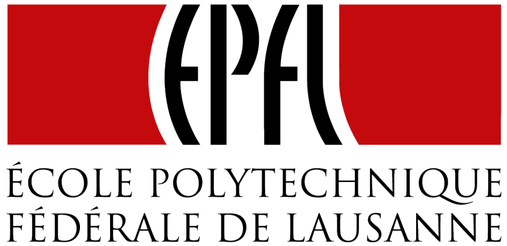
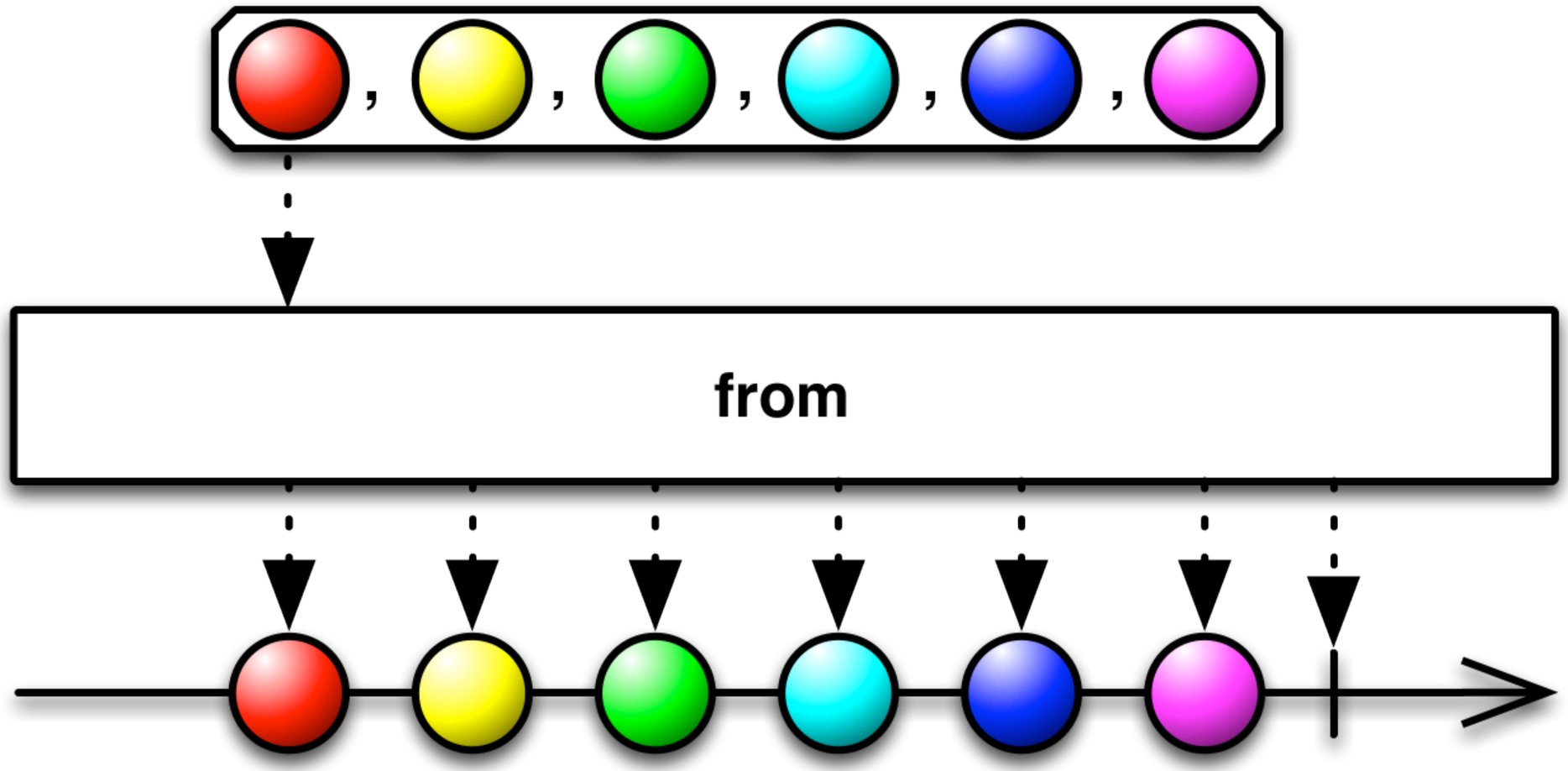


Schedulers I

Principles of Reactive Programming

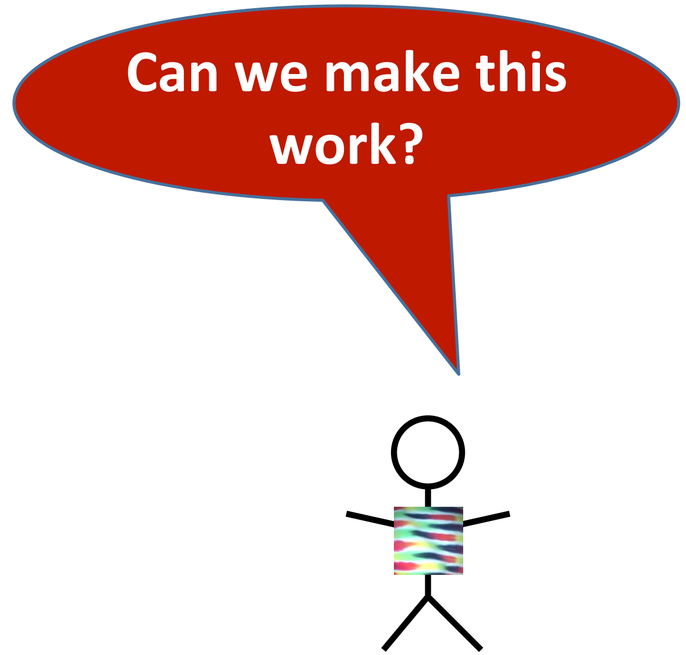
Erik Meijer

Convert Iterable to Observable



Unsubscribing from an infinite sequence

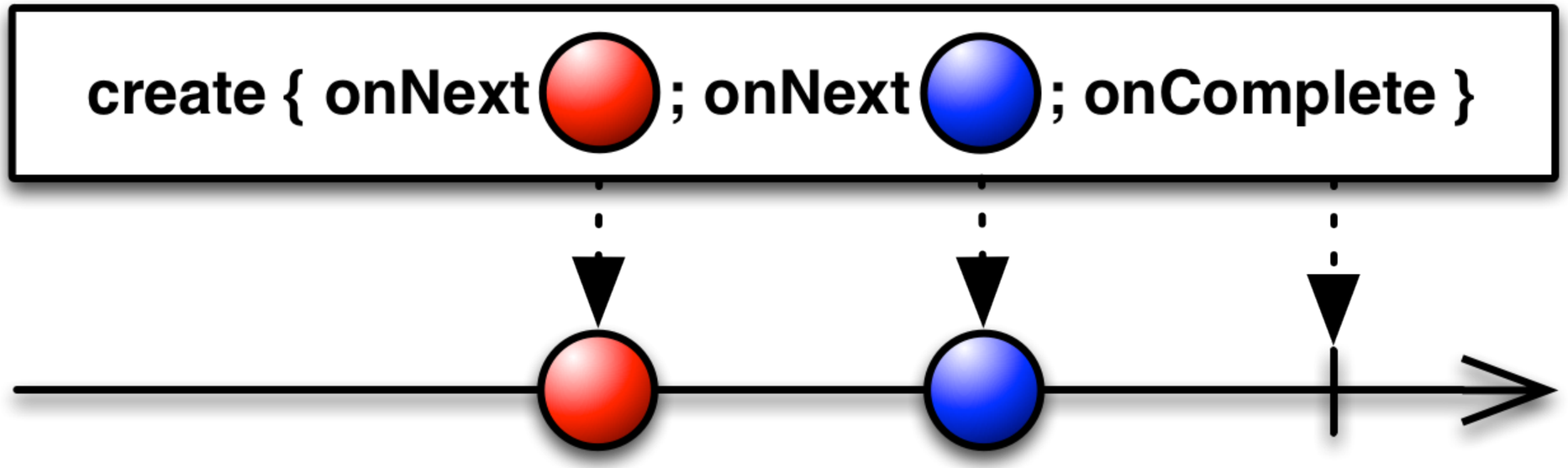
```
def from[T](seq: Iterable[T]) : Observable[T] = {…}

val infinite: Iterable[Int] = nats()

val subscription = from(infinite).
     subscribe(x⇒println(x))

subscription.unsubscribe()
```



Excursion: iterables are lazy

```
def nats(): Iterable[Int] = new Iterable[Int] {
    var i = -1
    def iterator: Iterator[Int] = new Iterator[Int] {
        def hasNext: Boolean = { true }
        def next(): Int = { i +=1; i }
    }
}
```

Mother of all factory methods




```
object Observable {
  def apply[T](subscribe: Observer[T]⇒Subscription): Observable[T]
}
```

Schedulers

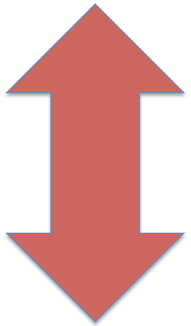
```
def from[T](seq: Iterable[T]) : Observable[T] = {
    Observable(observer ⇒ {
      seq.foreach(s ⇒ observer.onNext(s))
      observer.onCompleted()

      Subscription{}
    })
}

val infinite: Iterable[Integer] = nats()
val subscription = from(infinite).subscribe(x ⇒ println(x))

subscription.unsubscribe()
```

Schedulers

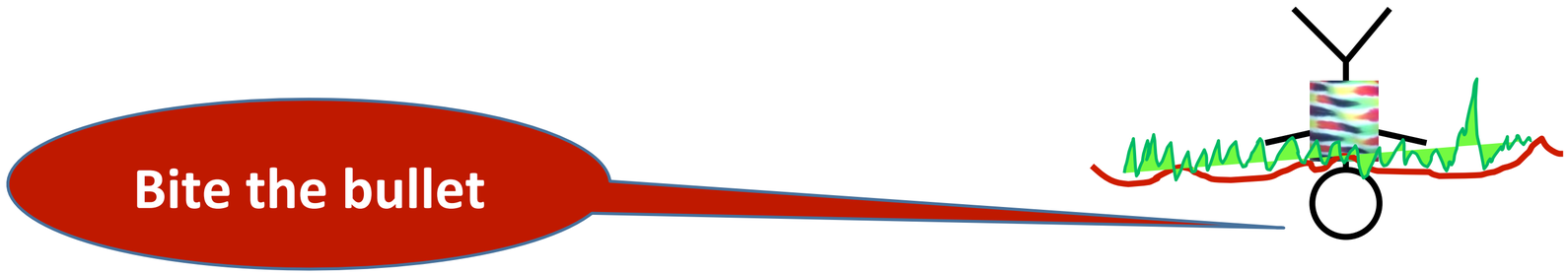
```
def from[T](seq: Iterable[T]) : Observable[T] = {
    Observable(observer ⇒ {
      seq.foreach(s ⇒ observer.onNext(s))
      observer.onCompleted()
      // we never get here
      Subscription{}
    })
}

val infinite: Iterable[Integer] = nats()
val subscription = from(infinite).subscribe(x ⇒ println(x))
// hence we never get here
subscription.unsubscribe()
```

We must run the producer on its own thread

```
object Future {
   def apply[T](body: ⇒T)
      (implicit executor: ExecutionContext): Future[T]
}
```

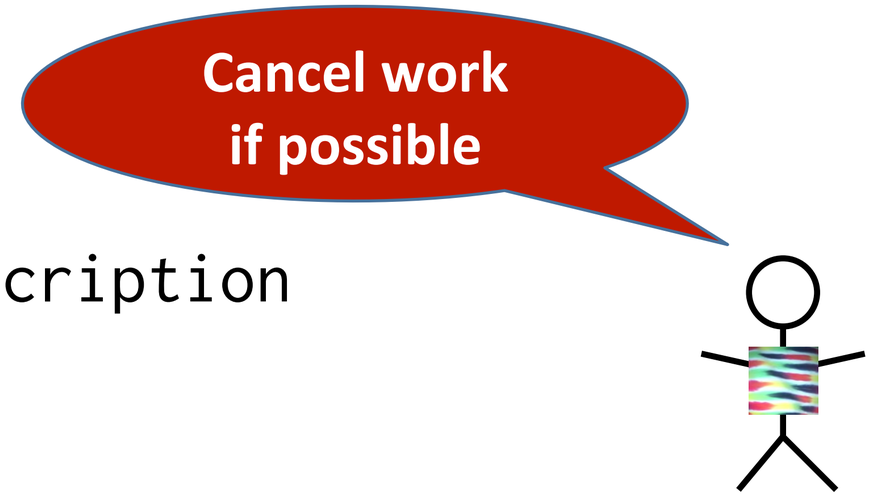


```
trait Observable[T] {
   def observeOn(scheduler: Scheduler): Observable[T]
}
```



Schedulers

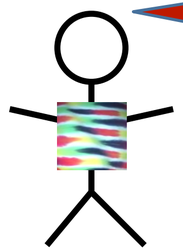
```
trait ExecutionContext {
   def execute(runnable: Runnable): Unit
}

trait Scheduler {
   def schedule(work: ⇒Unit): Subscription
}

val scheduler = Scheduler.NewThreadScheduler
val subscription = scheduler.schedule {
   println(“hello world”);
}
```



First attempt, like a Future

```
def from[T](seq: Iterable[T])
    (implicit scheduler: Scheduler): Observable[T] = {
    Observable[T](observer ⇒ {
        scheduler.schedule {
            seq.foreach(s ⇒ observer.onNext(s))
            observer.onCompleted()
        }
    })
}
```

Schedulers



Schedule multiple cancelable steps

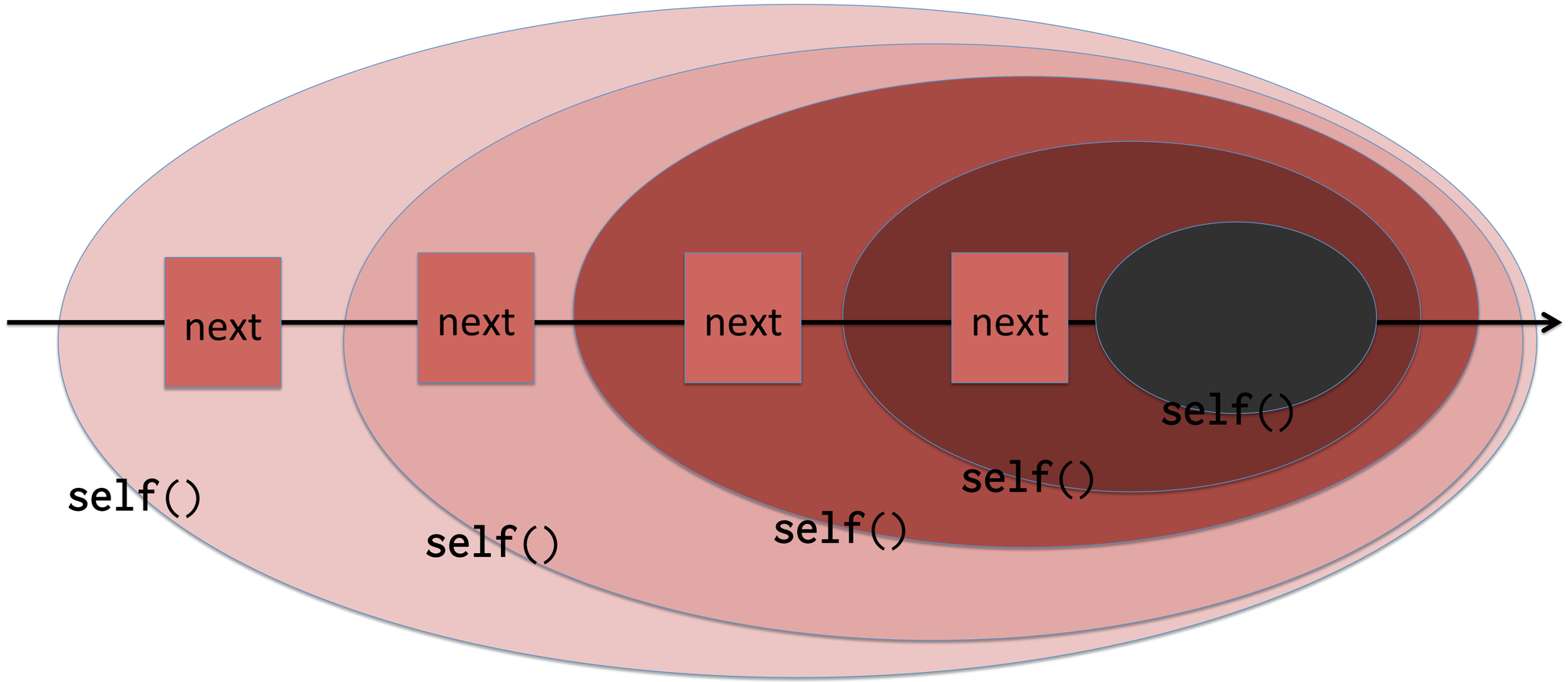
```
trait Scheduler {

   def schedule(work: ⇒Unit): Subscription

   def schedule(work: Scheduler⇒Subscription):
                                        Subscription

   def schedule(work: (⇒Unit)⇒Unit): Subscription
}
```

Second attempt

```
def from[T](seq: Iterable[T])
                    (implicit scheduler: Scheduler): Observable[T] = {
   Observable[T](observer ⇒ {

     val it = seq.iterator()

      scheduler.schedule(self ⇒ {

         if (it.hasnext) { observer.onNext(it.next()); self() }
         else { observer.onCompleted() }
      })
   })
}
```

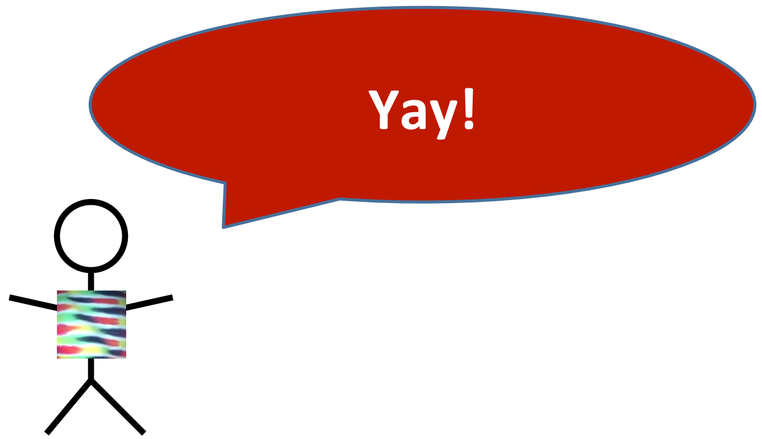
Convert Scheduler to Observable[Unit]

```
if (it.hasnext) { observer.onNext(it.next()); self() }
```



Schedulers

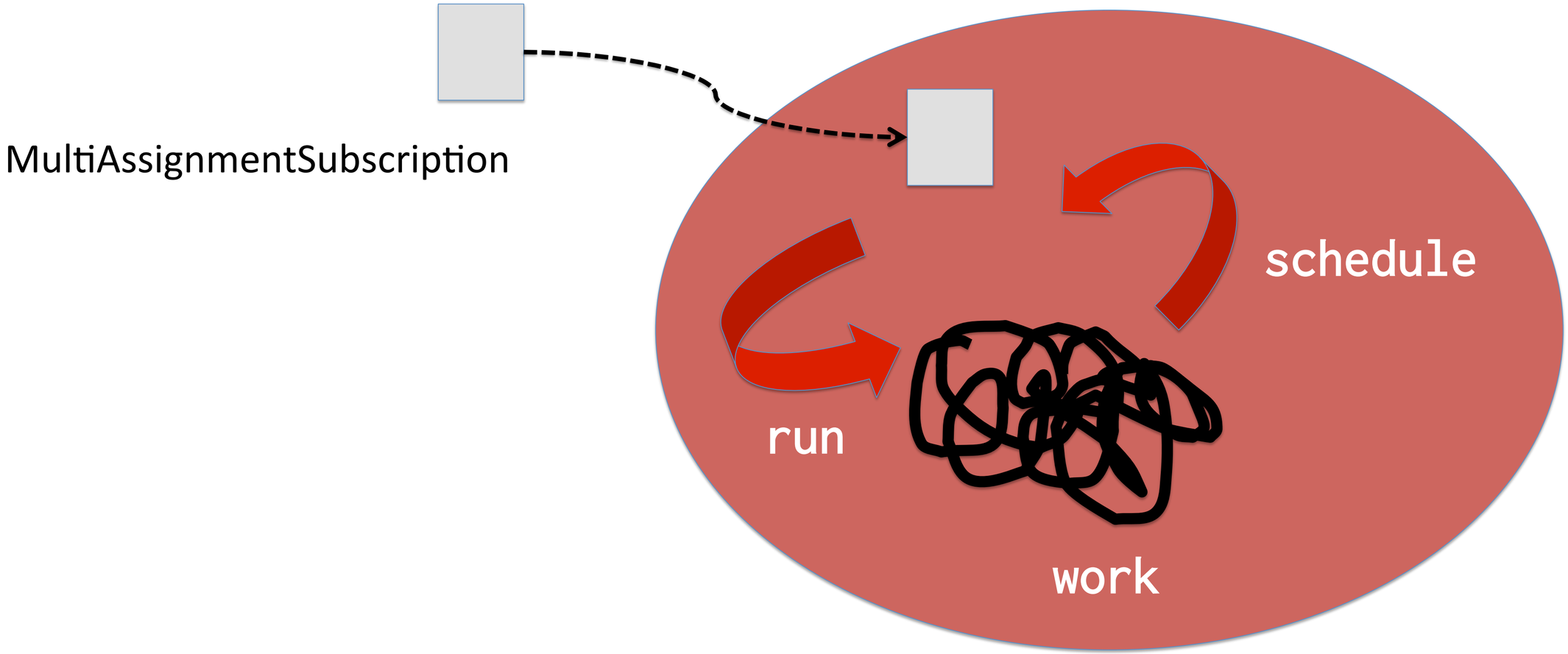
```
val infinite: Iterable[Integer] = nats()

val subscription = from(infinite)
                       .subscribe(x ⇒ println(x))


subscription.unsubscribe()
```



Recursive Scheduling

```
def schedule(work: (⇒Unit)⇒Unit): Subscription = {

    val subscription = new MultipleAssignmentSubscription();

    schedule(scheduler ⇒ {
        loop(scheduler, work, subscription);
        subscription;
    })
}

def loop(s: Scheduler, w: (⇒Unit)⇒Unit), m: MultipleAssignmentSubscription):
                                                          Unit = {
   m.Subscription = s.schedule { w { loop(s, w, m) } };
}
```

Recursive Scheduling



Recursive Scheduling

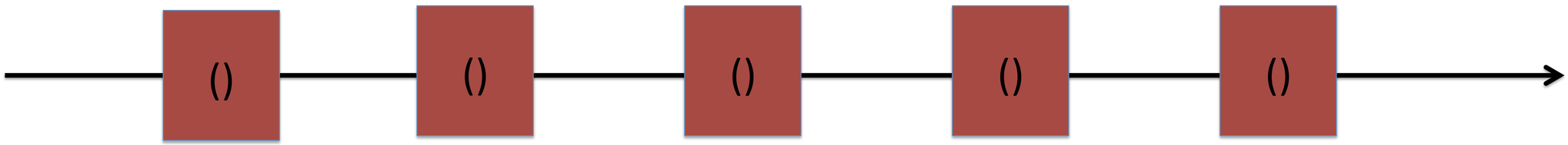
```
def schedule(work: (⇒Unit)⇒Unit): Subscription = {

    val subscription = new MultipleAssignmentSubscription();

    schedule(scheduler ⇒ {
        loop(scheduler, work, subscription);
        subscription;
    })
}

def loop(s: Scheduler, w: (⇒Unit)⇒Unit), m: MultipleAssignmentSubscription):
                                                          Unit = {
   m.Subscription = s.schedule { w { loop(s, w, m) } };
}
```

Recursive Scheduling Unplugged

```
def schedule(work: (⇒Unit)⇒Unit): Subscription = {
    val subscription = new MultipleAssignmentSubscription()

    schedule(scheduler⇒{
        def loop(): Unit = {
            subscription.Subscription = scheduler.schedule {
                work { loop() } }
        }
        loop()
        subscription
    })
}
```

Convert Scheduler to Observable[Unit]

```
object Observable {
  def apply() (implicit scheduler: Scheduler): Observable[Unit] = {
    …
  }
}
```



Convert Scheduler to Observable[Unit] (quiz)

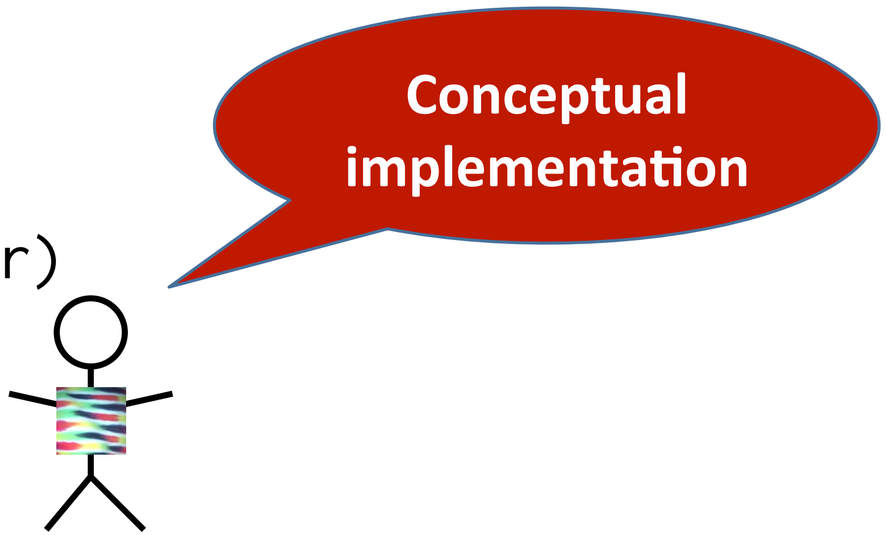
```
object Observable {
  def apply() (implicit scheduler: Scheduler): Observable[Unit] = {
   Observable(observer ⇒ {
      scheduler.schedule(self ⇒ {
         (a) observer.OnNext(()); self()
         (b) self(); observer.OnCompleted()
         (c) self(); onNext(())
         (d) onError(new Throwable(“I have no clue”))
      })
   })
  }
}
```

Convert Scheduler to Observable[Unit]

```
object Observable {
  def apply() (implicit scheduler: Scheduler): Observable[Unit] = {
   Observable(observer ⇒ {
      scheduler.schedule(self ⇒ {
          observer.OnNext(())
          self()
      })
   })
  }
}
implicit val scheduler = Scheduler.NewThreadScheduler
val ticks: Observable[Unit] = Observable()
```

Remember create

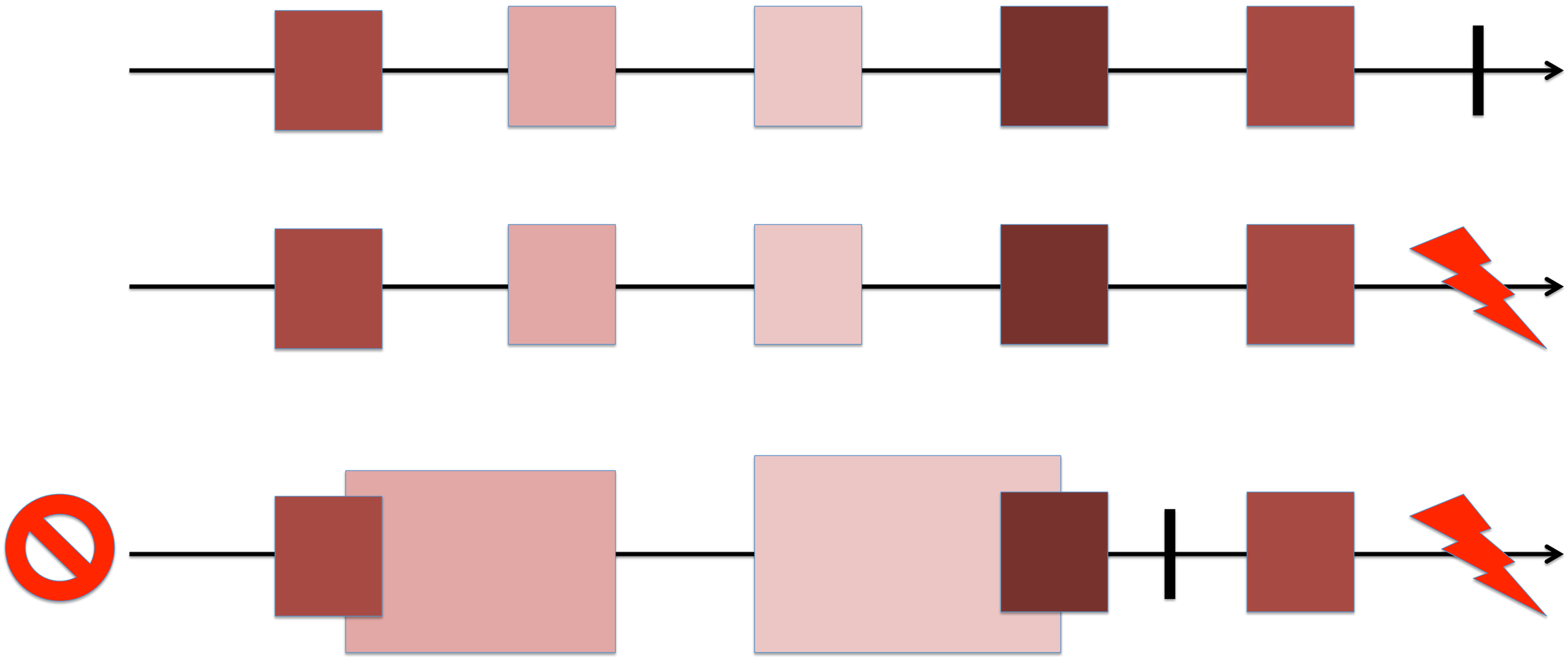
```
object Observable {
  def apply(s: Observer[T]⇒Subscription) = new Observable[T] {
    def subscribe(o: Observer[T]): Subscription = { Magic(s(o)) }
  }
}

val s = Observable(o⇒F(o)).subscribe(observer)
= conceptually
val s = Magic(F(observer))
```



Auto-unsubscribe

```
val s = Observable(o⇒F(o)).subscribe(observer)
= conceptually
val s = Magic(F(observer))
```

Rx Contract: (onNext)*(onCompleted+onError)?



Warning

Never, ever, implement `Observable[T]` or `Observer[T]` yourself.

Always use the factory methods `Observable(…)` and `Observer(…)`