

# **3EC32D303**

# **Internet of Things**

| L | T | P | C |
|---|---|---|---|
| 2 | - | 2 | 3 |

## **Course Outcomes (COs):**

At the end of the course, students will be able to -

1. Design framework for Internet of Things (IoT) for given applications using suitable sensor, microcontroller, and communication protocol and cloud architecture.
2. Comprehend sensor types, power management, IP based and non-IP based WLAN, WPAN and WWAN communication protocols and cloud messaging protocols related to IoT.
3. Evaluate the performance of cloud service models for the given IoT based applications.

**UNIT I: Introduction of IoT**

Definition, Growth, Architecture Overview, Building an architecture, Application areas, Characteristics, Threats and security, design principles and needed capabilities, standard considerations, Machine to Machine and IoT Technology Fundamentals - Devices and gateways, Local and Wide Area Networking.

**UNIT II: Sensor, Microcontroller and Power Management**

Sensors for temperature, light, pressure, humidity; LiDAR, Hall effect sensor, PIR sensor, MEMS sensors, Vision system – CCD and CMOS, Sensor fusion, Case study – Sensor tag energy harvesting, batteries and super capacitors, interfacing of sensors with microcontroller

**UNIT III: Communication Protocols**

Non-IP based WPAN – IEEE 802. 15. 1 Bluetooth, Bluetooth low energy (BLE 4.0), Beacon Technology, Bluetooth Mesh, Bluetooth Smart 5.0, IEEE 802.15.4 WPAN, Zigbee, Z-wave, Internet Protocol (IP) based WPAN and WLAN – 6LoPAN, WPAN with IP-thread

## **UNIT IV: IoT Edge to Cloud Protocols**

Message Queuing Telemetry Transport (MQTT)- Publish-Subscribe Operation, Packet Structure, MQTT-SN, Transport Layer (TCP, MPTCP, UDP, DCCP, SCTP)-(TLS, DTLS) – Session Layer-HTTP, *Constrained Application Protocol* (CoAP), Extensible Messaging and Presence Protocol (XMPP), Advanced Message Queuing Protocol (AMQP).

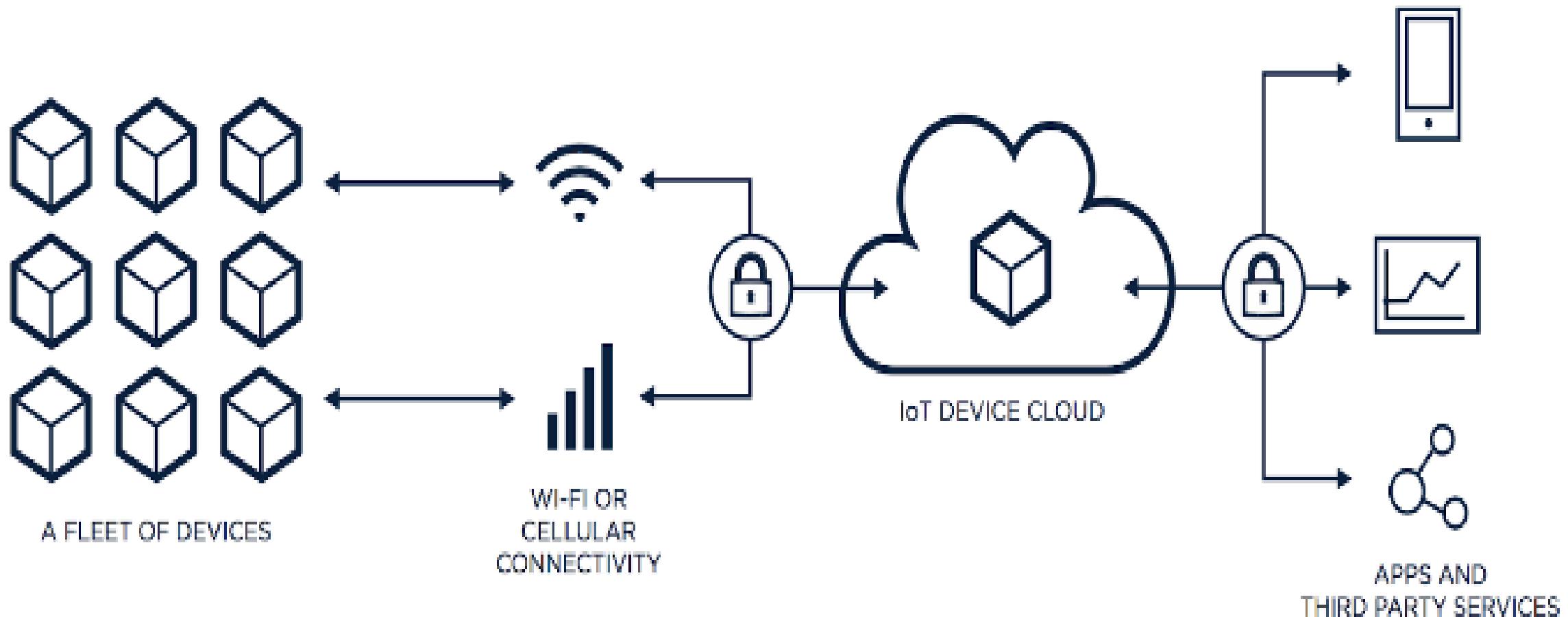
## **UNIT V: Cloud Computing**

Cloud service models – Network as a Service (NaaS), Software as a Service (SaaS), Platform as a Service (PaaS), Internet as a Service (IaaS), Public, private and hybrid cloud, OpenStack cloud architecture.

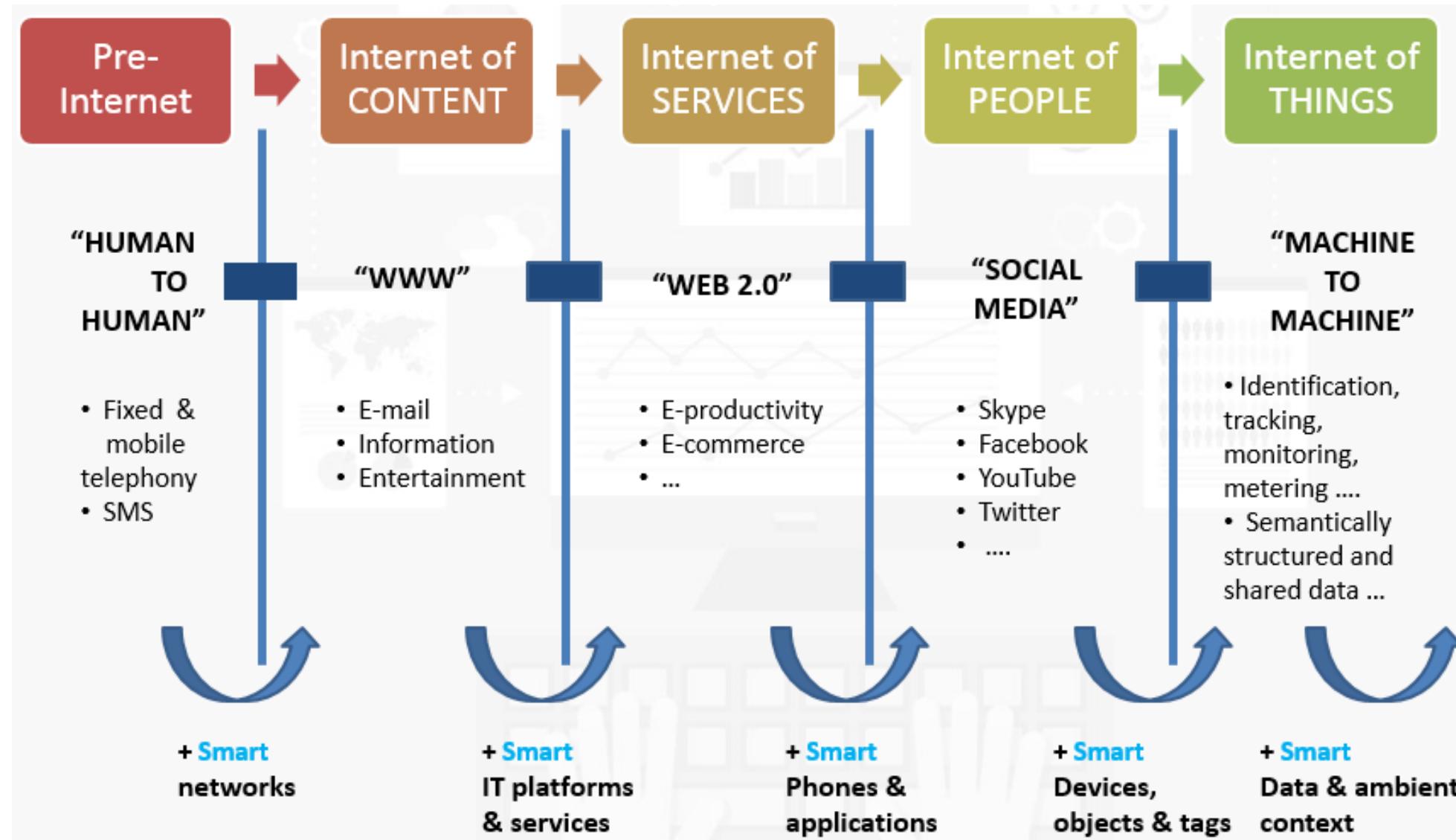
## **UNIT VI: Case Study**

IoT for Healthcare domain, IoT for Smart City applications.

# What is Internet of Things \_\_(over) Simplified View



# Evolution of Internet of Things



## Various Definitions .....

***"the interconnection of uniquely identifiable embedded computing devices within the existing Internet infrastructure"***

is defined as a paradigm in which objects equipped with sensors, actuators, and processors communicate with each other to serve a meaningful purpose.

**Interconnection of Things or Objects or Machines, e.g., sensors, actuators, mobile phones, electronic devices, home appliances, any existing items and interact with each other via Internet.**

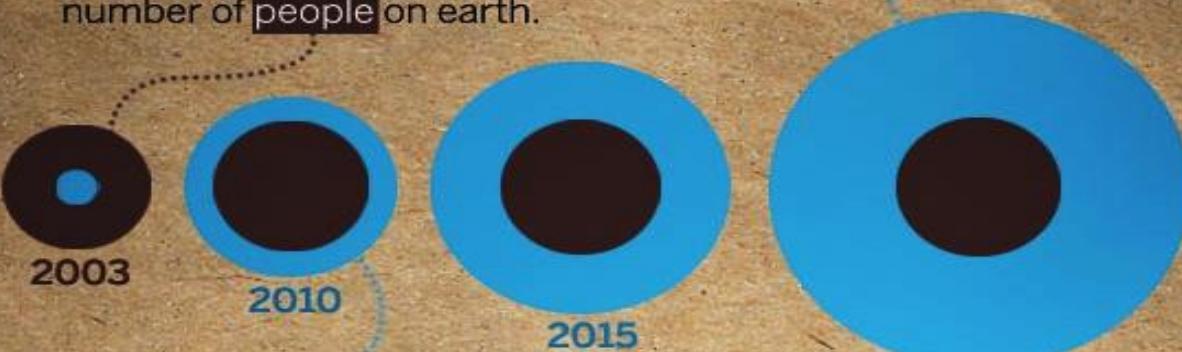
***the network of physical objects or "things" embedded with electronics, software, sensors, and network connectivity, which enables these objects to collect and exchange data.***

***"Advanced connectivity of devices, systems, and services that goes beyond machine-to-machine communications (M2M) and covers a variety of protocols, domains, and applications".***

# The INTERNET *of* THINGS



During 2008, the number of **things** connected to the Internet exceeded the number of **people** on earth.

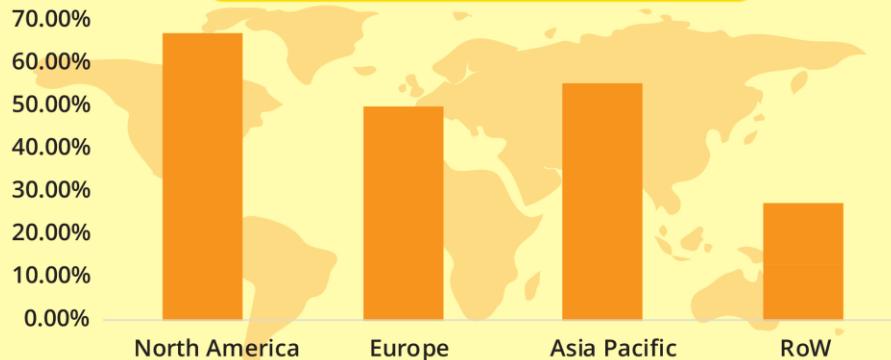


These **things** are not just smartphones and tablets.

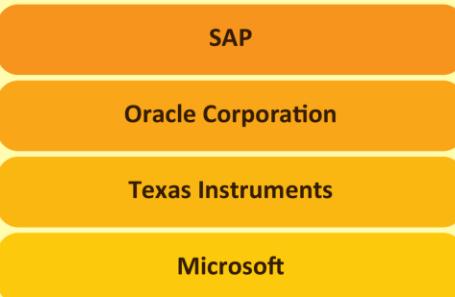
Source: Cisco

# GLOBAL INTERNET OF THINGS (IoT) MARKET FORECAST 2017-2025

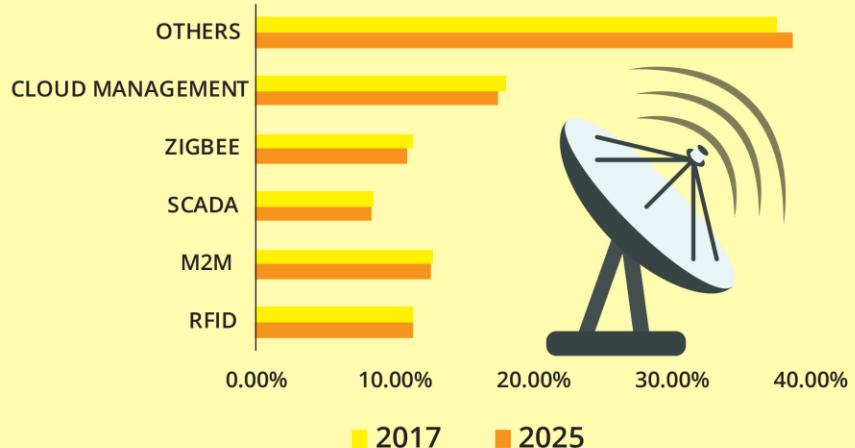
## MARKET BY REGION



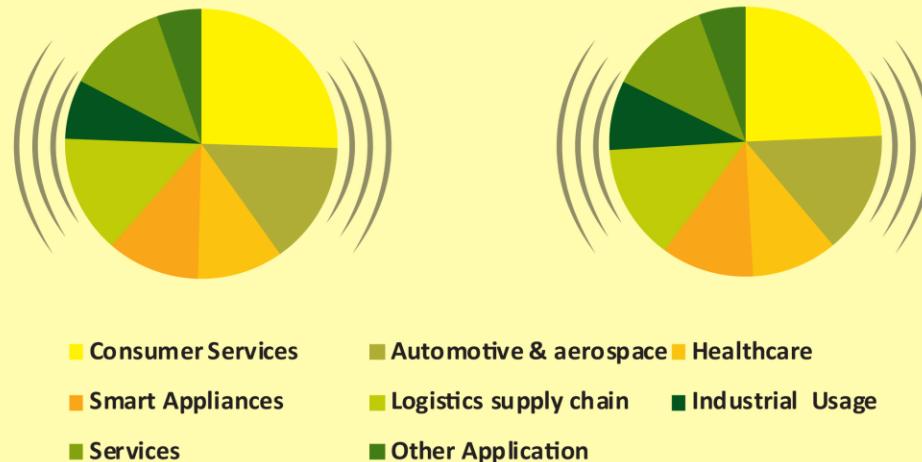
## TOP COMPANIES

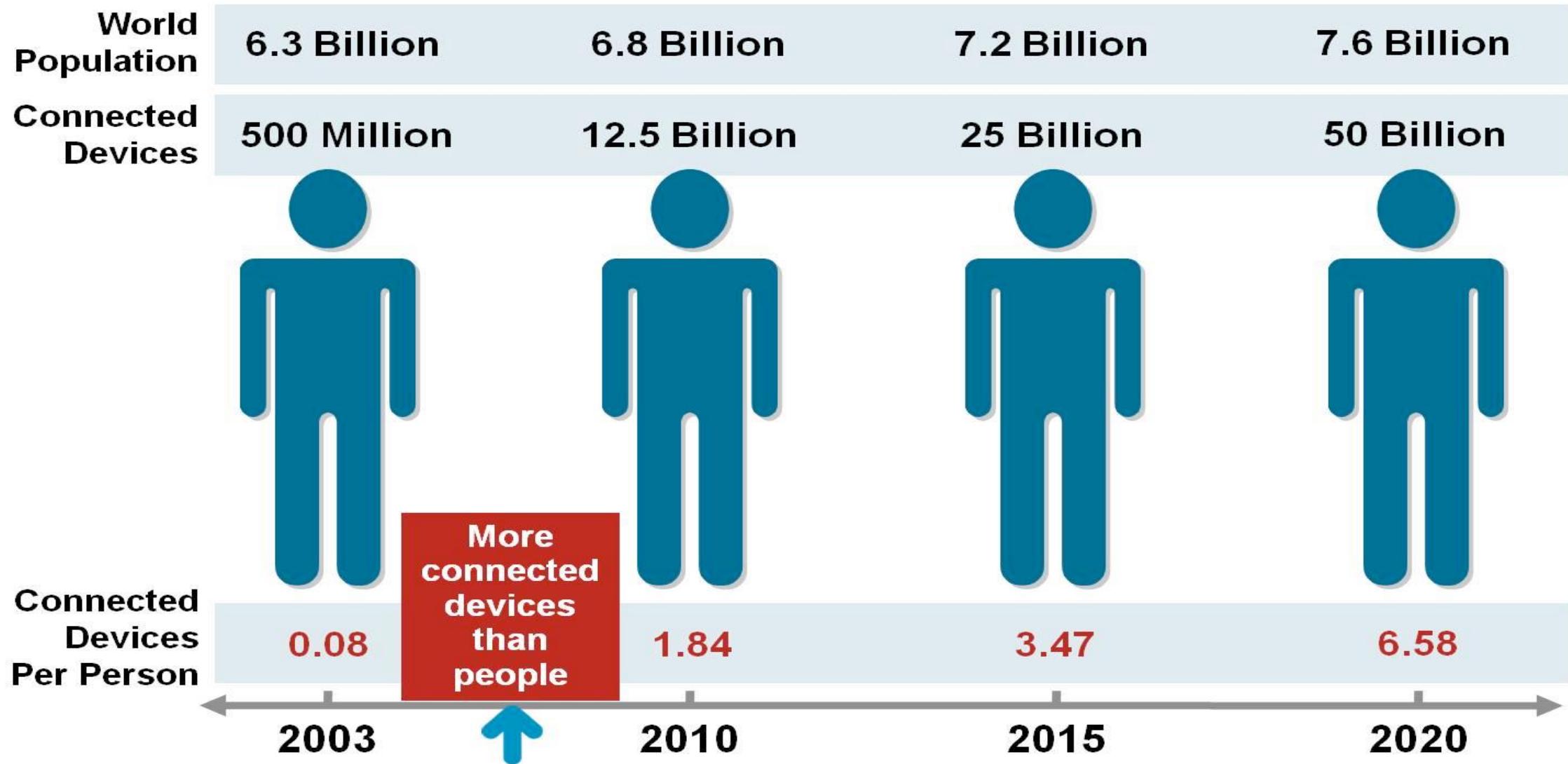


## MARKET BY TECHNOLOGY

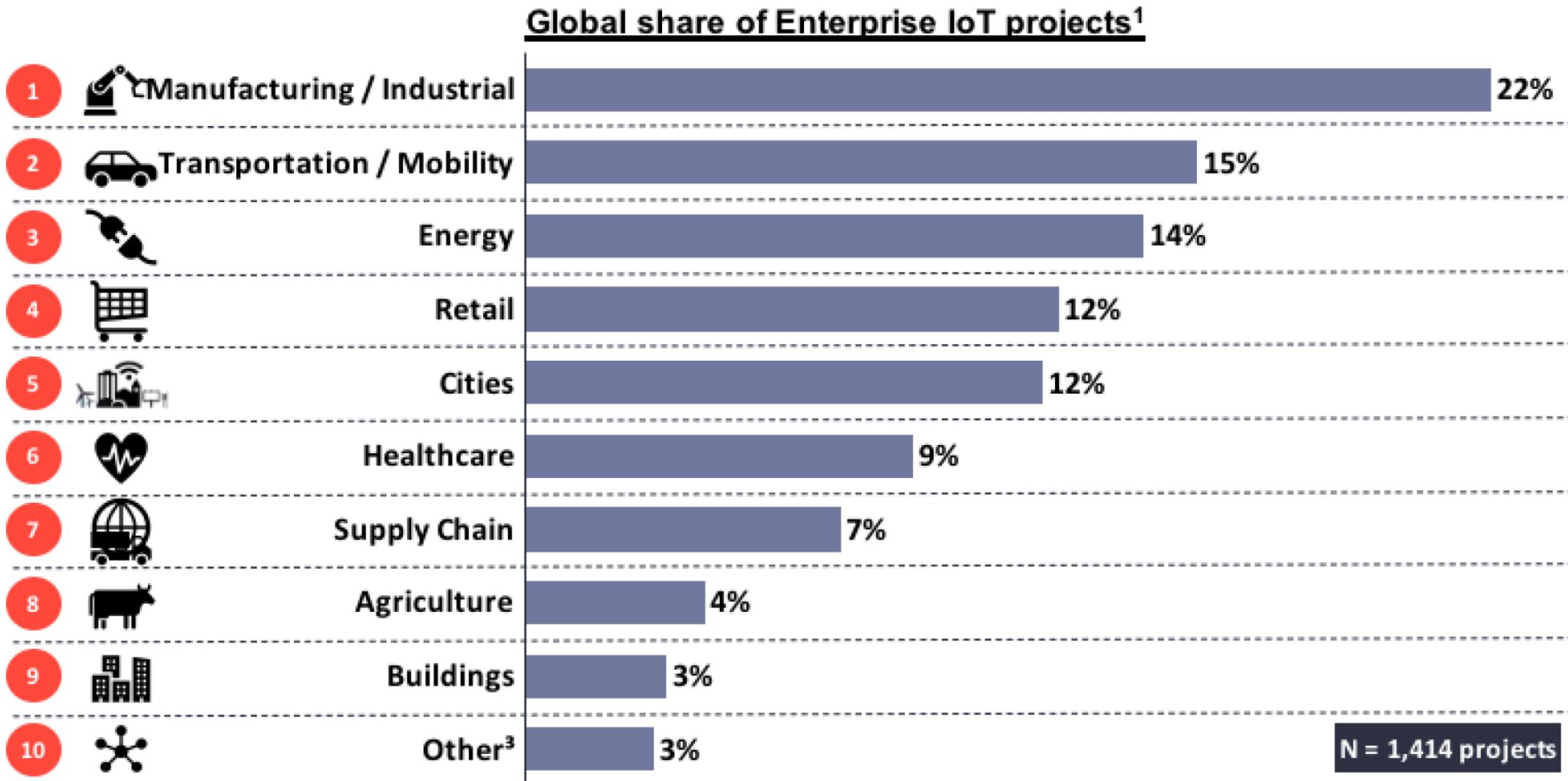


## MARKET BY APPLICATIONS





# Top 10 IoT Application areas 2020



# Scenario before and after IoT

## Before IoT

Delivery schedule set based on distances and historical traffic patterns

Equipment maintenance performed every 12 months or at time of failure (downtime)

Sell replacement parts and provide repair service

Service people visit every vending machine once a week even though some products were sold out for days or no products are out

Static advertisement replaced monthly

## Enabled by IoT

Real-time adjustments to routes and proactive customer alerts of delays based on actual truck locations and traffic

Maintenance performed when a failure is predicted based on real-time performance

Customers pay maintenance subscription for services people to proactively visit when a failure is predicted

Service people are dispatched to vending machines only when a threshold of products are predicted to be sold out

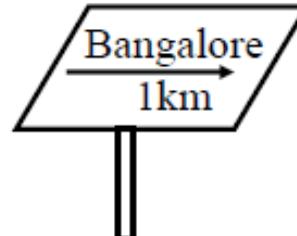
Digital advertisement changes based on demographics of closest shopper

# What is 'SMART'?

Old: Smart = Can think , Can compute

Now: Smart = Can find quickly, Can Delegate, Communicate, Networking

1. **Passive:** Communicate only when queried.  
Passive RFID, QR codes (*Nirjeeva*)
2. **Active:** Communicate when needed.  
Sensors. Home automation (*1-4 sense*)
3. **Aware:** Action based on simple computation. E.g., tele-health (*5-sense*)
4. **Autonomous:** Can make decisions based on rules. E.g., autonomous cars, smart grid (*Human*)



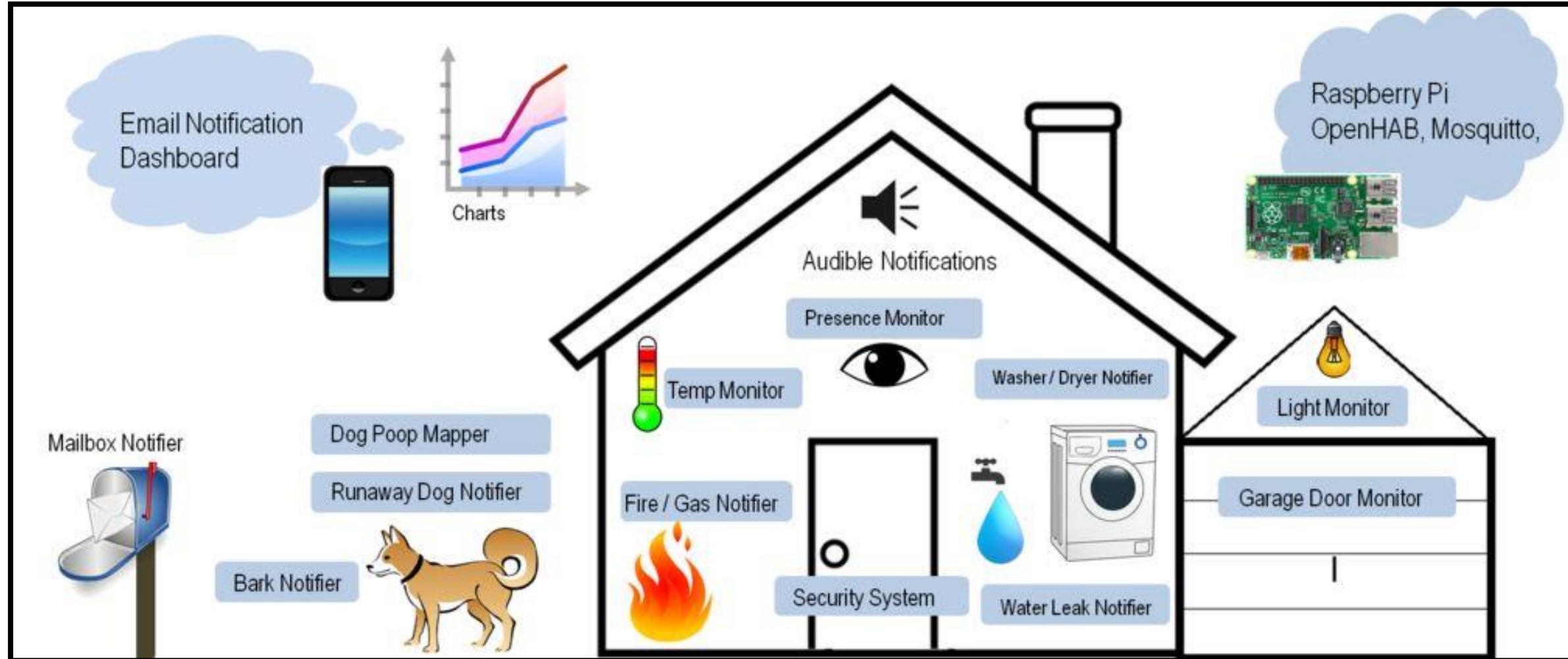
# Application sphere of IoT

- ✓ Building and Home automation
- ✓ Manufacturing
- ✓ Medical and Healthcare systems
- ✓ Media
- ✓ Environmental monitoring
- ✓ Infrastructure management
- ✓ Energy management
- ✓ Transportation
- ✓ ... .... ....

<https://data-flair.training/blogs/iot>

***You name it, and you will have it in IoT!***

# Home Monitoring & Automation

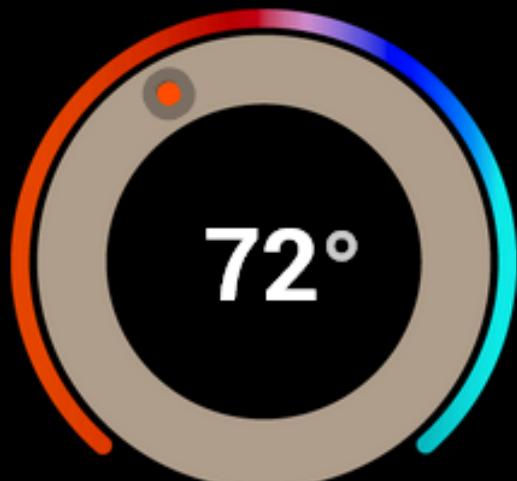


2:42 PM Wednesday  
Oct 05, 2016



# Heater ON

- One room is disabled



Living Room Temperature

Kitchen 81°

Living Room 72°

Dining Room Disabled

Office 54°

Kids Bedroom 65°

Master Bedroom 45°

Program

Fan

Cool

Heat

Auto

Off

# IoT in Industry

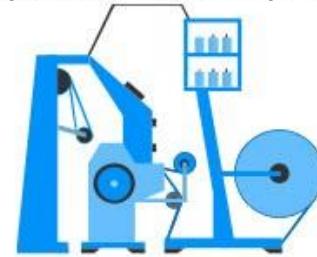
## The 4<sup>th</sup> Industrial Revolution Is Upon Us.

FROM INDUSTRY 1.0 TO INDUSTRY 4.0

### FIRST

#### INDUSTRIAL REVOLUTION

Introduction of mechanical production facilities with the help of water and steam power



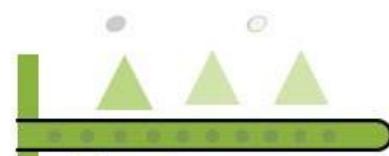
1784

First mechanical loom

### SECOND

#### INDUSTRIAL REVOLUTION

Introduction of a division of labor and mass production with the help of electrical energy



1870

First assembly line

### THIRD

#### INDUSTRIAL REVOLUTION

Use of electronic and IT systems that further automate production



1969

First programmable (PC)

### FOURTH

#### INDUSTRIAL REVOLUTION

The Digital Connected World



PRODUCTIVITY



1800

1900

*Principles of  
Scientific Management*

TQM

• Lean  
• Six Sigma

# IoT in Healthcare

## Advantages of IoT in healthcare



Lower expenses



Better treatment results



Better disease control



Fewer mistakes



More trust towards doctors



Medicines control



Better disease control



Maintenance of medical devices



**\$7 MILLION**  
WORTH SMART PHONES ARE  
LOST EACH YEAR.

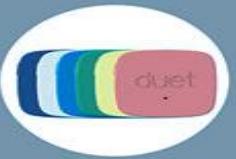
KEEPING TRACK OF YOUR PHONE IS GREAT...  
BUT WHAT ABOUT EVERYTHING ELSE?

**GPS  
TRACKER**



The GPS tracker uses state-of-the-art GPS and cellular technology to coordinate with GPS satellites for precise tracking anywhere on the globe. Use your smartphone or your computer to track.

**TRACKER  
TAG**



Simply attach a Tracker tag to your keychain and pair it with your smartphone. You will be alerted with a phone alarm if you ever leave your keys behind! Capable of 2 way communication with your smartphone, it can be used as a Phone finder & simple luggage tracker.

**PHONE  
TAG**



More than an anti-loss device, more than an app. Duet, and the Phone Tag app, is an entire eco-system built to prevent you from losing your smartphone. Never lose your phone again!



**GPS  
PET TRACKING**

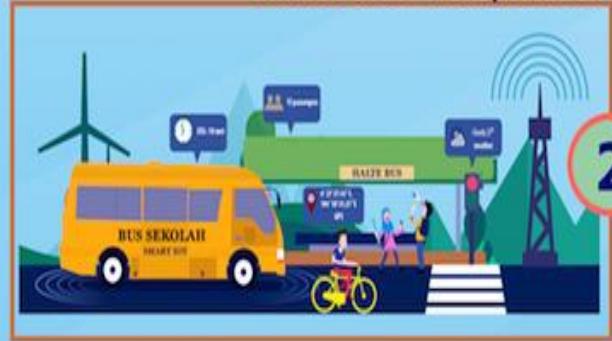


This device helps you locate your dog, your cat or any other pet - anytime, anywhere. The device can easily be attached to the existing collar and together with the free Apps, you can locate your pets in real time .



# IoT for Tracking

### Smart School Transportation

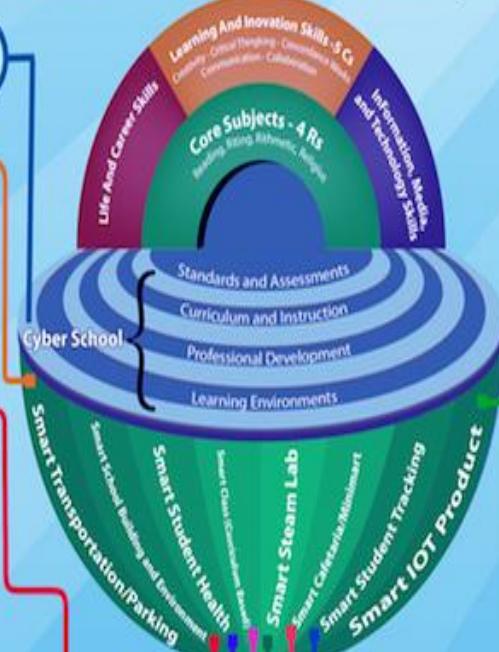


### Cyber School with IOT 21st Century School

1

#### Smart School Office

2



### Smart School Building Management



### Smart Student Health



3

### Smart Classrooms

4



5

### Smart STEAM Lab



6

### Student IoT Project Management

9



### Smart Cafeteria/Minimart

7



### Student Activity Tracking

8



1 Precision Farming

2 Agricultural Drones

3 Livestock Monitoring

4 Smart Greenhouses

## IOT Agriculture Applications

## Smart Parking

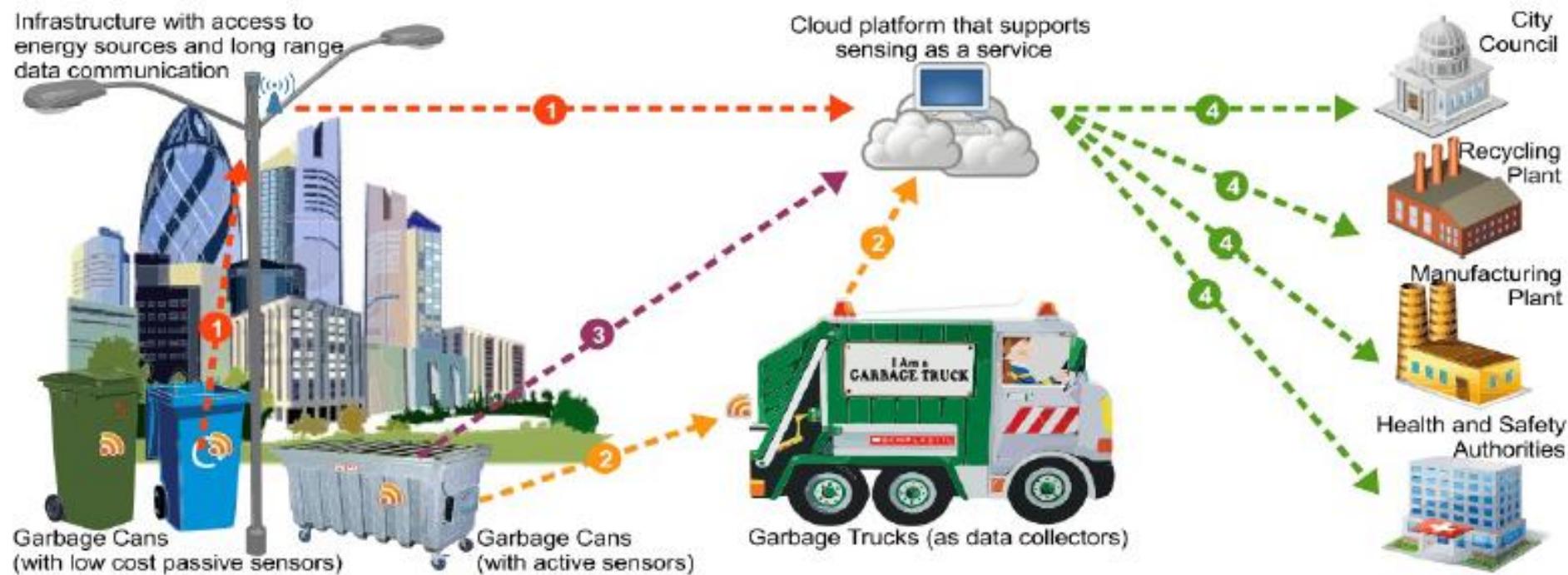
Create **USD 41Billion** by providing visibility into the availability of parking spaces across the city.



Residents can identify and reserve the closest available space, traffic wardens can identify non-compliant usage, and municipalities can introduce demand-based pricing.

[Source: <http://www.telecomsseller.com/2014/01/11/cisco-study-says-ioe-can-create-savings/>]

# Efficient Waste Management in Smart Cities Supported by the Sensing-as-a-Service



[Source: "Sensing as a Service Model for Smart Cities Supported by Internet of Things", Charith Perera et. al., Transactions on Emerging Telecommunications Technology, 2014]

# How Well Do I Sleep?

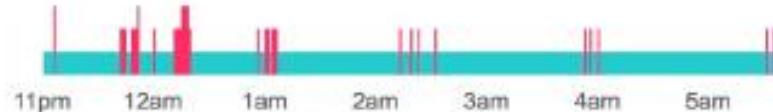
## Sleep



Your sleep pattern

asleep

awake



You went to bed at  
11:00PM

Time to fall asleep  
0min

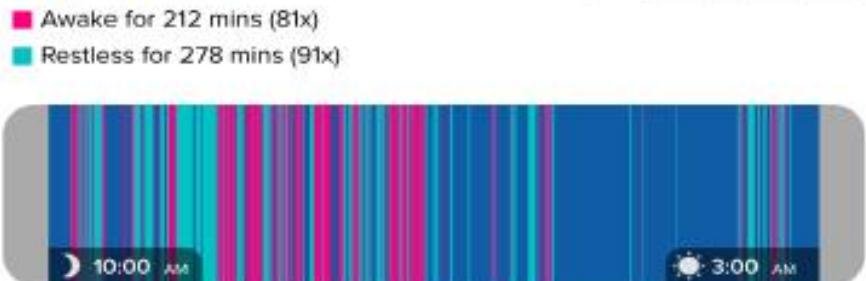
Times awakened  
20

You were in bed for  
6hrs 40min

Actual sleep time  
6hrs 6min

8 h 50 mins asleep

1d 1w 1m 3m 1y



Thursday, February 27

## Sleep Stats

Time asleep over the past 30 days in hours



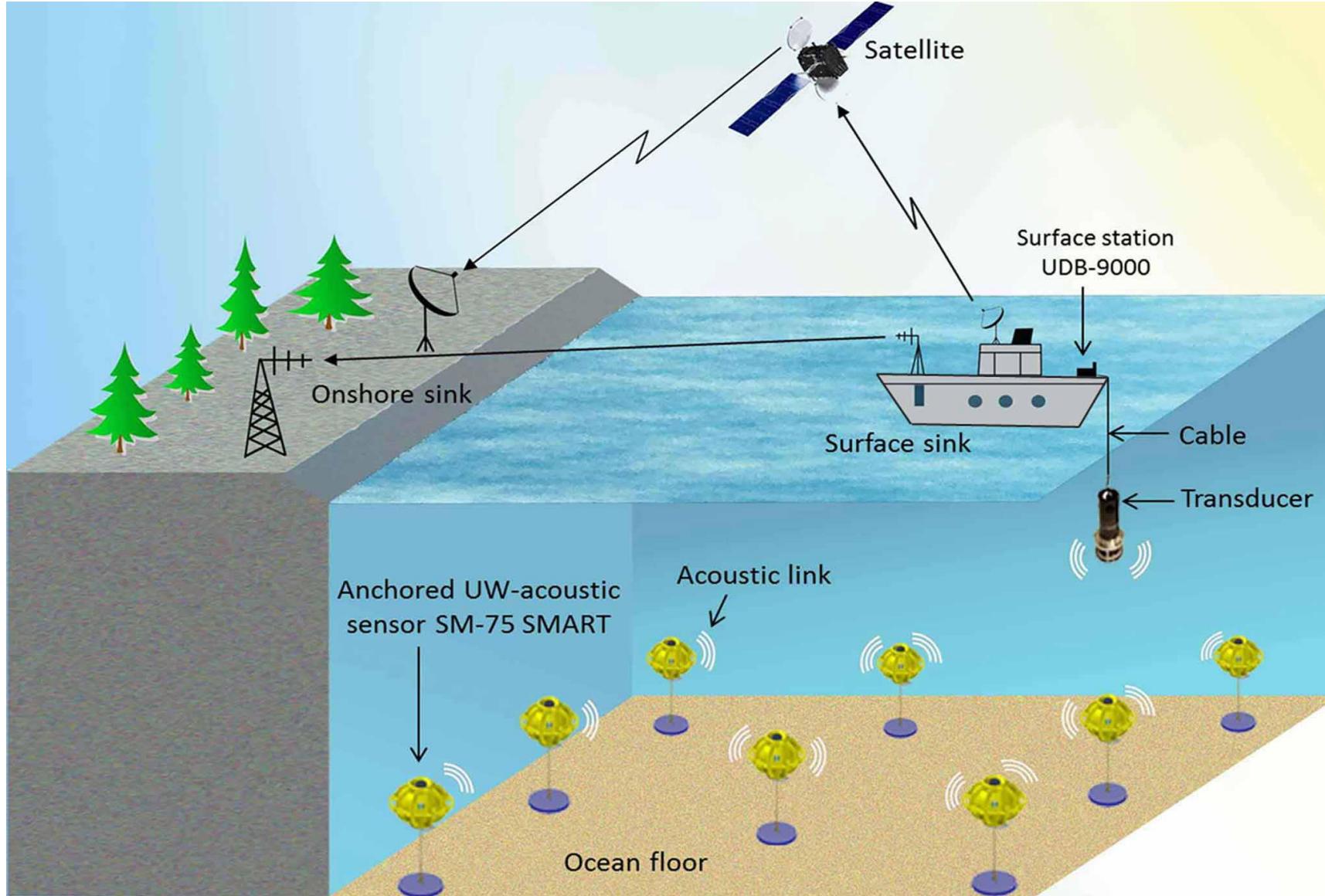
Times awoken over the past 30 days



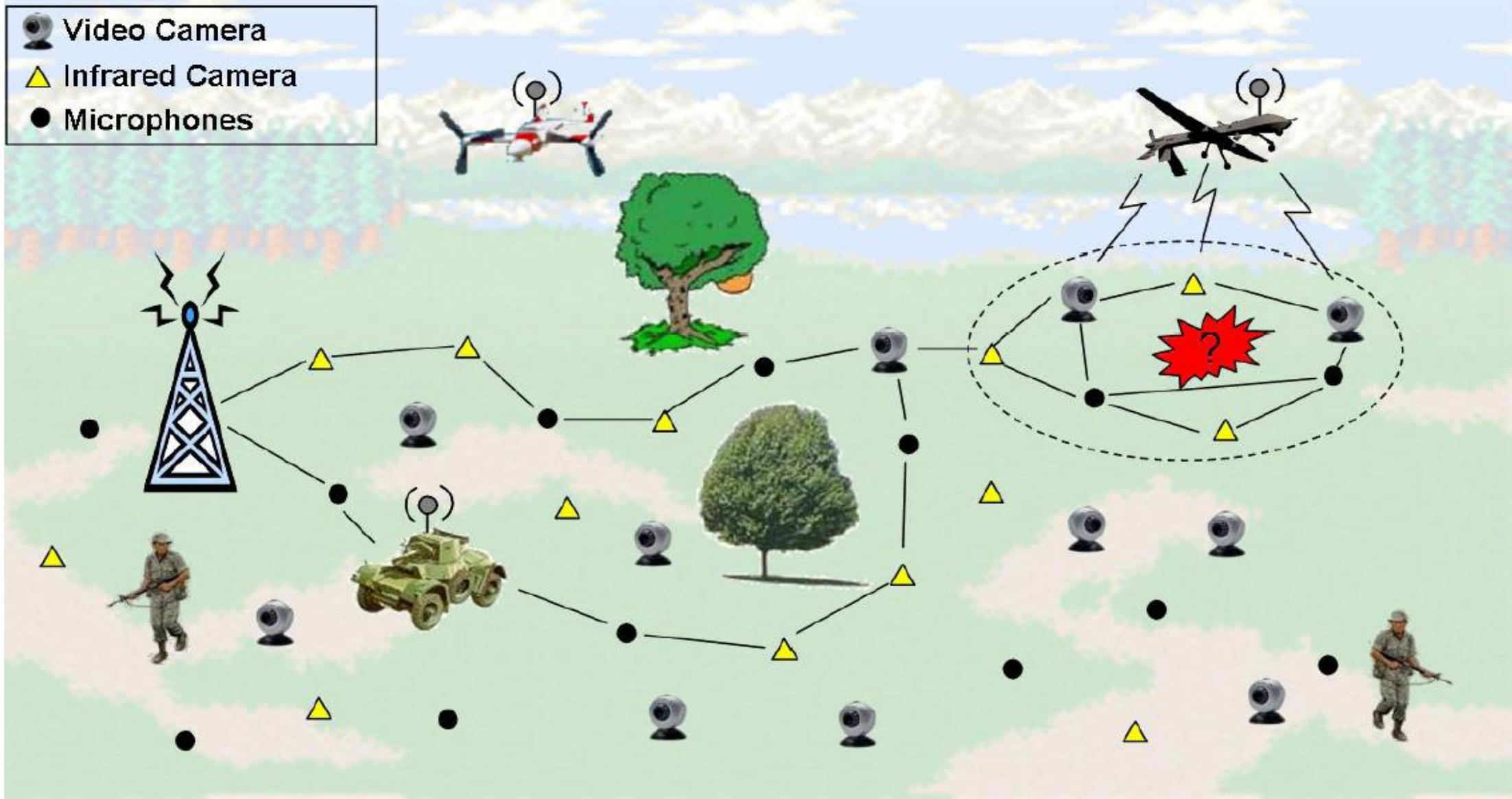
fitbit flex  
Wireless Activity + Sleep Wristband



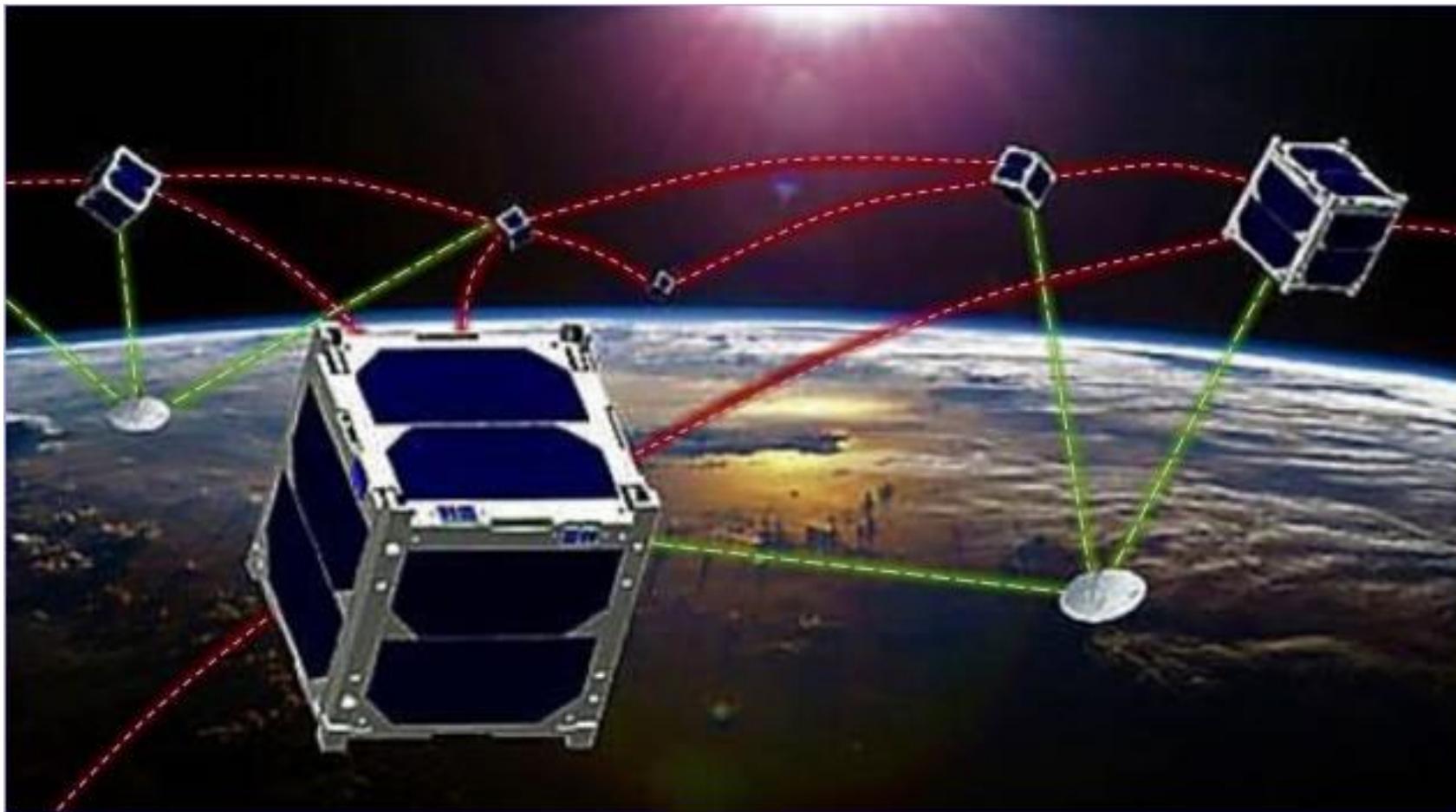
# INTERNET OF UNDERWATER THINGS



# Internet of Battlefield Things



# INTERNET OF SPACE THINGS

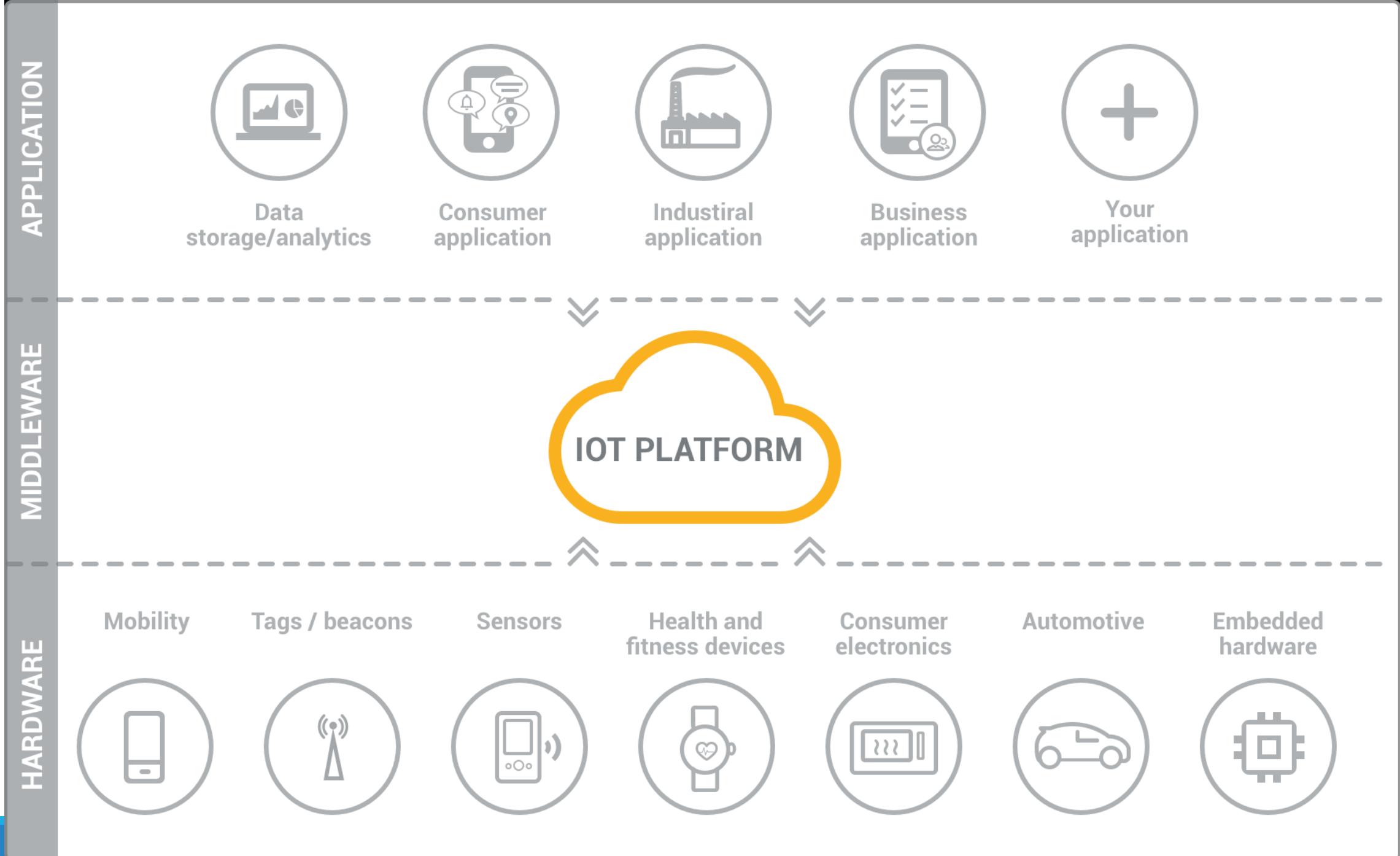


# Advantages of IoT

- **Efficient resource utilization**
- **Minimize human effort**
- **Save time**
- **Enhance Data Collection**
- **Improve security**

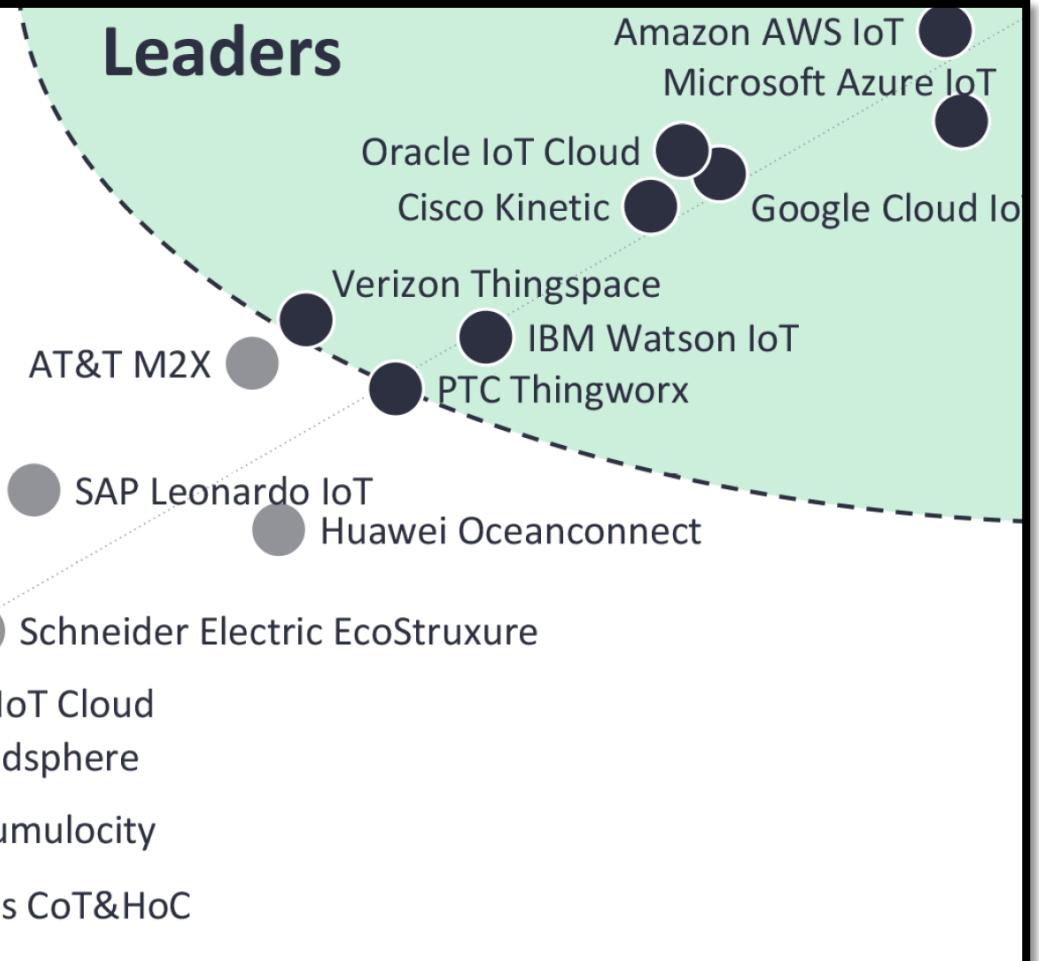
# Challenges of IoT

- **Security:** As the IoT systems are interconnected and communicate over networks. The system offers little control despite any security measures, and it can be lead the various kinds of network attacks.
- **Privacy:** Even without the active participation on the user, the IoT system provides substantial personal data in maximum detail.
- **Complexity:** The designing, developing, and maintaining and enabling the large technology to IoT system is quite complicated.





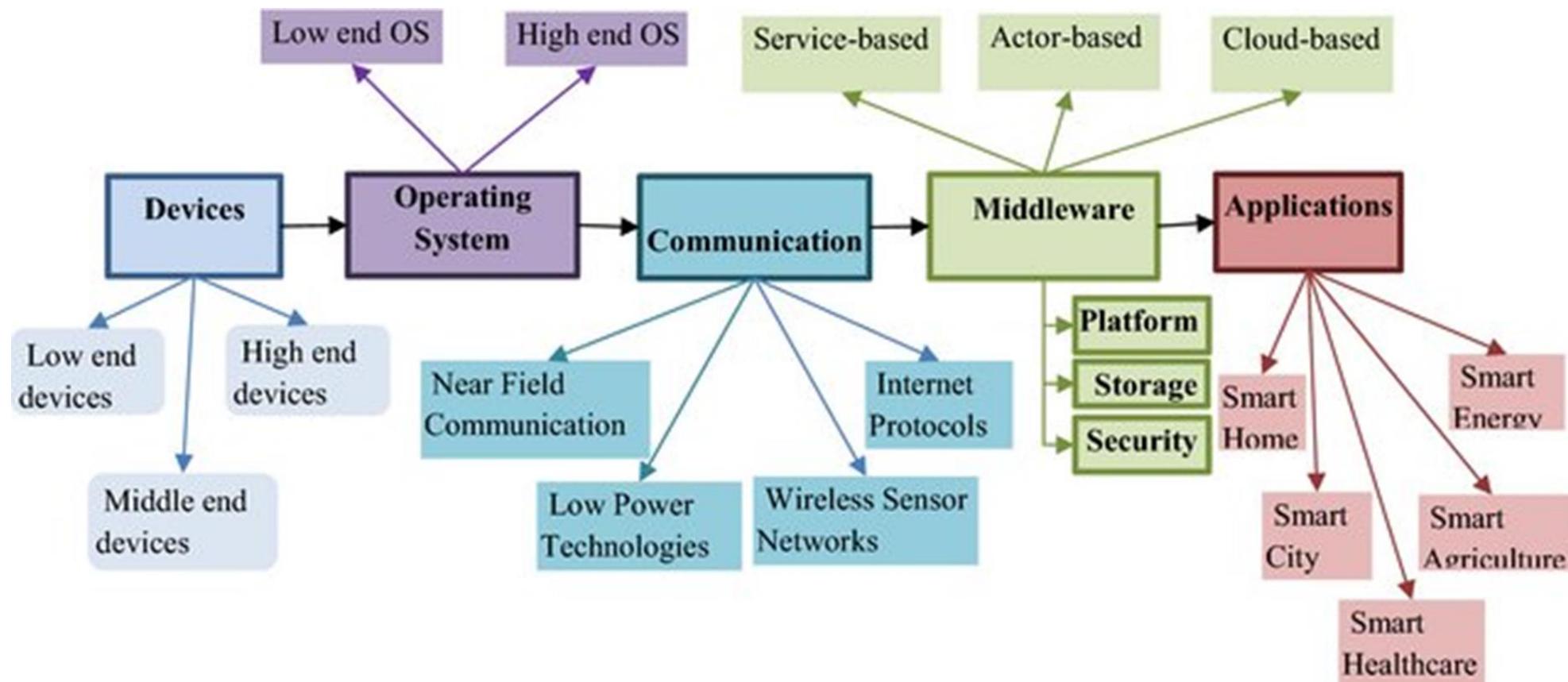
## Leaders



## Followers

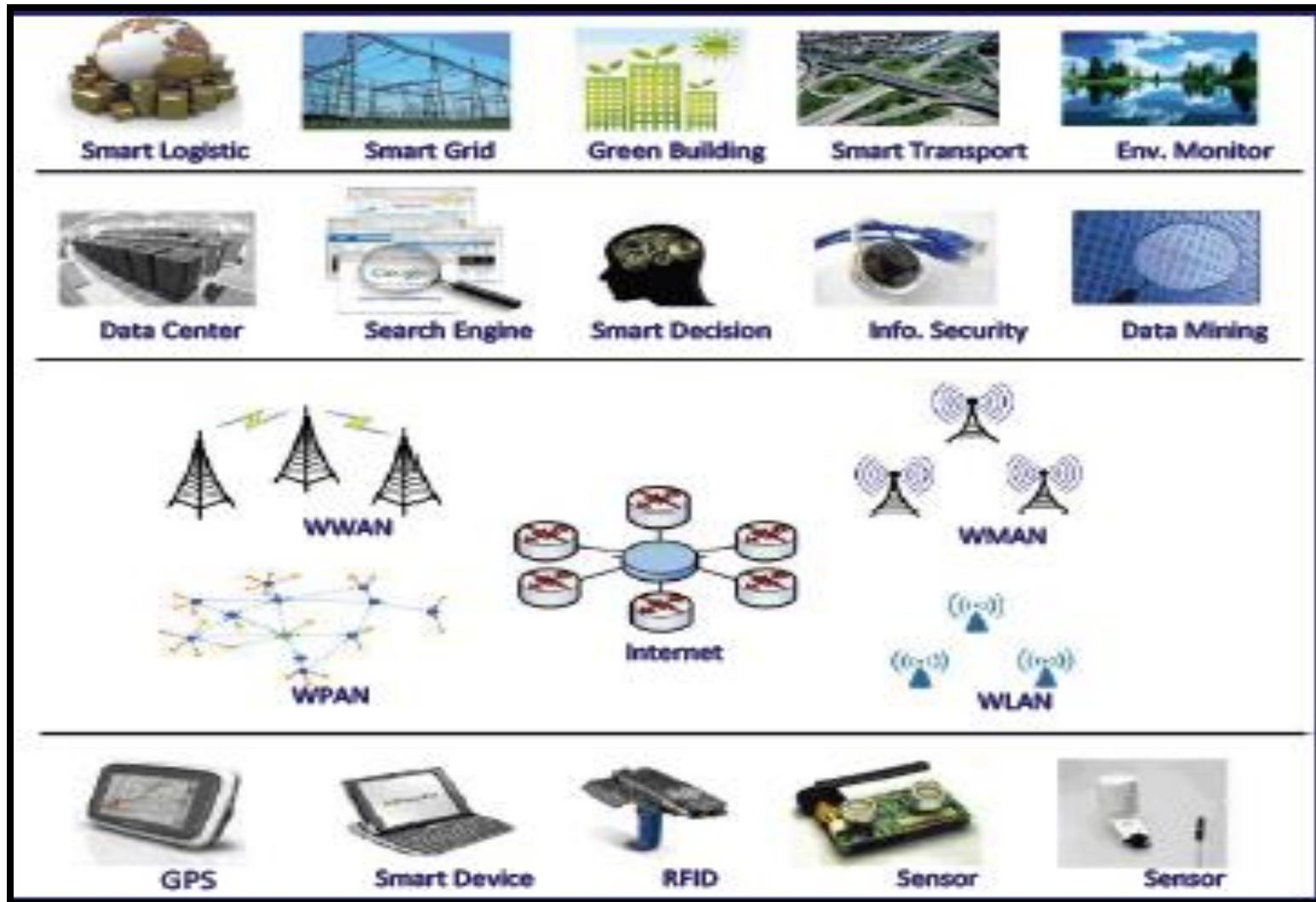
The 25 best IoT Platforms 2019  
based on customer reviews

# Summary \_ Introduction



# IoT Model

## Integrated Application



## Information Processing

## Sensing and Identification

# IoT Endpoints ('Things')

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# Contents

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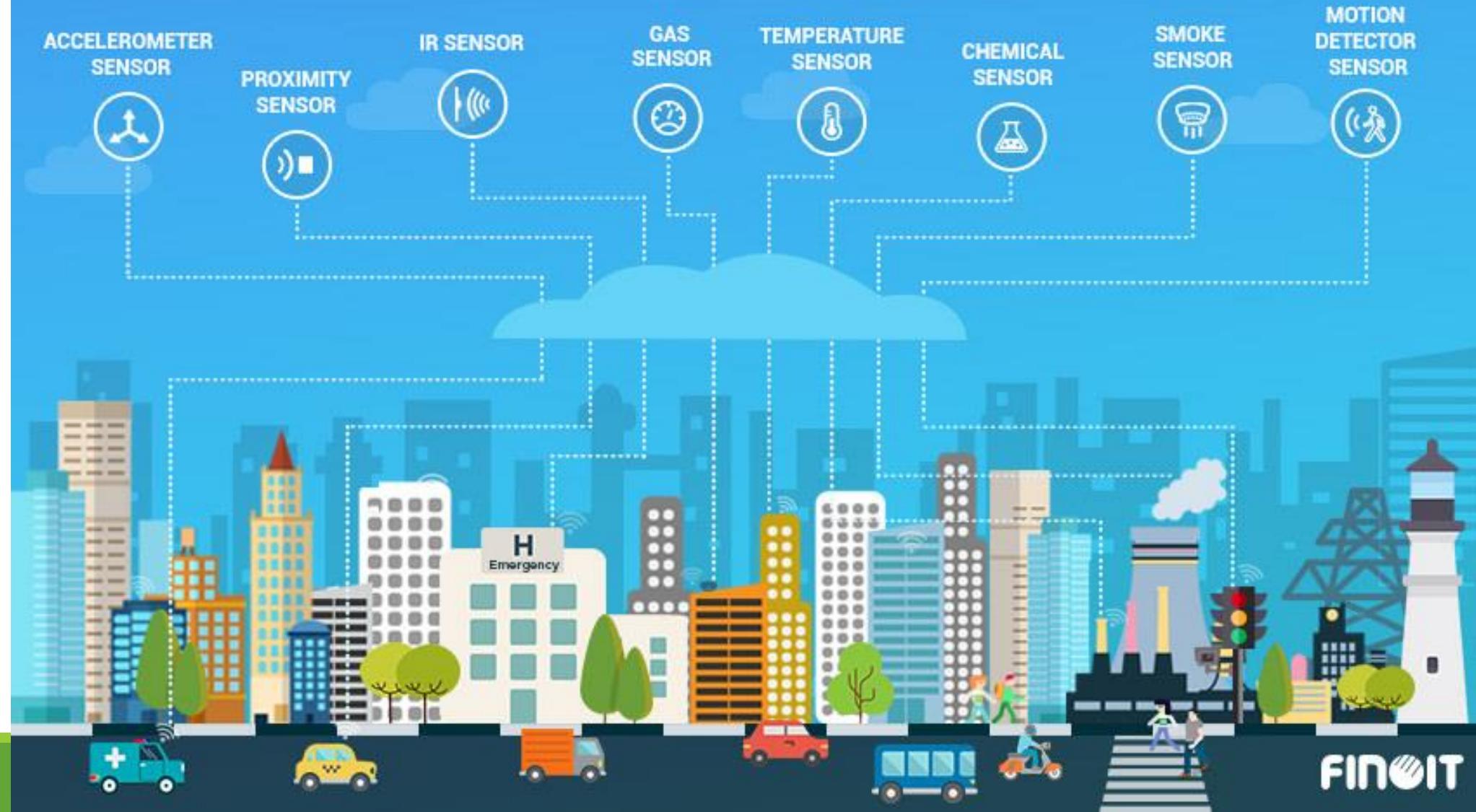
- Sensing & Actuator devices
- Energy generation systems
- Energy storage systems

# Importance

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- ❑ Sensors output a stream of time-correlated data that must be transmitted securely / analysed/ stored
- ❑ Issues:
  - Type of data
  - Interpretation of data
  - Accuracy of data
  - Erroneous data
  - Failure of sensor
- ❑ Aspects - Cost, features, size, usable life, precision, power dissipation, energy generation

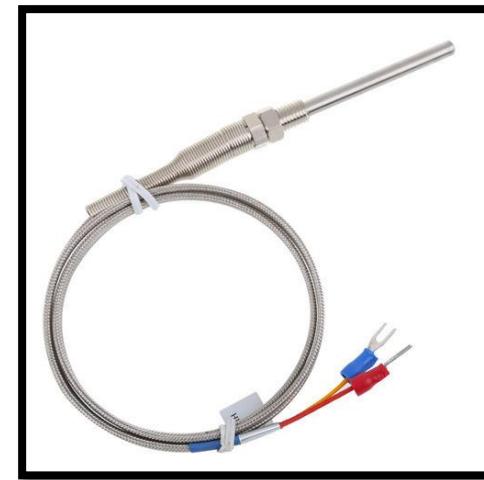
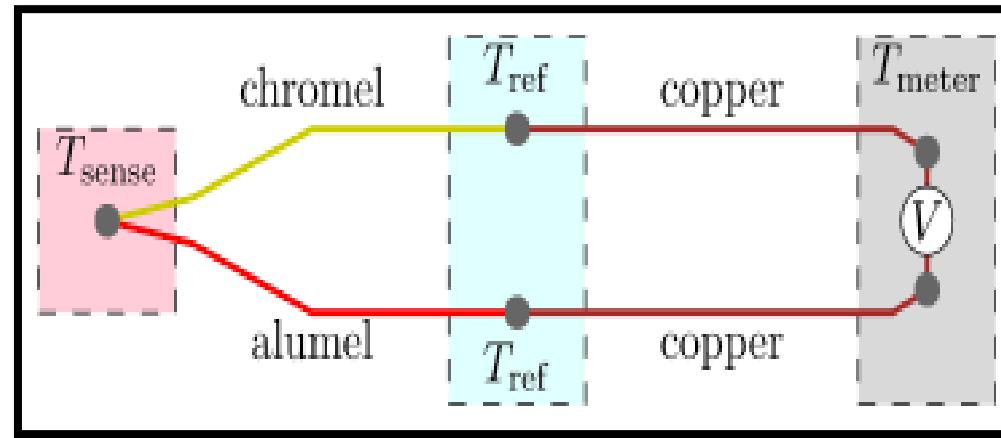
# Top sensor types in IoT



# Temperature Sensors

- ❑ Thermocouples: Measure temperature as a change in voltage
- ❑ Resistor temperature detectors (RTD): The resistance of the device is directly proportional to the temperature.
- ❑ Thermistors: It is a temperature sensitive resistor that changes its physical resistance with the change in temperature.
- ❑ IC (Semiconductor): Conductivity of the semiconductor increases linearly with temperature.
- ❑ Infrared sensors: It detects temperature by sensing the intensity of emitted infrared energy of the object. It can be used to measure temperature of solids and liquids only.

# Thermocouple



- Junction of two wires of two different materials
- Each metal develops a voltage differential independently of each other.
- **Seebeck electromotive effect** - the difference between the voltage of the two metals has a nonlinear relationship to the temperature
- The magnitude of the voltage depends on the metal material chosen.
- It is critical that the ends of the wires are thermally isolated from the system
- **cold junction compensation**

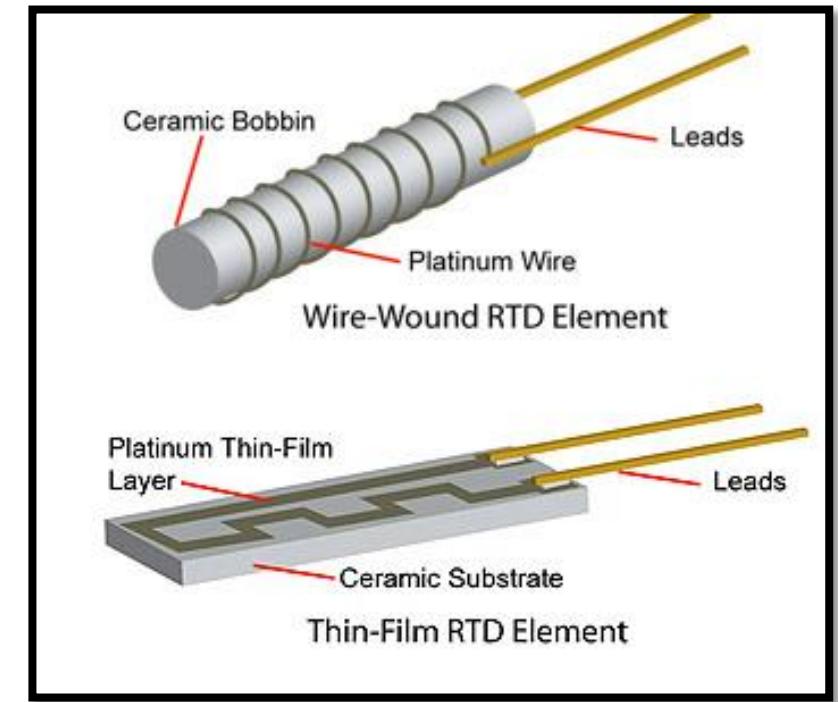
# Thermocouple ....

- Used for simple measurements – less accuracy
- More aging in Industrial environment
- Colour coded, different metal combinations
- Can measure high temperature
- Having long leads for long distance measurement

| ANSI Code | Alloy Combination              |   | Color Coding  |   | Maximum Useful Temperature Range ++  | Maximum Thermocouple Grade Temperature Range | EMF (mV) Over Max. Temperature Range |
|-----------|--------------------------------|---|---|---|--|--|--------------------------------------|
|           | + Lead                         | - Lead                                    | Thermocouple Grade  | Extension Grade   |  |  |                                      |
| J         | IRON Fe (magnetic)             | CONSTANTAN COPPER-NICKEL Cu-Ni            |  |  | Thermocouple Grade: 32 to 1382°F<br>0 to 750°C<br>Extension Grade: 32 to 392°F<br>0 to 200°C       | -346 to 2193°F<br>-210 to 1200°C             | -8.095 to 69.553                     |
| K         | CHROMEGA® NICKELCHROMIUM Ni-Cr | ALOMEGA® NICKEL-ALUMINUM Ni-AI (magnetic) |  |  | Thermocouple Grade: -328 to 2282°F<br>-200 to 1250°C<br>Extension Grade: 32 to 392°F<br>0 to 200°C | -454 to 2501°F<br>-270 to 1372°C             | -6.458 to 54.886                     |

# Resistance Temperature Detectors (RTD)

- Constructed with very fine platinum wire tightly wrapped around ceramic or glass
- As it is a resistance-based measurement, an excitation current is needed to operate an RTD (1 mA)
- Operates within a narrow range of temperatures
- Have much better accuracy than thermocouples (below 600 degrees Celsius)...Limited industrial application
- Often used with bridge circuits to increase resolution



### Attributes of the Temperature Sensor

| Parameter/Criteria        | Thermocouple                            | RTD                                    |
|---------------------------|---|--|
| Typical Measurement Range | -450 °F (-267 °C) to +4200 °F (2316 °C) | -400 °F (-240 °C) to +1200 °F (649 °C) |
| Interchangeability        | Good                                    | Excellent                              |
| Long-term Stability       | Poor to Fair                            | Excellent                              |
| Accuracy                  | Medium                                  | High                                   |
| Repeatability             | Poor to Fair                            | Excellent                              |
| Sensitivity (output)      | Low                                     | Good                                   |
| Response                  | Medium to Fast                          | Good                                   |
| Linearity                 | Fair                                    | Good                                   |
| Self Heating              | No                                      | Low                                    |
| Tip (end) Sensitivity     | Excellent                               | Fair                                   |
| Lead Effect               | High                                    | Medium                                 |
| Size/Packaging            | Small to Large                          | Medium to Small                        |

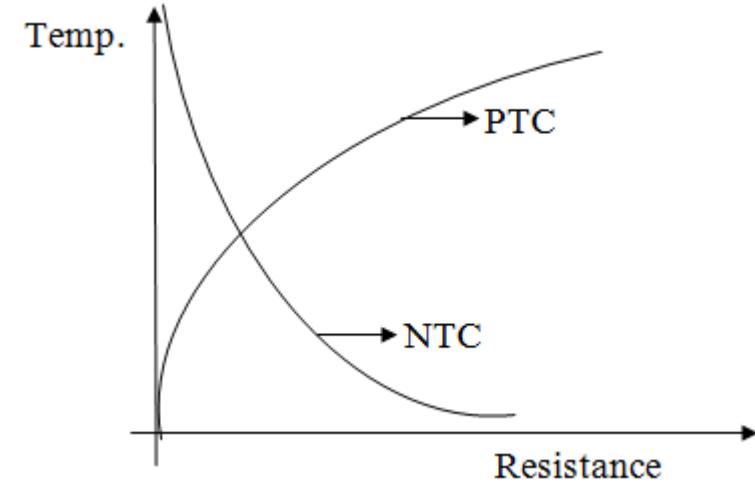
## Comparison- Thermocouple and RTD

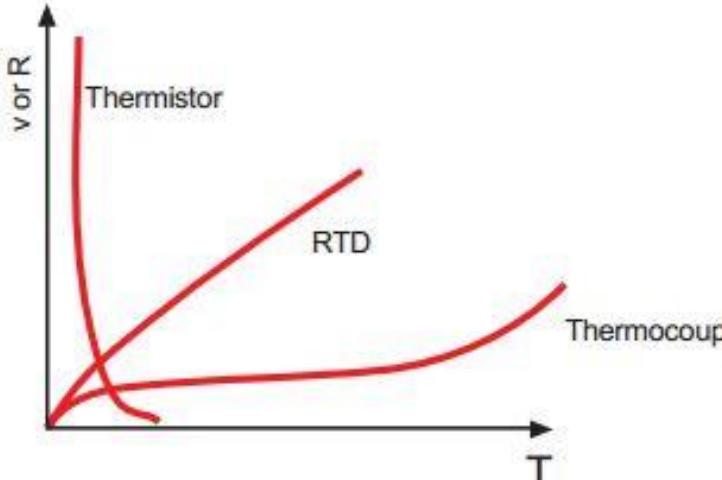
### Advantages and Disadvantages

| Sensor       | Advantages   | Disadvantages  |
|--------------|--|--|
| Thermocouple | <ul style="list-style-type: none"> <li>Inexpensive</li> <li>No resistance leadwire problems</li> <li>Fastest response</li> <li>Simple and rugged</li> <li>High temperature operation</li> <li>Tip (end) temperature sensing</li> </ul>   | <ul style="list-style-type: none"> <li>Least sensitive</li> <li>Non-linear</li> <li>Low voltage</li> <li>Least stable, repeatable</li> </ul>   |
| RTD          | <ul style="list-style-type: none"> <li>Good stability</li> <li>Excellent accuracy</li> <li>Contamination resistant</li> <li>Good linearity</li> <li>Area temperature sensing</li> <li>Very repeatable temperature measurement</li> </ul> | <ul style="list-style-type: none"> <li>Marginally higher cost</li> <li>Current source required</li> <li>Self-heating</li> <li>Slower response time</li> <li>Medium sensitivity to small temperature changes</li> </ul> |

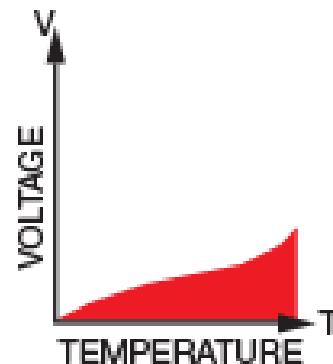
# Thermistors

- Resistors that vary with temperature
- Two Types:
  - PTC (resistance increases as temperatures rise)
  - NTC (resistance decreases as temperatures rise)
- Produce a higher degree of change for a given temperature than an RTD
- Have a highly nonlinear relationship
- Suitable where high resolution is needed for a narrow temperature range
- Found in medical devices, scientific equipment, food handling equipment, incubators, and home appliances such as thermostats.

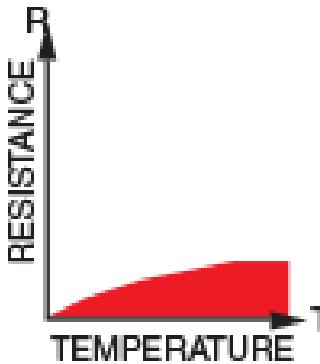




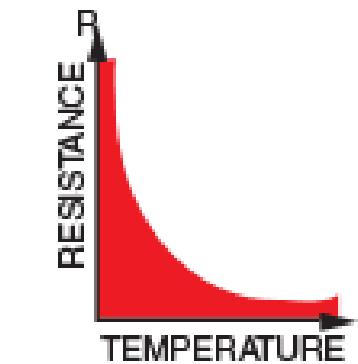
### Thermocouple



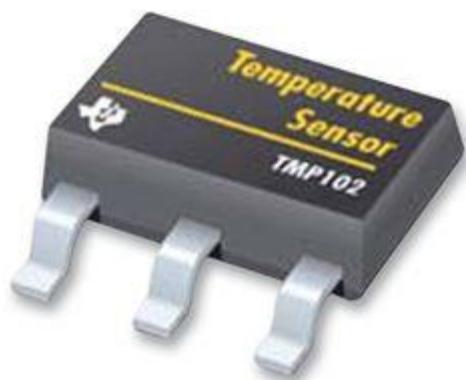
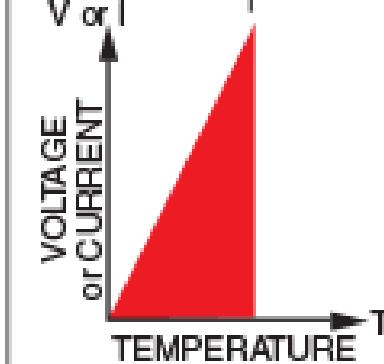
### RTD



### Thermistor



### I. C. Sensor



#### Advantages

- Self-powered
- Simple
- Rugged
- Inexpensive
- Wide variety
- Wide temperature range

- Most stable
- Most accurate
- More linear than thermocouple

- High output
- Fast
- Two-wire ohms measurement

- Most linear
- Highest output
- Inexpensive

#### Disadvantages

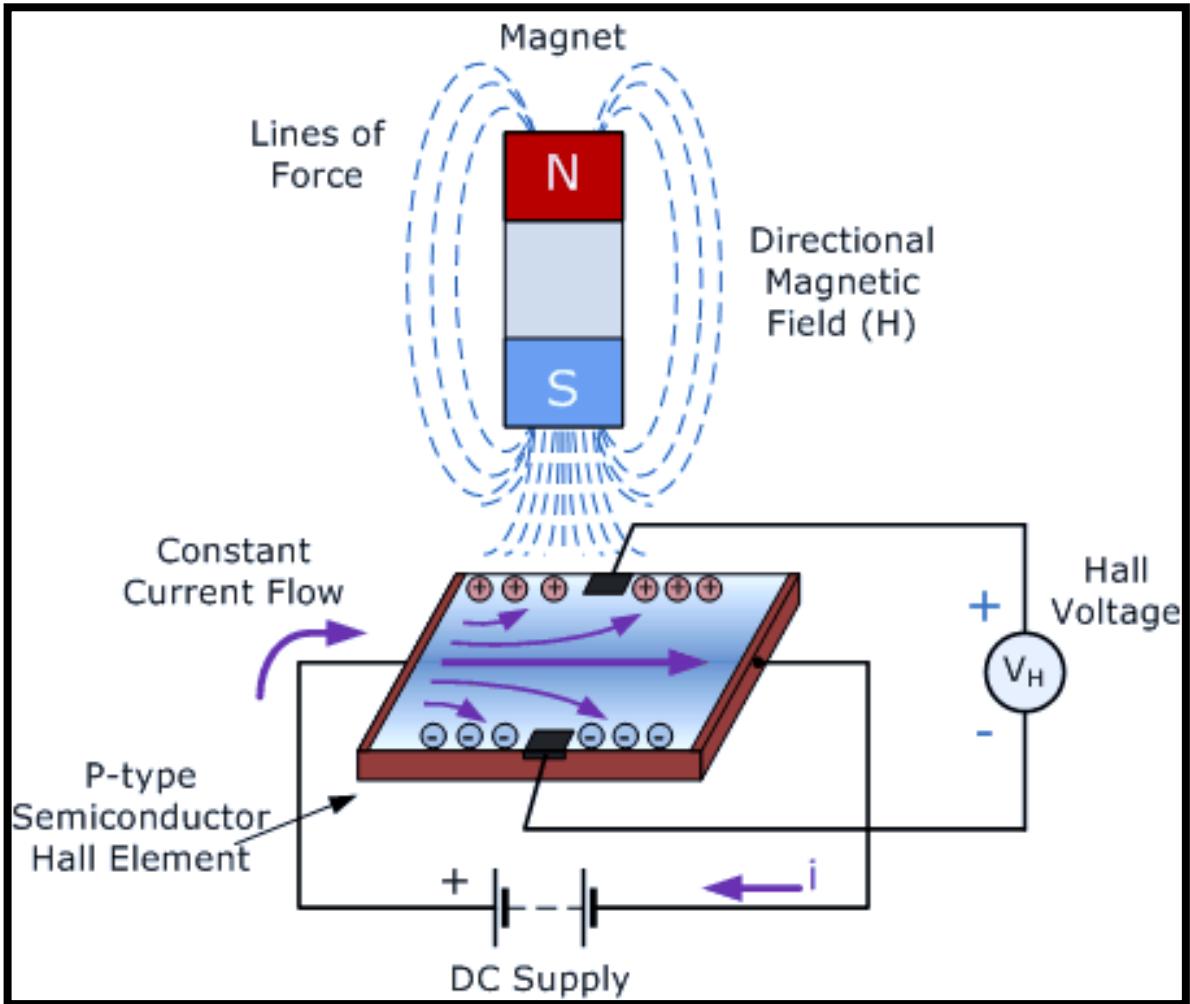
- Non-linear
- Low voltage
- Reference required
- Least stable
- Least sensitive

- Expensive
- Current source required
- Small  $\Delta R$
- Low absolute resistance
- Self-heating

- Non-linear
- Limited temperature range
- Fragile
- Current source required
- Self-heating

- $T < 200^\circ\text{C}$
- Power supply required
- Slow
- Self-heating
- Limited configurations

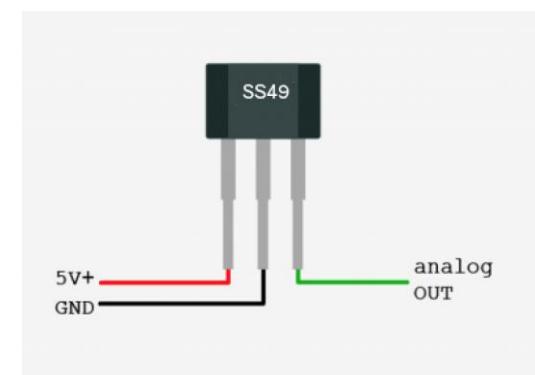
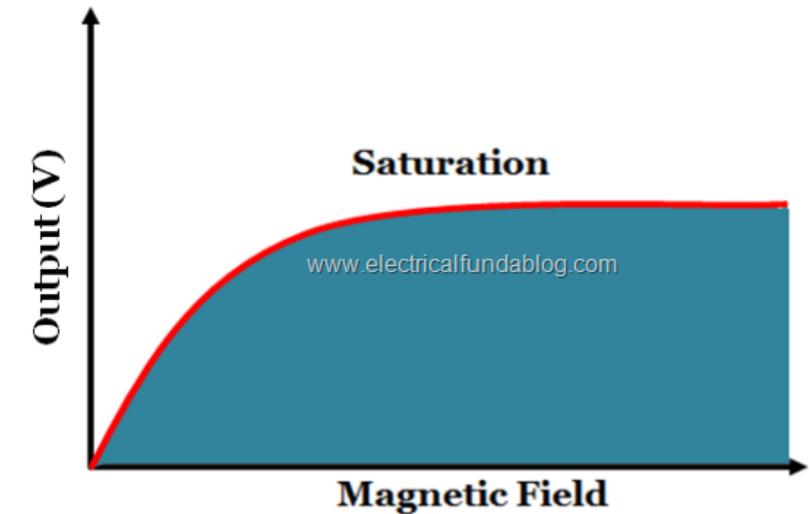
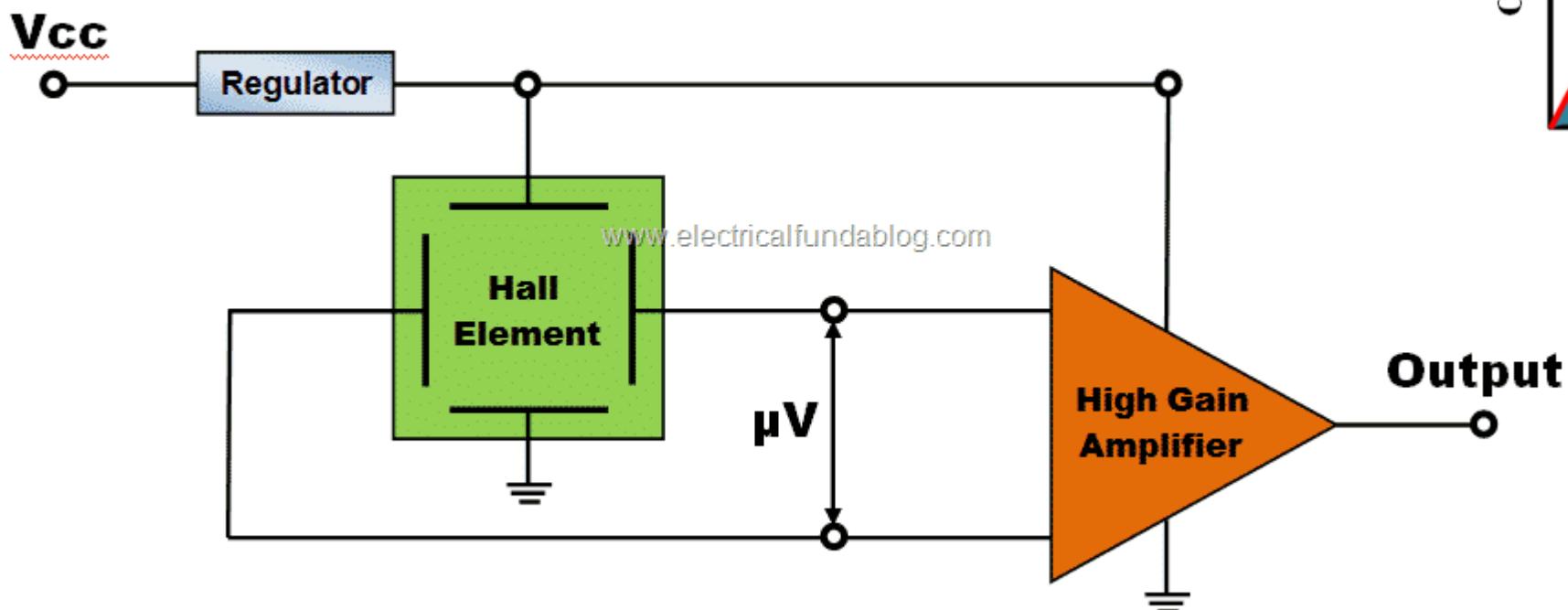
# Hall effect sensors



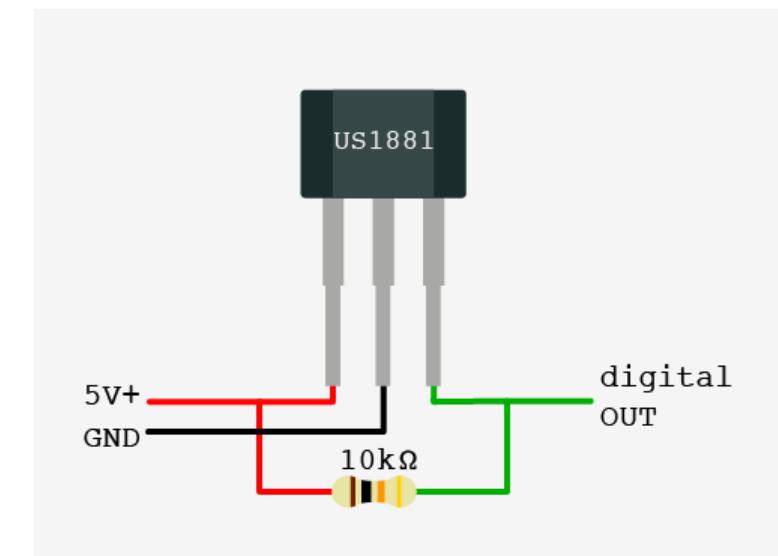
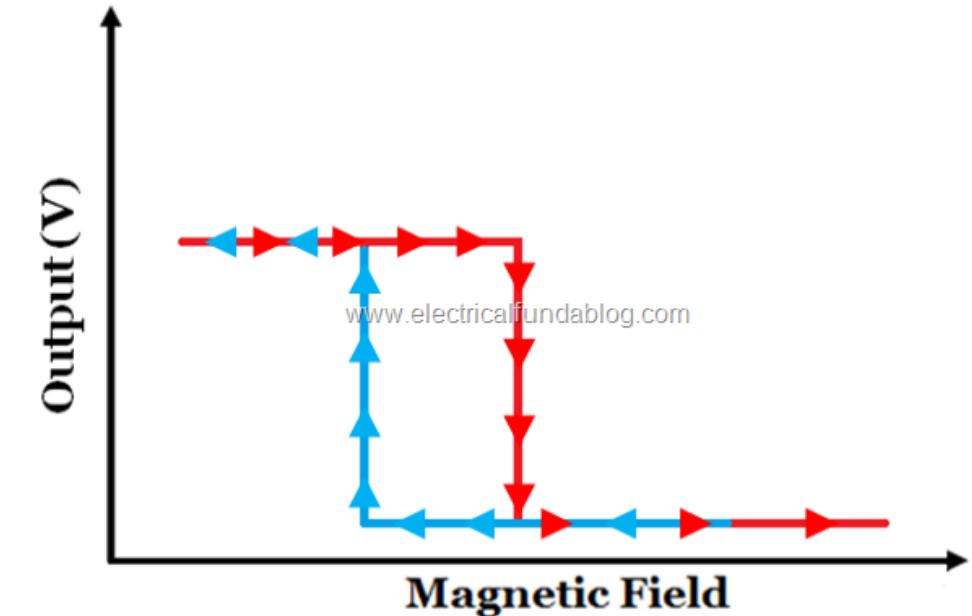
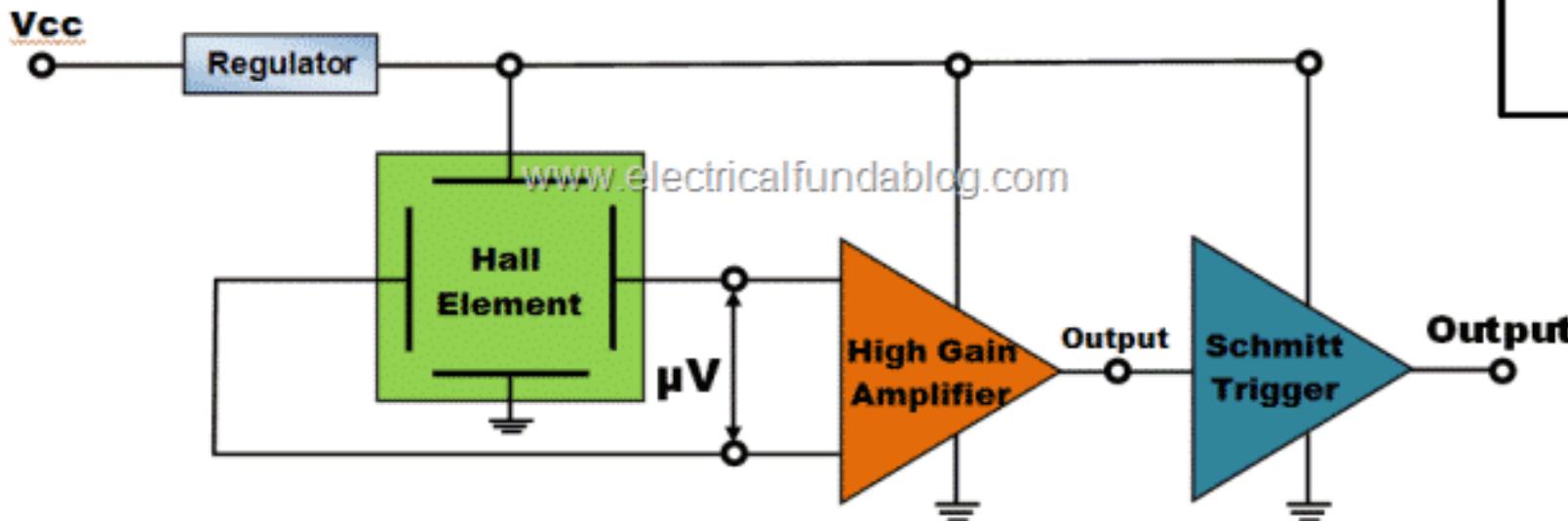
- Used to measure the magnitude of a magnetic field
- Output voltage is directly proportional to the magnetic field strength
- Used for proximity sensing, positioning, speed detection, and current sensing applications.

- Used for ....
  - position sensing
  - magnetometers,
  - highly reliable switches
  - to measure the rotational velocity of different machines and motors
- Advantage:
  - inexpensive
  - tolerate harsh environmental conditions
  - Maintenance free, robust
  - immune to vibration, dust and water.
- On the basis of **Output**, the Hall Effect Sensors can be classified into two types:
  - Analog Output Hall Effect Sensors
  - Digital Output Hall Effect Sensors
- On the basis of **Operation**, the Hall Effect Sensors can be classified into two types:
  - Bipolar Hall Effect Sensor
  - Unipolar Hall Effect Sensor

# Analog Output Hall Effect Sensor



## Digital Output Hall Effect Sensor

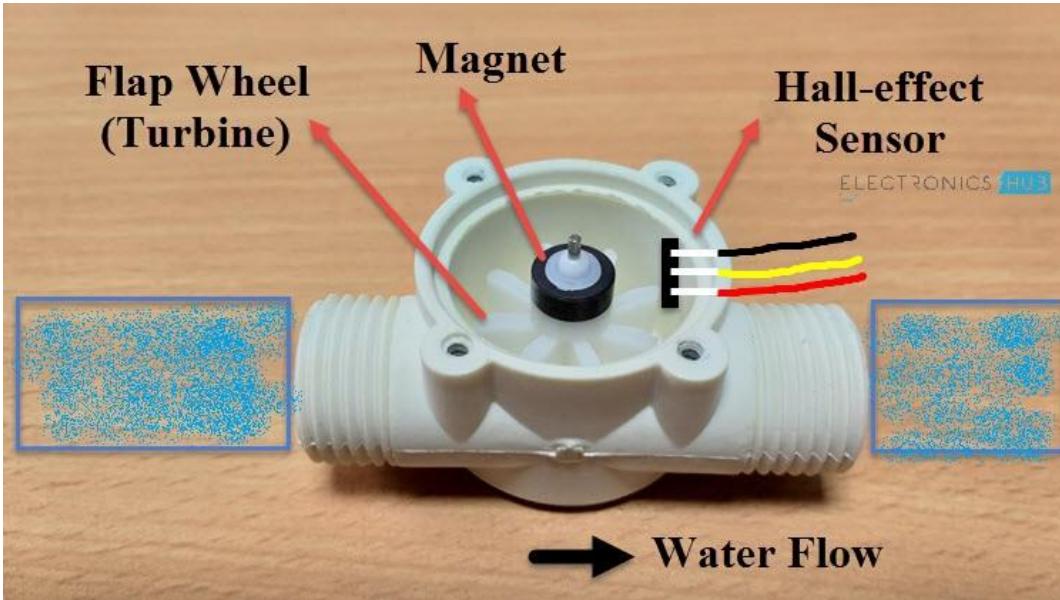


## Application of Analog Hall Effect Sensors:

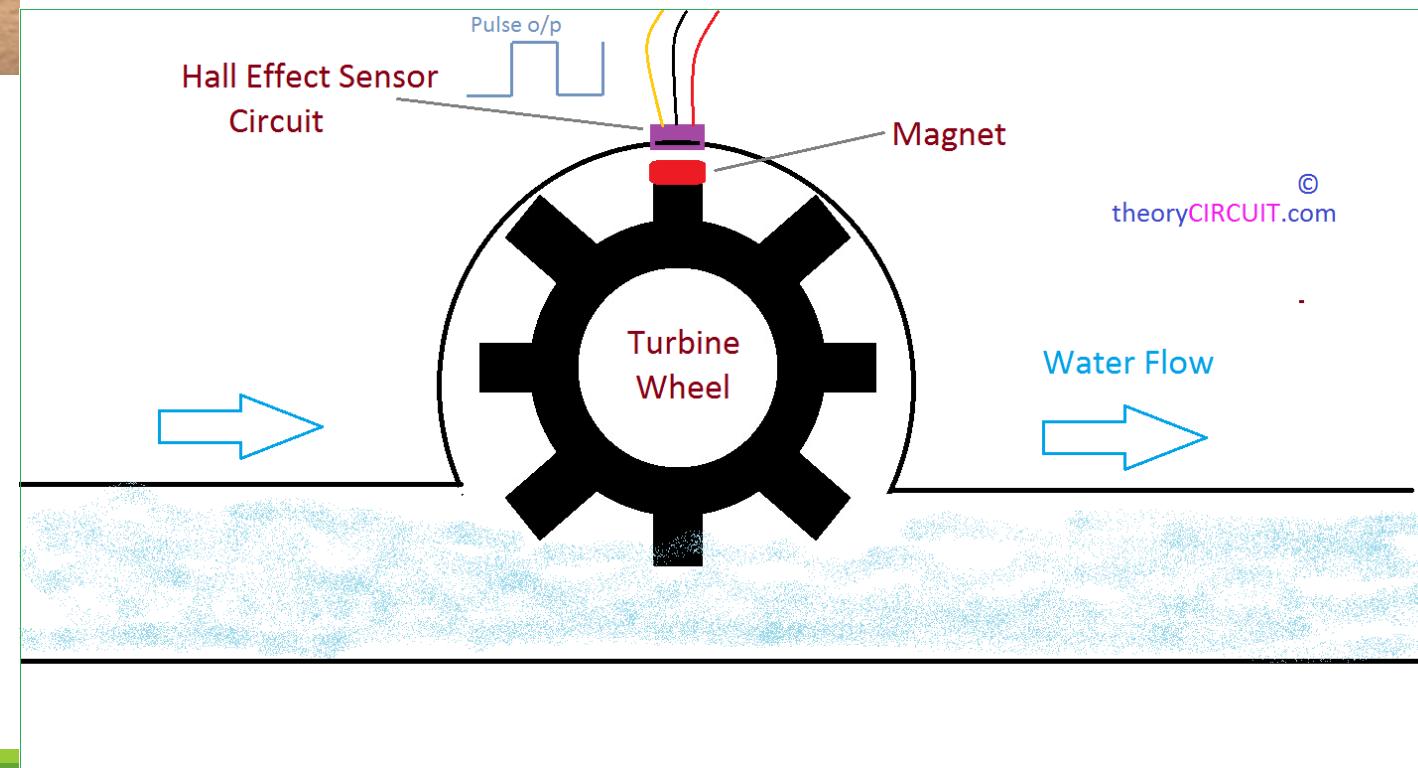
- Direct Current sensing in Clamp meters
- Wheel speed detection for the anti-lock braking system, (ABS)
- Motor control devices for protection and indications
- Sensing the availability of Power supply
- Motion Sensing
- Sensing the rate of flow
- Sensing Diaphragm pressure in Diaphragm pressure gauge
- Sensing Vibration
- Sensing Ferrous Metal in Ferrous Metal Detectors
- Voltage Regulation

## Application of Digital Hall Effect Sensors:

- Sensing the angular position of the crank shaft for the firing angle of the spark plugs
- Sensing the position of the car seats and seat belts for air-bag control
- Wireless Communications
- Sensing Pressure
- Sensing Proximity
- Sensing rate of flow
- Sensing position of Valves
- Sensing position of Lens



Sensing the rate of flow  
using Hall effect sensor



## Limitations:

- They are not capable to measure current flow at a **distance more than 10 cm**. The only solution to overcome this issue is to use a very strong magnet that can generate a wide magnetic field.
- Accuracy** of the measured value is always a concern as external magnetic fields may affect the values.
- High Temperature** affects the conductor resistance. This will in turn affect the charge carrier's mobility and sensitivity of Hall Effect Sensors.

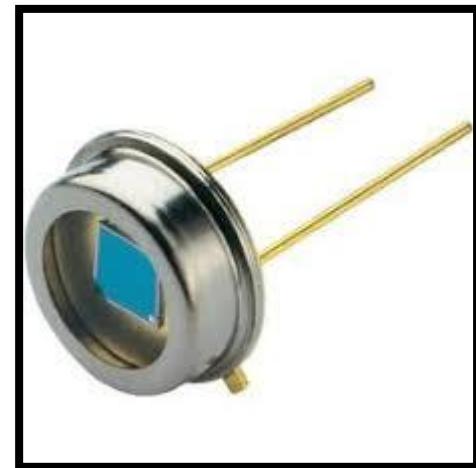
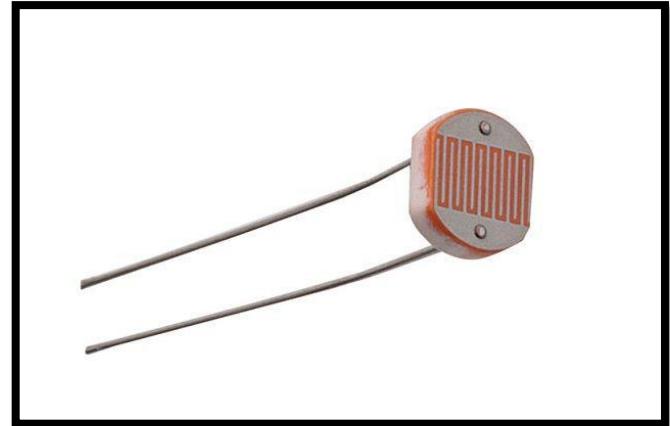
# Top sensor types in IoT



## Photoelectric sensors

Two principles:

- Photo-resistor varies in resistance depending on light intensity
- Photodiodes convert light into an electrical current.

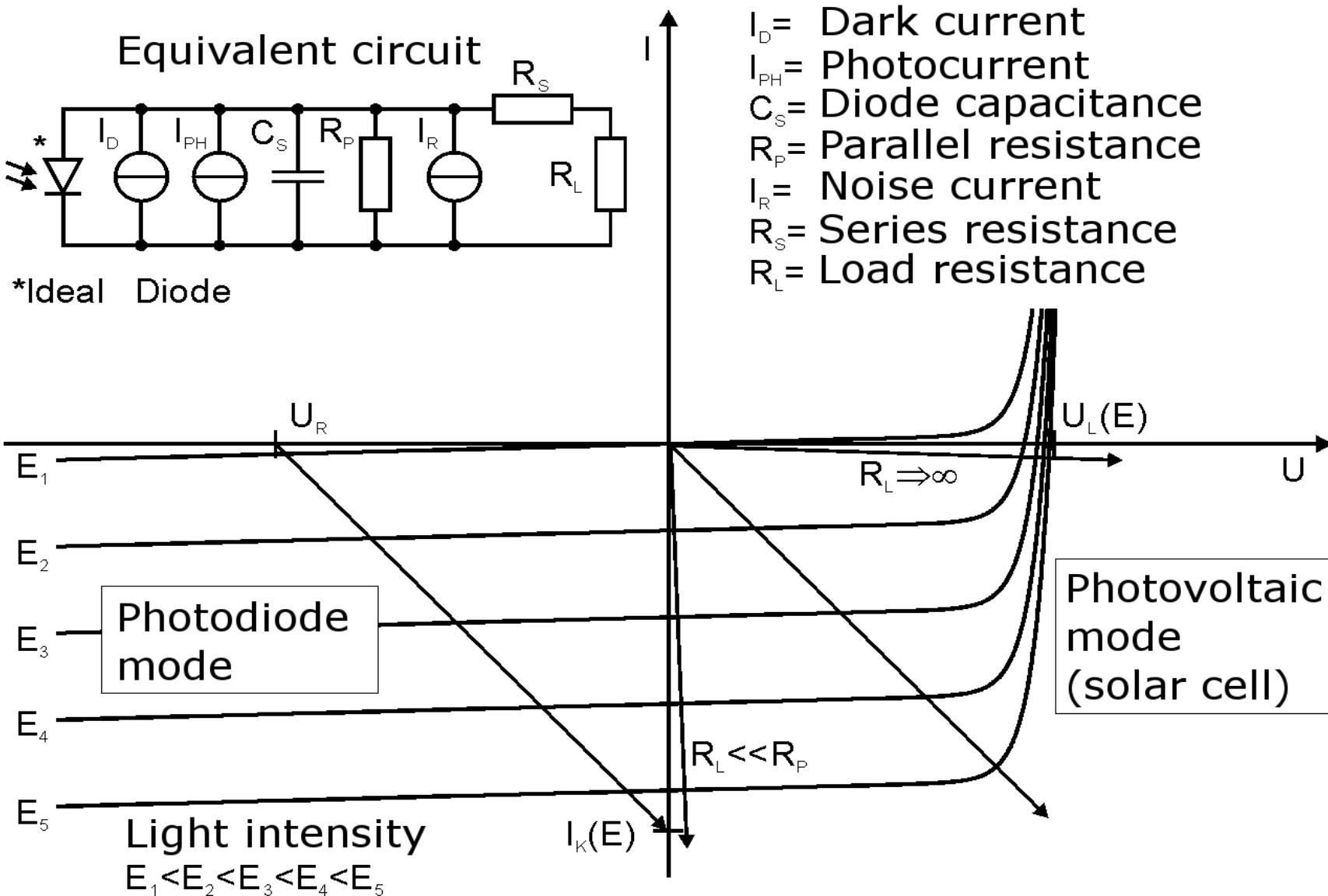


- In the dark, a photoresistor can have quite a high resistance (in the megaohm range).
- Photons absorbed by the semiconductor allow electrons to jump to the conduction band and conduct electricity.
- Photoresistors are wavelength Sensitive

- Photodiodes are semiconductors with a p-n junction.
- The device responds to light by creating an electron-hole pair which produces current
- Solar cells operate in this photovoltaic mode
- Photo diode in reverse bias can be used to improve the latency and response time

Photodiodes are optimized for light detection while solar cells are optimized for energy conversion efficiency

# Photo diode and Solar cell operation modes

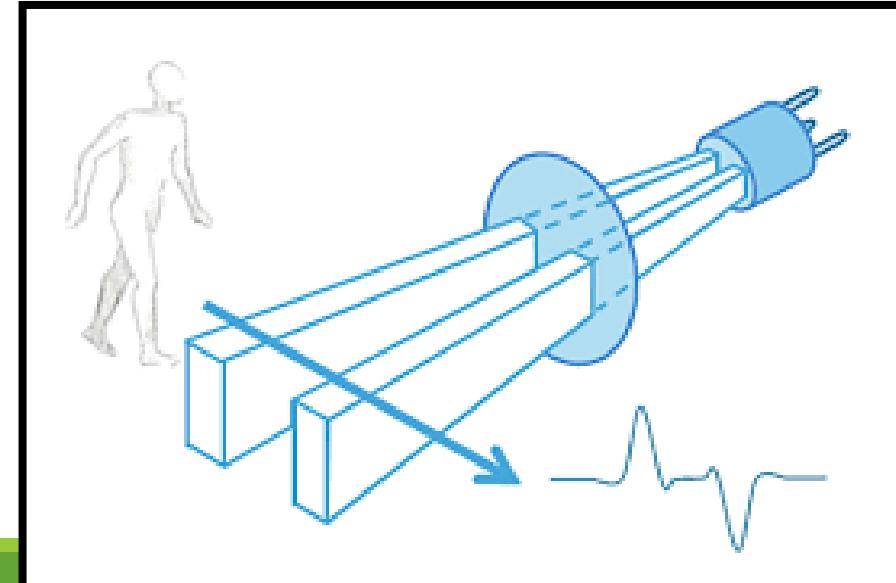
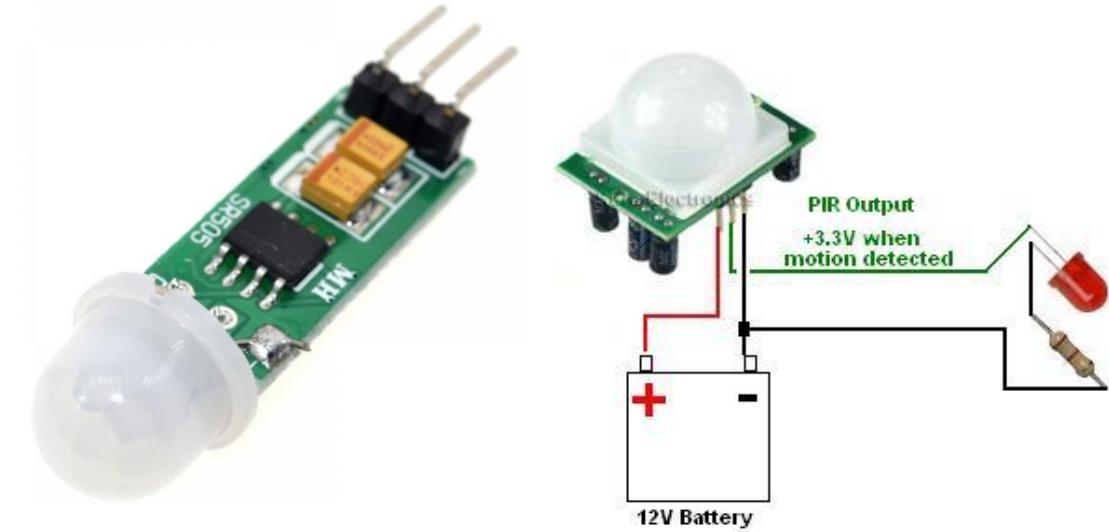


| <b>Parameter</b>              | <b>Photo Resistor</b> | <b>Photo Diode</b> |
|-------------------------------|-----------------------|--------------------|
| Light Sensitivity             | Low                   | High               |
| Active/passive                | Passive               | Active             |
| Temp. Sensitivity             | High                  | Low                |
| Response time to light change | Long                  | Short              |

# PIR sensors

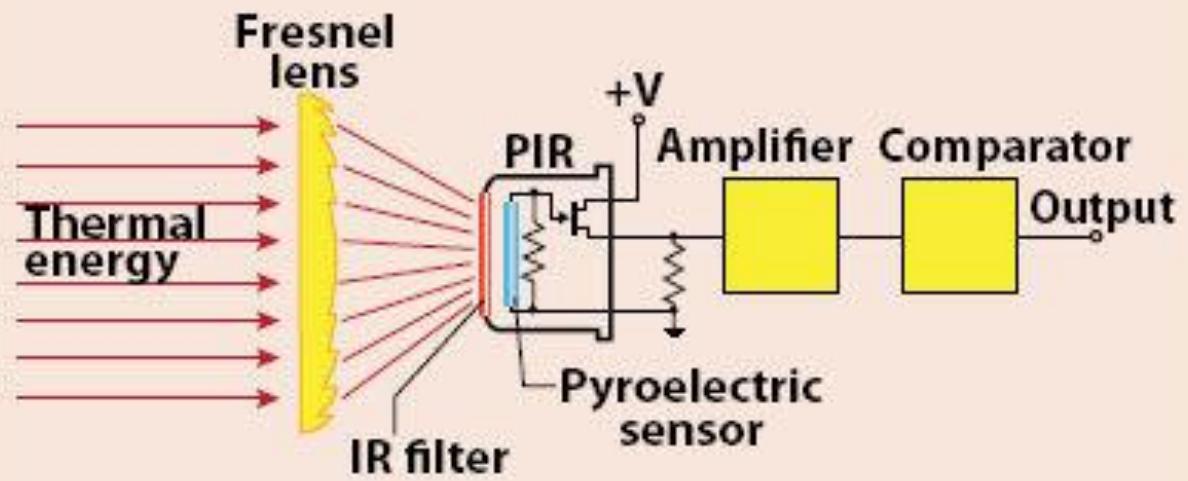
Pyroelectric Infrared or Passive Infrared sensors

- All objects with a temperature above absolute zero emit heat energy in the form of radiation. Not visible to human eye as it is in Infrared band
- The PIR sensors use a crystalline material that generates current when subjected to IR radiation



- To scan a larger area with a single sensor requires multiple **Fresnel lenses** that **condense light from regions** of the room to create distinct regions on the PIR array.
- The **hold time** specifies for how long to output a motion event after an object has been detected moving across the path of the PIR.
- The shorter the hold time, the more events may be output.

### Passive infrared-motion sensor block diagram

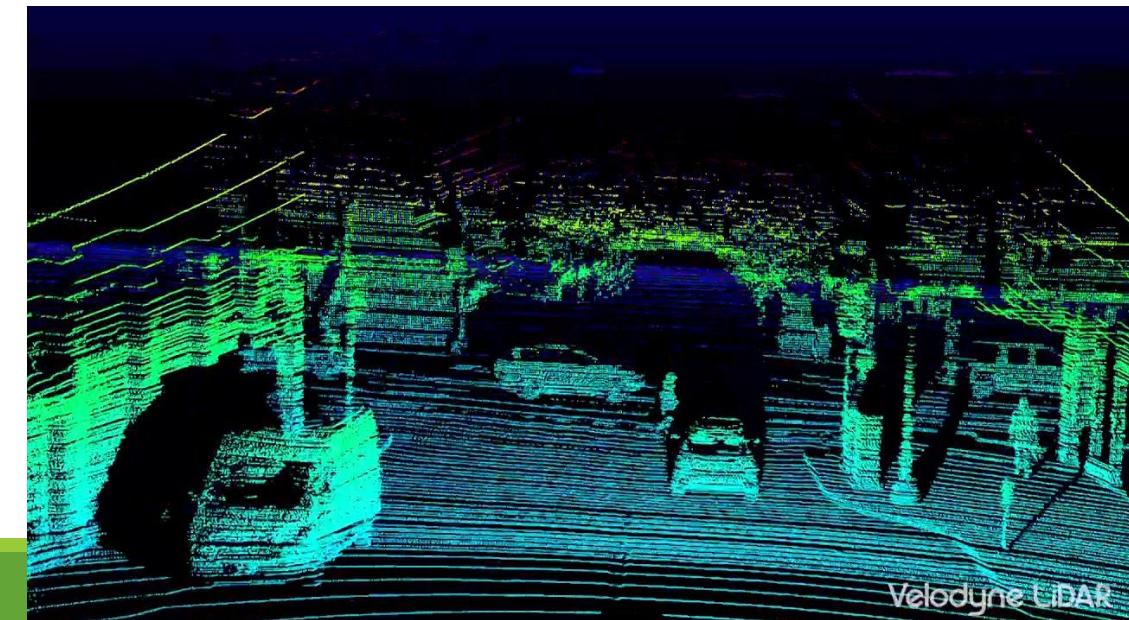
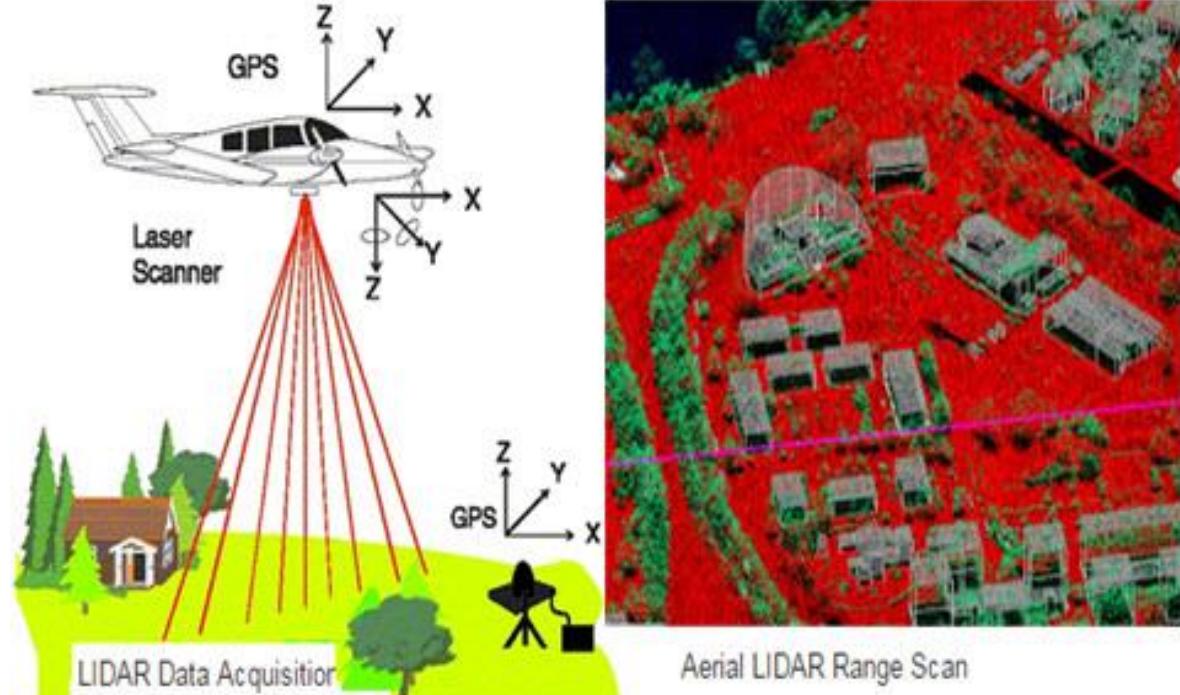


## LiDAR and active sensing systems

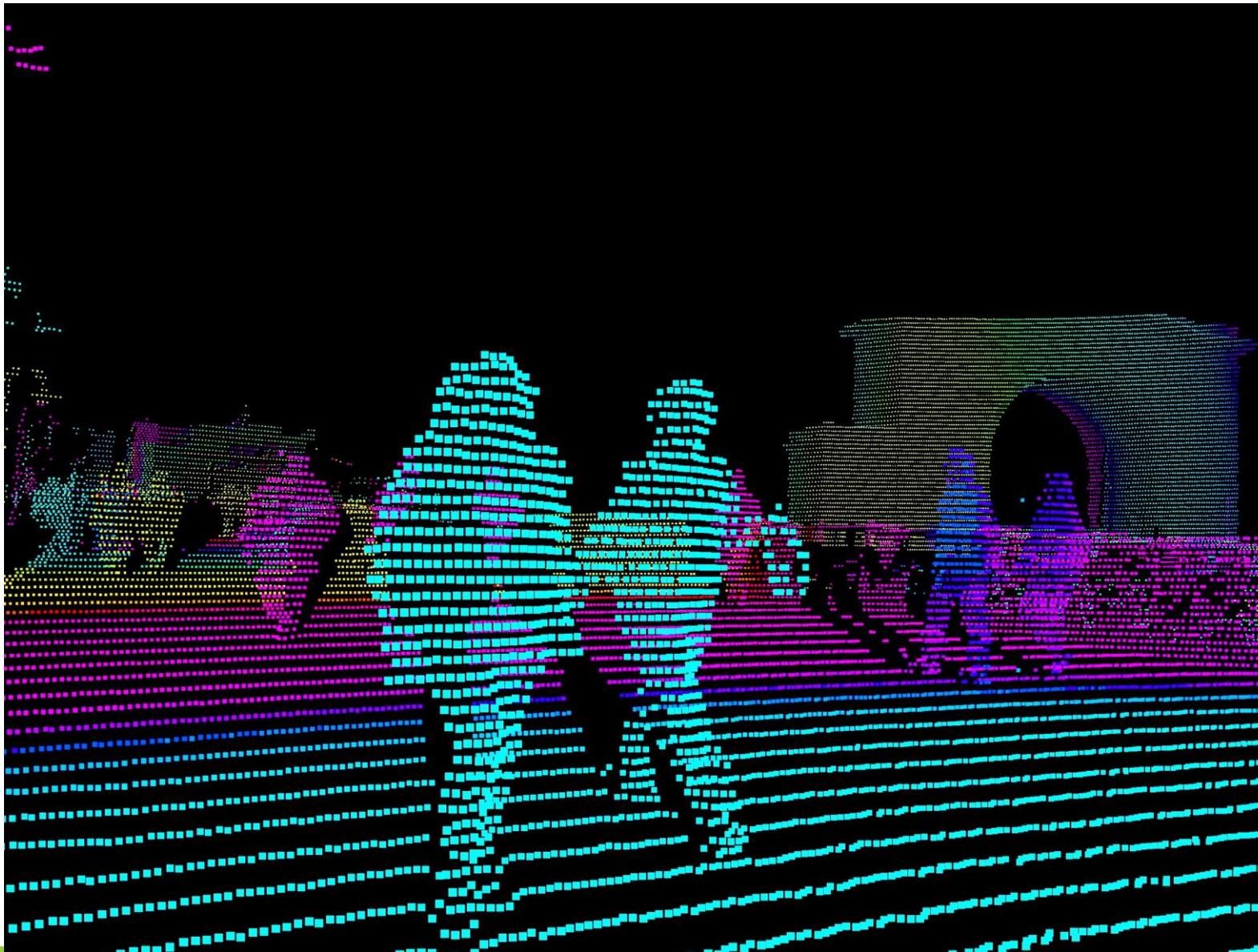
## Light Detection And Ranging

- LiDAR is an **active sensor** technology, and **broadcasts** laser energy.
- As a laser hits an object, some of the energy will be **reflected back** towards the LiDAR emitter
- LiDAR systems are capable of very **long ranging and scanning**, even from satellites.
- The laser will pulse up to **150,000 pulses per second**, which can reflect off an object back to a photodiode array.
- LiDAR is used in **automated and self-driving vehicles**, robotics, surveillance, and environmental studies.
- It is also used to analyze gases, atmospheres, cloud formations and compositions, particulates, the speed of moving objects etc....

- The lasers wavelength is between the 600 to 1000 nm
- Relatively inexpensive
- Power is constrained for safety reasons to prevent eye damage.
- The laser apparatus can also sweep the scene via a **rotating mirror** to build a comprehensive **3D image** of the environment.



VW's self-driving division picked Luminar's system from a crowded field



# MEMS sensors

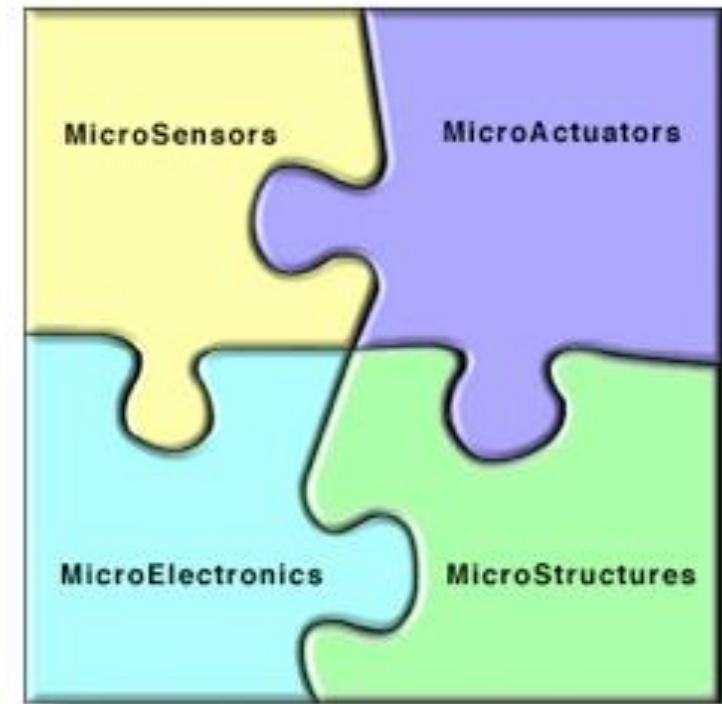
## Micro-electromechanical systems

MEMS mechanical structures can spin, stretch, bend, move, or alter form, which in turn affects an electrical signal.

MEMS devices are manufactured in a typical silicon fabrication process using multiple masks, lithography, deposition, and etching processes.

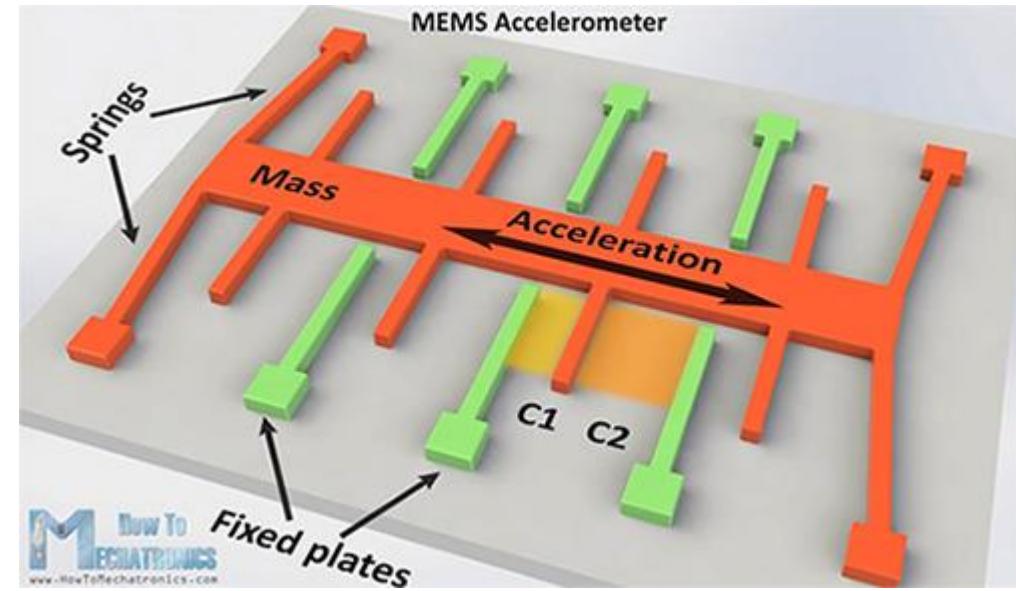
MEMS silicon dies are then packaged with other components such as operational amplifiers, analog to digital converters, and support circuitry.

Components of MEMS



## MEMS accelerometers and gyroscopes

- Accelerometers and gyroscopes are common in many mobile devices
- They are used in positioning and movement tracking, such as with pedometers and fitness trackers.
- Gyroscopes detect rotational motion, and accelerometers respond to changes in linear motion.
- Both gyroscopes and accelerometers require power supplies and an op-amp for signal conditioning.
- After conditioning, the output is ready to be sampled by a digital signal processor.

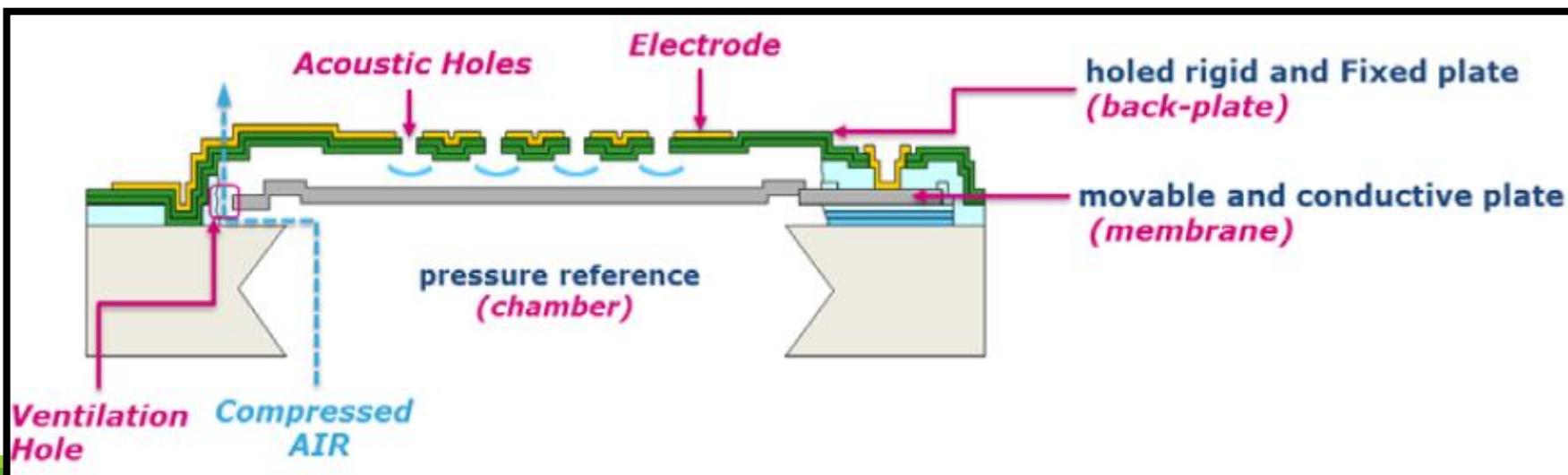
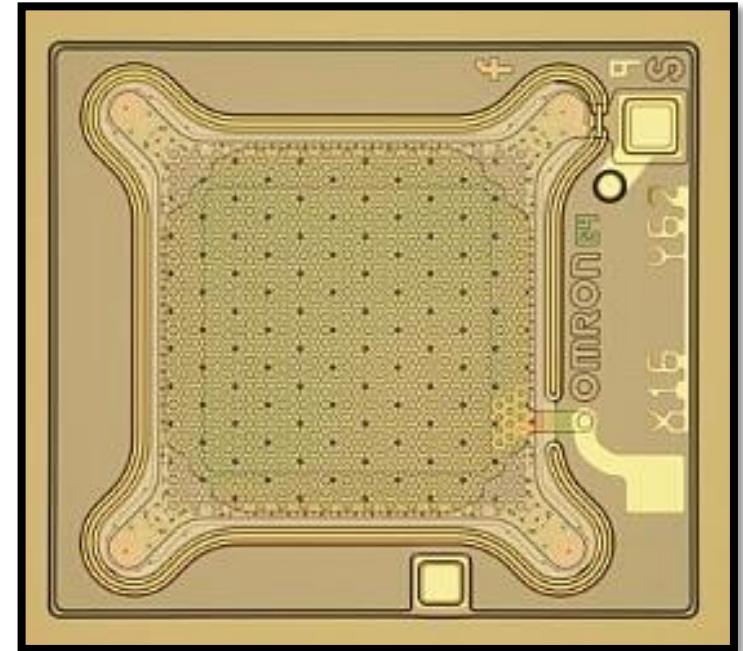


# MEMS microphones

Sound and vibration measurements are common in the industrial IoT and predictive maintenance applications

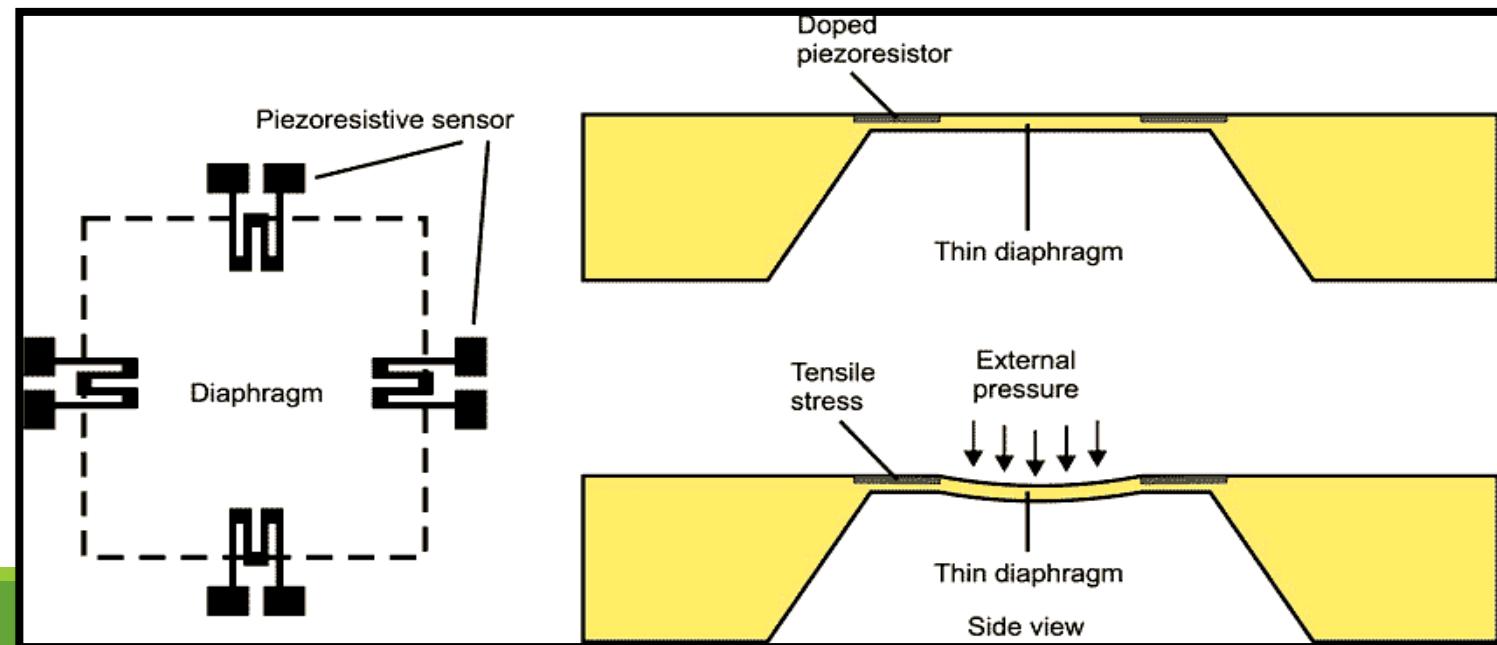
This type of sensor will require an analog-to-digital converter of sufficient sampling frequency and amplifier to strengthen the signal

It can be analog or digital.



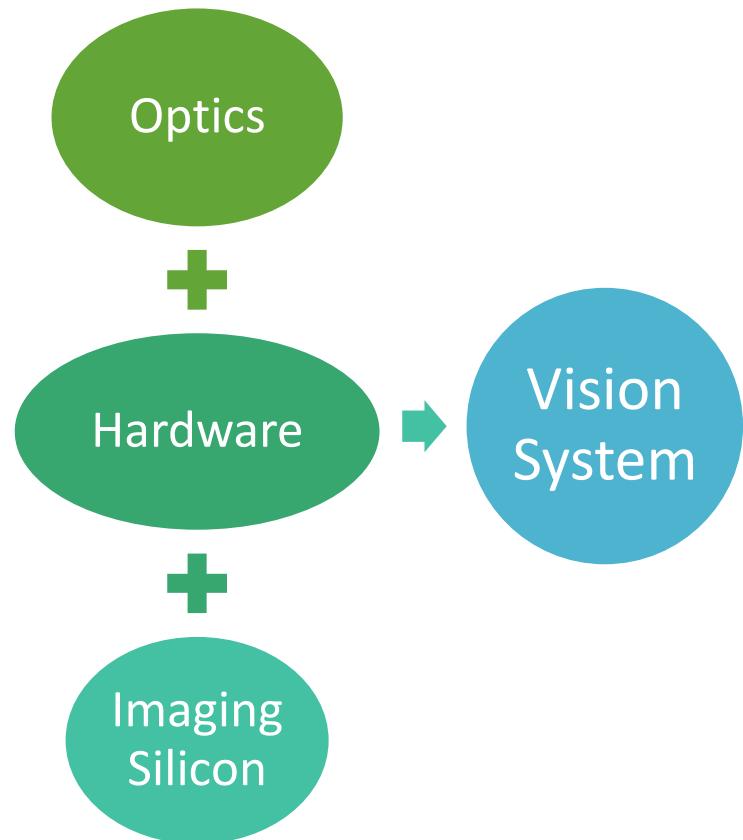
# MEMS pressure sensors

- Pressure and strain gauges are used in a variety of IoT deployments, from smart cities monitoring infrastructure to industrial manufacturing
- These are used to measure fluid and gas pressures
- The heart of the sensor is a piezoelectric circuit
- A diaphragm is placed above or below a cavity on the piezoelectric substrate.
- The substrate is flexible, and allows the piezo crystals to change shape.
- This change in shape results in a directly correlated resistance change in the material



## IoT Vision Systems

Smart sensors include devices such as video cameras and vision systems along with high-end processors, digital signal processors, FPGAs, and custom ASICs.



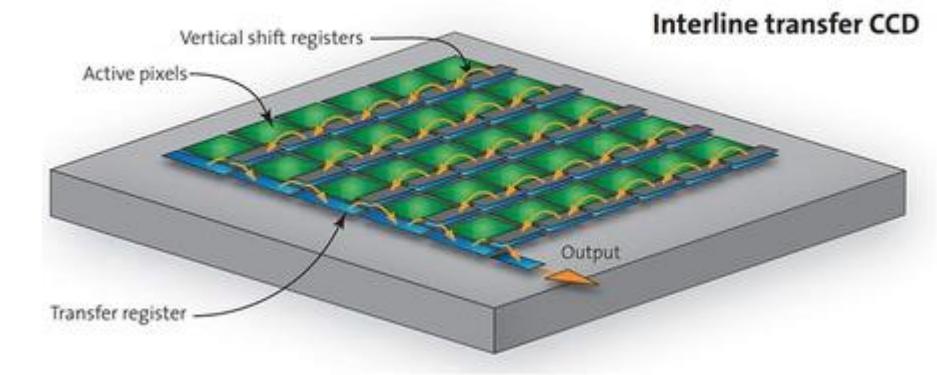
## Sensing element in Vision System

### Charge Coupled Devices:

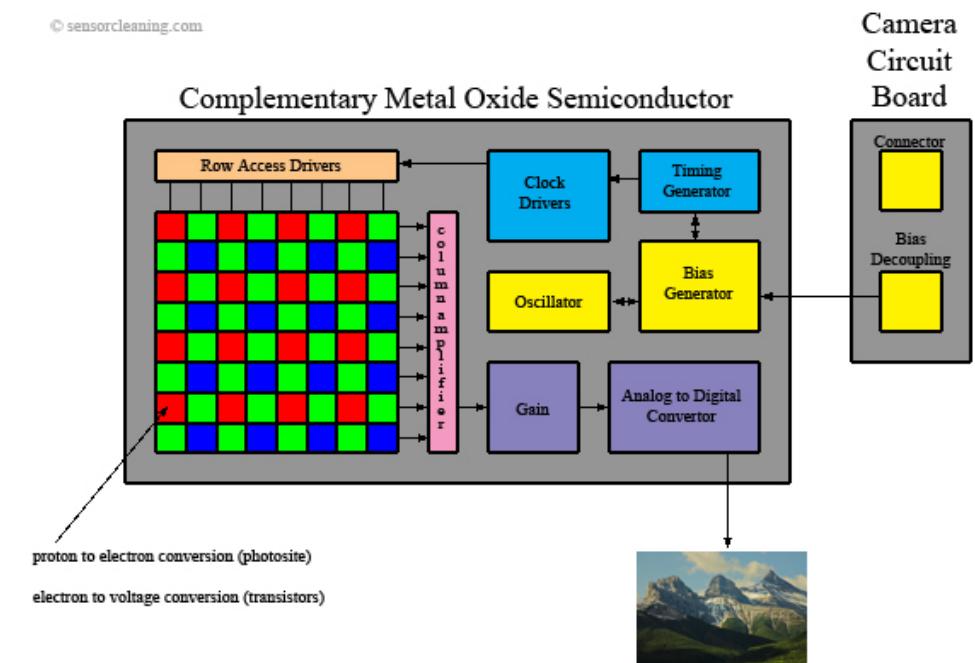
- Charge is transported from the sensor to the edge of the chip to be sampled sequentially via an analog-to-digital converter.
- CCDs create high-resolution and low-noise images.
- They consume considerable power (100x that of CMOS).
- They also require a unique manufacturing process.

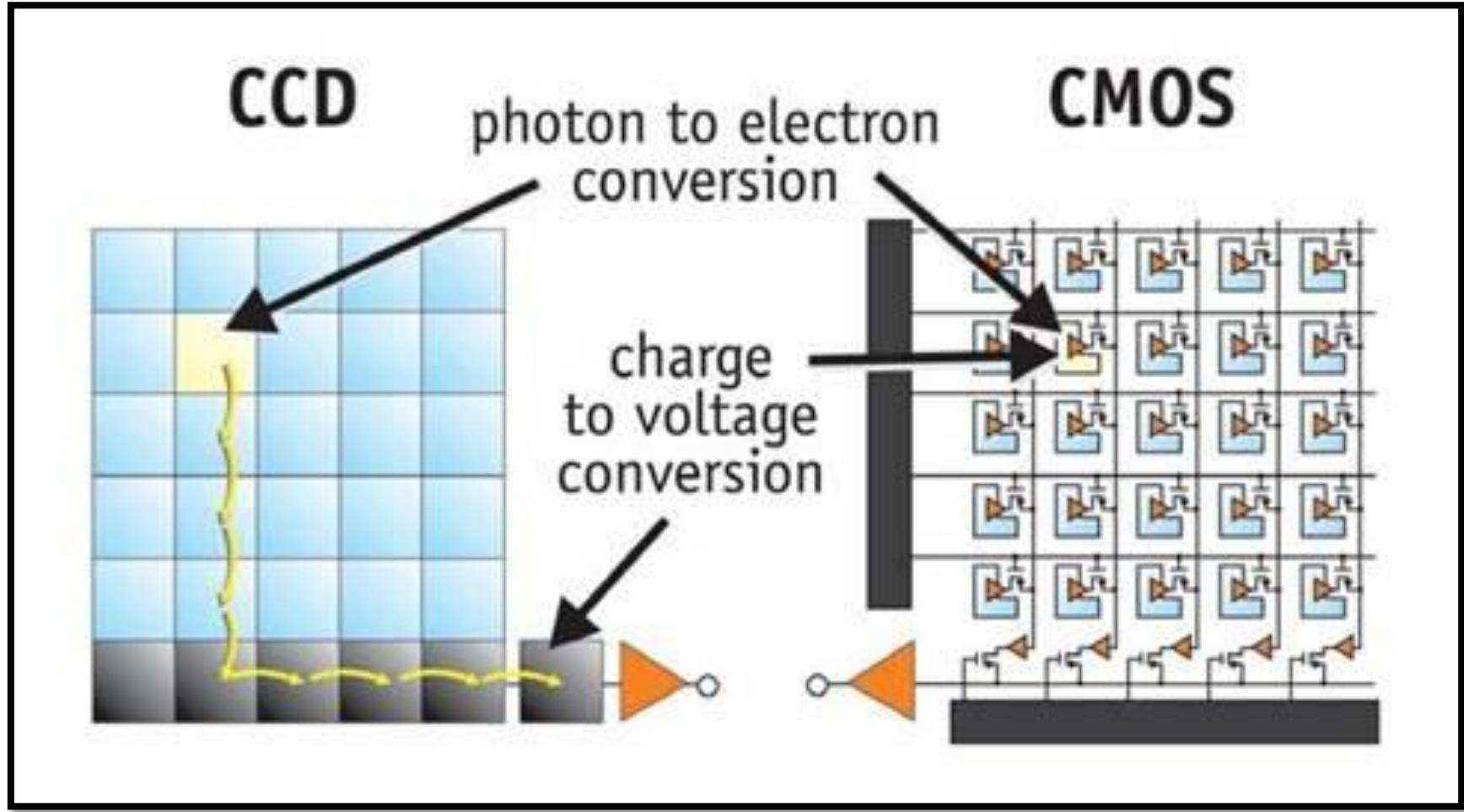
### CMOS:

- Individual pixels contain transistors to sample the charge and allow each pixel to be read individually.
- CMOS is more susceptible to noise, but uses little power.

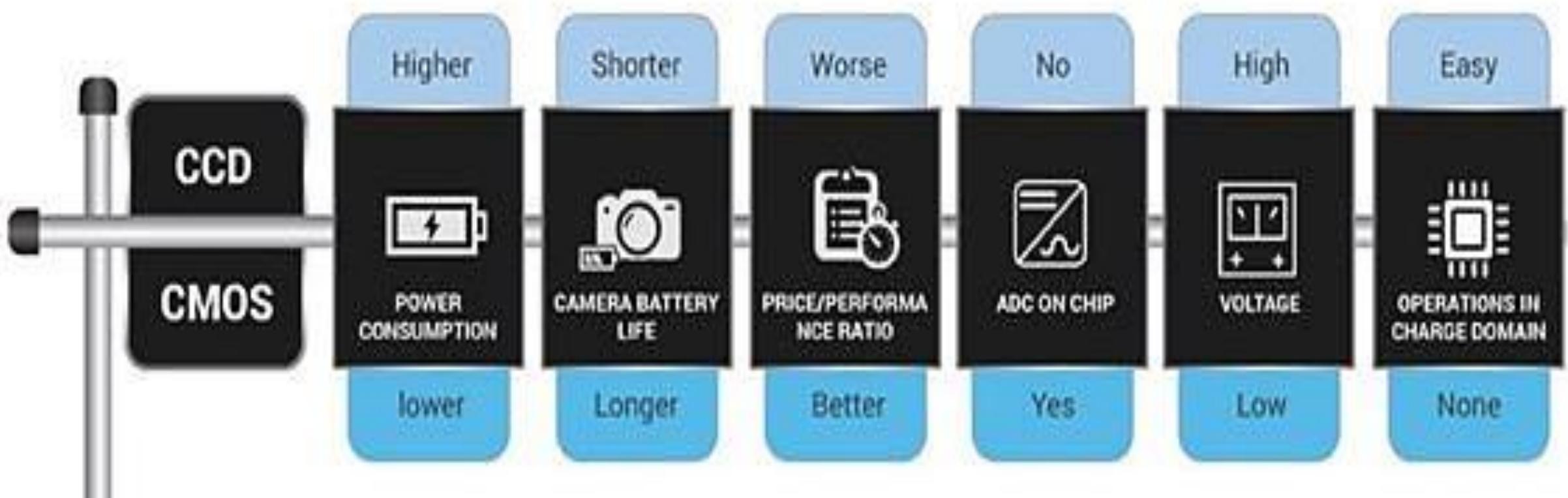


© sensorcleaning.com



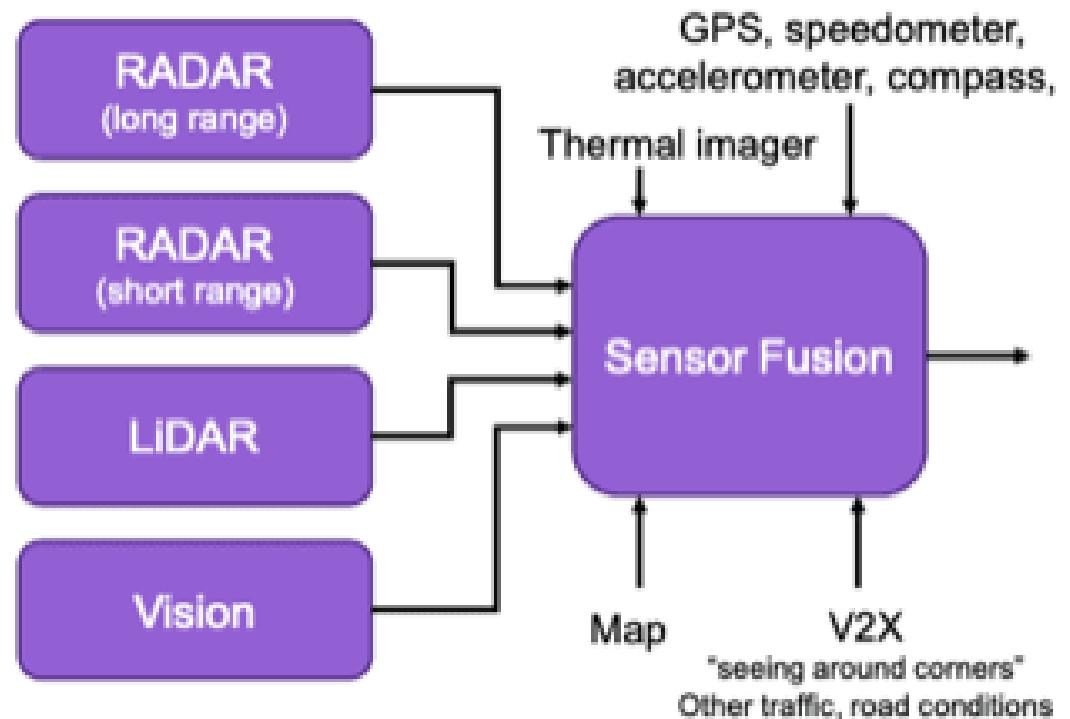
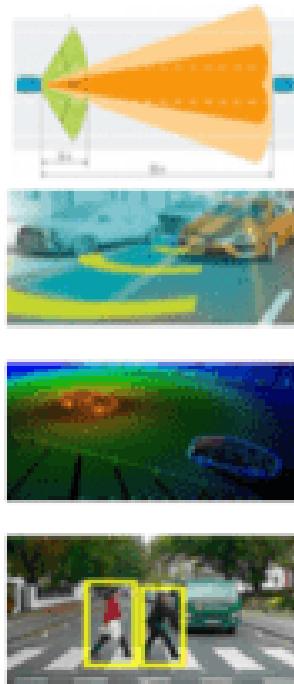


## ADVANTAGES OF CMOS OVER CCD

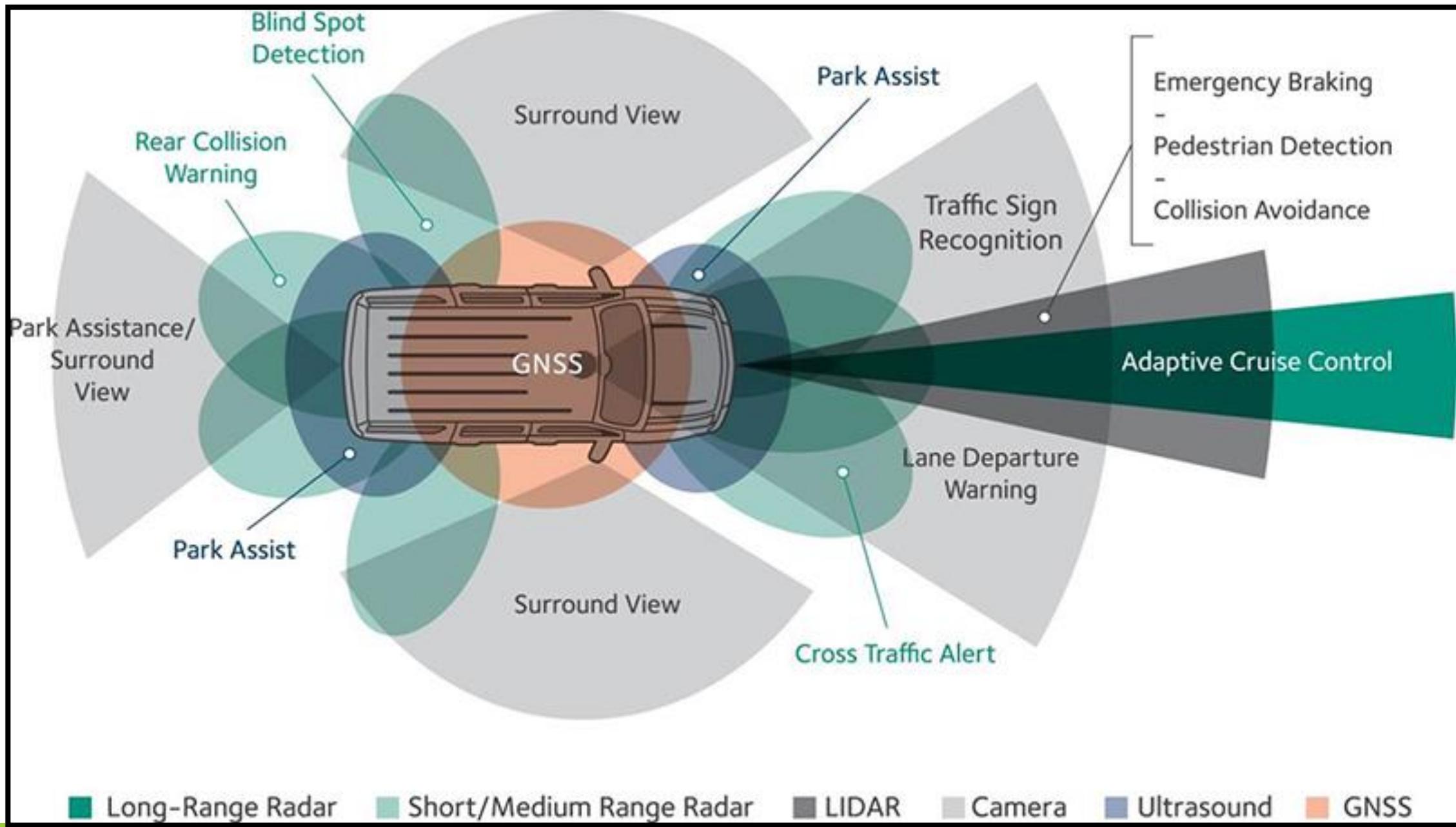


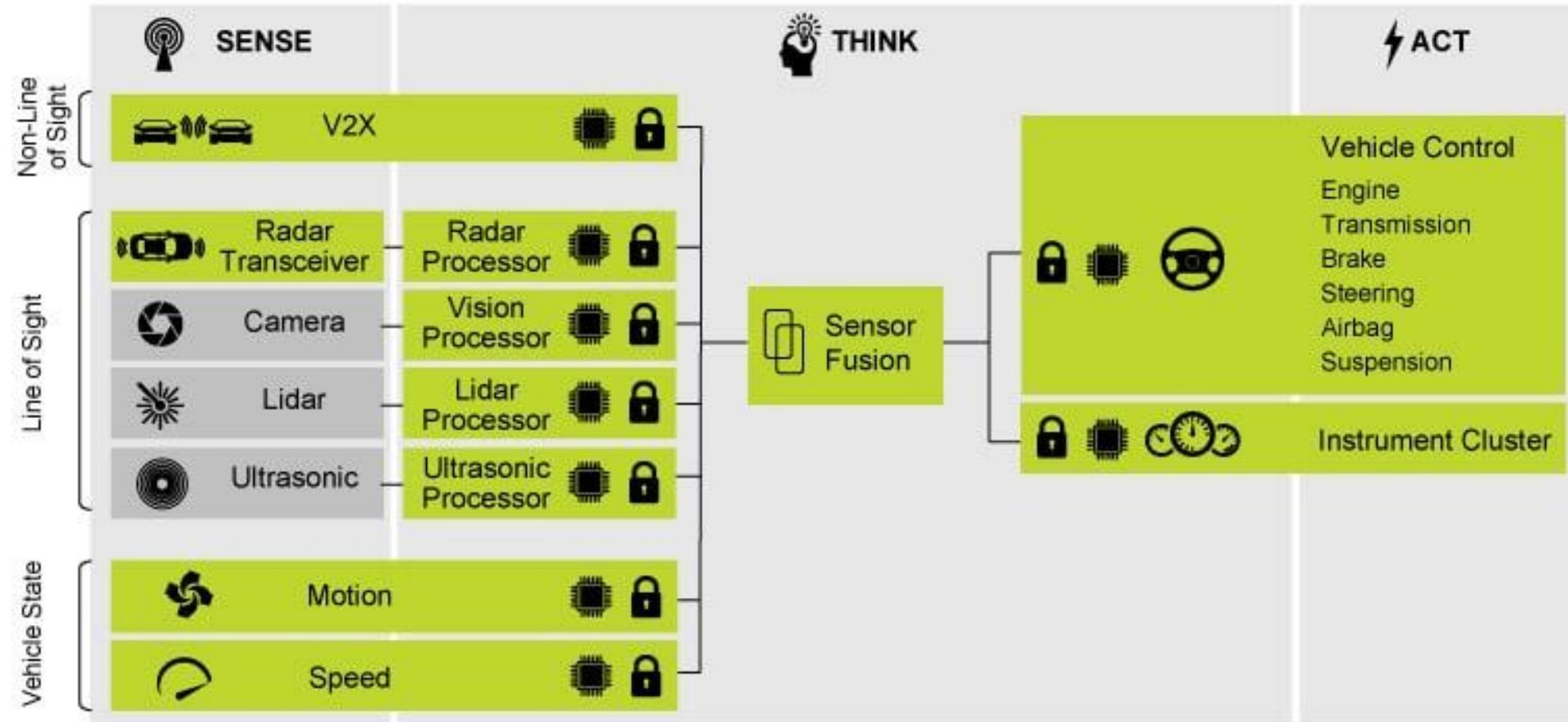
# Sensor fusion

Sensor fusion is the process of combining several different kinds of sensor data to reveal more about context than a single sensor can provide.



- **Localization**
  - “Where am I?”
- **Mapping**
  - “What’s around me?”
  - Model of environment with objects and their properties
- **Path planning**
  - “What to do next?”





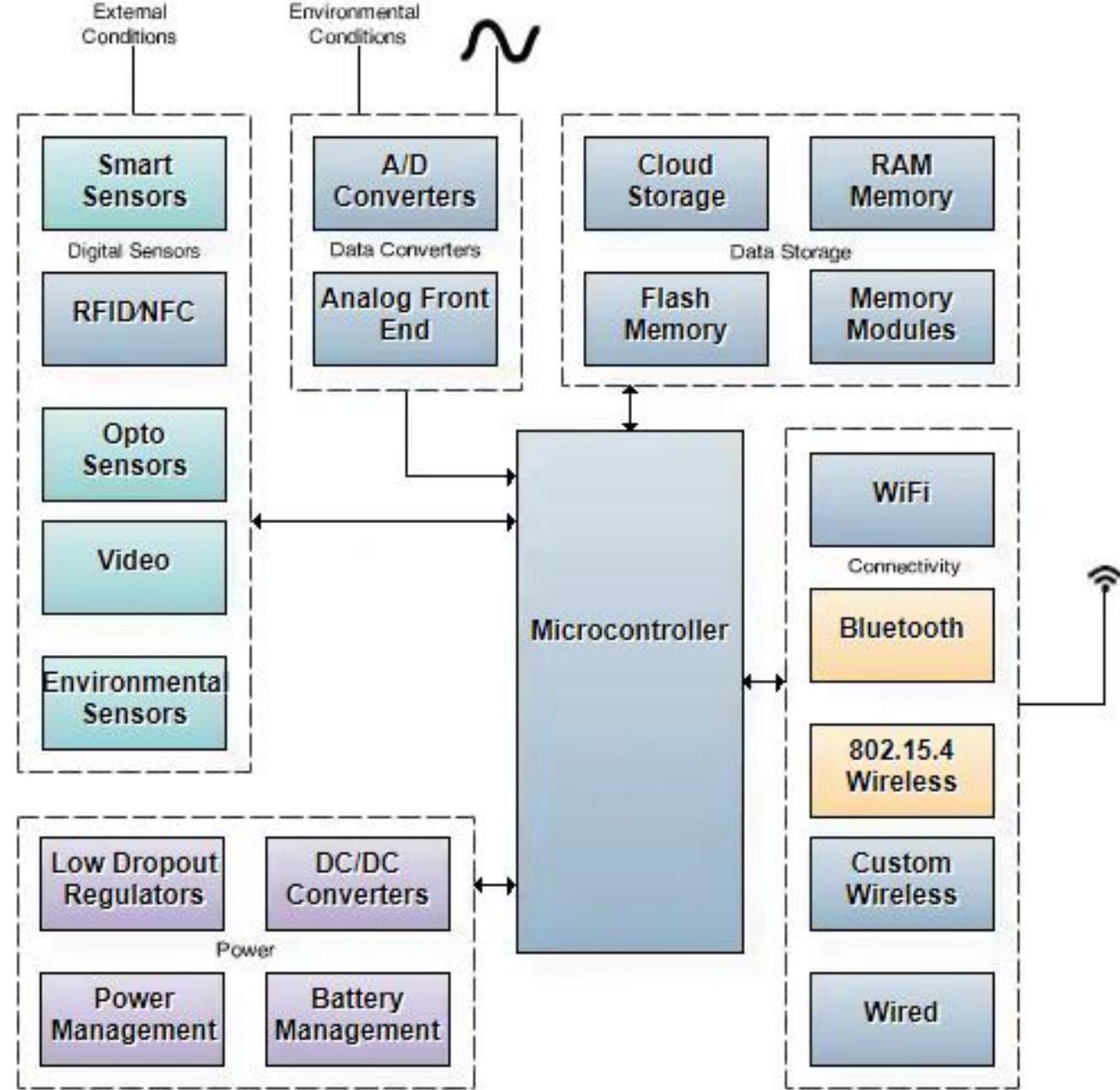
NXP Technology



## Sensors.....

- gas sensors
- humidity sensors
- radiation sensors
- smoke sensors
- ultrasonic sensors
- So on....

# Typical IoT Node



# Case Study - Texas Instruments CC2650 SensorTag

## Sensor input

- Ambient light sensor (TI Light Sensor OPT3001)
- Infrared temperature sensor (TI Thermopile infrared TMP007)
- Ambient temperature sensor (TI light sensor OPT3001)
- Accelerometer (Invensense MPU-9250)
- Gyroscope (Invensense MPU-9250)
- Magnetometer (Bosch SensorTec BMP280)
- Altimeter/Pressure sensor (Bosch SensorTec BMP280)
- Humidity sensor (TI HDC1000)
- MEMS microphone (Knowles SPH0641LU4H)
- Magnetic sensor (Bosch SensorTec BMP280)
- 2 Push-button GPIOs
- Reed relay (Meder MK24)

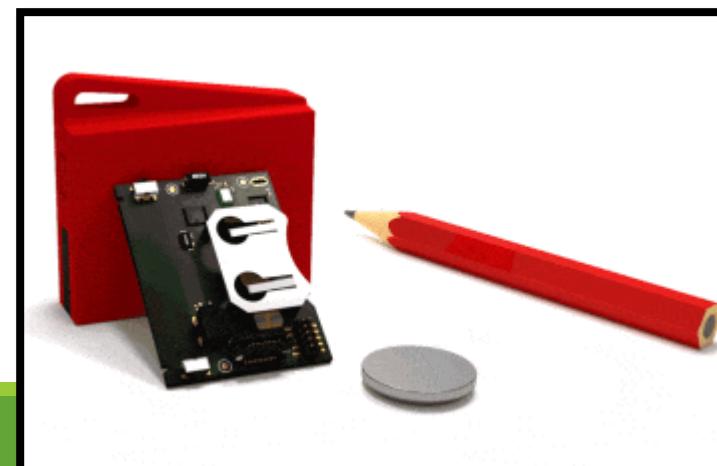
## Output devices

- Buzzer/speaker
- 2 LEDs

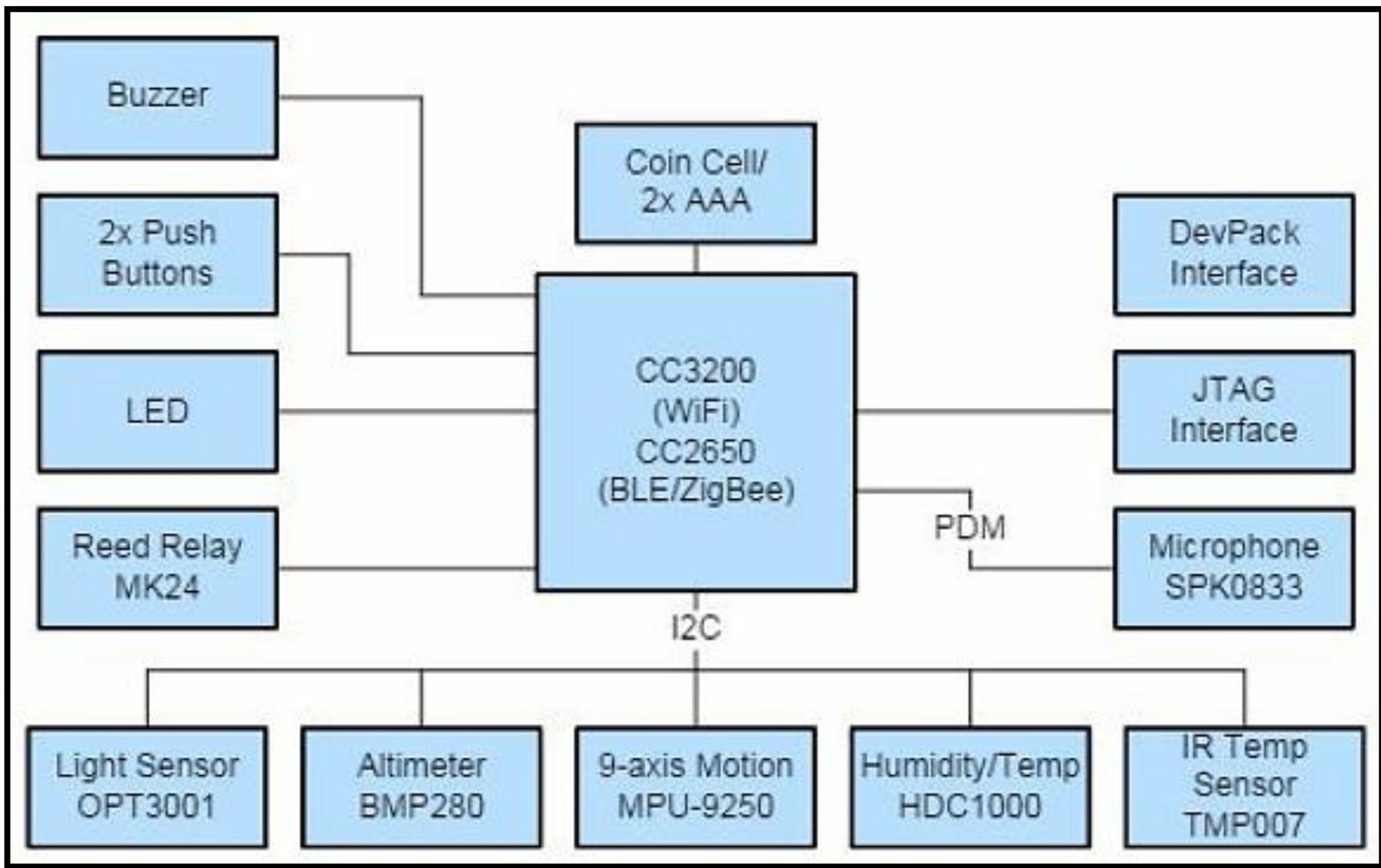
## Communications

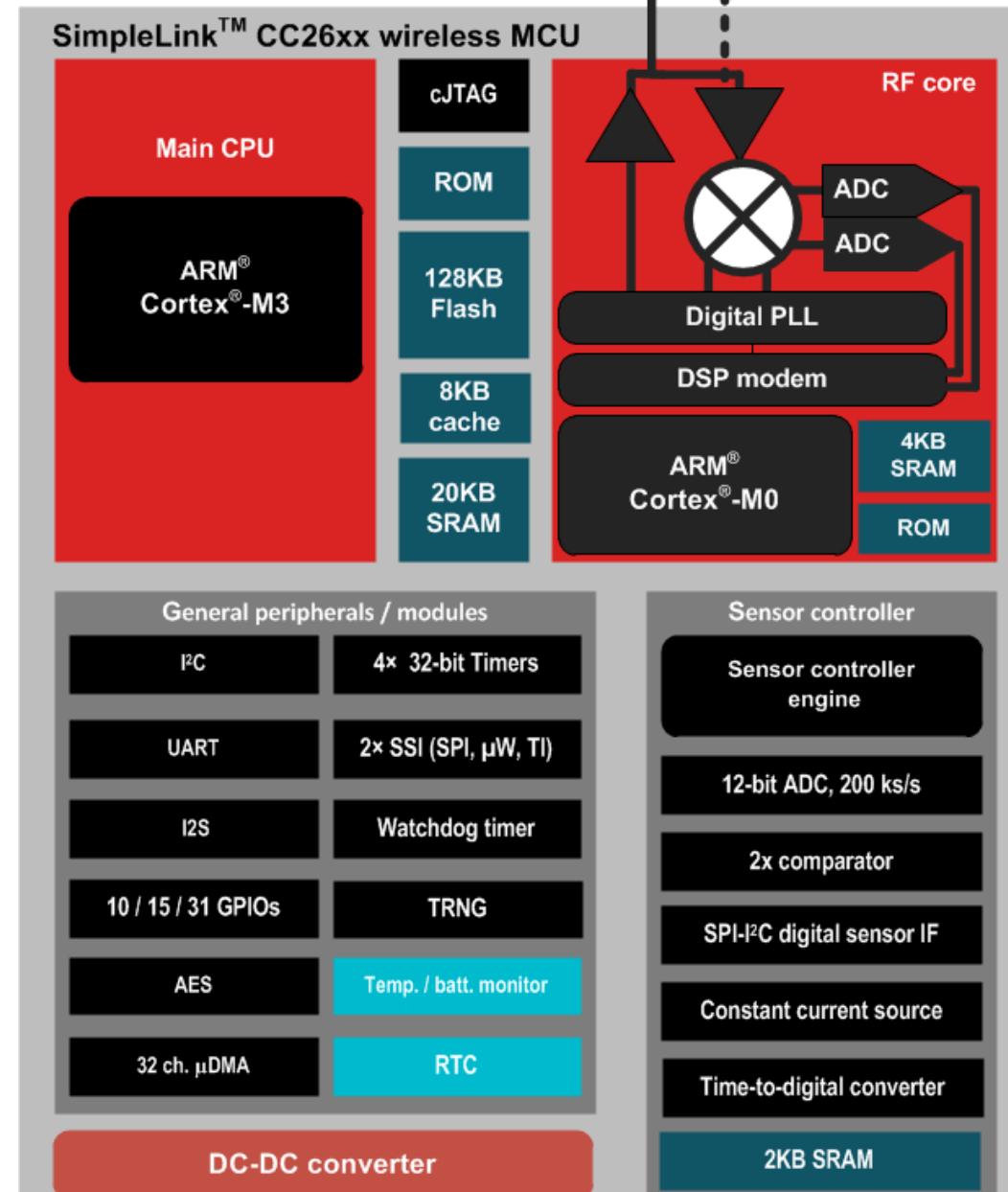
- Bluetooth Low Energy (Bluetooth Smart)
- Zigbee
- 6LoWPAN

This package is powered by a single CR2032 coin cell battery.

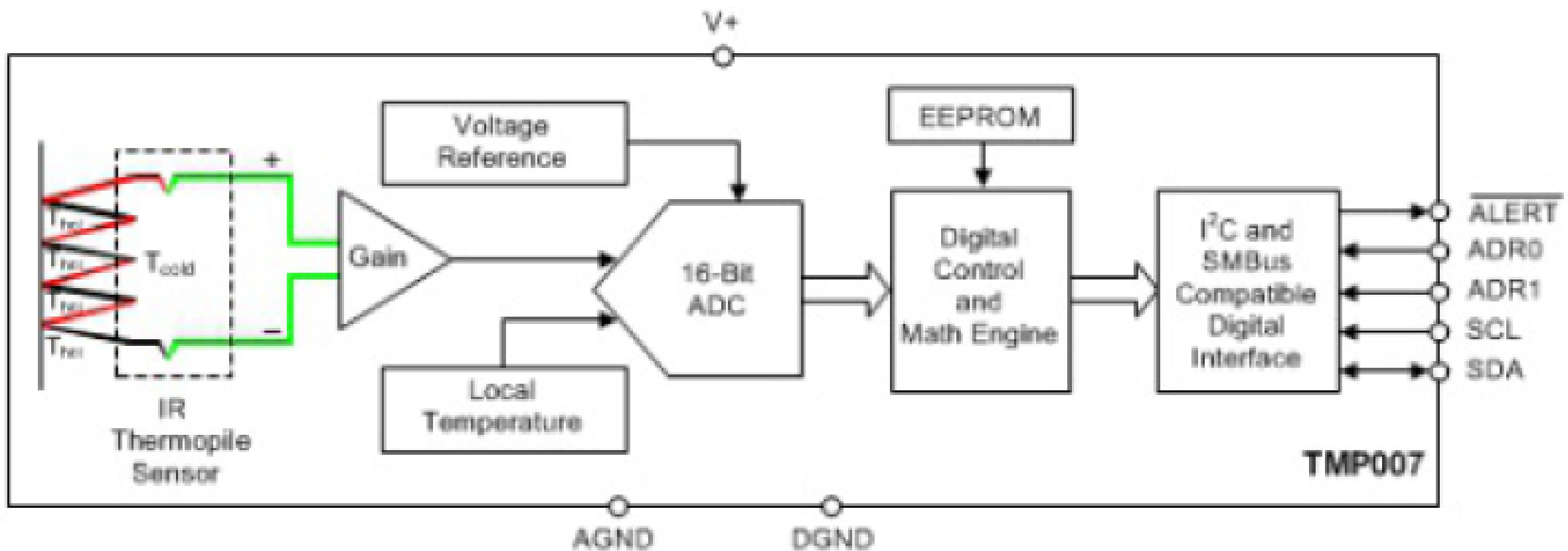


@ INR 3000/-





## Sensor to Controller



# Microcontroller

- Programming flexibility
- Compact construction, small size, low power consumption, and low cost
- Less powerful and less efficient as not optimized for the given task
- Not preferred for large-scale deployments

# Digital Signal Processor

- Powerful and complex digital filters can be realized
- Preferred for multimedia WSN applications in which **in-network audio and video signal processing** is required to **compress or aggregate** large size data
- Useful for applications that require the deployment of nodes in harsh physical settings where signal transmission may suffer corruption due to noise and interference
- Not suitable for tasks like network management, self-organization, multi-hop communication, topology control etc.
- Not suitable for operations with does not involve numerical operations (like protocols) may require periodical upgrade or modifications

# ASIC

- Can be full customized or semi-customised
- Full customized includes features which are not defined by the standard cell library
  - expensive and long design time
- Semi-customized ASICs are built with logic cells that are available in the standard library
- In both cases, the final logic structure is configured by the end user
- Optimized for a specific application
- Difficulties in designing, the lack of re-configurability, and the usually high development costs

# Interfaces

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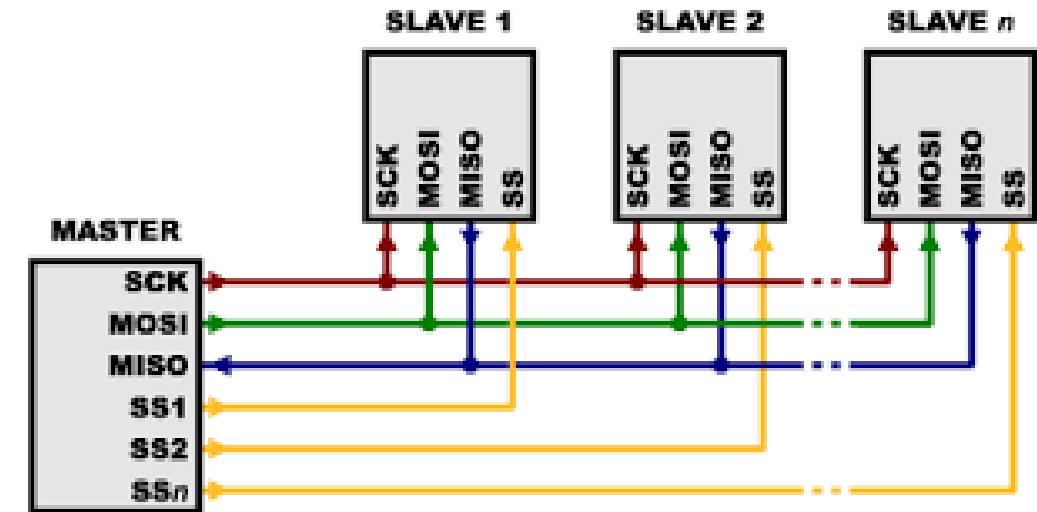
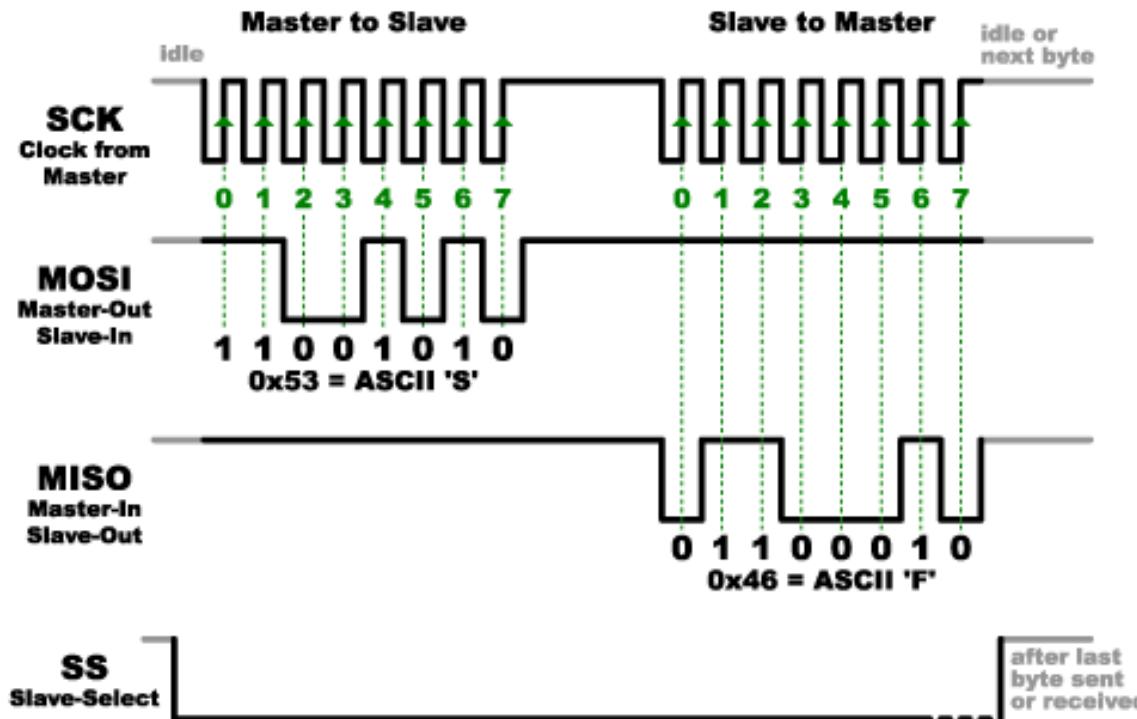
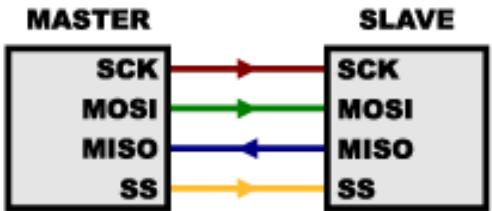
# Interfaces

Serial is preferred to parallel interface

- serial peripheral interface (SPI)
- general purpose input/output (GPIO)
- secure data input/output (SDIO)
- inter-integrated circuit ( $I^2C$ )
- Universal Serial Bus (USB)

Among these, the most commonly used buses are the SPI and the  $I^2C$

# Serial Peripheral Interface



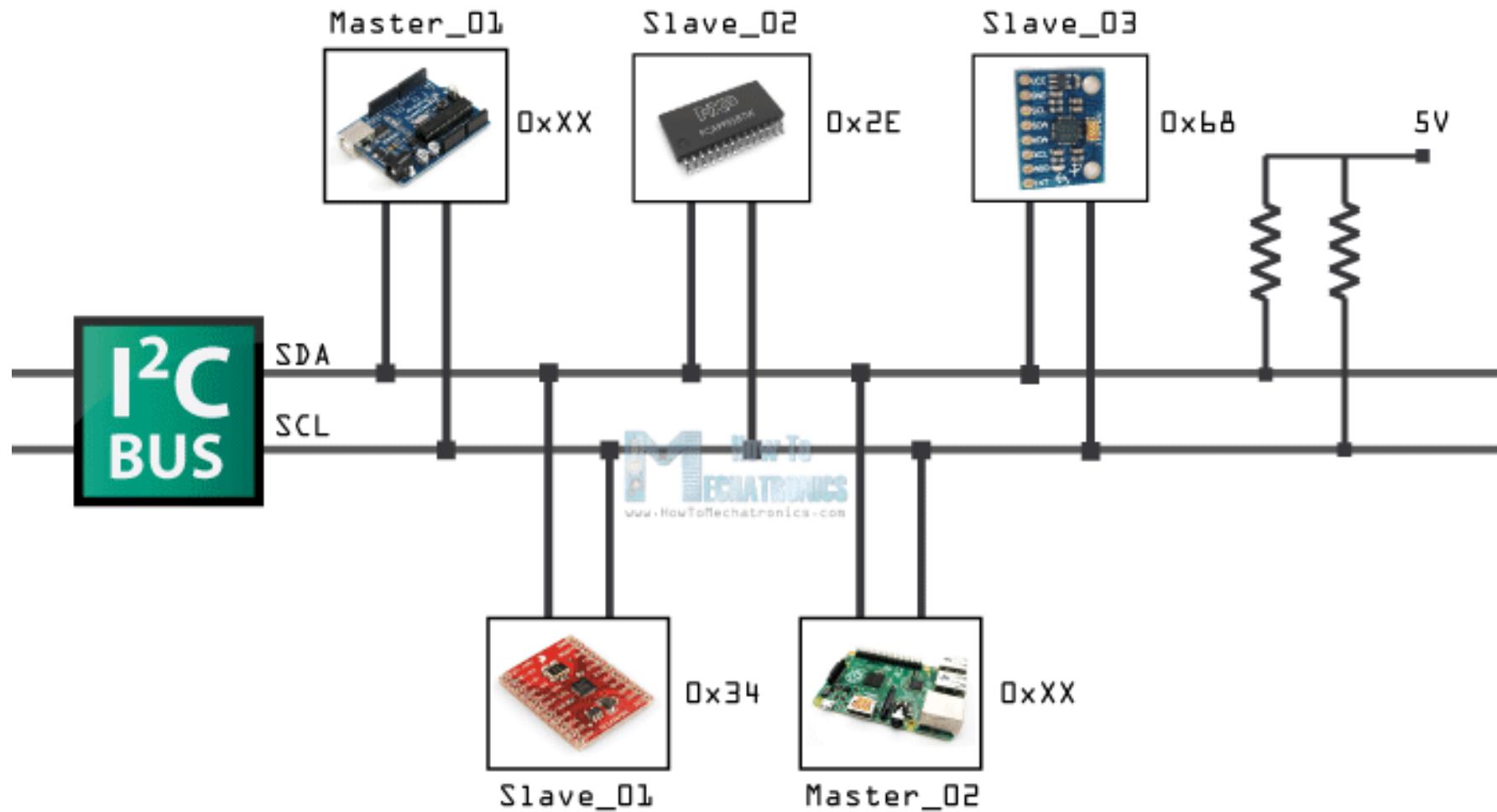
# Advantage – Disadvantage

## Advantages of SPI:

- It is faster than asynchronous serial
- The receive hardware can be a simple shift register
- It supports multiple slaves

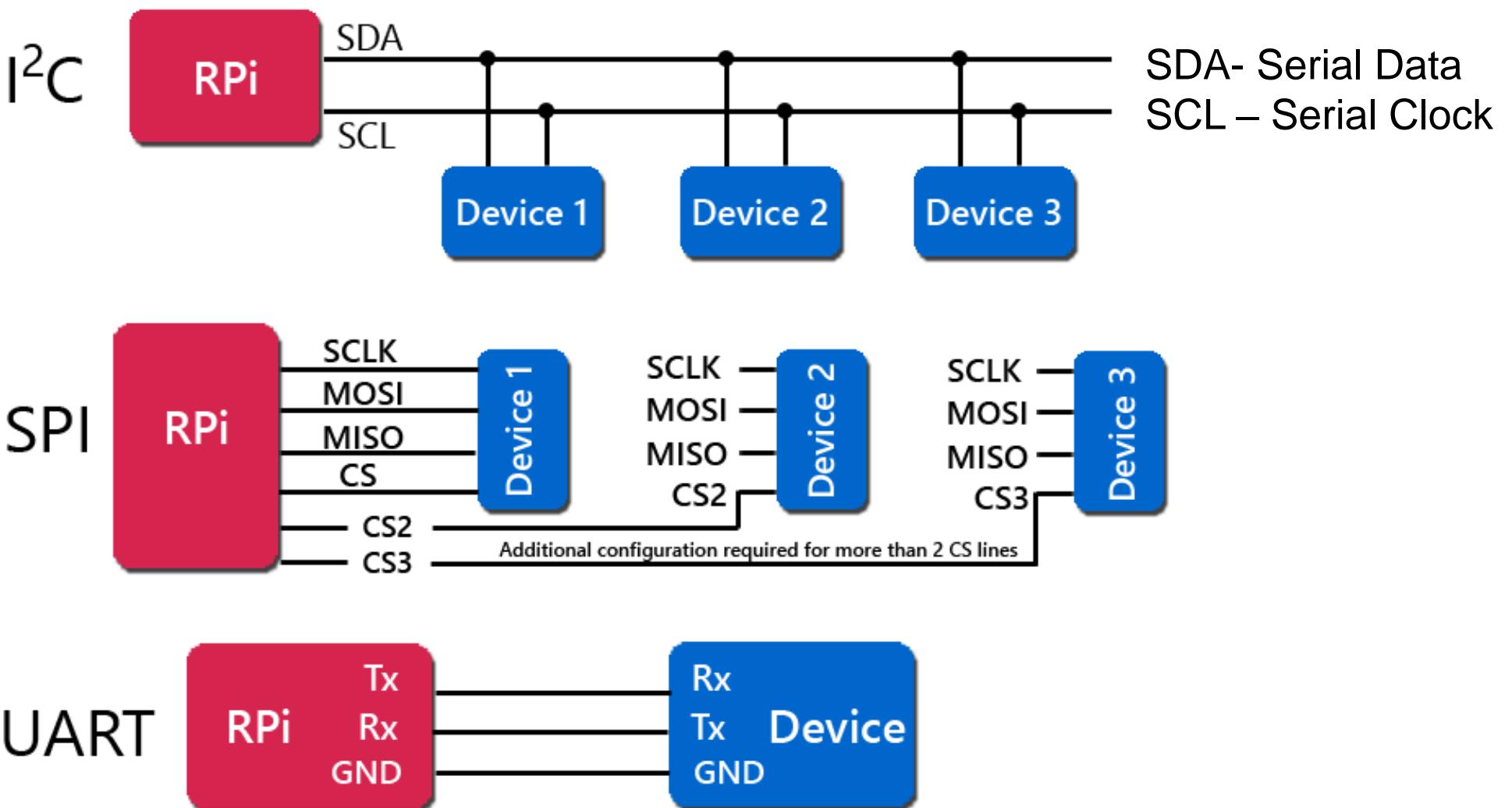
## Disadvantages of SPI:

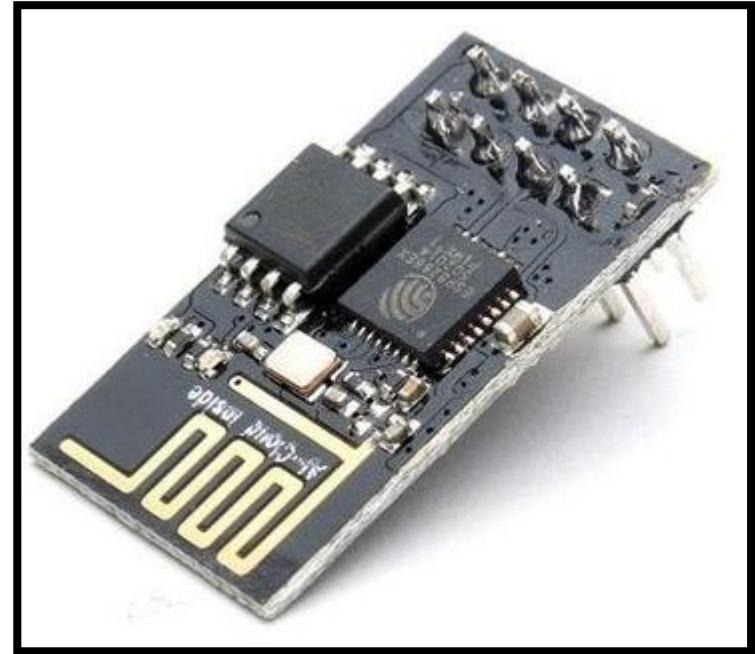
- It requires more signal lines (wires) than other communications methods
- The communications must be well-defined in advance
- The master must control all communications (slaves can't talk directly to each other)
- It usually requires separate SS lines to each slave, which can be problematic if numerous slaves are needed.



SDA- Serial Data  
SCL – Serial Clock

# SPI, I<sup>2</sup>C & UART interface





# Transceiver



# Transmission medium

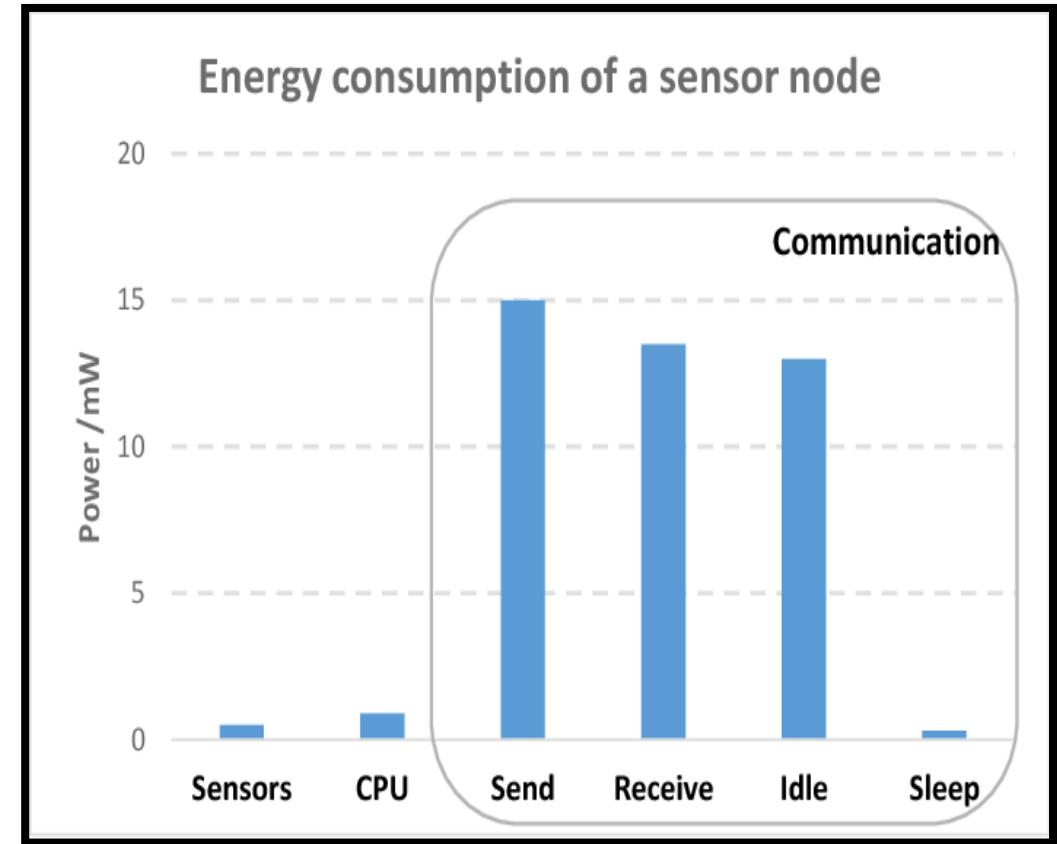
- Radio frequencies (RF/MW)
  - Long range
  - High data rates
  - Acceptable error rates at reasonable energy expenditure
  - Does not require line of sight between sender and receiver
  - Example: 433 MHz and 2.4 GHz, 5GHz
- Light
- Sonar/ Sound

# Transceiver characteristics

- Data rate – few tens of kilo bits is sufficient (typically)
- Modulation technique – on-off keying (ASK) or FSK
- Coding scheme – trade off between energy and performance
- Transmission power control – usually discrete, max is regulated
- Noise figure, gain, power efficiency
- Receiver sensitivity (dBm) – better sensitivity-more range
- Range – decided by standard and depends on application
- Out of band emission – must be controlled
- Carrier sense and Radio Signal Strength Indicator (RSSI)

# Tradeoff active-sleep mode

- **Idle** – ready to receive, but not doing so
- Some functions in hardware can be switched off, reducing energy consumption a little
- **Sleep** – significant parts of the transceiver are switched off
- Not able to immediately receive something
- **Recovery time** and **startup energy** to leave sleep state can be significant



TRADE-OFF - State change times and energy saving

# Case Study - Radio Transceivers

## RFM TR1000 family

- 916 or 868 MHz
- 400 kHz bandwidth
- Up to 115,2 kbps
- On/off keying or ASK
- Dynamically tuneable output power
- Maximum power about 1.4 mW
- Low power consumption

## Chipcon CC1000

- Range 300 to 1000 MHz, programmable in 250 Hz steps
- FSK modulation
- Provides RSSI

## Chipcon CC 2400

- Implements 802.15.4 (low data rate PAN)
- 2.4 GHz, DSSS modem
- 250 kbps
- Higher power consumption than above transceivers

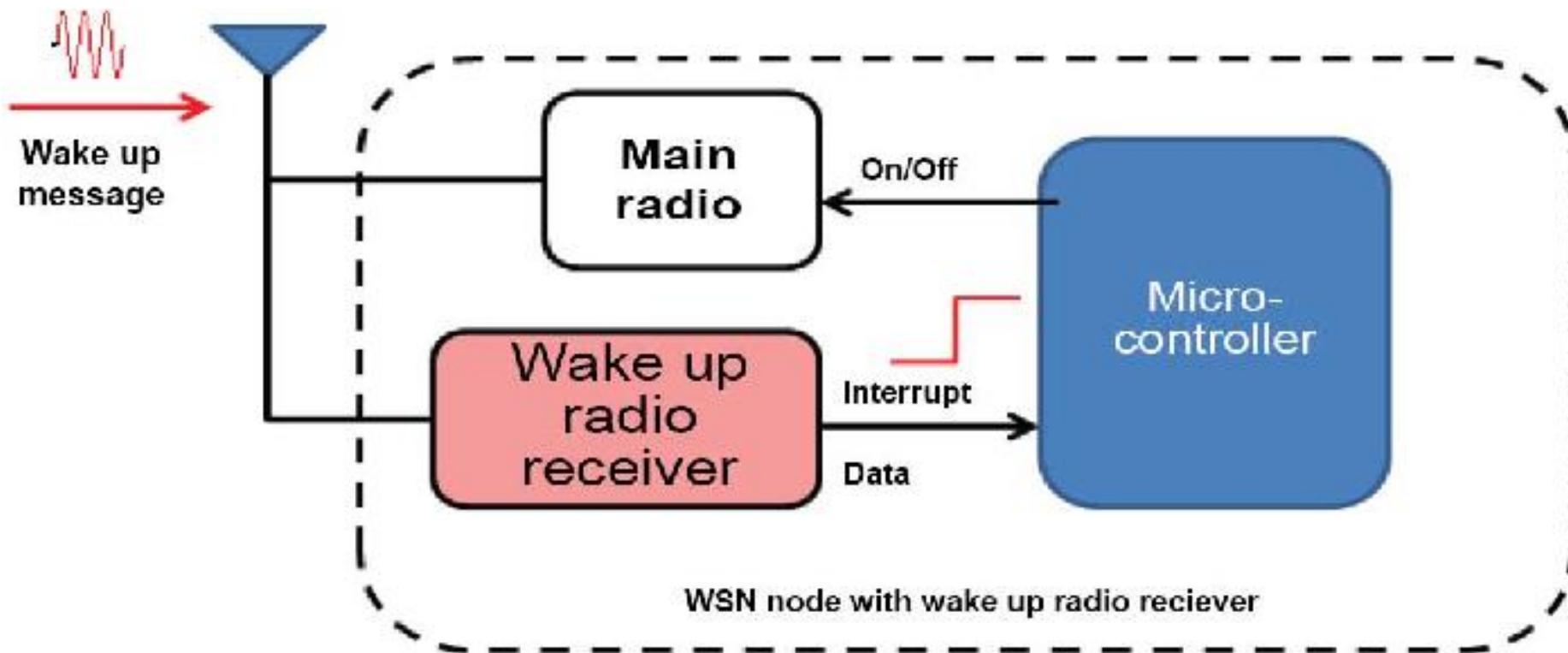
## Infineon TDA 525x family

- E.g., 5250: 868 MHz
- ASK or FSK modulation
- RSSI, highly efficient power amplifier
- Intelligent power down
- Excellent blocking performance

# Advance design concepts

- Wake up receivers
- Spread-spectrum transceivers
- Ultra wide band communication
- Non – radio frequency based transmission
  - Optical
  - Ultrasound

# Wake up receivers



# IEEE Wake-Up Radio

Prolong the battery life of Internet of Things devices with this low-power, high-performance solution.



## The Problem:

Today, wireless networked devices have to enter a sleep state to prolong their battery life. The longer the device sleeps, the longer the battery lasts, but the lower the device performance. Low power consumption and high performance are conflicting goals.



## The Solution:

IEEE Wake-Up Radio from IEEE 802.11ba standards task group lets devices achieve low power and high performance (low latency) AT THE SAME TIME!

## How it Works



A low power radio receiver (Wake-Up Radio) is added to a device. **This is the only thing that stays "awake" all the time**, and it uses very little battery power.



The low power radio "listens" for a special signal that says that information is being sent to the device.

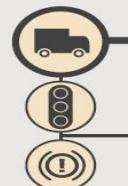


The radio "wakes up" the main Wi-Fi® radio so that data exchange can begin.

## Wake-Up Radio Applications

Many Internet of Things devices that run over short-range wireless networks can benefit from IEEE Wake-Up Radio, including:

### Transportation and Logistics



### Smart Warehouses



### Smart Homes



### Agriculture

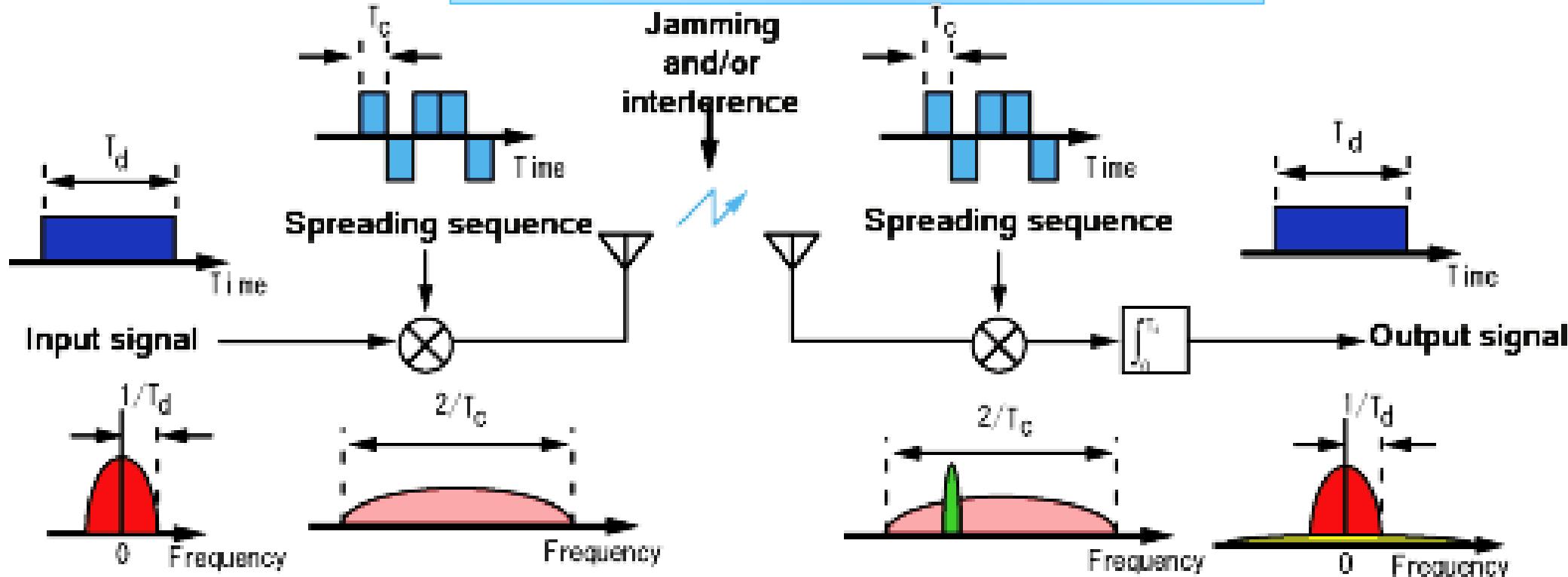


### Health Monitoring Wearable Devices



Get the information you need to begin developing low-power, high-performance Internet of Things devices with the newest technology report from IEEE: IEEE Technology Report on Wake-Up Radio: An Application, Market, and Technology Impact Analysis of Low-Power/Low-Latency 802.11 Wireless LAN Interfaces

# Spread-spectrum transceivers



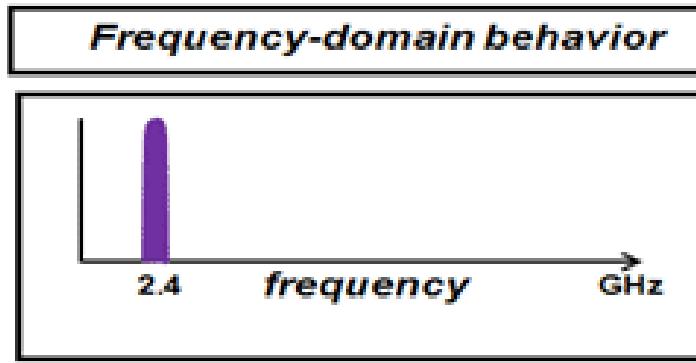
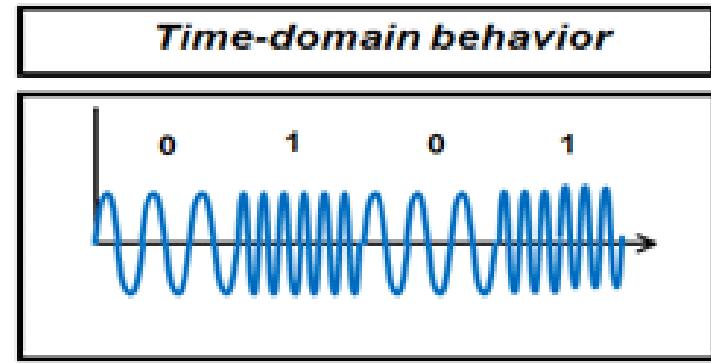
- Cross-talk elimination
- Better output with data integrity
- Reduced effect of multipath fading
- Better security
- Reduction in noise

- Co-existence with other systems
- Longer operative distances
- Hard to detect
- Not easy to demodulate/decode
- Difficult to jam the signals

# Ultra wide band Communication

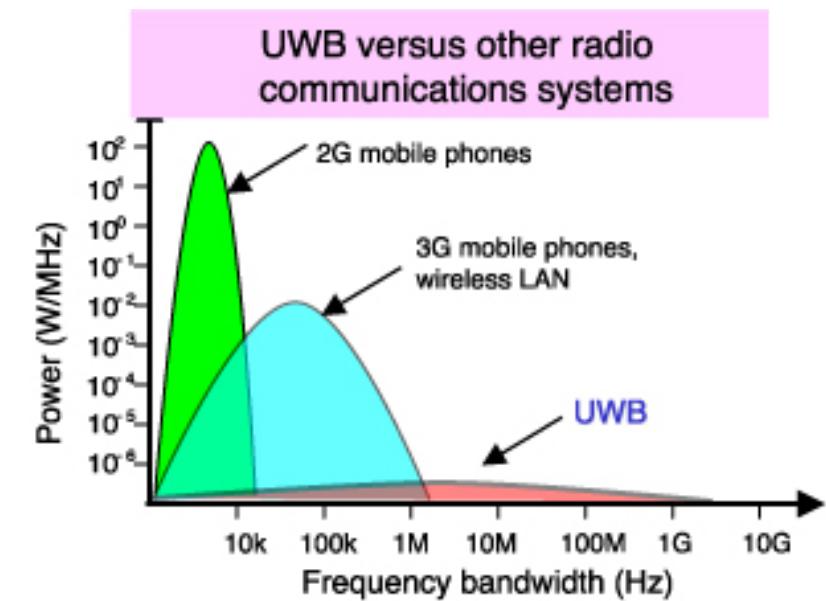
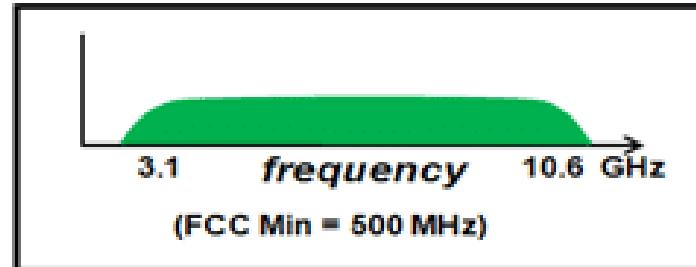
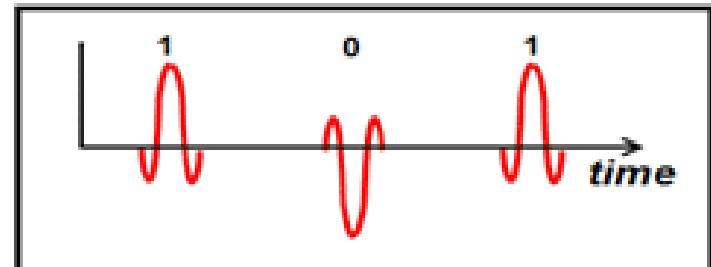
Narrowband  
Communication

Frequency  
Modulation



Ultrawideband  
Communication

Impulse  
Modulation



# Ultra wide band Communication

## Sensor node

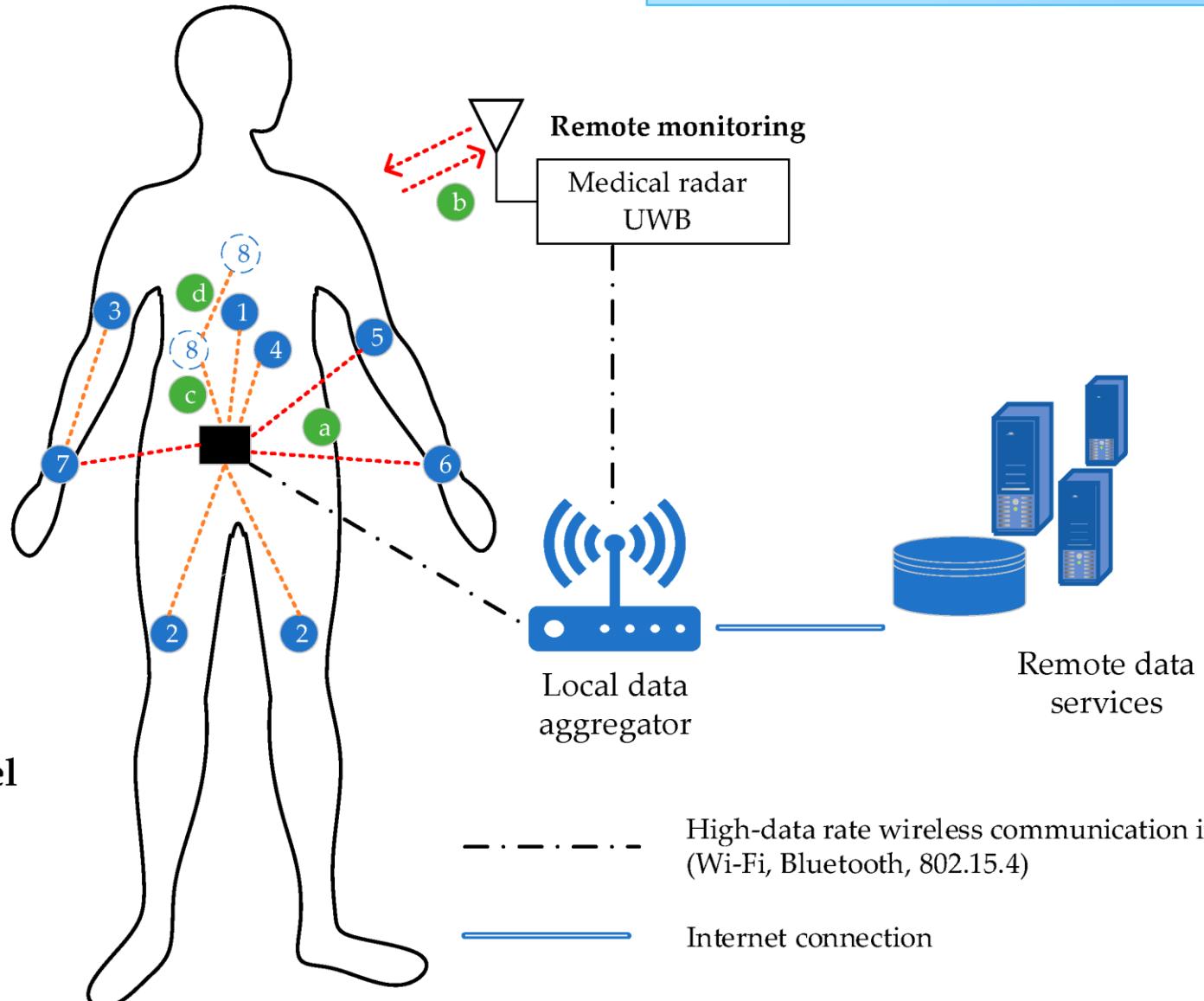
- 1 ECG
- 2 sEMG
- 3 Bioimpedance
- 4 Body temperature
- 5 Blood pressure
- 6 Inertial motion units
- 7 Body characteristics
- 8 Implanted sensor

## Communication link

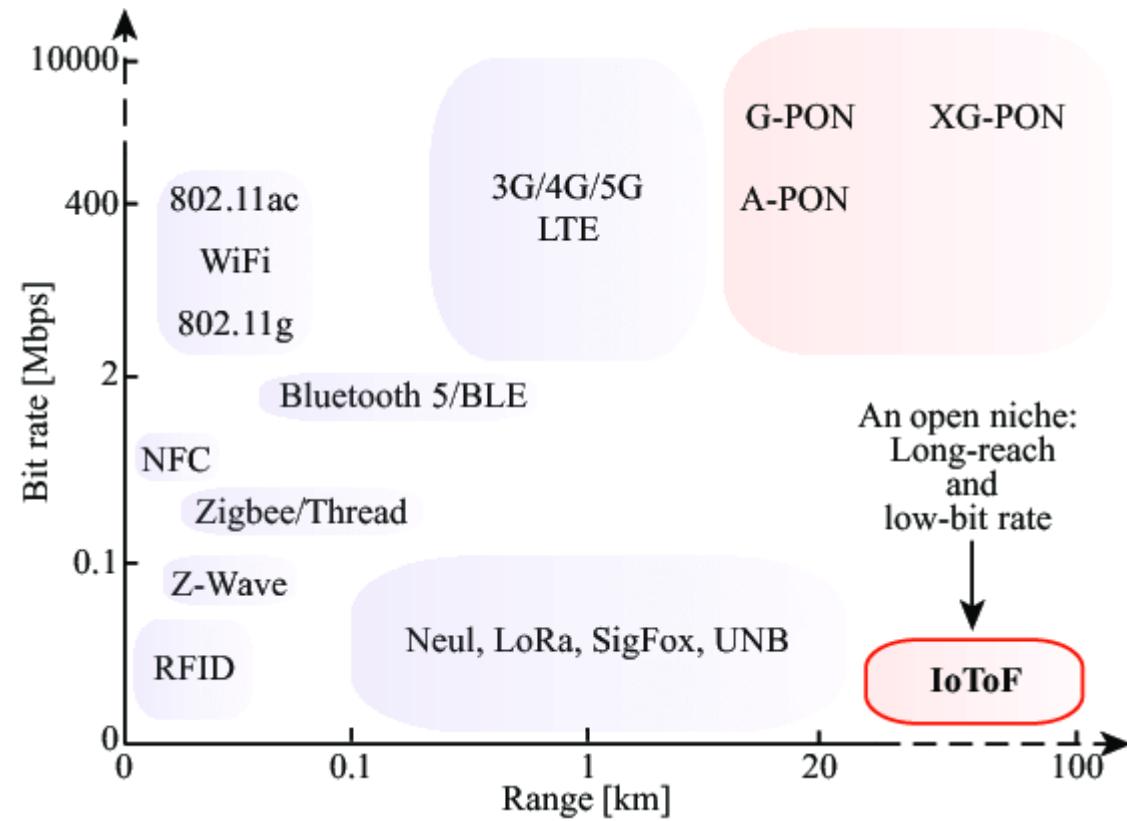
- UWB
- - - - IBC
- Central device

## Communication channel

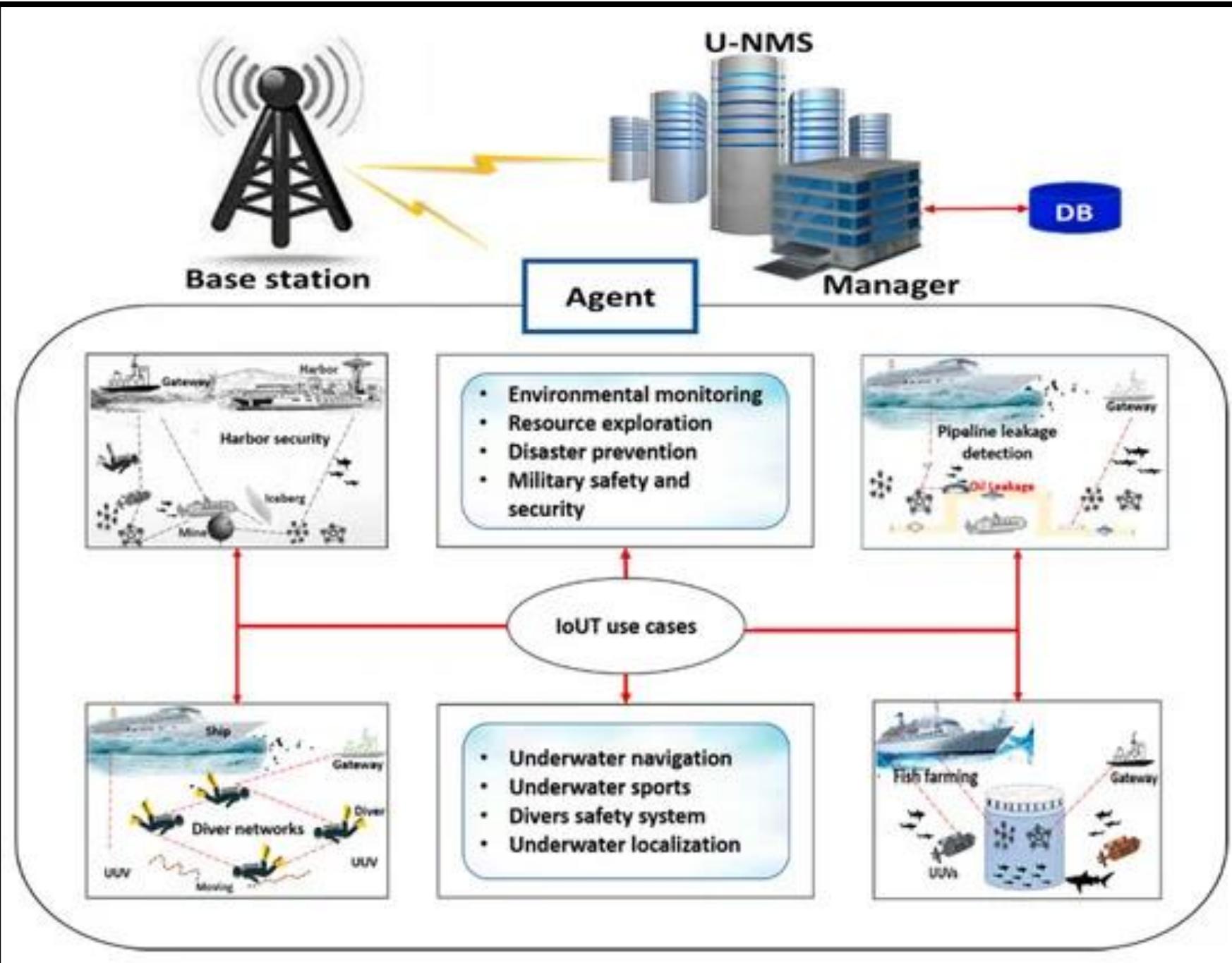
- a OB2OB
- b OFF2OB
- c IB2OB
- d IB2IB



# IoT over fibre Optic



# IoT over Sonar



# Power Consumption and Data Rates for Various Wireless Technology for IoT

|      | 100 bps          |      | 10K bps          |     | 40K bps          |     |
|------|------------------|------|------------------|-----|------------------|-----|
| 1 m  | BLE4 / Zigbee    | 0.15 | BLE4 / Zigbee    | 7.5 | Zigbee           | 30  |
|      | BLE Mesh         | 0.15 | BLE Mesh         | 7.5 | Bluetooth        | 25  |
|      | Bluetooth        | 25   | Bluetooth        | 25  | WiFi             | 50  |
|      | WiFi             | 50   | WiFi             | 50  | LoRA             | 20  |
|      | LoRA             | 0.5  | LoRA             | 10  |                  |     |
| 50 m | Zigbee           | 20   | Zigbee           | 30  | WiFi             | 200 |
|      | WiFi             | 100  | WiFi             | 100 | NB-IoT, LTE-M    | 200 |
|      | LoRA             | 0.5  | LoRA             | 20  | LTE, 5G Cellular | 200 |
|      | NB-IoT, LTE-M    | 1.0  | LTE, 5G Cellular | 150 |                  |     |
| 1 km | LoRa             | 30   | NB-IoT, LTE-M    | 100 | NB-IoT, LTE-M    | 400 |
|      | Sigfox           | 30   | LTE, 5G Cellular | 200 | LTE, 5G Cellular | 400 |
|      | NB-IoT, LTE-M    | 20   |                  |     |                  |     |
|      | LTE, 5G Cellular | 120  |                  |     |                  |     |

All units in mW

# Energy Sources & Power Management

---

# Need of Power

- Active sensor power
- Frequency and amount of data collection
- Wireless radio communication strength and power
- Microprocessor or microcontroller power
- Passive component power
- Energy loss from leakage or power supply inefficiency
- Power reserve for actuators and motor

# Challenges

- Number of sensors and end devices in the billions
- Used in very remote areas
- Harsh environment, mobility
- Power usage pattern
- Sensors are buried undersea, or embedded into concrete infrastructures etc..

# Power Management methods

- Reducing the clock rates of processors or microcontrollers
- Adjusting the sensing frequency and broadcast frequency
- Back-off strategies to reduce communication strength
- Various levels of sleep modes

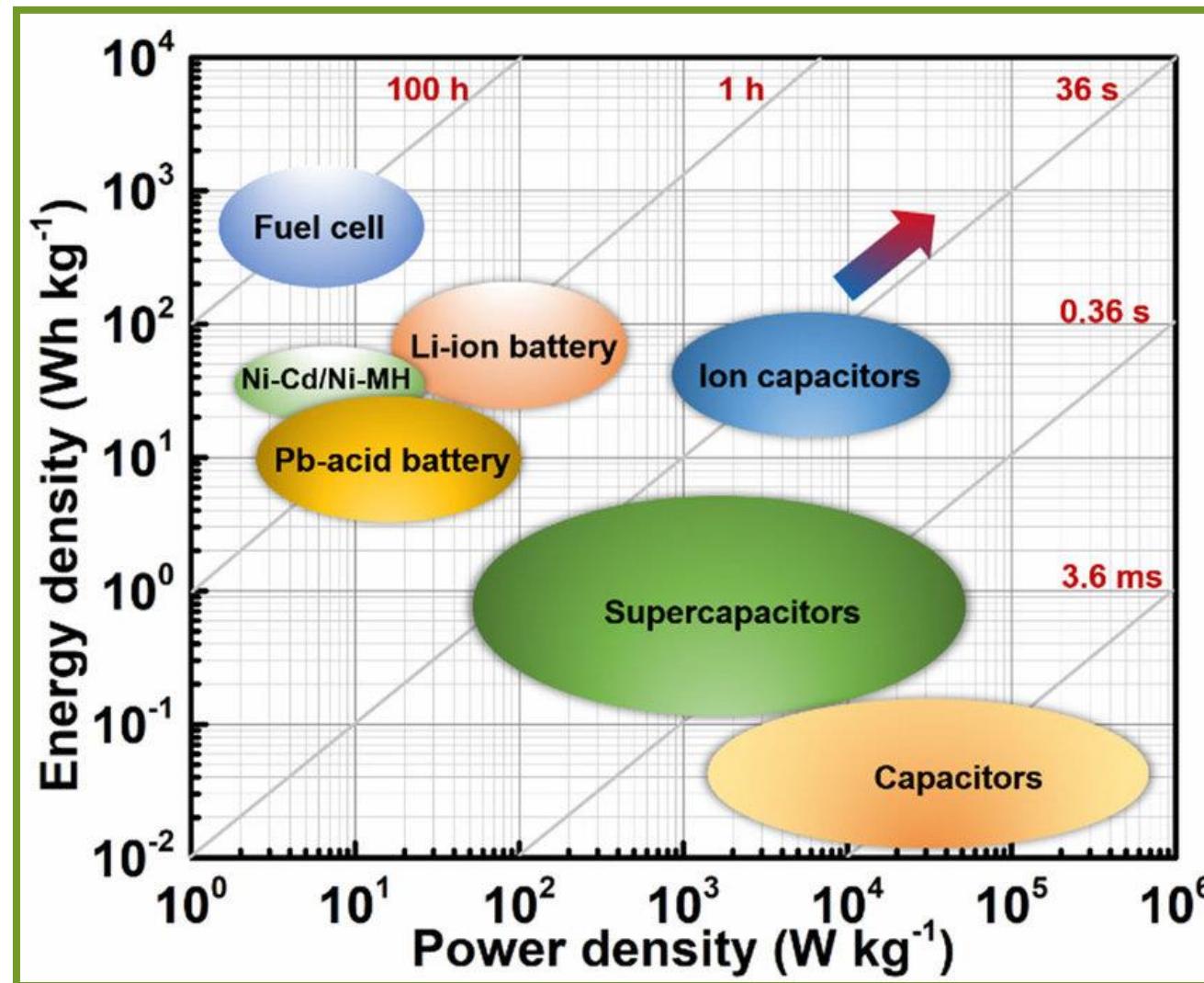
$$(P = CV^2 f)$$

## New methods:

- Approximate computing
- Probabilistic design

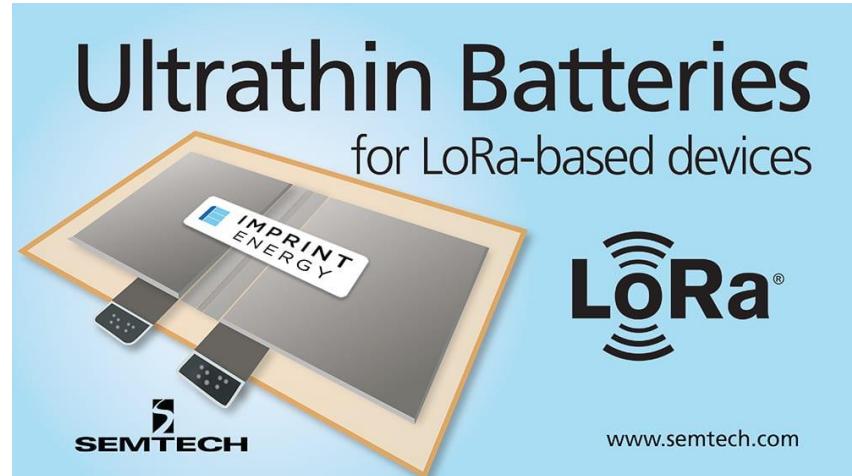
**Energy density** is the amount of energy that can be stored in a given mass of a substance or system

**Power density** is a measure of power output per unit volume.



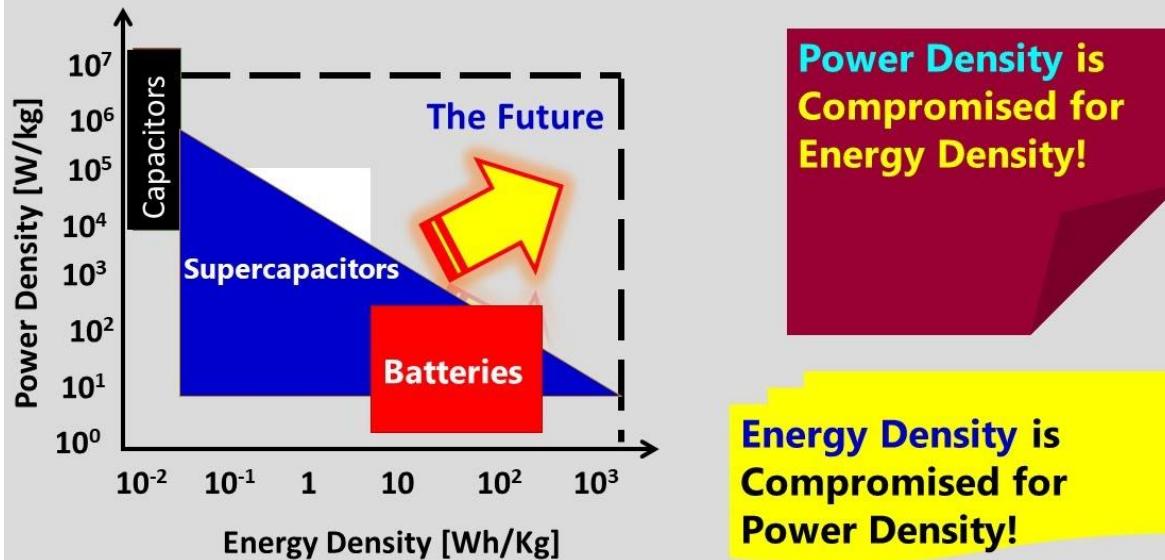


# Super capacitors





## Supercapacitor Vs Battery



|                          | Battery                  | Supercapacitor           |
|--------------------------|--------------------------|--------------------------|
| Recharge Cycle Life Time | < 10 <sup>3</sup> cycles | > 10 <sup>6</sup> cycles |
| Self-discharge Rate      | 5%                       | 30%                      |
| Voltage                  | 3.7V-4.2V                | 0V-2.7V                  |
| Energy Density (Wh/kg)   | high (20-150)            | low (0.8-10)             |
| Power Density (W/kg)     | low (50-300)             | high (500-400)           |
| Fastest charging time    | hours                    | sec ~ min                |
| Fastest discharging time | 0.3~3 hours              | < a few min              |
| Charging Circuit         | complex                  | simple                   |

Wearable devices  
Health monitoring patches  
Smart watches



Unit 9, 12 Mars Rd  
Lane Cove NSW 2066  
Australia

Tel: +61 2 9420 0690  
Fax: +61 2 9420 0692  
[www.cap-xx.com](http://www.cap-xx.com)

CAP-XX (Australia) Pty Ltd  
ABN 28 077 060 872  
ACN 077 060 872

## Supercapacitors Enable Energy Harvesters to Power IoT

The environment has abundant energy, so energy harvesters are an ideal power source for IoT applications, eliminating the need to replace and dispose of batteries. However, small energy harvesters often cannot provide the peak power required to collect and transmit data. This article will show how to use a supercapacitor charged from an energy harvester to provide the peak power required using a small solar cell as a case study.

Mar 5 - Written By Joe Sleppy

# Flexible Supercapacitors for Energy Harvesting Technologies in IoT

## Challenges and prospects of 3D micro-**supercapacitors** for powering the **internet of things**

[C Lethien, J Le Bideau, T Brousse - Energy & Environmental Science, 2019 - pubs.rsc.org](#)

The high power capabilities and long cycle life of micro-supercapacitors are attractive properties

## Power Management Techniques for **Supercapacitor** Based IoT Applications

[X Hua - 2018 - search.proquest.com](#)

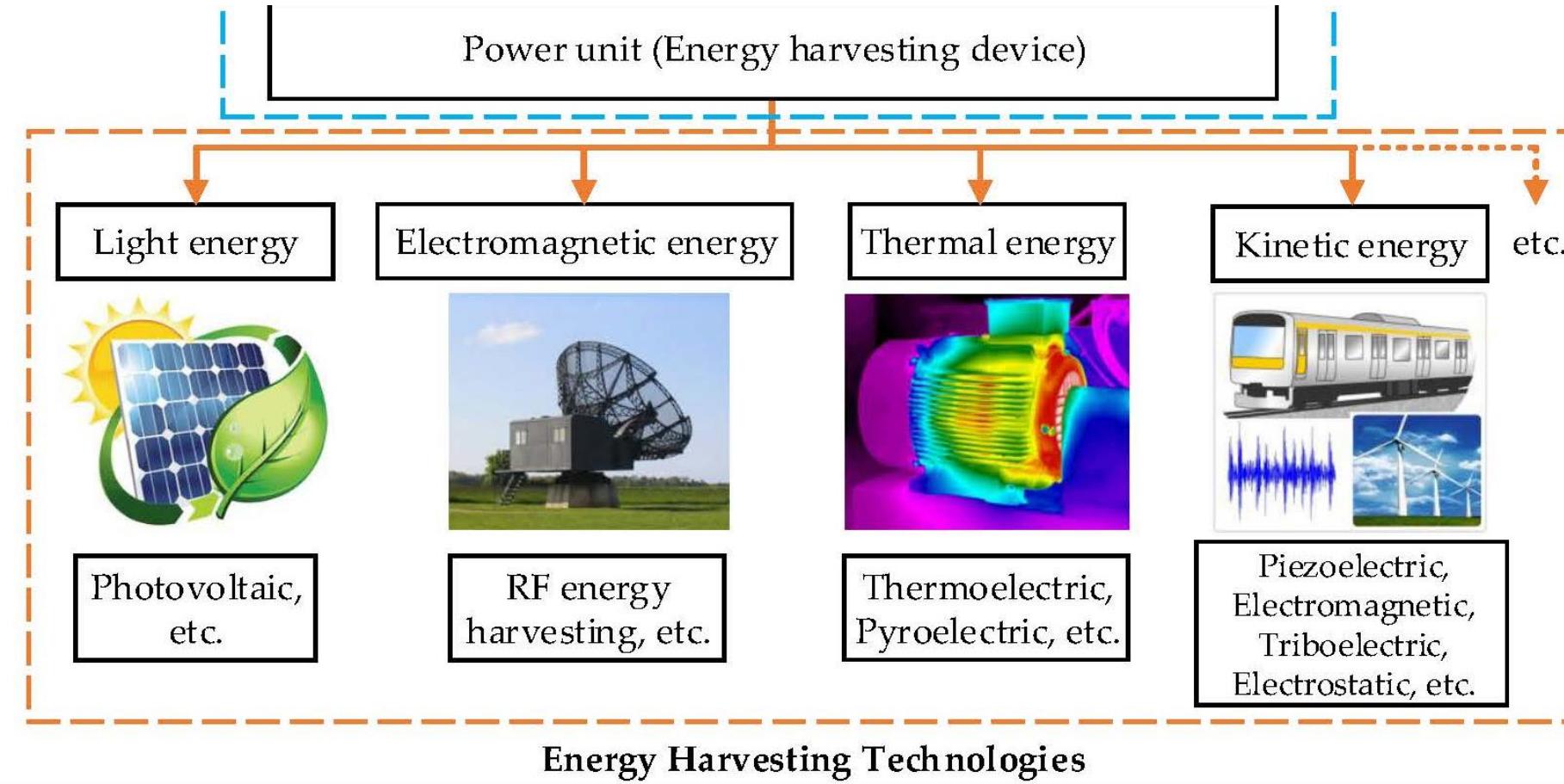
The emerging **internet of things** (IoT) technology will connect many untethered devices, eg sensors, RFIDs and wearable devices, to improve health lifestyle, automotive, smart

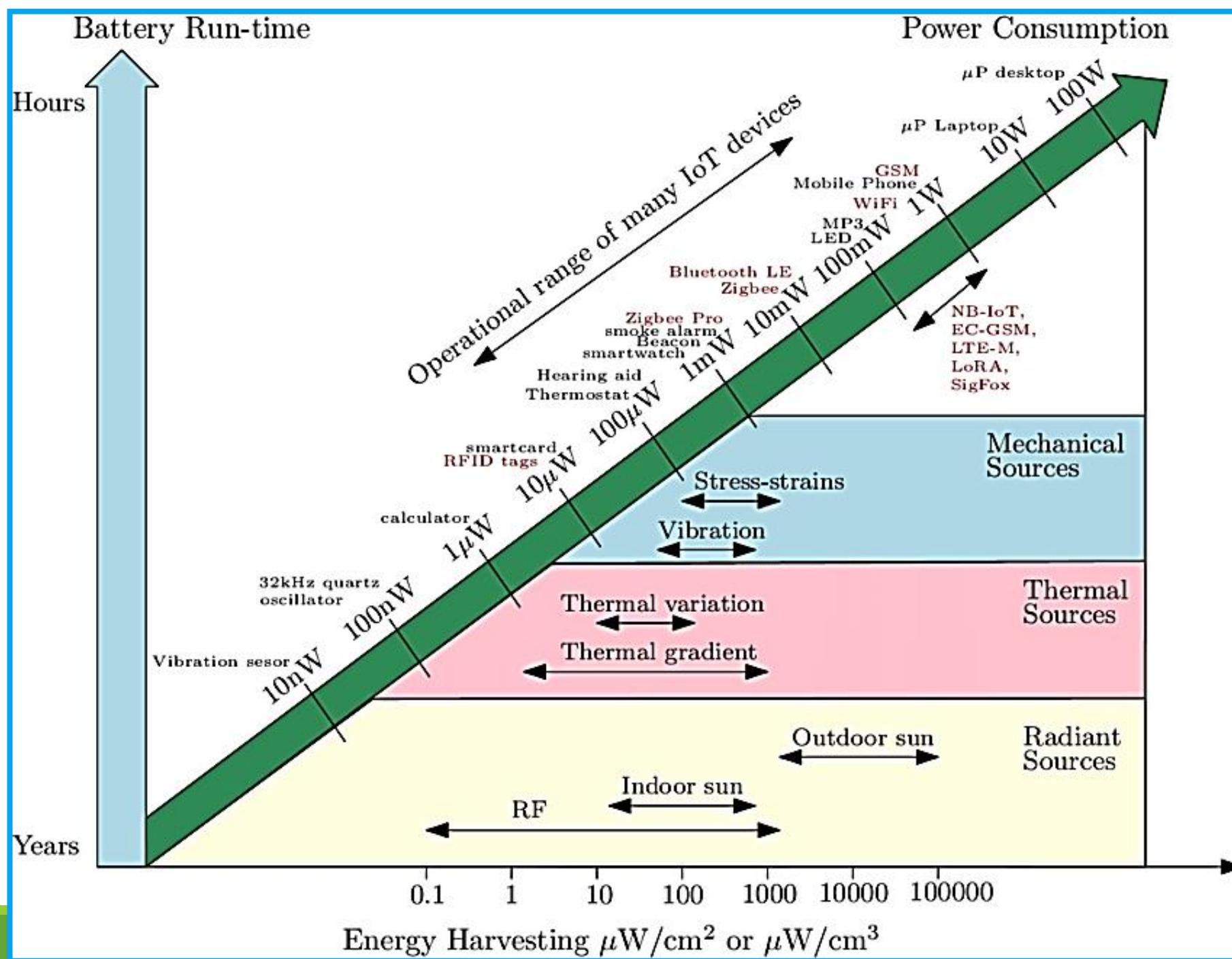
# Energy Harvesting

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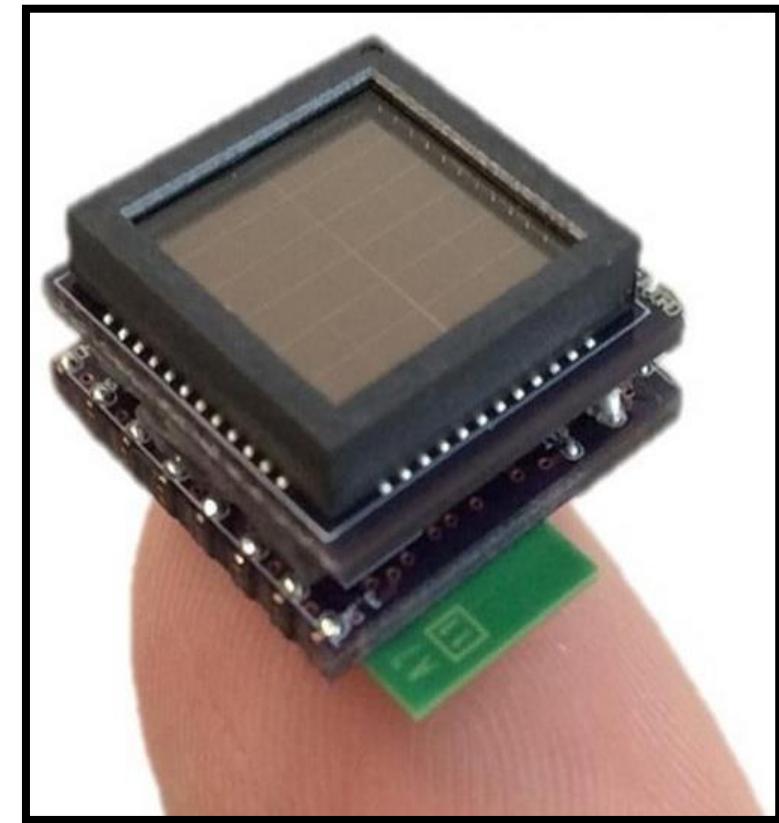
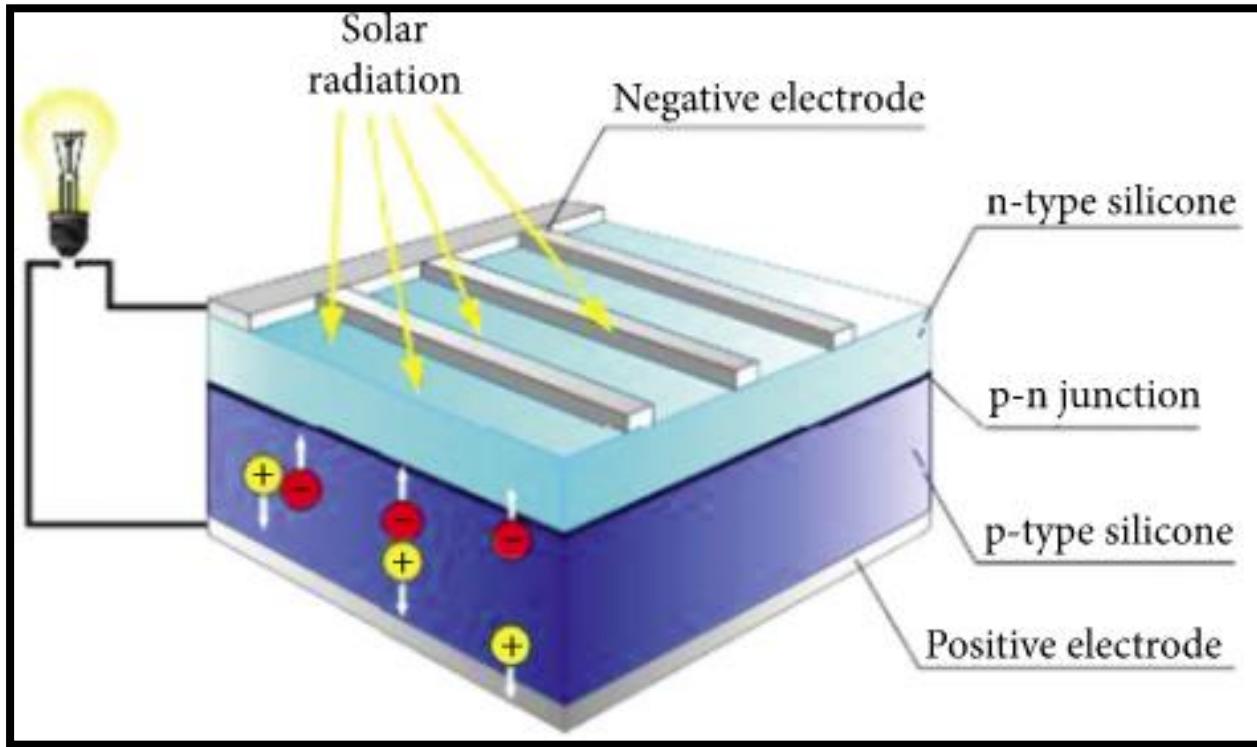
# Energy harvesting

Harvesting systems have a low energy potential and low conversion efficiency





# Solar Harvesting



# Piezo-mechanical Harvesting

Mechanical strains can be converted to energy through motion, vibration, and even sound.

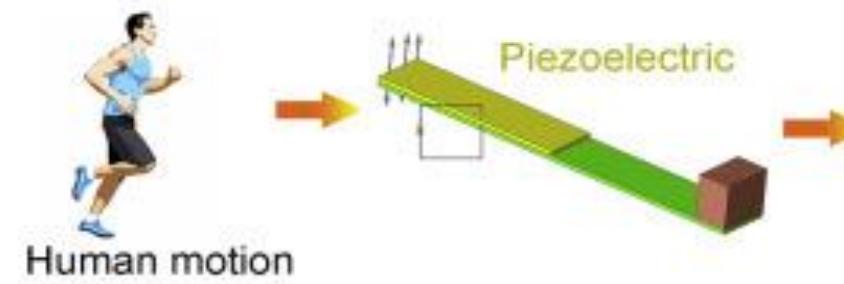
These harvesters could be used in smart roadways and infrastructures to harvest and change systems based on traffic movement, even when embedded in concrete.



Building & bridge oscillations



Condition monitoring



Human motion



Vehicle vibration



Power shoes



Pacemaker



Tire condition monitoring

Excitations

Energy harvester

Applications

## Upper Limb Movements



## Energy Harvesting

Piezoelectric Transducer



Energy Storage



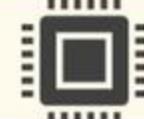
Power Management

## Wearable Devices

Sensing Unit



Signal Processing



Communication



## Applications



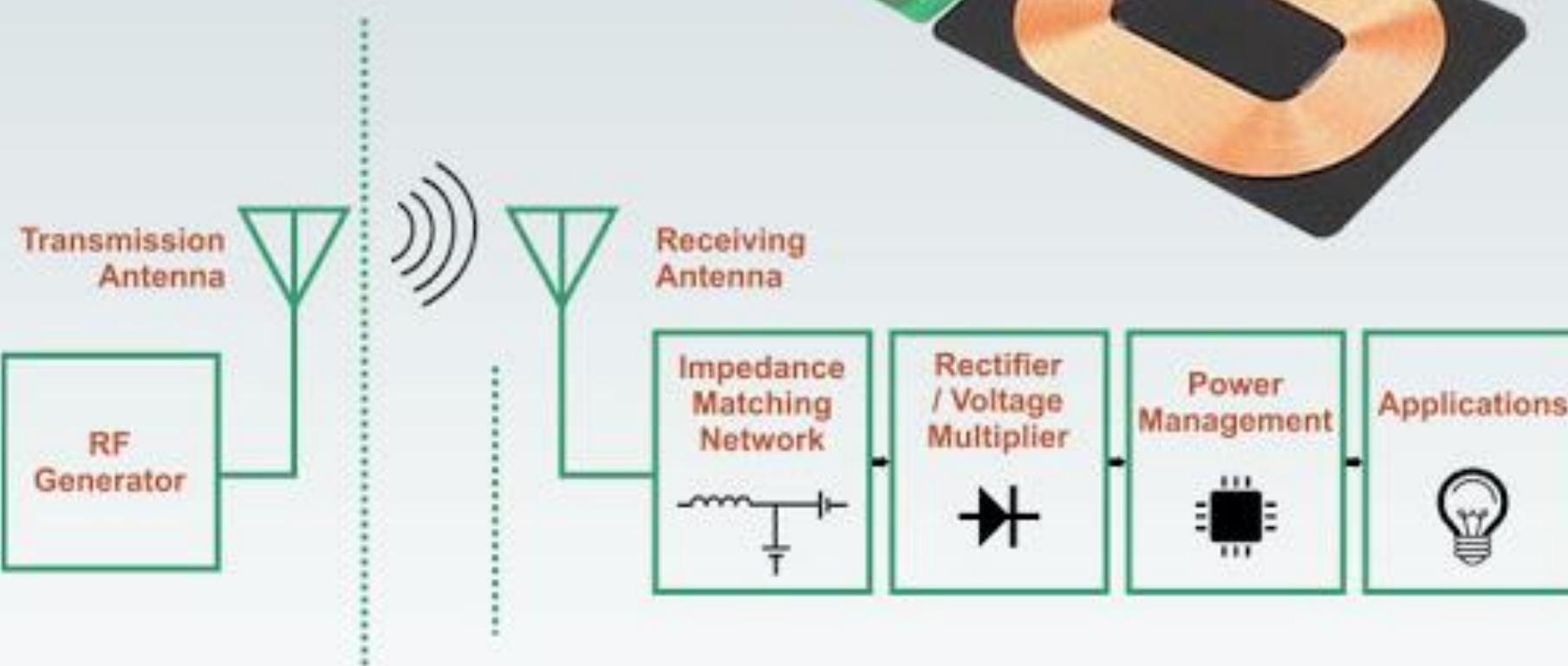
## RF Harvesting

**Radiofrequency (RF)** energy harvesting is used in the form of RFID tags. RFID enjoys the benefit of being a near-field communication that uses a transceiver that essentially powers the RFID tag due to its close proximity.

For far-field applications, to harvest energy from broadcast transmissions. E.g. televisions, cell signals, and radio.

Capturing energy is difficult, as RF signals have the smallest energy density of all harvesting techniques.

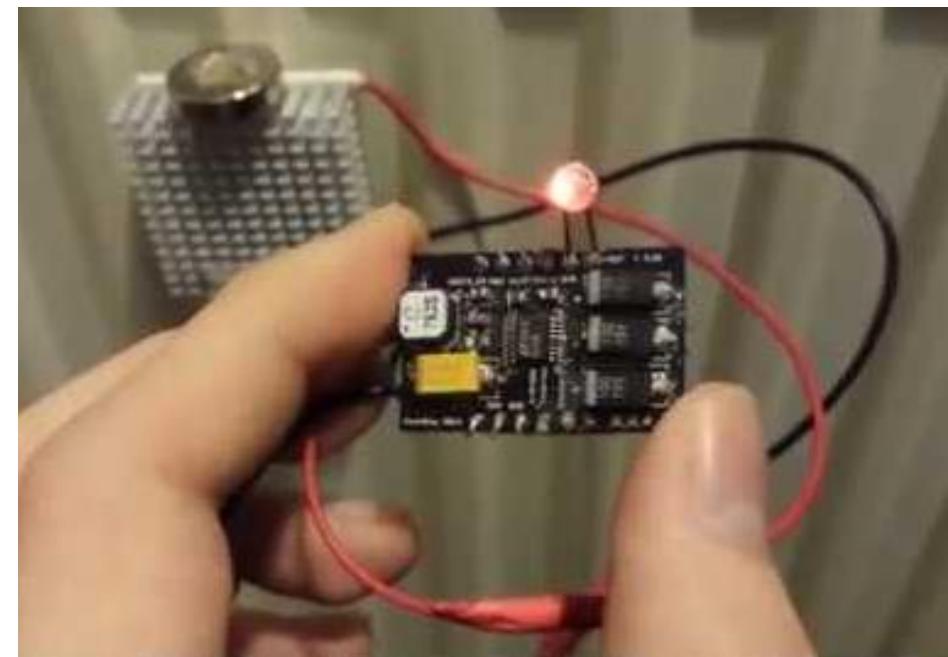
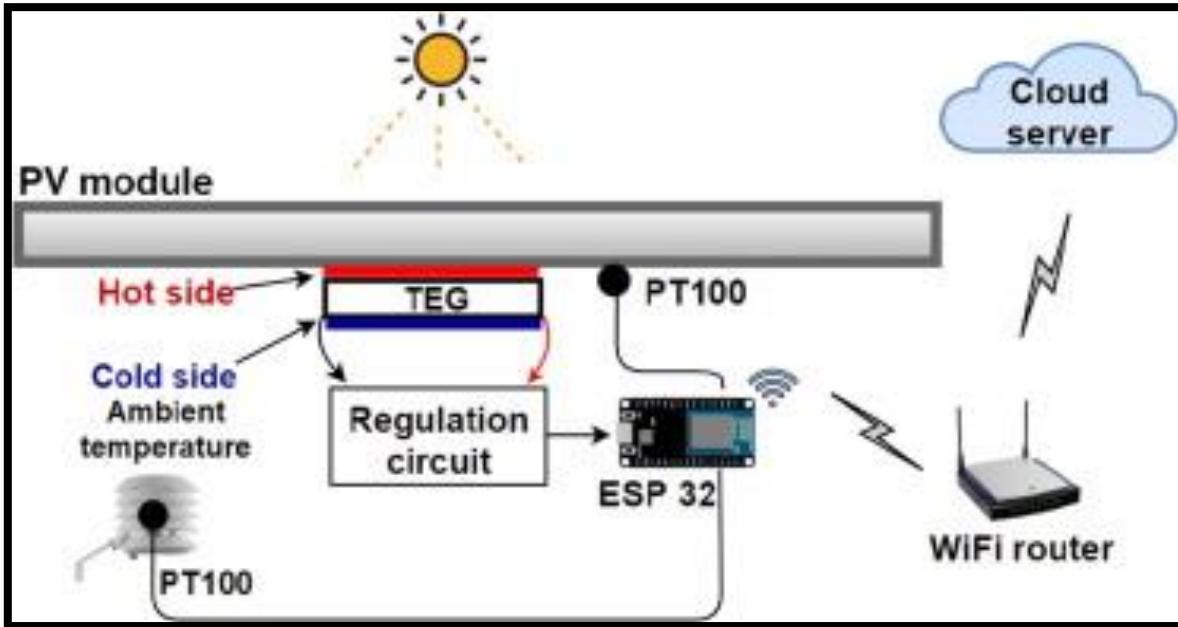
# RF Energy Harvesting

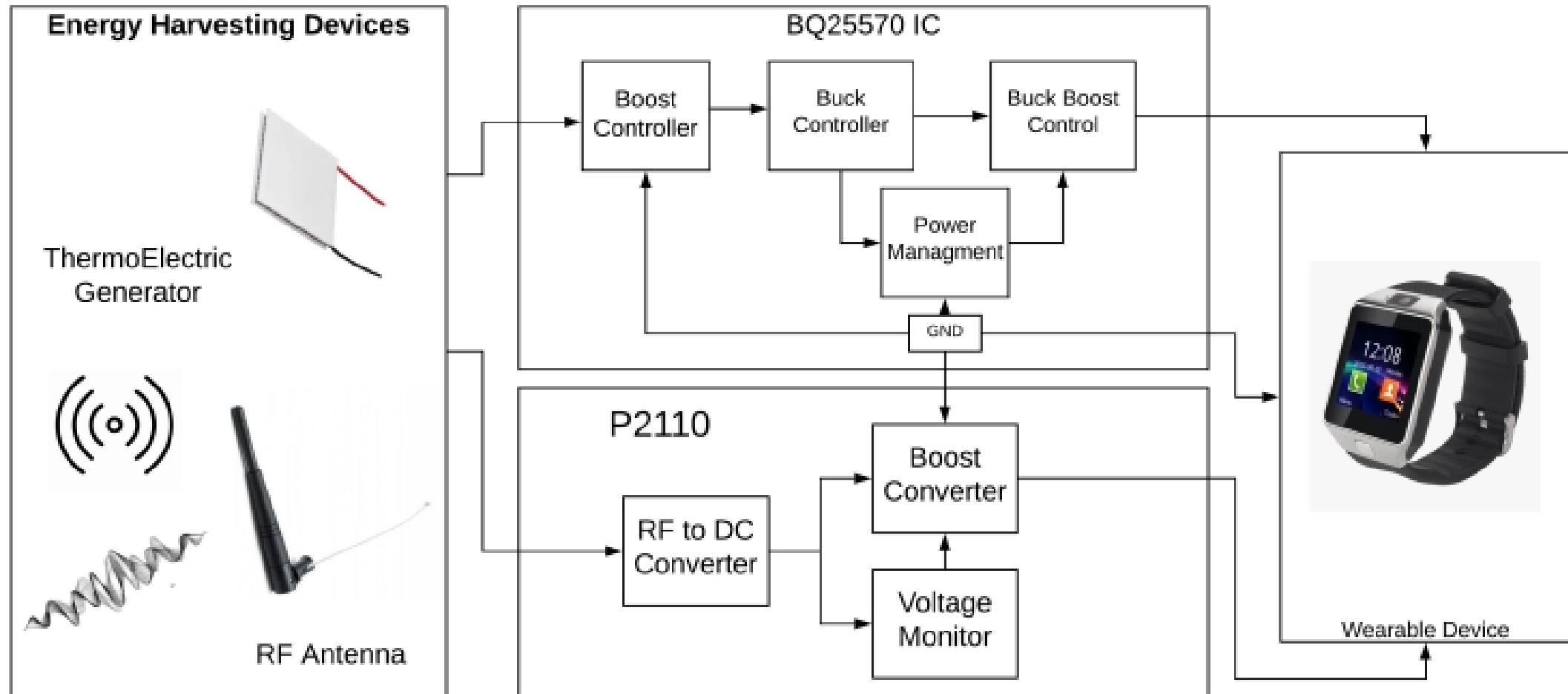


# Thermal Harvesting

Thermal energy can be converted into electrical energy by two basic processes:

1. **Thermoelectric:** Direct conversion of thermal energy into electrical energy through the Seebeck effect.
2. **Thermionic:** Also known as thermos tunnelling where electrons are ejected from a hot electrode into a cold electrode







# IoT Communication Standards

---

2ECDE65 Internet of Things

## Non-IP Based WPAN Protocols

- Bluetooth
- Zigbee
- Z-wave

## IP-Based WPAN and WLAN Protocols

- TCP/IP
- WPAN with IP – 6LoWPAN
- WPAN with IP – thread™
- IEEE 802.11 protocols and WLAN (Wi-Fi)

# 802.15 standards



**802.15.1:** Original foundation of the Bluetooth PAN

**802.15.2:** Coexistence specifications for WPAN and WLAN for Bluetooth

**802.15.3:** High data rate (55 Mbps+) on WPAN for multimedia

**802.15.3a:** High-speed PHY enhancements

**802.15.3b:** High-speed MAC enhancements

**802.15.3c:** High-Speed (>1 GBps) using mm-wave (millimeter wave) technology

**802.15.4:** Low data rate, simple design, multi-year battery life specifications (Zigbee)

**802.15.4-2011:** Rollup (specifications a-c) includes UWB, China, and Japan  
PHYs

**802.15.4-2015:** Rollup (specifications (d-p) includes RFID support, medical-band  
PHY, low energy, TV white spaces, rail communications

# 802.15 standards

**802.15.5:** Mesh networking

**802.15.6:** Body area networking for medical and entertainment

**802.15.7:** Visible light communications using structured lighting

**802.15.7a:** Extends range to UV and near-IR, changed name to optical wireless

**802.15.8: Peer Aware Communications (PAC)** infrastructure-less peer to peer at 10 Kbps to 55 Mbps

**802.15.9: Key Management Protocol (KMP)**, management standard for key security

**802.15.10:** Layer 2 mesh routing, recommend mesh routing for 802.15.4, multi PAN

**802.15.12:** Upper layer interface, attempts to make 802.15.4

# BLUETOOTH

<https://www.youtube.com/watch?v=1I1vxu5qIUM>

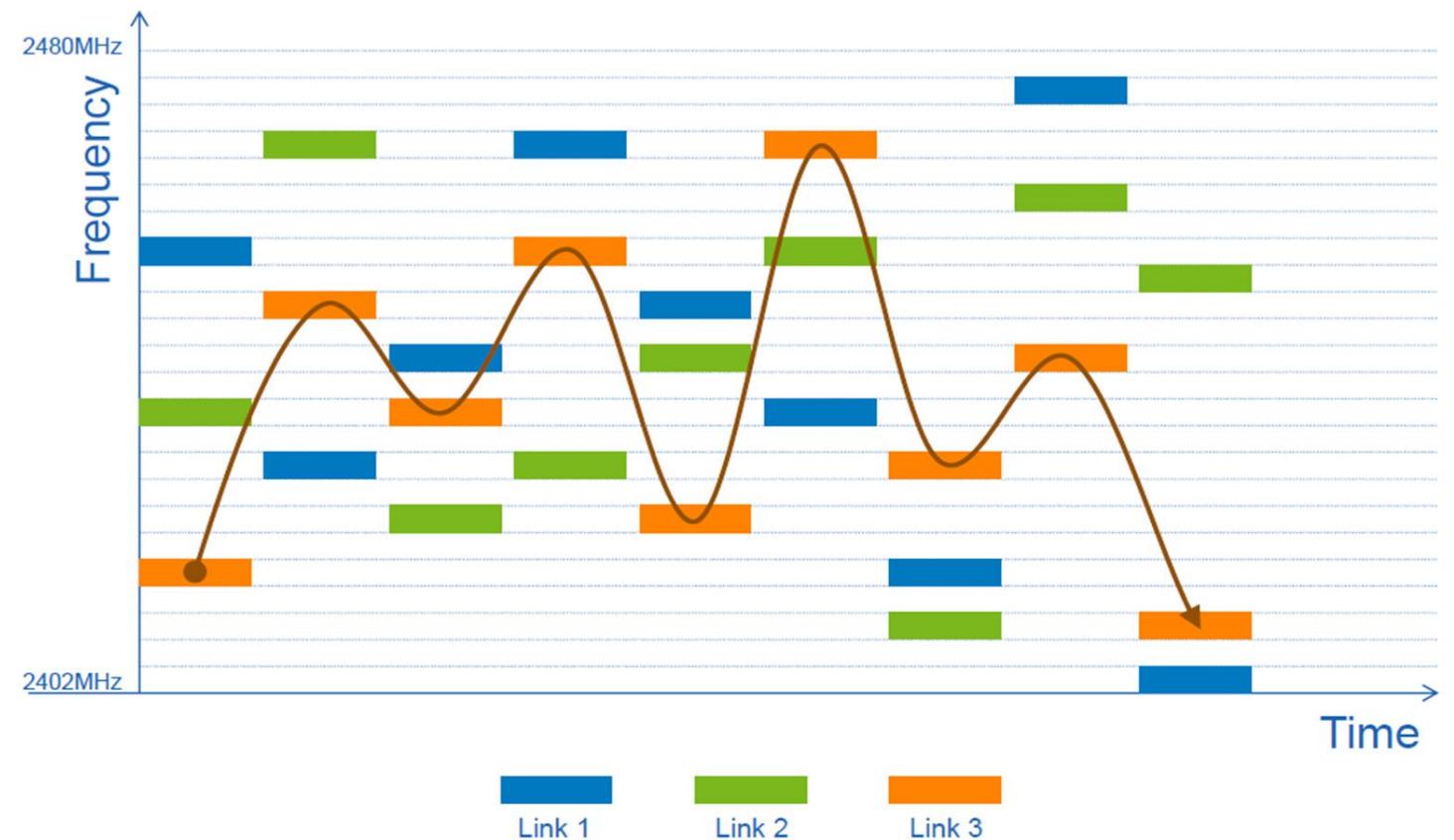
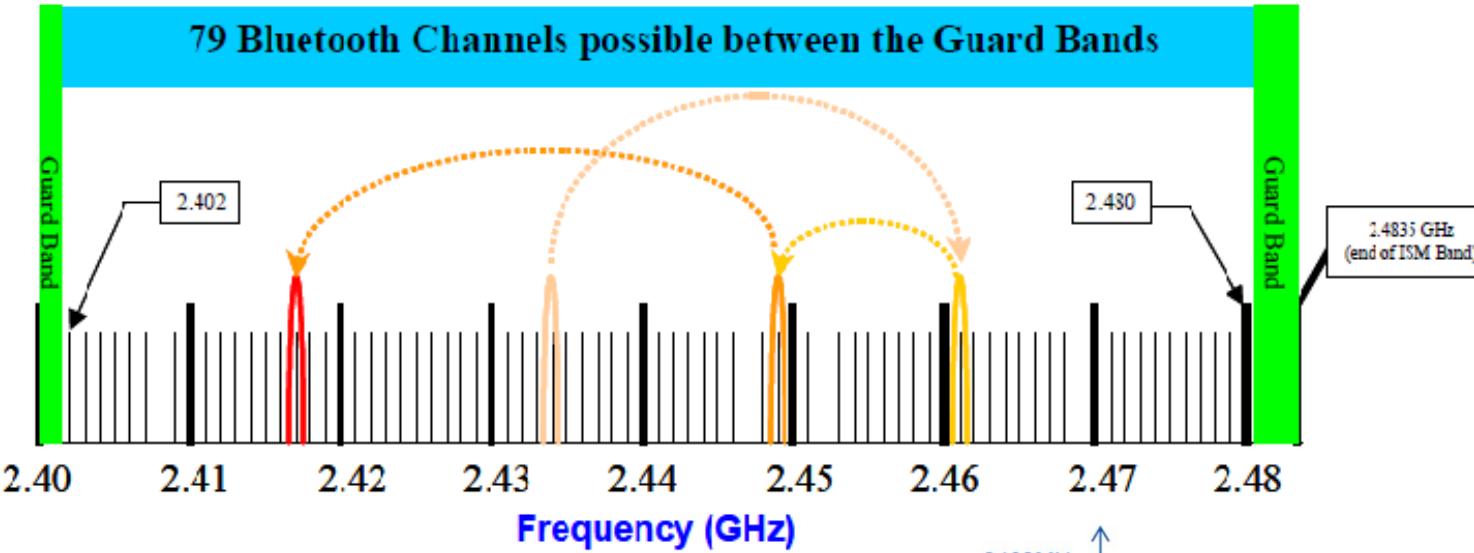
- Invention
  - 1994
  - Ericsson
  - a wireless alternative to RS-232 cable
- Development
  - 1997-1998
  - Ericsson, Nokia, Toshiba, IBM, Intel
  - Ver 0.7, 0.8 proposed
- Publish
  - 1999
  - SIG (Special Interest Group) is founded
  - Microsoft, Motorola, Samsung, Lucent with SIG
  - Bluetooth 1.0 published



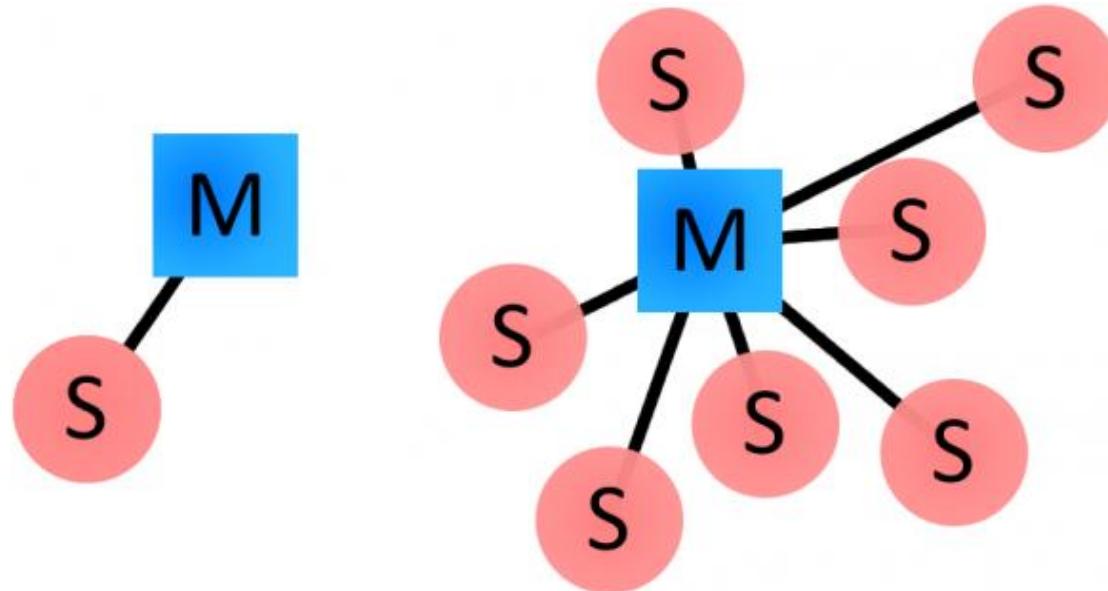
## Characteristics

- Unlicensed 2.4GHz radio band
  - ISM (industrial, scientific, medical) band - Available worldwide
  - Also used by Microwave ovens, 802.11, HomeRF...
- Gross data rate of 1 Mbit/s
- Basic 10m range extended to 100m with amplifiers
- TDMA - TDD - Frequency hopping
- **Fast frequency hopping**
  - 1600 (or 3200) hops/s
  - 79 frequencies
  - 1 MHz spacing
  - 220 µs switching time

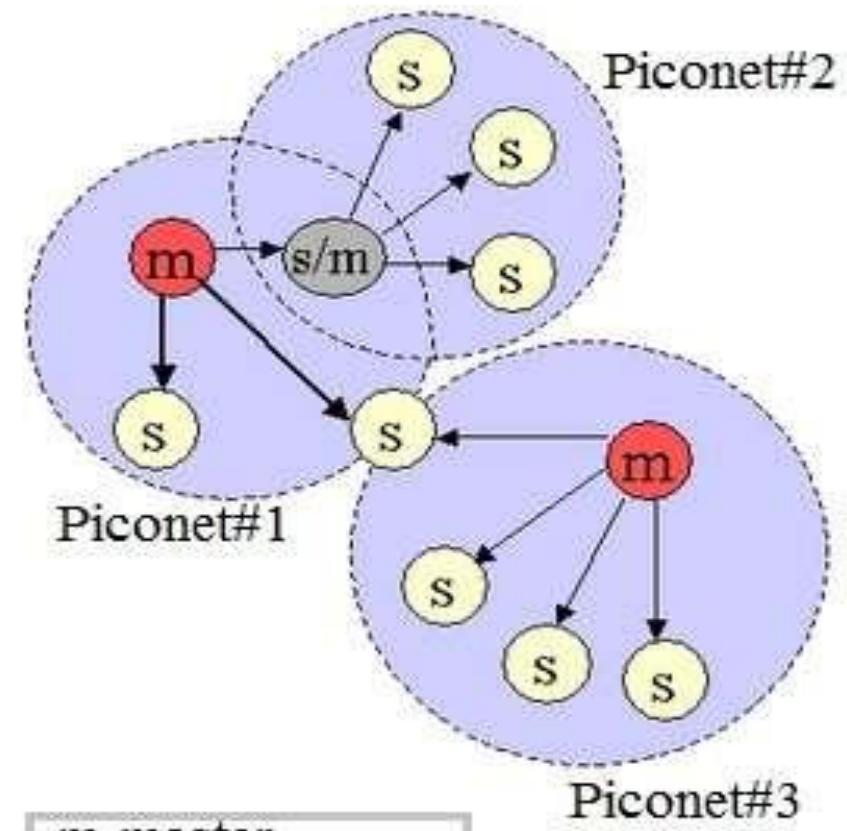
# Frequency Hopping



# Bluetooth Network



Examples of Bluetooth master/slave piconet topologies.



m-master  
s-slave  
s/m-slave/master

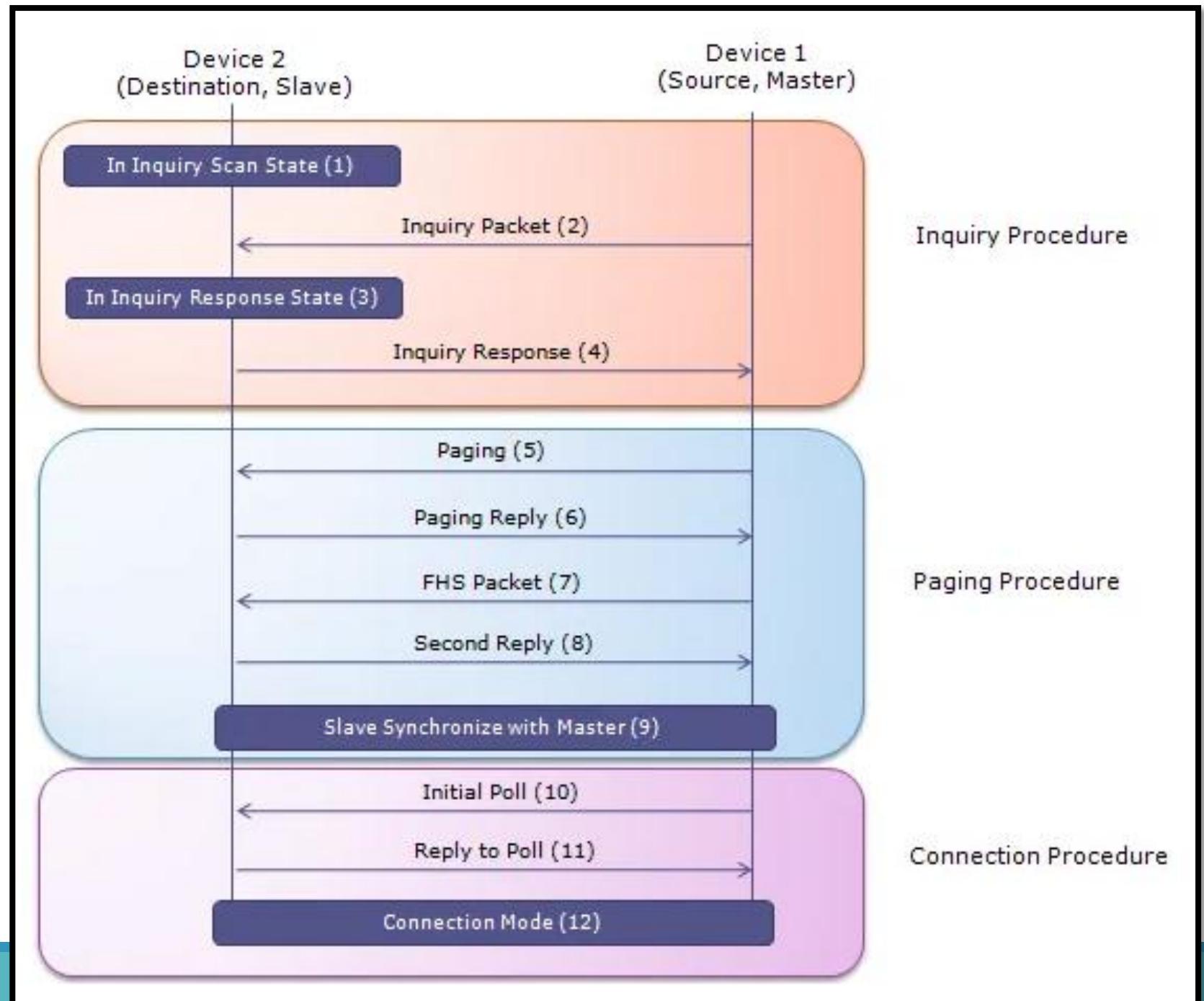
Scatternet

Bluetooth device has a unique 48-bit address, presented in the form of a 12-digit hexadecimal value.

# Bluetooth Connection Procedure

- **Inquiry** -- One device sends out the inquiry request, and any device listening for such a request will respond with its address, and possibly its name and other information.
- **Paging** (Connecting) -- Paging is the process of forming a connection between two Bluetooth devices. Before this connection can be initiated, each device needs to know the address of the other.
- **Connection** -- After a device has completed the paging process, it enters the connection state. While connected, a device can either be actively participating or it can be put into a low power sleep mode.
  - **Active Mode** -- This is the **regular** connected mode, where the device is actively transmitting or receiving data.
  - **Sniff Mode** -- This is a **power-saving mode**, where the device is less active. It'll sleep and only listen for transmissions at a set interval (e.g. every 100ms).
  - **Hold Mode** -- Hold mode is a **temporary, power-saving mode** where a device sleeps for a defined period and then returns back to active mode when that interval has passed.
  - **Park Mode** -- Park is the deepest of **sleep modes**. A master can command a slave to "park", and that slave will become inactive until the master tells it to wake back up.

# Bluetooth Connection Procedure

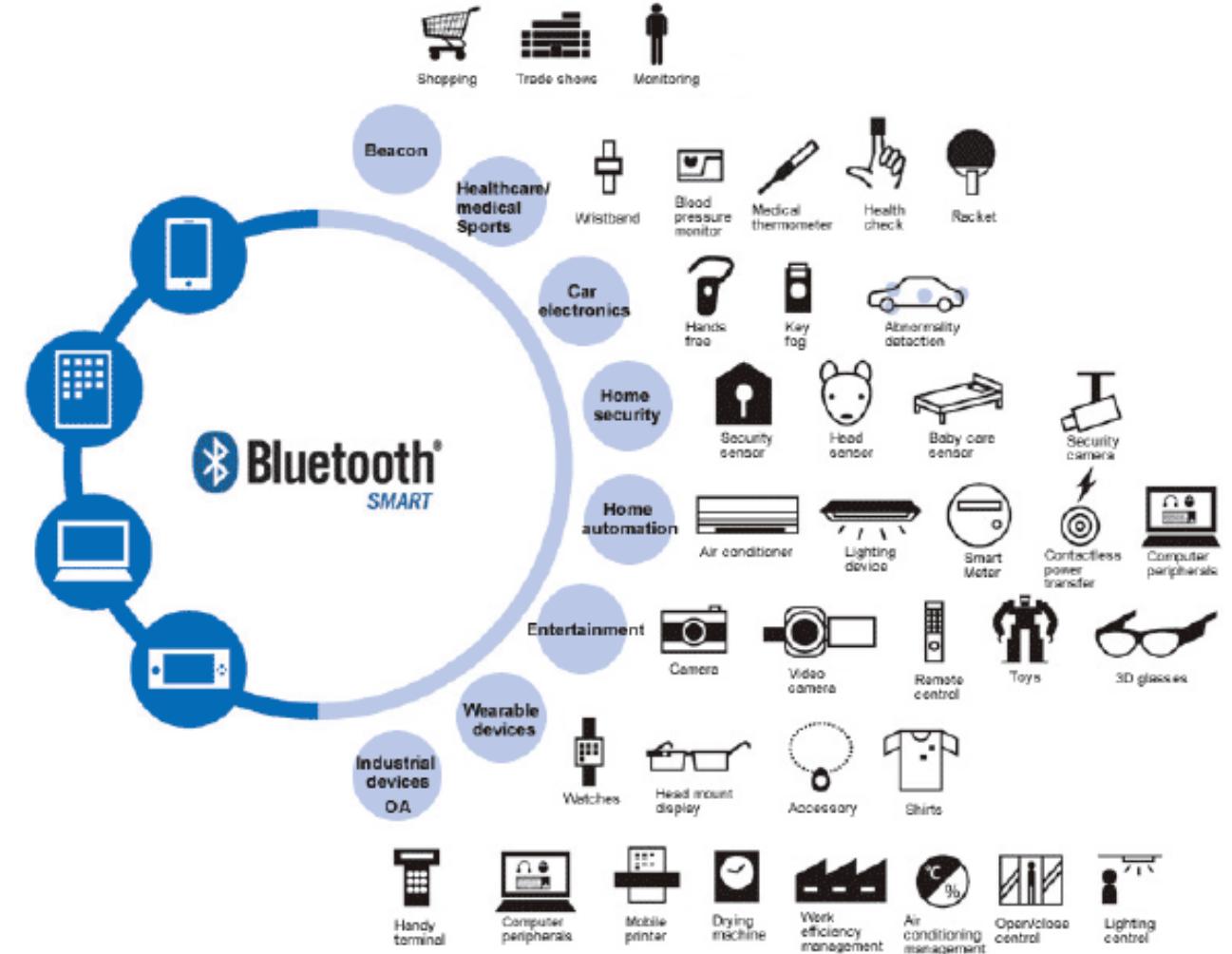


## Bluetooth Versions

| Year Introduced | Bluetooth Version | Feature                                       |
|-----------------|-------------------|---|
| 2004            | 2.0               | Enhanced Data Rate                            |
| 2007            | 2.1               | Secure Simple Pairing                         |
| 2009            | 3.0               | High Speed with 802.11 Wi-Fi Radio            |
| 2010            | 4.0               | Low-energy protocol                           |
| 2013            | 4.1               | Indirect IoT device connection                |
| 2014            | 4.2               | IPv6 protocol for direct internet connection  |
| 2016            | 5.0               | 4x range, 2x speed, 8x message capacity + IoT |

# Bluetooth Low Energy (BLE) or Bluetooth smart

- What does IoT need?
  - An example: A sport bracelet
    - Small data packet
    - Burst transmission
    - Power consumption sensitive
- Similarities
  - Frequency band
  - Modulation
- Difference - Simplification
  - Smaller duty cycle
  - Shorter connecting time
  - Simpler packets
  - Connectionless advertising



|                      | <b>Bluetooth V2.1</b> | <b>Bluetooth Low Energy</b> |
|----------------------|-----------------------|-----------------------------|
| Standardization Body | Bluetooth SIG         | Bluetooth SIG               |
| Range                | ~30 m (class 2)       | ~50 m                       |
| Frequency            | 2.4–2.5 GHz           | 2.4–2.5 GHz                 |
| Bit Rate             | 1–3 Mbit/s            | ~200 kbit/s                 |
| Set-Up Time          | <6 s                  | <0.003 s                    |
| Voice Capable?       | Yes                   | No                          |
| Max Output Power     | +20 dBm               | +10 dBm                     |
| Modulation Scheme    | GFSK                  | GFSK                        |
| Modulation Index     | 0.35                  | 0.5                         |
| Number of Channels   | 79                    | 40                          |
| Channel Bandwidth    | 1 MHz                 | 2 MHz                       |

# The emerging benefits of Bluetooth™ 5



Bluetooth 5 with mesh networking can technically support an **unlimited number of devices on a network**.



Bluetooth 5 can deliver up to 10 years' service from a single cell battery.



Bluetooth beacons will be greatly improved by **Bluetooth 5**, giving assets the ability to **transmit longer messages at higher data rates over greater distances**.



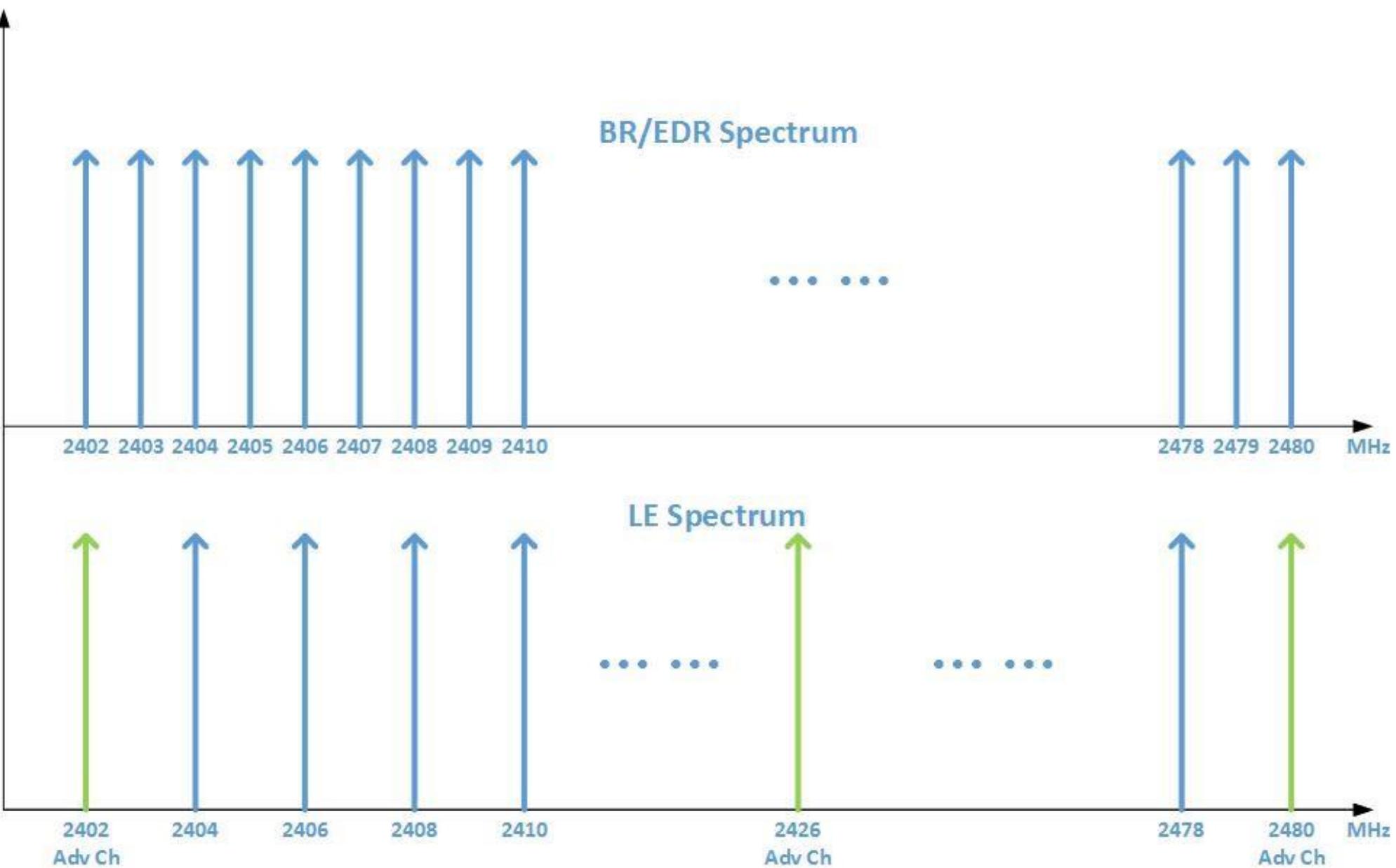
**MOUSER**  
ELECTRONICS

Link to webinar: <http://mou.sr/RFTechsolutions>

The range of **Bluetooth 5** is up to four times that of its predecessors, meaning you can cover larger areas using fewer devices. And with mesh **network topology enabling every device to connect to every other device, network sizes are technically limitless**.



Thanks to techniques such as channel hopping and slot availability masks, **Bluetooth 5 has better interoperability and coexistence with other wireless technologies**.

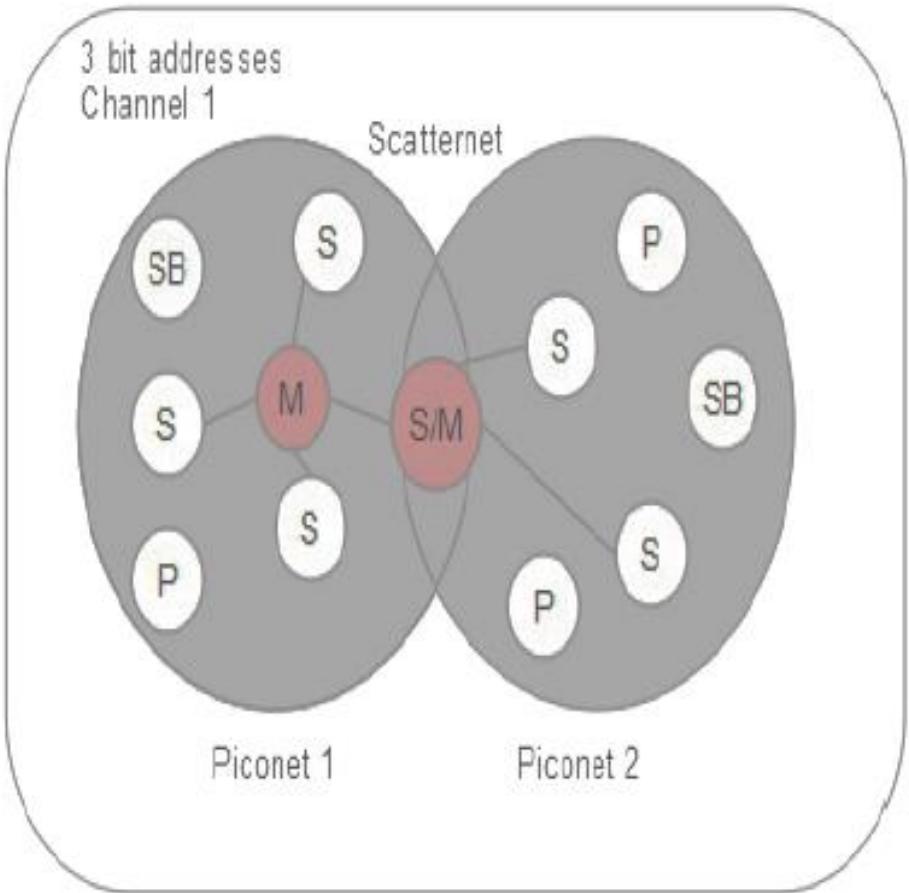


# Piconet and Scatternet

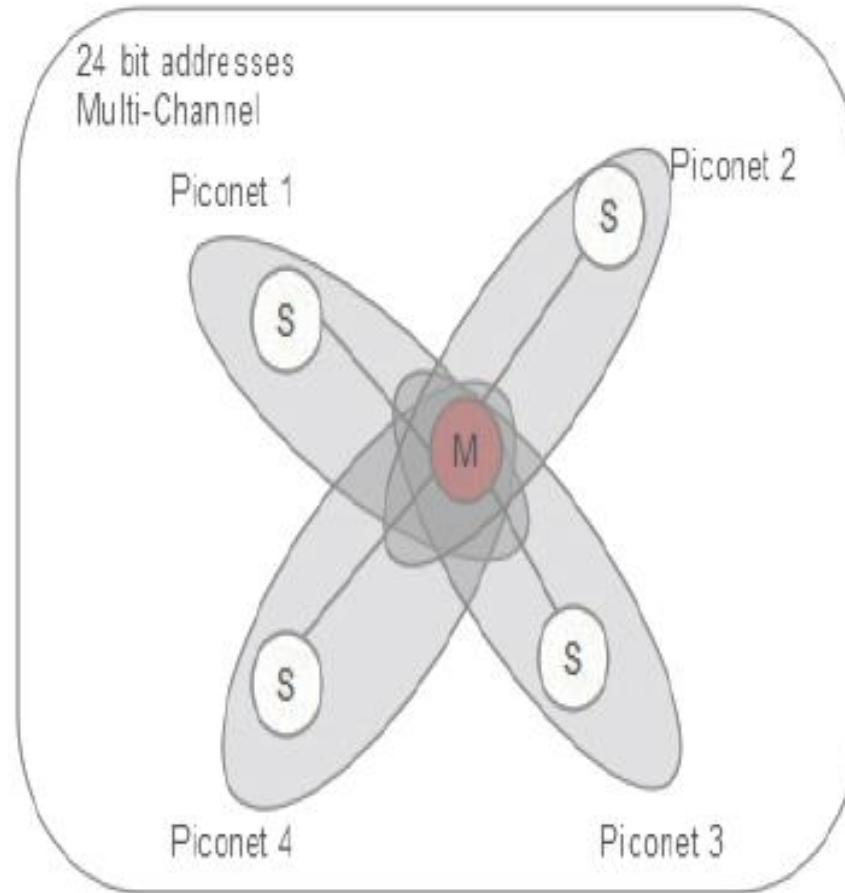
3 bit addressing  
7 slaves  
with 1 master

SB- standby mode  
P- Parked mode

Classic Bluetooth Piconet and Scatternet



BLE Piconet

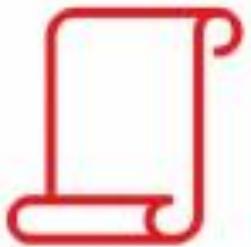


7 bit addressing  
1 slave/  
piconet  
Many piconets  
with 1 master

Bluetooth  
V4.2



Bluetooth  
V5.0



Larger  
Advertising

Increased  
Range (4x)

Improved  
Speed (2x)

Stronger  
Robustness

Mesh  
Topology



# Three PHYs in Bluetooth 5

How to Achieve Ranges of over 1 Km using  
Bluetooth Low Energy

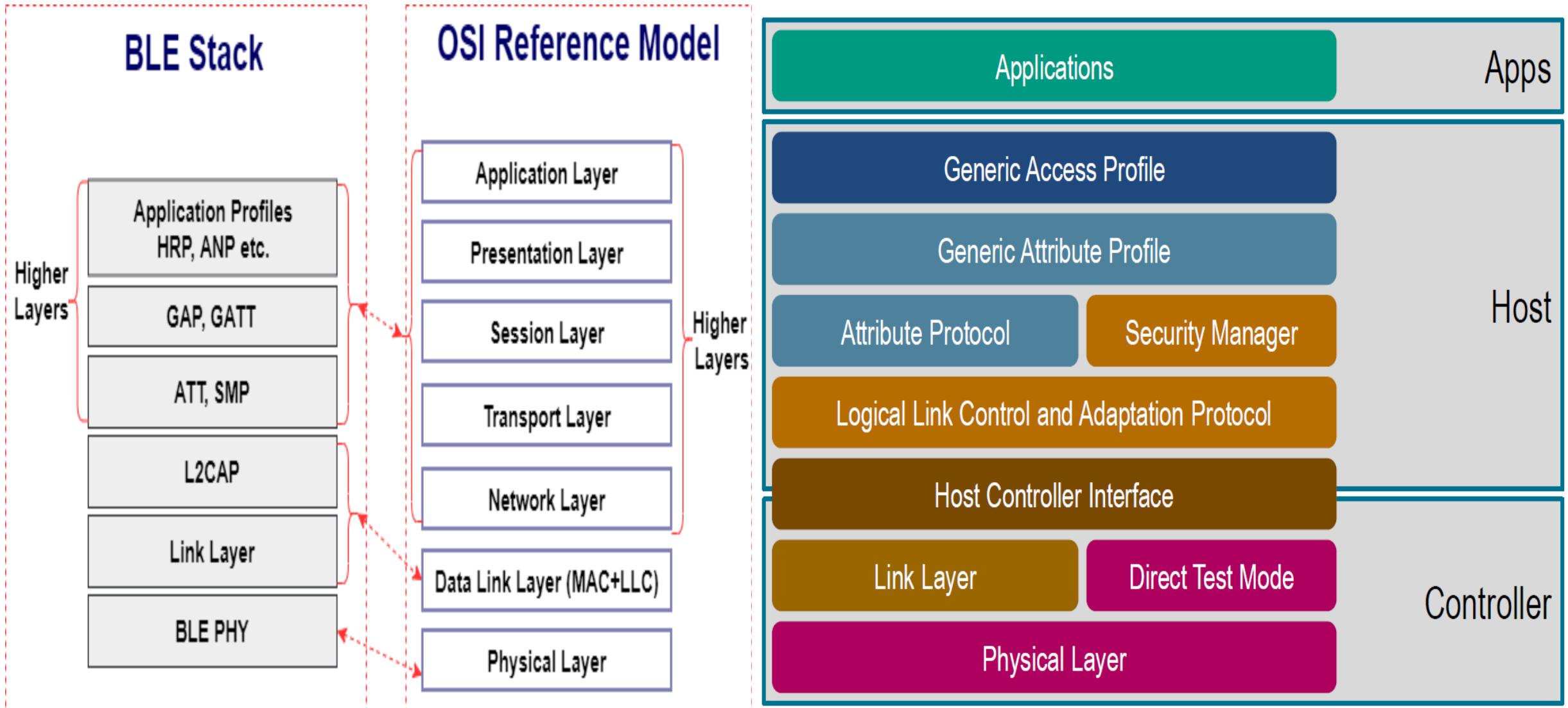
By Mohammad Afaneh | January 6, 2020 | 1 ●

| PHY      | Modulation scheme   | Coding scheme |            | Data rate            |
|----------|---------------------|---------------|------------|----------------------|
|          |                     | Access Header | Payload    |                      |
| LE 1M    | 1 Msym/s modulation | Uncoded       | Uncoded    | 1 Mb/s               |
| LE 2M    | 2 Msym/s modulation | Uncoded       | Uncoded    | 2 Mb/s               |
| LE Coded | 1 Msym/s modulation | S=8           | S=8<br>S=2 | 125 kb/s<br>500 kb/s |

4 times Range

LE 1M uses a frequency deviation of at least 185 kHz.  
LE 2M uses a frequency deviation of at least 370 kHz.

# Protocol Stack of Bluetooth LE



**HCI** layer provides communication between the host and controller through a standardized interface

**L2CAP** layer provides data encapsulation services to the upper layers, allowing for logical end-to-end communication of data

**Security Manager layer** defines the methods for pairing and key distribution, and provides functions for the other layers of the protocol stack to securely connect and exchange data with another device

**Generic Access Profile (GAP)** layer handles device discovery and connection-related services for the device

**Generic Attribute Profile (GATT)** layer is a service framework that defines the sub-procedures for using ATT.

**ATT** layer allows a device to expose certain pieces of data or *attributes*, to another device.

## Generic Access Profile GAP

### ❑ Broadcasting: No connection

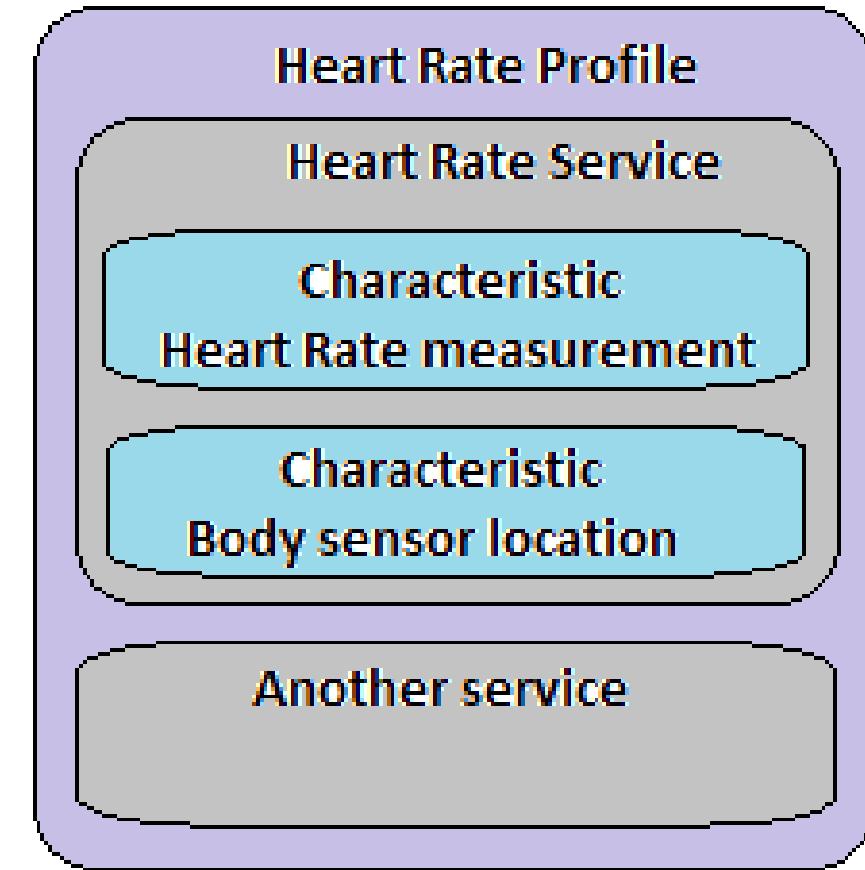
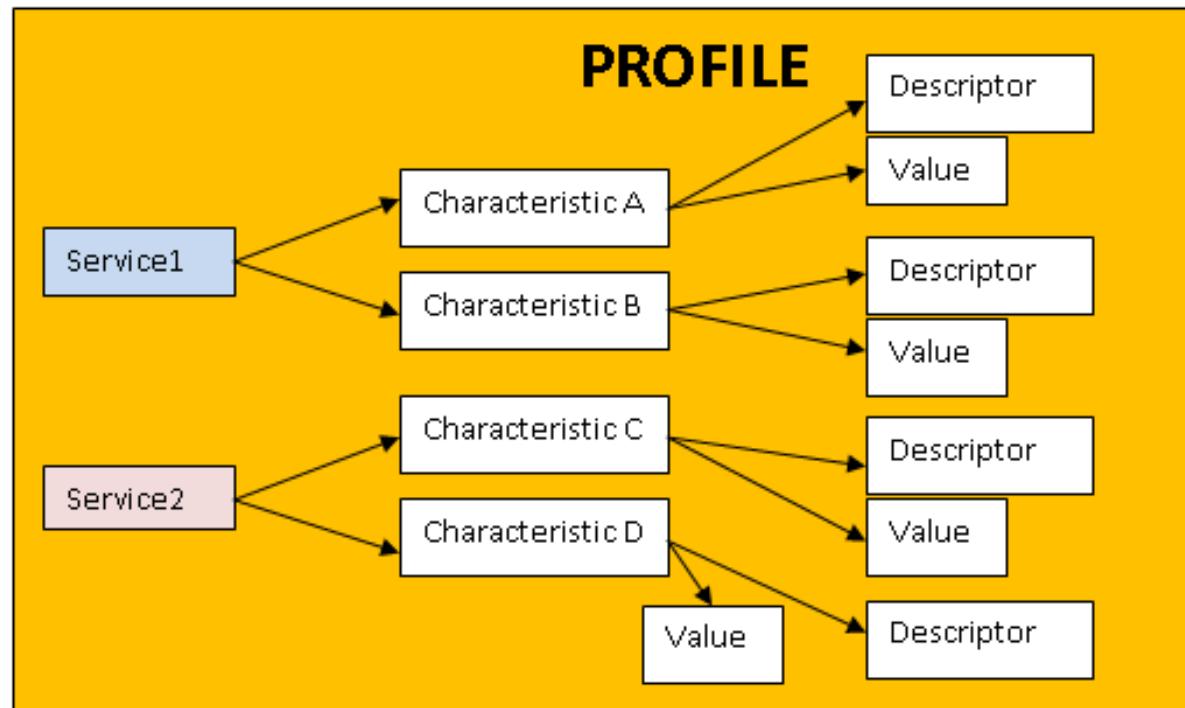
- **Broadcaster:** A device that broadcasts public advertising data packets, such as how long a button has been pressed.
- **Observer:** A devices that listens to the data in the advertising packets sent by the broadcaster. No connection happens between the broadcaster and observer.

### ❑ Connecting: Explicitly connect and handshake to transfer data.

- **Peripheral:** A device that advertises its presence so central devices can establish a connection. After connecting, peripherals no longer broadcast data to other central devices and stay connected to the device that accepted connection request.
- **Central:** A device that initiates a connection with a peripheral device by first listening to the advertising packets. A central device can connect to many other peripheral devices.

| GAP Role       | Connectionless  | Connection-oriented  |
|----------------|---|--|
| <b>Active</b>  | <p><b>Broadcaster</b></p> <ul style="list-style-type: none"> <li>• An Advertiser</li> <li>• Transmit only</li> <li>• Periodically sends advertising data packets</li> <li>• Does not allow connection</li> <li>• <i>Example: TILE/iBeacons broadcasting ID/location data</i></li> </ul> | <p><b>Peripheral</b></p> <ul style="list-style-type: none"> <li>• A Follower</li> <li>• Advertises to establish a connection</li> <li>• Allows single connection to central peer</li> <li>• <i>Example: Bluetooth headphones in pairing mode</i></li> </ul>  |
| <b>Passive</b> | <p><b>Observer</b></p> <ul style="list-style-type: none"> <li>• A Scanner</li> <li>• Receive only</li> <li>• Looks for advertising data packets</li> <li>• Does not initiate connection</li> <li>• <i>Example: Apps receiving ID/location data for user display</i></li> </ul>          | <p><b>Central</b></p> <ul style="list-style-type: none"> <li>• An Initiator</li> <li>• Looks for advertising to initiate a connection</li> <li>• Allows multiple connections to peripheral peers</li> <li>• <i>Example: Smartphone Bluetooth settings app searching for connectable devices</i></li> </ul> |

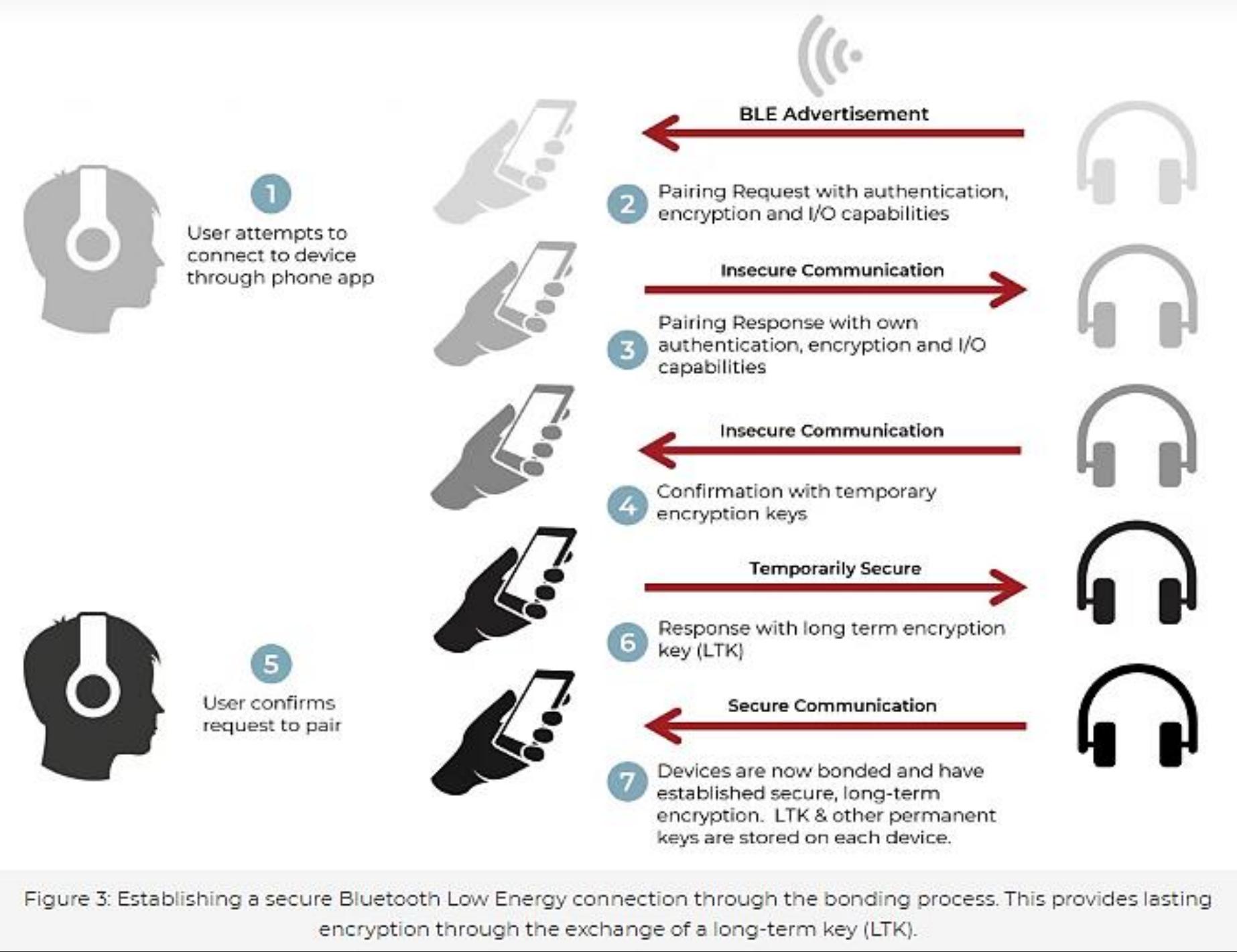
# Generic Attribute Profile



<https://www.bluetooth.com/specifications/gatt>

## Security in Bluetooth Low Energy

- No security for initial phase of pairing
- Key generation uses **long-term key (LTK)** based on an **elliptical-curve Diffie Hellman (ECDH)** public key cryptography.
- The master and slave generate ECDH public-private key pairs and exchange public portion of their respective pairs
- BLE randomizes 48-bit address:
  - **Random static private address**
  - **Random private resolvable - Identity Resolving Key (IRK)** is exchanged between the two devices.
  - **Random private non-resolvable:** The device address is simply a random number



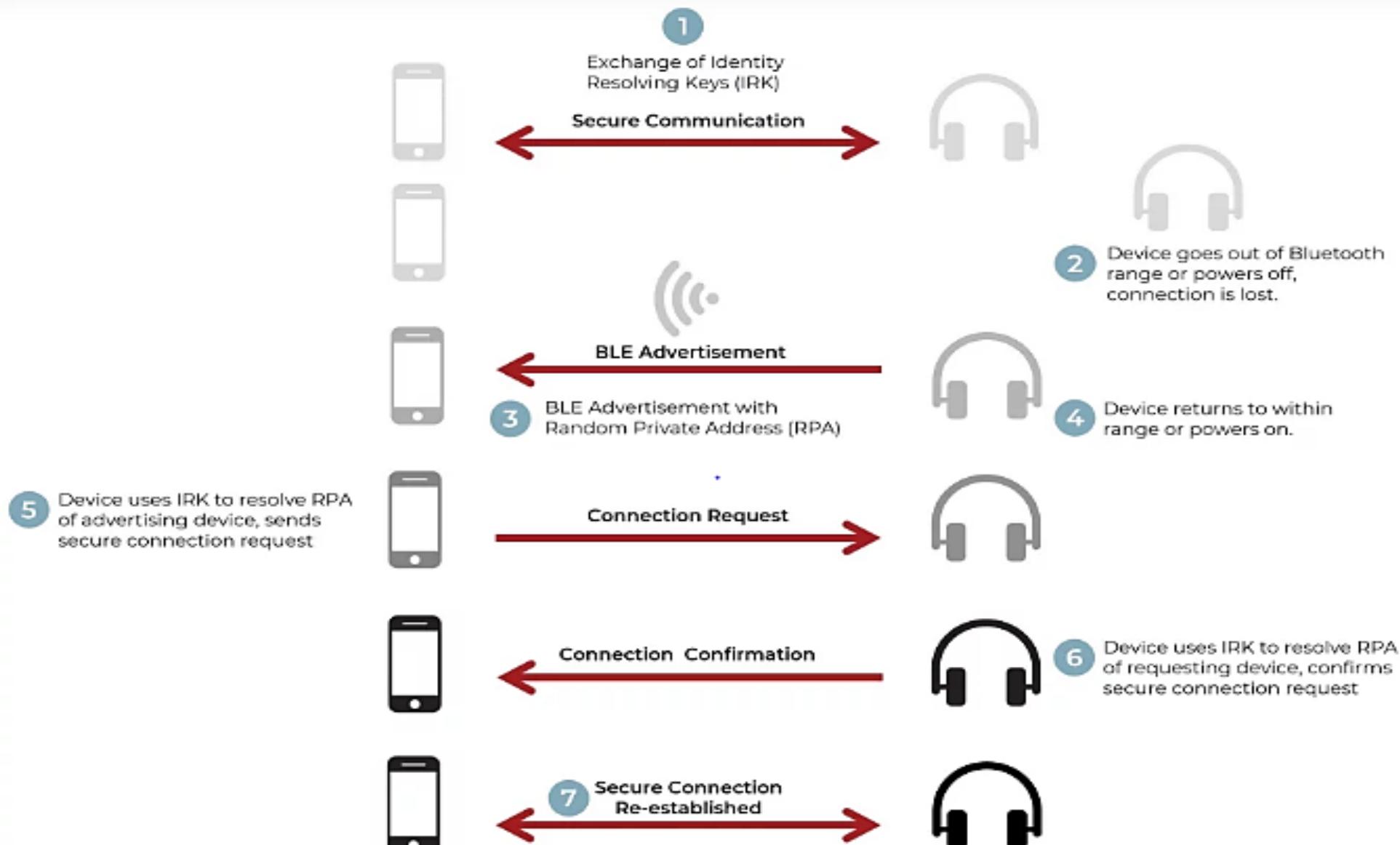


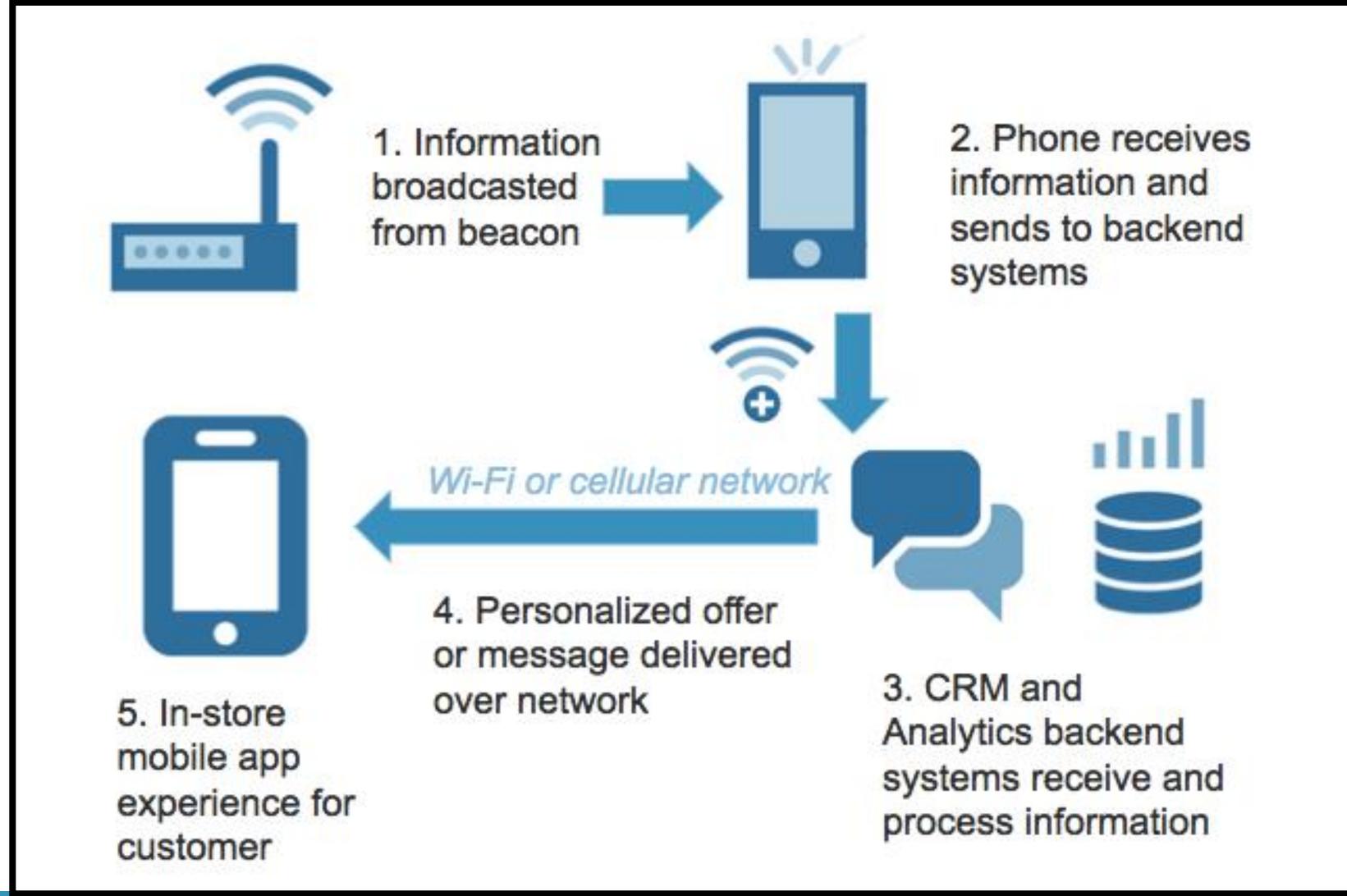
Figure 4: Establishing Bluetooth Low Energy privacy through the exchange and storage of an identity resolving key (IRK).  
The IRK is used to authenticate the devices upon resumption of a BLE connection.

| Application scenario | Audio stream application   | Data transmission application   | Location services application                                  | Device network application                               |
|----------------------|--|---|--|--|
| Communication mode   | Wireless headphones<br>Wireless speaker<br>Vehicle-mounted entertainment | Sports and fitness equipment<br>Medical and health equipment<br>Peripherals and accessories | Beacon services<br>Indoor navigation service<br>Asset tracking | Control system<br>Monitoring system<br>Automation system |
| Radio frequency mode | One-to-one   | One-to-one  | One-to-many (broadcast)  | Many-to-many (mesh)                                      |
|                      | Classic Bluetooth BR/EDR   |   | Bluetooth low energy (Bluetooth LE)                            |  |

# Bluetooth Beacon

Eddystone by Google  
iBeacon by Apple

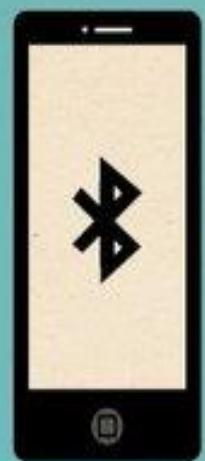
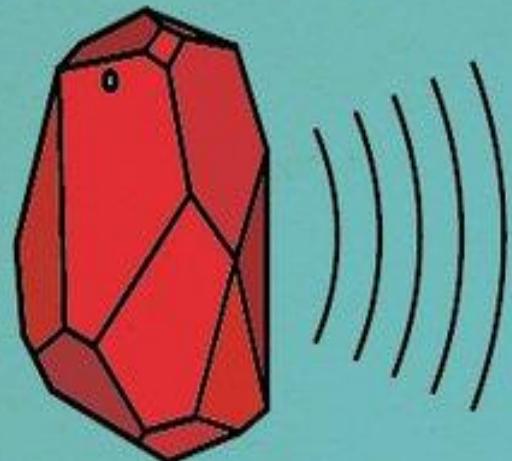
Beaconing is Bluetooth devices in LE mode to advertise on some periodic basis.



Beacon Technology

<https://www.youtube.com/watch?v=2YorsgulwdU>

# HOW BEACON TECHNOLOGY WORKS



Retailers strategically place beacons around their store.

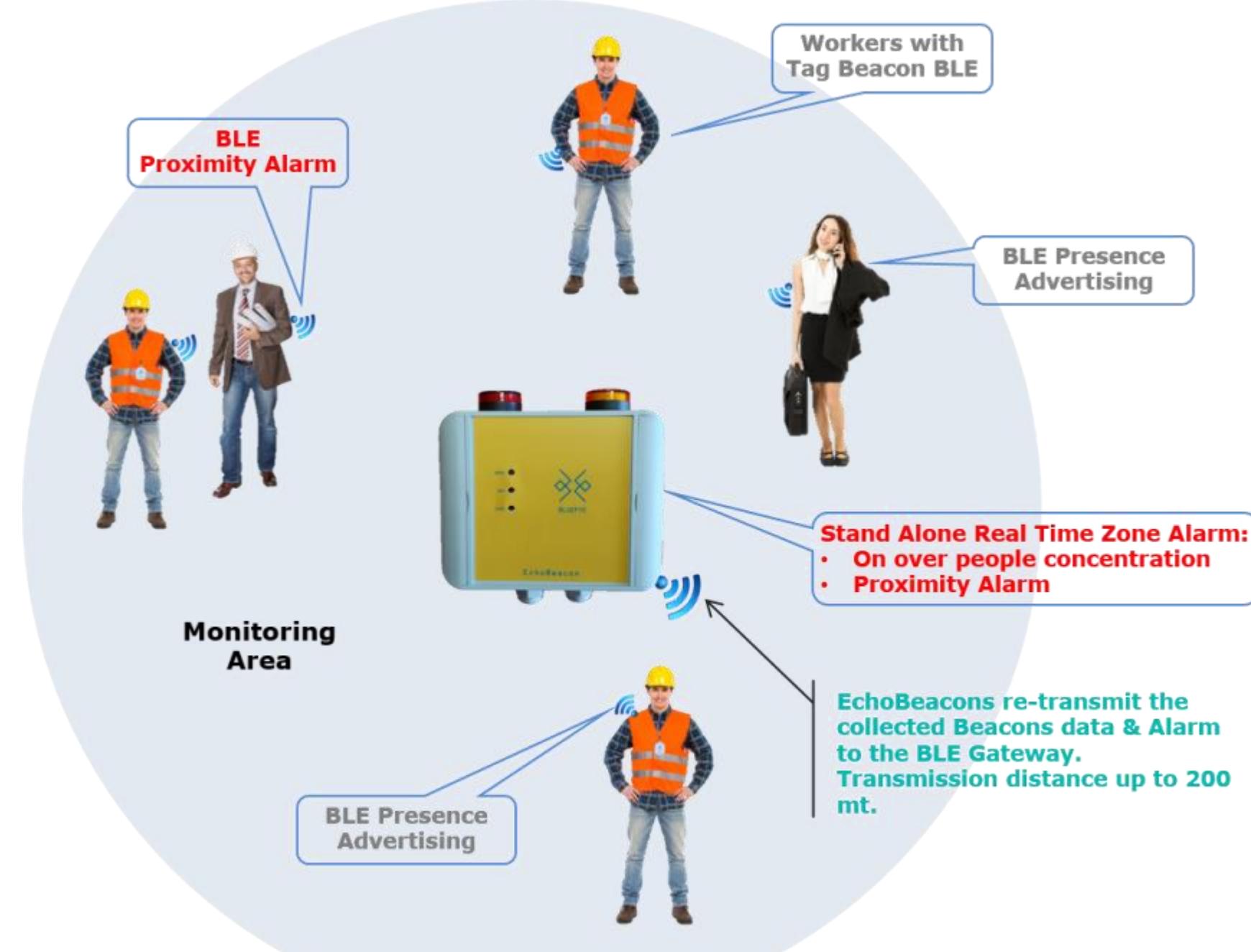
The Beacons connect to a customer's Bluetooth enabled smartphone app.

It sends a signal to the phone and the app is opened.

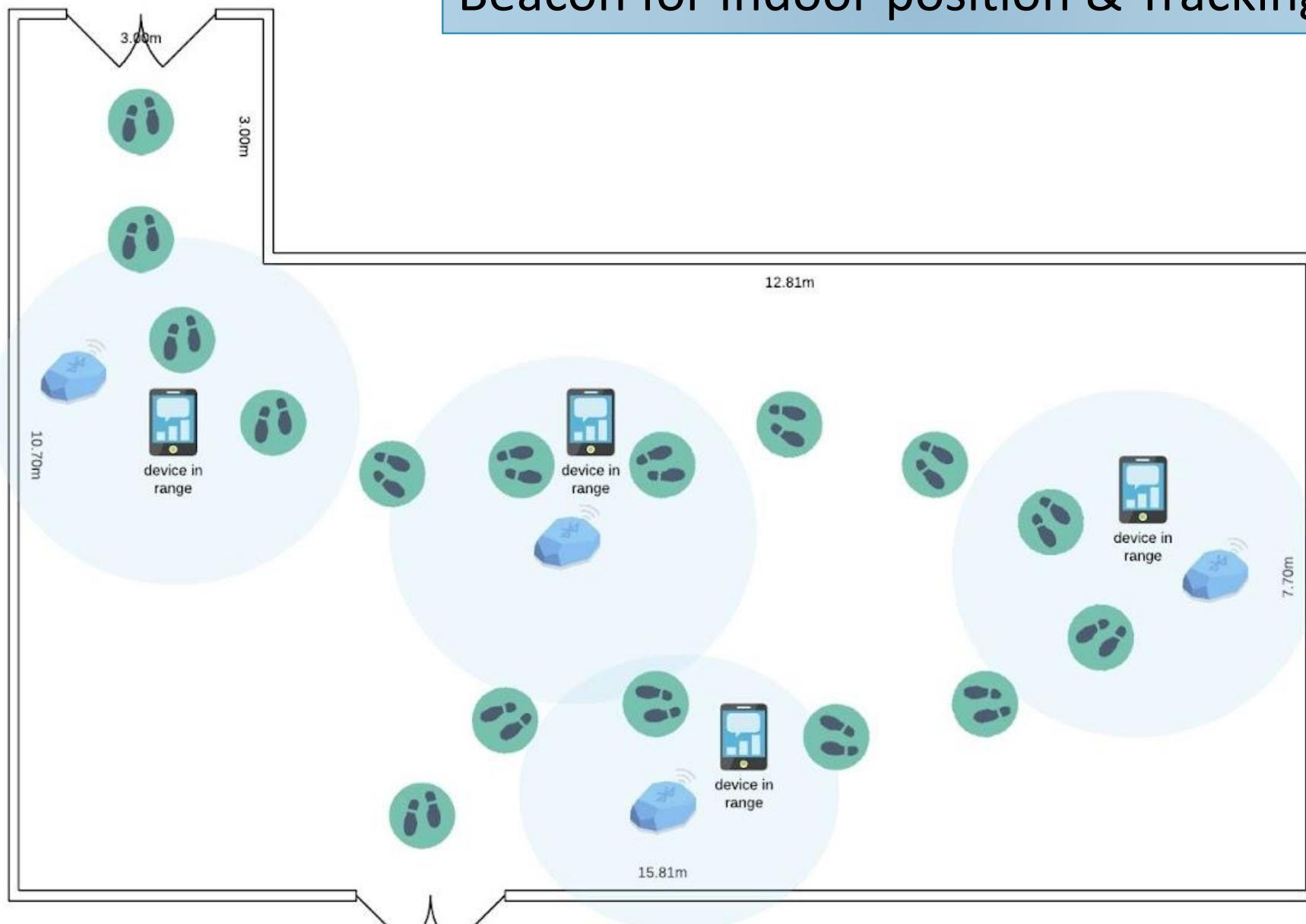
The retailer can provide the customer with a wealth of information.



# Beacons for social distancing



# Beacon for Indoor position & Tracking



## Calculating Battery life \_ A case study

Assume an iBeacon is advertised every 500 ms and the packet length is 31 bytes. The device uses a CR2032 coin cell battery rated at 220mAh at 3.7V. The beacon electronics consume 49uA at 3V. Use 0.7 factor or battery power decay. Find life of the battery.

Power consumption =  $49\text{uA} \times 3\text{V} = 0.147\text{mW}$

Bytes per second =  $31 \times (1 \text{ second}/500 \text{ ms}) \times 3 \text{ channels} = 186 \text{ bytes/second}$

Bits per second =  $186 \text{ bytes/second} \times 8 = 1488 \text{ bits/second}$

Energy per bit =  $0.147 \text{ mW} / (1488 \text{ bits/second}) = 0.098 \text{ uJ/bit}$

Energy used for each advertisement =  $0.098 \text{ uJ/bit} \times 31 \text{ bytes} \times 8 \text{ bits/byte} = 24.30 \text{ uJ/advertisement}$

Energy stored in battery:  $220\text{mAh} \times 3.7\text{V} \times 3.6 \text{ seconds} = 2930 \text{ J}$

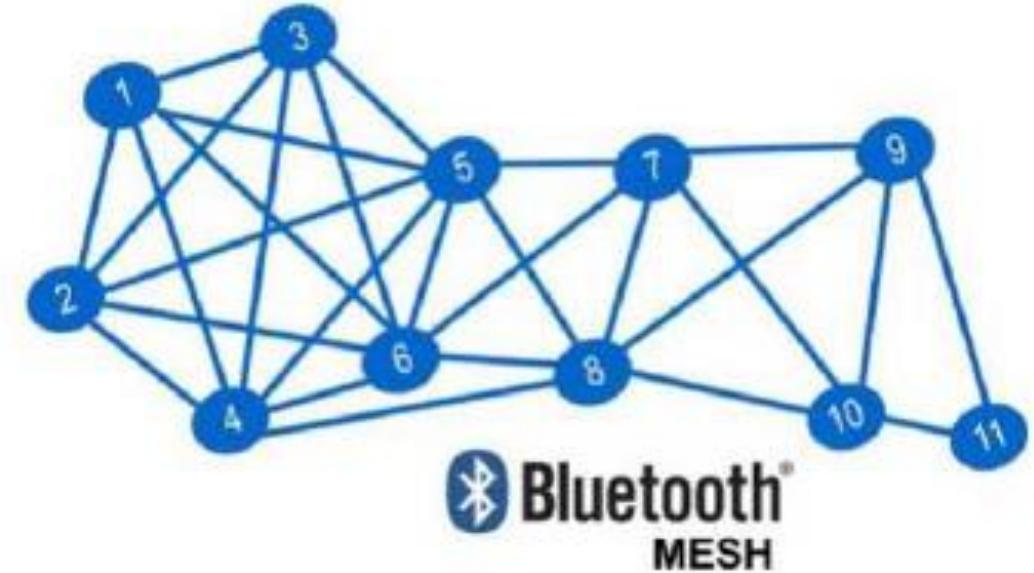
Life of battery =  $(2930 \text{ J} \times (1,000,000 \text{ uJ/J})) / ((24.30 \text{ uJ/advertisement}) \times (1 \text{ advertisement} / 0.5 \text{ seconds})) \times 0.7$   
= 42,201,646 seconds = 488 days = 1.3 years

# Bluetooth Mesh

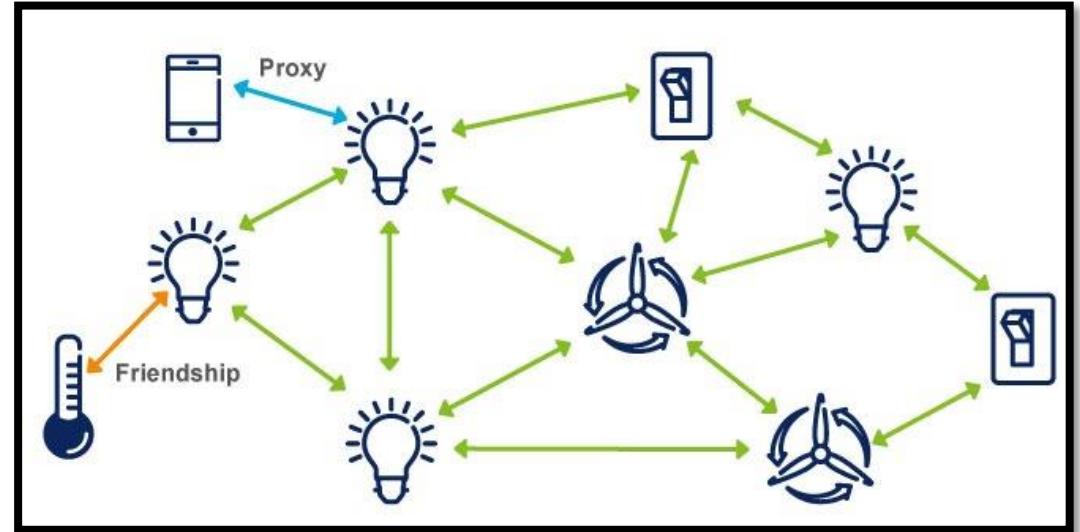
BLE – One to one communication

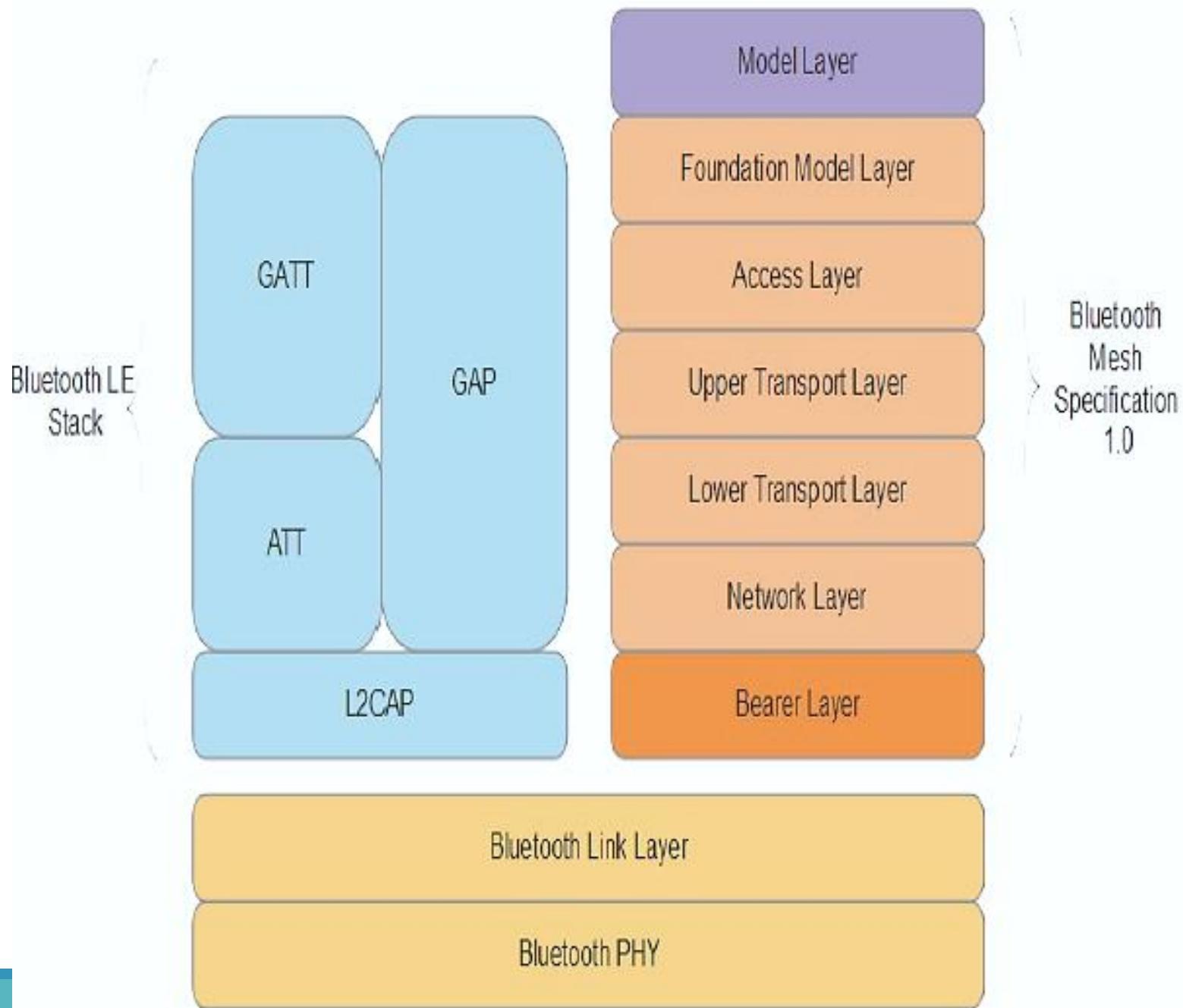
Bluetooth beacon – One to many

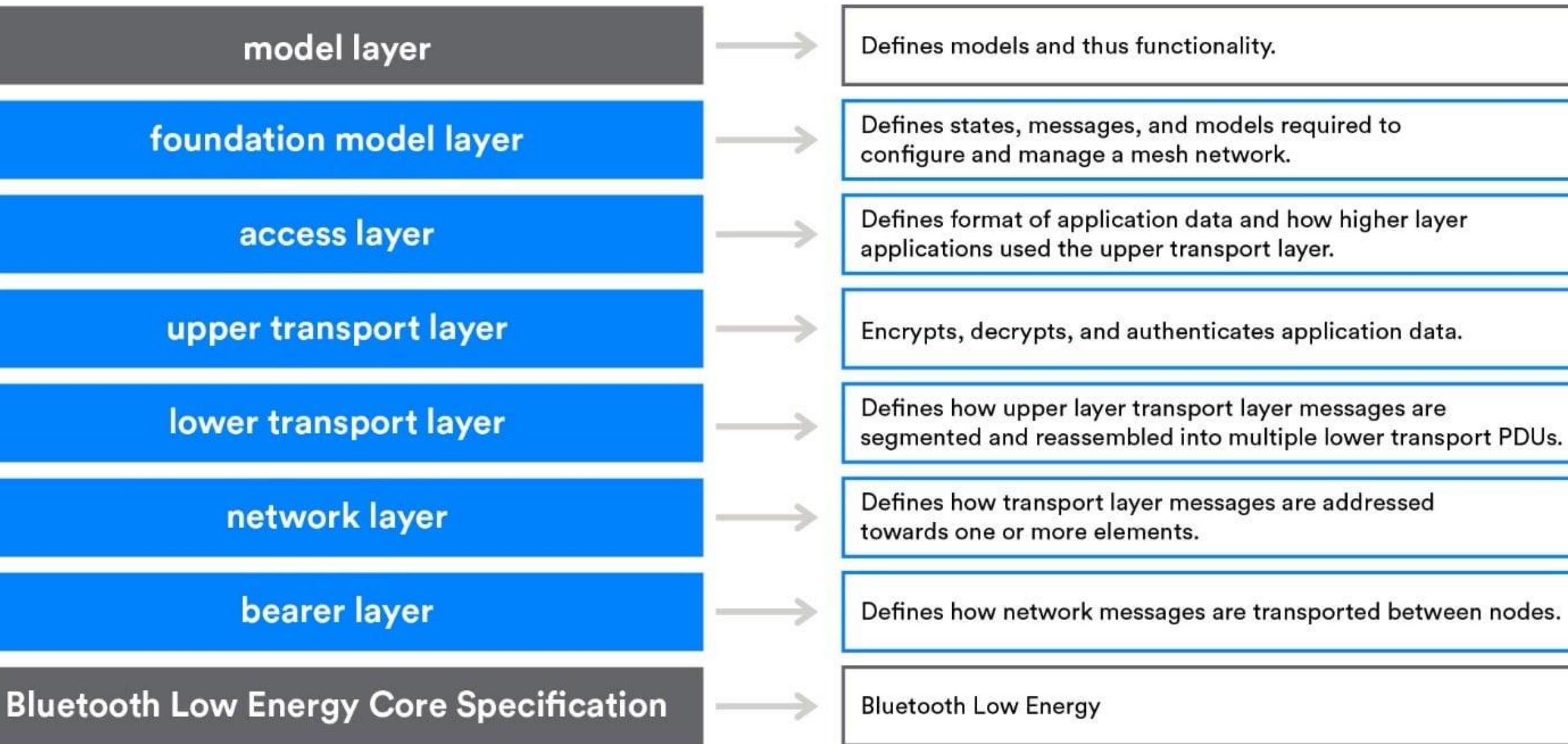
Bluetooth Mesh – Many to Many



Mesh – The devices are able to relay messages to other devices so that the end-to-end communication range is extended far beyond the radio range of each individual node







**Models:** Implements behaviors, states, and bindings on one or more model specifications.

**Foundation models:** Configuration and management of the mesh network.

**Access layer:** Defines format of application data, encryption process, and data verification.

**Upper transport layer:** Manages the authentication, encryption, and decryption of data passing to and from the access layer. Transports control messages such as friendships and heartbeats.

**Lower transport layer:** Performs **segmentation and reassembly (SAR)** of fragmented PDUs if necessary.

**Network layer:** Manages the various address types and supports many bearers.

**Bearer layer:** Defines how mesh PDUs are handled.

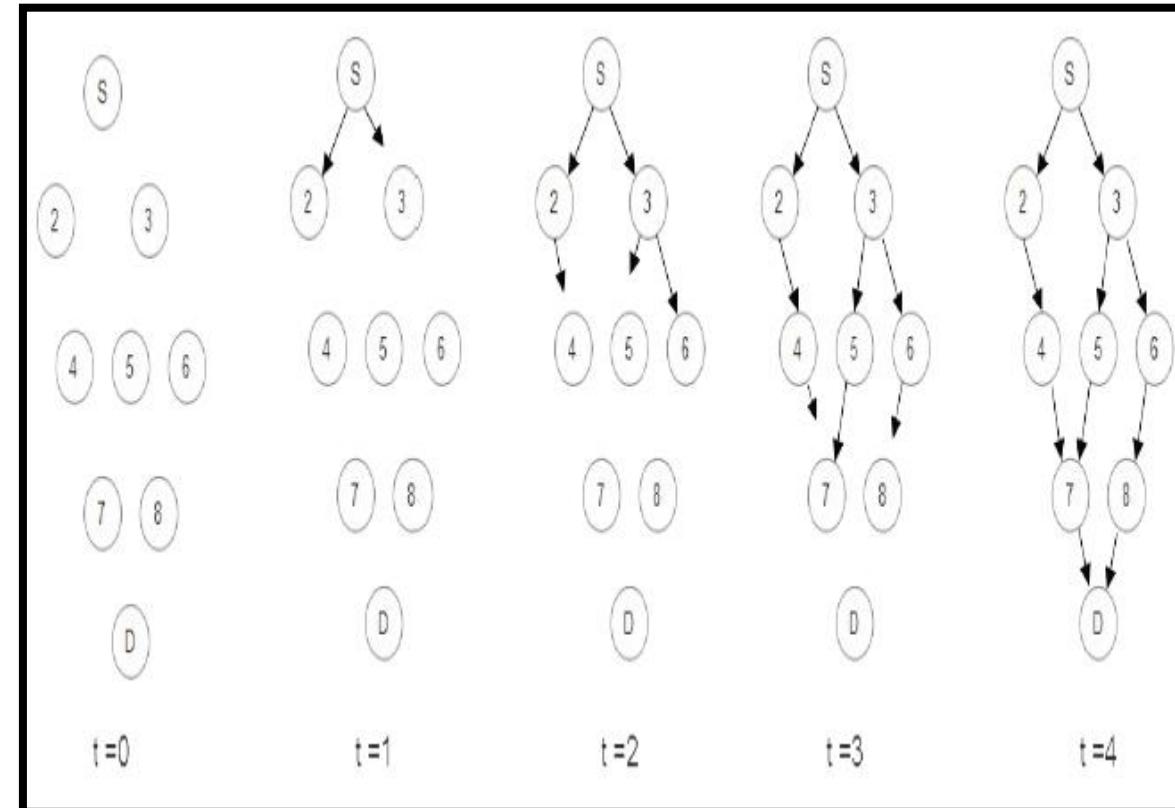
Two types of PDUs are supported: advertising bearer and GATT bearer.

The advertising bearer handles the transmission and reception of mesh PDUs, while the GATT bearer provides a proxy for devices that don't support the advertising bearer.

**BLE:** The complete Bluetooth LE specification.

# Bluetooth Mesh Topology

- Based Flooding network concept
- Flooding delivers the message based on routing table
- No central manager required ( compared to Wi-Fi)
- Tree based routing needs central controller
- Adaptive routing table - Proactive and reactive routing tables (Similar to WSN)
- Issues: bandwidth waste, congestion, duplication
- Time to live field in every packet



## Bluetooth Mesh – Type of Nodes

Provisioning is a secure procedure which results in an unprovisioned device possessing a series of encryption keys and being known to the Provisioner device.

**Nodes:** These are Bluetooth devices that have been previously provisioned and are members of a mesh.

**Unprovisioned devices:** These are devices with the potential to join a mesh fabric that is not yet part of a mesh and has not been provisioned.

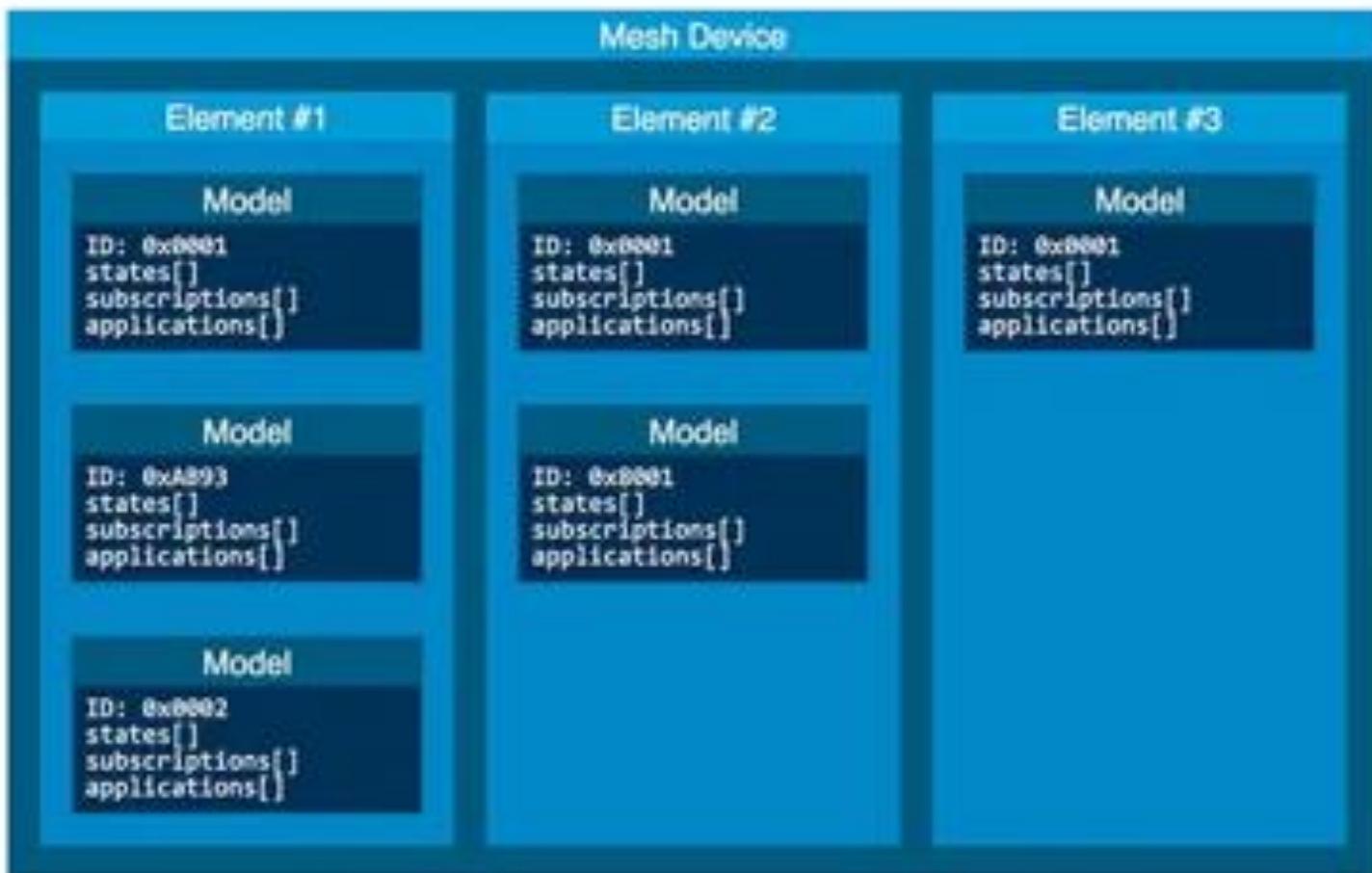
**Elements:** A node with multiple constituent parts. Each part can be independently controlled and addressed. An example could be a Bluetooth node with temperature, humidity, and lumens sensors. This would be a single node (sensor) with three elements.

**Mesh gateway:** A node that can translate messages between the mesh and a non-Bluetooth technology.

## Node, Element, Model and State



- Composed of entities defining functionality of the node and condition of element.
- Defines and implements functionality of node
- Defines state/condition of an Element



# Bluetooth Mesh – Role of Nodes

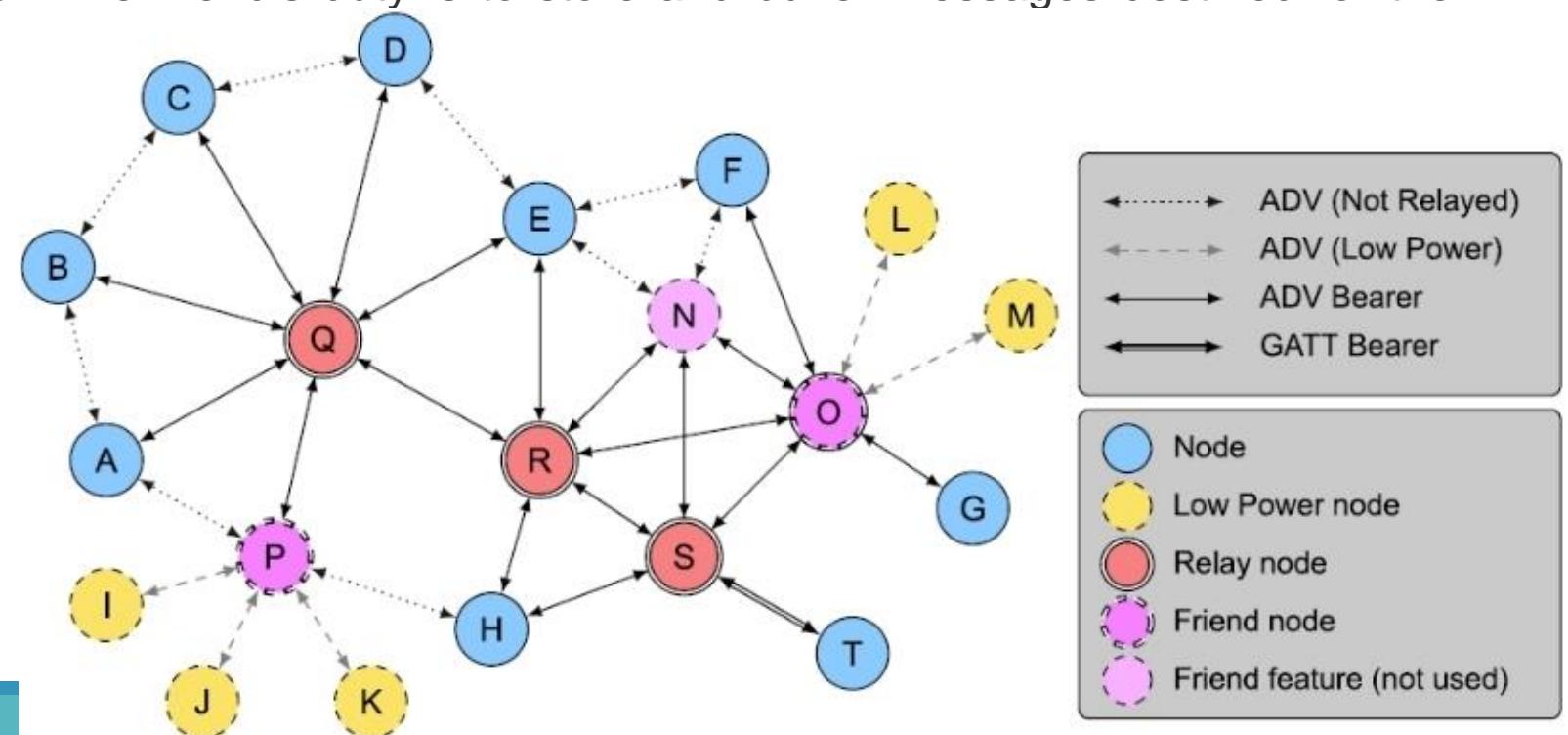
**Relay:** A node that supports relay is termed a *relay node* and can retransmit messages received.

**Proxy:** Allows for Bluetooth LE devices that do not support Bluetooth mesh natively to interact with nodes on the mesh.

**Low power:** Some nodes on the mesh need to obtain extremely low levels of power consumption. That type of device cannot be placed in a listening mode. The node enters a role termed the **low power node (LPN)**, which pairs it with a friend node. The LPN enters a deep sleep state and polls the associated friend for any messages that may have arrived while it was sleeping.

**Friend:** The friend node is associated with the LPN but is not necessarily power constrained like an LPN. A friend may use a dedicated circuit or wall power. The friend's duty is to store and buffer messages destined for the LPN until the LPN.

- Cache massages
- Time to Live field
- Heartbeat message



## Bluetooth Mesh – Addressing

**Unicast addressing:** Uniquely identifies a single element in the mesh. The address is assigned during the provisioning process.

**Group addressing:** This is a form of multicast addressing that can represent one or more elements.

**Virtual addressing:** An address can be assigned to more than one node and more than one element. Virtual addressing uses a 128-bit UUID.

The Bluetooth mesh protocol starts with 384-byte long messages that are segmented into 11-byte parcels. All communication in a Bluetooth mesh is message-orientated.

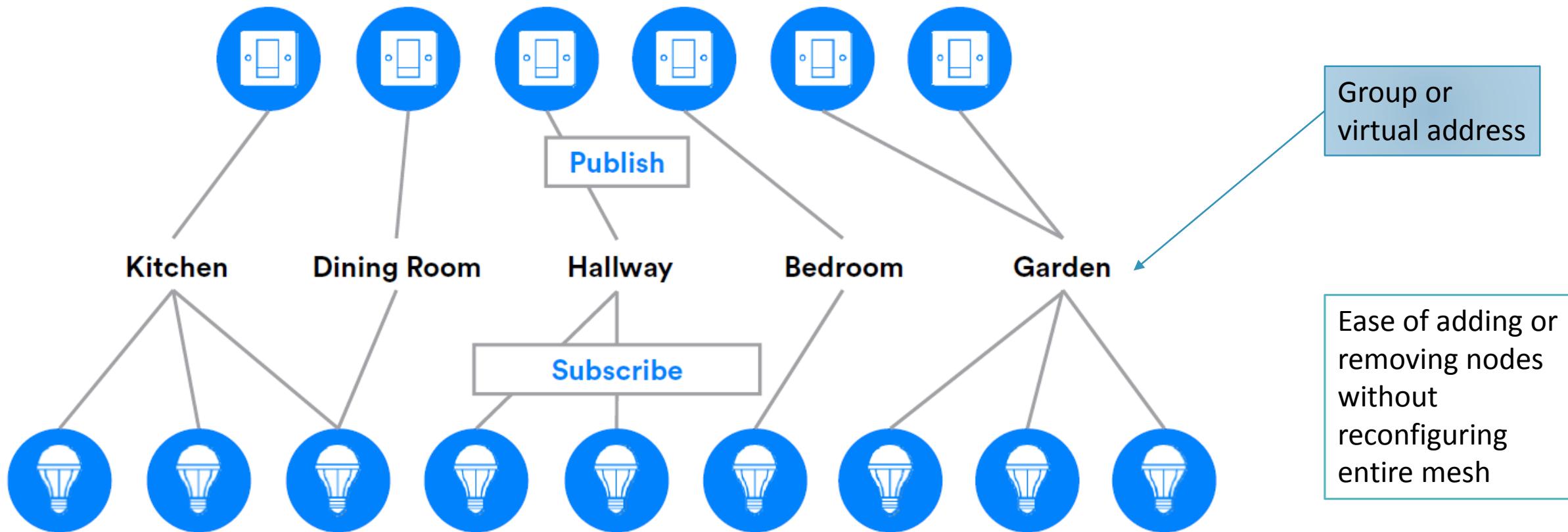
There are two forms of messages:

**Acknowledged messages:** These require a response from node(s) that receive the message. The acknowledgment also includes data that the originator requested in the original message. Therefore, this acknowledged message serves dual purposes.

**Unacknowledged messages:** These do not require a response from the receiver.

# Bluetooth Mesh – Publish-Subscribe

- The act of sending a message is known as publishing.
- Nodes are configured to select messages sent to specific addresses for processing, and this is known as subscribing.



## Bluetooth Mesh – Provisioning

- An unprovisioned device broadcasts a mesh beacon advertising packet.
- The provisioner sends an invitation to the device.
- The provisioner and device exchange public keys.
- The unprovisioned device outputs a random number to the user. The user enters the digits (or identity) into the provisioner and a cryptographic exchange starts to complete the authentication phase.
- A session key is derived by each of the two devices from the private key and the exchanged public keys.
- The device changes state from an unprovisioned device to a node and is now in possession of the NetKey, a unicast address, and a mesh security parameter called the IV index





# Zigbee



- ZigBee is a technological standard designed for control and sensor networks
- Based on the IEEE 802.15.4 Standard
- Created by the ZigBee Alliance –
  - Organization defining global standards for reliable, cost-effective, low power wireless applications
  - A consortium of end users and solution providers,
  - Developing applications and network capability utilizing the 802.15.4 packet delivery mechanism
- Zigbee is proprietary and closed standard. It requires a licensing fee and agreement provided by the Zigbee Alliance

# ZIGBEE PROMOTERS

STMicroelectronics



# ZigBee and Bluetooth Comparison

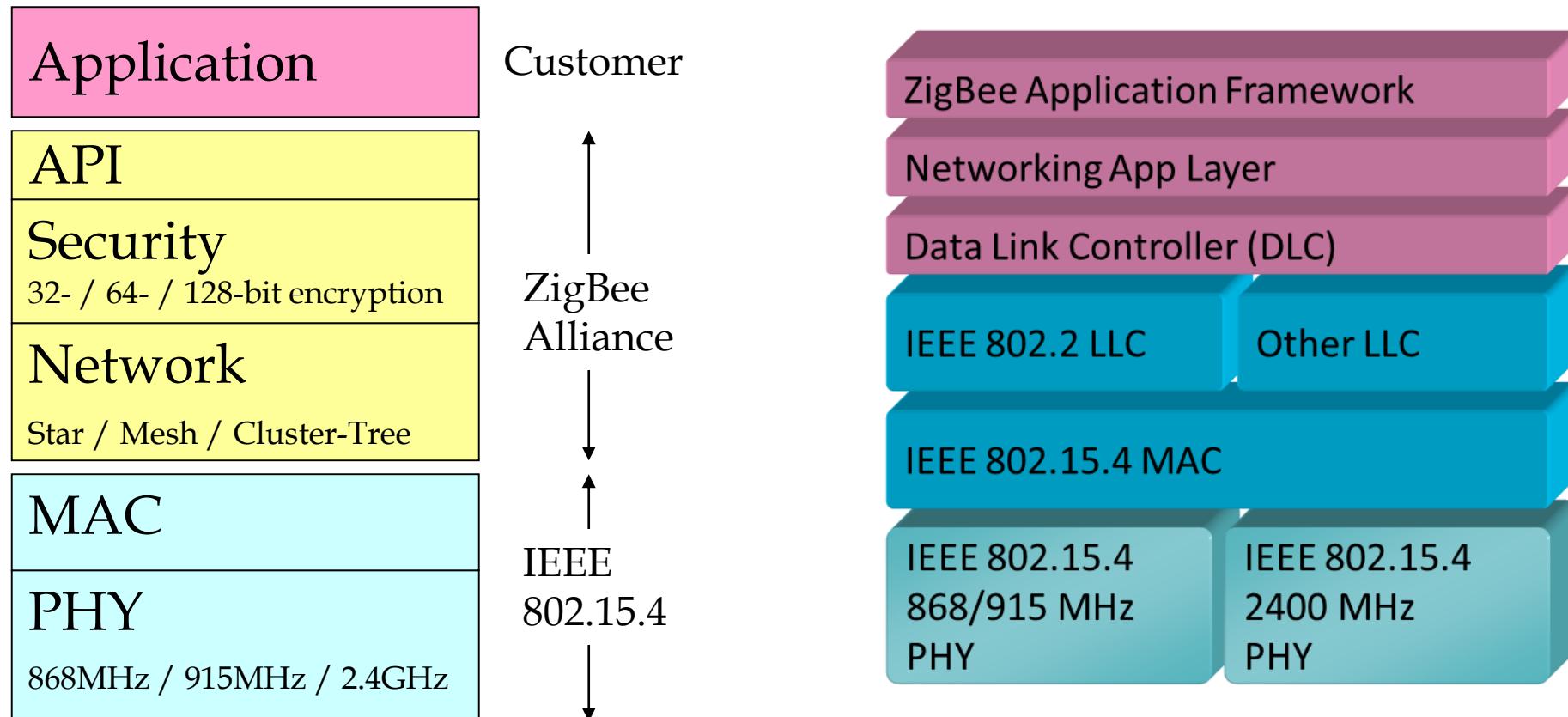
| Feature(s)    | Bluetooth                        | ZigBee                             |
|---------------|----------------------------------|------------------------------------|
| Power Profile | days                             | years                              |
| Complexity    | Complex                          | Simple                             |
| Nodes/Master  | 7                                | 64000                              |
| Latency       | 10 seconds                       | 30 ms – 1s                         |
| Range         | 10m                              | 70m ~ 300m                         |
| Extendibility | No                               | Yes                                |
| Data Rate     | 1 Mbps                           | 250 Kbps                           |
| Security      | 64bit, 128bit                    | 128bit AES and Application Layer   |
| Optimizes for | Large packets over small network | Smaller packets over large network |

## ZigBee and Bluetooth Comparison

### *Optimized for different applications*

- ZigBee
  - Smaller packets over large network
  - Mostly Static networks with many, infrequently used devices
  - Home automation, toys, remote controls, etc.
- Bluetooth
  - Larger packets over small network
  - Ad-hoc networks
  - File transfer
  - Screen graphics, pictures, hands-free audio, Mobile phones, headsets, PDAs, etc.

# ZigBee/IEEE 802.15.4 Stack Architecture



|             |          |         |          |               |          |             |
|-------------|----------|---------|----------|---------------|----------|-------------|
| Application | ZigBee   |         |          | Wireless HART | MiWi     | ISA 100.11a |
| Network     |          | 6LoWPAN |          |               |          |             |
| MAC         | 802.15.4 |         | 802.15.4 | 802.15.4      | 802.15.4 | 802.15.4    |
| PHY         |          |         |          |               |          |             |

Used by several “Internet of Things” protocols:  
 ZigBee, 6LowPAN, Wireless HART, MiWi, and ISA 100.11a

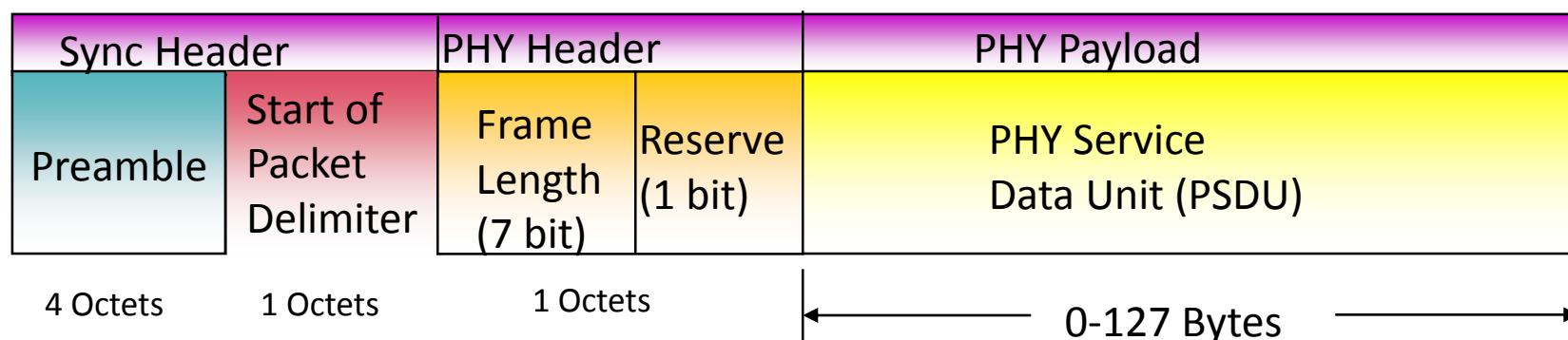
# IEEE 802.15.4 Physical Layer

## PHY functionalities:

- Activation and deactivation of the radio transceiver
- Energy detection within the current channel
- Link quality indication for received packets
- Clear channel assessment for CSMA-CA
- Channel frequency selection
- Data transmission and reception

## PHY packet fields

- Preamble (32 bits) – synchronization
- Start of packet delimiter (8 bits) – shall be formatted as “11100101”
- PHY header (8 bits) – PSDU length
- PSDU (0 to 127 bytes) – data field

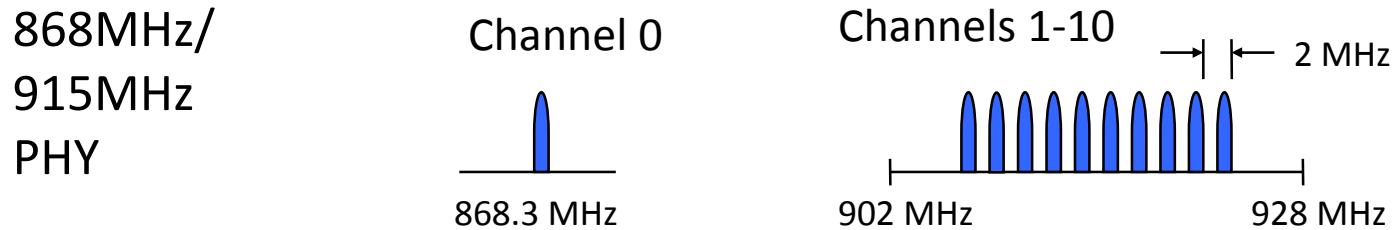


## Operating frequency bands

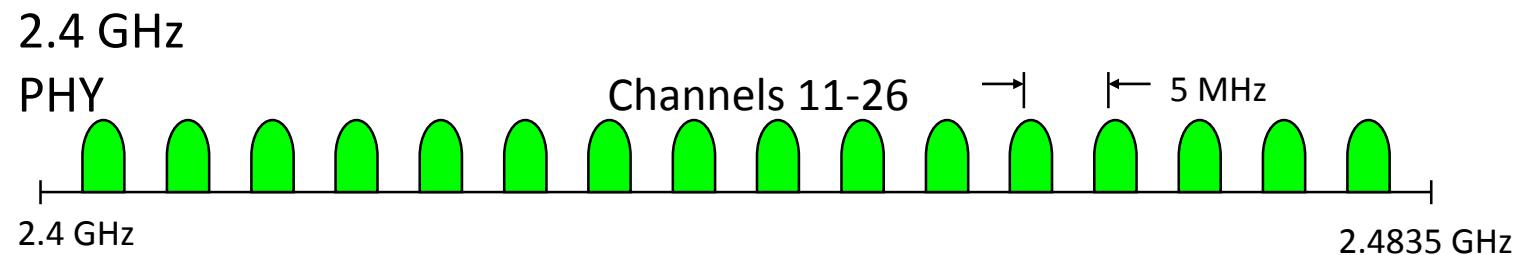
### 802.15.4 PHY

The standard specifies two PHYs :

- 868 MHz/915 MHz direct sequence spread spectrum (DSSS) PHY (11 channels)
  - 1 channel (20Kb/s) in European 868MHz band
  - 10 channels (40Kb/s) in 915 (902-928)MHz ISM band



- 2450 MHz direct sequence spread spectrum (DSSS) PHY (16 channels)
  - 16 channels (250Kb/s) in 2.4GHz band



## OPTIONS FOR FREQUENCY ASSIGNMENTS

| Geographical regions | Europe           | Americas       | Worldwide         |
|----------------------|------------------|----------------|-------------------|
| Frequency assignment | 868 to 868.6 MHz | 902 to 928 MHz | 2.4 to 2.4835 GHz |
| Number of channels   | 1                | 10             | 16                |
| Channel bandwidth    | 600 kHz          | 2 MHz          | 5 MHz             |
| Symbol rate          | 20 ksymbols/s    | 40 ksymbols/s  | 62.5 ksymbols/s   |
| Data rate            | 20 kbits/s       | 40 kbits/s     | 250 kbits/s       |
| Modulation           | BPSK             | BPSK           | Q-QPSK            |

## IEEE 802.15.4 MAC Layer

### Traffic Type

- Periodic data
  - e.g. sensors
- Intermittent data
  - e.g. light switch
- Repetitive low latency data
  - e.g. mouse

### Device Classes

#### Full function device (FFD)

Can function in any topology

Capable of being Network coordinator

Can talk to any other device (FFD/RFD)

#### Reduced function device (RFD)

Limited to star topology

Cannot become network coordinator

Talks only to FFDs

## IEEE 802.15.4 MAC Layer

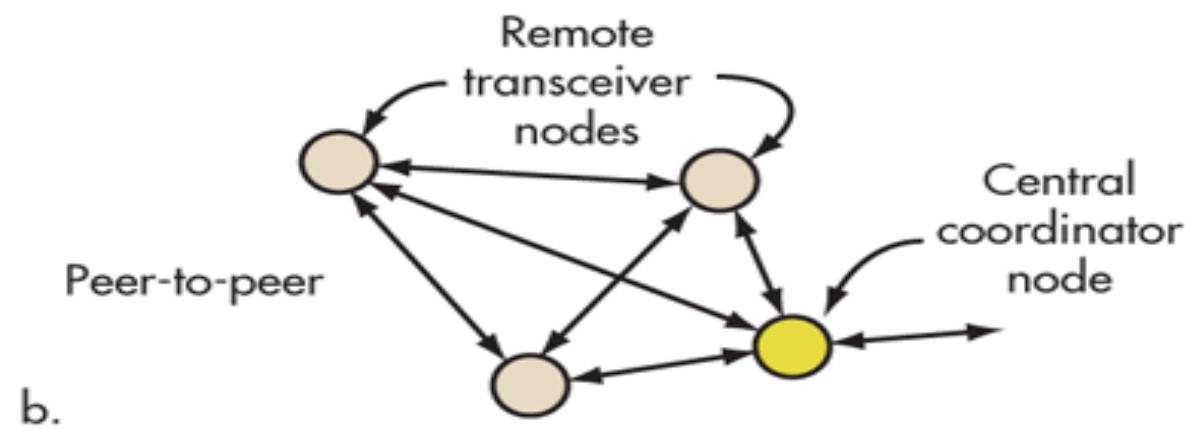
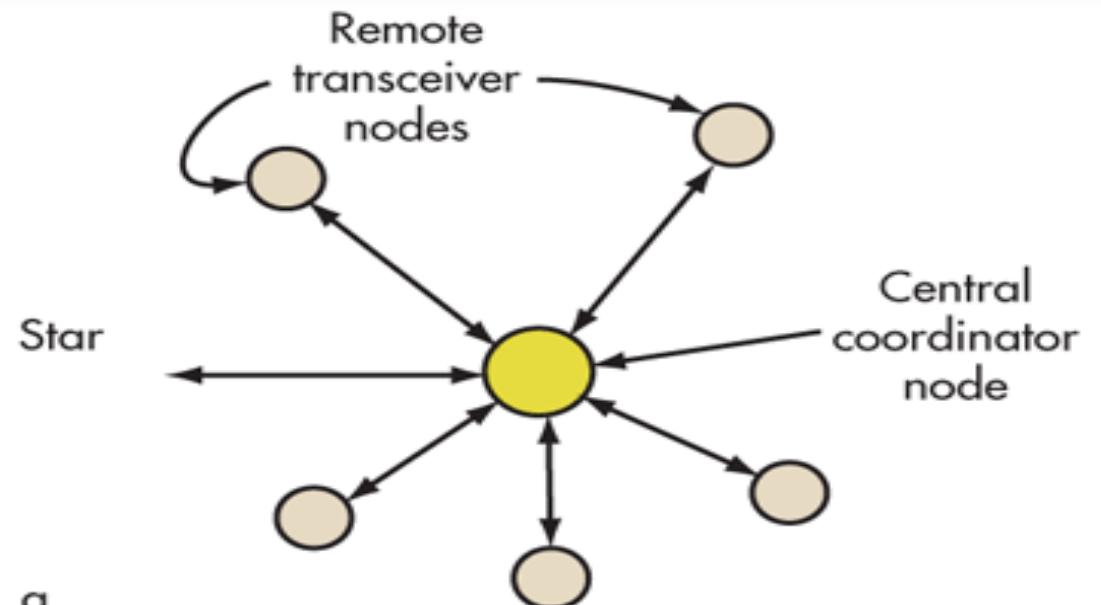
### Frame Types

- Data Frame
  - used for all transfers of data
- Beacon Frame
  - used by a coordinator to transmit beacons
- Acknowledgment Frame
  - used for confirming successful frame reception
- MAC Command Frame
  - used for handling all MAC peer entity control transfers

### Transmission Mode

- Slotted (Beacon enable mode )
  - Periodic data and Repetitive low latency data
- Un-slotted (Non-Beacon enable mode)
  - Intermittent data

## 802.15.4 – Network Topology



# ZigBee Network Topologies

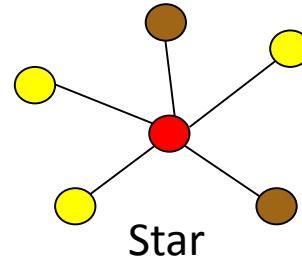
## Star Topology

### Advantage

- Easy to synchronize
- Low latency

### Disadvantage

- Small scale



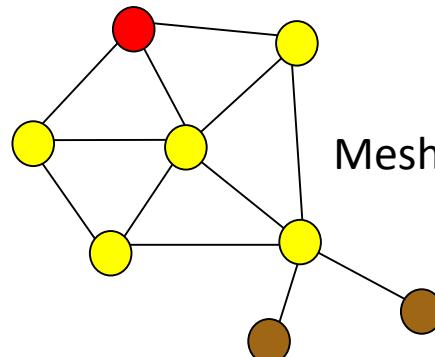
## Mesh Topology

### Advantage

- Robust multihop communication
- Network is more flexible
- Lower latency

### Disadvantage

- Route discovery is costly
- Needs storage for routing table



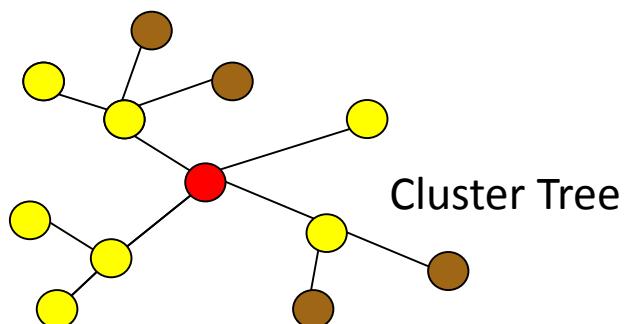
## Cluster Tree

### Advantage

- Low routing cost
- Allow multihop communication

### Disadvantage

- Route reconstruction is costly
- Latency may be quite long



● PAN coordinator

● Full Function Device

● Reduced Function Device

# ZigBee Device Types

## ZigBee Coordinator (ZC)

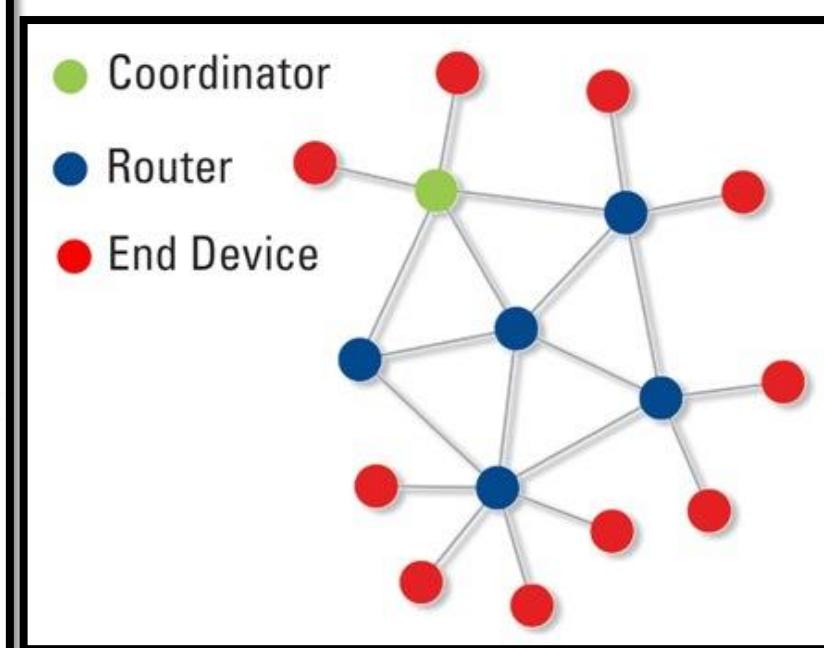
- One and only one required for each ZB network.
- Initiates network formation.
- Acts as 802.15.4 2003 PAN coordinator (FFD).
- May act as router once network is formed.

## ZigBee Router (ZR or FFD)

- Optional network component.
- May associate with ZC or with previously associated ZR.
- Acts as 802.15.4 2003 coordinator (FFD).
- Participates in multihop routing of messages.

## ZigBee End Device (ZED or RFD)

- Optional network component.
- Shall not allow association.
- Shall not participate in routing.



## ZigBee

*Wireless Control that  
Simply Works*



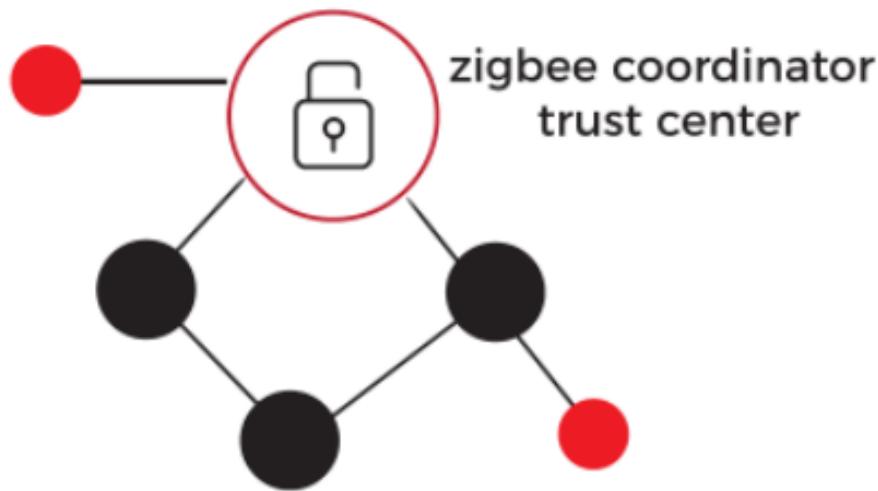
# Security

- Zigbee provides three security mechanisms:
  - Access Control Lists (ACL)
  - 128-bit AES encryption
  - Message freshness timers
- Multiple keys:
  - **Master key:** The master key may be pre-installed by a manufacturer or entered by a manual process with the user.
  - **Network key:** This key will provide protection at a network level for outside attackers.
  - **Link key:** This forms a secure binding between two devices

Zigbee uses 128-bit keys as part of its specification within the MAC and NWK layers.

The MAC layer provides three modes of encryption - AES-CTR, AES-CBC-128, and AES-CCM-128

### Centralized Security Model

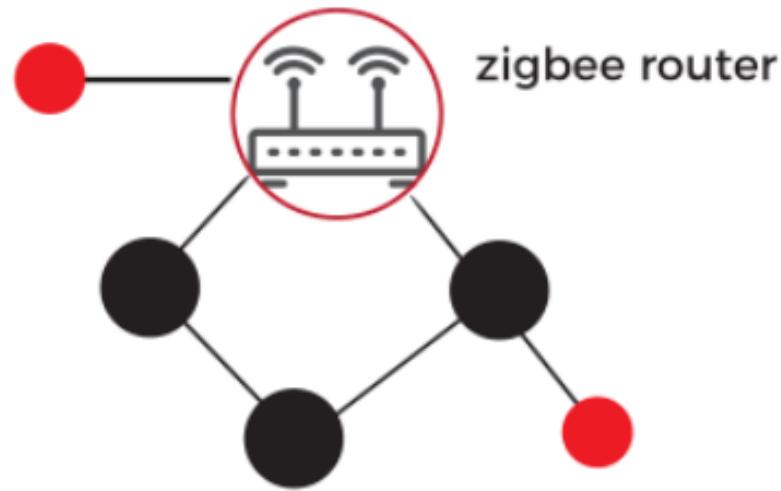


The TC establishes a unique TC Link Key for each device.

Node must support install codes (128 bits of random data + 16 bit CRC ).

the Trust Center periodically creates, distributes, and then switches to a new network key.

### Distributed Security Model



For easier-to-configure systems .

No Coordinator / Trust Center.

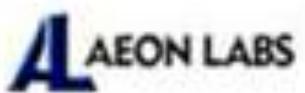
All devices must be pre-configured with a link key to encrypt the network key when a new node joining.

All the devices in the network encrypt messages with the same network key.

## Z-Wave



- Zensys a Danish-American company founded in 1999 invented the Z-wave technology.
- **Mesh technology** in the 900 MHz band.
- For wireless home automation **CLOSED** protocol
- Efficiency of the Z-Wave Network is because of the Routing Protocol
- **More than one** Z-Wave Network can co-exist.
- A Z-Wave network can consist of 232 nodes to the max
- Approximately 600 companies and 2200 certified devices



**Honeywell**

**Kwikset**

**Linear**  
Building. In. Innovation.

**LEVITON.**

**MCD HOME**

**mios**

**MITSUMI**

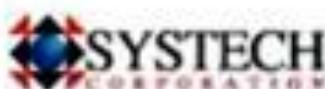


**poly-control**  
wireless locking the world



**Remotec**

**SCHLAGE**



**VISION**

**WORTHINGTON**  
DISTRIBUTION

**Wintop**



**zonoff**



ZigBee®

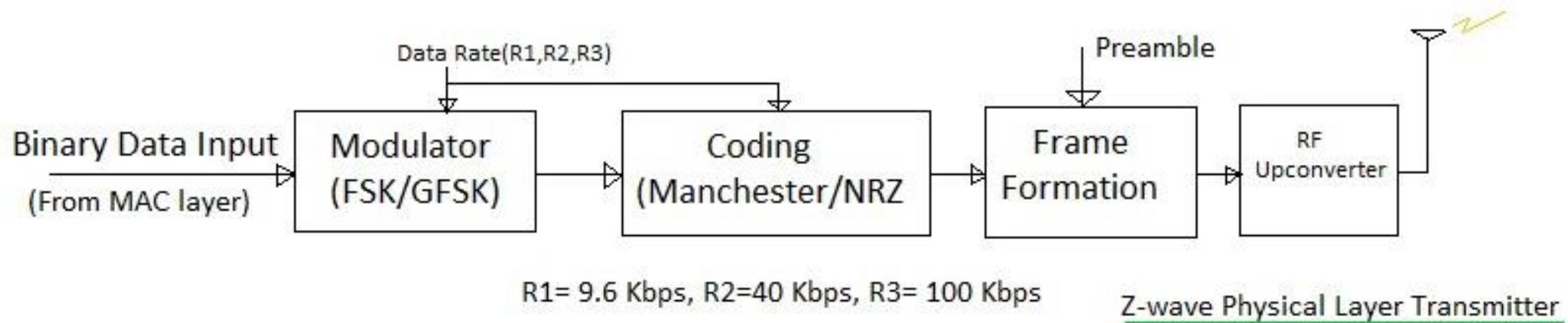


|                      |                                       |                           |
|----------------------|---------------------------------------|---------------------------|
| TECHNICAL FOUNDATION | IEEE 8.02.15.4                        | No International Standard |
| FOUNDED UNION        | Zigbee Alliance                       | Z-Wave Alliance           |
| FIRST LAUNCHED IN    | 2013                                  | 2013                      |
| USE OF BAND          | 2.4 GHz                               | Sub 1G                    |
| IC PROVIDER          | TI, Freescale                         | Sigma Designs             |
| SENSITIVITY          | -98 dBm                               | -101 dBm                  |
| OPERATING RANGE      | 35-65 ft                              | 100-120 ft                |
| STANDARD DATA RATE   | 20 Kbps (868 MHz) , 40 Kbps (916 MHz) | 9.6 Kbps                  |
| MAX. DATA RATE       | 250 Kbps (2.4 GHz)                    | 100 Kbps                  |
| FREQUENCY            | 915 MHz / 2.4 GHz                     | 908 MHz / 916 GHz         |
| RELIABILITY          | BETTER                                | GOOD                      |
| ENCRYPTION           | AES 128'                              | AES 128                   |



|                        |               |              |
|------------------------|---------------|--------------|
| COST TO BUILD DEVICES  | LOWER         | HIGHER       |
| WORKS IN ALL COUNTRIES | YES           | NO           |
| INTEROPERABILITY       | GOOD          | BETTER       |
| SUBJECT TO WIFI INTER  | YES           | NO           |
| COMPATIBLE WITH STBS   | YES           | NO           |
| MAX. NO. OF NODES      | 65000         | 232          |
| PRACTICAL NO. OF NODES | 50            | 10           |
| MAX. NO. OF HOPS       | 30            | 4            |
| MODULATION             | OQPSK         | GFSK         |
| TRANSMITTER POWER      | 8 dBm         | 0 dBm        |
| LINK BUDGET            | 106 DBs       | 101 DBs      |
| NETWORK TYPE           | Mesh          | Mesh         |
| NETWORK TYPE           | UP TO 7 YEARS | 12-14 MONTHS |

# Z-wave PHY

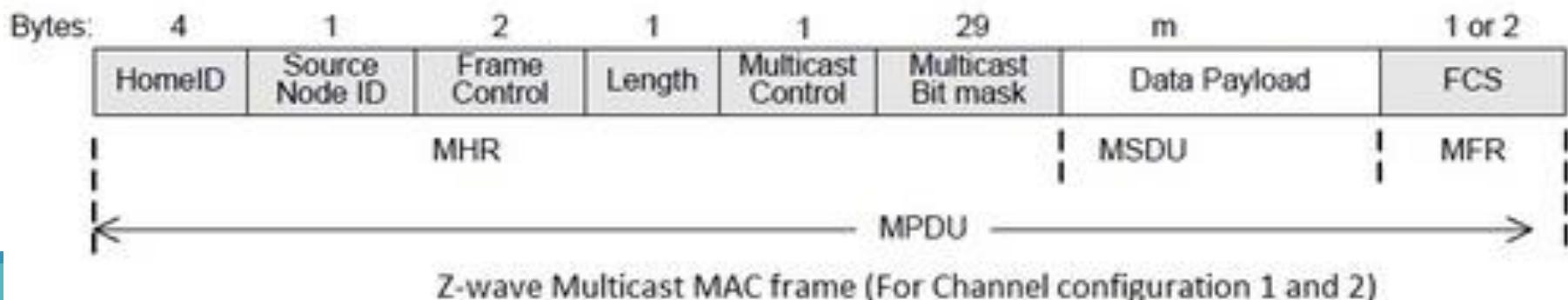
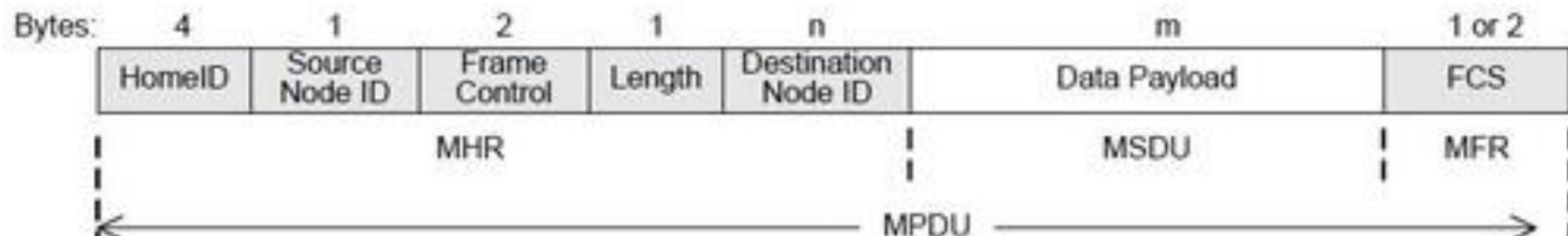


| Data Rate Designation | Modulation    | Coding     |
|-----------------------|---------------|------------|
| R1                    | FSK           | Manchester |
| R2                    | FSK           | NRZ        |
| R3                    | GFSK (BT=0.6) | NRZ        |

## FEATURES

- Z-W
- unique network ID number (HomeID)
  - up to 232 nodes in one network
  - collision avoidance algorithm
  - backoff algorithm
  - automatic retransmission for reliable data transfer
  - support for low-power operation via dedicated wakeup patterns.

# Z-wave MAC



## Z-Wave library(s)

### Application layer (main loop)

Z-Wave-specific commands

Application-specific commands

Network routing  
(Frame routing, topology scan, routing table update)

Transport layer  
(Retransmission, ACK, checksum)

PHY/MAC Layer  
(Media access @ 908MHz/860MHz)

**Application layer:** Provides the user interface to applications and data.

**Network layer:** This provides routing services. Additionally, the network layer will perform a topology scan and update of the routing tables.

**Transport layer:** Manages the communication of Z-Wave frames.

Responsible for the retransmission of frames as needed. Additional tasks include acknowledgment of transmissions and checksum binding.

**MAC layer:** Manages the HomeID and NodeID fields. The MAC layer also uses a collision avoidance algorithm and backoff strategy to alleviate congestion and contention on the channel.

**PHY layer:** Manages the signal modulation, channel assignment, and preamble binding at the transmitter and preamble synchronization at the receiver.

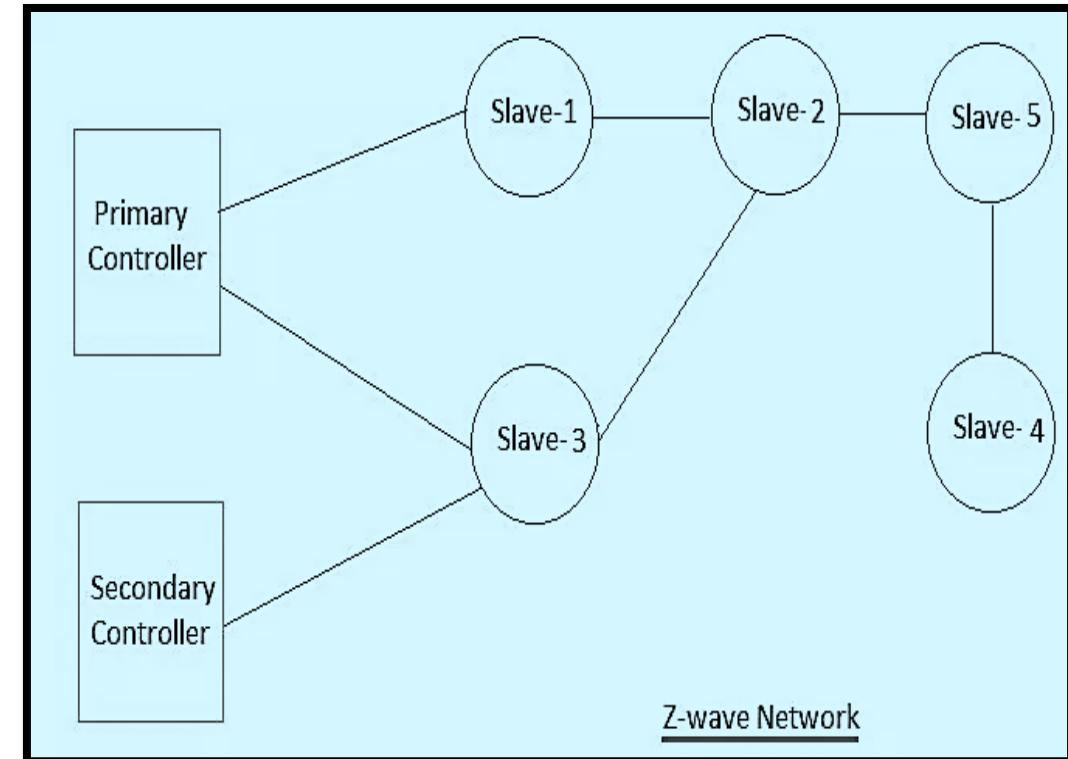
**Controller device:** This top-level device provides the routing table for the mesh network and is the host/master of the mesh under it.

- **Primary controller:** The primary controller is the master, and only a single master can exist in a network.
  - It has the ability to maintain the network topology and hierarchy.
  - It can also include or exclude nodes from the topology.
  - It allocates node IDs.
- **Secondary controller:** These nodes assist a primary controller with routing.

#### **Slave device/node:**

- These devices perform actions based on commands they receive.
- These devices cannot communicate with neighbour slave nodes unless instructed to do so via a command.
- Slaves can store routing information but do not compute or update routing tables.
- Acts as a repeater in a mesh.

#### Type of Nodes



## Z-Wave addressing

The addressing scheme is kept simple to minimize traffic and conserve power.

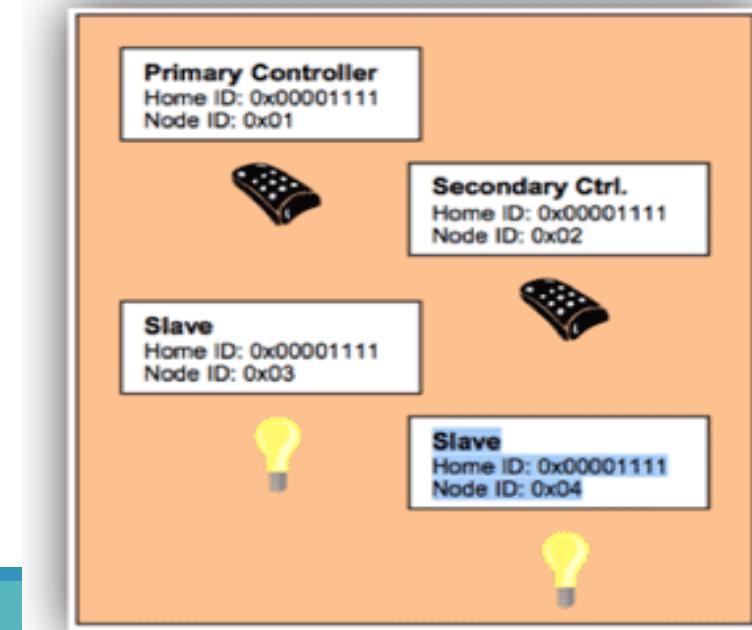
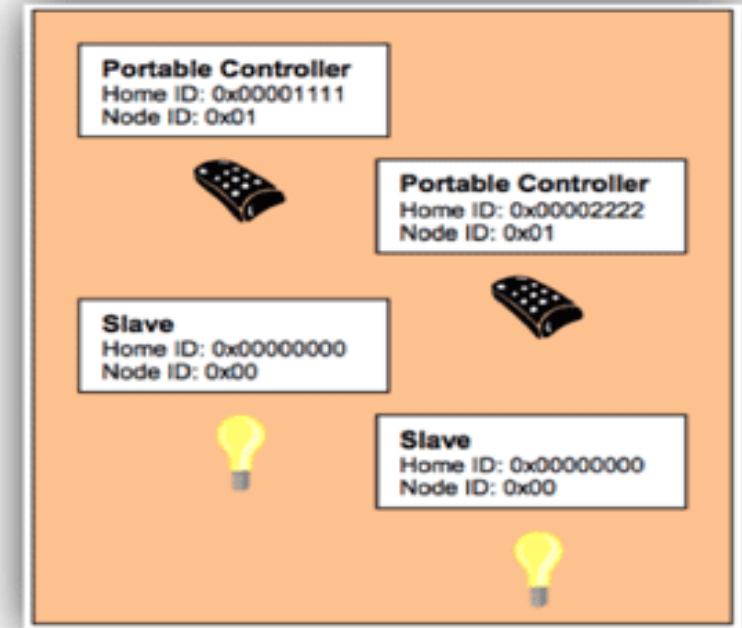
There are two fundamental addressing identifiers:

- **Home ID:**

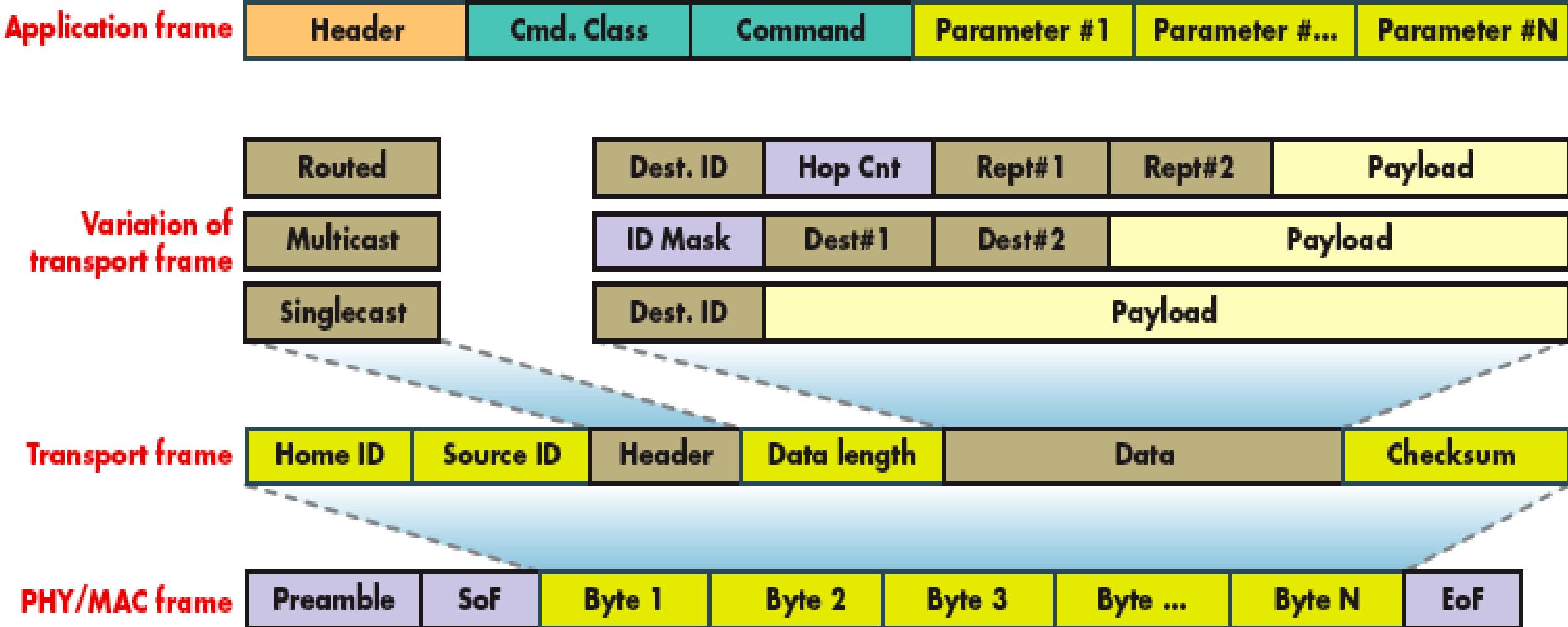
- This is a **32-bit unique identifier** that is pre-programmed in controller devices to assist with identifying Z-Wave networks from each other.
- During network start, all Z-wave slaves have a home ID of zero and the controller will systematically populate the slave nodes with the correct home ID.

- **Node ID:**

- This is an **8-bit value** that is assigned to each slave by the controller and provides addressing of slaves in the Z-wave network.



# Z-Wave protocol frame structure



## Home Control



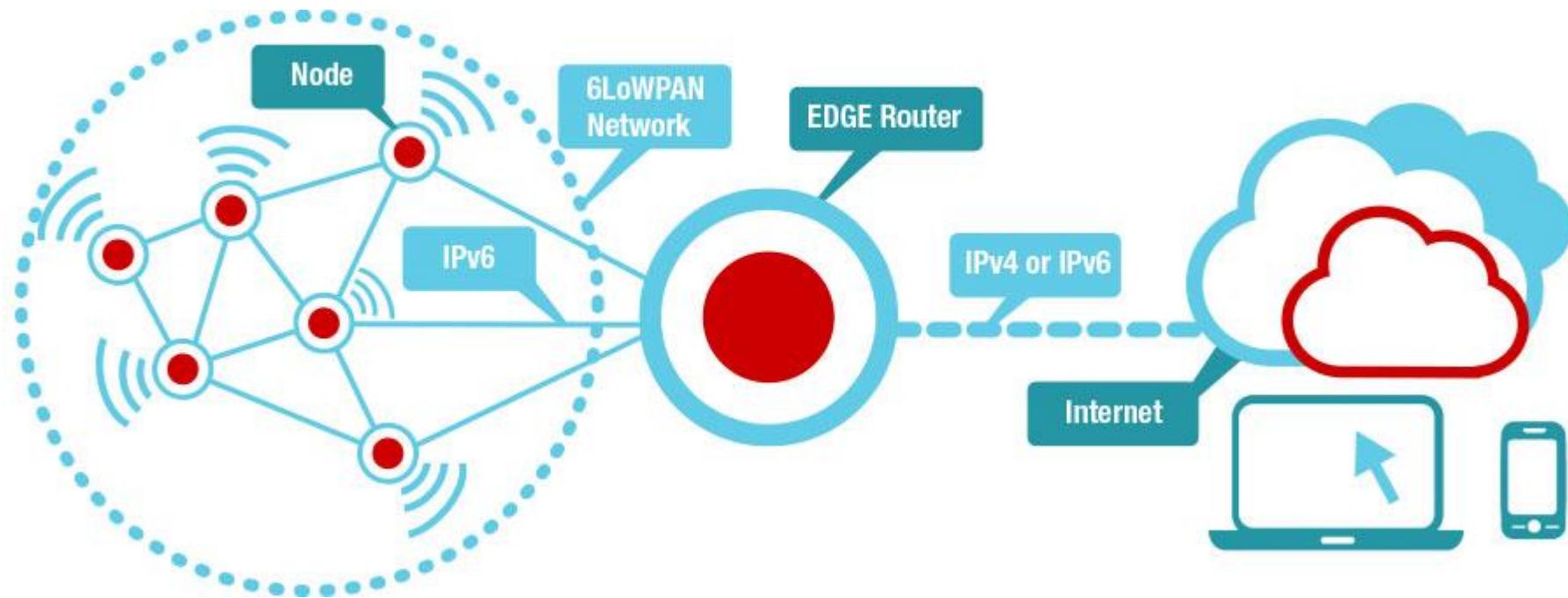


# **IP-Based WPAN and WLAN**

- Internet protocol and transmission control protocol (TCP/IP)
- WPAN with IP – 6LoWPAN
- WPAN with IP – thread
- IEEE 802.11 protocols and WLAN

## 6LowPAN

## IPV6 over low power WPANS

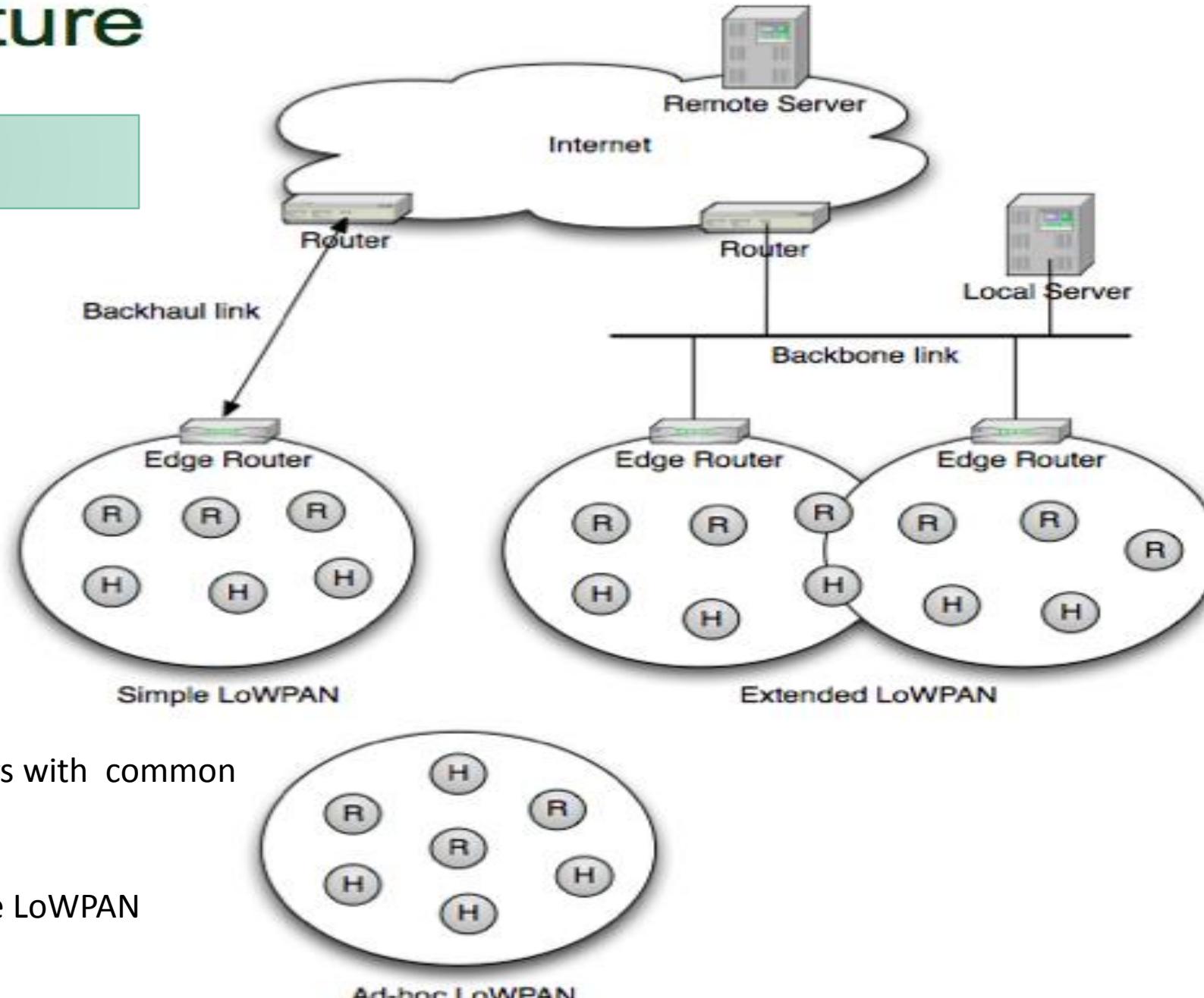


## 6LoWPAN-Characteristics

1. Small packet size
2. Support for both **16-bit short or IEEE 64-bit extended** media access control addresses
3. Low bandwidth. Data rates of **250 kbps, 40 kbps, and 20 kbps** for 2.4 GHz, 915 MHz, and 868 MHz, respectively
4. Topologies - **star and mesh**
5. Low power **battery operated**
6. Low cost
7. Large in numbers
8. No predefined location. Location keeps on changing
9. Device may **sleep** for longer time

# Architecture

## 6LowPAN



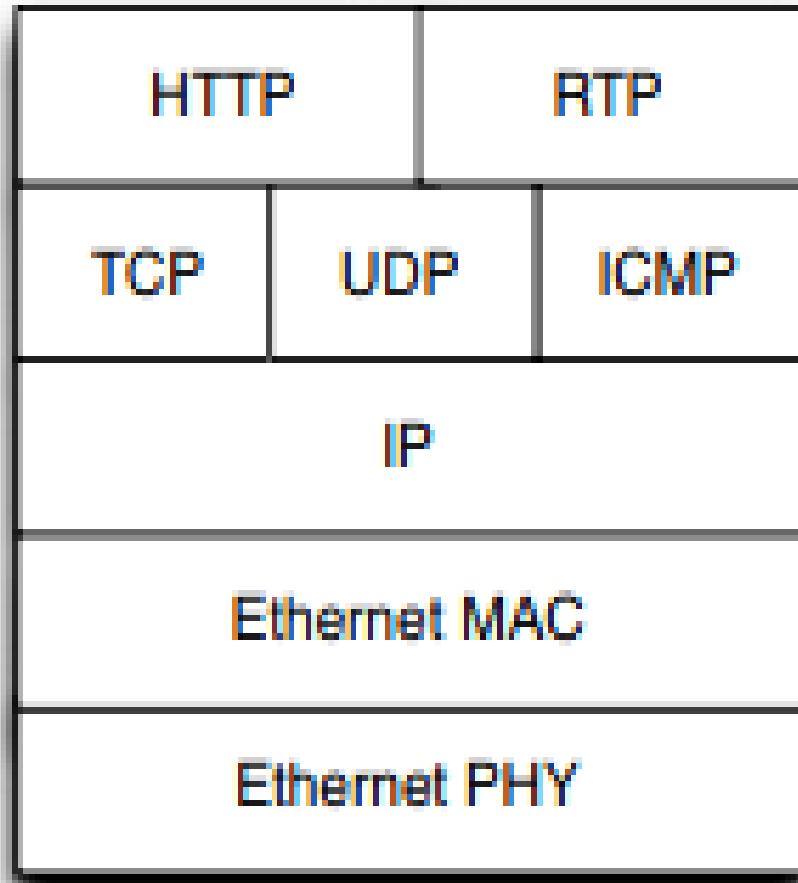
- Simple LoWPAN  
Single Edge Router
- Extended LoWPAN  
Multiple Edge Routers with common backbone link
- Ad-hoc LoWPAN  
No route outside the LoWPAN

- **Router nodes:** These nodes pass the data from one 6LoWPAN mesh node to another and communicate outward to the WAN and internet.
- **Host nodes:** Hosts are [endpoints in Mesh](#). They cannot route. Hosts are allowed to be in [sleep states](#), occasionally waking to produce data or receive data cached by their parent routers.
- **Edge routers:** An edge router (also known as border router) has four functions:
  1. Handles the communication to the 6LoWPAN devices and relays data to the internet.
  2. Performs compression of IPv6 headers by reducing a 40-byte IPv6 header and 8-byte UDP headers for efficiency in a sensor network. A typical 40-byte IPv6 header can compress to [2 to 20-bytes](#) depending on usage.
  3. Initiates the 6LoWPAN network.
  4. Exchanges data between devices on the 6LoWPAN network.

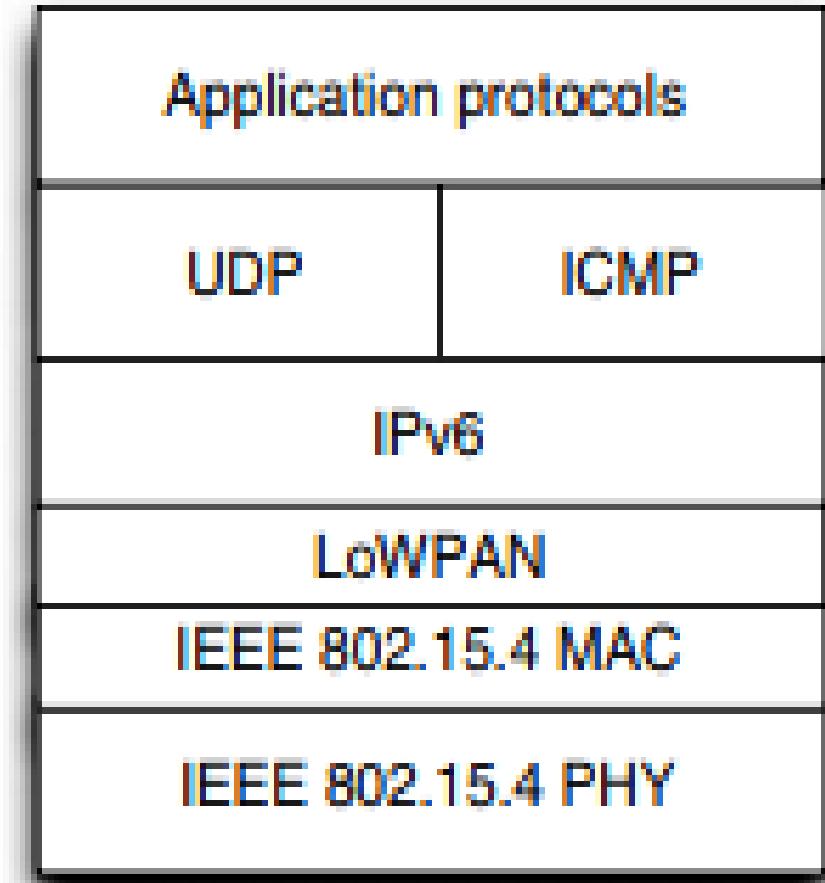
## Features

- Efficient header compression - IPv6 base and extension headers, UDP header
- Fragmentation - 1280 byte IPv6 MTU -> 127 byte 802.15.4 frames
- Support for e.g. 64-bit and 16-bit 802.15.4 addressing
- Useful with low-power link layers such as IEEE 802.15.4, narrowband ISM and power-line communications
- Network auto-configuration using neighbour discovery
- Unicast, multicast and broadcast support
- Support for use of link-layer mesh (e.g. 802.15.5)

## IP Protocol Stack



## 6LoWPAN Protocol Stack



## IPv4 Header

| Version             | IHL      | Type of Service | Total Length    |  |
|---------------------|----------|-----------------|-----------------|--|
| Identification      |          | Flags           | Fragment Offset |  |
| Time to Live        | Protocol | Header Checksum |                 |  |
| Source Address      |          |                 |                 |  |
| Destination Address |          |                 |                 |  |
| Options             |          | Padding         |                 |  |

### Legend

- Field's Name Kept from IPv4 to IPv6
- Fields Not Kept in IPv6
- Name and Position Changed in IPv6
- New Field in IPv6

## IPv6 Header

| Version             | Traffic Class | Flow Label  |           |
|---------------------|---------------|-------------|-----------|
| Payload Length      |               | Next Header | Hop Limit |
| Source Address      |               |             |           |
| Destination Address |               |             |           |

|                            | <b>Internet Protocol<br/>version 4 (IPv4)</b> | <b>Internet Protocol<br/>version 6 (IPv6)</b>                                    |
|----------------------------|---|--|
| <b>Deployed</b>            | 1981  | 1999   |
| <b>Address Size</b>        | 32-bit number                                 | 128-bit number   |
| <b>Address Format</b>      | Dotted Decimal Notation:<br>192.149.252.76    | Hexadecimal Notation:<br>3FFE:F200:0234:AB00:<br>0123:4567:8901:ABCD             |
| <b>Prefix Notation</b>     | 192.149.0.0/24                                | 3FFE:F200:0234::/48  |
| <b>Number of Addresses</b> | $2^{32} = \sim 4,294,967,296$                 | $2^{128} = \sim 340,282,366,$<br>$920,938,463,463,374,$<br>$607,431,768,211,456$ |

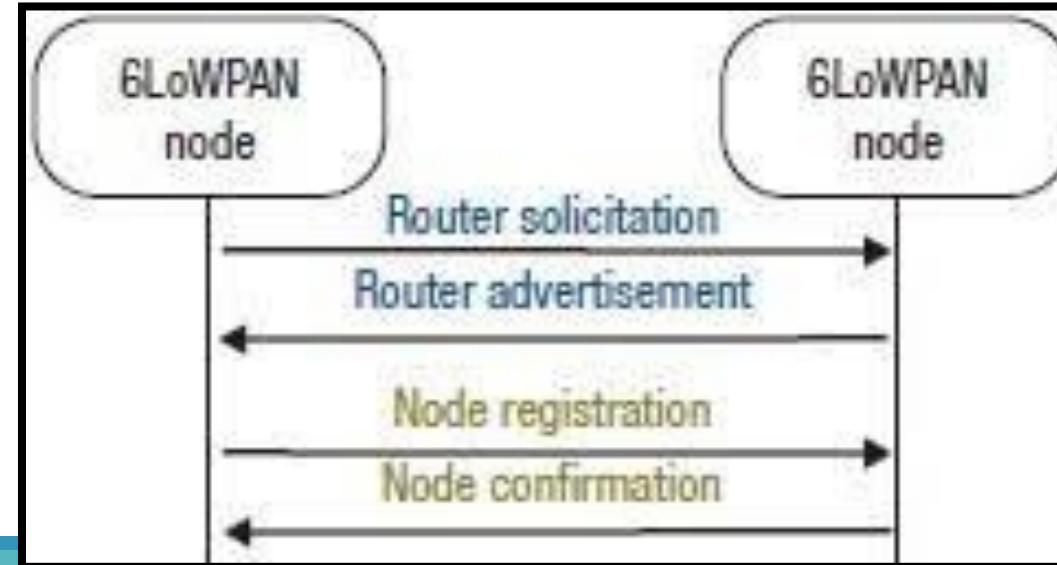
# Neighbour discovery (ND)

One hop routing protocol

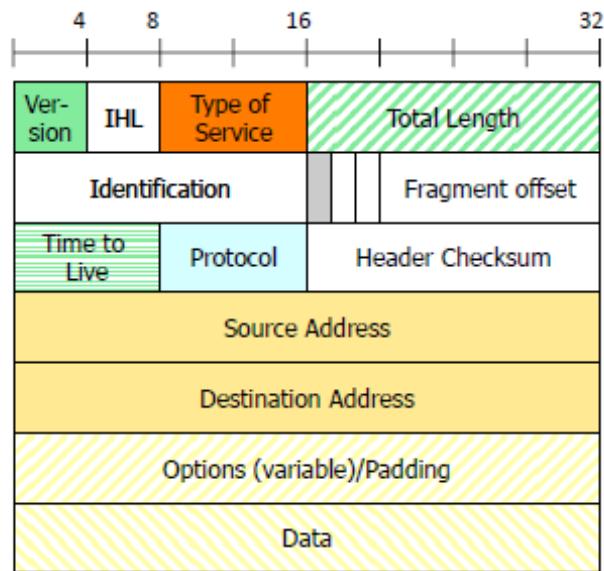
ND is the process of discovering new neighbours, as a mesh can grow, shrink, and transform, resulting in new and changing neighbour relations.

There are two basic **processes** and four basic **message types** in ND:

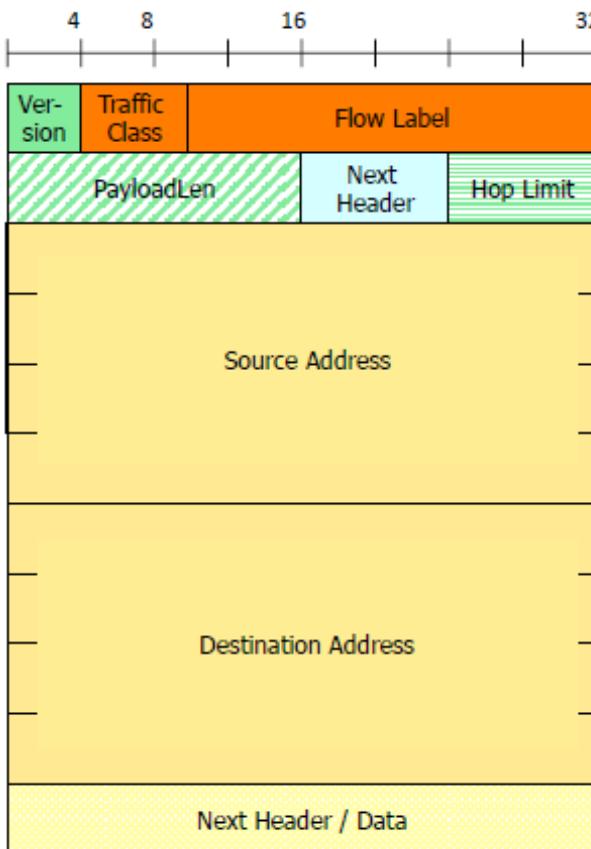
- **Finding neighbors:** Includes Neighbour Registration (**NR**) and Neighbour Confirmation (**NC**) phases
- **Finding routers:** Includes Router Solicitation (**RS**) and Router Advertisement (**RA**) phases



# Header Compression



The IPv6 header is longer, but this is only caused by the longer addresses.



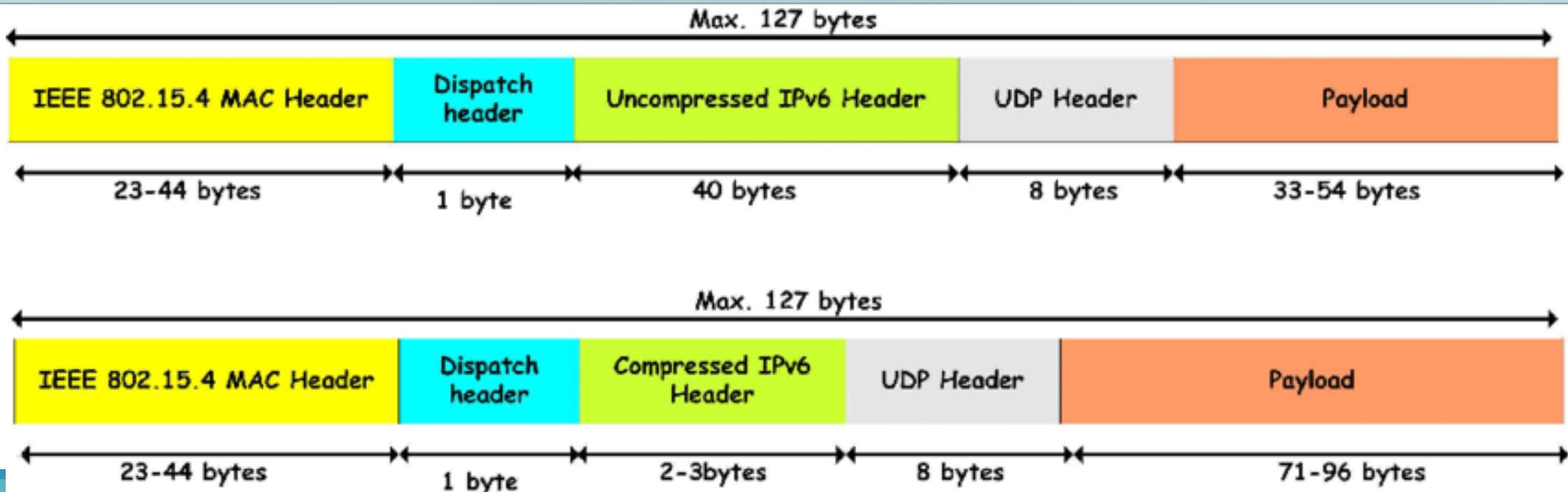
- 6LoWPAN = IPv6 on an 802.15.4 link
- IPv6 has a **Maximum Transmission Unit (MTU)** size of 1280 bytes, while 802.15.4 has a limit of 127 bytes
- Header compression in IPV6 is a means to compress and remove redundancy in
- But not suitable for a mesh network such as 6LoWPAN
  - Packets hop between nodes and would require compression/decompression on each hop.
  - The routes are dynamic and allowed to change and transmissions may not be present for long duration.
- 6LoWPAN adopted stateless and shared-context compression

## Header compression:

- By assuming usage of common values
- From 802.15.4 frame or based on simple assumptions of shared context.
- 40Bytes of IPv6 header are compressed into 2 Bytes of 6LowPAN header.

## Fragmentation:

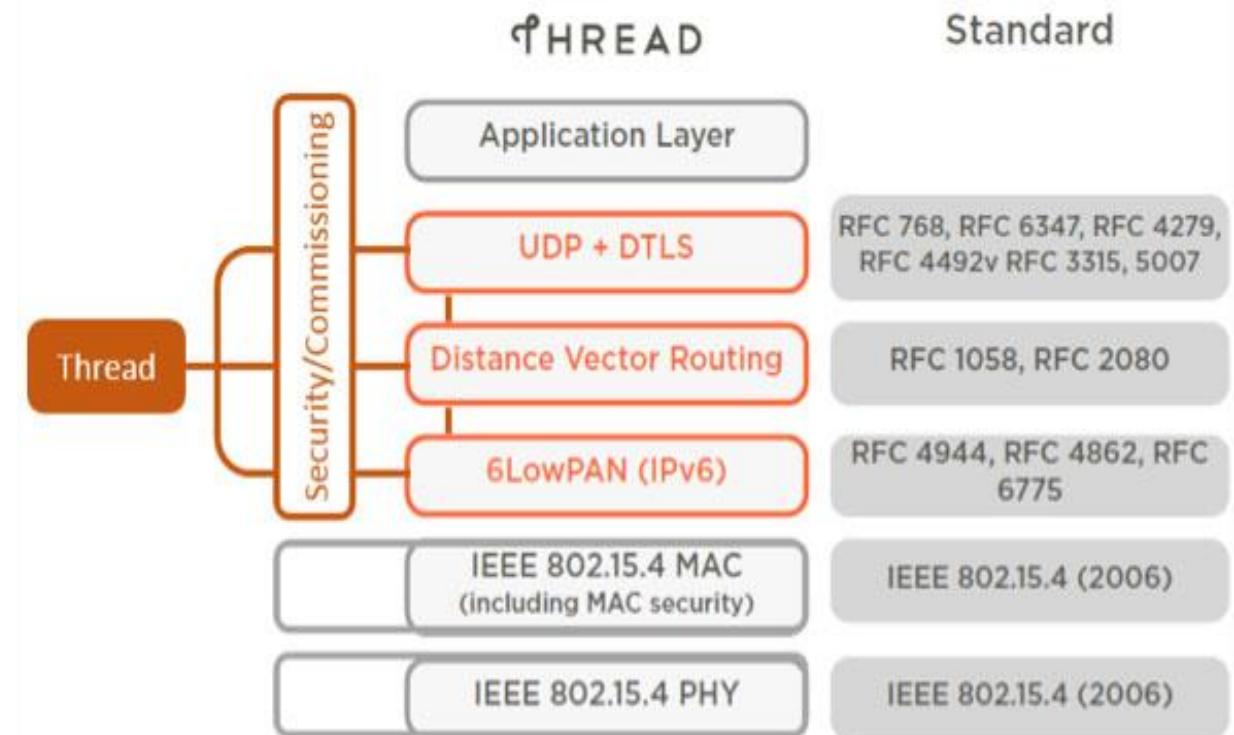
- IPv6 packets are fragmented into multiple link-level frames to accommodate the IPv6 minimum MTU requirement.
- 1280 Bytes of IPv6 frame (minimum IPv6 MTU) have been fragmented to 127Bytes, which is the 802.15.4 MTU.



# WPAN – IP Thread

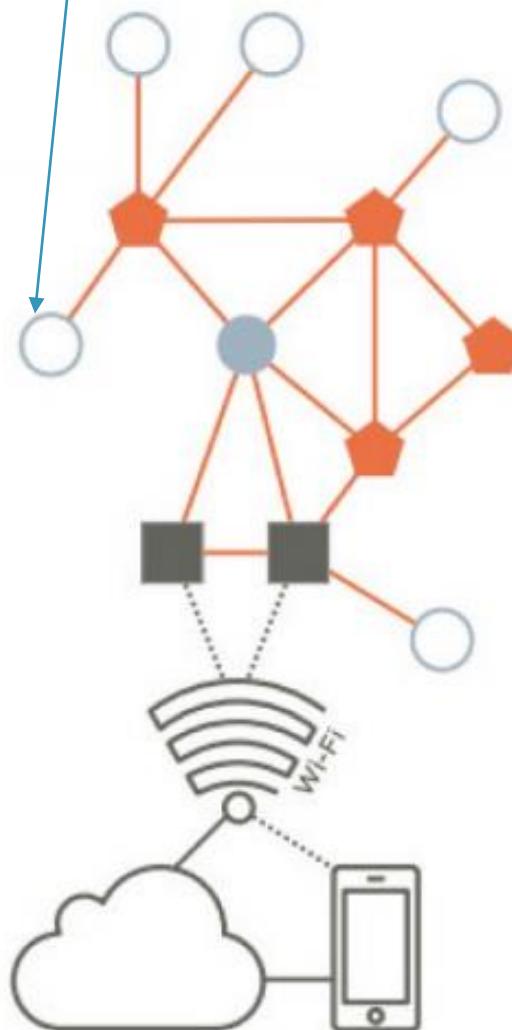
- The Thread IoT protocol is an IP-based wireless mesh network for the home and connected products.
- Utilising a mesh network means there's no single point of failure.
- Uses 6LoWPAN, which in turn uses the IEEE 802.15.4 wireless protocol
- Thread is IP-addressable, with cloud access and AES encryption.

An industry-wide IPv6 protocol suite for IoT



REED

## WPAN – IP Thread



**Border Router:** Connects the Thread network to Internet and other adjacent networks. May also be responsible for commissioning and router management.

**Router:** Responsible for providing joining, routing and security services in the network.

**Router Enabled End Devices (REED):** Non-routers in the network who behave as end devices and are hardware-capable of upgrading to Routers when required by the network

- End Device Router Eligible
- ◆ Thread Router
- Leader
- Border Router
- Thread Link

**Leader:** The single distinguished device in any Thread Network Partition that currently acts as a central arbiter of network configuration state.

## WPAN – IP Thread

- Open standard protocol – Thread is an IP based wireless networking protocol. It carries IPv6 packets natively through 6LowPAN.
- Simple for consumers to use – The installation of a Thread network is simple and intuitive for users. Users can add, authorize and remove devices onto the network using smart phones or computers through a few simple steps.
- Secure – Thread networks are secure and encrypted. Thread uses smartphone-era authentication schemes and AES encryption to close security holes that exist in other wireless protocols. Only authorized devices can join the network.

## WPAN – IP Thread

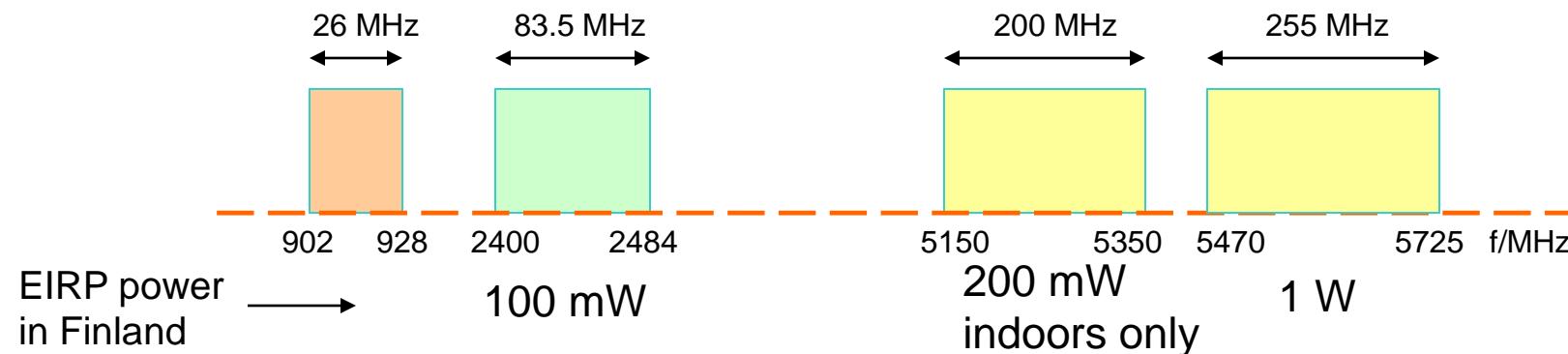
- Power-efficient – Thread is designed to be battery friendly and requires very little energy to operate. Devices efficiently communicate to deliver a great user experience, yet still run for years on the smallest of batteries.
- No single point of failure - Devices working in a Thread network create a mesh. This provides resiliency and removes any single point of failure.
- Designed to support a wide variety of products for the home: appliances, access control, climate control, energy management, safety, and security

# IEEE 802.11 protocols

## IEEE 802.11 standards and rates

- IEEE 802.11 (1997) 1 Mbps and 2 Mbps (2.4 GHz band )
- IEEE 802.11b (1999) 11 Mbps (2.4 GHz band) = Wi-Fi
- IEEE 802.11a (1999) 6, 9, 12, 18, 24, 36, 48, 54 Mbps (5 GHz band)
- IEEE 802.11g (2001 ... 2003) up to 54 Mbps (2.4 GHz) backward compatible to 802.11b

IEEE 802.11 networks work on license free industrial, science, medicine (ISM) bands:



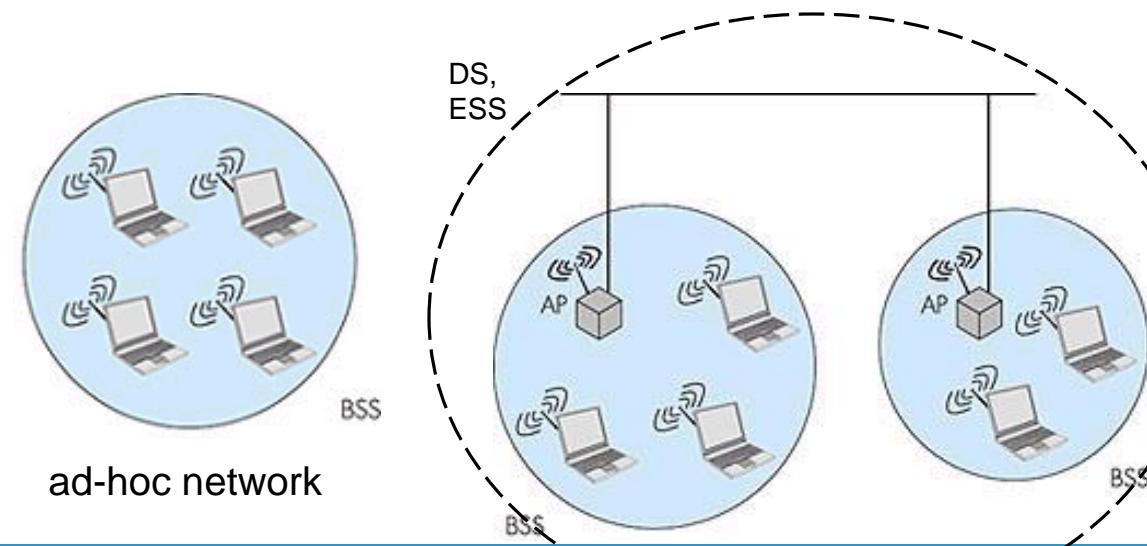
# IEEE 802.11 Architecture

IEEE 802.11 defines the physical (PHY), logical link (LLC) and media access control (MAC) layers for a wireless local area network

802.11 networks can work as

- basic service set (BSS)
- extended service set (ESS)

BSS can also be used in ad-hoc networking



LLC: Logical Link Control Layer

MAC: Medium Access Control Layer

PHY: Physical Layer

FHSS: Frequency hopping SS

DSSS: Direct sequence SS

SS: Spread spectrum

IR: Infrared light

BSS: Basic Service Set

ESS: Extended Service Set

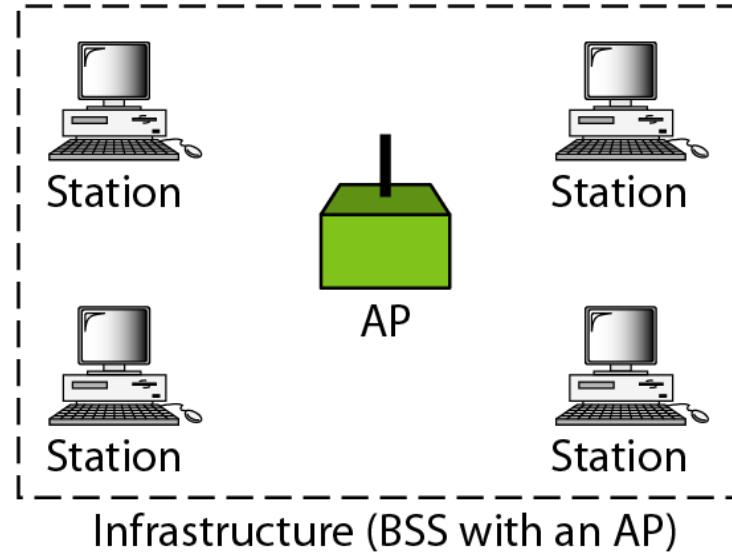
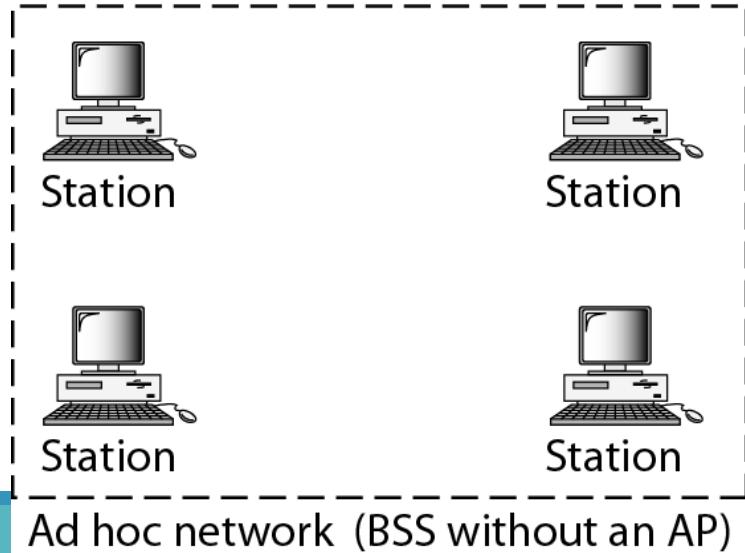
AP: Access Point

DS: Distribution System

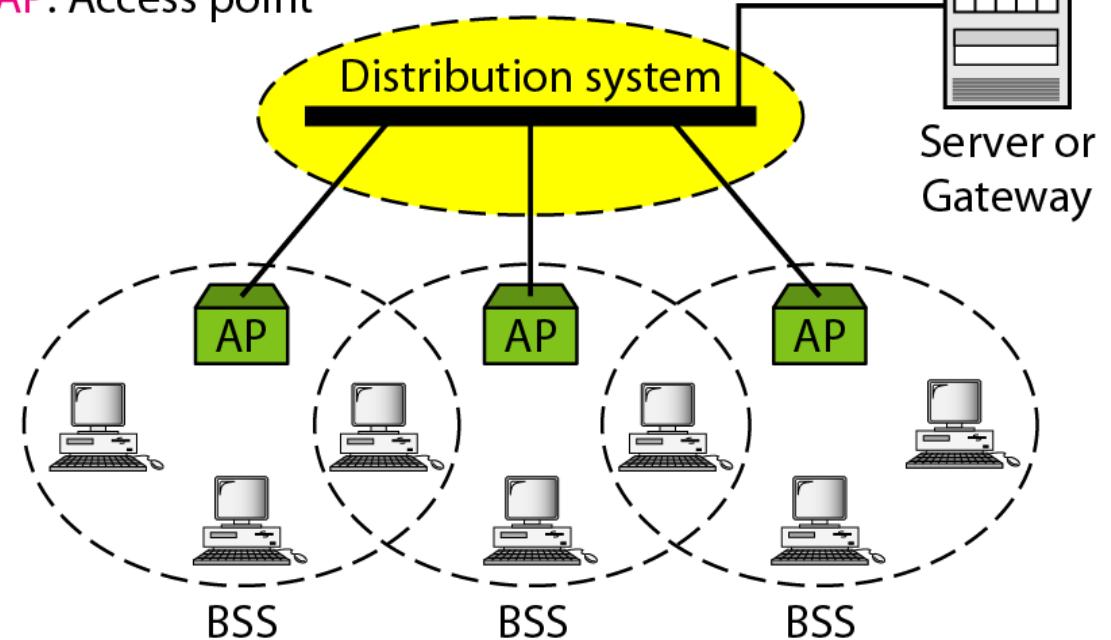
# BSS and ESS

BSS: Basic service set

AP: Access point



ESS: Extended service set  
BSS: Basic service set  
AP: Access point



## 802.11 Logical architecture

LLC provides addressing and data link control

MAC provides

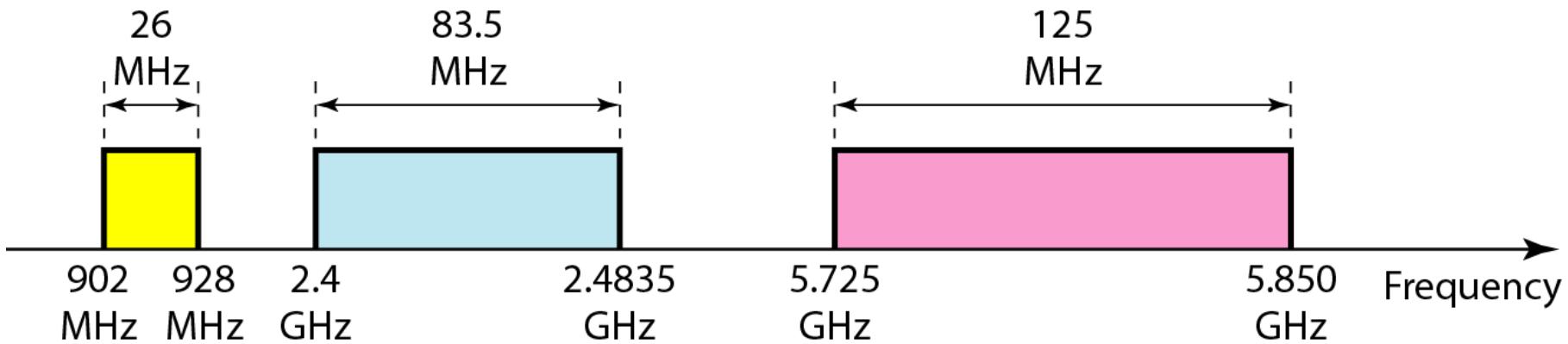
- access to wireless medium
- CSMA/CA
- Priority based access (802.12)
- joining the network
- authentication & privacy

Three physical layers (PHY)

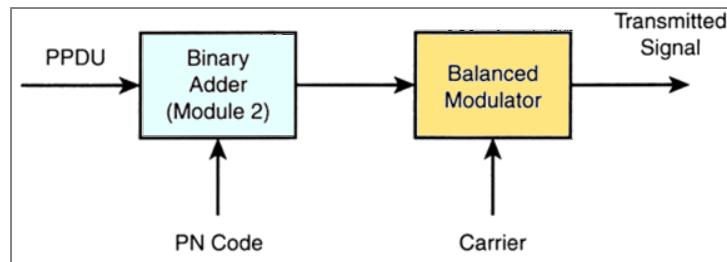
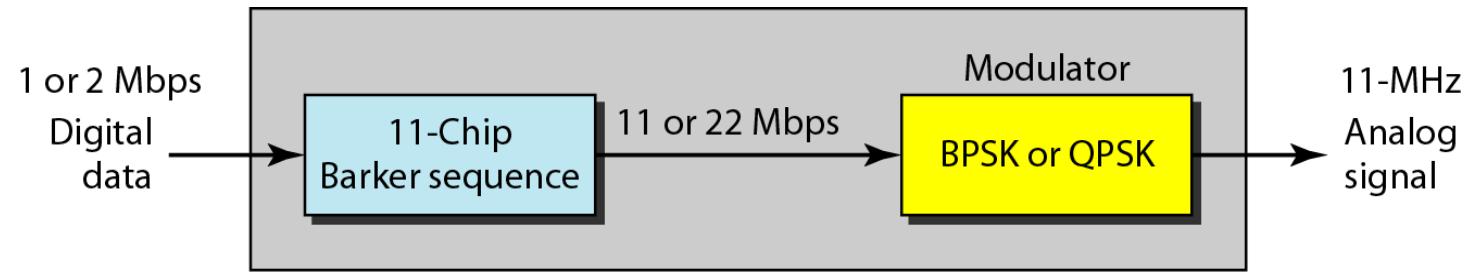
- FHSS: Frequency Hopping Spread Spectrum (SS)
- DSSS: Direct Sequence SS
- IR: Infrared transmission

## Physical Layer

| <i>IEEE</i> | <i>Technique</i> | <i>Band</i> | <i>Modulation</i> | <i>Rate (Mbps)</i> |
|-------------|------------------|-------------|-------------------|--------------------|
| 802.11      | FHSS             | 2.4 GHz     | FSK               | 1 and 2            |
|             | DSSS             | 2.4 GHz     | PSK               | 1 and 2            |
|             |                  | Infrared    | PPM               | 1 and 2            |
| 802.11a     | OFDM             | 5.725 GHz   | PSK or QAM        | 6 to 54            |
| 802.11b     | DSSS             | 2.4 GHz     | PSK               | 5.5 and 11         |
| 802.11g     | OFDM             | 2.4 GHz     | Different         | 22 and 54          |



# 802.11 DSSS



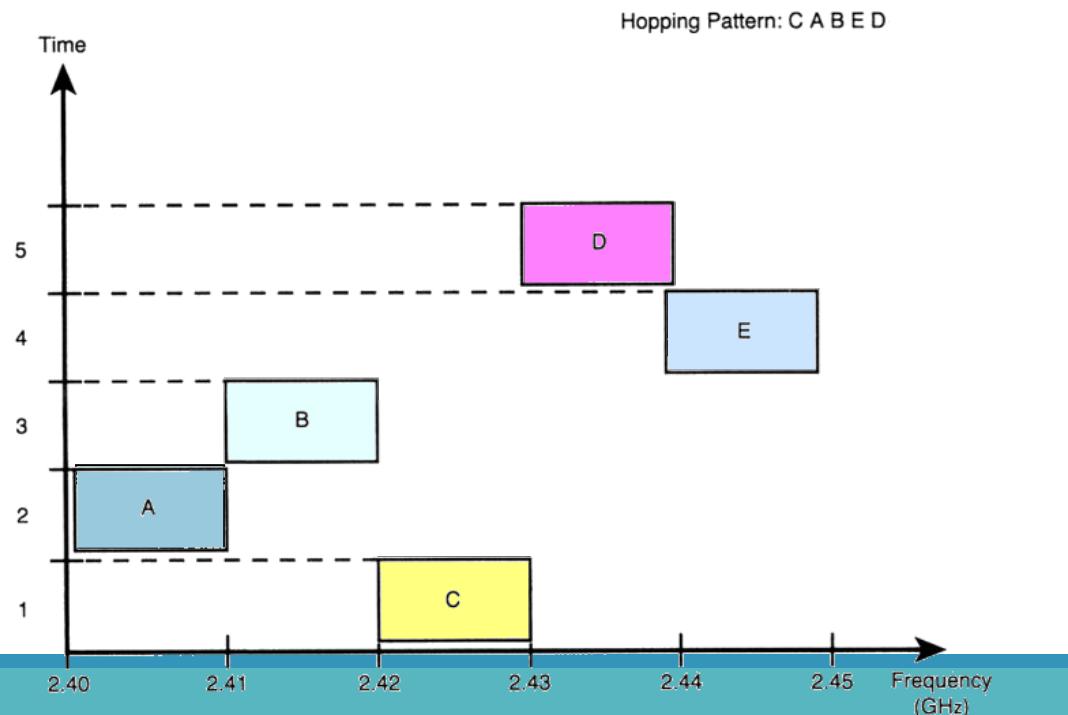
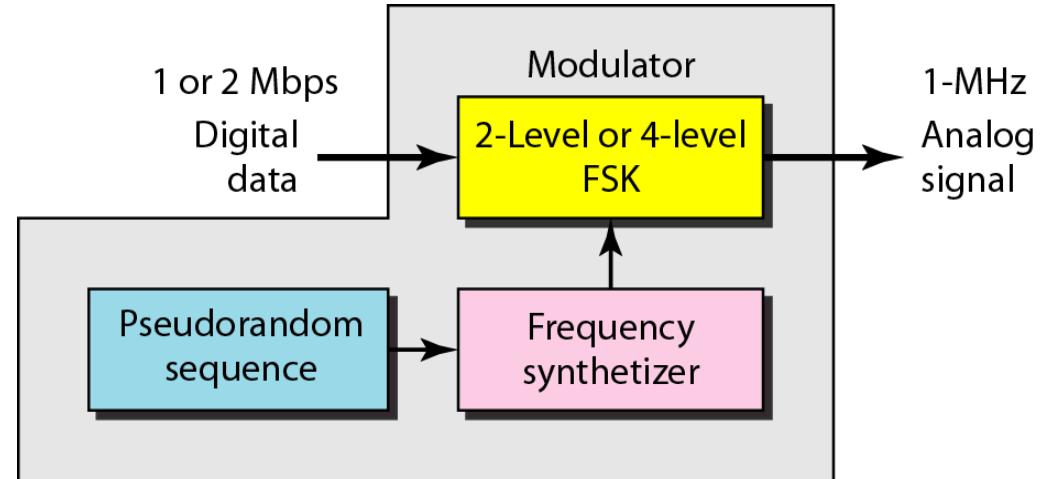
*DS-transmitter*

- Supports 1 and 2 Mbps data transport, uses BPSK and QPSK modulation
- Uses 11 chips Barker code for spreading - 10.4 dB processing gain
- Defines 14 overlapping channels, each having 22 MHz channel bandwidth, from 2.401 to 2.483 GHz
- Power limits 1000mW in US, 100mW in EU, 200mW in Japan
- Immune to narrow-band interference, cheaper hardware

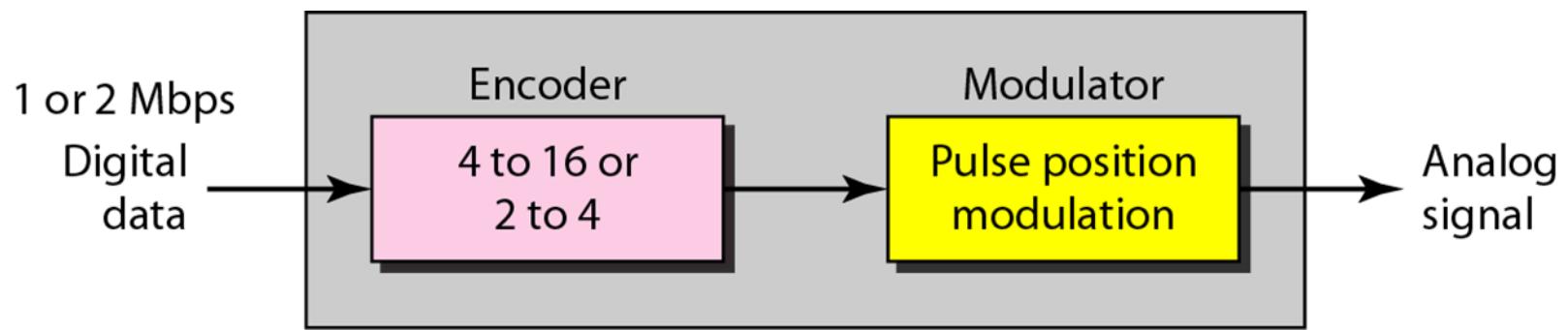
*PPDU:base band data frame*

# 802.11 FHSS

- Supports 1 and 2 Mbps data transport and applies two level - GFSK modulation (Gaussian Frequency Shift Keying)
- 79 channels from 2.402 to 2.480 GHz ( in U.S. and most of EU countries) with 1 MHz channel space
- 78 hopping sequences with minimum 6 MHz hopping space, each sequence uses every 79 frequency elements once
- Minimum hopping rate 2.5 hops/second
- Tolerance to multi-path, narrow band interference, security
- Low speed, small range due to FCC TX power regulation (10mW)



## *Physical layer of IEEE 802.11 infrared*



# 802.11: Channels, association

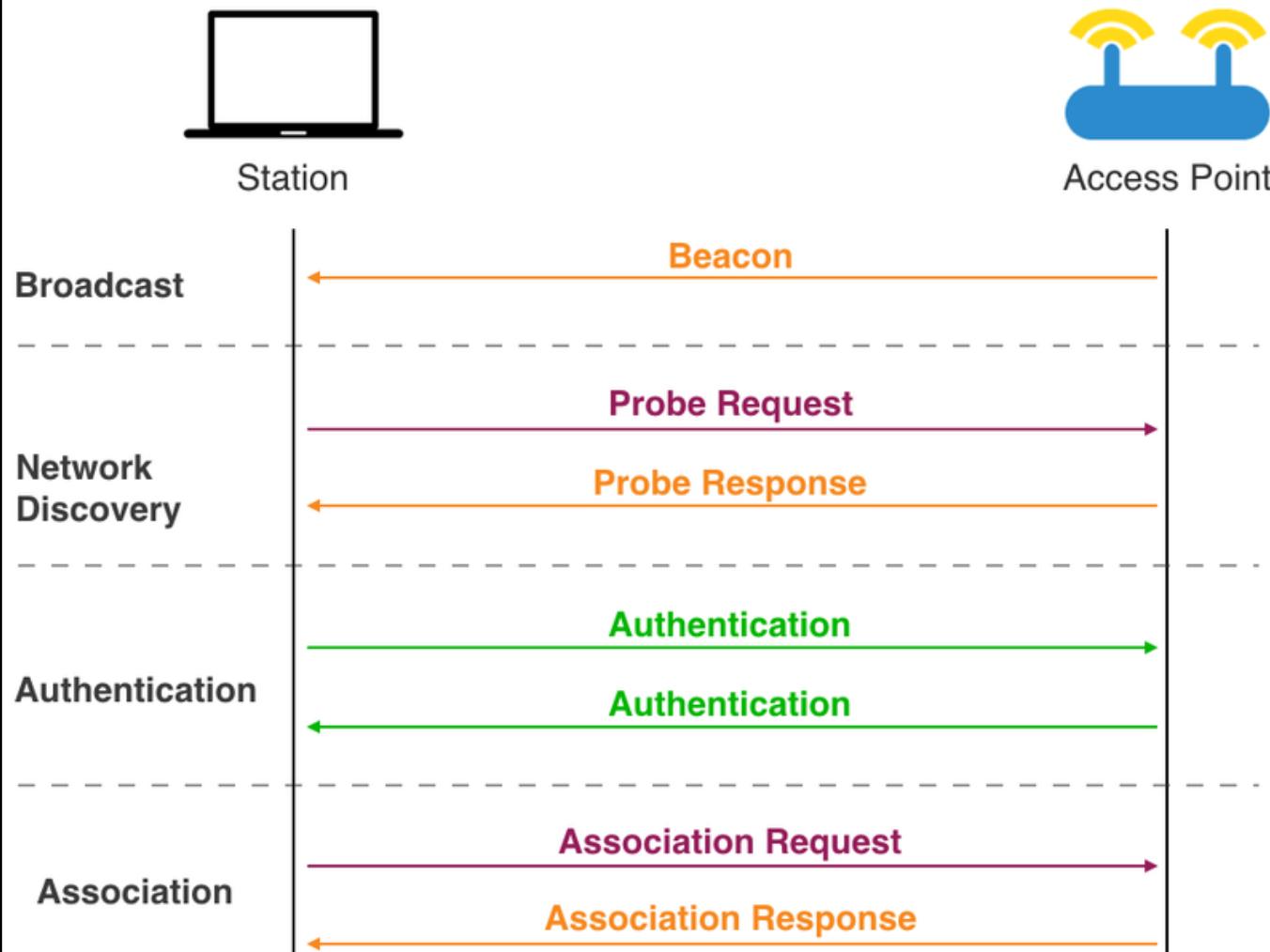
802.11b: 2.4GHz-2.485GHz spectrum divided into 11 channels at different frequencies

- AP admin chooses frequency for AP
- interference possible: channel can be same as that chosen by neighboring AP

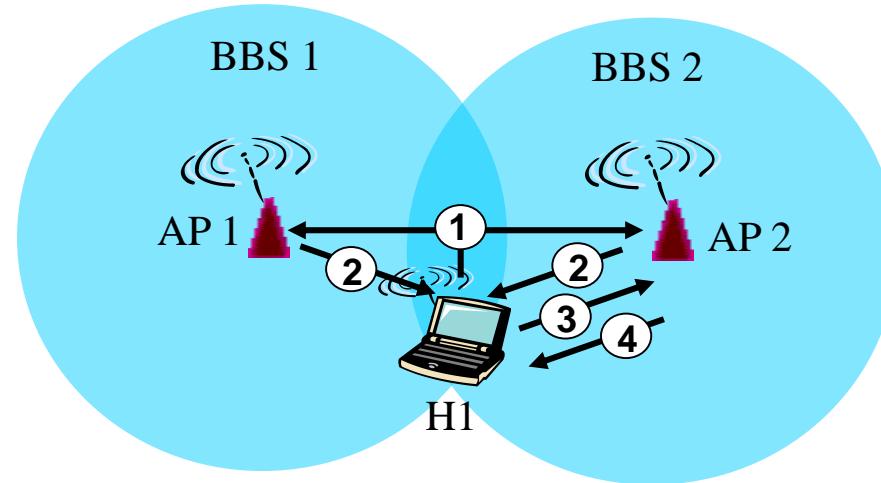
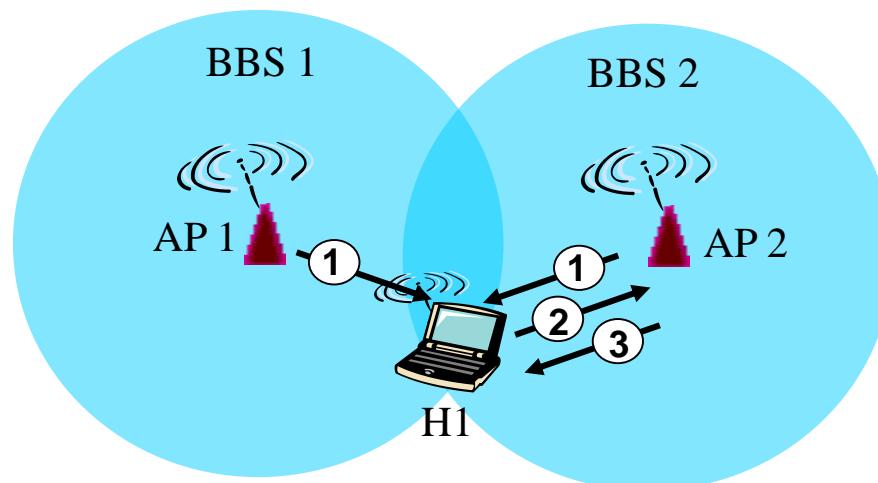
host: must *associate* with an AP

- Scans channels, listening for *beacon frames* containing AP's name (SSID) and MAC address
- Selects AP to associate with
- May perform authentication

# 802.11 Association



# 802.11: passive/active scanning



## Passive Scanning:

- (1) beacon frames sent from APs
- (2) association Request frame sent: H1 to selected AP
- (3) association Response frame sent: selected AP to H1

## Active Scanning:

- (1) Probe Request frame broadcast from H1
- (2) Probes response frame sent from APs
- (3) Association Request frame sent: H1 to selected AP
- (4) Association Response frame sent: H1 to selected AP

# IEEE 802.11: Multiple Access

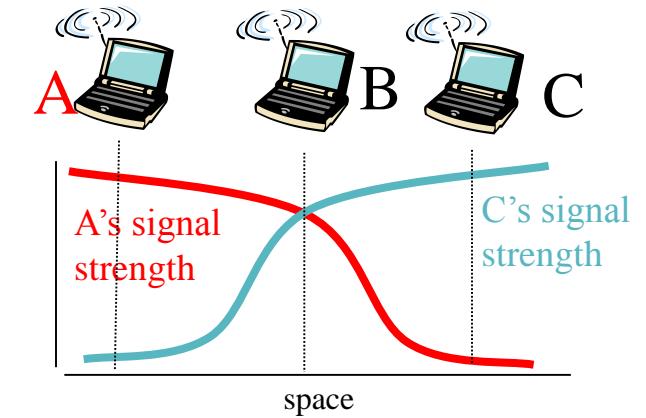
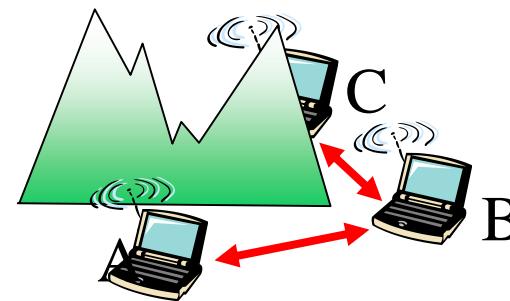
Avoid collisions:  $2^+$  nodes transmitting at same time

802.11: CSMA sense before transmitting

- Avoids collision with ongoing transmission by other node

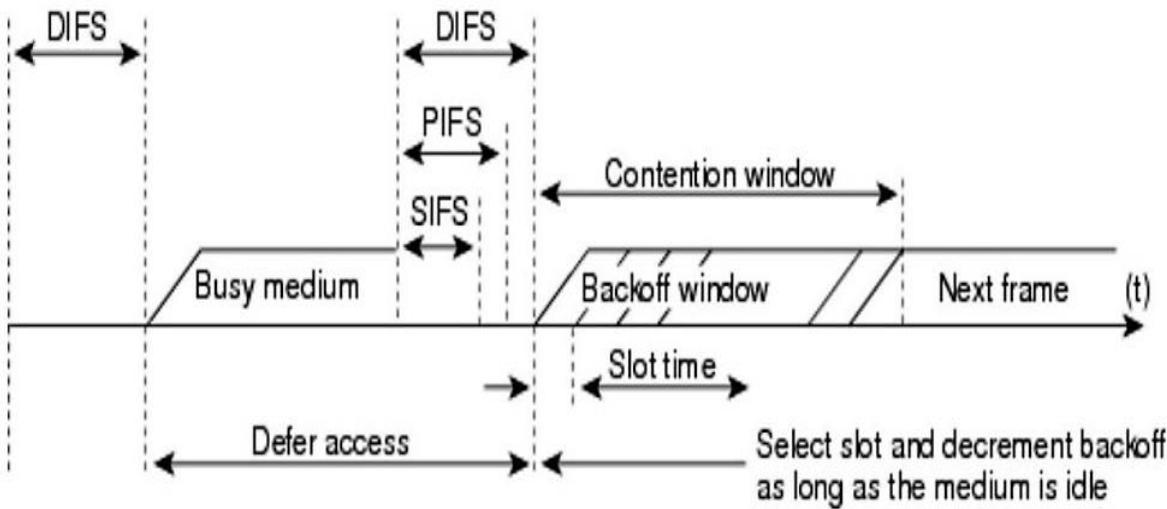
802.11: Collision Avoidance, not Collision Detection

- Difficult to receive (sense collisions) when transmitting due to weak received signals (fading)
- Cannot sense all collisions in any case: hidden terminal, fading



# CSMA/CA flowchart

## 802.11 INTER FRAME SPACE

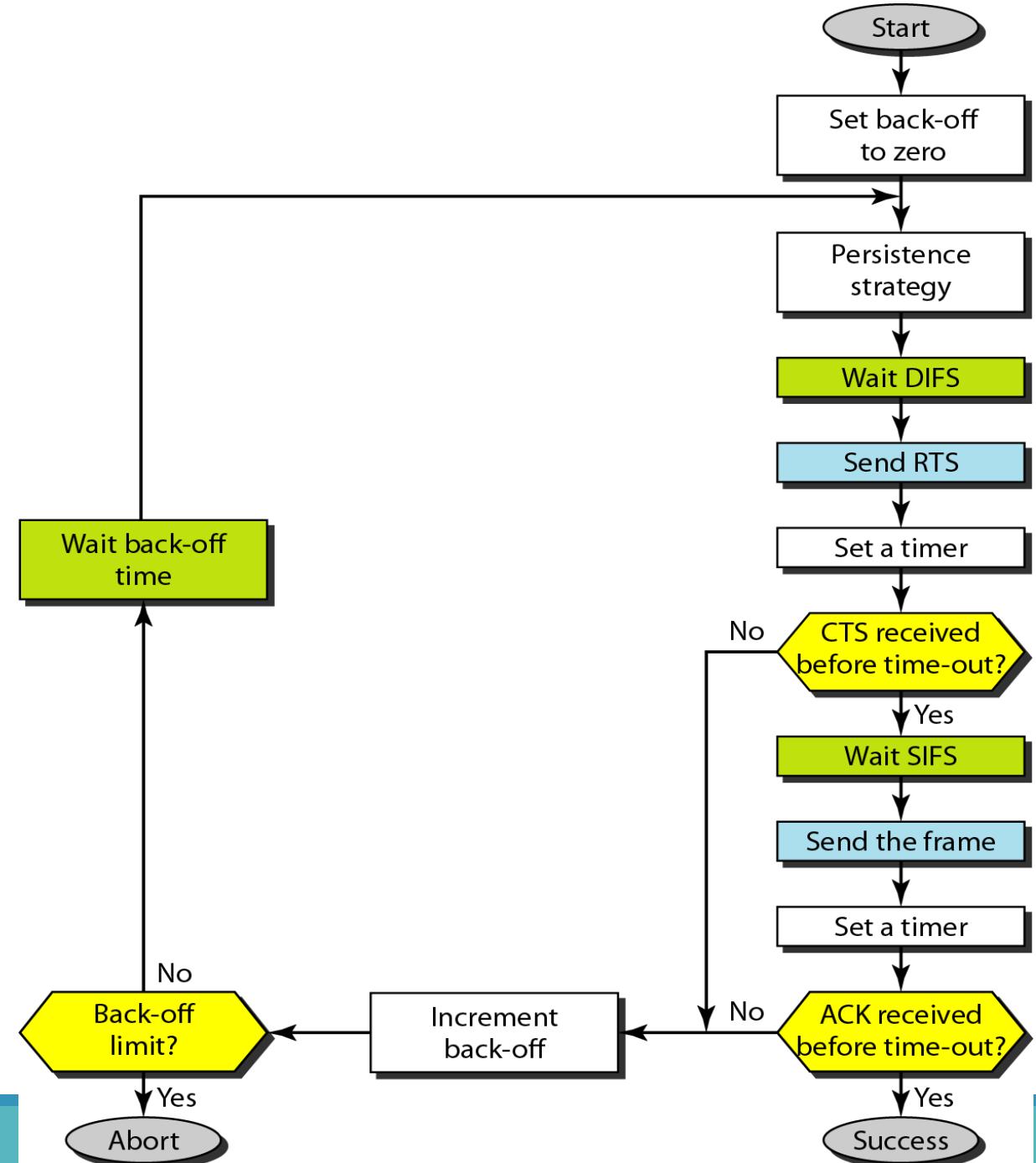


DIFS- Distributed Coordination Function

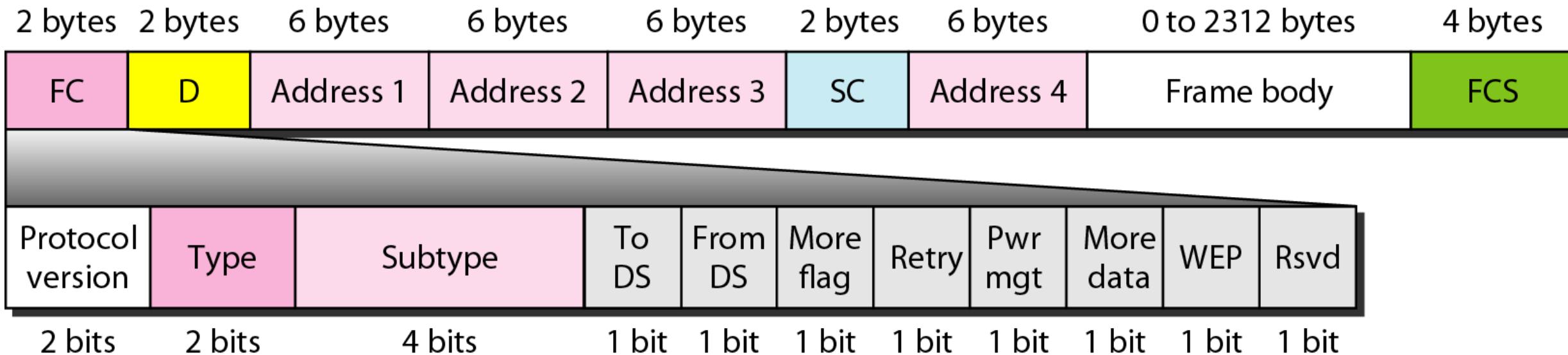
Inter-frame Space

SIFS - Short Inter-Frame Space

PIFS- Point coordination Function IFS



# 802.11 frame



FC – Frame Control

SC – Sequence Control

FCS- Frame Check Sum

## Pros and Cons of using standard 802.11a/b/g/n/ac for IoT

| Pros                                      | Cons                      |
|---|---------------------------|
| 1. Low cost of infrastructure and devices | 1. High power consumption |
| 2. Ease of deployment                     | 2. Moderate range         |
| 3. Points of presence                     | 3. Spectrum congestion    |

## Wi-Fi Standards for IoT

Low power/low bandwidth IoT  
interconnect **WiFi HaLow (802.11ah)**

Based on 802.11ac standard  
**HEW (802.11ax)**

Extreme bandwidth near meter communication for audio/video (802.11ad)

Reuse of television analog RF space (802.11af)

Vehicle-to-Vehicle communication (802.11p)

## M2M

Sensors



Wearables



ah

n

g

b

a

INDOOR  
OUTDOOR

802.11

up to  
200 MBps

LONG RANGE UP TO 1KM

Ultra Low Power  
Sub-Ghz

IoT

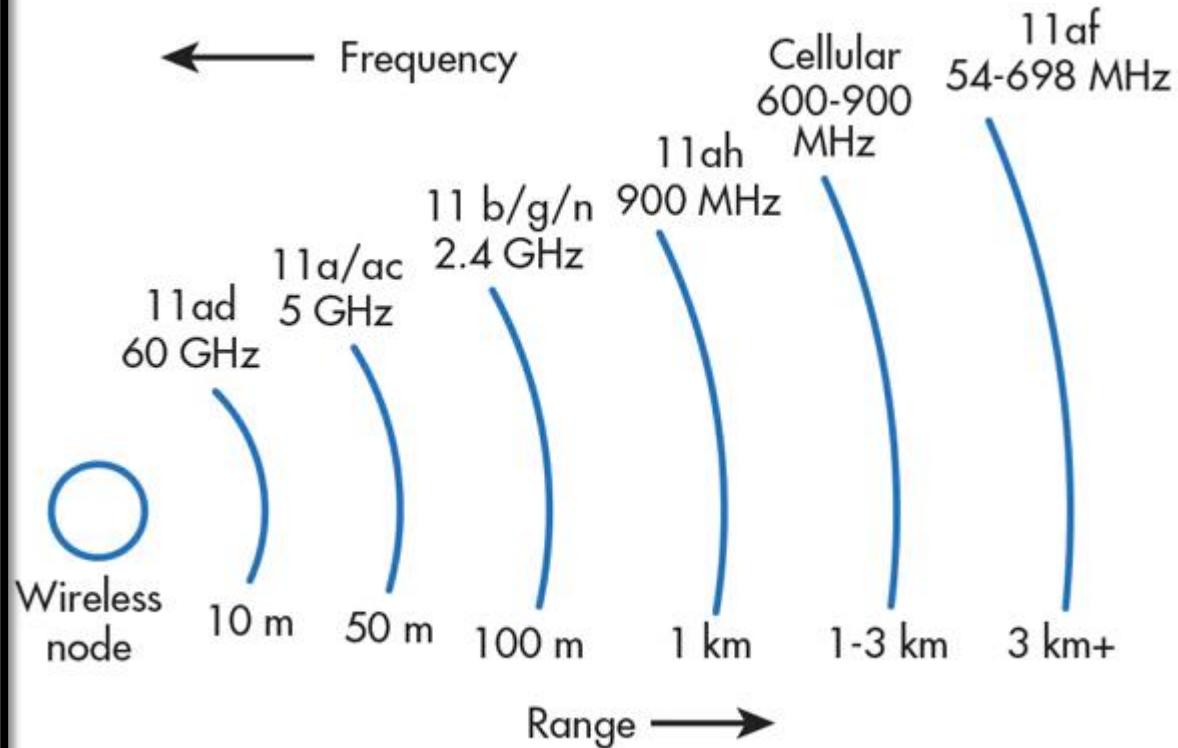


Smart Houses & Cities



Healthcare

← Frequency

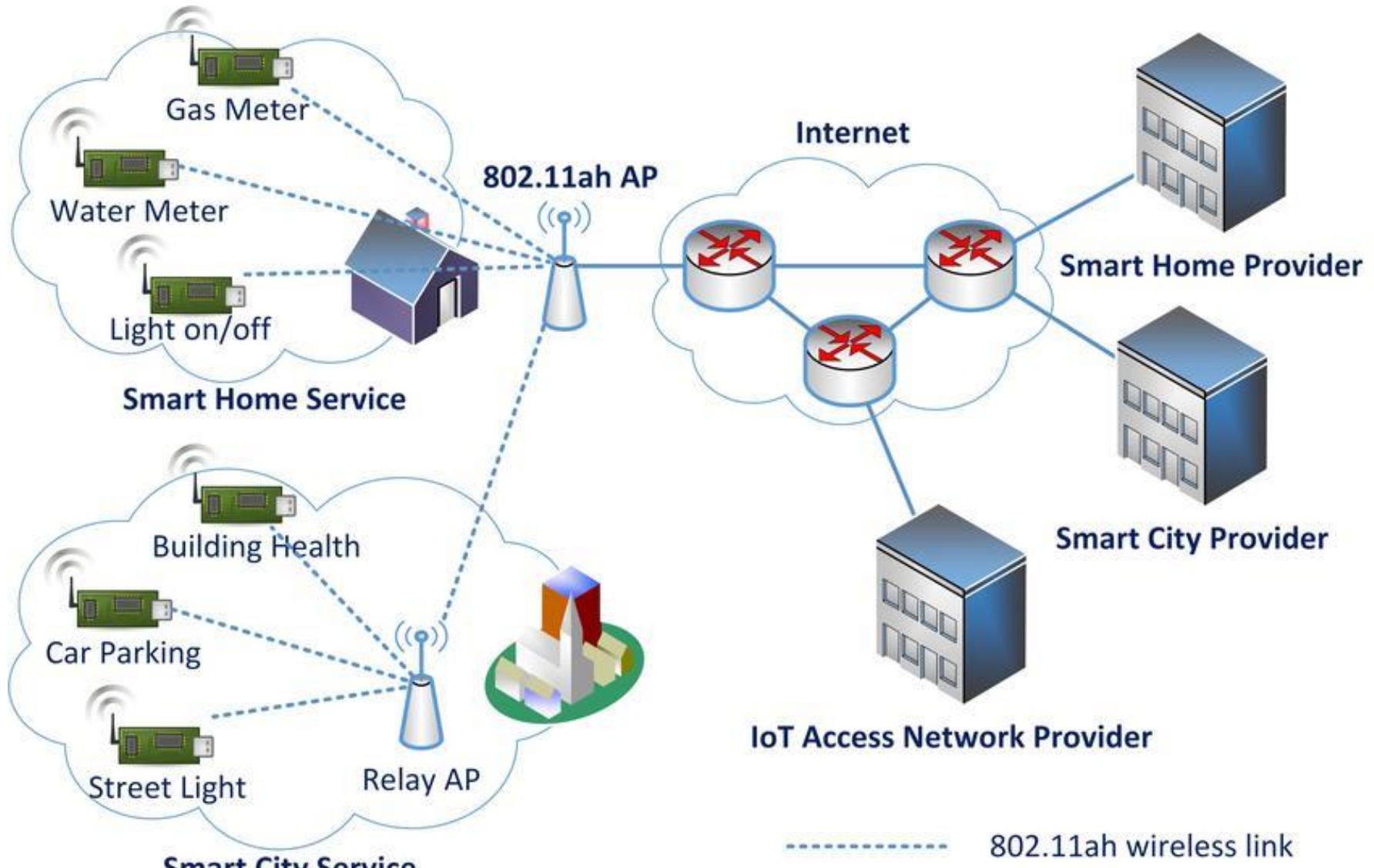


## WiFi HaLow (802.11ah)

- Operates in **900 MHz** spectrum. This allows for **good propagation and penetration** of materials and atmospheric conditions.
- Channel width varies and can be set to 2, 4, 8, or 16 MHz-wide channels.
- The available modulation methods are **diverse** and include BPSK, QPSK, 16-QAM, 64-QAM, and 256-QAM modulation techniques.
- Modulation based on 802.11ac standard with specific changes.
- A total of **56 OFDM subcarriers** with 52 dedicated to data and four dedicated to pilot tones.
- Total symbol duration is 36 or 40 microseconds.
- Supports **SU-MIMO beamforming**.
- Fast association for networks of thousands of STAs using **two different authentication** methods to limit contention.
- Provides connectivity to **thousands of devices under a single access point**.

## WiFi HaLow (802.11ah)

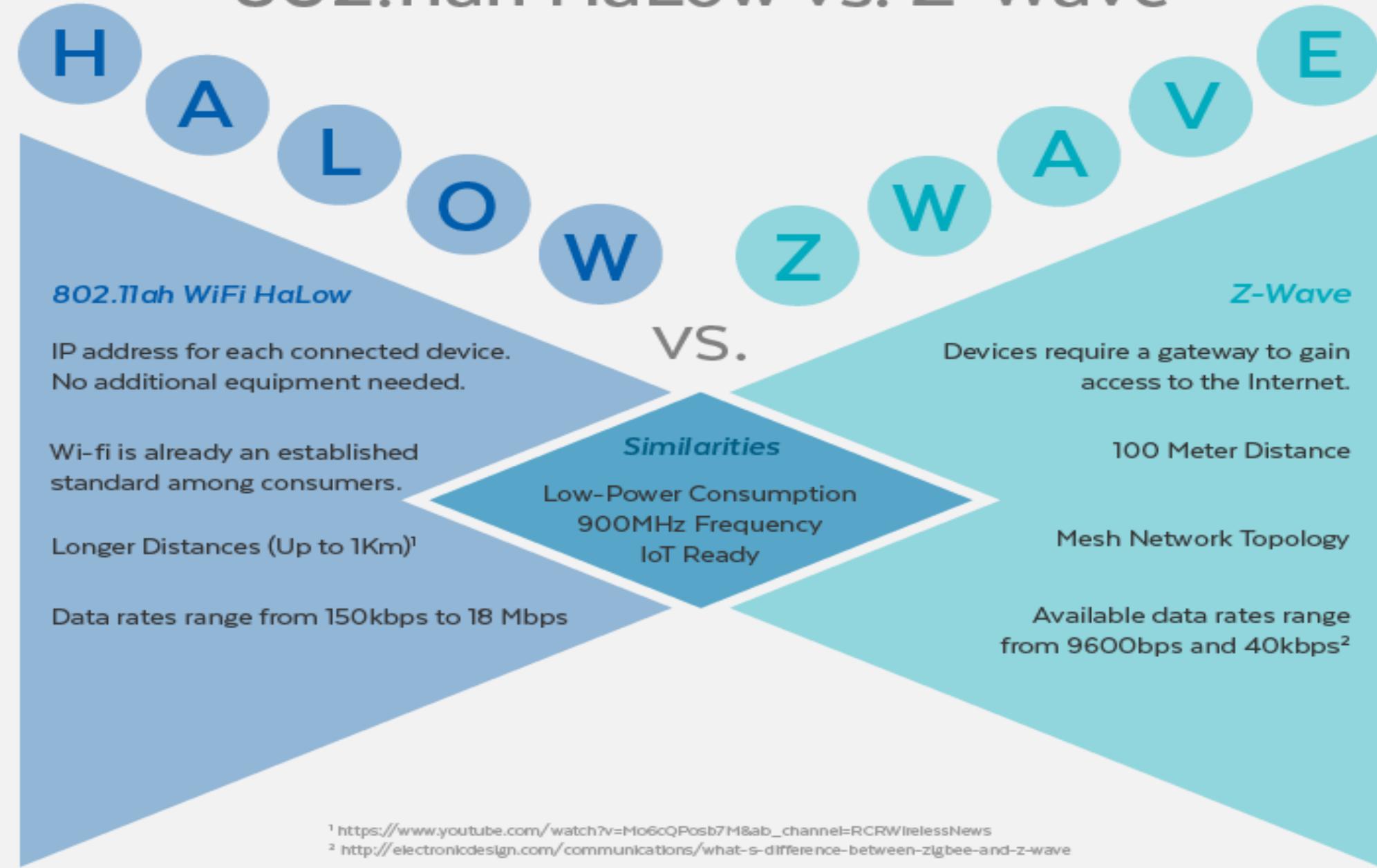
- Includes the ability to relay to reduce power on STAs and allow for mesh networking using a one-hop reach method.
- Allows for advanced power management on each 802.11ah node. (wake/doze periods)
- Allows for non-star topology communication through the use of Restricted Access Windows.
- Allows for sectorization, which enables antennas to be grouped to cover different regions of a BSS (called sectors). This is accomplished using beamforming adopted from other 802.11 protocols.
- The minimum throughput is 150 kbps, based on BPSK modulation on a single MIMO stream at 1 MHz channel bandwidth.
- The maximum theoretical throughput is 347 Mbps based on a 256-QAM modulation using 4 MIMO streams and 16 MHz channels.



802.11ah wireless link  
wired link

|                       | <i>Zigbee</i>  | <i>Bluetooth</i> | <i>IEEE 802.11ah</i>   |
|-----------------------|--|------------------|--|
| <i>Standard</i>       | IEEE 802.15.4  | IEEE 802.15.1    | IEEE 802.11ah  |
| <i>Frequency band</i> | EU: 868 MHz<br>North America: 915 MHz<br>Global: 2.4 GHz                 | 2.4 GHz          | Sub-1GHz   |
| <i>Data rate</i>      | 868 MHz band: 20 kb/s<br>915 MHz band: 40 kb/s<br>2.4 GHz band: 250 kb/s | 1 Mb/s           | 150kb/s - 347Mb/s  |
| <i>Typical range</i>  | 2.4 GHz band: 10-100 m.  | 10-30 m.         | 100-1000 m.  |
| <i>TX power</i>       | 1-100 mW   | 1-10 mW          | 10 mW < $P_{tx}$ < 1 W<br>(depending on the country's regulations) |

# 802.11ah HaLow vs. Z-Wave



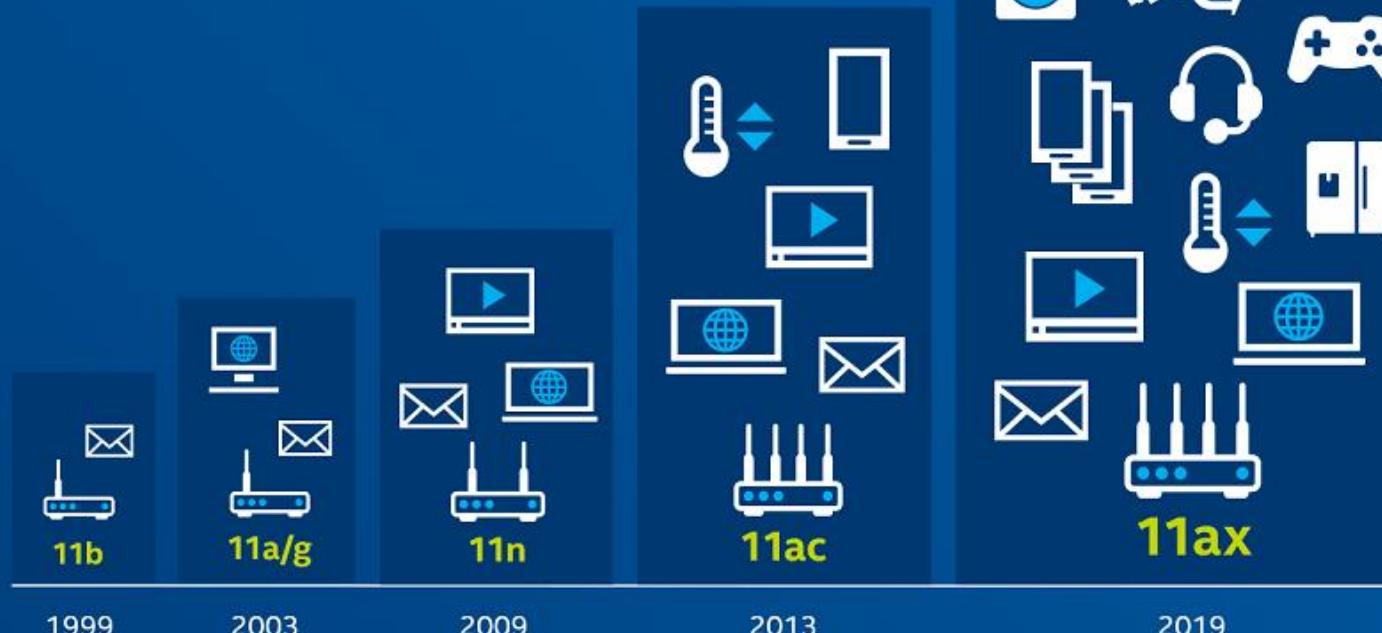
## IEEE 802.11ax

### 802.11ax major features

1. Downlink and uplink OFDMA
2. Downlink\* and uplink multi-user MIMO
3. Higher order modulation
4. Advanced OFDM and coding
5. Outdoor operation
6. Reduced power consumption
7. Spatial re-use
8. Transmit beamforming\*
9. Single-user operation\*



## 11AX THE PATH TO TRULY BRILLIANT WI-FI



### 4x BETTER IN DENSE ENVIRONMENTS

Improve average throughput per user by at least four times in dense or congested environments

### FASTER THROUGHPUT

Deliver up to 40 percent higher peak data rates for a single client device

### INCREASE NETWORK EFFICIENCY

By more than four times

### EXTEND BATTERY LIFE

Of client devices

Data sharing



Data backup



Video call



Video streaming



Online gaming



## 802.11AC



With fixed bandwidth, data packets are transmitted one at a time in a single stream.

Data sharing



Data backup



Video call



Video streaming



Online gaming



VR gaming



Smart washer



Smart doorbell



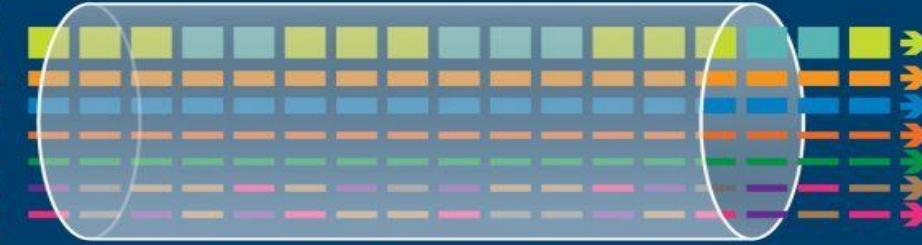
Smart smoke detector



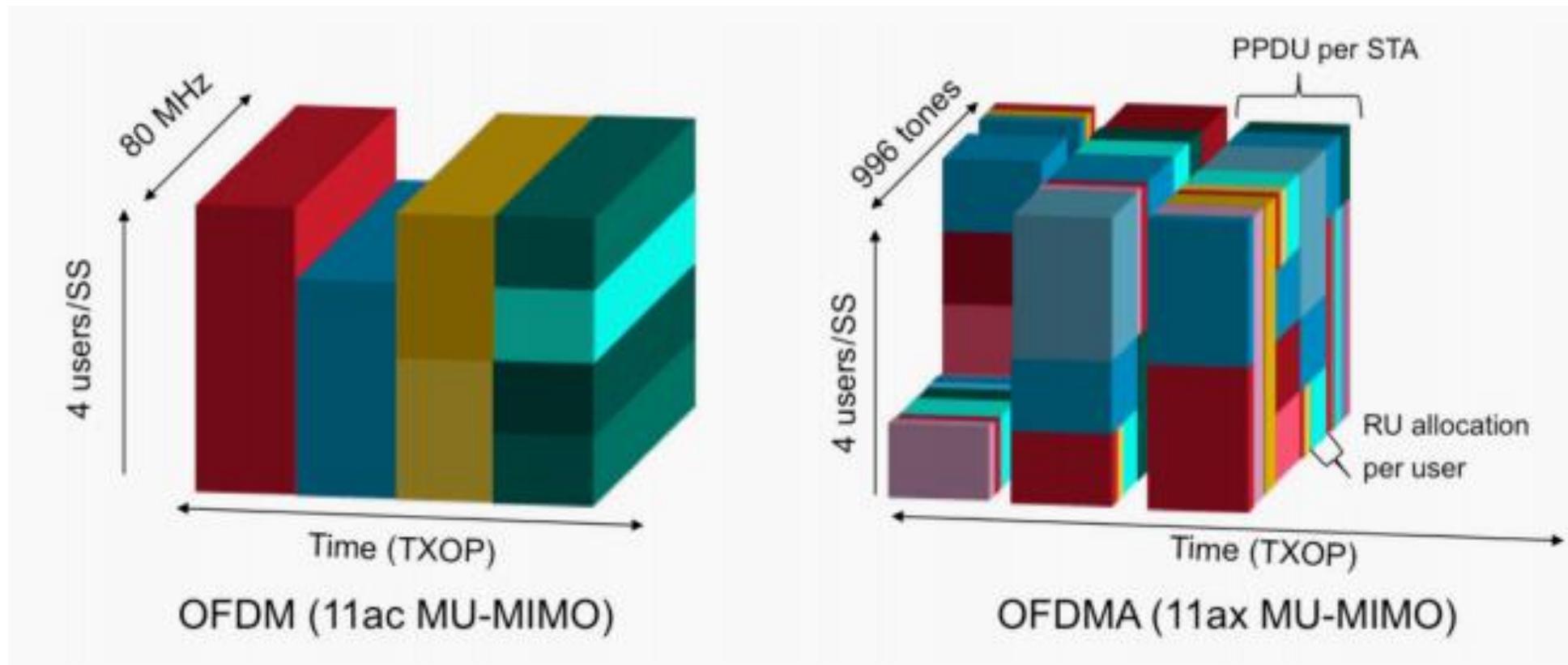
Smart sprinkler



## 802.11AX - OFDMA



By dividing bandwidth into resource units, data packets of varying sizes can be more efficiently transmitted simultaneously.

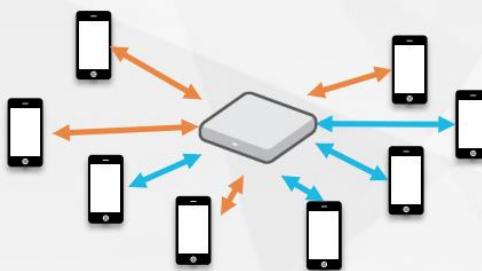


# 802.11ax Building Blocks & Benefits



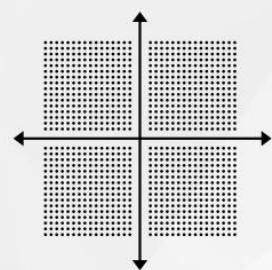
## OFDMA

-  Network Capacity



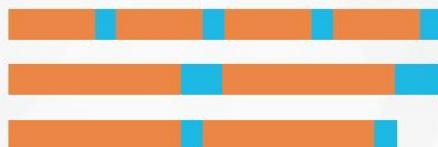
## MU-MIMO

-  Network Capacity



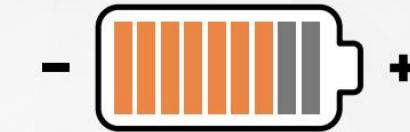
## 1024-QAM

-  Peak throughput increase



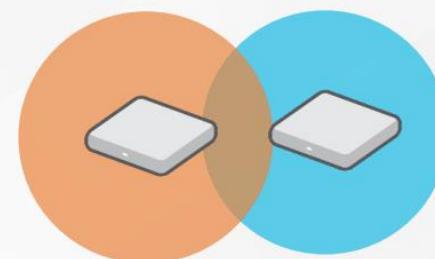
## Long OFDM Symbol

-  Outdoor reliability
-  Peak throughput increase



## Power Efficiencies

-  Device Battery Life



## BSS Coloring

-  Network Capacity
-  Enhanced Wi-Fi Coexistence

Each BSS (access point) uses a different “color” (6 bits in the signal preamble)

# Low Power WAN (LPWAN)

❑ Cellular Standards

Long range

Long range  
communications even in  
dense urban areas.

❑ LoRa

Low data rate

❑ Sigfox

Low number of  
required base  
stations

Several thousands  
of sensors  
managed by a  
single base station.

Low Power

Batteries last up to  
10 years.

Star network

Unlike mesh networks  
(eg: Zigbee/802.15.4),  
star networks are more  
easily deployable and  
contribute to LPWA  
energy efficiency.

Low subscription cost

# Useful Video Links for Low Power WAN Technologies

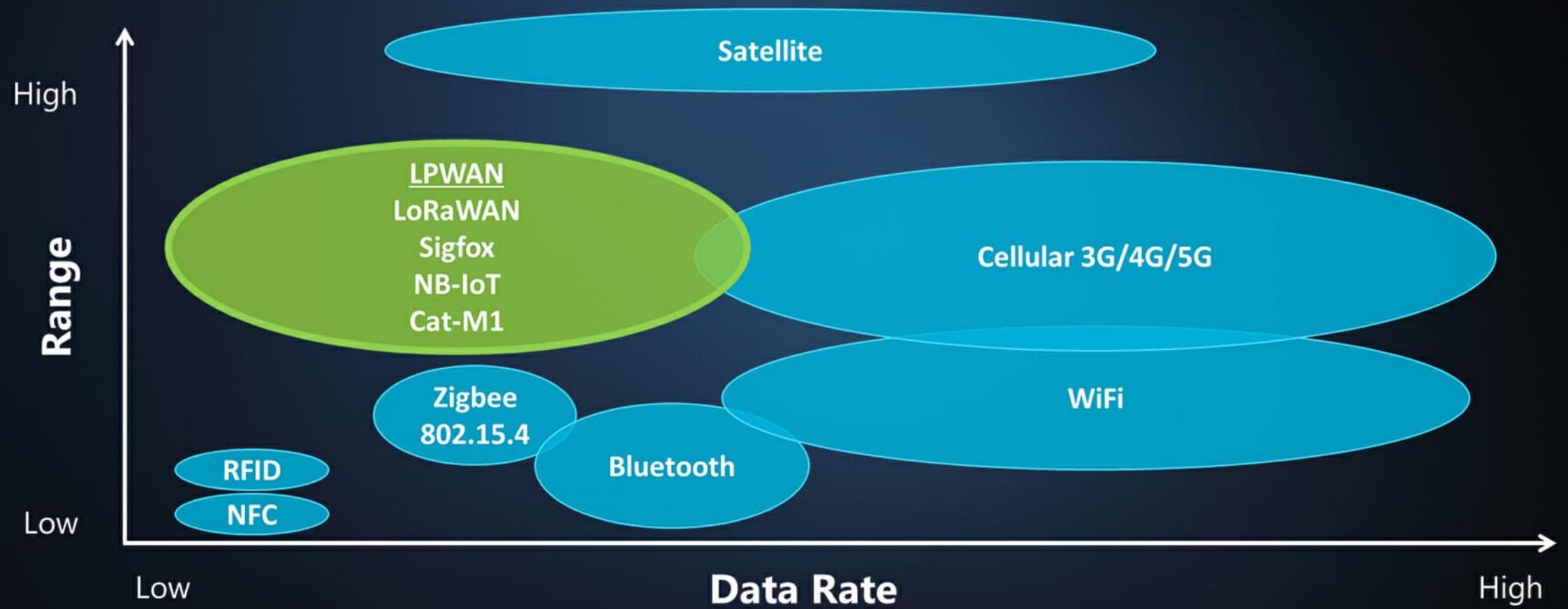
<https://www.youtube.com/watch?v=grxnwoKDxAc&t=4s>

<https://www.youtube.com/watch?v=vqHOyQK6jJ8>

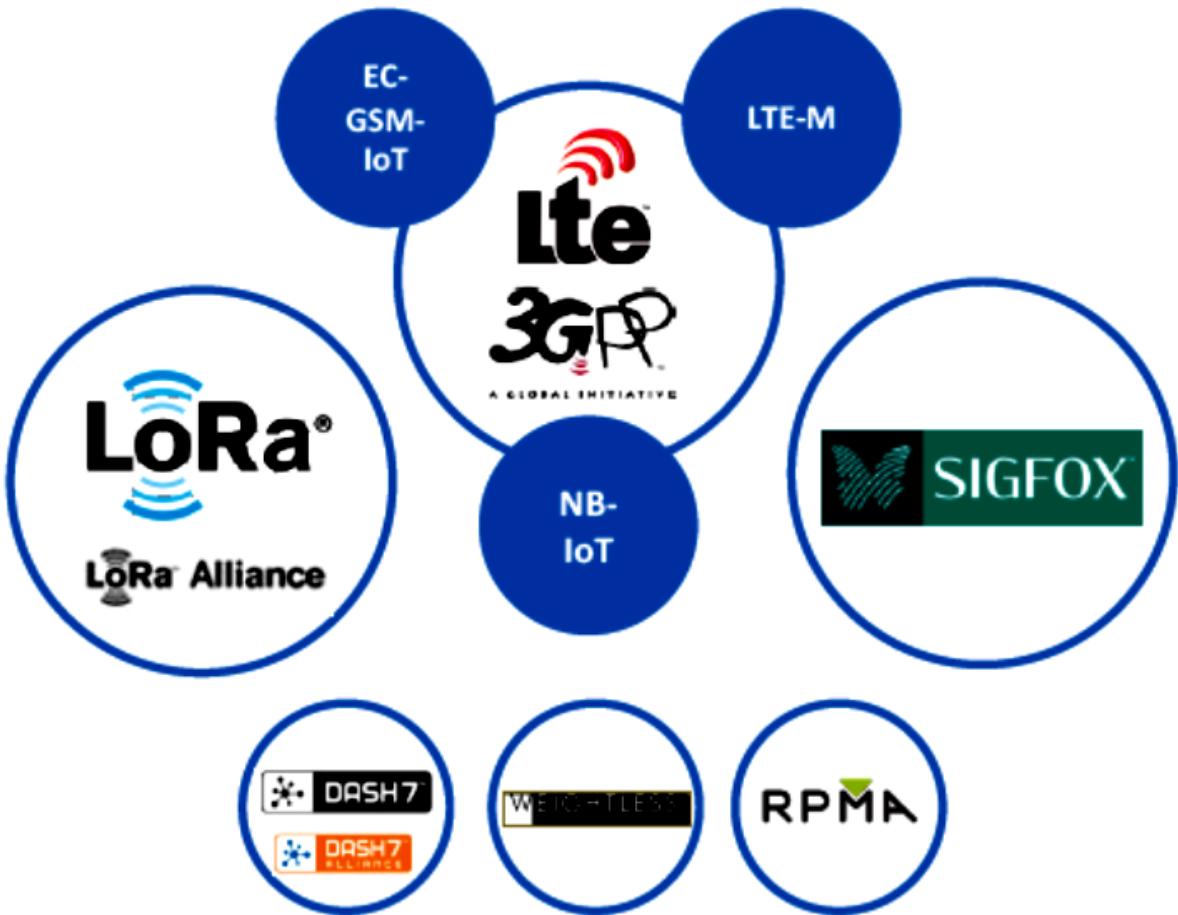
<https://www.youtube.com/watch?v=hMOwbNUpDQA>

<https://www.youtube.com/watch?v=8Oxcp9wQQnk>    For LoRA practical implementation

# The attributes of different wireless and LPWan (Low-Power WAN) technologies



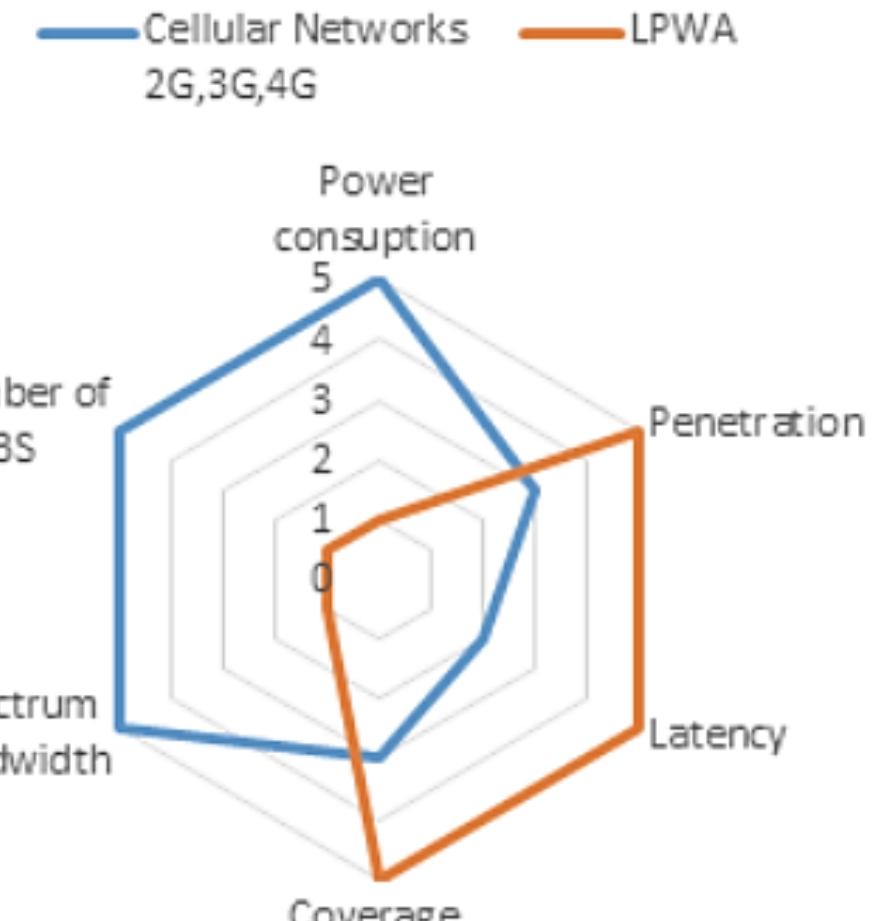
# Technology landscape: LPWAN Technologies



- **LoRa** – proprietary / LoRaWAN open standard of LoRa Alliance, operate over ISM bands (5)
- **SIGFOX** – proprietary, developed by SigFox company, operate over ISM bands (6)
- **3GPP** - open standards, operate over LTE and GSM licensed bands:
  - **EC-GSM-IoT** - GSM enhanced technology to support low power wide area needs;
  - **LTE-M (formally known as eMTC)** - LTE evolution for IoT communications enabling a wide range of service;
  - **NB-IoT** – New LTE solution to support ultra-low bitrate applications.
- Other technologies: DASH7, Weightless, RPMA,...

# Technology Comparative: Traditional Cellular vs LPWAN

|                           |      |       |       |                                    |         |
|---------------------------|------|-------|-------|------------------------------------|---------|
| 100 Mbit/s                | 4G   |       |       |                                    |         |
| 10 Mbit/s                 | 3G   |       |       |                                    |         |
| 100 kbit/s                | 2G   |       |       | LTE-M                              |         |
| 10 kbit/s                 |      |       |       | NB-IoT<br>EC-GSM<br>LORA<br>SIGFOX |         |
| Bit rate/<br>Battery life | Days | Weeks | Month | Years                              | Decades |

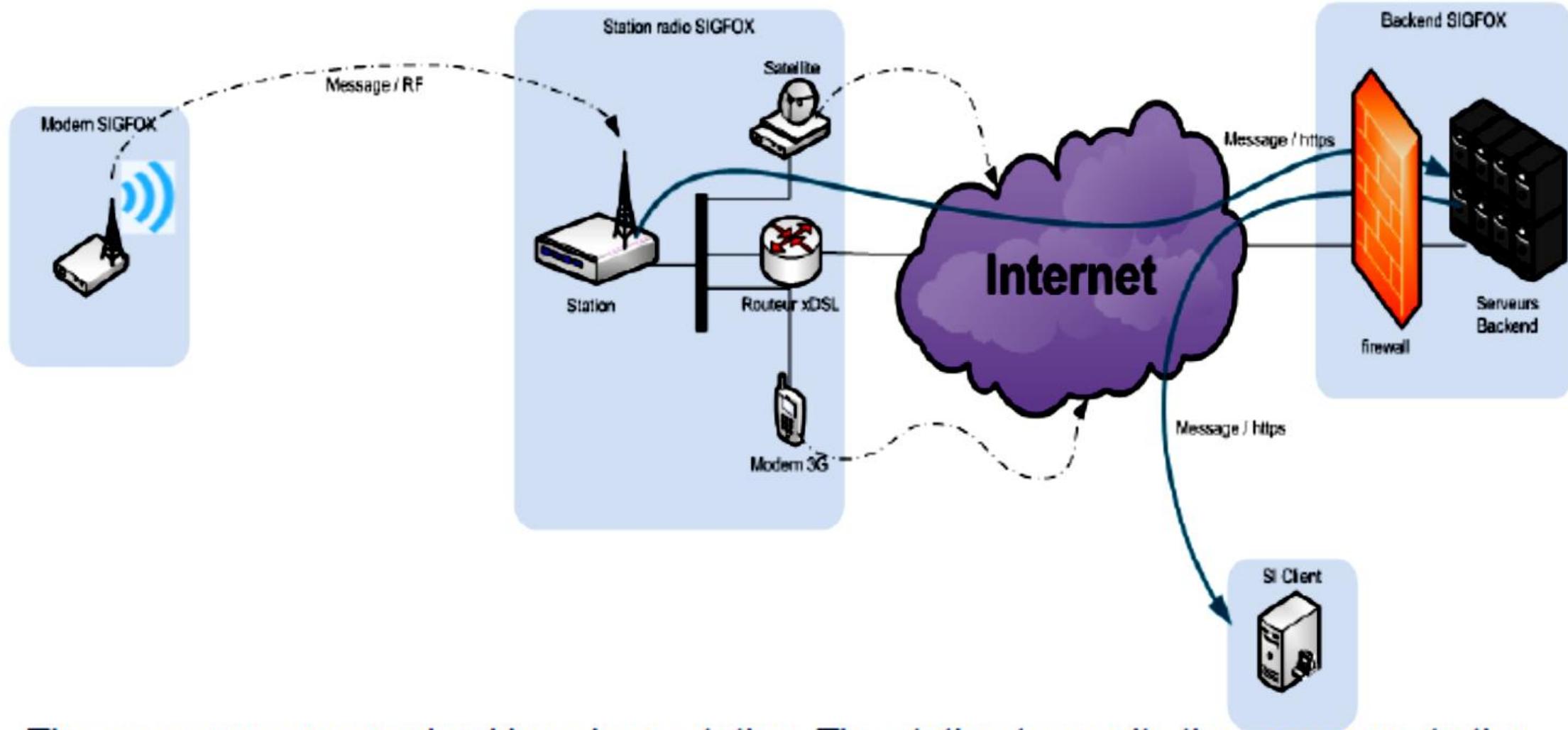


(Qualitative Perspective Analysis)



- SIGFOX is a French start-up company founded in 2009
- Deploy long range infrastructure
- SIGFOX technology features modules able to send messages of **12 octets** maximum, with a maximum frequency of **140 transmissions per day**, and a data rate of **100 bits/s**.
- Network operator model only (annual subscriptions/connected object)
- Deployment outside France by selected SNOs(Sigfox Network Operator).
- The transmission uses public, open but regulated ISM radio band (ISM 868 MHz in Europe, 902 MHz in the US/FCC).
- A Sigfox modem cannot transmit more than overall 30s / hour (1% of time, i.e. roughly 6 messages max/hour).

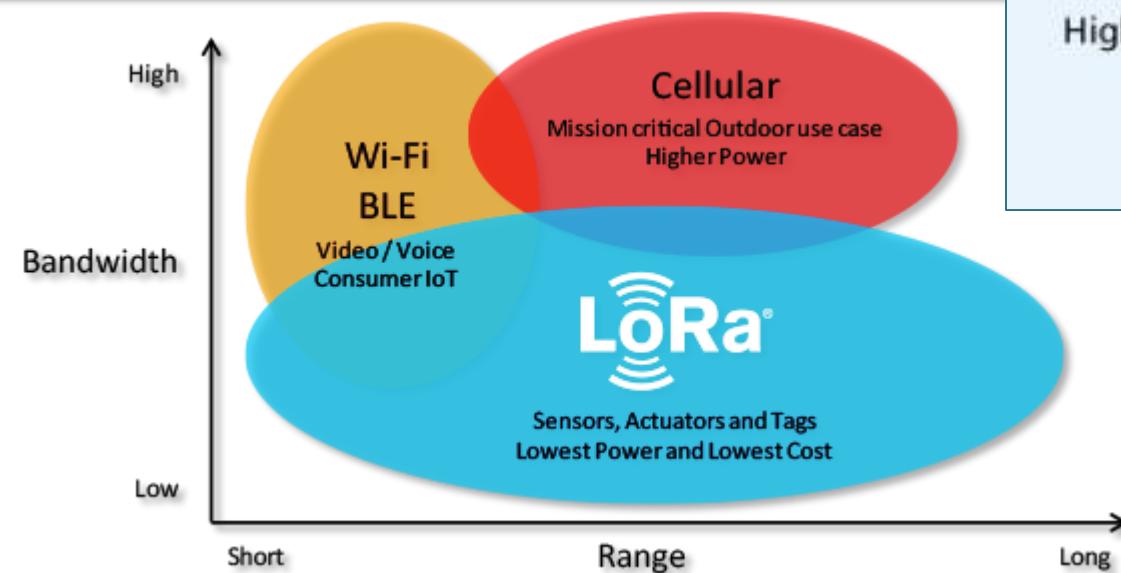
- Each device and each station have a unique Sigfox ID. The messages are transmitted and signed with this ID. This signature authenticate the Sigfox device.
- Transmission mode is *fire and forget*: the modem does not wait for any acknowledgement from the base stations receiving the message. The modem has no awareness of the base station within its reach. Its missions are:
  - Multiple times transmission of messages (3 transmissions of the same message on 3 different canals)
  - The choice of transmission frequencies.
  - The choice of reception frequency which is calculated according to the frequency used for the last transmission



The messages are received by a base station. The station transmits the messages to the Backend (BE) through IP connectivity. The BE stores and sends the messages to the client Information System.

The BE can send messages to the base station and connect to it. Nonetheless neither the BE nor the base station can connect to the device.

# LoRAWAN



<https://lora-alliance.org/about-lorawan>

<https://youtu.be/WnrP5DRZGBU>

# LoRAWAN

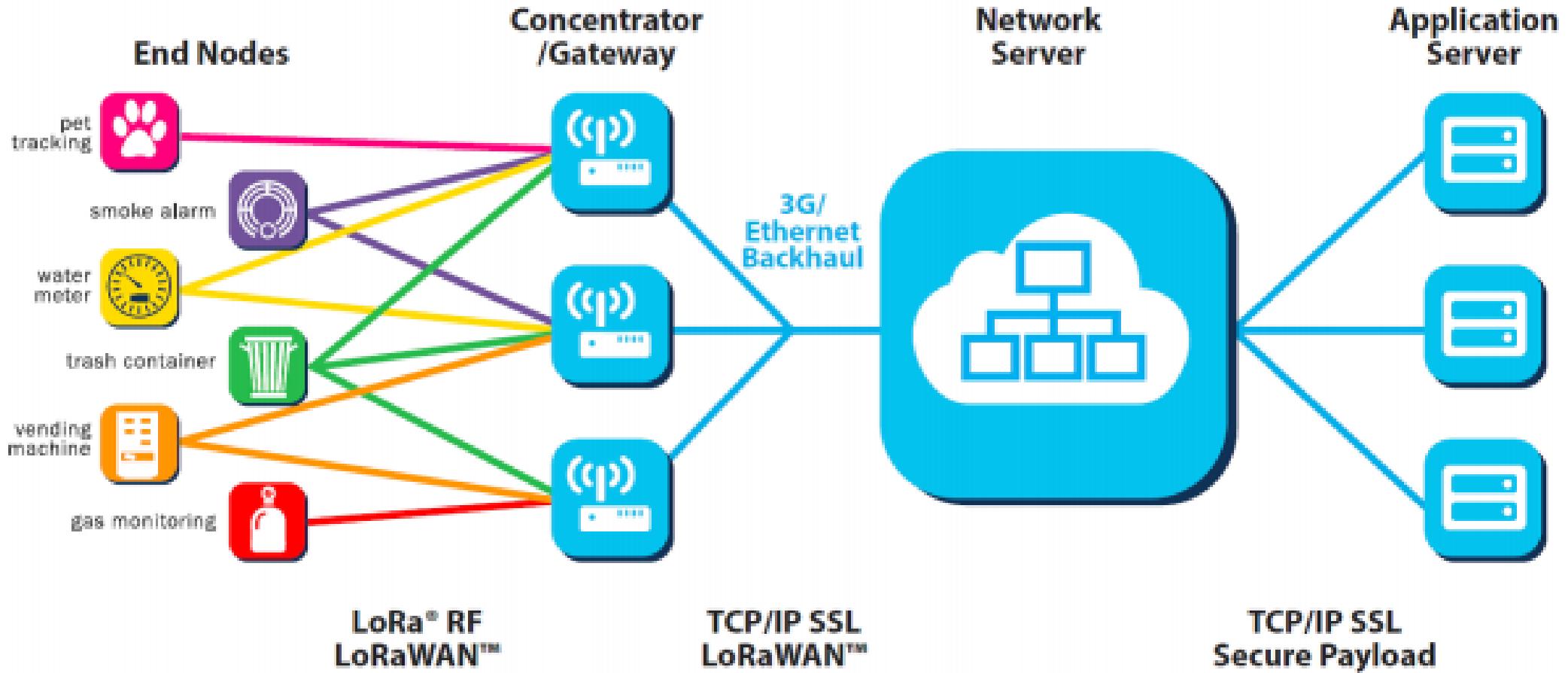
- Datarate of 0,3 to 50 Kb/s
- Encryption AES128 device – server & end-node – user app
- Stars of stars architecture
- 3 classes of devices (bidirectionnal communication)
  - A Class
  - B Class (beacon)
  - C Class (continuous)
- Uplink messages format

|          |      |          |            |     |
|----------|------|----------|------------|-----|
| Preamble | PHDR | PHDR_CRC | PHYPayload | CRC |
|----------|------|----------|------------|-----|

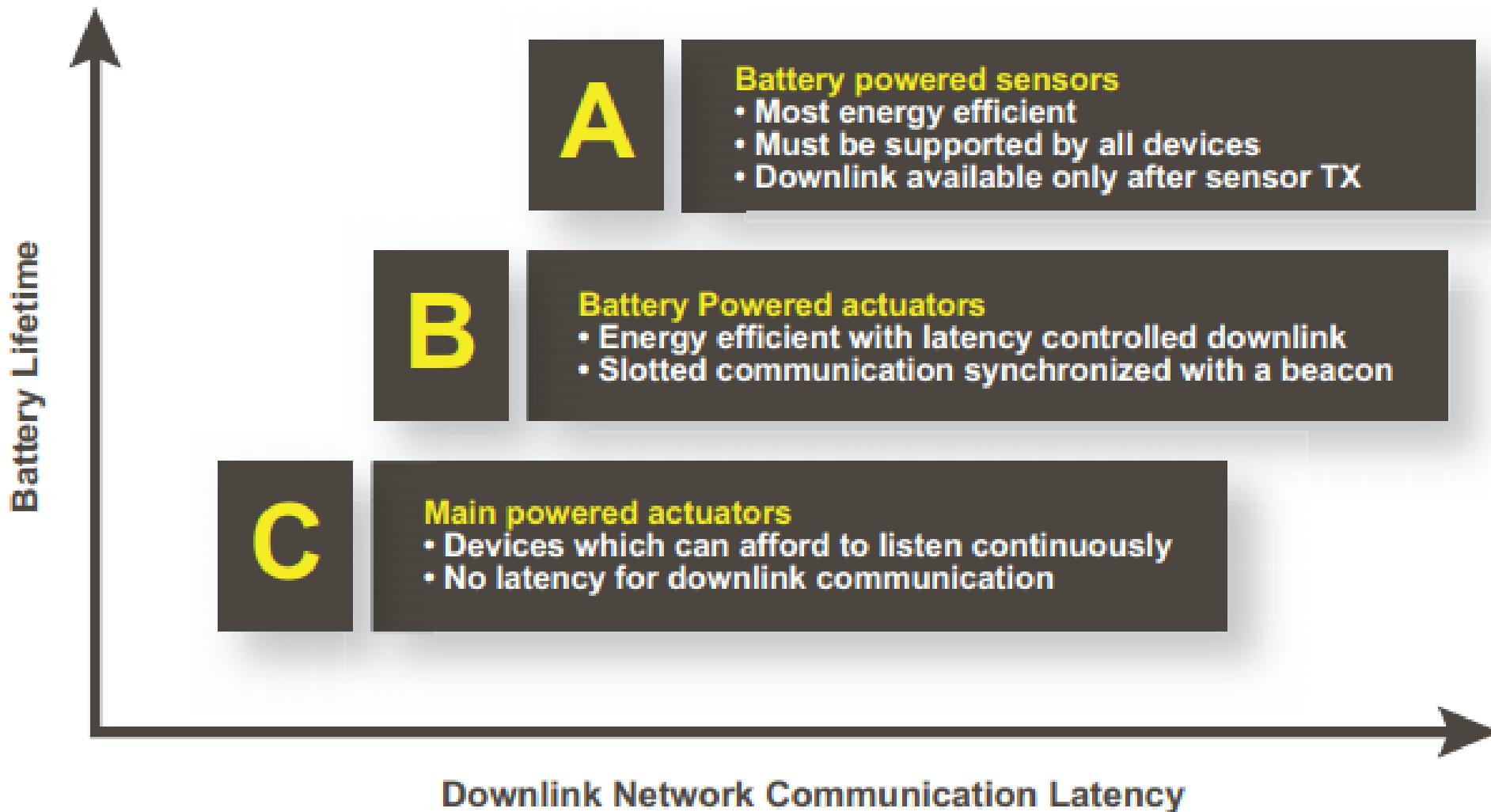
- Downlink messages format

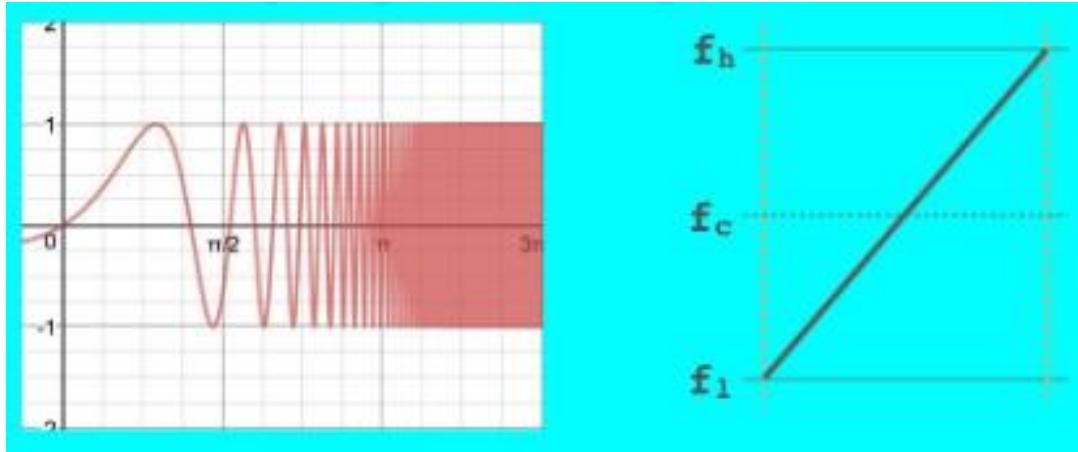
|          |      |          |            |
|----------|------|----------|------------|
| Preamble | PHDR | PHDR_CRC | PHYPayload |
|----------|------|----------|------------|

# LoRA – Architecture

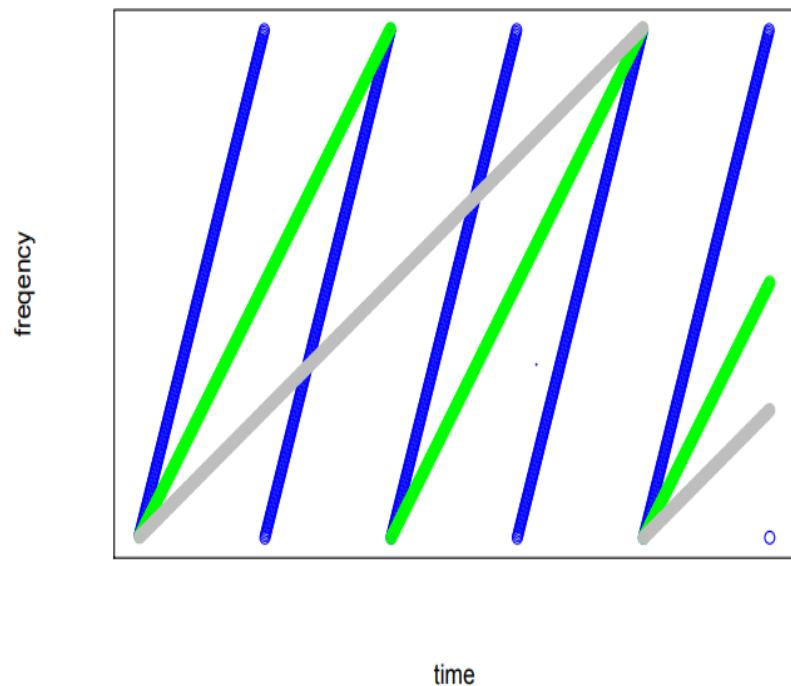


# LoRA – Classes

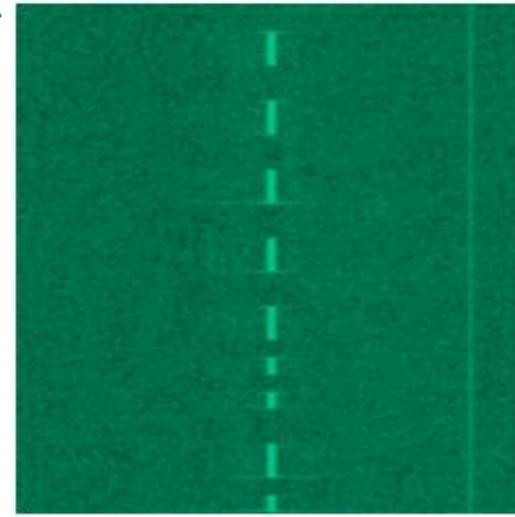




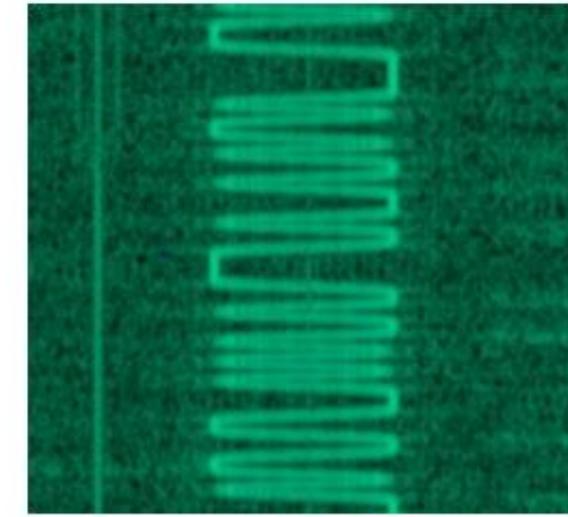
# Chirp Spread Spectrum (CSS)



- SF7
- SF8
- SF9.



On-Off Keying

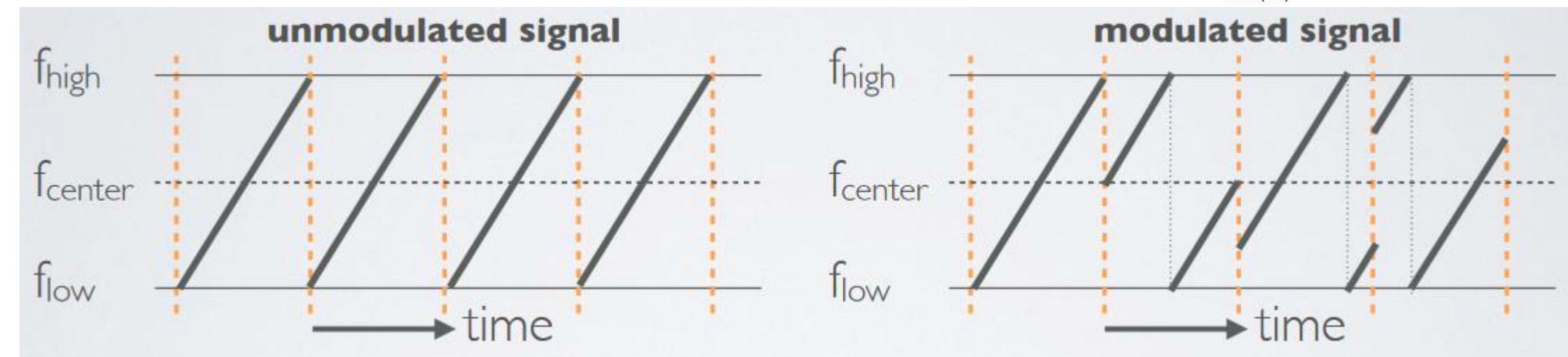
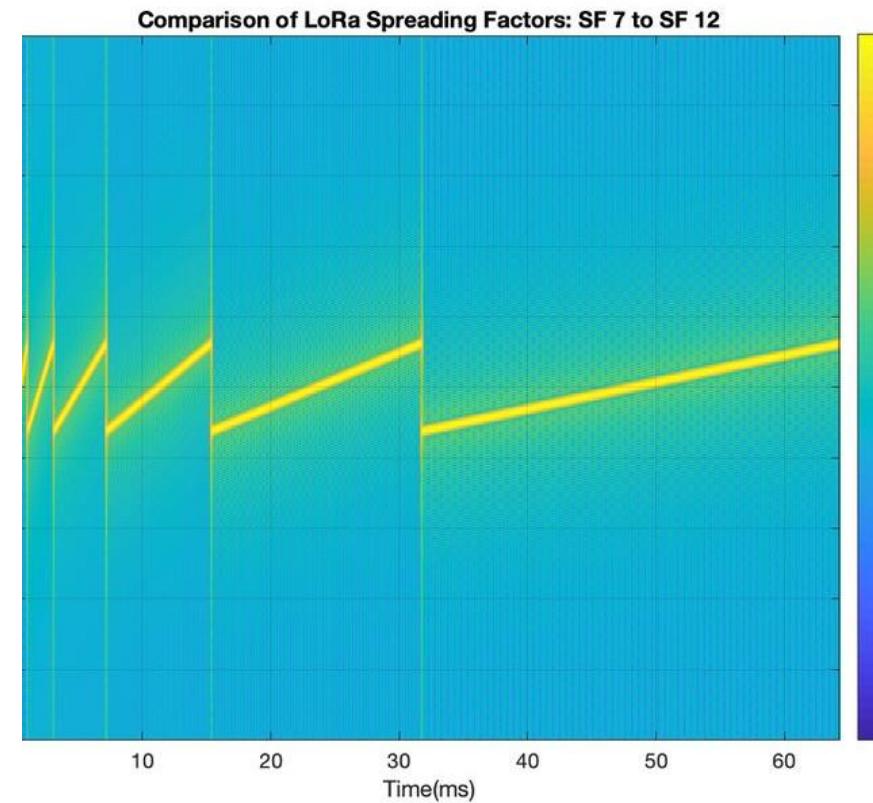
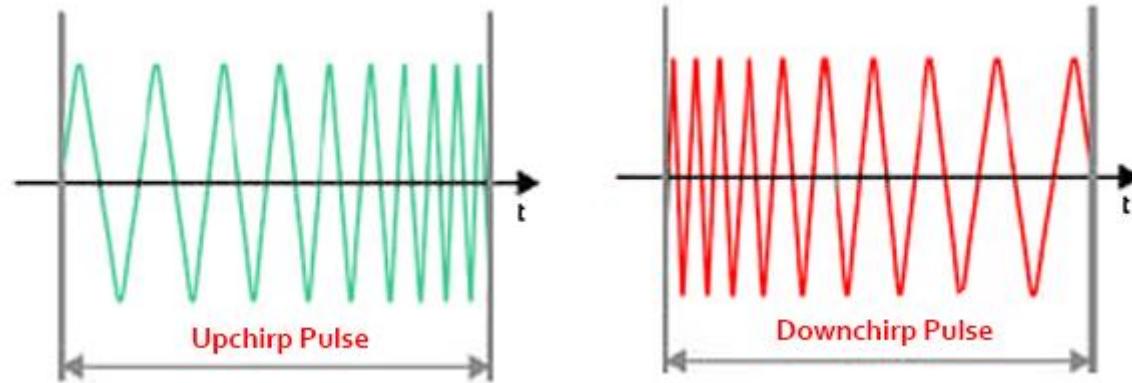


Frequency-shift Keying

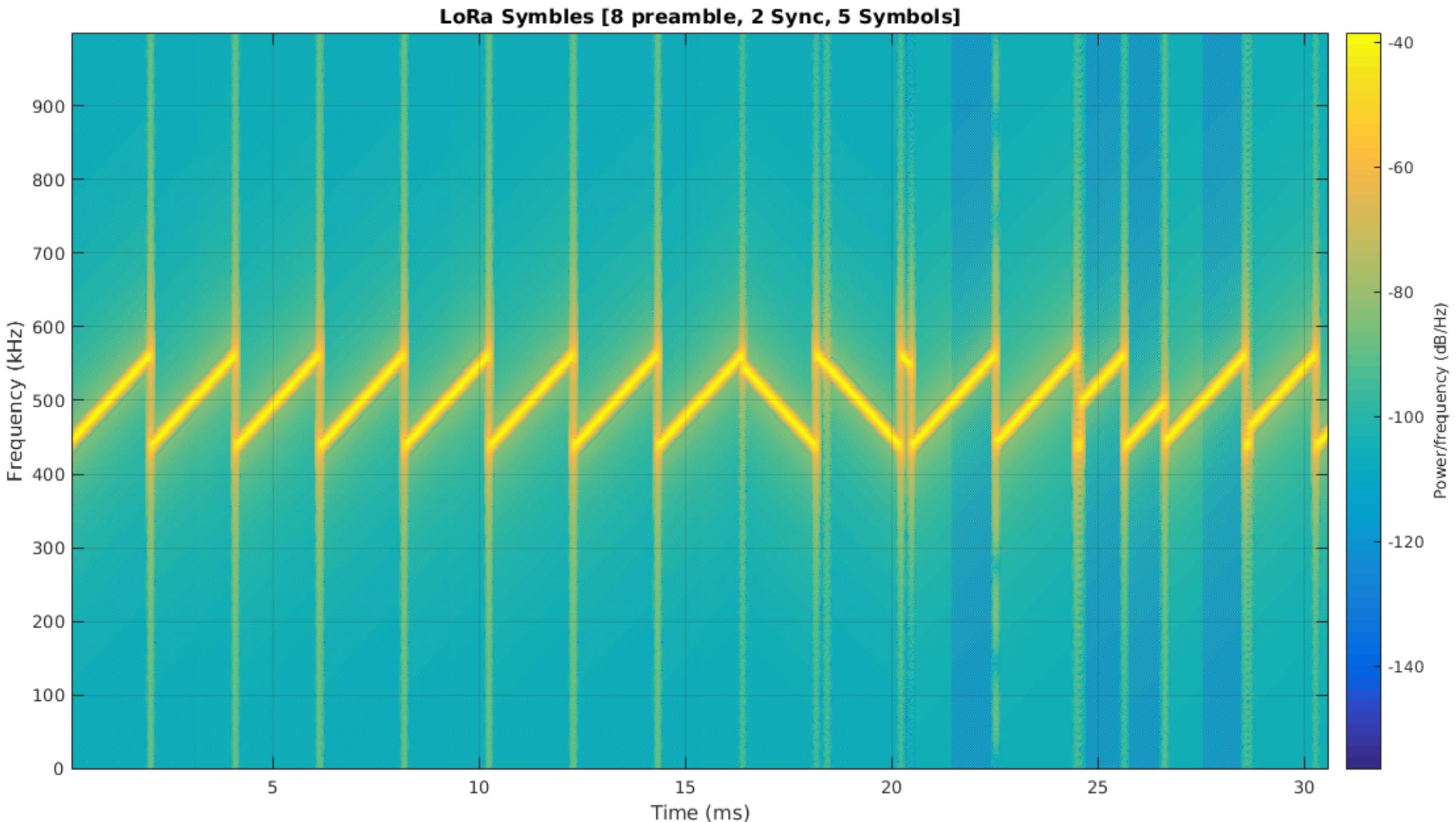


LoRa

# Chirp Spread Spectrum (CSS)



# LoRA- Chirp Spread Spectrum (CSS)

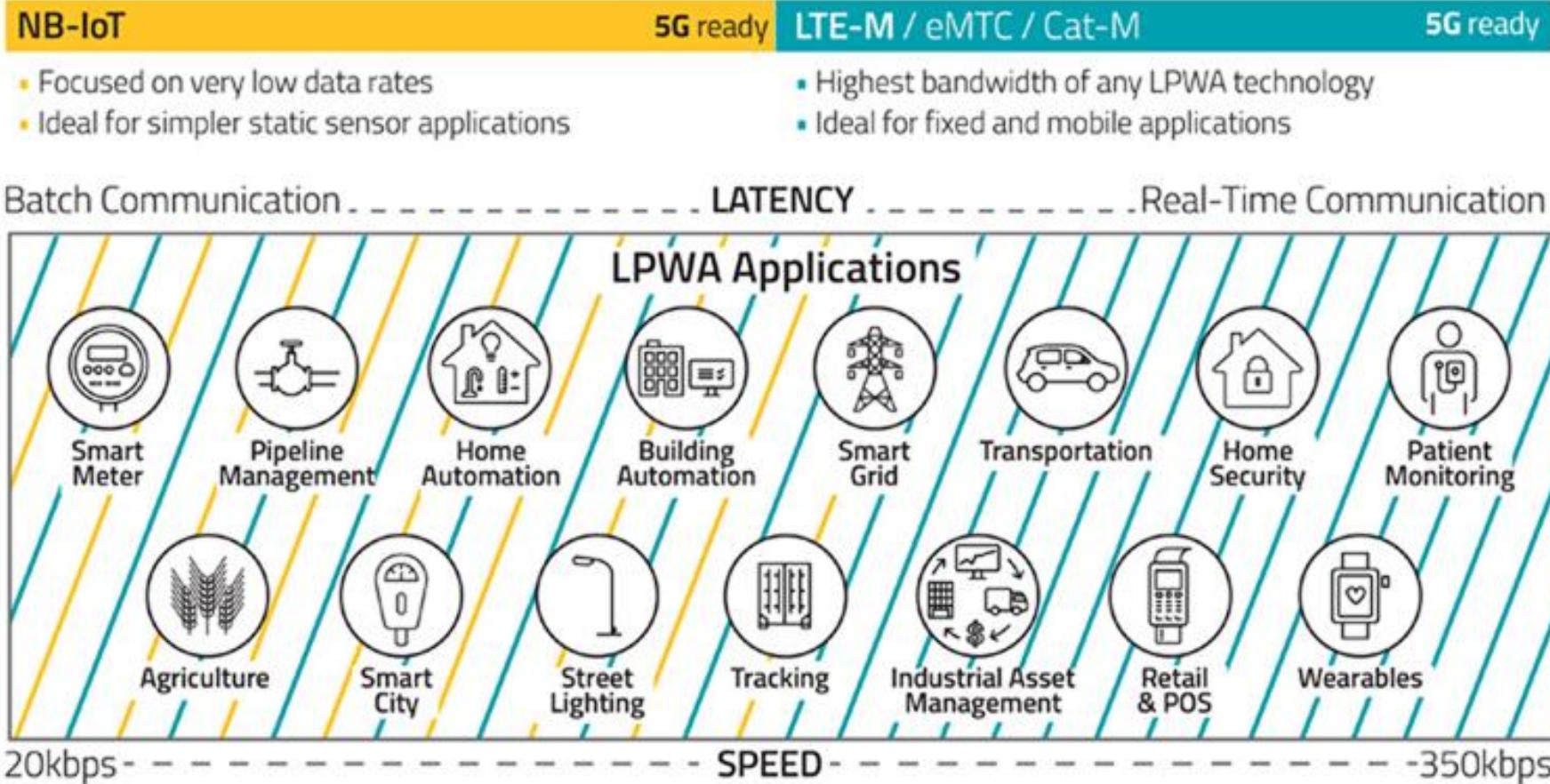


|                                 | SIGFOX            | LORA                      |
|---------------------------------|-------------------|---------------------------|
| <b>Frequency band</b>           | 868/902 MHz (ISM) | 433/868/780/915 MHz (ISM) |
| <b>Urban range</b>              | 3-10km            | 2-5km                     |
| <b>Rural range</b>              | 30-50km           | 15-20km                   |
| <b>Packet size</b>              | 12 bytes          | Defined by user           |
| <b>Devices per access point</b> | 1M                | 100k                      |
| <b>Status</b>                   | In deployment     | Spec released June 2015   |
| <b>Topology</b>                 | Star              | Star                      |

|                         | Sigfox  | LoRa  |
|-------------------------|---|---|
| <i>Signal Bandwidth</i> | on UNB ( <b>Ultra narrowband</b> ) — higher spectral efficiency and can mitigate the noise better | on CSS ( <b>Chirp spread spectrum</b> )                   |
| <i>Usage</i>            | is very practical for infrequent transmissions and offers longer battery life                     | uses more bandwidth                                       |
| <i>Business Model</i>   | is a network operator, so you wait for them to deploy, and you pay a subscription fee             | can be deployed on your own to just cover your local area |
| <i>Security</i>         | is better in preventing replay and man-in-the-middle attacks                                      | weaker compared to Sigfox                                 |

# Cellular IoT

## Two Leading LPWA Technologies





## Overview



Data Rate  
<74Kbps



Range  
< 15Km



Confident.  
GE4\5



Battery Life  
>10 Years



Licensed  
spectrum



Open  
Standard

Commercially unavailable

EC-GSM (Extended Coverage GSM) is a GSM enhanced technology to support low power wide area needs, operating in GSM bands.

- EC-GSM was standardized by 3GPP in Release 13 aiming at supporting long battery life, long range communications and high numbers of terminals per cell.
- EC-GSM is backwards-compatible to previous releases.
- EC-GSM adopts security and privacy features from mobile networks, including mutual authentication, confidentiality and data integrity.
- **Cat EC-GSM-IoT** user equipment was specified by 3GPP in Release 13 to work with EC-GSM-IoT networks



## Overview



Data Rate  
<1Mbps



Range  
< 11 Km



Confident.  
EEAx



Battery Life  
>10 Years



Licensed  
spectrum



Open  
Standard



Available  
Now



AT&T

verizon<sup>✓</sup>

- eMTC (enhanced Machine-type communication) is a Release 13 LTE evolution for IoT communications enabling a wide range of services.
- LTE-M is the popular name for which **eMTC** is best known .
- LTE-M enables increased coverage, reduced complexity, lower cost and battery life of more than 10 years for a broad range of uses cases.
- LTE-M technology supports mobility, seamless handovers and low latency time intervals.
- It operates with a maximum channel bandwidth of 1.4 MHz within the 4G bands.
- To support LTE-M features, the existing LTE base stations only need a software update, keeping the hardware component unchanged.



## Overview



Data Rate  
<250kbps



Range  
< 15 Km



Confident.  
EEAx



Battery Life  
>10 Years



Licensed  
spectrum



Open  
Standard



Available  
Now

- NB-IoT (Narrowband Internet of Things) is a new LTE solution, standardized in Release 13, to support ultra-low bit rate applications under licensed spectrum.
- NB-IoT aims to reduce terminal costs, being optimized for cheaper wireless modules, to enable very long battery life and to extend the radio coverage to support long range and deep indoor communications.
- NB-IoT may be deployed in a standalone mode by replacing a GSM carrier, it can be installed in the bandwidth reserved for LTE guard bands or may be deployed on LTE carriers of existing 4G networks.



TURKCELL



中国电信  
CHINA TELECOM

China  
unicom 中国联通

中国移动  
China Mobile

- NB-IoT is answer for application requiring only limited data connections at low cost.
- LTE-M targets more advanced services allowing higher bandwidths, mobility and voice calls.
- EC-GSM and NB-IoT modules are less expensive than LTE-M ones.
- NB-IoT is the most flexible technology in terms of spectrum usage and can be deployed on LTE, GSM UMTS bands.
- EC-GSM can be deployed on existing GSM networks being a suitable option in the absence of 4G systems.
- EC-GSM is the system with lower traction and is not being adopted by the market.

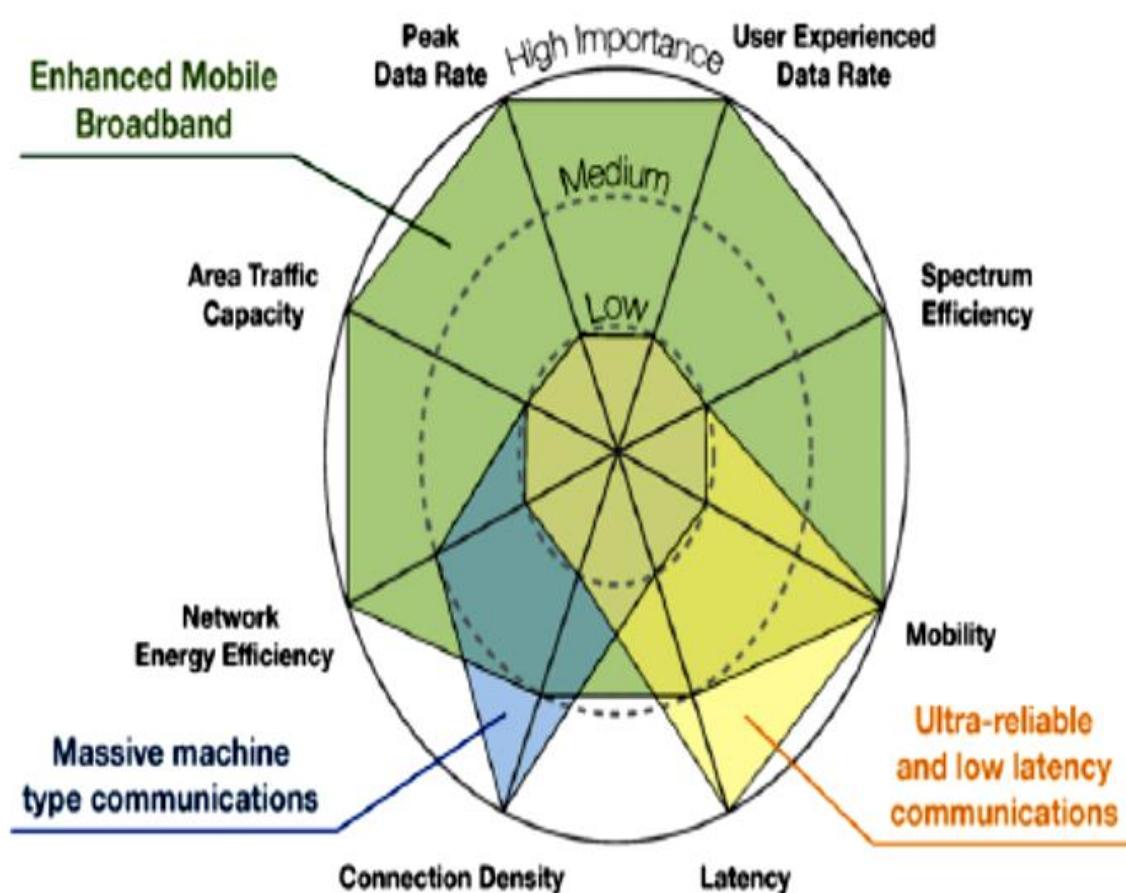
| Parameter               | EC-GSM    | LTE-M     | NB-IoT                                |
|-------------------------|-----------|-----------|---------------------------------------|
| Range                   | <15Km     | <11Km     | <15Km                                 |
| Max peak data rate      | 74kbps    | 1Mbps     | 250Kbps                               |
| Spectrum                | GSM bands | LTE bands | LTE in-band, guard bands, stand-alone |
| Voice                   | No        | Yes       | No                                    |
| Typical module cost     | Low       | Medium    | Low                                   |
| Technology availability | On trial  | Now       | Now                                   |

|                   | eMTC (LTE Cat M1)                                    | NB-IOT   | EC-GSM-IoT   |
|-------------------|--|--|--|
| Deployment        | In-band LTE  | In-band & Guard-band LTE, standalone   | In-band GSM  |
| Coverage*         | 155.7 dB   | 164 dB for standalone, FFS others  | 164 dB, with 33dBm power class<br>154 dB, with 23dBm power class   |
| Downlink          | OFDMA, 15 KHz tone spacing, Turbo Code, 16 QAM, 1 Rx | OFDMA, 15 KHz tone spacing, 1 Rx   | TDMA/FDMA, GMSK and 8PSK (optional), 1 Rx  |
| Uplink            | SC-FDMA, 15 KHz tone spacing<br>Turbo code, 16 QAM   | Single tone, 15 KHz and 3.75 KHz spacing<br>SC-FDMA, 15 KHz tone spacing, Turbo code | TDMA/FDMA, GMSK and 8PSK (optional)  |
| Bandwidth         | 1.08 MHz   | 180 KHz  | 200kHz per channel. Typical system bandwidth of 2.4MHz [smaller bandwidth down to 600 kHz being studied within Rel-13] |
| Peak rate (DL/UL) | 1 Mbps for DL and UL                                 | DL: ~50 kbps<br>UL: ~50 for multi-tone, ~20 kbps for single tone                     | For DL and UL (using 4 timeslots): ~70 kbps (GMSK), ~240kbps (8PSK)  |
| Duplexing         | FD & HD (type B), FDD & TDD                          | HD (type B), FDD   | HD, FDD  |
| Power saving      | PSM, ext. I-DRX, C-DRX                               | PSM, ext. I-DRX, C-DRX   | PSM, ext. I-DRX  |
| Power class       | 23 dBm, 20 dBm                                       | 23 dBm, others TBD   | 33 dBm, 23 dBm   |

| Parameter                    | LoRa   | SigFox  | EC-GSM             | LTE-M          | NB-IoT                                |
|------------------------------|--|---|--------------------|----------------|---------------------------------------|
| Range (36)                   | <15Km  | <50Km   | <15Km              | <11Km          | <15Km                                 |
| Maximum coupling loss (37)   | 157dB  | 153dB   | 164dB              | 160dB          | 164dB                                 |
| Max peak data rate (37)      | 50kbps   | 100bps  | 74kbps             | 1Mbps          | 250Kbps                               |
| Spectrum                     | Unlicensed<br>EU 868, 433MHz<br>US 915MHz (41) | Unlicensed<br>EU 868-869MHz<br>US 902-928MHz (42) | GSM bands          | LTE bands      | LTE in-band, guard bands, stand-alone |
| Bandwidth                    | <500KHz (36)                                   | 100KHz (36)                                       | 200KHz per ch.(38) | 1.08MHz (38)   | 180KHz (38)                           |
| Radio Technology             | Spread Spectrum (36)                           | Ultra Narrow Band (39)                            | TDMA/FDMA          | OFDM           | OFDM                                  |
| Bidirectional modes (37)     | Yes  | Yes   | Yes                | Yes            | Yes                                   |
| Voice (Ericsson)             | No   | No  | No                 | Yes            | No                                    |
| Device max transmitted power | 14dBm  | 20dBm   | 23,33dBm (38)      | 20, 23dBm (38) | 23dBm (38)                            |
| Autonomy (36)                | >10years                                       | >10years  | >10years           | >10years       | >10years                              |

| Parameter                         | LoRa              | SigFox   | EC-GSM           | LTE-M      | NB-IoT       |
|-----------------------------------|-------------------|----------|------------------|------------|--------------|
| Re-use existing cellular networks | No                | No       | yes              | yes        | yes          |
| Link adaption                     | Yes               | No       | Yes              | Yes        | yes          |
| Device categories                 | yes               | No       | yes              | yes        | yes          |
| Operational mode                  | Public or private | Public   | Public           | Public     | Public       |
| Handover                          | No                | No       | Not seamless     | yes        | Not seamless |
| Data confidentiality (37)         | Yes (AppSKey)     | No       | Partial (GEA4/5) | Yes (EEAx) | Yes (EEAx)   |
| Network authentication (37)       | Optional          | No       | UMTS AKA         | LTE AKA    | LTE AKA      |
| Typical module cost (37)          | Low               | Very low | Low              | Medium     | Low          |
| Technology availability           | Now               | Now      | On trial         | Now        | Now          |

## 5G key capabilities in different usage scenarios

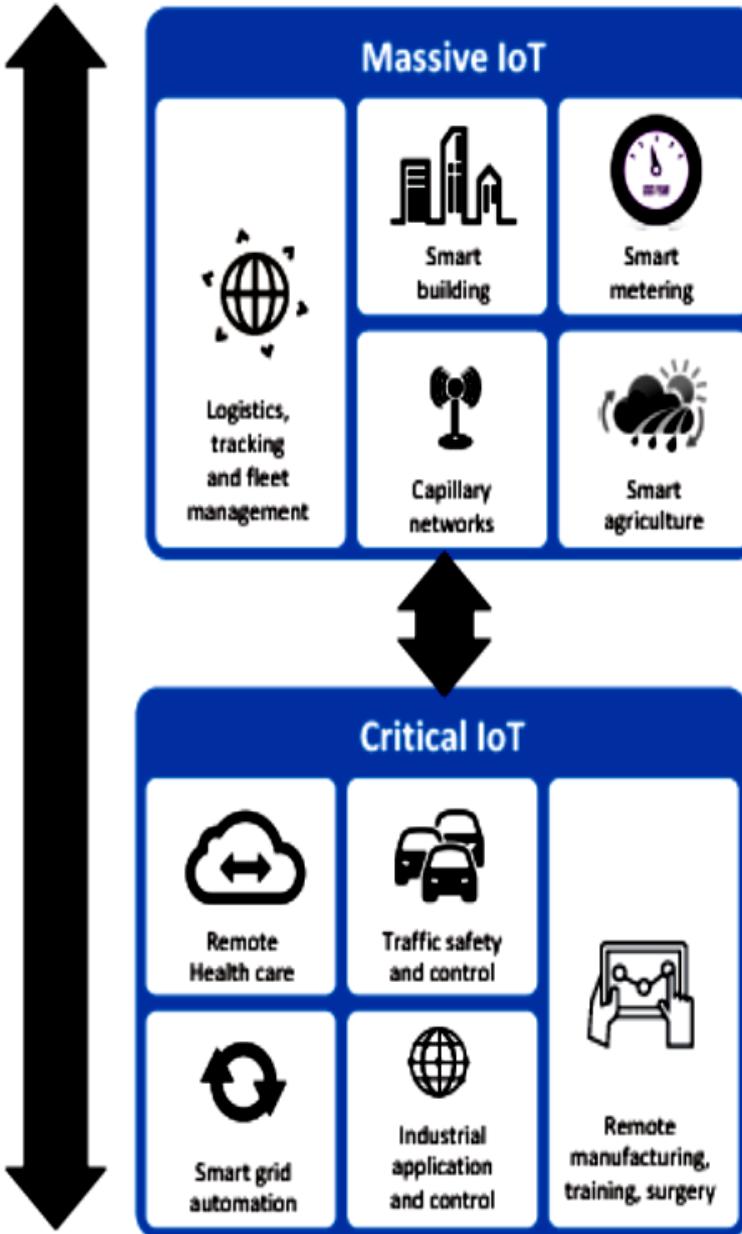


5G scenarios for IMT 2020 and beyond are centred on three core cases:

- 1. Enhanced Mobile Broadband** – Focused on human-centric requirements for accessing multimedia content, services and data.
- 2. Ultra-reliable and low latency communications** – Addresses mission-critical communications scenarios.
- 3. Massive machine type communications** – Targets enormous deployments of low-cost devices typically with constrained capabilities.

Low cost, low energy, Small data volumes, Massive numbers

Ultra reliable, Very low latency, Very high availability



- 3GPP is evolving its current standards to enable the Internet of Things market. The set of possible IoT use cases requires different connectivity characteristics and therefore different approaches are being taken.
- The first responses for massive IoT communications are already being defined on top of the existing cellular networks (EC-GSM, LTE-M, NB-IoT).
- 5G will be the answer for the majority of critical IoT communications requiring ultra-reliable and low latency features.