

COMMUNITY WORK – UDAAN

Start time - 9:00 am

End time - 2:00 pm

Day 1 -

When I reached the premises, the students were performing yoga with a fellow teacher there. She introduced me to the students. The students are divided into two groups based on age. In both the batches there are some who were able to follow the instructions while some require more attention. I aimed at improving their basic computer handling skills such as typing names, three letter words or short paragraphs, clicking the mouse by making them solve simple matching puzzles and in the end, I made them listen to a few songs just for their entertainment. Some other teachers were also there who helped me. Then we had a small party in which we gave students some snacks to eat to change their mood. Afterwards, I helped a fellow teacher to make the students write short paragraphs on fruits and vegetables in their notebooks. I learnt and enjoyed a lot today.

Day 2 -

Today, I aimed at making them familiar with how to use paint on computer. I started with the basics such as using simple tools like pencil, eraser, fill color etc. The idea was to improve their control and coordination with the mouse. During the activity session, the students were made to grind wheat using a machine to make flour with the help of fellow teachers and me. Then three students (Vivaan, Anshuman and Ayaan) measured the flour using a weighing machine to make three packets of 1kg flour each. A slip with 1000 written on it was attached above the weighing machine display so they could match the digits on the display with it. All the students learnt and enjoyed a lot.





Day 3 -

The daily computer exercises continued. From the main instructor (Madhu Ma'am) I got to know that three students (Syan, Anish and Abhiroop) had to be trained for recruitment of jobs based on data typing. For this purpose, I introduced them to the basics of excel so that they can get in a habit of using that. After the computer class, the students were taught how to handle money. Simple games were played so that they could know if they are capable of buying a certain commodity, given the amount of money they have. With this, comparison of numbers was hence also covered.

Day 4 -

The daily computer exercises continued. After the computer class, I was assigned a student (Suhani). I had to make her learn simple mathematical calculations like one digit addition and subtraction using a calculator. For this purpose, I first made her write as well as speak her phone number five times so that she could easily distinguish different digits. I even made her solve a few mathematical riddles.

Day 5 -

The daily computer exercises continued. During the activity session, the students were made to properly fold clothes with the help of a foldable cardboard piece using which it became easier for them to fold shirts and t-shirts. Before folding them, they properly buttoned the shirts and then proceeded. After this folding session, they were made to cut out a few paper shapes using scissors to sharpen their eye hand coordination. During this work I am coming in contact with such people and problems which I could not imagine existed. As some are very hyperactive and some look like they are not having any problem but had learning disability.

Day 6 -

The daily computer exercises continued. After the teaching period, during the activity session the students were made to play card game in which they had to match cards with similar denomination and colour. Then to improve their concentration level, they were made to pack tea packets in packs of three. Then they were given several empty bottles and they had to fill them

either half or full depending on the label attached to the bottles. Then they had to thread beads depending on the pattern given to them.



Day 7 -

The daily computer exercises continued. During the activity time, we decided to make the children learn how to go shopping in a market through a game. We created a payment counter for the same and offered the students currency and objects to choose from which they could buy. One by one every student came and selected a thing which they wished to buy, looked at its MRP and paid that much amount to me at the cash counter. It was a fun filled learning experience for everyone.

Day 8 -

The daily computer exercises continued with a slight variation in the difficulty level as I increased it a bit since, I felt that the students were good enough on the basic skills. During the fun session, the students were made to lay and fold bedsheets as well put pillow covers on pillows.

Day 9 -

Today, was a special day for the students. We had a TANG PARTY in which the students had a choice of choosing between four flavours of tang - Orange, Mango, Lemon and Apple. A few students(Ayush Jain, Pritam, Ayan Ghosh and Abhiroop)first helped in preparing tang for everyone. After the tang was made, some of the students(Mihir and Anshuman) were given the responsibility to collect money from each customer(one glass costed Rs. 10), and some(Sameer and Sayan) were given the responsibility to serve the customers. It was a fun filled activity in which each and every student performed the job assigned to them with full sincerity.



Day 10 -

The daily computer exercises continued. A teacher's birthday(Sneha Ma'am) was today so she had got some snacks and cake to celebrate it with the students. The students enjoyed a lot. After the eating session they were made to play musical chairs in which a child named Shikhar won the game. In the activity session the students were made to fold clothes and bedsheets.

Day 11 -

Today was a student's birthday(Ayush Jain). In order to celebrate it his mother had organised a small party in the school itself. She had got cake and various snacks for the children to enjoy. All the students were made to sit outside and were served the various different food items. They all enjoyed a lot. After eating, the students were made to play musical chairs in which a girl named Suhani won the game. In the time left after the celebration the students were made to do their daily computer exercises.

Day 12 -

The daily computer exercises continued. Today we had Roohafza and Tang party. In that, 2 girls named Rushita and Suhani had the responsibility at the cash counter. Sayan and Ashish had the responsibility of serving the customers. The event was a great success.

Day 13 -

The daily computer exercises continued. After the computer session ended, the students were made to fold and hang clothes. Two students (Abhiroop and Anshuman) were made to play cards in which they had to match cards with the same denomination and colour.

Day 14 -

The daily computer exercises continued. After this, the students were taught concepts based on money. They were made to do two exercises. In the first one the students had to circle the currency which has a bigger or a smaller value among the given. In the second exercise they were told the prizes of certain commodities and were given some amount of money. They had to determine if they could buy that commodity with the money they had or not.

Day 15 -

The daily computer exercises continued. In the activity session the students were made to cut out figures which were drawn on the paper and after cutting them, they had to paste the cut outs accordingly on another sheet of paper.





Day 16 -

The daily computer exercises continued. During the activity session, some students were made to play the shopping game in which they had to buy something and pay accordingly looking at the MRP of the thing. Then one student (Pritam) was made to do two worksheets. In the first one he had to count the number of big dots and small dots in the frog and after counting the two he had to add them up. In the second worksheet, a 3X3 matrix was given with numbers filled inside each square. He had to report the sum of every row, column and diagonal. After that some students were made to play tic tac toe.

Day 17 -

The daily computer exercises continued. Today the students had to match the peripherals of a computer with their appropriate use. Since, it was the last day of the students before their summer vacations, they had a party in which they were given various eatables and soft drinks.

On the whole, it was a great experience working with these students, understanding them and helping them in any way I could.

It initiated me to make an application for them which I used as a project for my CS with Android Google workshop.

