

# **Rhapsody'14**

## **NUKKAD (Street Play)**

Participants are required to confirm their participation in advance by registering on ***rhapsody.pravaah.org***

1. This is a group event. Each team shall consist of maximum of 25 actors, along with 2 instrumentalists (optional).
2. The event will take place in 2 rounds, prelims and finals. In both rounds, the language of the performance should be HINDI or ENGLISH only.
3. In the prelims, the time limit shall be **10+2 minutes** and for the finals it shall be **20+4minutes**.
4. Teams are expected to perform at an open air venue, on a circular stage with audience on all sides. Audience response will have substantial points in scoring criteria.
5. The time duration for prelims and finals includes performance time and stage setting time. The given time duration is from empty stage to empty stage.
6. During both prelims and finals exceeding time limit will lead to strict marks deduction.
7. Only live music is allowed. Teams will have to bring their own instruments.
8. Use of fire/water/smoke machines on stage/in close proximity of stage is not permitted.
9. Judging Criteria:
  - o Script-30%
  - o Acting/Expression-25%
  - o Direction-15%
  - o Audience Response-20%
  - o Miscellaneous Effect-10%
10. The participating teams are requested to ensure that their presentation is in keeping with the dignity of the fest.
11. The judge's decision will be final and binding.
12. The organizing team reserves the right to change or modify any of the rules.

## **Rangmanch (Stage Play)**

1. This is a group event. Each team should have a minimum of 5 actors. In addition there can be 1 person in charge of music and a maximum of 3 people for lights.
2. The event will take place in 2 rounds, prelims and finals. Total time allotted for each

team in the prelims is **10+5 minutes** and for the finals is **30+10 minutes**.

3. Language of the play can be English/Hindi. Mime is allowed.
4. Teams should mail a soft copy of the script to ***upneet.24@gmail.com***
5. Once a team registers, their preference for a slot for prelims and lights practice will be taken by email. The organizing team shall try to give the preferential slot as long as it is available.
6. The teams will be informed regarding their lights practice and prelims slots by email.
7. The time duration for prelims and finals includes performance time and stage setting time. The given time duration is from empty stage to empty stage.
8. During both prelims and finals exceeding time limit will lead to strict marks deduction
9. Microphones and backstage mikes for narration, lights, and a laptop to play sounds will be provided.
10. Recorded vocals are not allowed, only instrumental music is allowed.
11. The teams are expected to bring their own music on CD or pen drive for the play.
12. In case of malfunctioning of any equipment provided, the team will be allowed to repeat their performance from the last scene change or from the point of disruption that the team wishes. It depends on the judge's discretion as to how much grace time will be given to the performing team.
13. All costumes and accessories are to be arranged by the participating team. The organizing committee is responsible for the infrastructural facilities only and shall not be responsible for the security of items left behind in green rooms or on stage after the performance.
14. Requests for special effects and props should be communicated at least a week in advance by both email and over the telephone. The same will be provided only if possible.
15. No naked flames or live animals are allowed on stage.
16. The participating teams are requested to ensure that their presentation is in keeping with the dignity of the fest.
17. The judge's decision will be final and binding.
18. The organizing team reserves the right to change or modify any of the rules.

**Event Coordinators :**

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