

sshmount ソースリスト

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目次

1	メインモジュール main.rs	2
2	コマンドラインオプションの定義 cmdline_opt.rs	3
3	ssh2 ログイン処理モジュール ssh_connect.rs	8
4	FUSE 接続オプション生成モジュール fuse_util.rs	13
5	ファイルシステムモジュール ssh_filesystem.rs	16

1 メインモジュール main.rs

```
1  mod cmdline_opt;
2  mod fuse_util;
3  mod ssh_connect;
4  mod ssh_filesystem;
5
6  use anyhow::{Context, Result};
7  use clap::Parser;
8  use cmdline_opt::Opt;
9  use fuse_util::{make_mount_option, make_remote_path};
10 use ssh_connect::make_ssh_session;
11 //use log::debug;
12
13 fn main() -> Result<()> {
14     env_logger::init();
15     let opt = Opt::parse();
16
17     let ssh = make_ssh_session(&opt).context("Failed to generate ssh session.")?;
18
19     let path = make_remote_path(&opt, &ssh).context("Failed to generate remote path.")?;
20     let options = make_mount_option(&opt);
21
22     // ファイルシステムへのマウント実行
23     let fs = ssh_filesystem::Sshfs::new(ssh, &path);
24     fuser::mount2(fs, opt.mount_point, &options).context("Failed to mount FUSE.")?;
25     Ok(())
26 }
```

2 コマンドラインオプションの定義 cmdline_opt.rs

```
1 use anyhow::{anyhow, Context};
2 use clap::Parser;
3 use std::path::PathBuf;
4
5 /// コマンドラインオプション
6 #[derive(Parser)]
7 #[command(author, version, about)]
8 pub struct Opt {
9     /// Destination [user@]host:[path]
10    pub remote: RemoteName,
11    /// Path to mount
12    #[arg(value_parser = exist_dir)]
13    pub mount_point: String,
14    /// Path to config file
15    #[arg(short = 'F', long)]
16    pub config_file: Option<PathBuf>,
17    /// Login name
18    #[arg(short, long)]
19    pub login_name: Option<String>,
20    /// File name of secret key file
21    #[arg(short, long)]
22    pub identity: Option<PathBuf>,
23    /// Port no
24    #[arg(short, long, default_value_t = 22)]
25    pub port: u16,
26    /// Read only
27    #[arg(short, long)]
28    pub readonly: bool,
29    /// Not executable
30    #[arg(long)]
31    pub no_exec: bool,
32    /// Do not change access date and time(ctime)
33    #[arg(long)]
34    pub no_atime: bool,
35 }
36
37 /// 指定されたディレクトリが存在し、中にファイルがないことを確認する。
38 fn exist_dir(s: &str) -> anyhow::Result<String> {
39     match std::fs::read_dir(s) {
40         Ok(mut dir) => match dir.next() {
41             None => Ok(s.to_string()),
42             Some(_) => Err(anyhow!("Mount destination directory is not empty.")),
43         }
44     }
45 }
```

```

43     },
44     Err(e) => match e.kind() {
45         std::io::ErrorKind::NotFound => Err( anyhow!("The mount directory does not exist.")),
46         std::io::ErrorKind::NotConnected => Err( anyhow!(
47             "The network of the mount directory is disconnected. (Did you forget to umount?)."
48         )),
49         _ => Err(e).context("Unexpected error.(check mount directory)"),
50     },
51 }
52 }
53
54 /// コマンドラインの接続先ホスト情報
55 #[derive(Clone, Debug, PartialEq)]
56 pub struct RemoteName {
57     /// ユーザー名
58     pub user: Option<String>,
59     /// ホスト名 または IPアドレス
60     pub host: String,
61     /// 接続先パス
62     pub path: Option<std::path::PathBuf>,
63 }
64
65 impl std::fmt::Display for RemoteName {
66     fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
67         let s = format!("<{:?}><{:?}><{:?}>", &self.user, &self.host, &self.path);
68         s.fmt(f)
69     }
70 }
71
72 impl std::str::FromStr for RemoteName {
73     type Err = ErrorRemoteName;
74     fn from_str(s: &str) -> Result<Self, Self::Err> {
75         let mut rest_str = s;
76         let user = match rest_str.split_once('@') {
77             Some((u, r)) => {
78                 rest_str = r;
79                 if !u.trim().is_empty() {
80                     Some(u.trim().to_string())
81                 } else {
82                     None
83                 }
84             }
85             None => None,
86         };
87         let (host, path) = match rest_str.split_once(':') {

```

```

88         Some((h, p)) => (
89             if !h.trim().is_empty() {
90                 h.trim().to_string()
91             } else {
92                 return Err(ErrorRemoteName);
93             },
94             if !p.trim().is_empty() {
95                 Some(std::path::PathBuf::from(p.trim().to_string()))
96             } else {
97                 None
98             },
99         ),
100         None => return Err(ErrorRemoteName),
101     };
102     Ok(Self { user, host, path })
103 }
104 }
105
106 #[derive(thiserror::Error, Debug)]
107 #[error("The format of the host to connect to is \"[user@]host:[path]\\.\"")]
108 pub struct ErrorRemoteName;
109
110 #[cfg(test)]
111 mod test {
112     use super::*;
113     #[test]
114     fn verify_cli() {
115         use clap::CommandFactory;
116         Opt::command().debug_assert()
117     }
118
119     #[test]
120     fn test_from_str_remotename() {
121         use std::path::Path;
122         let s = "mito@reterminal.local:/home/mito";
123         let r: RemoteName = s.parse().unwrap();
124         let k = RemoteName {
125             user: Some("mito".to_string()),
126             host: "reterminal.local".to_string(),
127             path: Some(Path::new("/home/mito").into()),
128         };
129         assert_eq!(r, k);
130
131         let s = "mito@reterminal.local:/home/mito/";
132         let r: RemoteName = s.parse().unwrap();

```

```

133 let k = RemoteName {
134     user: Some("mito".to_string()),
135     host: "reterminal.local".to_string(),
136     path: Some(Path::new("/home/mito").into()),
137 };
138 assert_eq!(r, k);
139
140 let s = "reterminal.local:";
141 let r: RemoteName = s.parse().unwrap();
142 let k = RemoteName {
143     user: None,
144     host: "reterminal.local".to_string(),
145     path: None,
146 };
147 assert_eq!(r, k);
148
149 let s = " mito @reterminal.local: ";
150 let r: RemoteName = s.parse().unwrap();
151 let k = RemoteName {
152     user: Some("mito".to_string()),
153     host: "reterminal.local".to_string(),
154     path: None,
155 };
156 assert_eq!(r, k);
157
158 let s = "reterminal.local";
159 let r: Result<RemoteName, String> = s.parse();
160 assert_eq!(
161     r,
162     Err("接続先ホストの形式は、\"[user@]host:[path]\"です。".to_string())
163 );
164
165 let s = "mito@reterminal.local";
166 let r: Result<RemoteName, String> = s.parse();
167 assert_eq!(
168     r,
169     Err("接続先ホストの形式は、\"[user@]host:[path]\"です。".to_string())
170 );
171
172 let s = " mito @: ";
173 let r: Result<RemoteName, String> = s.parse();
174 assert_eq!(
175     r,
176     Err("接続先ホストの形式は、\"[user@]host:[path]\"です。".to_string())
177 );

```

178 }

179 }

3 ssh2 ログイン処理モジュール ssh_connect.rs

```
1  /// ssh 接続関連関数モジュール
2
3  use crate::cmdline_opt::Opt;
4  use anyhow::{anyhow, Context, Result};
5  use dialoguer::Password;
6  use dns_lookup::lookup_host;
7  use log::debug;
8  use ssh2::Session;
9  use ssh2_config::{HostParams, SshConfig};
10 use std::{
11     fs::File,
12     io::BufReader,
13     net::TcpStream,
14     path::{Path, PathBuf},
15     str,
16 };
17
18 /// セッションを生成する。
19 pub fn make_ssh_session(opt: &Opt) -> Result<Session> {
20     let host_params = get_ssh_config(&opt.config_file).query(&opt.remote.host);
21     let address = get_address(opt, &host_params).context("Failed to get host address")?;
22     let username = get_username(opt, &host_params).context("Failed to get user name.")?;
23     debug!(
24         "[main] 接続先情報-> ユーザー:\\"{ }\\"", ip address:{:?}",
25         &username, &address
26     );
27     let identity_file = get_identity_file(opt, &host_params)?;
28
29     let ssh = connect_ssh(address).context("The ssh connection failed.")?;
30     userauth(&ssh, &username, &identity_file).context("User authentication failed.")?;
31     Ok(ssh)
32 }
33
34 /// ホストの ip アドレス解決
35 fn get_address(opt: &Opt, host_params: &HostParams) -> Result<std::net::SocketAddr> {
36     let dns = host_params.host_name.as_deref().unwrap_or(&opt.remote.host);
37     let addr = lookup_host(dns).context("Cannot find host to connect to.")?;
38     Ok(std::net::SocketAddr::from((addr[0], opt.port)))
39 }
40
41 /// ssh-config の取得と解析
42 /// ファイル名が指定されていない場合は "~/.ssh/config" を使用
```



```

43  /// config ファイルのエラー及びファイルがない場合、デフォルト値を返す。
44  fn get_ssh_config(file_opt: &Option<PathBuf>) -> SshConfig {
45      get_config_file(file_opt)
46          .map(BufReader::new)
47          .map_or(SshConfig::default(), |mut f| {
48              SshConfig::default().parse(&mut f).unwrap_or_else(|e| {
49                  eprintln!("警告:config ファイル内にエラー -- {e}");
50                  SshConfig::default()
51              })
52          })
53  }
54
55  /// ssh_config ファイルがあれば、オープンする。
56  /// ファイル名の指定がなければ、$Home/.ssh/config を想定する。
57  fn get_config_file(file_name: &Option<PathBuf>) -> Option<std::fs::File> {
58      let file_name = file_name.clone().or_else(|| {
59          home::home_dir().map(|p| {
60              let mut p = p;
61              p.push(".ssh/config");
62              p
63          })
64      });
65
66      file_name.and_then(|p| File::open(p).ok())
67  }
68
69  /// ログイン名を確定し、取得する。
70  /// ログイン名指定の優先順位は、1. -u 引数指定, 2.remote 引数, 3.ssh_config 指定, 4. 現在のユーザー名
71  fn get_username(opt: &Opt, params: &HostParams) -> Result<String> {
72      if let Some(n) = &opt.login_name {
73          Ok(n.clone())
74      } else if let Some(n) = &opt.remote.user {
75          Ok(n.clone())
76      } else if let Some(n) = &params.user {
77          Ok(n.clone())
78      } else if let Some(n) = users::get_current_username() {
79          n.to_str()
80              .map(|s| s.to_string())
81              .ok_or( anyhow!("Invalid login user name. -- {n:?}") )
82      } else {
83          Err( anyhow!("Could not obtain user name.") )
84      }
85  }
86
87  /// 秘密キーファイルのパスを取得する

```

```

88 fn get_identity_file(opt: &Opt, host_params: &HostParams) -> Result<Option<PathBuf>> {
89     if let Some(n) = &opt.identity {
90         std::fs::File::open(n).with_context(|| {
91             format!(
92                 "Unable to access the secret key file specified by the \"-i\" option. [{:?}]",
93                 &n
94             )
95         })?;
96         Ok(Some(n.clone()))
97     } else {
98         let name = host_params.identity_file.as_ref().map(|p| p[0].clone());
99         if let Some(ref n) = name {
100             std::fs::File::open(n).with_context(|| {
101                 format!(
102                     "Unnable to access the secret file specified by the ssh-config. [{:?}]",
103                     &n
104                 )
105             })?;
106         }
107         Ok(name)
108     }
109 }
110
111 /// リモートの ssh に接続し、セッションを生成する。
112 fn connect_ssh<A: std::net::ToSocketAddrs>(address: A) -> Result<Session> {
113     let tcp = TcpStream::connect(address).context("Failed to connect to TCP/IP.")?;
114     let mut ssh = Session::new().context("Failed to connect to ssh.")?;
115     ssh.set_tcp_stream(tcp);
116     ssh.handshake().context("Failed to handshake ssh.")?;
117     Ok(ssh)
118 }
119
120 /// ssh 認証を実施する。
121 fn userauth(sess: &Session, username: &str, identity: &Option<PathBuf>) -> Result<()> {
122     if user_auth_agent(sess, username).is_ok() {
123         return Ok(());
124     }
125     if let Some(f) = identity {
126         if user_auth_identity(sess, username, f).is_ok() {
127             return Ok(());
128         }
129     }
130     user_auth_password(sess, username)
131         .map_err(|_| anyhow!("All user authentication methods failed.))
132 }

```

```

133
134 /// agent 認証
135 fn user_auth_agent(sess: &Session, username: &str) -> Result<(), ssh2::Error> {
136     let ret = sess.userauth_agent(username);
137     if ret.is_err() {
138         debug!("認証失敗 (agent)->{:?}", ret.as_ref().unwrap_err());
139     };
140     ret
141 }
142
143 /// 公開キー認証
144 fn user_auth_identity(sess: &Session, username: &str, key_file: &Path) -> Result<(), String> {
145     let mut ret = sess.userauth_pubkey_file(username, None, key_file, None);
146     if ret.is_ok() {
147         return Ok(());
148     };
149     if let ssh2::ErrorCode::Session(-16) = ret.as_ref().unwrap_err().code() {
150         // error_code -16 ->
151         // LIBSSH2_ERROR_FILE:PUBLIC_KEYの取得失敗。多分、秘密キーのパスフレーズ
152         for _i in 0..3 {
153             let password = Password::new()
154                 .with_prompt("Enter the passphrase for the secret key.")
155                 .allow_empty_password(true)
156                 .interact()
157                 .map_err(|e| e.to_string())?;
158             ret = sess.userauth_pubkey_file(username, None, key_file, Some(&password));
159             if ret.is_ok() {
160                 return Ok(());
161             }
162             eprintln!("The passphrase is different.");
163         }
164     }
165     debug!("認証失敗 (pubkey)->{:?}", ret.as_ref().unwrap_err());
166     Err("公開キー認証失敗".to_string())
167 }
168
169 /// パスワード認証
170 fn user_auth_password(sess: &Session, username: &str) -> Result<(), String> {
171     for _i in 0..3 {
172         let password = Password::new()
173             .with_prompt("Enter your login password.")
174             .allow_empty_password(true)
175             .interact()
176             .map_err(|e| e.to_string())?;
177         let ret = sess.userauth_password(username, &password);

```

```

178     if ret.is_ok() {
179         return Ok(());
180     }
181     let ssh2::ErrorCode::Session(-18) = ret.as_ref().unwrap_err().code() else { break; };
182     // ssh2 エラーコード -18 ->
183     // LIBSSH2_ERROR_AUTHENTICATION_FAILED: パスワードが違います。
184     eprintln!("The password is different.");
185     debug!("認証失敗 (password)->{:?}", ret.unwrap_err());
186 }
187 Err("パスワード認証失敗".to_string())
188 }

```

4 FUSE 接続オプション生成モジュール fuse_util.rs

```
1  /// FUSEパラメータ関係 ユーティリティ
2
3  use crate::cmdline_opt::Opt;
4  use anyhow::{ensure, Context, Result};
5  use ssh2::Session;
6  use std::{io::Read, path::PathBuf, str};
7
8  /// リモート接続先の path の生成
9  pub fn make_remote_path(opt: &Opt, session: &Session) -> Result<PathBuf> {
10     // パスの生成
11     const MSG_ERRORHOME: &str = "Fail to generate path name.";
12     let mut path = match opt.remote.path {
13         Some(ref p) => {
14             if p.is_absolute() {
15                 p.clone()
16             } else {
17                 let mut h = get_home_on_remote(session).context(MSG_ERRORHOME)?;
18                 h.push(p);
19                 h
20             }
21         }
22         None => get_home_on_remote(session).context(MSG_ERRORHOME)?,
23     };
24     // 生成したパスが実在するかを確認する
25     let sftp = session
26         .sftp()
27         .context("Connection to SFTP failed when checking for existence of a path.")?;
28     let file_stat = sftp
29         .stat(&path)
30         .with_context(|| format!("Cannot find path to connect to. path={:?}", &path))?;
31     ensure!(
32         file_stat.is_dir(),
33         "The path to connect to is not a directory."
34     );
35     // 生成したパスがシンボリックリンクのときは、リンク先を解決する
36     let file_stat = sftp
37         .lstat(&path)
38         .context("Failed to obtain the attributes of the destination directory.")?;
39     if file_stat.file_type().is_symlink() {
40         path = sftp
41             .readlink(&path)
42             .context("Failed to resolve symbolic link to connect to.")?;
```

```

43     if !path.is_absolute() {
44         let tmp = path;
45         path = get_home_on_remote(session)
46             .context("Failed to complete the symbolic link to connect to.")?;
47         path.push(tmp);
48     };
49 };
50
51 Ok(path)
52 }
53
54 /// FUSE の接続時オプションを生成する
55 pub fn make_mount_option(cmd_opt: &Opt) -> Vec<fuser::MountOption> {
56     use fuser::MountOption;
57
58     let mut options = vec![MountOption::FSName("sshfs".to_string())];
59     options.push(MountOption::NoDev);
60     options.push(MountOption::DirSync);
61     options.push(MountOption::Sync);
62     match cmd_opt.readonly {
63         true => options.push(MountOption::RO),
64         false => options.push(MountOption::RW),
65     }
66     match cmd_opt.no_exec {
67         true => options.push(MountOption::NoExec),
68         false => options.push(MountOption::Exec),
69     }
70     match cmd_opt.no_atime {
71         true => options.push(MountOption::NoAtime),
72         false => options.push(MountOption::Atime),
73     }
74     options
75 }
76
77 /// ssh 接続先のカレントディレクトリを取得する
78 fn get_home_on_remote(session: &Session) -> Result<PathBuf> {
79     let mut channel = session
80         .channel_session()
81         .context("Fail to build ssh channel.")?;
82     channel
83         .exec("pwd")
84         .context("Fail to execute \"pwd\" command.")?;
85     let mut buf = Vec::<u8>::new();
86     channel
87         .read_to_end(&mut buf)

```

```
88         .context("Fail to get response for \"pwd\" command.")?;
89     channel.close().context("Fail to close ssh channel.")?;
90     str::from_utf8(&buf)
91         .context("The pwd result contains non-utf8 characters.")?
92         .trim()
93         .parse::<PathBuf>()
94         .context("Fail to build path name.")
95 }
```

5 ファイルシステムモジュール ssh_filesystem.rs

```
1  /// FUSE ファイルシステム実装
2  use fuser::{FileAttr, Filesystem, ReplyAttr, ReplyData, ReplyDirectory, ReplyEntry, Request};
3  use libc::ENOENT;
4  use log::{debug, error, warn};
5  use ssh2::{ErrorCode, OpenFlags, OpenType, Session, Sftp};
6  use std::{
7      collections::HashMap,
8      ffi::OsStr,
9      io::{Read, Seek, Write},
10     path::{Path, PathBuf},
11     time::{Duration, SystemTime, UNIX_EPOCH},
12 };
13
14 pub struct Sshfs {
15     _session: Session,
16     sftp: Sftp,
17     inodes: Inodes,
18     fhandles: Fhandles,
19     _top_path: PathBuf,
20 }
21
22 impl Sshfs {
23     pub fn new(session: Session, path: &Path) -> Self {
24         let mut inodes = Inodes::new();
25         let top_path: PathBuf = path.into();
26         inodes.add(&top_path);
27         let sftp = session.sftp().unwrap();
28         debug!(
29             "[Sshfs::new] connect path: <{:?}>, inodes=<{:?}>",
30             &top_path, &inodes.list
31         );
32         Self {
33             _session: session,
34             sftp,
35             inodes,
36             fhandles: Fhandles::new(),
37             _top_path: top_path,
38         }
39     }
40
41     /// ssh2経由でファイルのステータスを取得する。
42     /// 副作用: 取得に成功した場合、inodes にパスを登録する。
```



```

43 fn getattr_from_ssh2(&mut self, path: &Path, uid: u32, gid: u32) -> Result<FileAttr, Error> {
44     let attr_ssh2 = self.sftp.lstat(path)?;
45     let kind = Self::conv_file_kind_ssh2fuser(&attr_ssh2.file_type())?;
46     let ino = self.inodes.add(path);
47     Ok(FileAttr {
48         ino,
49         size: attr_ssh2.size.unwrap_or(0),
50         blocks: attr_ssh2.size.unwrap_or(0) / 512 + 1,
51         atime: UNIX_EPOCH + Duration::from_secs(attr_ssh2.atime.unwrap_or(0)),
52         mtime: UNIX_EPOCH + Duration::from_secs(attr_ssh2.mtime.unwrap_or(0)),
53         ctime: UNIX_EPOCH + Duration::from_secs(attr_ssh2.mtime.unwrap_or(0)),
54         crtime: UNIX_EPOCH,
55         kind,
56         perm: attr_ssh2.perm.unwrap_or(0o666) as u16,
57         nlink: 1,
58         uid,
59         gid,
60         rdev: 0,
61         blksize: 512,
62         flags: 0,
63     })
64 }
65
66 fn conv_file_kind_ssh2fuser(filetype: &ssh2::FileType) -> Result<fuser::FileType, Error> {
67     match filetype {
68         ssh2::FileType::NamedPipe => Ok(fuser::FileType::NamedPipe),
69         ssh2::FileType::CharDevice => Ok(fuser::FileType::CharDevice),
70         ssh2::FileType::BlockDevice => Ok(fuser::FileType::BlockDevice),
71         ssh2::FileType::Directory => Ok(fuser::FileType::Directory),
72         ssh2::FileType::RegularFile => Ok(fuser::FileType::RegularFile),
73         ssh2::FileType::Symlink => Ok(fuser::FileType::Symlink),
74         ssh2::FileType::Socket => Ok(fuser::FileType::Socket),
75         ssh2::FileType::Other(_) => Err(Error(libc::EBADF)),
76     }
77 }
78
79 fn conv_timeornow2systemtime(time: &fuser::TimeOrNow) -> SystemTime {
80     match time {
81         fuser::TimeOrNow::SpecificTime(t) => *t,
82         fuser::TimeOrNow::Now => SystemTime::now(),
83     }
84 }
85 }
86
87 impl Filesystem for Sshfs {

```

```

88 fn lookup(&mut self, req: &Request, parent: u64, name: &OsStr, reply: ReplyEntry) {
89     let Some(mut path) = self.inodes.get_path(parent) else {
90         debug!("[lookup] 親ディレクトリの検索に失敗 inode={}", parent);
91         reply.error(ENOENT);
92         return;
93     };
94     path.push(Path::new(name));
95     match self.getattr_from_ssh2(&path, req.uid(), req.gid()) {
96         Ok(attr) => reply.entry(&Duration::from_secs(1), &attr, 0),
97         Err(e) => {
98             reply.error(e.0);
99         }
100     };
101 }
102
103 fn getattr(&mut self, req: &Request, ino: u64, reply: ReplyAttr) {
104     let Some(path) = self.inodes.get_path(ino) else {
105         debug!("[getattr] path 取得失敗: inode={}", ino);
106         reply.error(ENOENT);
107         return;
108     };
109     match self.getattr_from_ssh2(&path, req.uid(), req.gid()) {
110         Ok(attr) => {
111             //debug!("[getattr] retrun attr: {:?}", &attr);
112             reply.attr(&Duration::from_secs(1), &attr);
113         }
114         Err(e) => {
115             warn!("[getattr] getattr_from_ssh2 エラー: {:?}", &e);
116             reply.error(e.0)
117         }
118     };
119 }
120
121 fn readdir(
122     &mut self,
123     _req: &Request,
124     ino: u64,
125     _fh: u64,
126     offset: i64,
127     mut reply: ReplyDirectory,
128 ) {
129     let Some(path) = self.inodes.get_path(ino) else {
130         reply.error(libc::ENOENT);
131         return;
132     };

```

```

133 match self.sftp.readdir(&path) {
134     Ok(mut dir) => {
135         let cur_file_attr = ssh2::FileStat {
136             size: None,
137             uid: None,
138             gid: None,
139             perm: Some(libc::S_IFDIR),
140             atime: None,
141             mtime: None,
142         }; // "." ".."の解決用。 attr ディレクトリであることのみを示す。
143         dir.insert(0, (Path::new("..").into(), cur_file_attr.clone()));
144         dir.insert(0, (Path::new(".").into(), cur_file_attr));
145         let mut i = offset + 1;
146         for f in dir.iter().skip(offset as usize) {
147             let ino = if f.0 == Path::new("..") || f.0 == Path::new(".") {
148                 1
149             } else {
150                 self.inodes.add(&f.0)
151             };
152             let name = match f.0.file_name() {
153                 Some(n) => n,
154                 None => f.0.as_os_str(),
155             };
156             let filetype = &f.1.file_type();
157             let filetype = match Self::conv_file_kind_ssh2fuser(filetype) {
158                 Ok(t) => t,
159                 Err(e) => {
160                     warn!(
161                         "[readdir] ファイルタイプ解析失敗: inode={}, name={:?}",
162                         ino, name
163                     );
164                     reply.error(e.0);
165                     return;
166                 }
167             };
168             if reply.add(ino, i, filetype, name) {
169                 break;
170             }
171             i += 1;
172         }
173         reply.ok();
174     }
175     Err(e) => {
176         warn!("[readdir] ssh2::readdir 内でエラー発生-- {:?}", e);
177         reply.error(Error::from(e).0);

```

```

178     }
179 };
180 }
181
182 fn readlink(&mut self, _req: &Request<'_>, ino: u64, reply: ReplyData) {
183     let Some(path) = self.inodes.get_path(ino) else {
184         error!("readlink 親ディレクトリの検索に失敗 {ino}");
185         reply.error(libc::ENOENT);
186         return;
187     };
188     match self.sftp.readlink(&path) {
189         Ok(p) => {
190             //debug!("readlink ret_path => {:?}", &p);
191             reply.data(p.as_os_str().to_str().unwrap().as_bytes());
192         }
193         Err(e) => {
194             //debug!("readlink ssh2::readlink error => {e:?}");
195             reply.error(Error::from(e).0);
196         }
197     }
198 }
199
200 fn open(&mut self, _req: &Request<'_>, ino: u64, flags: i32, reply: fuser::ReplyOpen) {
201     let Some(file_name) = self.inodes.get_path(ino) else {
202         reply.error(libc::ENOENT);
203         return;
204     };
205
206     let mut flags_ssh2 = OpenFlags::empty();
207     if flags & libc::O_WRONLY != 0 {
208         flags_ssh2.insert(OpenFlags::WRITE);
209     } else if flags & libc::O_RDWR != 0 {
210         flags_ssh2.insert(OpenFlags::READ);
211         flags_ssh2.insert(OpenFlags::WRITE);
212     } else {
213         flags_ssh2.insert(OpenFlags::READ);
214     }
215     if flags & libc::O_APPEND != 0 {
216         flags_ssh2.insert(OpenFlags::APPEND);
217     }
218     if flags & libc::O_CREAT != 0 {
219         flags_ssh2.insert(OpenFlags::CREATE);
220     }
221     if flags & libc::O_TRUNC != 0 {
222         flags_ssh2.insert(OpenFlags::TRUNCATE);

```

```

223     }
224     if flags & libc::O_EXCL != 0 {
225         flags_ssh2.insert(OpenFlags::EXCLUSIVE);
226     }
227
228     debug!(
229         "[open] openflag = {:?}, bit = {:x}",
230         &flags_ssh2,
231         flags_ssh2.bits()
232     );
233     match self
234         .sftp
235         .open_mode(&file_name, flags_ssh2, 0o777, ssh2::OpenType::File)
236     {
237         Ok(file) => {
238             let fh = self.fhandls.add_file(file);
239             reply.opened(fh, flags as u32);
240         }
241         Err(e) => reply.error(Error::from(e).0),
242     }
243 }
244
245 fn release(
246     &mut self,
247     _req: &Request<'_>,
248     _ino: u64,
249     fh: u64,
250     _flags: i32,
251     _lock_owner: Option<u64>,
252     _flush: bool,
253     reply: fuser::ReplyEmpty,
254 ) {
255     self.fhandls.del_file(fh);
256     reply.ok();
257 }
258
259 fn read(
260     &mut self,
261     _req: &Request,
262     _ino: u64,
263     fh: u64,
264     offset: i64,
265     size: u32,
266     _flags: i32,
267     _lock_owner: Option<u64>,

```

```

268     reply: ReplyData,
269 ) {
270     let Some(file) = self.fhndls.get_file(fh) else {
271         reply.error(libc::EINVAL);
272         return;
273     };
274
275     if let Err(e) = file.seek(std::io::SeekFrom::Start(offset as u64)) {
276         reply.error(Error::from(e).0);
277         return;
278     }
279     let mut buff = Vec::<u8>::new();
280     buff.resize(size as usize, 0u8);
281     let mut read_size: usize = 0;
282     while read_size < size as usize {
283         match file.read(&mut buff[read_size..]) {
284             Ok(s) => {
285                 if s == 0 {
286                     break;
287                 };
288                 read_size += s;
289             }
290             Err(e) => {
291                 reply.error(Error::from(e).0);
292                 return;
293             }
294         }
295     }
296     buff.resize(read_size, 0u8);
297     reply.data(&buff);
298 }
299
300 fn write(
301     &mut self,
302     _req: &Request<'_>,
303     _ino: u64,
304     fh: u64,
305     offset: i64,
306     data: &[u8],
307     _write_flags: u32,
308     _flags: i32,
309     _lock_owner: Option<u64>,
310     reply: fuser::ReplyWrite,
311 ) {
312     let Some(file) = self.fhndls.get_file(fh) else {

```

```

313         reply.error(libc::EINVAL);
314         return ;
315     };
316
317     if let Err(e) = file.seek(std::io::SeekFrom::Start(offset as u64)) {
318         reply.error(Error::from(e).0);
319         return;
320     }
321     let mut buf = data;
322     while !buf.is_empty() {
323         let cnt = match file.write(buf) {
324             Ok(cnt) => cnt,
325             Err(e) => {
326                 reply.error(Error::from(e).0);
327                 return;
328             }
329         };
330         buf = &buf[cnt..];
331     }
332     reply.written(data.len() as u32);
333 }
334
335 fn mknod(
336     &mut self,
337     req: &Request<'_,>,
338     parent: u64,
339     name: &OsStr,
340     mode: u32,
341     umask: u32,
342     _rdev: u32,
343     reply: ReplyEntry,
344 ) {
345     if mode & libc::S_IFMT != libc::S_IFREG {
346         reply.error(libc::EPERM);
347         return;
348     }
349     let mode = mode & (!umask | libc::S_IFMT);
350     let Some(mut new_name) = self.inodes.get_path(parent) else {
351         reply.error(libc::ENOENT);
352         return;
353     };
354     new_name.push(name);
355     if let Err(e) =
356         self.sftp
357             .open_mode(&new_name, OpenFlags::CREATE, mode as i32, OpenType::File)

```

```

358     {
359         reply.error(Error::from(e).0);
360         return;
361     }
362     let new_attr = match self.getattr_from_ssh2(&new_name, req.uid(), req.gid()) {
363         Ok(a) => a,
364         Err(e) => {
365             reply.error(e.0);
366             return;
367         }
368     };
369     reply.entry(&Duration::from_secs(1), &new_attr, 0);
370 }
371
372 fn unlink(&mut self, _req: &Request<'_>, parent: u64, name: &OsStr, reply: fuser::ReplyEmpty) {
373     let Some(mut path) = self.inodes.get_path(parent) else {
374         reply.error(libc::ENOENT);
375         return;
376     };
377     path.push(name);
378     match self.sftp.unlink(&path) {
379         Ok(_) => {
380             self.inodes.del_inode_with_path(&path);
381             reply.ok();
382         }
383         Err(e) => reply.error(Error::from(e).0),
384     }
385 }
386
387 fn mkdir(
388     &mut self,
389     req: &Request<'_>,
390     parent: u64,
391     name: &OsStr,
392     mode: u32,
393     umask: u32,
394     reply: ReplyEntry,
395 ) {
396     let Some(mut path) = self.inodes.get_path(parent) else {
397         reply.error(libc::ENOENT);
398         return;
399     };
400     path.push(name);
401
402     let mode = (mode & (!umask) & 0o777) as i32;

```



```

403
404     match self.sftp.mkdir(&path, mode) {
405         Ok(_) => match self.getattr_from_ssh2(&path, req.uid(), req.gid()) {
406             Ok(attr) => reply.entry(&Duration::from_secs(1), &attr, 0),
407             Err(e) => reply.error(e.0),
408         },
409         Err(e) => reply.error(Error::from(e).0),
410     }
411 }
412
413 fn rmdir(&mut self, _req: &Request<'_>, parent: u64, name: &OsStr, reply: fuser::ReplyEmpty) {
414     let Some(mut path) = self.inodes.get_path(parent) else {
415         reply.error(libc::ENOENT);
416         return;
417     };
418     path.push(name);
419     match self.sftp.rmdir(&path) {
420         Ok(_) => {
421             self.inodes.del_inode_with_path(&path);
422             reply.ok()
423         }
424         Err(e) => {
425             if e.code() == ErrorCode::Session(-31) {
426                 // ssh2 ライブラリの返すエラーが妙。置換しておく。
427                 reply.error(libc::ENOTEMPTY);
428             } else {
429                 reply.error(Error::from(e).0)
430             }
431         }
432     }
433 }
434
435 fn symlink(
436     &mut self,
437     req: &Request<'_>,
438     parent: u64,
439     name: &OsStr,
440     link: &Path,
441     reply: ReplyEntry,
442 ) {
443     let Some(mut target) = self.inodes.get_path(parent) else {
444         reply.error(libc::ENOENT);
445         return;
446     };
447     target.push(name);

```

```

448     match self.sftp.symlink(link, &target) {
449         Ok(_) => match self.getattr_from_ssh2(&target, req.uid(), req.gid()) {
450             Ok(attr) => reply.entry(&Duration::from_secs(1), &attr, 0),
451             Err(e) => reply.error(e.0),
452         },
453         Err(e) => reply.error(Error::from(e).0),
454     }
455 }
456
457 fn setattr(
458     &mut self,
459     req: &Request<'_,>,
460     ino: u64,
461     mode: Option<u32>,
462     _uid: Option<u32>,
463     _gid: Option<u32>,
464     size: Option<u64>,
465     atime: Option<fuser::TimeOrNow>,
466     mtime: Option<fuser::TimeOrNow>,
467     _ctime: Option<std::time::SystemTime>,
468     _fh: Option<u64>,
469     _crttime: Option<std::time::SystemTime>,
470     _chgtime: Option<std::time::SystemTime>,
471     _bkuptime: Option<std::time::SystemTime>,
472     _flags: Option<u32>,
473     reply: ReplyAttr,
474 ) {
475     let stat = ssh2::FileStat {
476         size,
477         uid: None,
478         gid: None,
479         perm: mode,
480         atime: atime.map(|t| {
481             Self::conv_timeornow2systemtime(&t)
482                 .duration_since(UNIX_EPOCH)
483                 .unwrap()
484                 .as_secs()
485         }),
486         mtime: mtime.map(|t| {
487             Self::conv_timeornow2systemtime(&t)
488                 .duration_since(UNIX_EPOCH)
489                 .unwrap()
490                 .as_secs()
491         }),
492     };

```

```

493     let Some(filename) = self.inodes.get_path(ino) else {
494         reply.error(ENOENT);
495         return;
496     };
497     match self.sftp.setstat(&filename, stat) {
498         Ok(_) => {
499             let stat = self.getattr_from_ssh2(&filename, req.uid(), req.gid());
500             match stat {
501                 Ok(s) => reply.attr(&Duration::from_secs(1), &s),
502                 Err(e) => reply.error(e.0),
503             }
504         }
505         Err(e) => reply.error(Error::from(e).0),
506     }
507 }
508
509 fn rename(
510     &mut self,
511     _req: &Request<'_,>,
512     parent: u64,
513     name: &OsStr,
514     newparent: u64,
515     newname: &OsStr,
516     flags: u32,
517     reply: fuser::ReplyEmpty,
518 ) {
519     let Some(mut old_path) = self.inodes.get_path(parent) else {
520         reply.error(libc::ENOENT);
521         return;
522     };
523     old_path.push(name);
524
525     let Some(mut new_path) = self.inodes.get_path(newparent) else {
526         reply.error(libc::ENOENT);
527         return;
528     };
529     new_path.push(newname);
530
531     let mut rename_flag = ssh2::RenameFlags::NATIVE;
532     if flags & libc::RENAME_EXCHANGE != 0 {
533         rename_flag.insert(ssh2::RenameFlags::ATOMIC);
534     }
535     if flags & libc::RENAME_NOREPLACE == 0 {
536         // rename の OVERWRITE が効いてない。手動で消す。
537         if let Ok(stat) = self.sftp.lstat(&new_path) {

```

```

538         if stat.is_dir() {
539             if let Err(e) = self.sftp.rmdir(&new_path) {
540                 reply.error(Error::from(e).0);
541                 return;
542             }
543         } else if let Err(e) = self.sftp.unlink(&new_path) {
544             reply.error(Error::from(e).0);
545             return;
546         }
547         self.inodes.del_inode_with_path(&new_path);
548     }
549 }
550
551 match self.sftp.rename(&old_path, &new_path, Some(rename_flag)) {
552     Ok(_) => {
553         self.inodes.rename(&old_path, &new_path);
554         reply.ok();
555     }
556     Err(e) => reply.error(Error::from(e).0),
557 }
558 }
559 }
560
561 #[derive(Debug, Default)]
562 struct Inodes {
563     list: HashMap<u64, PathBuf>,
564     max_inode: u64,
565 }
566
567 impl Inodes {
568     /// Inodeを生成する
569     fn new() -> Self {
570         Self {
571             list: std::collections::HashMap::new(),
572             max_inode: 0,
573         }
574     }
575
576     /// pathで指定された inodeを生成し、登録する。
577     /// すでに pathの登録が存在する場合、追加はせず、登録済みの inodeを返す。
578     fn add(&mut self, path: &Path) -> u64 {
579         match self.get_inode(path) {
580             Some(i) => i,
581             None => {
582                 self.max_inode += 1;

```

```

583         self.list.insert(self.max_inode, path.into());
584         self.max_inode
585     }
586 }
587 }
588
589 /// path から inode を取得する
590 fn get_inode(&self, path: &Path) -> Option<u64> {
591     self.list.iter().find(|(_, p)| path == *p).map(|(i, _)| *i)
592 }
593
594 /// inode から path を取得する
595 fn get_path(&self, inode: u64) -> Option<PathBuf> {
596     self.list.get(&inode).map(|p| (*p).clone())
597 }
598
599 /// inodes から、inode の登録を削除する
600 fn del_inode(&mut self, inode: u64) -> Option<u64> {
601     self.list.remove(&inode).map(|_| inode)
602 }
603
604 /// inodes から、path の名前の登録を削除する
605 fn del_inode_with_path(&mut self, path: &Path) -> Option<u64> {
606     self.get_inode(path).map(|ino| self.del_inode(ino).unwrap())
607 }
608
609 /// 登録されている inode の path を変更する。
610 /// old_path が存在しなければ、なにもしない。
611 fn rename(&mut self, old_path: &Path, new_path: &Path) {
612     let Some(ino) = self.get_inode(old_path) else {
613         return;
614     };
615     if let Some(val) = self.list.get_mut(&ino) {
616         *val = new_path.into();
617     }
618 }
619 }
620
621 struct Fhandles {
622     list: HashMap<u64, ssh2::File>,
623     next_handle: u64,
624 }
625
626 impl Fhandles {
627     fn new() -> Self {

```

```

628     Self {
629         list: HashMap::new(),
630         next_handle: 0,
631     }
632 }
633
634 fn add_file(&mut self, file: ssh2::File) -> u64 {
635     let handle = self.next_handle;
636     self.list.insert(handle, file);
637     self.next_handle += 1;
638     handle
639 }
640
641 fn get_file(&mut self, fh: u64) -> Option<&mut ssh2::File> {
642     self.list.get_mut(&fh)
643 }
644
645 fn del_file(&mut self, fh: u64) {
646     self.list.remove(&fh); // 戻り値は捨てる。この時点でファイルはクローズ。
647                             // ハンドルの再利用のため、次回ハンドルを調整
648     match self.list.keys().max() {
649         Some(&i) => self.next_handle = i + 1,
650         None => self.next_handle = 0,
651     }
652 }
653 }
654
655 #[derive(Debug, Clone, Copy)]
656 struct Error(i32);
657
658 impl From<ssh2::Error> for Error {
659     fn from(value: ssh2::Error) -> Self {
660         let eno = match value.code() {
661             ssh2::ErrorCode::Session(_) => libc::ENXIO,
662             ssh2::ErrorCode::SFTP(i) => match i {
663                 // libssh2 の libssh2_sftp.h にて定義されている。
664                 2 => libc::ENOENT,           // NO_SUCH_FILE
665                 3 => libc::EACCES,           // permission_denied
666                 4 => libc::EIO,              // failure
667                 5 => libc::ENODEV,           // bad message
668                 6 => libc::ENXIO,           // no connection
669                 7 => libc::ENETDOWN,         // connection lost
670                 8 => libc::ENODEV,           // unsported
671                 9 => libc::EBADF,            // invalid handle
672                 10 => libc::ENOENT,          //no such path

```

```

673         11 => libc::EEXIST,      // file already exists
674         12 => libc::EACCES,      // write protected
675         13 => libc::ENXIO,        // no media
676         14 => libc::ENOSPC,       // no space on filesystem
677         15 => libc::EDQUOT,       // quota exceeded
678         16 => libc::ENODEV,       // unknown principal
679         17 => libc::ENOLCK,       // lock conflict
680         18 => libc::ENOTEMPTY,    // dir not empty
681         19 => libc::ENOTDIR,      // not a directory
682         20 => libc::ENAMETOOLONG, // invalid file name
683         21 => libc::ELOOP,        // link loop
684         _ => 0,
685     },
686 };
687 Self(eno)
688 }
689 }
690
691 impl From<std::io::Error> for Error {
692     fn from(value: std::io::Error) -> Self {
693         use std::io::ErrorKind::*;
694         let eno = match value.kind() {
695             NotFound => libc::ENOENT,
696             PermissionDenied => libc::EACCES,
697             ConnectionRefused => libc::ECONNREFUSED,
698             ConnectionReset => libc::ECONNRESET,
699             ConnectionAborted => libc::ECONNABORTED,
700             NotConnected => libc::ENOTCONN,
701             AddrInUse => libc::EADDRINUSE,
702             AddrNotAvailable => libc::EADDRNOTAVAIL,
703             BrokenPipe => libc::EPIPE,
704             AlreadyExists => libc::EEXIST,
705             WouldBlock => libc::EWOULDBLOCK,
706             InvalidInput => libc::EINVAL,
707             InvalidData => libc::EILSEQ,
708             TimedOut => libc::ETIMEDOUT,
709             WriteZero => libc::EIO,
710             Interrupted => libc::EINTR,
711             Unsupported => libc::ENOTSUP,
712             UnexpectedEof => libc::EOF,
713             OutOfMemory => libc::ENOMEM,
714             _ => 0,
715         };
716         Self(eno)
717     }

```

```

718 }
719
720 #[cfg(test)]
721 mod inode_test {
722     use super::Inodes;
723     use std::path::Path;
724
725     #[test]
726     fn inode_add_test() {
727         let mut inodes = Inodes::new();
728         assert_eq!(inodes.add(Path::new("")), 1);
729         assert_eq!(inodes.add(Path::new("test")), 2);
730         assert_eq!(inodes.add(Path::new("")), 1);
731         assert_eq!(inodes.add(Path::new("test")), 2);
732         assert_eq!(inodes.add(Path::new("test3")), 3);
733         assert_eq!(inodes.add(Path::new("/test")), 4);
734         assert_eq!(inodes.add(Path::new("test/")), 2);
735     }
736
737     fn make_inodes() -> Inodes {
738         let mut inodes = Inodes::new();
739         inodes.add(Path::new(""));
740         inodes.add(Path::new("test"));
741         inodes.add(Path::new("test2"));
742         inodes.add(Path::new("test3/"));
743         inodes
744     }
745
746     #[test]
747     fn inodes_get_inode_test() {
748         let inodes = make_inodes();
749         assert_eq!(inodes.get_inode(Path::new("")), Some(1));
750         assert_eq!(inodes.get_inode(Path::new("test4")), None);
751         assert_eq!(inodes.get_inode(Path::new("/test")), None);
752         assert_eq!(inodes.get_inode(Path::new("test3")), Some(4));
753     }
754
755     #[test]
756     fn inodes_get_path_test() {
757         let inodes = make_inodes();
758         assert_eq!(inodes.get_path(1), Some(Path::new("").into()));
759         assert_eq!(inodes.get_path(3), Some(Path::new("test2").into()));
760         assert_eq!(inodes.get_path(5), None);
761         assert_eq!(inodes.get_path(3), Some(Path::new("test2/").into()));
762     }

```



```

763
764 #[test]
765 fn inodes_rename() {
766     let mut inodes = make_inodes();
767     let old = Path::new("test2");
768     let new = Path::new("new_test");
769     let ino = inodes.get_inode(old).unwrap();
770     inodes.rename(old, new);
771     assert_eq!(inodes.get_path(ino), Some(new.into()));
772
773     let mut inodes = make_inodes();
774     let inodes2 = make_inodes();
775     inodes.rename(Path::new("nai"), Path::new("kawattenai"));
776     assert_eq!(inodes.list, inodes2.list);
777 }
778 }

```