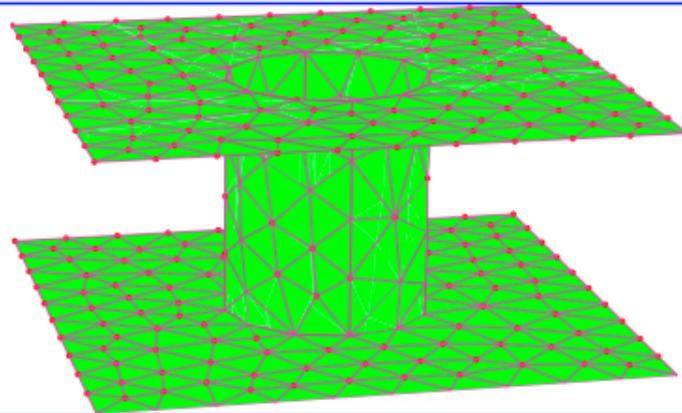
Geometries in SCUFF

Regions	Surfaces	.scuffgeo File
 <p>Exterior UpperVolume LowerVolume</p>	 <p>UpperSurface EquatorialPlane LowerSurface</p>	<pre>REGION Exterior MATERIAL Vacuum REGION UpperVolume MATERIAL Gold REGION LowerVolume MATERIAL Silicon SURFACE UpperSurface MESHFILE UpperSurface.msh REGIONS Exterior UpperVolume ENDSURFACE SURFACE LowerSurface MESHFILE LowerSurface.msh REGIONS Exterior LowerVolume ENDSURFACE SURFACE EquatorialPlane MESHFILE EquatorialPlane.msh REGIONS UpperVolume LowerVolume ENDSURFACE</pre>

(discretization of SIE at junctions of 3+ materials is a bit tricky)

Periodic geometries in SCUFF

Unit cell mesh

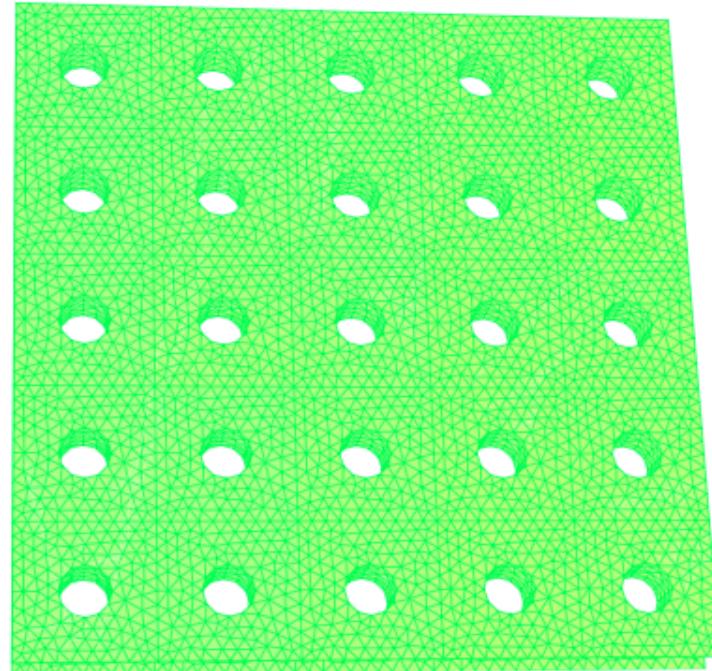


.scuffgeo file

```
LATTICE
    VECTOR 0.75 0
    VECTOR 0      0.75
ENDLATTICE

OBJECT UnitCell
    MESHFILE UnitCellMesh.msh
    MATERIAL Silver
ENDOBJECT
```

First 25 lattice cells



(implementing periodicity is nontrivial: changes Green's function!
SCUFF: periodic $\Gamma = \sum(\text{nearest neighbors}) + \text{Ewald summation}$)

Using SIE/BEM solutions

Solving the SIE gives the surface currents \mathbf{c} , and from these (via $\Gamma^*\mathbf{c}$) one can obtain any desired fields, but...

It is much more efficient to compute as much as possible directly from \mathbf{c} ($\sim \mathbf{n} \times$ surface fields). Examples:

- Scattering matrices (e.g. spherical-harmonic waves in \rightarrow out): obtain directly from multipole moments of “currents”
- Any bilinear function of the surface fields can be computed directly from bilinear functions of \mathbf{c} :
 - scattered/absorbed power, force, torque, ...
- Net effects of quantum/thermal fluctuations in matter can be computed from norm/det/trace of \mathbf{M} or \mathbf{M}^{-1} :
 - thermal radiation, Casimir (van der Waals) forces, ...

Resonant modes (and eigenvalues)

- BEM scattering problems are of the form $M(\omega)x = s$. Resonances (and eigenvalues) are ω where this system is singular, i.e. the **nonlinear eigenproblem**

$$\det M(\omega) = 0$$

For passive (\Rightarrow causal) systems, solutions can only occur for $\text{Im } \omega \leq 0$.

- Various algorithms exist, including an intriguing algorithm using contour integrals of $M(\omega)$ [Beyn (2012)].

to be continued...

Further reading:

Free FDTD software: <http://jdj.mit.edu/meep>

Free BEM software:

<http://homerreid.ath.cx/scuff-EM/>

Review on wave sources:

arXiv:1301.5366 [in Taflove, Oskooi, & Johnson, eds.,
Advances in FDTD Comput. EM (2013)]

Computational Nanophotonics: Optimization and “Inverse Design”

Steven G. Johnson
MIT Applied Mathematics

Many, many papers that parameterize
by a *few* degrees of freedom and optimize...

Today, focus is on *large-scale optimization*,
also called *inverse design*:
so many degrees of freedom (10^2 – 10^6)
that computer is “discovering” new designs.

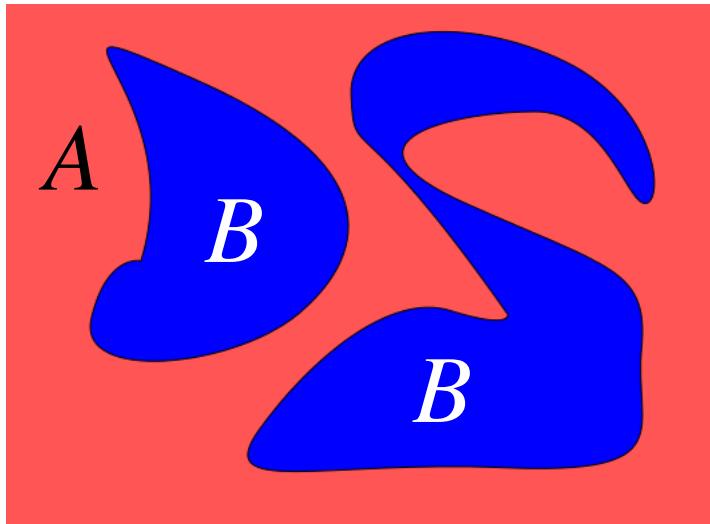
Outline

- Brief overview/examples of large-scale optimization work in photonics
- Overview of optimization terminology, problem types, and techniques.
- Some more detailed photonics examples.

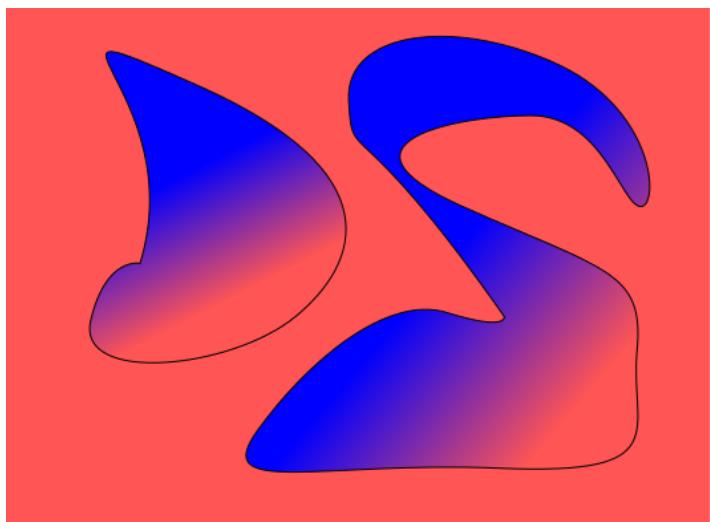
Outline

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Topology optimization



Given two (or more) materials A and B , determine what arrangement — including what topology — optimizes some objective/constraints.



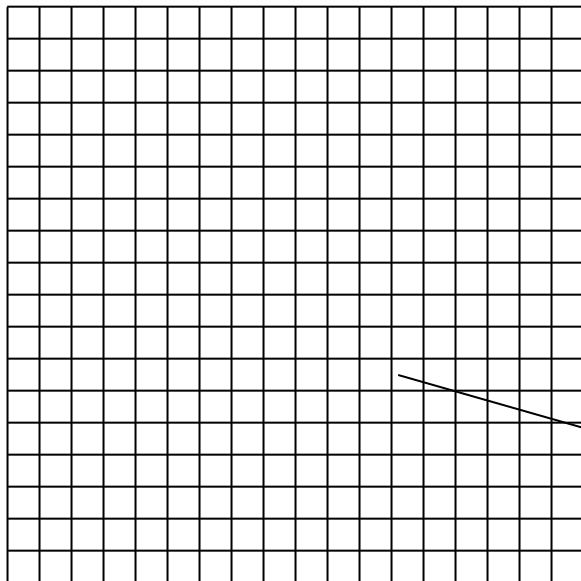
Continuous relaxation:
allow material to vary in $[A,B]$
continuously at every point

- Not uncommon for optimum to yield A or B almost everywhere
- Possible to add “penalty” to objective for intermediate values

Discretizing Topology Optimization

for computer, need finite-dimensional parameter space

some computational grid



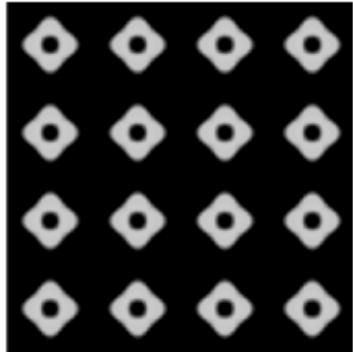
Level-set method: value of “level-set” function $\phi(\mathbf{x})$ varies continuously at each pixel
 \Rightarrow material A or B if $\phi > 0$ or < 0

...or...

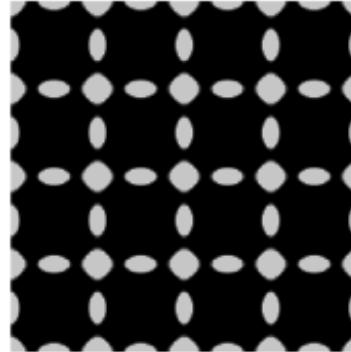
Continuous relaxation: material varies in $[A,B]$ at each pixel

e.g. in electromagnetism, let ϵ at each pixel vary in $[A,B]$.

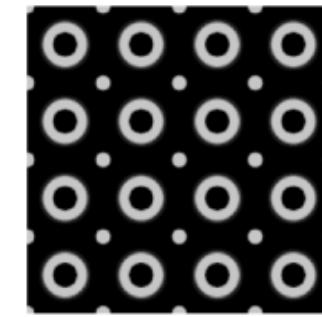
Dobson et al. (Texas A&M)



TM gap, bands 3 & 4



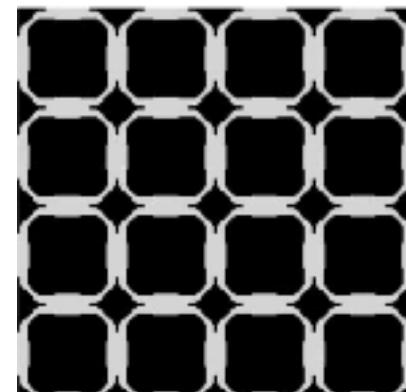
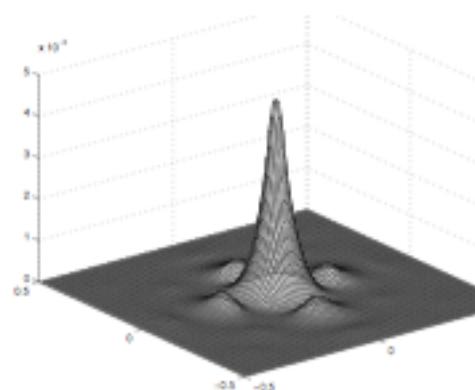
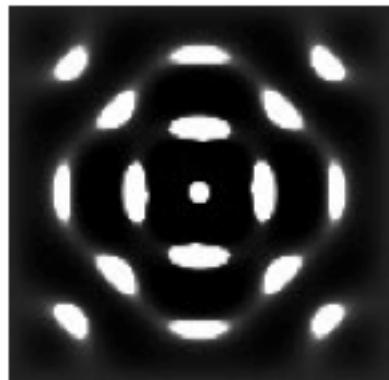
TM bands 6 & 7



(maximizes $\sim \Delta\omega$,
not fractional gap!)

(square lattices only)

SIAM J. Appl. Math. **59**, 2108 (1999)



optimized TE gaps
square lattice
thousands of iterations
& still not optimal!

optimize TM localization in supercell

SIAM J. Appl. Math. **64**, 762 (2004)

J. Comput. Phys **158**,

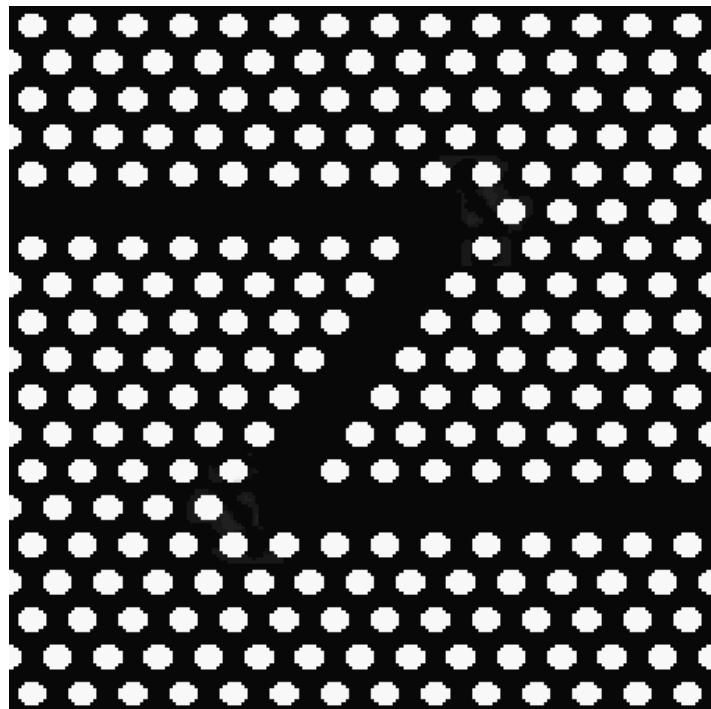
214 (2000)

2d (TE or TM) transmission optimization

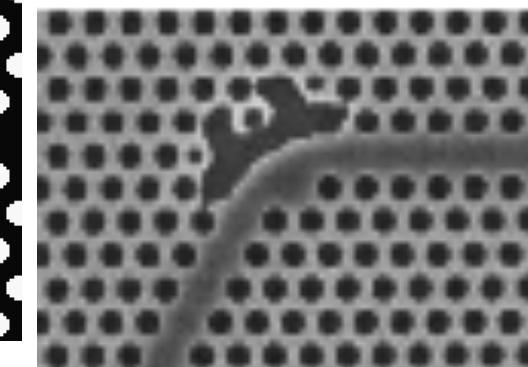
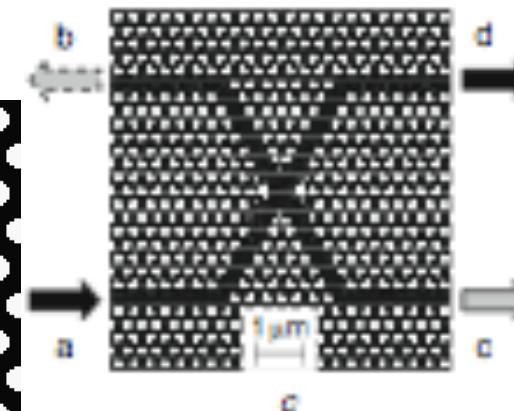
Sigmund, Jensen, Pederson et al. [www.topopt.dtu.dk]

crossings (2d TE) *Elec. Lett.* **42**, 1031 (2006)

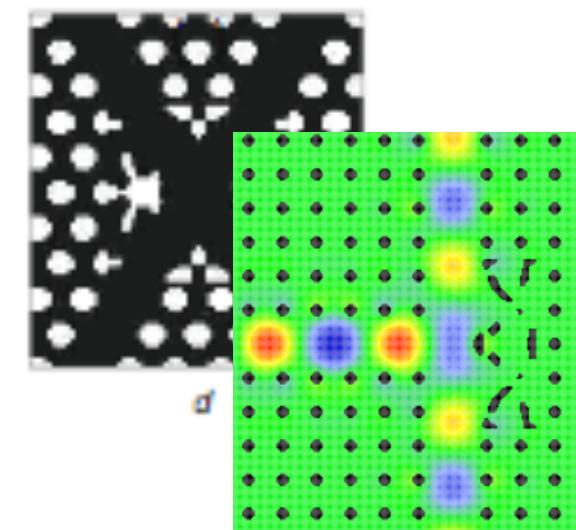
bend optimization



Opt. Express **12**, 1996 (2004)



OE **12**, 5916 (2004)

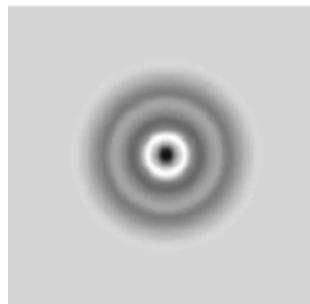


T-junctions
JOSA B **22**, 1191 (2000)

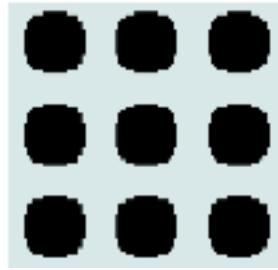
low-index
(scalar approx.)
dispersion-
compensating fibers
JOSA B **25**, 88 (2008)

Dispersion optimization

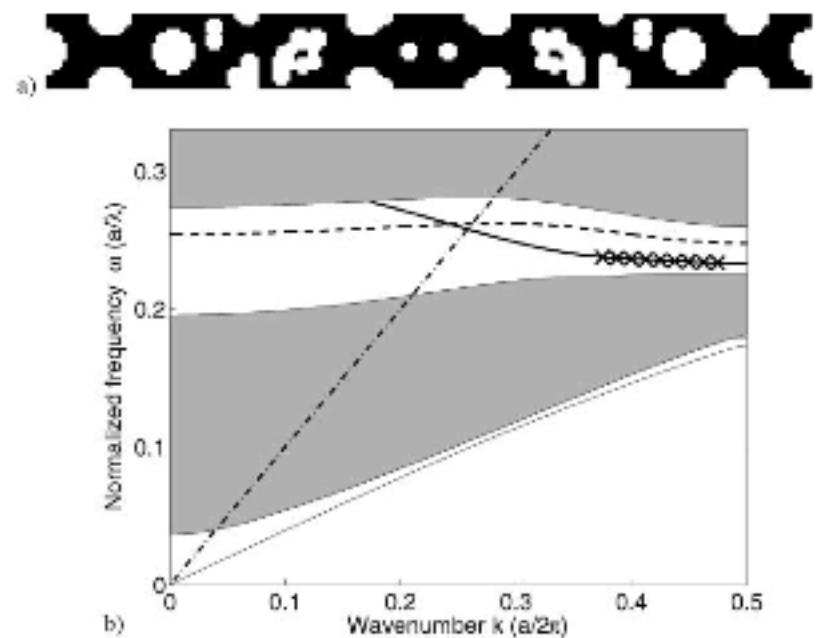
Sigmund, Jensen, Pederson et al. [www.topopt.dtu.dk]



low-index
(scalar approx.)
dispersion-
compensating fibers
JOSA B **25**, 88 (2008)



optimized
phononic gap $\Delta\omega$
bands 1 & 2

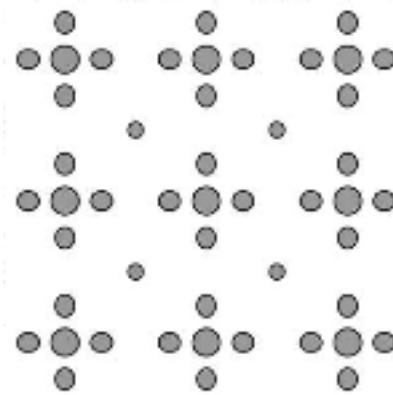


constant group-velocity
band in 2d TE line-defect

... also band gaps for 2d (scalar) phononic crystals...

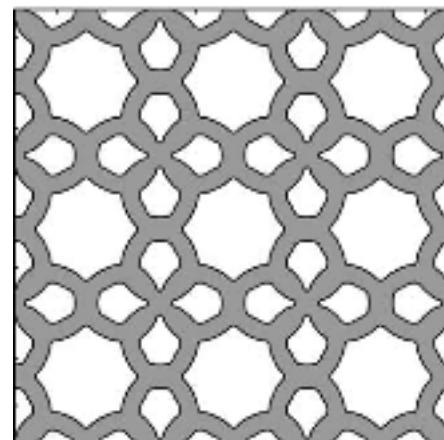
Kao, Osher, and Yablonovitch 2d TM and TE square-lattice gaps via level set

Appl. Phys. B **81**, 235 (2005)



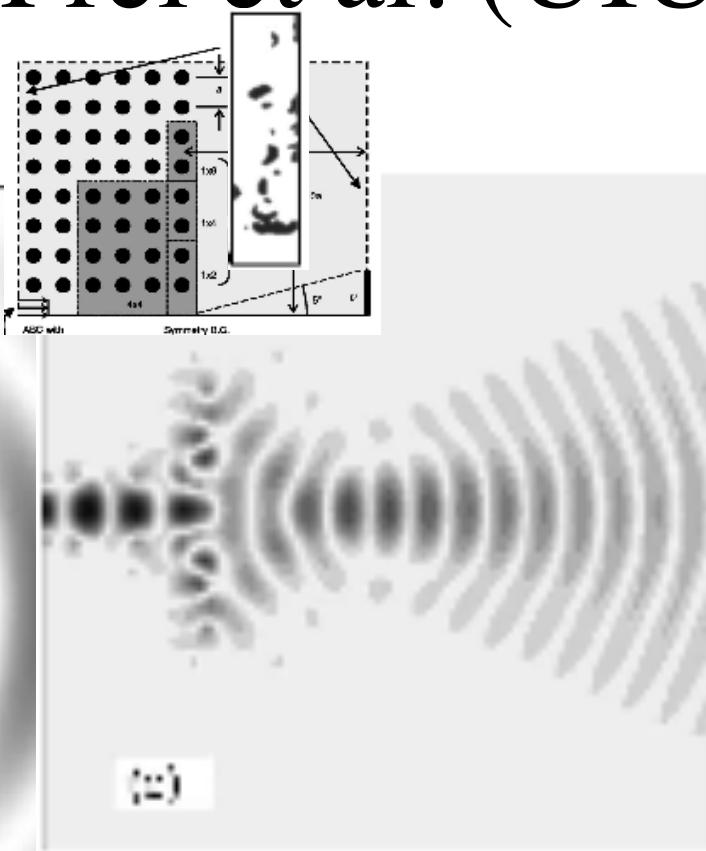
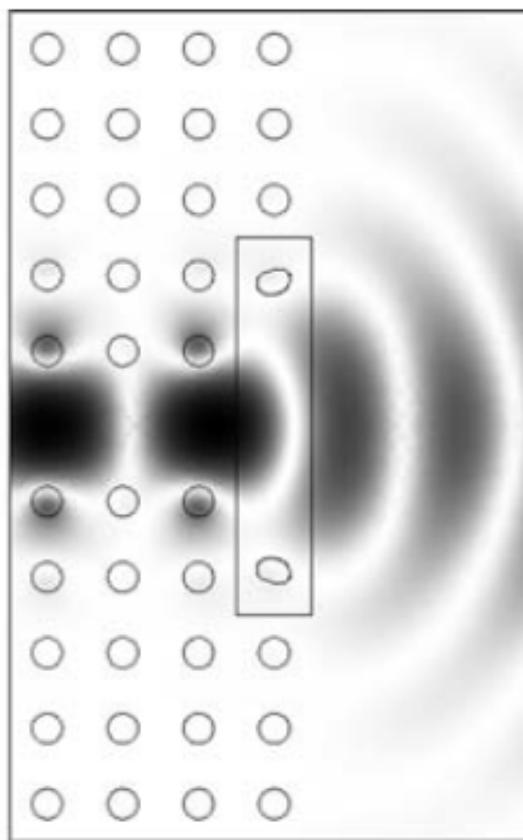
TM gap,
bands 6 & 7

(maximizes $\Delta\omega$,
not fractional gap!)

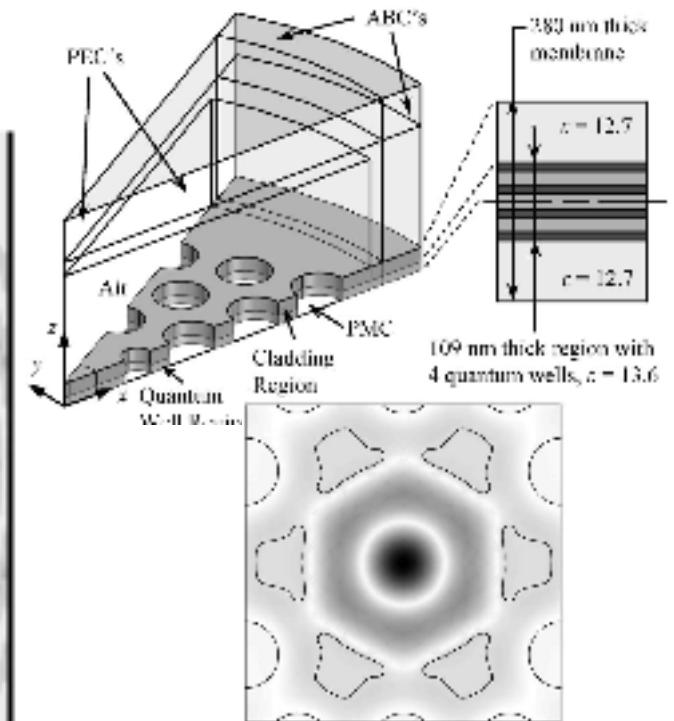


TE gap,
bands 5 & 6

Frei et al. (UIUC)



via topology optimization
APL **86**, 111114 (2005)



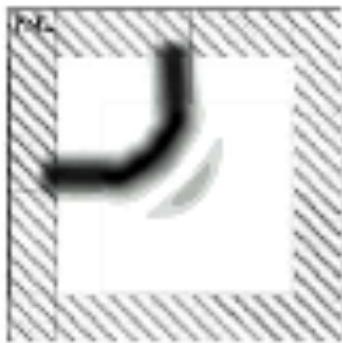
optimizing 3d Q
J. Appl. Phys **103**, 033102 (2008)
(level-set + MMA)

2d TM “directional” emission
via level-set method
Frei, Opt. Lett. **32**, 77 (2007)

Other Topology Optimizers



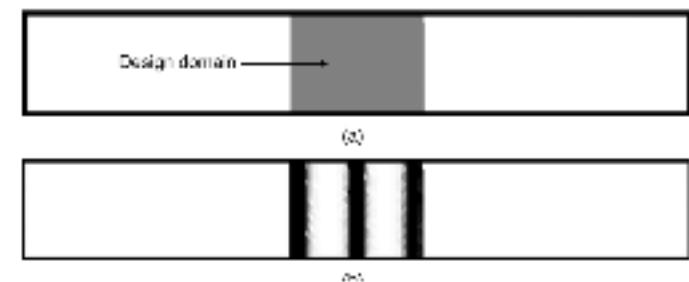
(a)



(b)

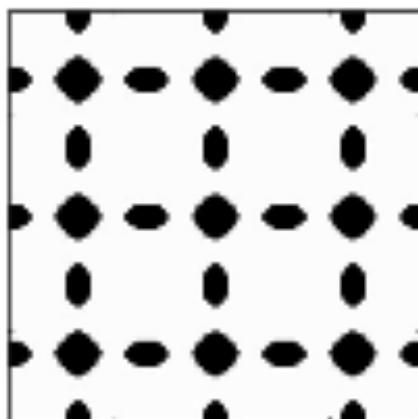
2d TM bend

[Tsuji, Phot. Tech. Lett. 20, 982 (2008)]



“2d” (really 1d) TE filter

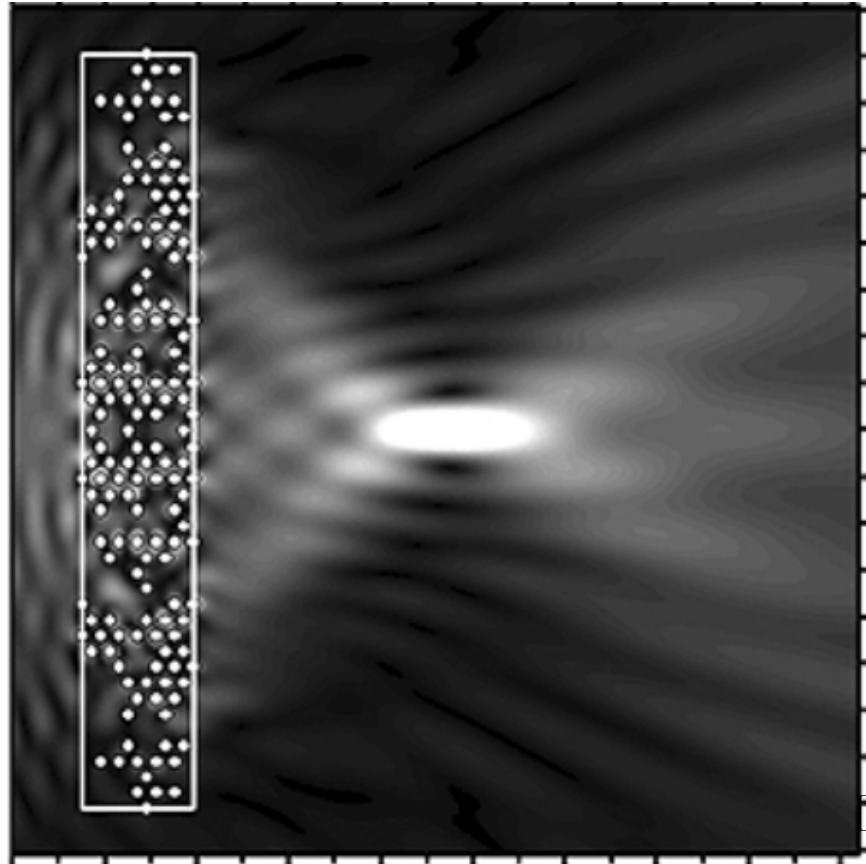
Byun, IEEE Trans. Magnetics 43, 1573 (2007)



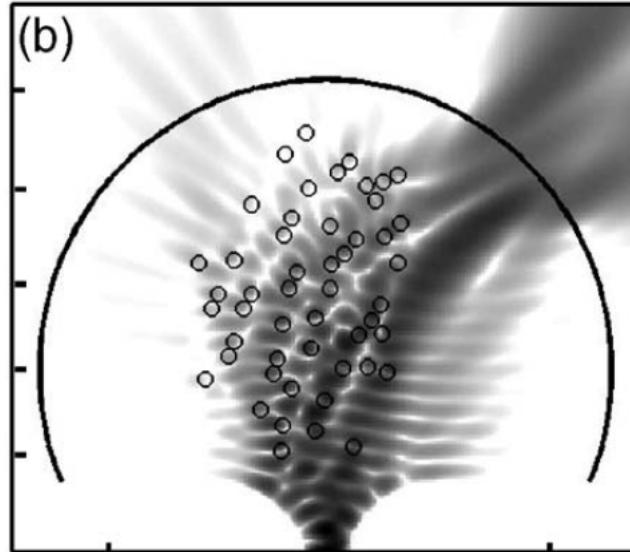
2d TM gap (Δw)
bands 3 & 4

He et al.,
J. Comput. Phys. 225, 891 (2007)

Optimization with many discrete degrees of freedom



2d TM “lens” design
genetic algorithms: moving cylinders around
[Håkansson, IEEE J. Sel. Ar. Commun. **23**, 1365 (2005)]



2d TM “bender”
moving cylinders around
(steepest-descent)
Seliger, J. Appl. Phys. **100**, 034310 (2006)]

Outline

- Brief overview/examples of large-scale optimization work in photonics
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A general optimization problem

$$\min_{x \in \mathbb{R}^n} f_0(x)$$

subject to m constraints

$$f_i(x) \leq 0$$

$$i = 1, 2, \dots, m$$

x is a *feasible point* if it satisfies all the constraints

feasible region = set of all feasible x

minimize an **objective function** f_0 with respect to **n design parameters** x
(also called *decision parameters*, *optimization variables*, etc.)

- note that *maximizing* $g(x)$ corresponds to $f_0(x) = -g(x)$

note that an *equality constraint*
 $h(x) = 0$

yields two inequality constraints

$f_i(x) = h(x)$ and $f_{i+1}(x) = -h(x)$
(although, in practical algorithms, equality constraints typically require special handling)

Important considerations

- *Global* versus *local* optimization
- *Convex* vs. non-convex optimization
- *Unconstrained* or *box-constrained* optimization, and other special-case constraints
- Special classes of functions (linear, etc.)
- *Differentiable* vs. non-differentiable functions
- *Gradient-based* vs. *derivative-free* algorithms
- ...
- *Zillions of different algorithms*, usually restricted to various special cases, each with strengths/weaknesses

Global vs. Local Optimization

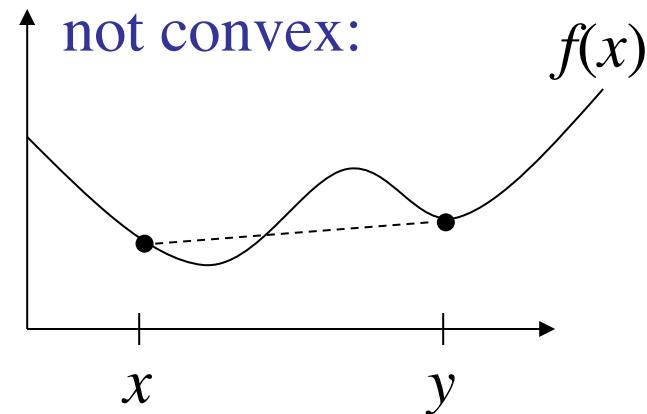
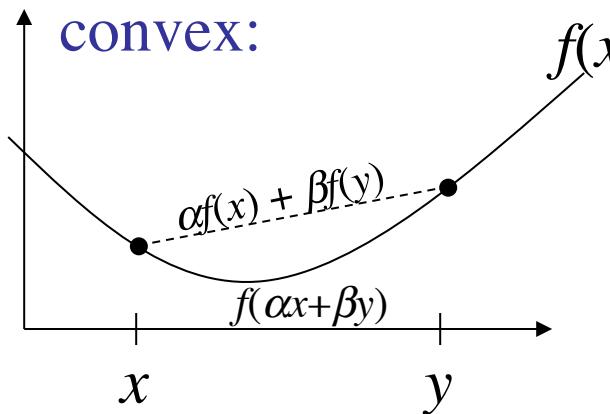
- For *general nonlinear* functions, *most* algorithms only guarantee a **local optimum**
 - that is, a feasible x_o such that $f_0(x_o) \leq f_0(x)$ for all feasible x within some neighborhood $\|x - x_o\| < R$ (for some small R)
- A *much harder* problem is to find a **global optimum**: the minimum of f_0 for *all* feasible x
 - exponentially increasing difficulty with increasing n , practically impossible to *guarantee* that you have found global minimum without knowing some special property of f_0
 - many available algorithms, problem-dependent efficiencies
 - *not* just genetic algorithms or simulated annealing (which are popular, easy to implement, and thought-provoking, but usually *very slow!*)
 - for example, non-random systematic search algorithms (e.g. DIRECT), partially randomized searches (e.g. CRS2), repeated local searches from different starting points (“multistart” algorithms, e.g. MLSL), ...

Convex Optimization

[good reference: *Convex Optimization* by Boyd and Vandenberghe,
free online at www.stanford.edu/~boyd/cvxbook]

All the functions f_i ($i=0\dots m$) are *convex*:

$$f_i(\alpha x + \beta y) \leq \alpha f_i(x) + \beta f_i(y) \quad \text{where} \quad \begin{array}{l} \alpha + \beta = 1 \\ \alpha, \beta \in [0,1] \end{array}$$



For a convex problem (convex objective & constraints)
any local optimum must be a global optimum

⇒ efficient, robust solution methods available

Important Convex Problems

- LP (linear programming): the objective and constraints are *affine*: $f_i(x) = a_i^T x + \alpha_i$
- QP (quadratic programming): affine constraints + convex quadratic objective $x^T A x + b^T x$
- SOCP (second-order cone program): LP + *cone* constraints $\|Ax+b\|_2 \leq a^T x + \alpha$
- SDP (semidefinite programming): constraints are that $\sum A_k x_k$ is positive-semidefinite

all of these have very efficient, specialized solution methods

Non-convex local optimization: a typical generic outline

[many, many variations in details !!!]

- 1 At current \mathbf{x} , construct approximate model of f_i
— e.g. affine, quadratic, ... often convex
- 2 Optimize the model problem \Rightarrow new \mathbf{x}
— use a *trust region* to prevent large steps
- 3 Evaluate new \mathbf{x} :
— if “acceptable,” go to 1
— if bad step (or bad model), update
trust region / model and go to 2

Important special constraints

- Simplest case is the *unconstrained* optimization problem: $m=0$
 - e.g., line-search methods like steepest-descent, nonlinear conjugate gradients, Newton methods ...
- Next-simplest are *box constraints* (also called *bound constraints*): $x_k^{\min} \leq x_k \leq x_k^{\max}$
 - easily incorporated into line-search methods and many other algorithms
 - many algorithms/software *only* handle box constraints
- ...
- Linear equality constraints $Ax=b$
 - for example, can be explicitly eliminated from the problem by writing $x=Ny+x$, where x is a solution to $Ax=b$ and N is a basis for the nullspace of A

Derivatives of f_i

- Most-efficient algorithms typically require user to supply the gradients $\nabla_x f_i$ of objective/constraints
 - you should *always* compute these analytically
 - rather than use finite-difference approximations, better to just use a derivative-free optimization algorithm
 - in principle, one can always compute $\nabla_x f_i$ with about the same cost as f_i , using **adjoint methods**
 - gradient-based methods can find (local) optima of problems with millions of design parameters
- Derivative-free methods: only require f_i values
 - easier to use, can work with complicated “black-box” functions where computing gradients is inconvenient
 - *may* be only possibility for nondifferentiable problems
 - need $> n$ function evaluations, bad for large n

Removable non-differentiability

consider the *non-differentiable unconstrained* problem:

$$\min_{x \in \mathbb{R}^n} |f_0(x)|$$

equivalent to *minimax* problem:

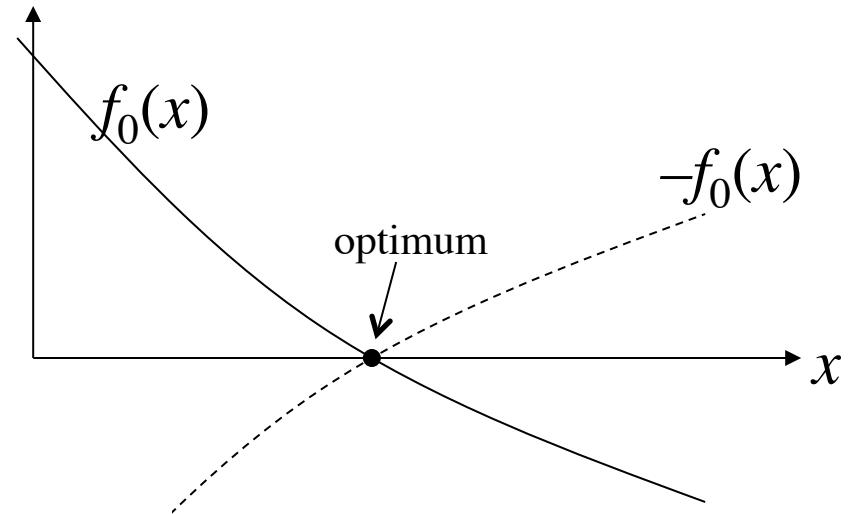
$$\min_{x \in \mathbb{R}^n} (\max \{ f_0(x), -f_0(x) \})$$

...still nondifferentiable...

...equivalent to *constrained* problem with a “temporary” variable t :

differentiable!

$$\min_{x \in \mathbb{R}^n, t \in \mathbb{R}} t \quad \text{subject to:} \quad \begin{aligned} t &\geq f_0(x) & (f_1(x) = f_0(x) - t) \\ t &\geq -f_0(x) & (f_2(x) = -f_0(x) - t) \end{aligned}$$

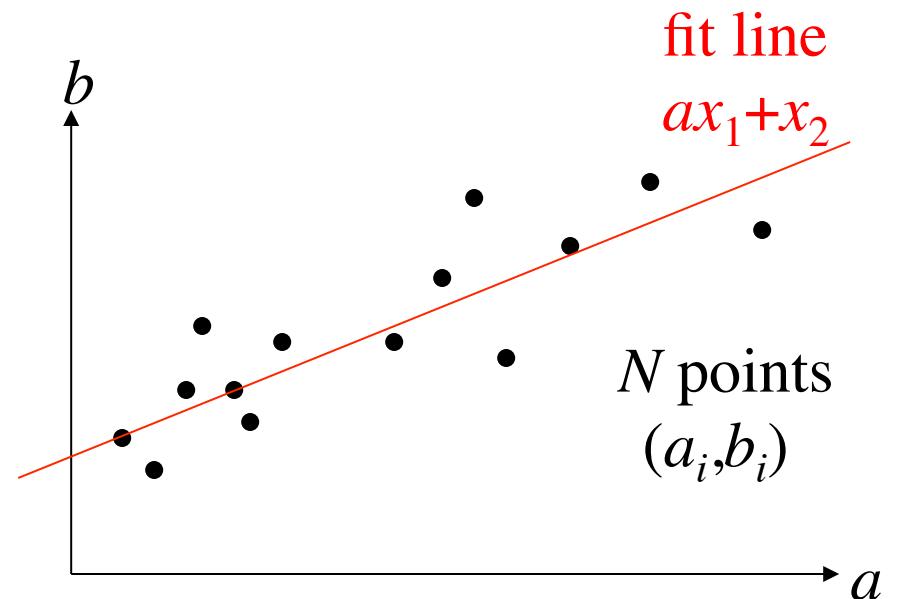


Example: Chebyshev linear fitting

find the fit that minimizes
the *maximum error*:

$$\min_{x_1, x_2} \left(\max_i |x_1 a_i + x_2 - b_i| \right)$$

... nondifferentiable minimax problem



equivalent to a *linear programming* problem (LP):

$$\min_{x_1, x_2, t} t$$

subject to $2N$ constraints:

$$x_1 a_i + x_2 - b_i - t \leq 0$$

$$b_i - x_1 a_i - x_2 - t \leq 0$$

Gap Optimization via nonlinear constraints

we want:

$$\max_{\varepsilon} \left(2 \frac{\left[\min_{\mathbf{k}} \omega_{n+1}(\mathbf{k}) \right] - \left[\max_{\mathbf{k}} \omega_n(\mathbf{k}) \right]}{\left[\min_{\mathbf{k}} \omega_{n+1}(\mathbf{k}) \right] + \left[\max_{\mathbf{k}} \omega_n(\mathbf{k}) \right]} \right)$$

not differentiable at accidental degeneracies

an equivalent problem:

$$\max_{\varepsilon} \left(2 \frac{f_2 - f_1}{f_2 + f_1} \right)$$

subject to:

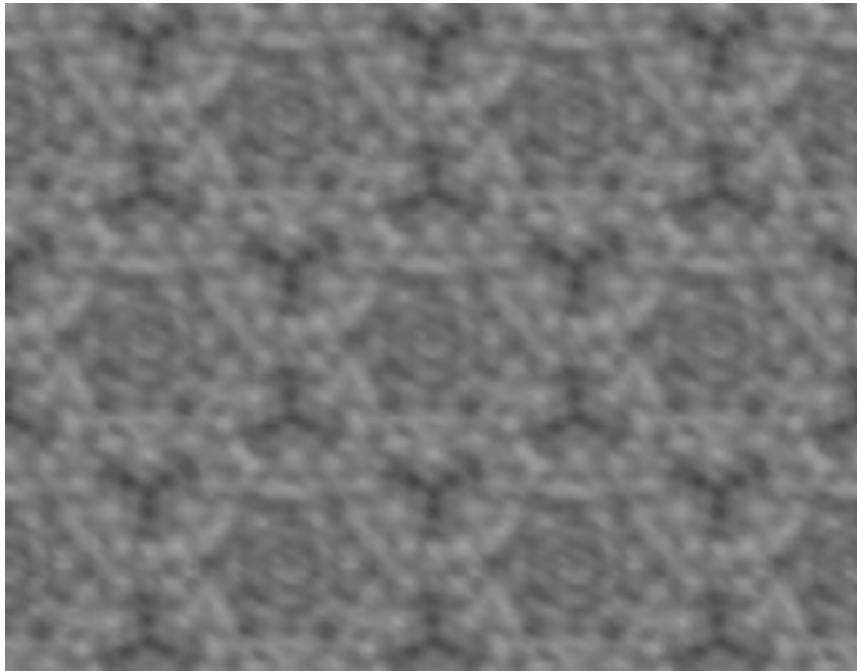
$$f_1 \geq \omega_n(\mathbf{k})$$

$$f_2 \leq \omega_{n+1}(\mathbf{k})$$

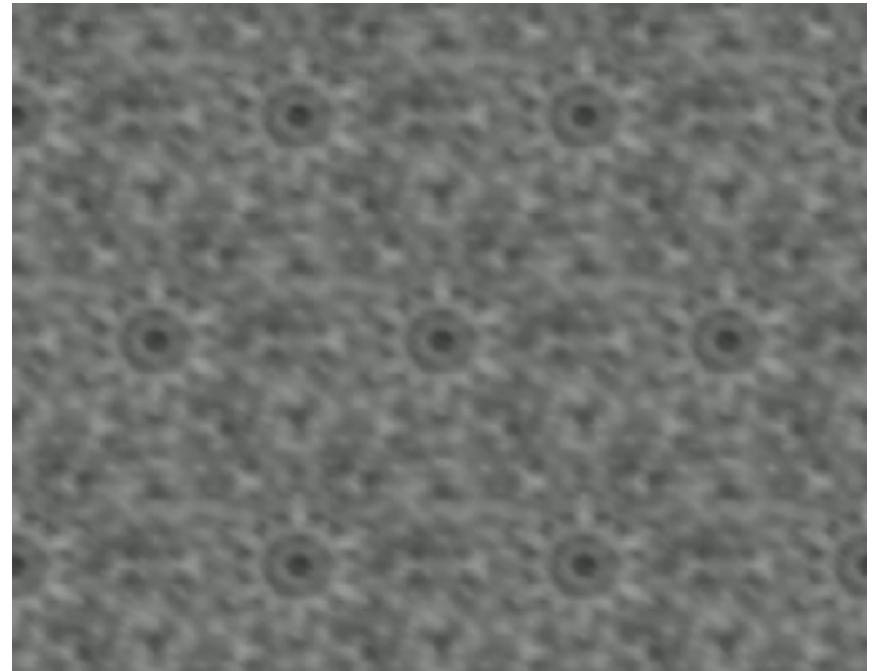
...with

(mostly) differentiable
nonlinear constraints:

Optimizing 1st TM and TE gaps for a triangular lattice with 6-fold symmetry (between bands 1 & 2)



48.3% TM gap ($\epsilon = 12:1$)



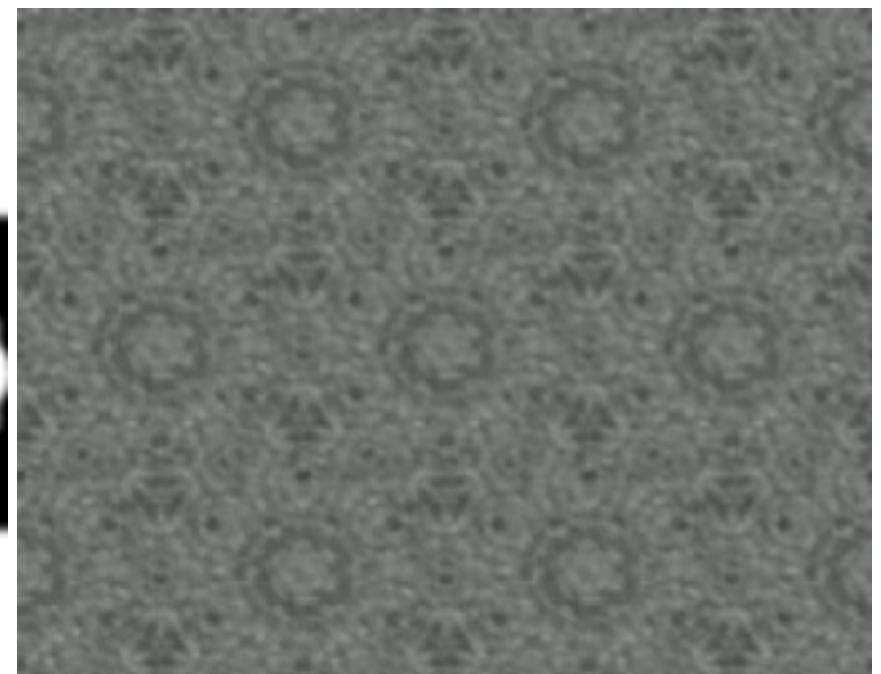
51.4% TE gap ($\epsilon = 12:1$)

30 iterations of optimizer

Optimizing 1st complete (TE+TM) 2d gap

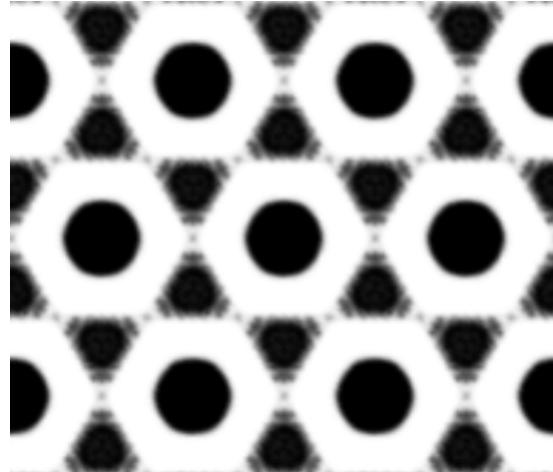


21.1% gap ($\epsilon = 12:1$)



20.7% gap ($\epsilon = 12:1$)

+ some local minima



-0.5% gap



-2% gap



-10% gap

good news: only a handful of minima (in 10^3 -dimensional space!)

Relaxations of Integer Programming

If x is integer-valued rather than real-valued (e.g. $x \in \{0,1\}^n$), the resulting *integer programming* or *combinatorial optimization* problem becomes ***much harder*** in general (often **NP-complete**).

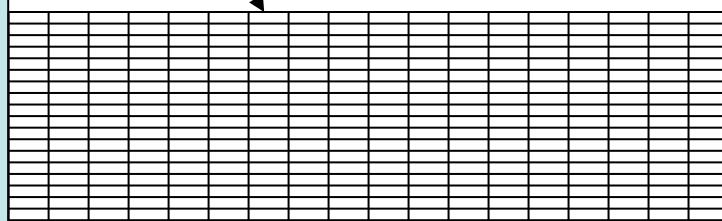
However, useful results can often be obtained by a ***continuous relaxation*** of the problem — e.g., going from $x \in \{0,1\}^n$ to $x \in [0,1]^n$... at the very least, this gives an lower bound on the optimum f_0 ... and penalty methods (e.g. SIMP) can be used to gradually eliminate intermediate x values.

Early Topology Optimization

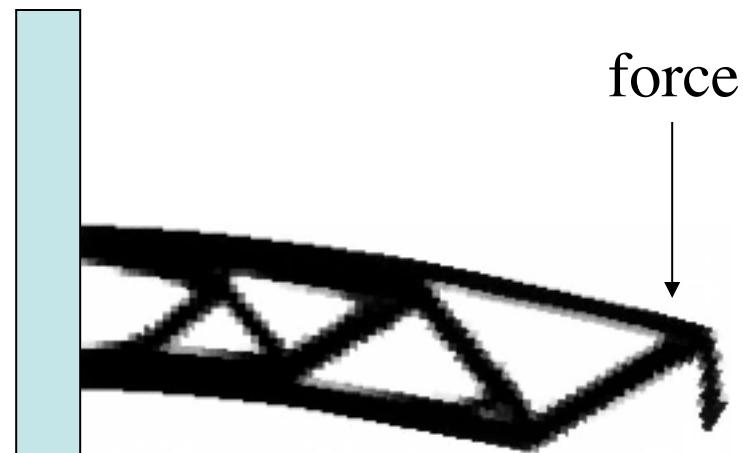
design a structure to do something, made of material A or B...

let *every pixel* of discretized structure vary *continuously* from A to B

density of each pixel
varies continuously from 0 (air) to max



ex: design a cantilever
to support maximum weight
with a fixed amount of material



optimized structure,
deformed under load

[Buhl *et al*, *Struct. Multidisc. Optim.* **19**, 93–104 (2000)]

Some Sources of Software

- Decision tree for optimization software:
<http://plato.asu.edu/guide.html>
 - lists many packages for many problems
- CVX: general convex-optimization package
<http://www.stanford.edu/~boyd/cvx>
- NLOpt: implements many nonlinear optimization algorithms
(global/local, constrained/unconstrained, derivative/no-derivative)
<http://ab-initio.mit.edu/nlopt>

Outline

- Brief overview/examples of large-scale optimization work in photonics
- Overview of optimization terminology, problem types, and techniques.
- Some more detailed photonics examples.

Key questions occur *before* choosing optimization algorithm:

- How to **parameterize** the degrees of freedom
 - how much **knowledge of solution** to build in?
- Which **objective function & constraints**?
 - many **choices** for a given design goal,
... can make an **enormous difference** in the
computational **feasibility**
& the **robustness** of the result.

Today: Three Examples

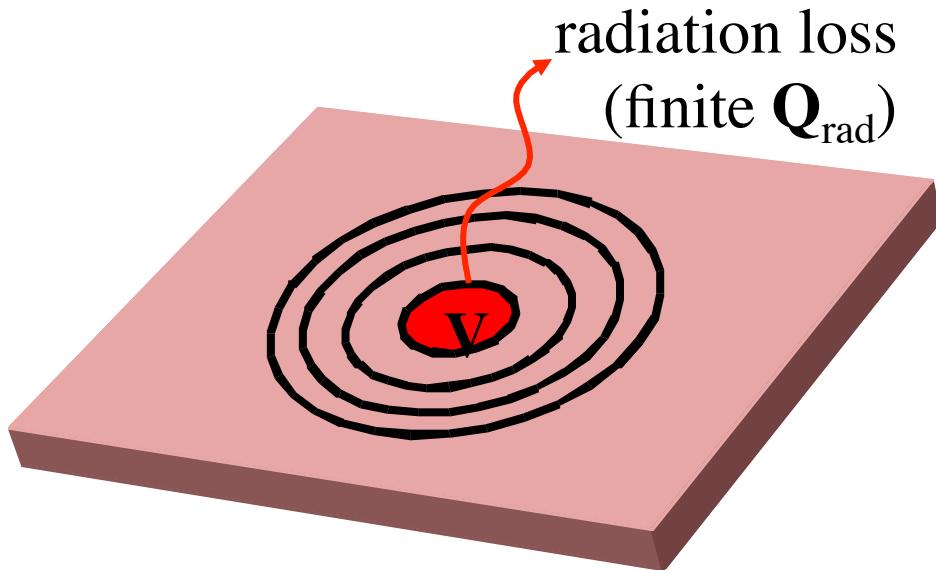
- Optimizing photonics without solving Maxwell's equations
 - transformational inverse design
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 - robust optimization in photonics design
- Optimizing eigenvalues without eigensolvers
 - microcavity design and the frequency-averaged local density of states

Today: Three Examples

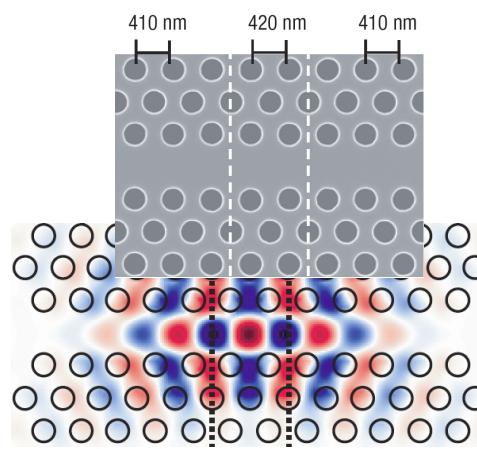
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frequency-averaged local density of states

[X. Liang *et al.*, manuscript in preparation]

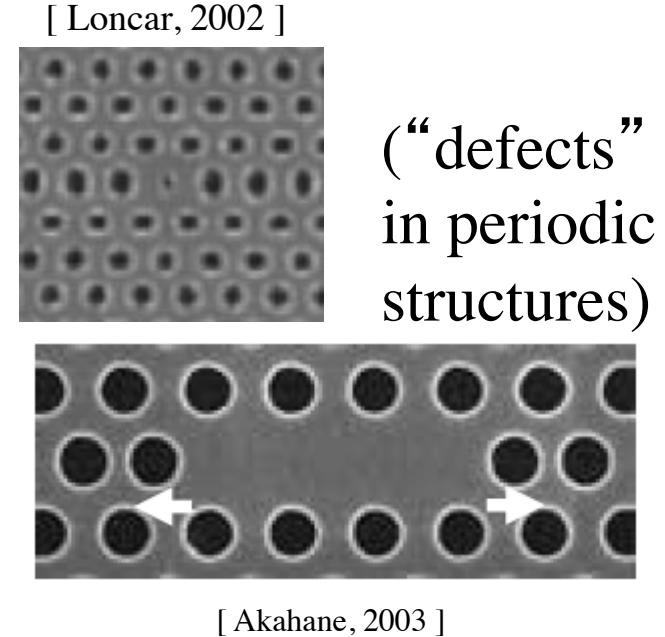
3d Microcavity Design Problem



Many *ad hoc* designs,
trading off Q_{rad} and V ...
ring resonators



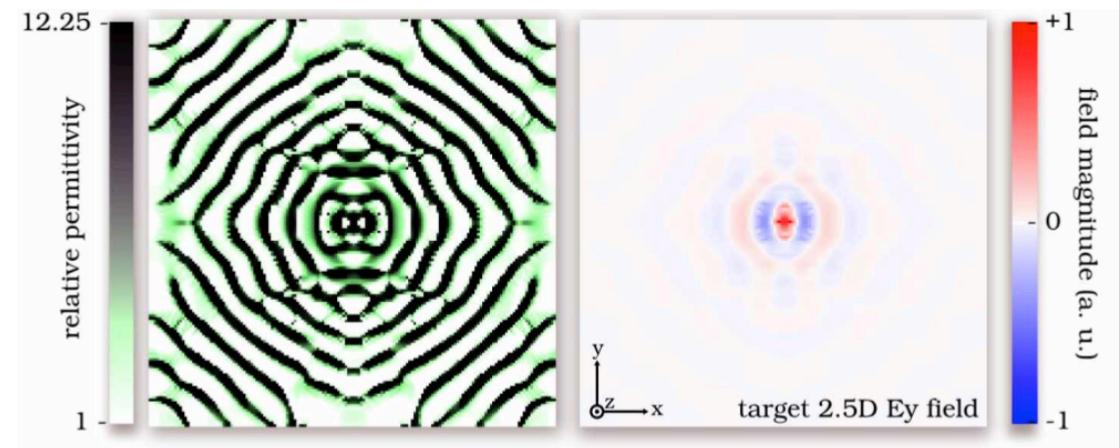
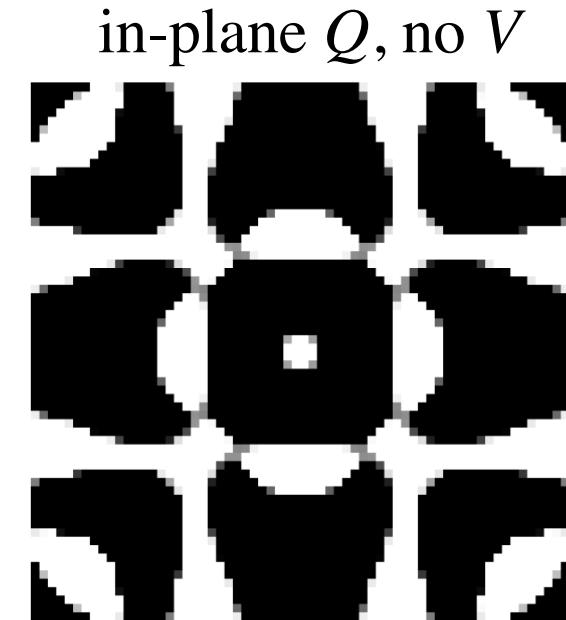
[Song, (2005)]



Want some 2d pattern
that will **confine light in 3d**
with **maximal lifetime (" Q_{rad} ")**
and **minimal modal volume (" V ")**

Topology optimization? Mostly 2d...

[Kao and Santosa, 2008]



Vuckovic (2011): $\sim \min V$
2d heuristic for the radiation loss

Can we formulate a *practical* approach to solve the *full* problem,
computing the *true* 3d radiation loss?

Goals: understand ultimate limits on cavity performance,
& eventually push cavity design into new regimes

Not just maximizing Q or Q/V !

Typical figure of merit is “Purcell factor” Q/V
(\sim enhancement of light-matter coupling)

$$V = \frac{\int \epsilon |\mathbf{E}|^2}{\max \epsilon |\mathbf{E}|^2}$$

Naively, should we maximize Q/V ?

:(Trivial design problem: maximum $Q/V = \infty$
[e.g. perfect ring resonator of ∞ radius]



$$V \sim R$$

$$Q_{\text{rad}} \sim \exp(\# R)$$

Real design problem:

maximize Q
such that $V \leq V_0$

or

minimize V
such that $Q \geq Q_0$



set by bandwidth, loss tolerance,
& fabrication capabilities

Transforming the problem...

a series of nonobvious transformations makes the problem *much easier*

minimize modal volume V

subject to $Q \geq Q_0$



Maximize mean LDOS (local density of states)

(= power of dipole)

over bandwidth ω_0/Q_0



Maximize LDOS at complex $\omega = \omega_0(1+i/2Q_0)$



Minimize 1/LDOS at $\omega_0(1+i/2Q_0)$

*turn difficult eigenproblem
into easier scattering problem:
 Q/V is really just LDOS*

*complex analysis:
contour integration
+ causality*

*technical issue:
avoid optimizing along
“narrow ridge”
(avoid ill-conditioned Hessian)*

LDOS: Local Density of States

[review: arXiv:1301.5366]

Maxwell eigenproblem:

$$\frac{1}{\epsilon} \nabla \times \frac{1}{\mu} \nabla \times \mathbf{E} \triangleq \Theta \mathbf{E} = \omega^2 \mathbf{E}$$
$$\langle \mathbf{E}, \mathbf{E}' \rangle = \int \mathbf{E}^* \cdot \epsilon \mathbf{E}'$$

Maxwell vector-Helmholtz:

$$\mathbf{E} = i\omega(\Theta - \omega^2)^{-1} \epsilon^{-1} \mathbf{J}$$

Power radiated by a current \mathbf{J} (Poynting's theorem)

$$P = -\frac{1}{2} \operatorname{Re} \int \mathbf{E}^* \cdot \mathbf{J} d^3x = -\frac{1}{2} \operatorname{Re} \langle \mathbf{E}, \epsilon^{-1} \mathbf{J} \rangle$$

special case of a dipole source: LDOS

$$\mathbf{J}(\mathbf{x}) = \mathbf{e}_\ell \delta(\mathbf{x} - \mathbf{x}_0) \quad \text{LDOS}_\ell(\mathbf{x}_0, \omega) = \frac{4}{\pi} \epsilon(\mathbf{x}_0) P_\ell(\mathbf{x}_0, \omega)$$

Why a “density of states”

[review: arXiv:1301.5366]

consider a
finite domain
(periodic/Dirichlet)
+ small absorption

$$\frac{1}{\varepsilon} \nabla \times \frac{1}{\mu} \nabla \times \mathbf{E} \triangleq \Theta \mathbf{E} = \omega^2 \mathbf{E}$$

$$\langle \mathbf{E}, \mathbf{E}' \rangle = \int \mathbf{E} \cdot \varepsilon \mathbf{E}'$$

$$\mathbf{E} = i\omega(\Theta - \omega^2)^{-1} \varepsilon^{-1} \mathbf{J}$$

$$P = -\frac{1}{2} \operatorname{Re} \langle \mathbf{E}, \varepsilon^{-1} \mathbf{J} \rangle$$

countable eigenfunctions
 $\mathbf{E}^{(n)}$ and frequencies $\omega^{(n)} + i\gamma^{(n)}$

$$\varepsilon^{-1} \mathbf{J} = \sum_n \mathbf{E}^{(n)} \langle \mathbf{E}^{(n)}, \varepsilon^{-1} \mathbf{J} \rangle$$

loss $\rightarrow 0$: a localized measure of spectral density

$$\text{LDOS}_\ell(x, \omega) = \sum_n \delta(\omega - \omega^{(n)}) \varepsilon(x) |E_\ell^{(n)}(x)|^2$$

$$\text{DOS}(\omega) = \sum_n \delta(\omega - \omega^{(n)})$$

Minimize 1/LDOS at $\omega_0(1+i/2Q_0)$

...Let every pixel be a degree of freedom (ε in [1,12])
 $\sim 10^5$ degrees of freedom

...Solve with (mostly) standard methods:

FDFD solver (sparse-direct + GMRES)

adjoint sensitivity analysis

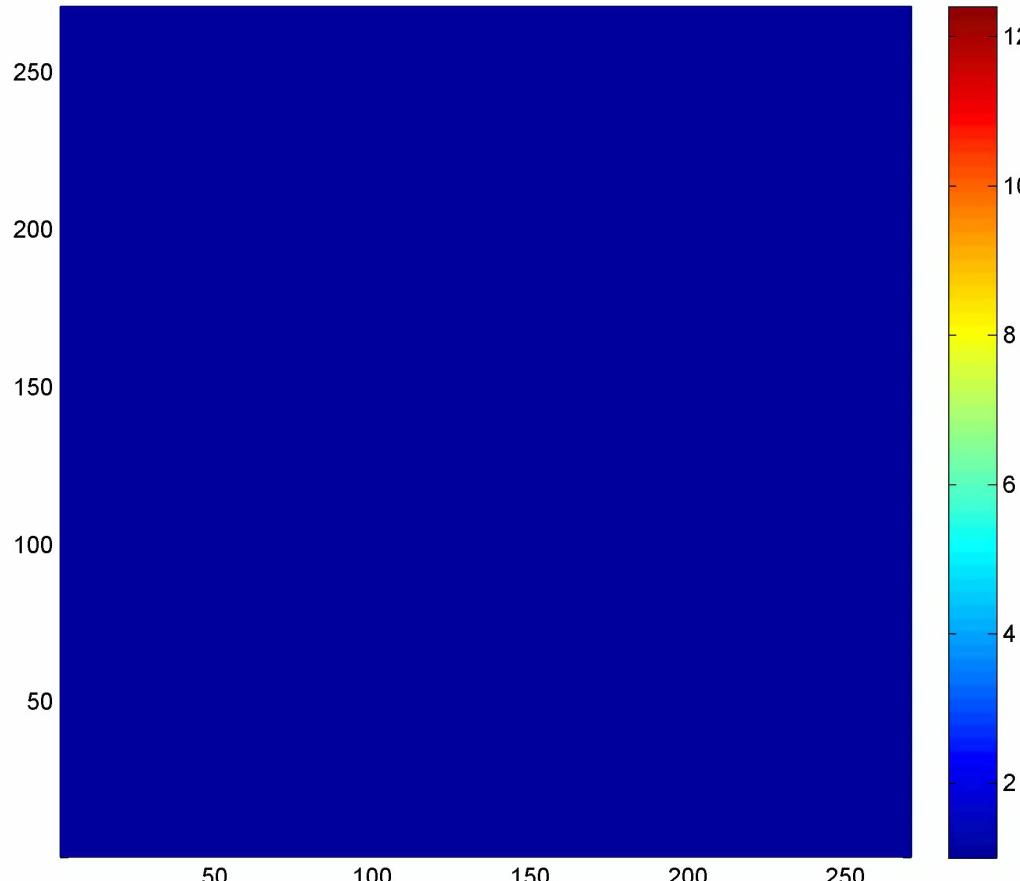
quasi-Newton optimization (L-BFGS)

Now, a few results...

2d test case: Out-of-plane J , starting from vacuum initial guess

finds
“Bragg onion
structure”
(No Q vs. V
tradeoff)

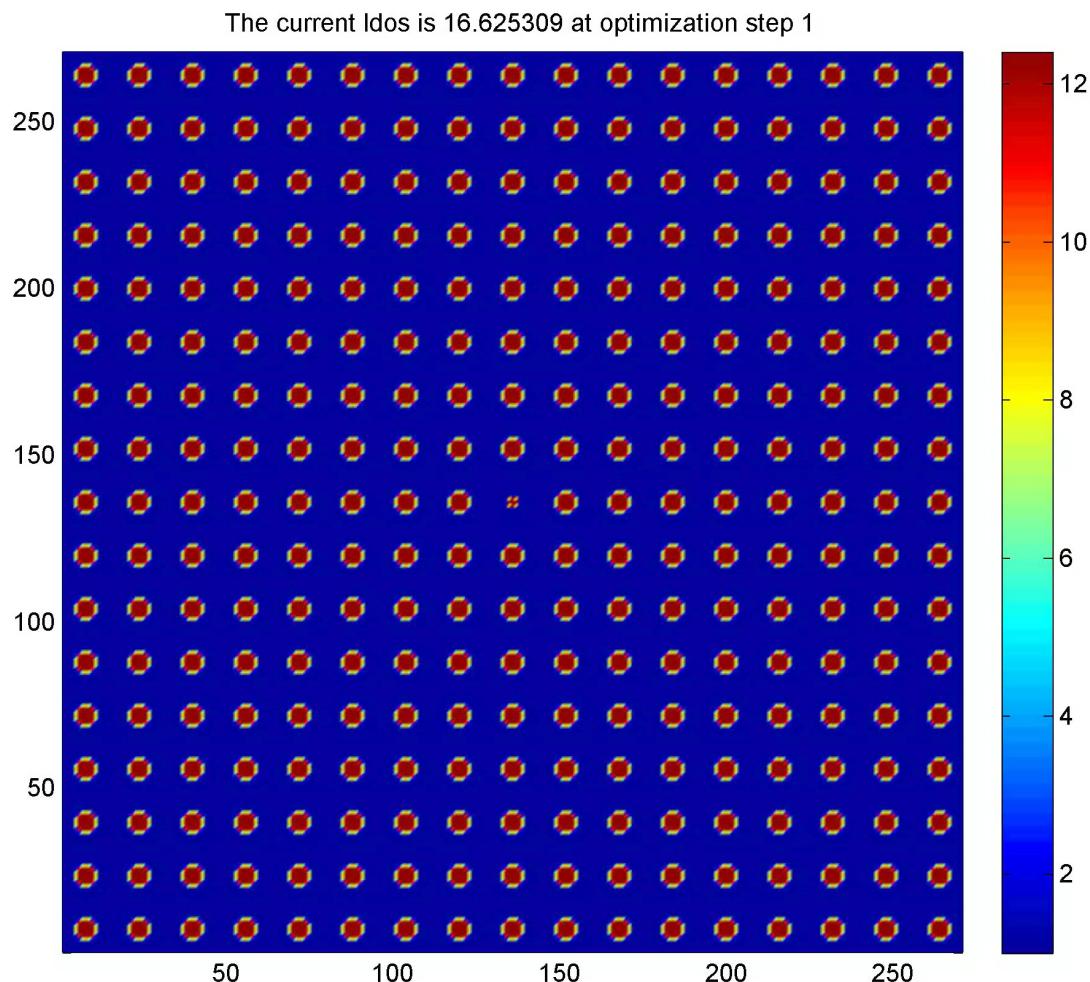
The current Idos is 1.524632 at optimization step 1



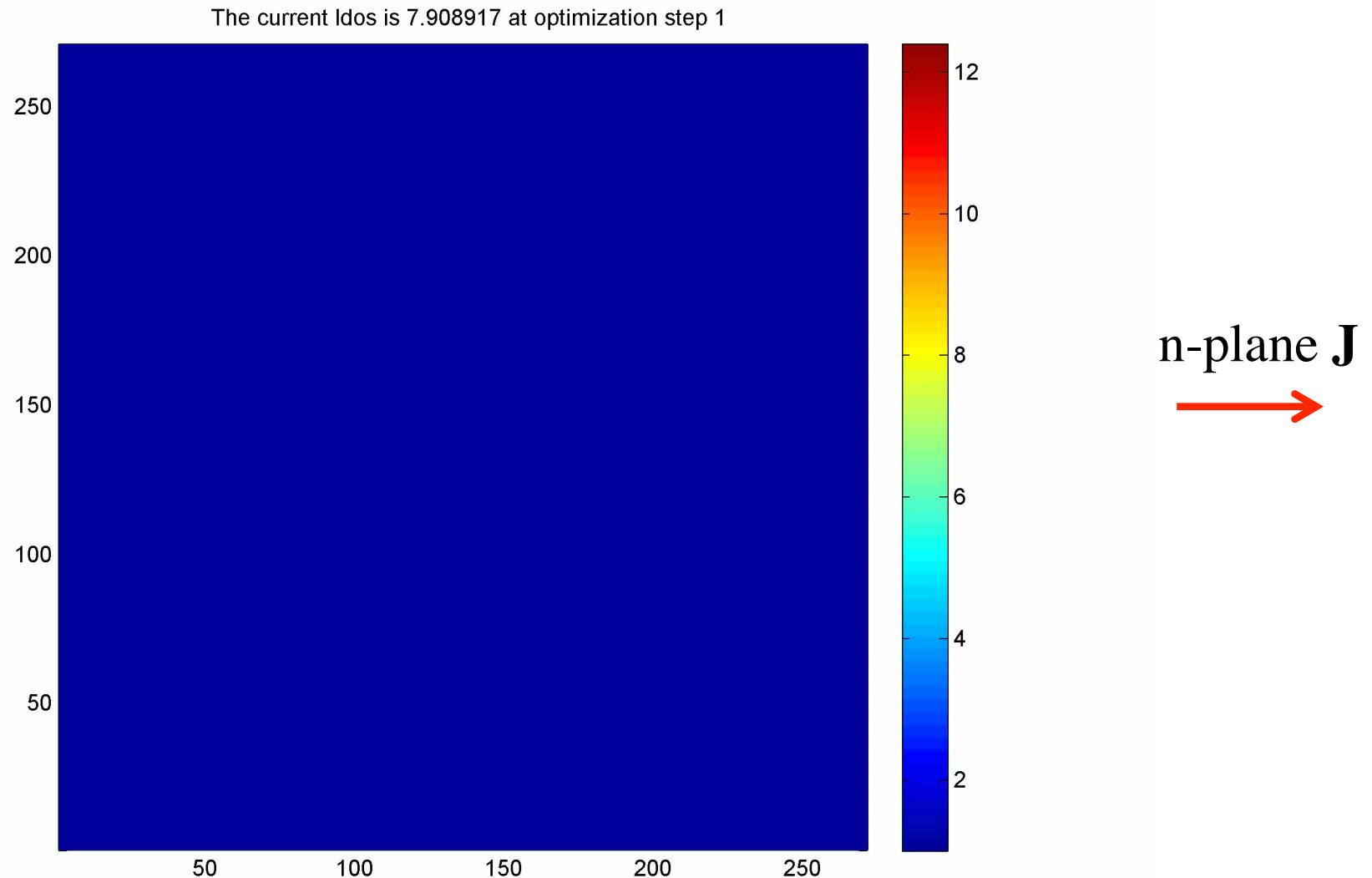
pixels
vary
[1,12]

2d test case: Out-of-plane J , starting from PhC initial guess

starting guess
has PhC resonant
mode already,
but optimization
converts back
to Bragg onion



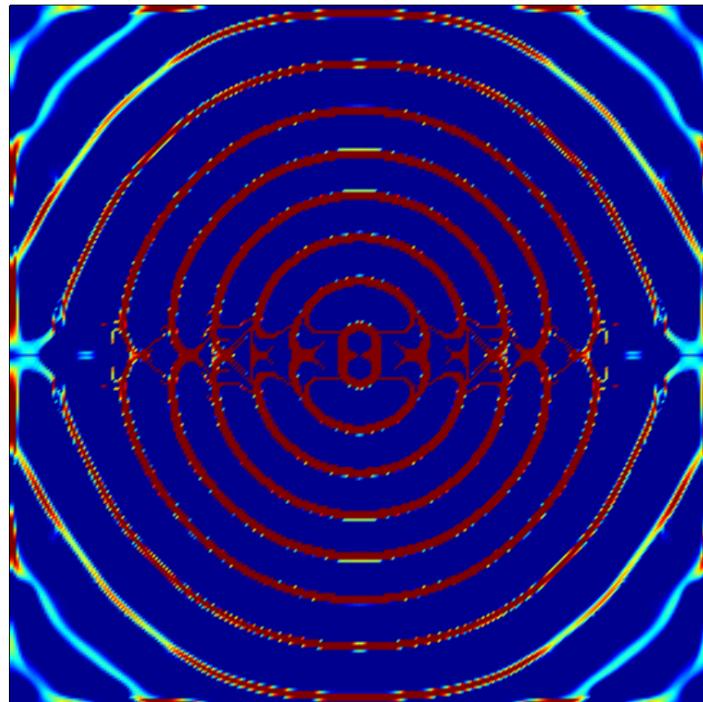
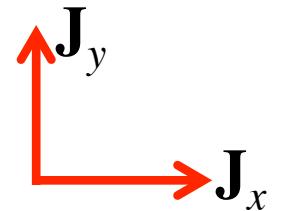
2d test case: In-plane \mathbf{J} (breaks symmetry), starting from vacuum initial guess



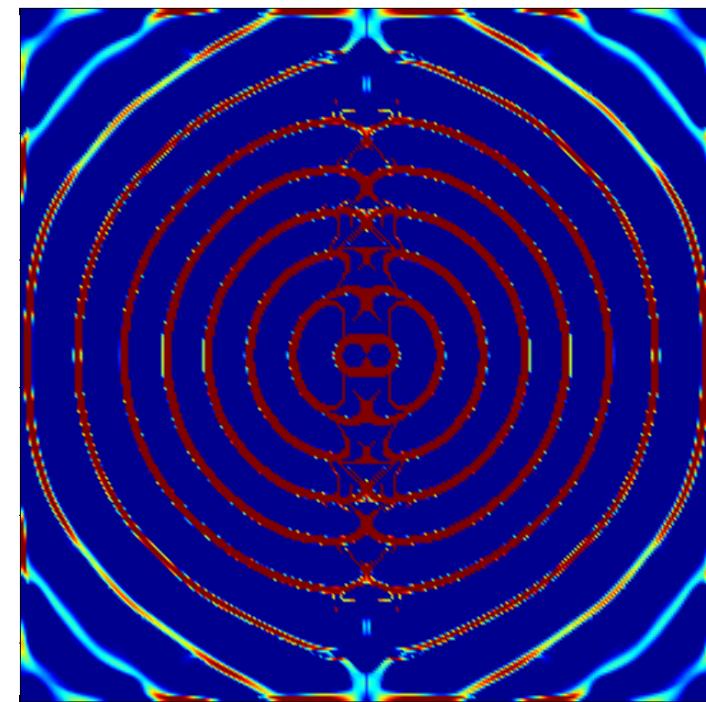
in-plane \mathbf{J}

Maximizing LDOS for random in-plane \mathbf{J}

$$= \max[\text{LDOS}(\omega, \mathbf{J}_x) + \text{LDOS}(\omega, \mathbf{J}_y)]/2$$



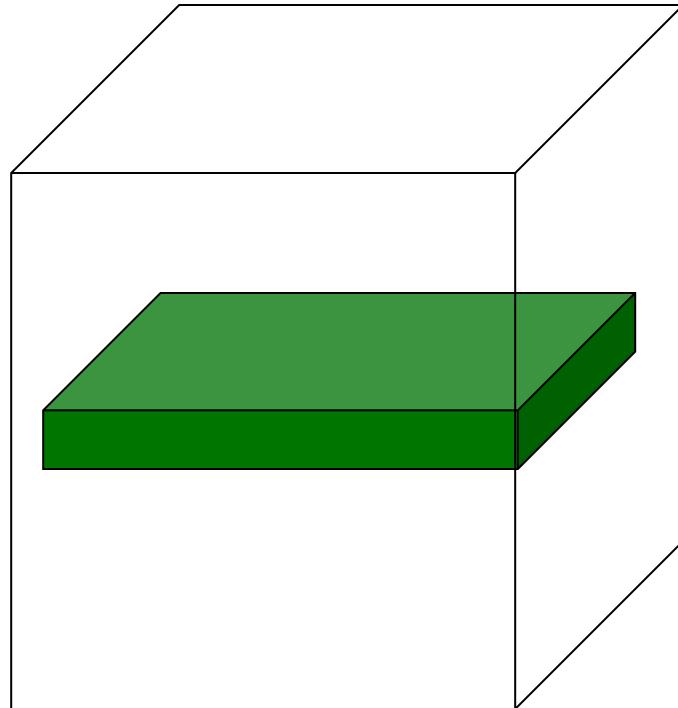
4 out of 10



6 out of 10

Spontaneous symmetry breaking! “Picks” one polarization randomly

3d results: Photonic-crystal slab



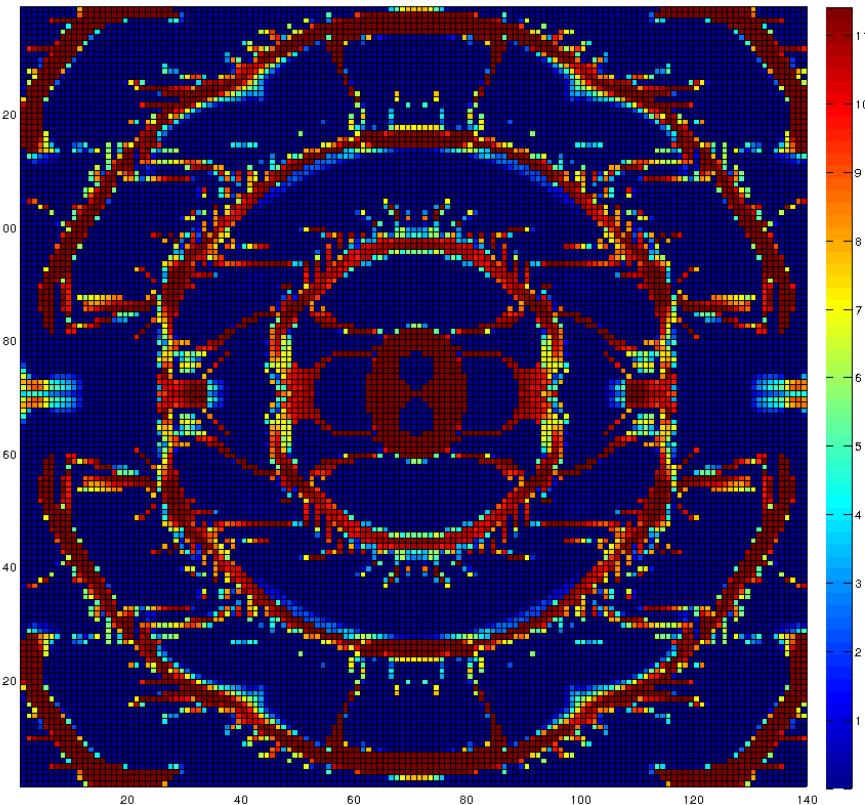
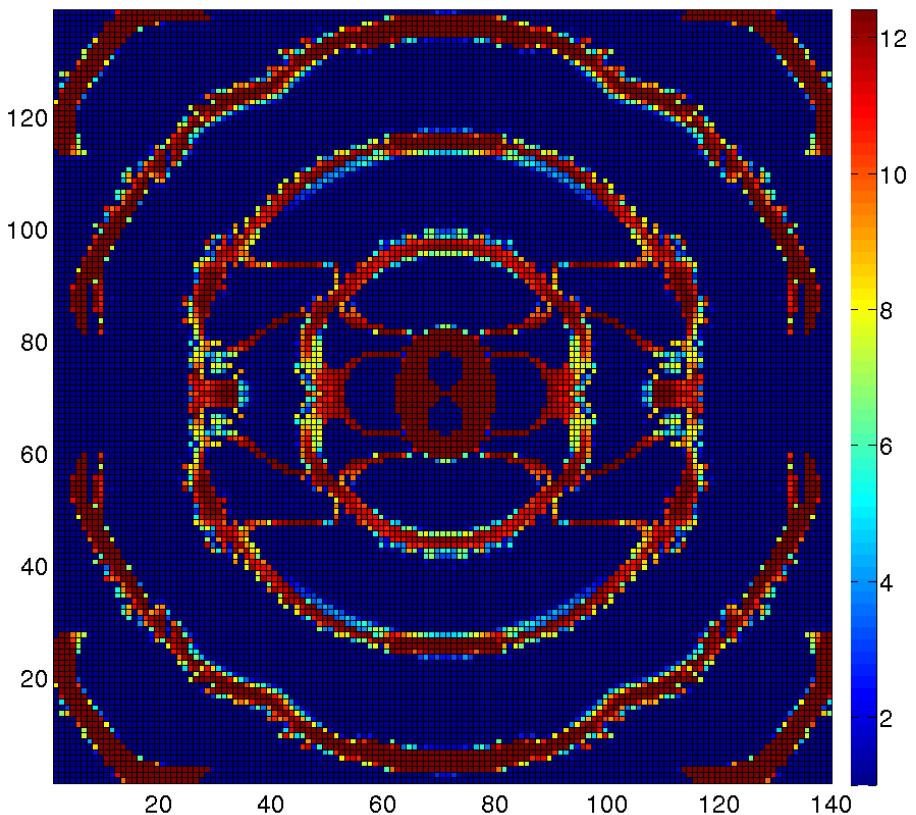
Optimize with $Q_0=10^4$

i.e. prefer $Q \geq 10^4$ but
after that mainly
minimize V

Next: 2d pattern in 3d slab

(including radiation loss via
PML absorbing boundaries)

3d Slab Results



vs. hand-optimized:
 $Q \sim 100,000, V \sim 0.7(\lambda/n)^3$
 $Q \sim 300,000, V \sim 0.2(\lambda/n)^3$
and others...

Today: Three Examples

- Optimizing photonics without solving Maxwell's equations
 - transformational inverse design

- Ensuring **manufacturability** of narrow-band devices
 - **robust optimization** in photonics design

[Oskooi *et al.*, *Optics Express* **20**, 21558 (2012).]
[Mutapcic *et al.*, *Engineering Optim.* (2009)]

- Optimizing eigenvalues without eigensolvers
 - microcavity design and the frequency-averaged local density of states

Robustness of optimized designs

a “nominal” optimization problem:

$$\underset{\text{design parameters } \mathbf{p}}{\text{minimize}} \quad \text{objective}(\mathbf{p})$$

Robustness of optimized designs

a “nominal” optimization problem:

$$\underset{\text{design parameters } \mathbf{p}}{\text{minimize}} \quad \text{objective}(\mathbf{p}, \mathbf{0})$$

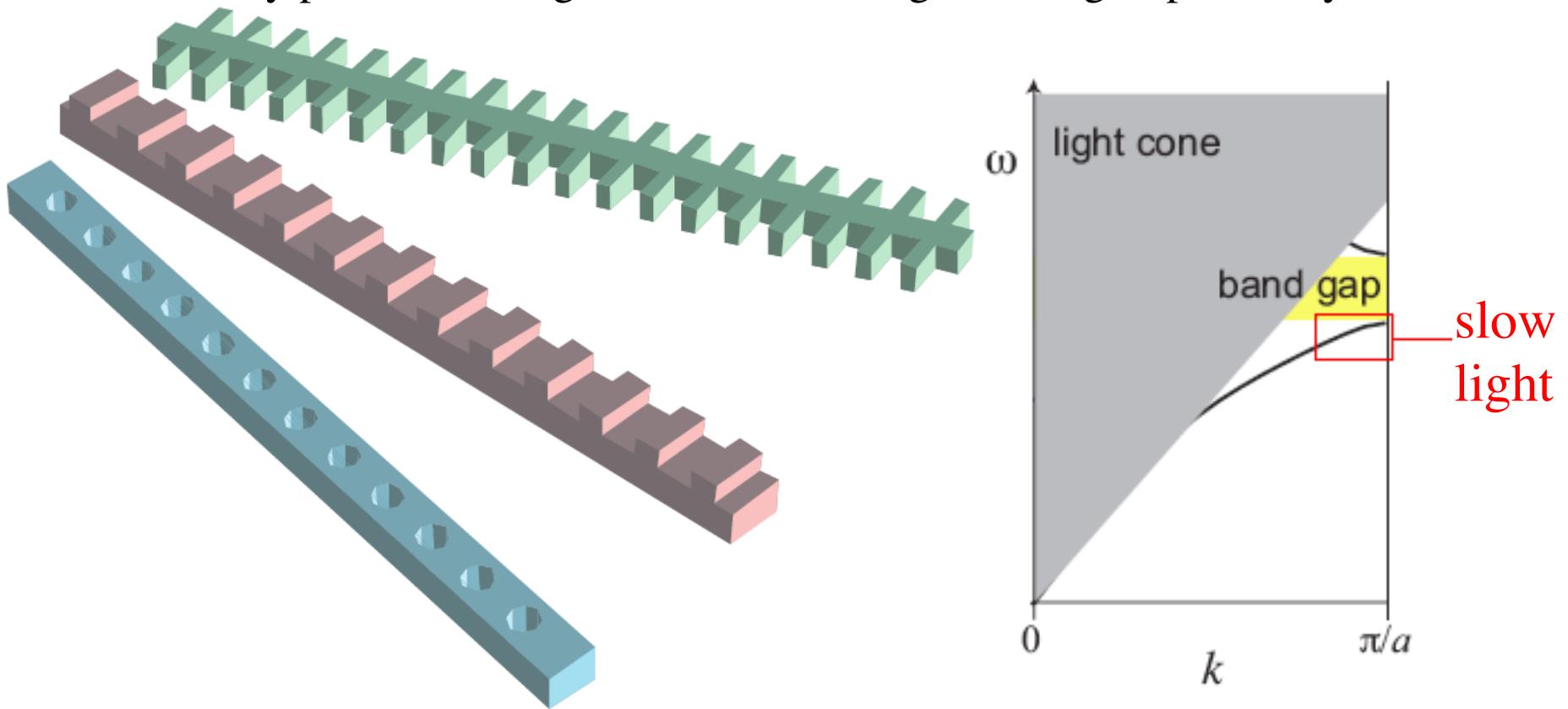
Problem: real objective is inexact, due to uncertainties
in modeling, fabrication, materials, etcetera
... is a function $\text{objective}(\mathbf{p}, \mathbf{u})$ of \mathbf{p}
and unknown/uncertain parameters $\mathbf{u} \in U$

Problem: optimization sometimes finds solutions
that are “delicate” and destroyed by uncertainty
... i.e. $\text{objective}(\mathbf{p}, \text{actual } \mathbf{u}) \gg \text{objective}(\mathbf{p}, \mathbf{0})$

... can easily happen in single-frequency wave-optics designs
where optimization finds a delicate interference effect...

Slow light

Any periodic waveguide has a band edge where group velocity $\rightarrow 0$



Enhances light-matter interactions, dispersion phenomena, tunable time delays
... but hard to couple to ordinary waveguide: large “impedance mismatch”

A slow-light optimization problem

[Povinelli, Johnson, Joannopoulos (2005)]

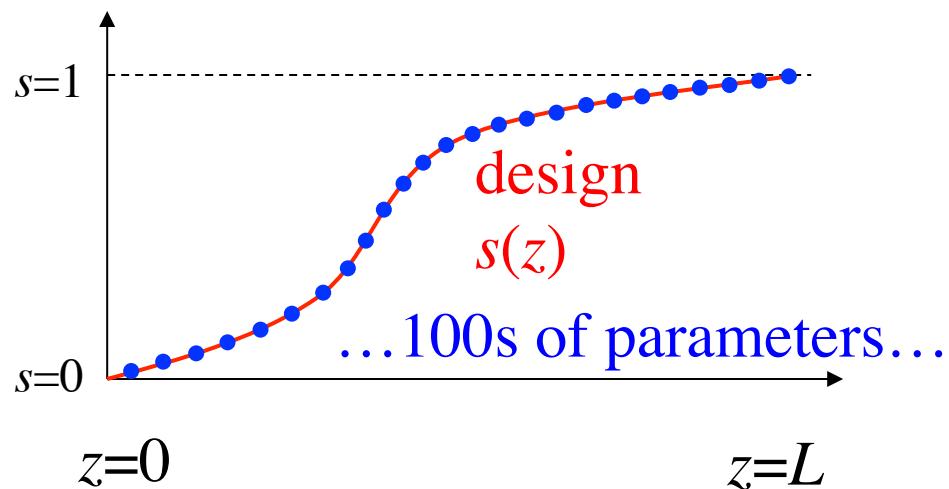
[Mutapcic, Boyd, Farjadpour, Johnson, Avniel (2009)]

[Oskooi *et al.*, *Optics Express* **20**, 21558 (2012).]

going from uniform waveguide



parameter $s = 0$



... to periodic waveguide



or ...

or ...

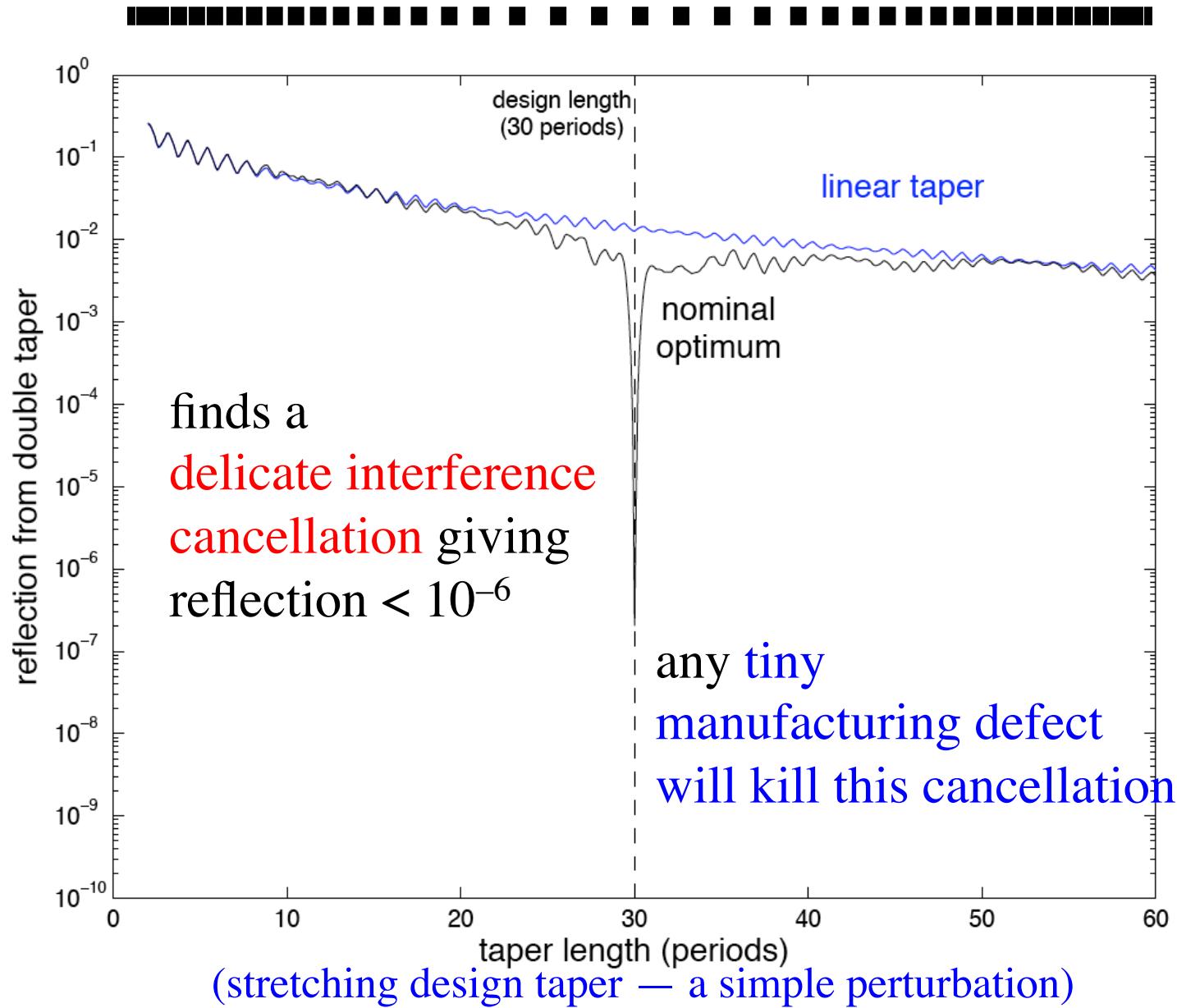
or...

parameter $s = 1$
(e.g. $s \sim$ flange width,
hole radius,
block width, ...)

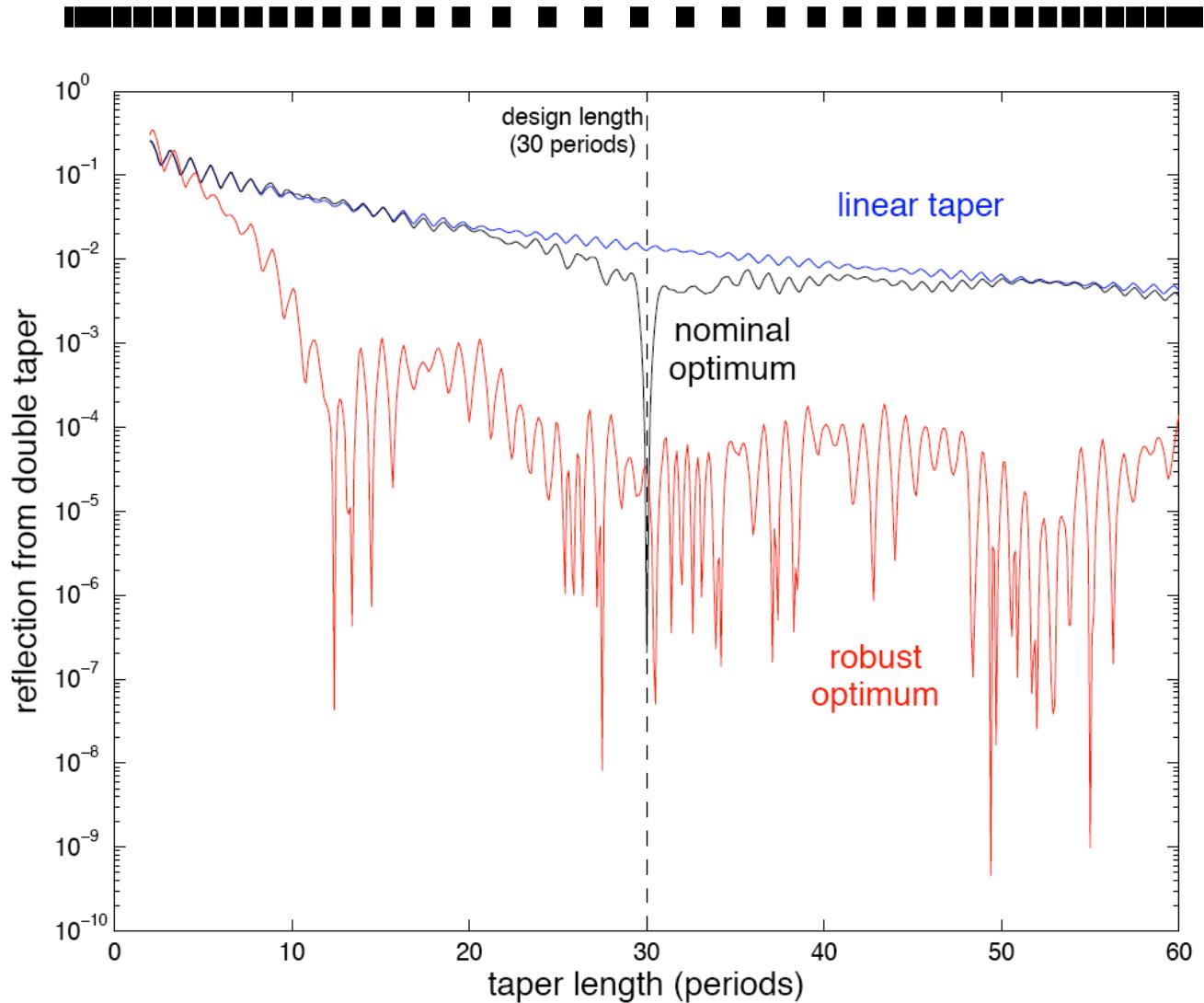
nominal problem:

Find $s(z)$ minimizing loss...

A nominal optimum



The solution: Robust optimization (worst-case minimax)



[Mutapcic, Boyd,
Farjadpour, Johnson,
Avniel (2009)]

- Minimize worst-case reflection:

$$\min_s \max_u R(s, u)$$

(manufacturing variation)

- Robust design still works when random disorder introduced:

brute-force results =
40× better than
nominal optimum
with surface roughness

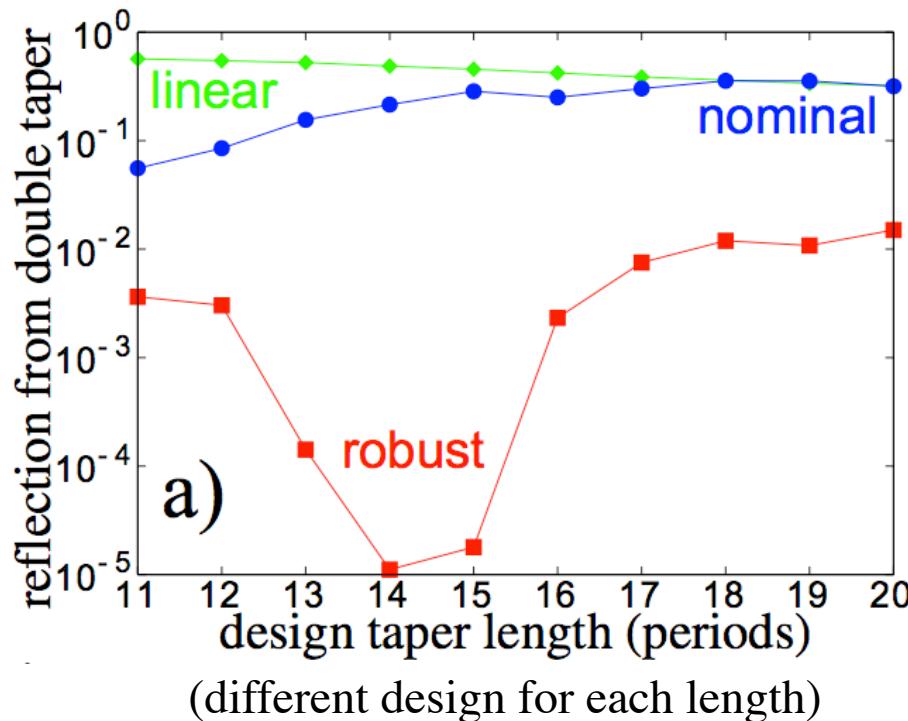
A more realistic, slow-light structure

[Oskooi *et al.*, *Optics Express* **20**, 21558 (2012).]



Slow-light waveguide for TE (in-plane polarization), tapers contain no narrow gaps, corresponds to contiguous, low-aspect ratio structure in 3d.

... Operate close to band edge, group velocity $c/34$.



In the presence of disorder, robust is orders of magnitude better than nominal optimum.

Nominal optimum is worthless: reflections > 10%.

Making taper too long makes things worse: disorder kills you.

Today: Three Examples

- Optimizing photonics without solving Maxwell's equations
 - transformational inverse design

[Gabrielli, Liu, Johnson & Lipson, *Nature Commun.* (2012)]
[Liu *et al.*, manuscript in preparation.]

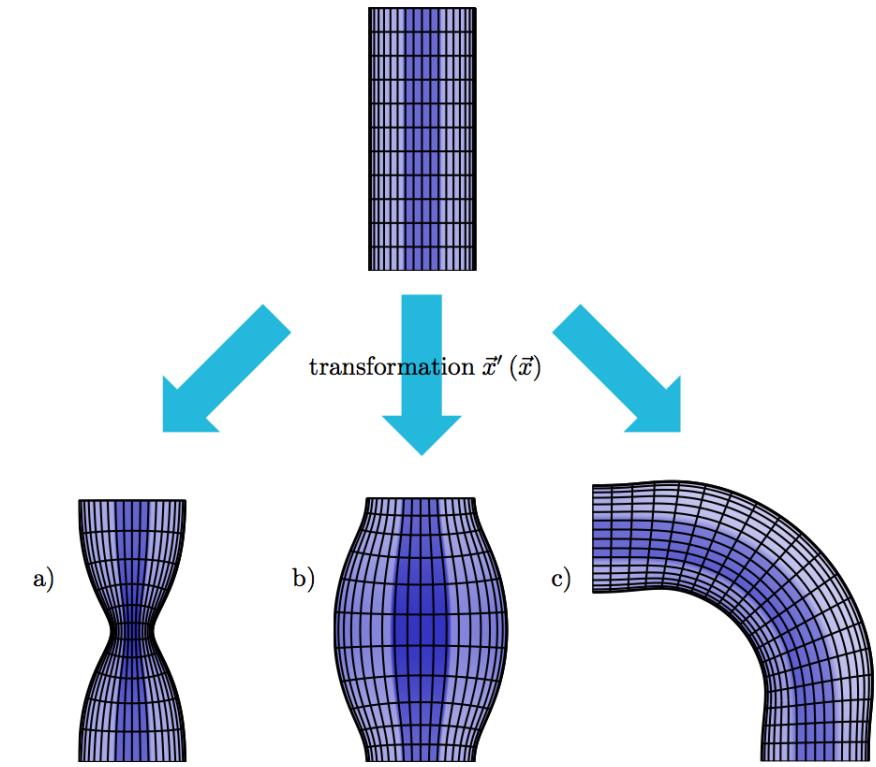
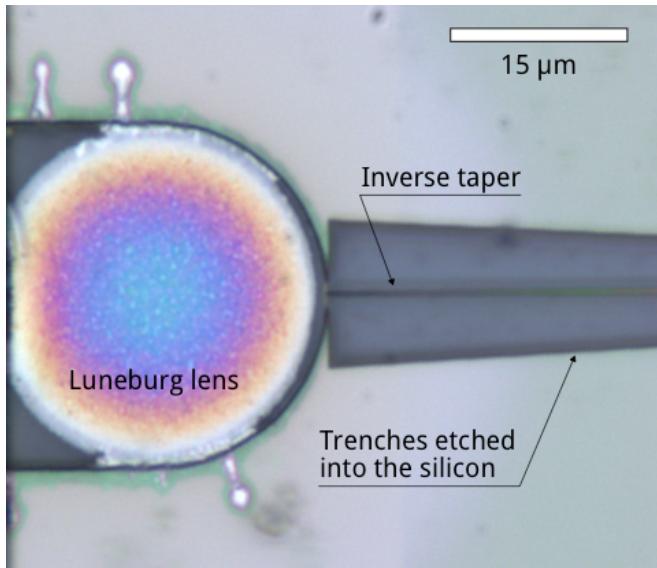
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Gradient-index Multimode Optics

Lipson group @ Cornell

can make smoothly varying
“gradient-index” structures
by grayscale lithography

(variable-thickness waveguide
= gradient effective index)

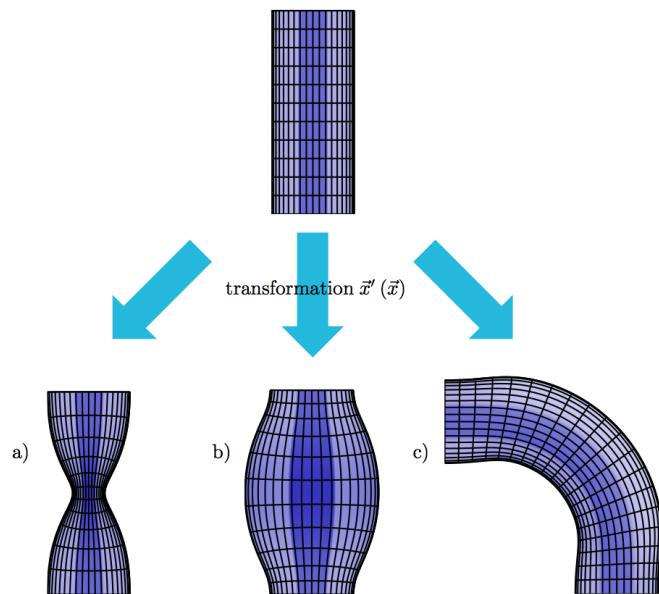


Transformation optics:
design materials that mathematically
mimic coordinate transformations

Transformational Optics

[Ward & Pendry (1996)]

Idea: warping light with $x'(x)$



= material transformations

$$\epsilon' = \epsilon \frac{JJ^T}{\det J} \quad \mu' = \mu \frac{JJ^T}{\det J}$$

(J = Jacobian matrix)

Pro: exact transformation of Maxwell solutions, so no reflections or scattering

- transforms all modes same way, preserving relative phase → multimode optics

Cons: most transformations give difficult-to-achieve ϵ, μ :

- anisotropy; $\mu \neq \mu_0$,
... “round” to isotropic index

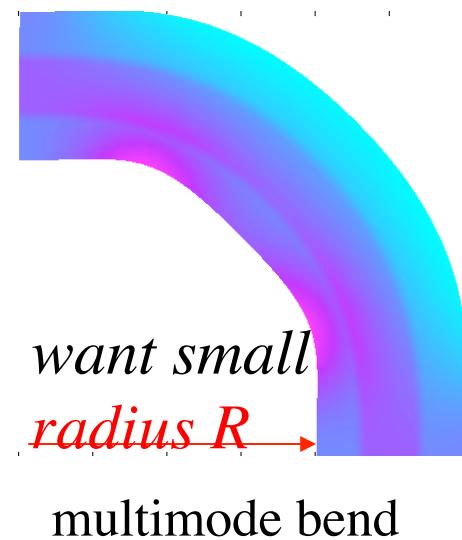
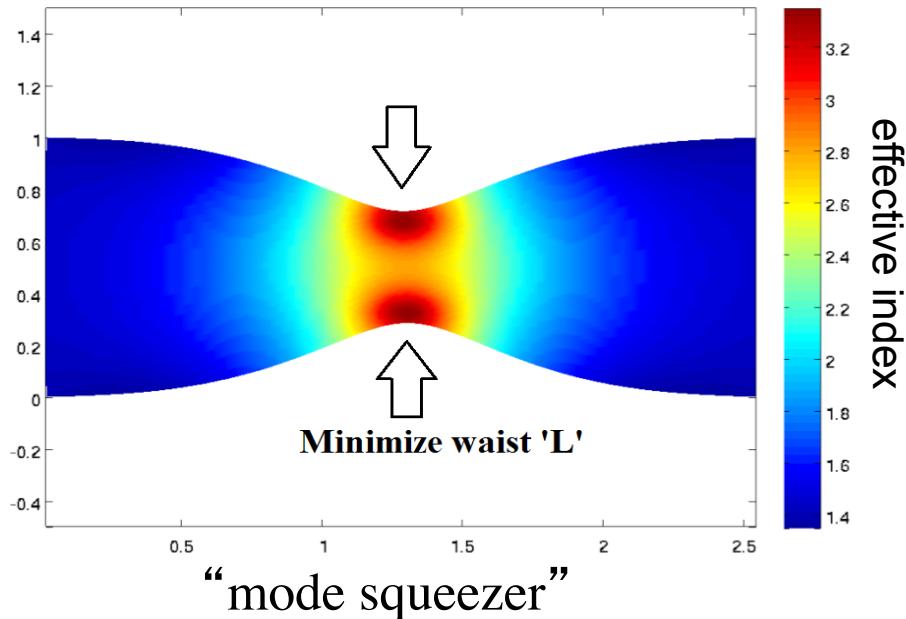
$$n \approx \sqrt{\epsilon\mu / \epsilon_0\mu_0}$$

- n may be too big / small

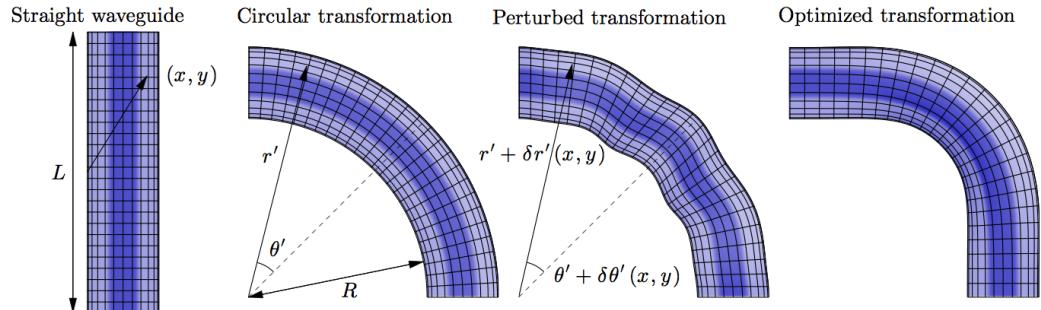
Transformational Inverse Design

Given a transformation $\mathbf{x}'(\mathbf{x})$, we can evaluate its manufacturability
(need minimal anisotropy, attainable indices)
quickly, without solving Maxwell's equations

... so optimization can rapidly search many transformations
to find the “best” manufacturable design



Technical outline



For a given radius R , **minimize the maximum anisotropy**,
subject to index constraints, over “all” transformations $\mathbf{x}'(\mathbf{x})$:

$$\min_{\mathbf{x}'(\mathbf{x})} \left[\max_{\mathbf{x}} \text{anisotropy}(\mathbf{x}) \right] = \min_{\mathbf{x}'(\mathbf{x}), t} t$$

subject to: $1.6 \leq n(\mathbf{x}) \leq 3.2$

at all \mathbf{x}

$t \geq \text{anisotropy}(\mathbf{x})$ ($=$ “Distortion” -1)

$$-1 + \text{tr } J^T \underline{J} / 2 \det J \geq 0 \\ (J = \text{Jacobian})$$

$\sim 30,000$
constraints
(100×100 \mathbf{x} grid)

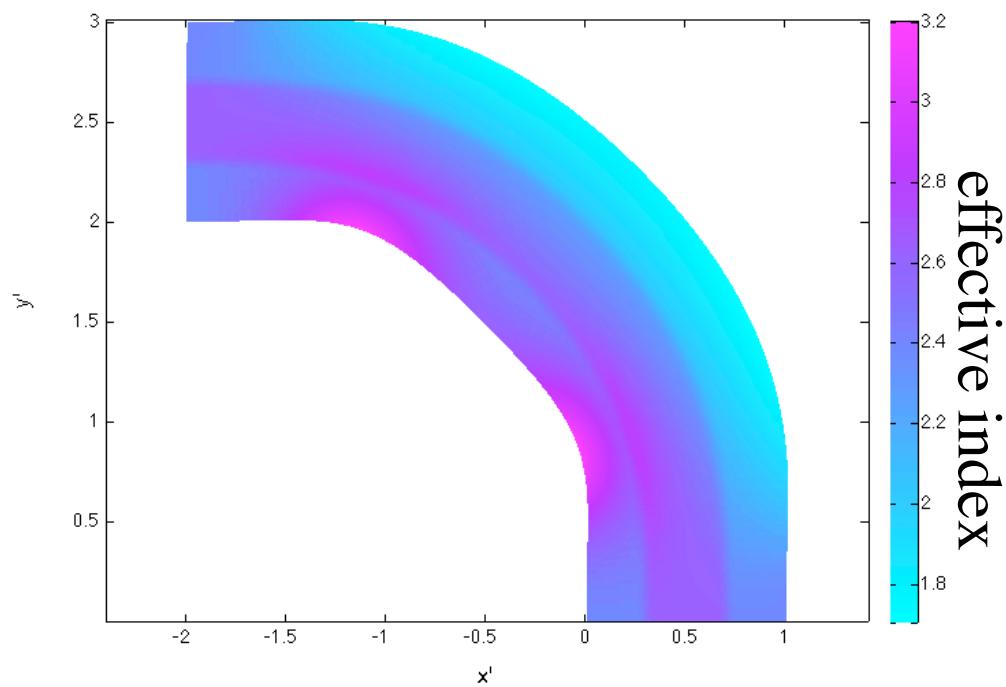
where smooth transformations $\mathbf{x}'(\mathbf{x})$ are parameterized by
exponentially convergent Chebyshev/sine series

~ 100
parameters

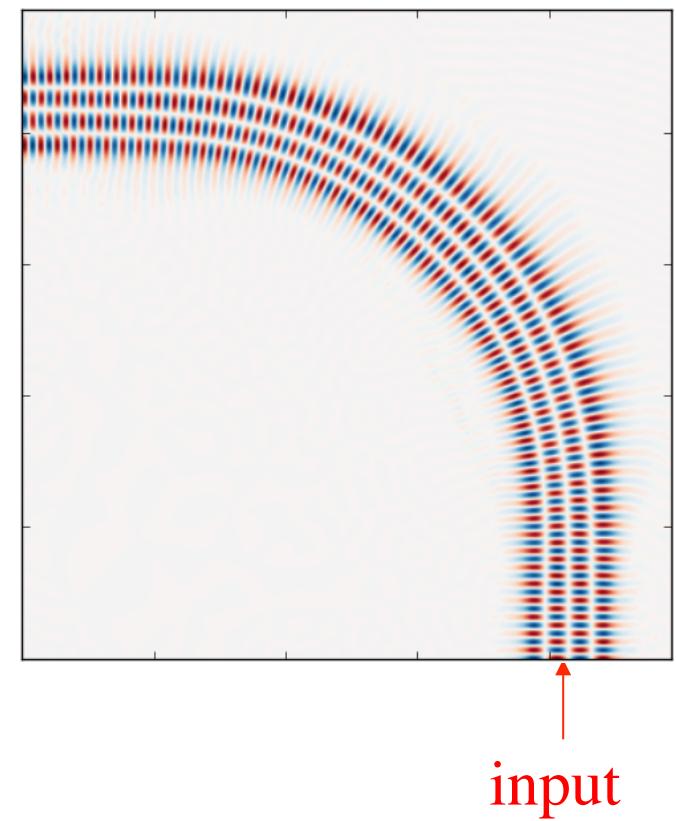
... so cheap that almost any (local) optimization algorithm is okay ...
[use COBYLA derivative-free sequential LP algorithm of Powell (1994)]

An optimized multimode bend

optimized index profile



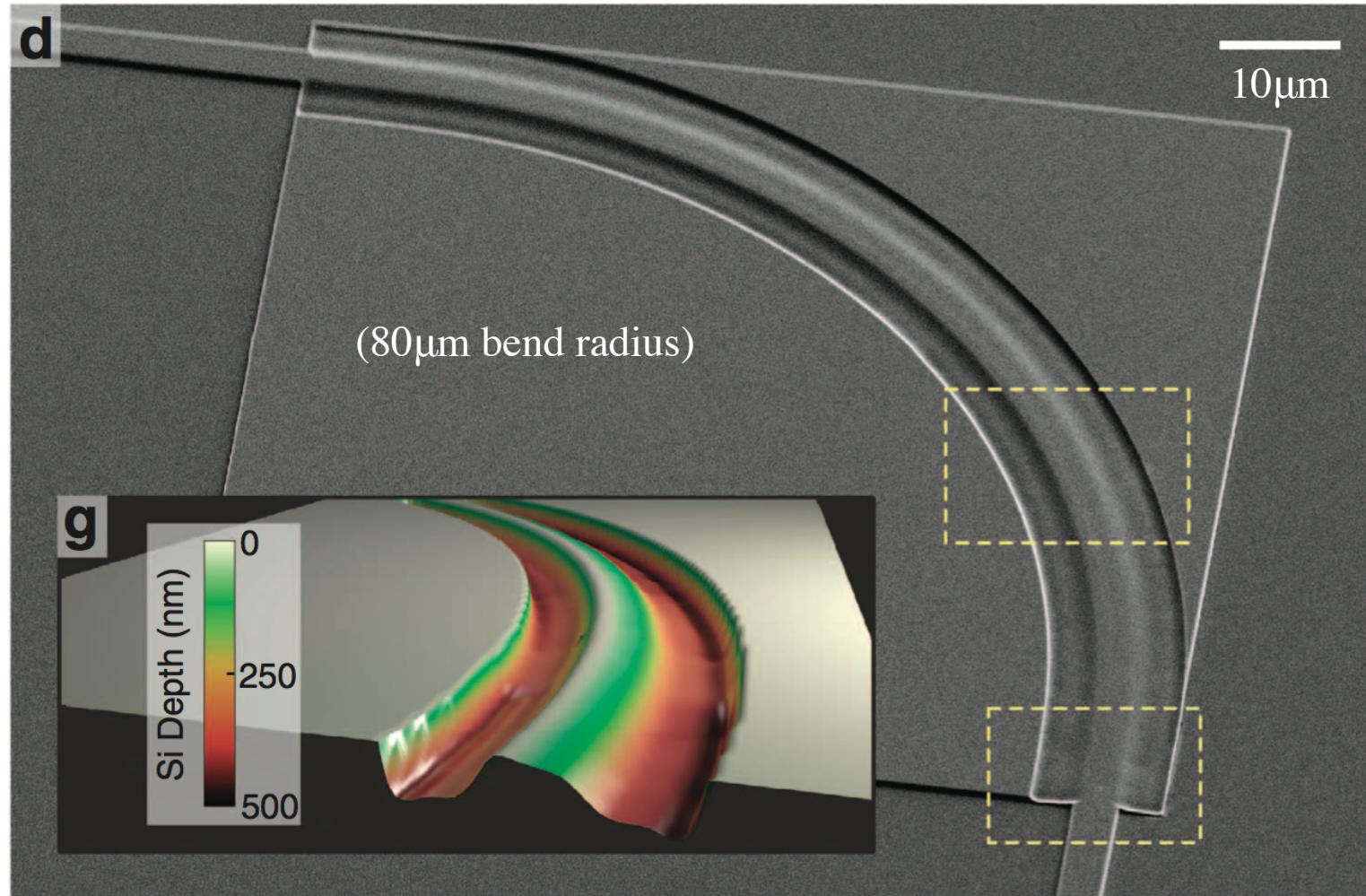
FEM simulation



[arXiv:1304.1553]

Experimental (Si/SiO_2) Realization

[Gabrielli, Liu, Johnson & Lipson, *Nature Commun.* (2012)]



measured
14dB
reduction
in loss
(conversion)
of the
fundamental
mode
($\lambda=1.55\mu\text{m}$)
vs.
circular bend