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## SCALA CHEATSHEET

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Thanks to [Brendan O'Connor](#), this cheatsheet aims to be a quick reference of Scala syntactic constructions. Licensed by Brendan O'Connor under a CC-BY-SA 3.0 license.

**variables**

```
var x = 5
```

**GOOD**

```
x = 6
```

Variable.

```
val x = 5
```

**BAD**

```
x = 6
```

Constant.

```
var x: Double = 5
```

Explicit type.

**functions****GOOD**

```
def f(x: Int) = { x * x }
```

Define function.

Hidden error: without = it's a

<b>GOOD</b> <code>def f(x: Any) = println(x)</code>	Define function.
<b>BAD</b> <code>def f(x) = println(x)</code>	Syntax error: need types for every arg.
<code>type R = Double</code>	Type alias.
<code>def f(x: R)</code> vs. <code>def f(x: =&gt; R)</code>	Call-by-value.
<code>(x: R) =&gt; x * x</code>	Call-by-name (lazy parameters).
<code>(1 to 5).map(_ * 2)</code> vs. <code>(1 to 5).reduceLeft(_ + _)</code>	Anonymous function: underscore is positionally matched arg.
<code>(1 to 5).map(x =&gt; x * x)</code>	Anonymous function: to use an arg twice, have to name it.
<code>(1 to 5).map { x =&gt;            val y = x * 2            println(y)            y          }</code>	Anonymous function: block style returns last expression.
<code>(1 to 5) filter {      _ % 2 == 0    } map {      _ * 2    }</code>	Anonymous functions: pipeline style (or parens too).
<code>def compose(g: R =&gt; R, h: R =&gt; R) =      (x: R) =&gt; g(h(x))</code> <code>val f = compose(_ * 2, _ - 1)</code>	Anonymous functions: to pass in multiple blocks, need outer parens.

<code>(x - mean) / sd</code>	
<code>def zscore(mean: R, sd: R) =   (x: R) =&gt;     (x - mean) / sd</code>	Currying, obvious syntax.
<code>def zscore(mean: R, sd: R)(x: R) =   (x - mean) / sd</code>	Currying, sugar syntax. But then:
<code>val normer =   zscore(7, 0.4) _</code>	Need trailing underscore to get the partial, only for the sugar version.
<code>def mapmake[T](g: T =&gt; T)(seq: List[T]) =   seq.map(g)</code>	Generic type.
<code>5.+(3); 5 + 3</code>  <code>(1 to 5) map (_ * 2)</code>	Infix sugar.
<code>def sum(args: Int*) =   args.reduceLeft(_+_)</code>	Varargs.
<b>packages</b>	
<code>import scala.collection._</code>	Wildcard import.
<code>import scala.collection.Vector</code>  <code>import scala.collection.{Vector, Sequence}</code>	Selective import.
<code>import scala.collection.{Vector =&gt; Vec28}</code>	Renaming import.
<code>import java.util.{Date =&gt; _, _}</code>	Import all from java.util except Date.
<i>At start of file:</i> <code>package pkg</code>	Declare a package.

```
}
```

*Package singleton:*

```
package object pkg {  
  ...  
}
```

## data structures

```
(1, 2, 3)
```

Tuple literal (Tuple3).

```
var (x, y, z) = (1, 2, 3)
```

Destructuring bind: tuple unpacking via pattern matching.

```
BAD  
var x, y, z = (1, 2, 3)
```

Hidden error: each assigned to the entire tuple.

```
var xs = List(1, 2, 3)
```

List (immutable).

```
xs(2)
```

Paren indexing ([slides](#)).

```
1 :: List(2, 3)
```

Cons.

```
1 to 5  
same as  
1 until 6
```

Range sugar.

```
1 to 10 by 2
```

```
()
```

Empty parens is singleton value of the Unit type.  
Equivalent to void in C and Java.

## control constructs

```
if (check) happy else sad
```

Conditional.

<code>if (check) happy else ()</code>	
<code>while (x &lt; 5) {   println(x)   x += 1 }</code>	While loop.
<code>do {   println(x)   x += 1 } while (x &lt; 5)</code>	Do-while loop.
<code>import scala.util.control.Breaks._ breakable {   for (x &lt;- xs) {     if (Math.random &lt; 0.1)       break   } }</code>	Break ( <a href="#">slides</a> ).
<code>for (x &lt;- xs if x % 2 == 0)   yield x * 10</code>  <i>same as</i> <code>xs.filter(_ % 2 == 0).map(_ * 10)</code>	For-comprehension: filter/map.
<code>for ((x, y) &lt;- xs zip ys)   yield x * y</code>  <i>same as</i> <code>(xs zip ys) map {   case (x, y) =&gt; x * y }</code>	For-comprehension: destructuring bind.
<code>for (x &lt;- xs; y &lt;- ys)   yield x * y</code>  <i>same as</i> <code>xs flatMap { x =&gt;</code>	For-comprehension: cross product.

<pre>} </pre>	
<pre>for (x &lt;- xs; y &lt;- ys) {   val div = x / y.toFloat   println("%d/%d = %.1f".format(x, y, div)) }</pre>	<p>For-comprehension: imperative-ish.</p> <p><a href="#">sprintf style</a>.</p>
<pre>for (i &lt;- 1 to 5) {   println(i) }</pre>	<p>For-comprehension: iterate including the upper bound.</p>
<pre>for (i &lt;- 1 until 5) {   println(i) }</pre>	<p>For-comprehension: iterate omitting the upper bound.</p>
<h2>pattern matching</h2>	
<p><b>GOOD</b></p> <pre>(xs zip ys) map {   case (x, y) =&gt; x * y }</pre> <p><b>BAD</b></p> <pre>(xs zip ys) map {   (x, y) =&gt; x * y }</pre>	<p>Use case in function args for pattern matching.</p>
<p><b>BAD</b></p> <pre>val v42 = 42 3 match {   case v42 =&gt; println("42")   case _    =&gt; println("Not 42") }</pre>	<p>v42 is interpreted as a name matching any Int value, and “42” is printed.</p>
<p><b>GOOD</b></p> <pre>val v42 = 42 3 match {   case `v42` =&gt; println("42") }</pre>	<p><code>`v42`</code> with backticks is interpreted as the existing val v42, and “Not 42” is printed.</p>

<pre> GOOD val UppercaseVal = 42 3 match {   case UppercaseVal =&gt; println("42")   case _             =&gt; println("Not 42") } </pre>	<pre> ... </pre> <p>existing val, rather than a new pattern variable, because it starts with an uppercase letter. Thus, the value contained within UppercaseVal is checked against 3, and "Not 42" is printed.</p>
<b>object orientation</b>	
<pre> class C(x: R) </pre>	Constructor params - x is only available in class body.
<pre> class C(val x: R)  var c = new C(4)  c.x </pre>	Constructor params - automatic public member defined.
<pre> class C(var x: R) {   assert(x &gt; 0, "positive please")   var y = x   val readonly = 5   private var secret = 1   def this() = this(42) } </pre>	<p>Constructor is class body.</p> <p>Declare a public member.</p> <p>Declare a gettable but not settable member.</p> <p>Declare a private member.</p> <p>Alternative constructor.</p>
<pre> new {   ... } </pre>	Anonymous class.
<pre> abstract class D { ... } </pre>	Define an abstract class (non-createable).
<pre> class C extends D { ... } </pre>	Define an inherited class.

<code>object <b>O</b> extends <b>D</b> { ... }</code>	Define a singleton (module-like).
<code>trait <b>T</b> { ... }</code>	Traits.
<code>class <b>C</b> extends <b>T</b> { ... }</code>	Interfaces-with-implementation. No constructor params. <a href="#">mixin-able</a> .
<code>class <b>C</b> extends <b>D</b> with <b>T</b> { ... }</code>	
<code>trait <b>T1</b>; trait <b>T2</b></code>	
<code>class <b>C</b> extends <b>T1</b> with <b>T2</b></code>	Multiple traits.
<code>class <b>C</b> extends <b>D</b> with <b>T1</b> with <b>T2</b></code>	
<code>class <b>C</b> extends <b>D</b> { override def <b>f</b> = ... }</code>	Must declare method overrides.
<code>new java.io.<a href="#">File</a>("f")</code>	Create object.
<p><b>BAD</b></p> <p><code>new <a href="#">List</a>[<a href="#">Int</a>]</code></p> <p><b>GOOD</b></p> <p><code><a href="#">List</a>(1, 2, 3)</code></p>	Type error: abstract type. Instead, convention: callable factory shadowing the type.
<code>classOf[<a href="#">String</a>]</code>	Class literal.
<code>x.isInstanceOf[<a href="#">String</a>]</code>	Type check (runtime).
<code>x.asInstanceOf[<a href="#">String</a>]</code>	Type cast (runtime).
<code>x: String</code>	Ascription (compile time).
<b>options</b>	
<code><a href="#">Some</a>(42)</code>	Construct a non empty optional value.
<code>None</code>	The singleton empty optional



<b>but</b> <code>Some(null) != None</code>	Null-safe optional value factory.
<code>val optStr: Option[String] = None</code> <i>same as</i> <code>val optStr = Option.empty[String]</code>	Explicit type for empty optional value. Factory for empty optional value.
<code>val name: Option[String] =   request.getParameter("name") val upper = name.map {   _.trim } filter {   _.length != 0 } map {   _.toUpperCase } println(upper.getOrElse(""))</code>	Pipeline style.
<code>val upper = for {   name &lt;- request.getParameter("name")   trimmed &lt;- Some(name.trim)   if trimmed.length != 0   upper &lt;- Some(trimmed.toUpperCase) } yield upper println(upper.getOrElse(""))</code>	For-comprehension syntax.
<code>option.map(f(_))</code> <i>same as</i> <code>option match {   case Some(x) =&gt; Some(f(x))   case None    =&gt; None }</code>	Apply a function on the optional value.
<code>option.flatMap(f(_))</code> <i>same as</i> <code>option match {   case Some(x) =&gt; f(x)</code>	Same as map but function must return an optional value.

<pre>same as optionOfOption match {   case Some(Some(x)) =&gt; Some(x)   case _              =&gt; None }</pre>	Extract nested option.
<pre>option.foreach(f(_)) same as option match {   case Some(x) =&gt; f(x)   case None    =&gt; () }</pre>	Apply a procedure on optional value.
<pre>option.fold(y)(f(_)) same as option match {   case Some(x) =&gt; f(x)   case None    =&gt; y }</pre>	Apply function on optional value, return default if empty.
<pre>option.collect {   case x =&gt; ... } same as option match {   case Some(x) if f.isDefinedAt(x) =&gt; ...   case Some(_)                    =&gt; None   case None                      =&gt; None }</pre>	Apply partial pattern match on optional value.
<pre>option.isDefined same as option match {   case Some(_) =&gt; true   case None    =&gt; false }</pre>	true if not empty.

<pre>case Some(_) =&gt; false case None    =&gt; true }</pre>	true if empty.
<pre>option.nonEmpty same as option match {   case Some(_) =&gt; true   case None    =&gt; false }</pre>	true if not empty.
<pre>option.size same as option match {   case Some(_) =&gt; 1   case None    =&gt; 0 }</pre>	0 if empty, otherwise 1.
<pre>option.getOrElse(Some(y)) same as option match {   case Some(x) =&gt; Some(x)   case None    =&gt; Some(y) }</pre>	Evaluate and return alternate optional value if empty.
<pre>option.getOrElse(y) same as option match {   case Some(x) =&gt; x   case None    =&gt; y }</pre>	Evaluate and return default value if empty.
<pre>option.get same as option match {   case Some(x) =&gt; x   case None    =&gt; throw new Exception }</pre>	Return value, throw exception if empty.

```
case Some(x) => x
case None    => null
}
```

return value, null if empty.

```
option.filter(f)
same as
option match {
  case Some(x) if f(x) => Some(x)
  case _           => None
}
```

Optional value satisfies predicate.

```
option.filterNot(f(_))
same as
option match {
  case Some(x) if !f(x) => Some(x)
  case _           => None
}
```

Optional value doesn't satisfy predicate.

```
option.exists(f(_))
same as
option match {
  case Some(x) if f(x) => true
  case Some(_)       => false
  case None          => false
}
```

Apply predicate on optional value or false if empty.

```
option.forall(f(_))
same as
option match {
  case Some(x) if f(x) => true
  case Some(_)       => false
  case None          => true
}
```

Apply predicate on optional value or true if empty.

```
option.contains(y)
same as
option match {
  case Some(x) => x == y
}
```

Checks if value equals optional value or false if empty.

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