

\$ whoami **Kevin Mittman**

github - @mittman, @oshazard, @justbrowsing

hire<u>kevin</u>.xyz San Francisco Bay Area (714) 867-7498 kevinmittman@gmail.com

Systems Software Engineer II

NVIDIA Corporation – *CUDA Installer*

Jan 2017 – present

Sep 2013 – Nov 2016

Feb 2013 – Feb 2015

- · Designed AUTOPKG, a fully automated continuous deployment pipeline for packaging of the CUDA SDK for the plethora of supported distributions, platforms and installation formats. My time-tested layered architecture design has freed up resources, contributing to the reduction of the development cycle from yearly to monthly product releases via reproducible package builds.
- · Built Shiplt, an in-house SaaS (Software as a Service) full-stack webUI for managing product releases using a combination NodeJS and Perl back-end. Turnkey ease of use and modern responsive aesthetics provide a reliable data-driven interface for management populated by dynamic widget-based JSON schema. Drop-in support allows other teams to re-use infrastructure.
- · Deployed a transparent squid proxy to rewrite public URLs for seamless cross-platform internal QA testing with one-line. Mechanism has saved time and provided assurance that network installers are bit-identical during testing and for public release.
- · Maintain CUDA installer packages for Fedora, RHEL/CentOS, SUSE, Ubuntu, Linux4Tegra (L4T), Windows and MacOS. Strong expertise with rpmbuild and .SPEC files, debuild and control/rules files as well as the intricacies of robocopy.
- · Documented detailed end-to-end pipeline process from source code check-in to release candidate using visuals and diagrams. Know-how to present technical specifications to a varied audience by keeping it light and to the point.
- · Cross-team maintainer for the NVIDIA Deep Learning repository, handling the logistics of interlaced product releases.
- · Volunteer lab assistant at GTC (GPU Technology Conference) providing support for topics such as image recognition, machine learning robotics and deep learning using CUDA.

Lead Maintainer of Community Project

apacman - https://github.com/oshazard/apacman

· Took over reins of popular BASH-based, package manager for ArchLinux User Repository (AUR)

Spring 2016

· Created a configuration file, many new features, and command-line (CLI) flags

· Added Bats unit tests and wrote manpage docs

Founder and Project Manager

JustBrowsing Linux - http://justbrowsing.info

- · Developed a ChromeOS-like kiosk Linux LiveCD distribution for web browsing
- · Custom all-in-one settings control panel with persistence baked into config file
- · Modified lock screen with webcam-based intrusion detection
- · Wrote calculator, timers webapps and pyGTK keyboard applet

TECHNICAL SKILLS

15+ years of GNU/Linux experience

· Source packaging, Makefiles, porting and maintenance

Command-line and scripting proficiency

· awk/grep/sed, busybox, chroot, nano, ssh, apt-get, dnf/yum

Writing Documentation

· manpages, draw.io, UML, Javadoc, LaTeX, markdown, wiki

Development Tools

· Android Studio, Bats, Eclipse, git, gcc/g++, p4, Scratchbox

Programming Languages

· BASH, Perl, JavaScript, Python, Java, R, C++, C, Racket

downloads 20,000

downloads 100,000

Full-stack Web: Back-end and Front-end

· NodeJS, Socket.io, CSS/HTML, Bootstrap, jQuery, XML

Database and Graphics

· MySQL, Redis, SQLite, JSON, YAML, GIMP, ImageMagick

Containers and Deployment

· docker, nspawn, gemu, virtualbox, Cloud Foundry, Heroku

PROJECTS

GuessWhat - Core Developer commits 84

· Online Node.JS real-time multiplayer Pictionary game

- · Wrote socket.io IM chat with jQuery & Bootstrap theme
- · Interfaced JSON API to fetch words, stored in Redis DB http://guess-what.cfapps.io

TimeMe – *Lead Developer*

commits 128

Spring 2012

- · Task tracking application written in Java SWT
- · Developed with Eclipse IDE, git, SRS and UML diagrams
- · Data saved to TSV text-file for import into Excel or charts https://mittman.github.io/timeme/TimeMe.jar

pyCheckmate – Developer commits 27 Fall 2 · Python chess end-game AI, 5-ply minimax α-β pruning · Wrote user interaction and QA test prep for tournament https://mittman.github.io/pycheckmate	3	 project254 – Lead Developer C++ reverse-engineered log parser Wrote human-readable stats from "blackbox" log dump Handled challenge of reprimanding plagiarizing teamma 	g 2015 ate
PrinterPi – Project Manager freelance Q3 20 · Fulfilled client request for iPhone printing to USB printing Raspberry Pi as CUPS bridge and hostapd WiFi hotspo · QEMU user mode to run x86 binary drivers on ARM S	ter t	webGPS – Developer • Parse GPS coordinates from Palm webOS phone via US • Client-server model with PHP shim to interface with gps • Mapped wireless Access Points combined with kismet le	sd
EDUCATION			
Bachelor of Science in Computer Science · California State University, Fullerton		Graduated May	2016
COURSEWORK			
· Data Structures · Software Engineering · Open Source Software · Algorithms · Network Security · Web App Design			
LEADERSHIP & PRESENTATIONS			
Linux User Group – Founder, President Organized events and workshops for CSUF students https://linuxcsuf.github.io	4 – 2016	Why Linux? Cool Linux Tricks & CLI-Fu · Presented workshop for over 40 students and Professors https://linuxcsuf.github.io/files/why-linux-slides.pdf	2015
CERTIFICATIONS & REPUTATION			
Jetson Robotics Lab Participated as a TA for CUDA robotics lab at GTC	2018	Accelerated Computing with CUDA C/C++ · Completed fundamentals course covering DIGITS	2017
Applied CS with Android by Google Certified in 5-day hands-on technical workshop	2016	StackOverflow reputation 2,400 pts superuser top 7% https://superuser.com/users/243553	2013
	2013	Certificate of Specialization in C++	2013