

CS23331-Design and Analysis of Algorithms-2023 Batch-CSE

Dashboard / My courses / CS23331-DAA-2023-CSE / Divide and Conquer / 3-Finding Floor Value



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Started on Friday, 18 October 2024, 1:44 PM
                   State Finished
       Completed on Friday, 18 October 2024, 1:44 PM
           Time taken 30 secs
                 Marks 1.00/1.00
                  Grade 10.00 out of 10.00 (100%)
                           Problem Statement:
Correct
                           Given a sorted array and a value x, the floor of x is the largest element in array smaller than or equal to x. Write divide and conquer algorithm to find floor of x.
Mark 1.00 out of 1.00
                             First Line Contains Integer n – Size of array
Next n lines Contains n numbers – Elements of an array
P Flag question
                             Last Line Contains Integer x – Value for x
                          Output Format
First Line Contains Integer – Floor value for x
                           Answer: (penalty regime: 0 %)
                                 1 #include<stdio.h>
                                            int m=(1+h)/2;
int lhs=floor_val(arr,1,m,x);
int rhs=floor_val(arr,m+1,h,x);
                                            if(lhs=--1 && rhs=--1) return -1;
else if(lhs=--1) return rhs;
else if(rhs=--1) return lhs;
else return lhs>rhs?lhs:rhs;
                                           int n,x;
scanf("%d",&n);
int anr[n];
for(int i=0;i(n;i++)
    scanf("%d",&arr[i]);
scanf("%d",&x);
int ans = floor_val(arr,0,n-1,x);
printf("%d",ans);
                                     Input Expected Got
                             Passed all tests! 🗸
                                                                                                                                                                                                                                                                           Finish review
    → 2-Majority Element
                                                                                                Jump to...
                                                                                                                                                                                    ‡
                                                                                                                                                                                                                                                  4-Two Elements sum to x ►
```